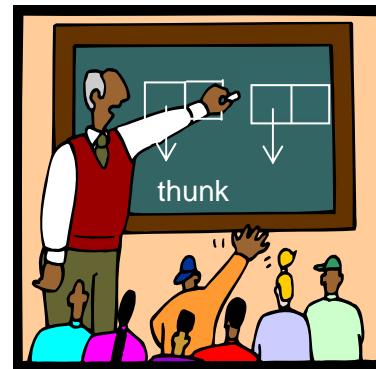


6.001 recitation 20

5/2/07

- lazy eval
- streams



Dr. Kimberle Koile

## extending our evaluator: lazy evaluation

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Key ideas:

- procedure args are not evaluated until needed
- represent delayed args as objects called *thunks*
  - = promises to eval expr later
- lazy eval can be added easily by modifying
  - proc applic to delay arg eval
  - expr eval by forcing eval only when needed
- add new syntax so new evaluator, l-eval, can take args that are delayed or not

## example a: applicative order

---

```
(define (foo x)
  (display 'foo)
  (+ x x))
(foo (bar 2))
```

```
(define (bar x)
  (display 'arg)
  (display x)
  x)
```

What is printed out? (via display and as a final return value)

a. *applicative order:*

1. eval :  $(\overbrace{\text{foo} \ (\text{bar} \ 2)}^{\text{proc}} \ \overbrace{2}^{\text{arg}})$

2. apply<sub>foo</sub> :  $(+ \ 2 \ 2)$

3. apply<sup>+</sup> :  $\overbrace{=}^{4}$

output

arg  
2

foo

4

printout

arg	2	foo	4
-----	---	-----	---

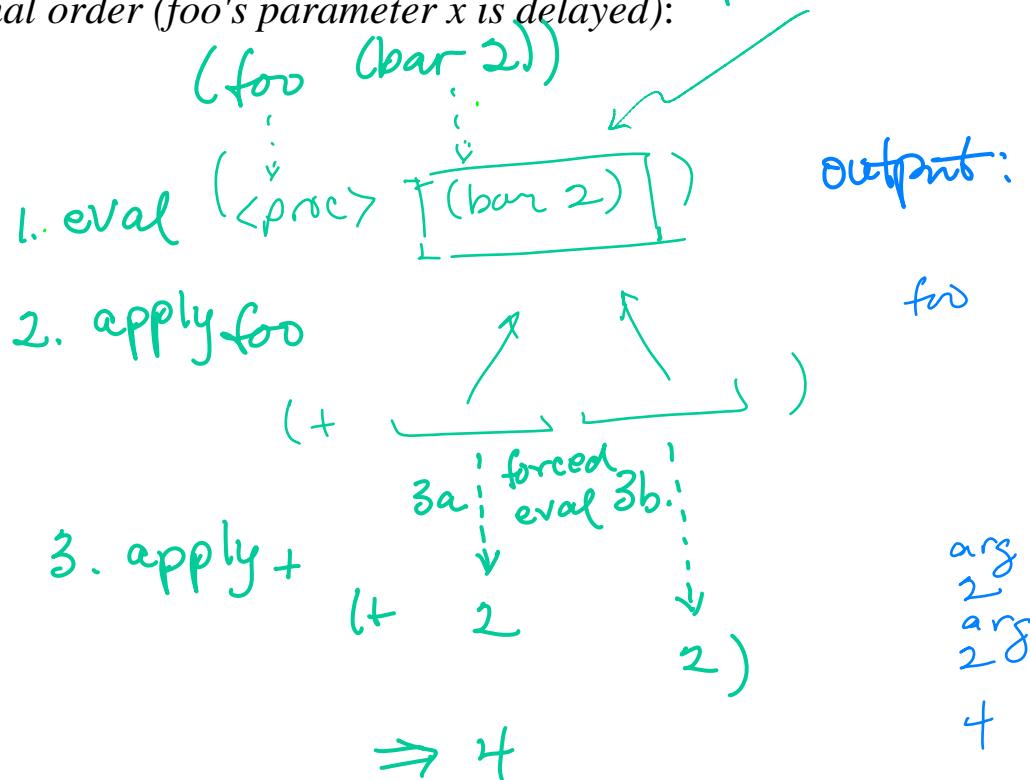
## example b: normal (lazy) order

```
(define (foo x)
  (display 'foo)
  (+ x x))
(foo (bar 2))
```

```
(define (bar x)
  (display 'arg)
  (display x)
  x)
```

