# MASSACHUSETTS INSTITUTE OF TECHNOLOGY <br> Department of Electrical Engineering and Computer Science <br> 6.001 Structure and Interpretation of Computer Programs <br> Spring, 2007 <br> Recitation 13, April 4 

## Tree Problems

Dr. Kimberle Koile

## Trees as Nested Lists

A conventional representation of trees is achieved using a nested list structure. Each node in the tree is represented as a list of the children of that node, where a child may be either another tree or a leaf node. A child node that is a tree is called a subtree. A leaf node is anything that is not a pair (e.g., a symbol or a self-evaluating value).

1. Draw a box-and-pointer structure for the following tree using this convention. How does the interpreter print this structure?


Printed representation:

Box-and-pointer diagram:
2. Draw the interpretation of this list as a tree structure: (((12) 3) (4 (5 6)) 7 (8910))
3. Fill in the procedure for double-tree that returns a new tree (in the list representation) with double the value of all leaf nodes. Recall that you check for a leaf node with this procedure:
(define (leaf? x)
(not (pair? x)))
(define (double-tree tree)
(cond ((null? tree) '()) ((leaf? tree)
))
(else
))
4. An advantage of representing trees as lists is that we can use list procedures. Write the double-tree procedure using the map procedure.
(define (double-tree tree) (if (leaf? tree)
))
5. Recall the tree-map procedure, which will perform some operation on all the leaf nodes of a tree, e.g. (tree-map double mytree).
(define (tree-map proc tree)
(if (leaf? tree) (proc tree) (map (lambda (tree) (tree-map proc tree)) tree)))

Why can't we just use the procedure tree-map as the second argument to map? .