What is printed out? (via display and as a final return value)

b. *normal order (foo's parameter x is delayed):*



printout

foo	arg	2	arg	2	4
-----	-----	---	-----	---	---

## example c: normal with memoization

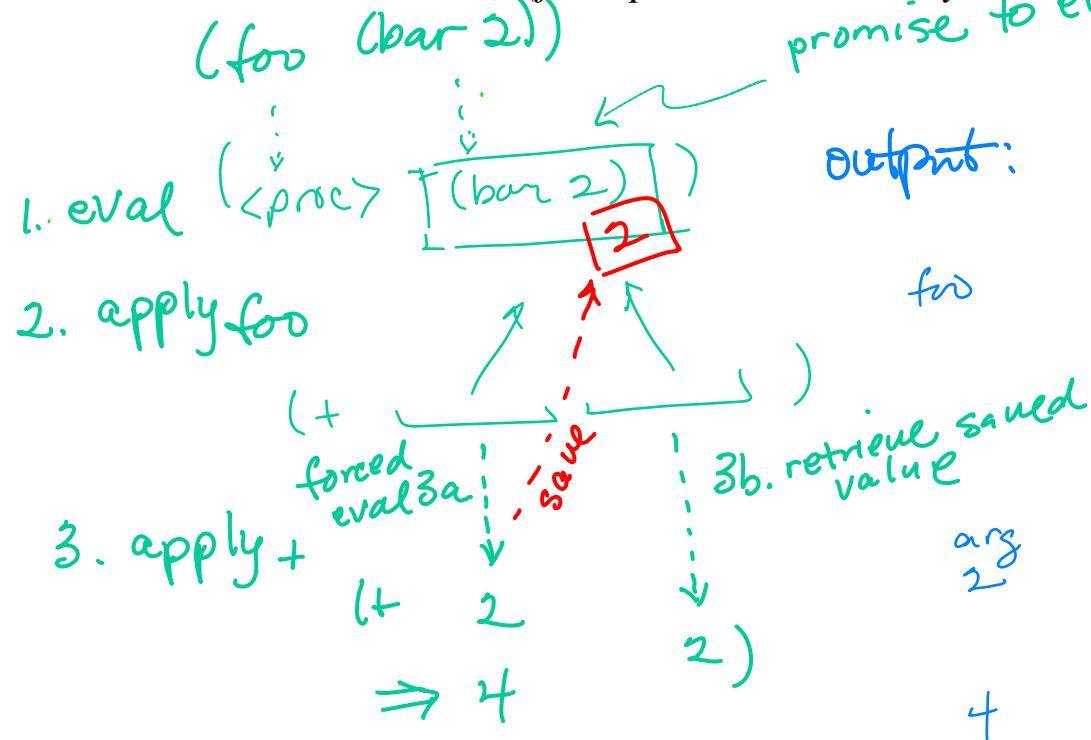
```
(define (foo x)
  (display 'foo)
  (+ x x))

(foo (bar 2))
```

```
(define (bar x)
  (display 'arg)
  (display x)
  x)
```

What is printed out? (via display and as a final return value)

c. *normal order with memoization (foo's parameter is delayed and stored later (thunk))*



printout

foo	arg	2	4
-----	-----	---	---

## problem 1a: applicative order

```
1. (define y 5)
   (define (foo x)
     (display 'foo)
     (+ x x))
   (define (baz x)
     (display 'arg)
     (set! y (+ y x))
     (display y)
     y)
   (foo (baz 2))
```

What is printed out? (via display and as a final return value)

a. *applicative order*

(*foo* (*baz* 2))  
          ^      ^  
1. eval (<proc> *i*)  
          ^      ^  
2. apply *foo* (+ *i* *i*)  
                    ^  
3. apply +    ⇒ 14  
                    ⇒ 4

output:  
arg  
*i*  
*foo*  
14  
+

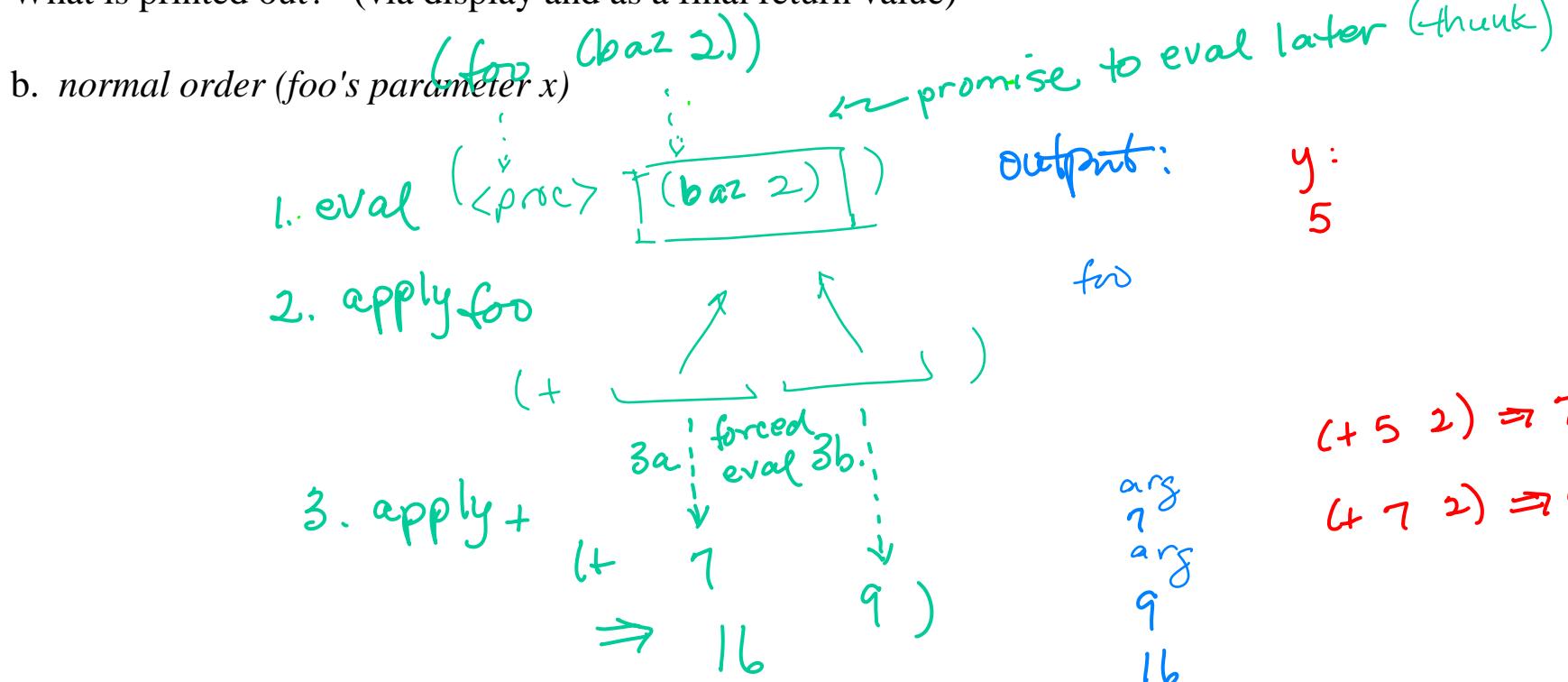
printout

arg	<i>i</i>	<i>foo</i>	14	4
-----	----------	------------	----	---

## problem 1b: normal (lazy) order

1. (define y 5)  
(define (foo x)  
  (display 'foo)  
  (+ x x))  
  
(define (baz x)  
  (display 'arg)  
  (set! y (+ y x))  
  (display y)  
  y)  
  
(foo (baz 2))

What is printed out? (via display and as a final return value)



printout

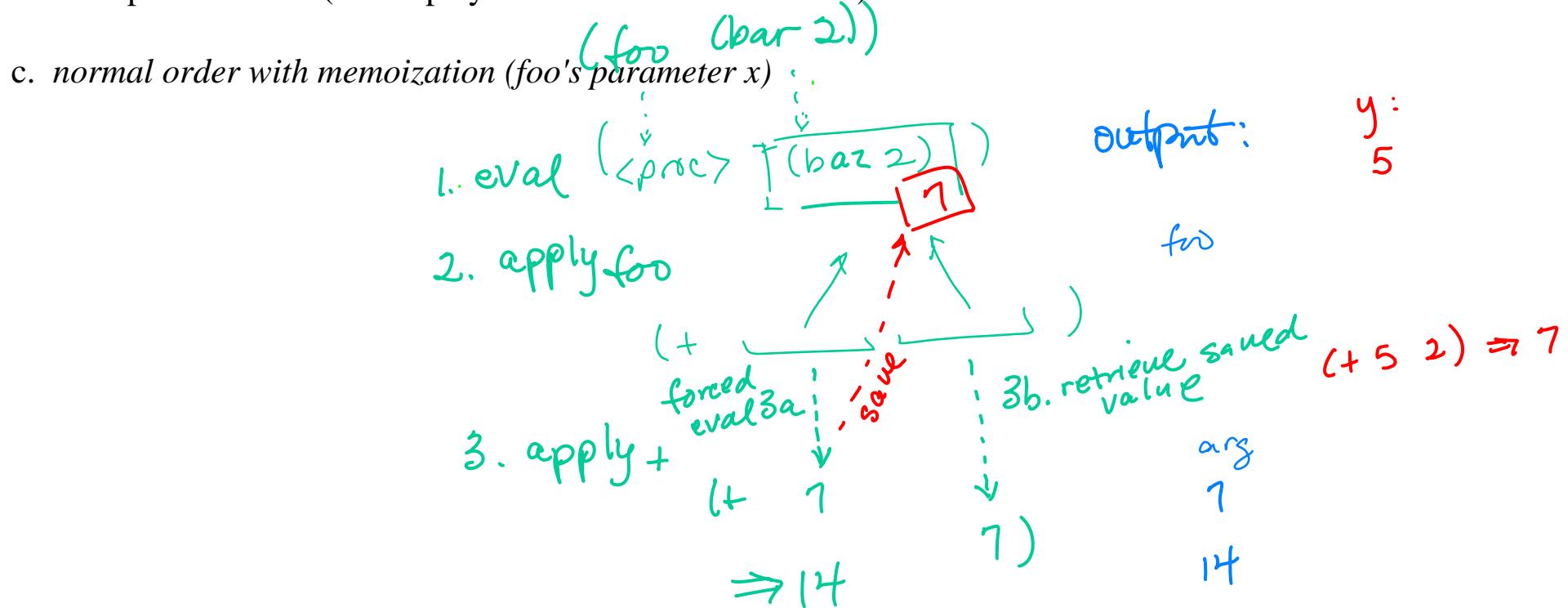
foo arg 7 arg 9 16

## problem 1c: normal order with memoization

```
1. (define y 5)
(define (foo x)
  (display 'foo)
  (+ x x))
(foo (baz 2))
```

```
(define (baz x)
  (display 'arg)
  (set! y (+ y x))
  (display y)
  y)
```

What is printed out? (via display and as a final return value)



printout

foo	arg	7	14
-----	-----	---	----

## problem 2a: applicative order

```
2. (define (initialized-list f n)
  (define (helper n lst)
    (if (= n 0) lst
        (helper (- n 1) (cons (f n) lst))))
  (helper n '()))
```

; example output:

```
(initialized-list (lambda(x) (* x x)) 5)
; value (1 4 9 16 25)
```

```
(define (accum)
  (let ((count 0))
    (lambda (x)
      (f (set! count (+ x count))
          count))))
```

What is the value of the statement

(initialized-list (accum) 5)

call the return value  
of accum 5 times

a. *applicative order*

	$\frac{n}{5} \neq +$	$(f\ n)$	$\frac{\text{count}}{0}$	$\frac{\text{lst}}{(1)}$
1. helper	5	set! count $+ x \text{ count}$	5	(5)
2. helper	4	$(+ x \text{ count})$	9	9 5)
3. helper	3	$(+ x \text{ count})$	12	(12 9 5)
4. helper	2	$(+ x \text{ count})$	14	(14 12 9 5)
5. helper	1	$(+ x \text{ count})$	15	(15 14 12 9 5)

printout

(15 14 12 9 5)

## problem 2b: normal (lazy) order

```
2. (define (initialized-list f n)
  (define (helper n lst)
    (if (= n 0) lst
        (helper (- n 1) (cons (f n) lst))))
  (helper n '()))
```

```
(define (accum)
  (let ((count 0))
    (lambda (x)
      (set! count (+ x count))
      count)))
```

; example output:

```
(initialized-list (lambda(x) (* x x)) 5)
; value (1 4 9 16 25)
```

What is the value of the statement

(initialized-list (accum) 5)

b. *normal order (initialized-list's parameter f)*

1. helper 5

list  
CT  
((accum) 5)

(accum) is not evaluated until return value is needed

2. helper 4

((accum) 4)((accum) 5))

3. helper 3

((accum) 3)((accum) 4)((accum) 5))

4. helper 2

((accum) 2)((accum) 3) ... ((accum) 5))

5. helper 1

((accum) 1) ((accum) 2) ... ((accum) 5))

printout

(1 2 3 4 5)

each call to accum reinitializes  
count to 0

## problem 2b: <sup>c</sup> normal (lazy) order + memoization

```
2. (define (initialized-list f n)
  (define (helper n lst)
    (if (= n 0) lst
        (helper (- n 1) (cons (f n) lst))))
  (helper n '()))
```

; example output:

```
(initialized-list (lambda(x) (* x x)) 5)
; value (1 4 9 16 25)
```

```
(define (accum)
  (let ((count 0))
    (lambda (x)
      (set! count (+ x count))
      count)))
```

What is the value of the statement

```
(initialized-list (accum) 5)
```

c<sup>b</sup>. <sup>+ memoization</sup> normal order, (initialized-list's parameter f)  $\Rightarrow x$

1. helper 5

$\frac{5}{(1)}$   
((accum) 5)

2. helper 4

((accum) 4)((accum) 5))

3. helper 3

((accum) 3)((accum) 4)((accum) 5))

4. helper 2

((accum) 2)((accum) 3) ... ((accum) 5))

5. helper 1

((accum) 1) ((accum) 2) ... ((accum) 5))

printout

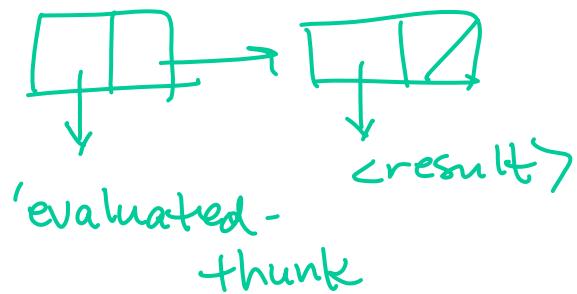
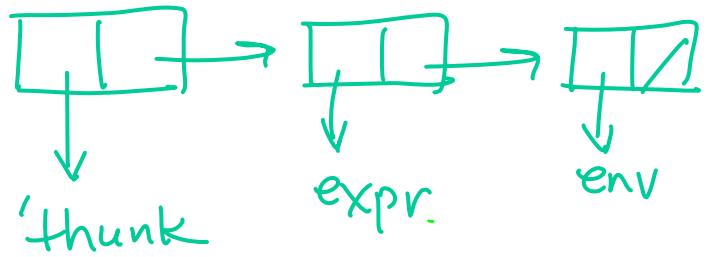
(1 3 6 10 15)

0+1 0+1+2 0+1+2+3 ...

first call to accum  
saves a procedure (call it  
f) with local variable  
count ; later calls to  
accum, find f + increment  
count

## representing delayed objects: thunks

---



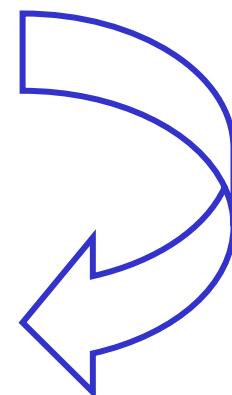
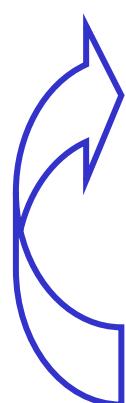
## thunks: delay-it, force-it (without memoization)

---

```
(define (delay-it exp env) (list 'thunk exp env))  
(define (thunk? obj) (tagged-list? obj 'thunk))  
(define (thunk-exp thunk) (cadr thunk))  
(define (thunk-env thunk) (caddr thunk))
```

```
(define (force-it obj)  
  (cond ((thunk? obj)  
          (actual-value (thunk-exp obj)  
                      (thunk-env obj)))  
        (else obj)))
```

```
(define (actual-value exp env)  
  (force-it (l-eval exp env)))
```



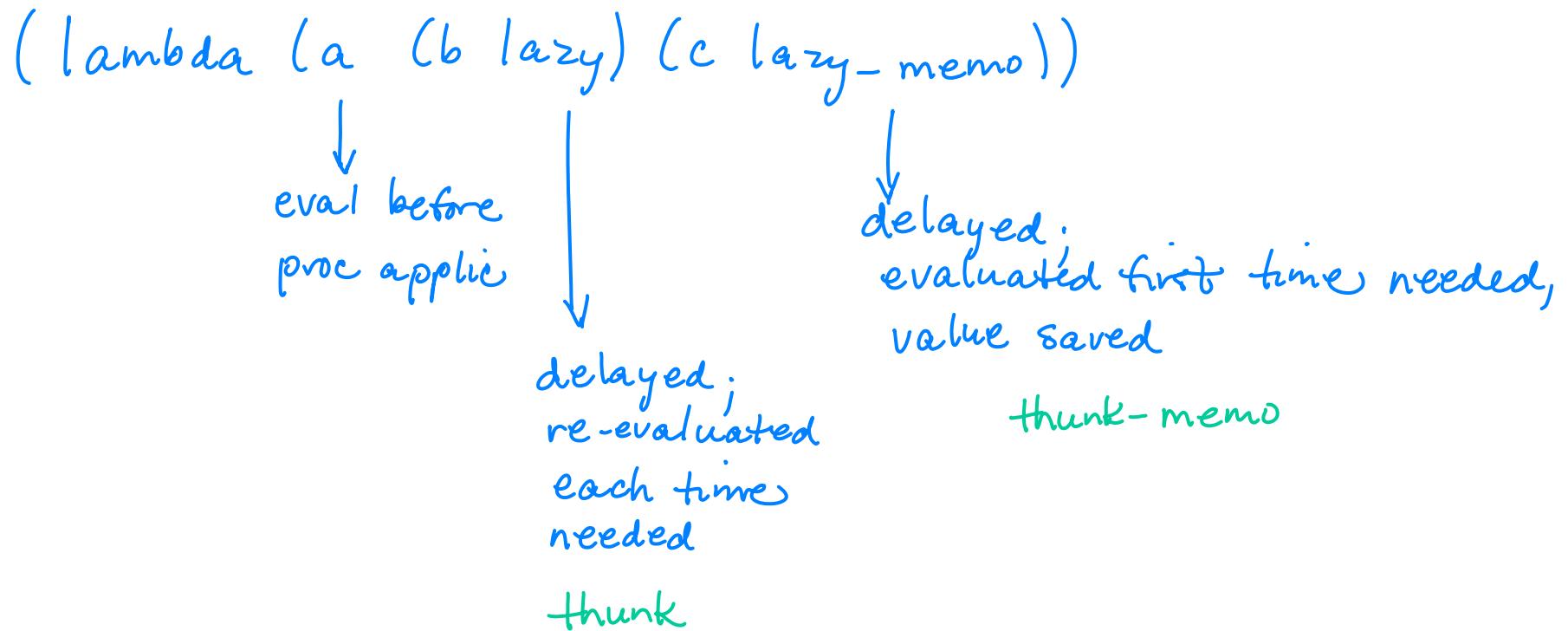
## thunks: memoizing implementation

---

```
(define (evaluated-thunk? obj)
  (tagged-list? obj 'evaluated-thunk))
(define (thunk-value evaluated-thunk)
  (cadr evaluated-thunk))

(define (force-it obj)
  (cond ((thunk? obj)
         (let ((result (actual-value (thunk-exp obj)
                                     (thunk-env obj))))
           (set-car! obj 'evaluated-thunk)
           (set-car! (cdr obj) result)
           (set-cdr! (cdr obj) '())
           result))
        ((evaluated-thunk? obj) (thunk-value obj))
        (else obj)))
```

## controlling argument evaluation: new syntax



e.g.

(define (initialized-list (f lazy) n)  
...)