Program Synthesis with **Jennisys**

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Concolic Synthesis

with **Jennisys**

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Program Extrapolation

with **Jennisys**

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» **Specifications** are good

> Formally give meaning to your programs

» Typically used to check a *separate* program

> Program verification

> Proving the absence of safety/security violations

> Test case generation

» Also convenient

> Elegantly and succinctly express complex properties/invariants

» We would like to use specs
even **for writing programs**

On Specifications ›

» Write programs **declaratively** (say *what* not *how*)

» *"It would be very nice to input this description into some suitably programmed computer, and get the computer to translate it automatically into a subroutine"*
   - Tony Hoare *["An overview of some formal methods for program design", 1987]*

» A solution: *British Museum algorithm*
   > Start with some set of axioms
   > Use them to generate at random all provable theorems
   > Wait until your program is generated

» *"Under reasonable assumptions, the whole universe will reach a uniform temperature around four degrees Kelvin long before any interesting computation is complete"*

» Executable specifications

> Specification are executed directly at runtime
> Typically a constraint solver is used to search for a model
> The solution is valid for the current program state only
> Preferably integrated within an existing programming language

» Program synthesis

> Statically generate imperative code equivalent to given declarative spec
> Covers all cases at once

	Executable Specifications		Program Synthesis	
running time	✔	Big	✖	Huge
frequency	✖	At every invocation	✔	once, statically
power	✔	NP-hard specs	✖	(mostly) linear algorithms

Approaches ›

	Executable Specifications	Program Synthesis
running time	✔ Big	✘ Huge
frequency	✘ At every invocation	✔ once, statically
power	✔ NP-hard specs	✘ (mostly) linear algorithms

» Combine the green checkmarks of both?

> Synthesis and executable specs are still quite orthogonal

» **Instead**: find a sweet spot of synthesis

> Identify a category of programs that can be <u>easily</u> synthesized

> The synthesis should be fully automatic

> It shouldn't be super slow: order of seconds, not hours

> The only input from the user is the spec (declarative, first-order)

> <u>**Implementation**</u>:

→ execute specifications and **generalize** from concrete instances

Goal ›

Public interface

```
interface Set {
  var elems: set[int]

  constructor Empty()
    ensures elems = {}

  constructor Singleton(t: int)
    ensures elems = {t}

  constructor Double(p: int, q: int)
    requires p != q
    ensures elems = {p q}

  method Contains(p: int) returns (ret: bool)
    ensures ret = p in elems
}
```

Data-model

```
datamodel Set {
  var root: SetNode

  invariant
    root = null ==> elems = {}
    root != null ==> elems = root.elems
}
```

» Public interface: high-level interface in terms of abstract fields

» Data-model: data description, concrete fields, additional invariants

» Code: implementation code for methods that could not be synthesized

Jennisys ›

```
interface SetNode {
  var elems: set[int]

  constructor Init(x: int)
    ensures elems = {x}

  constructor Double(a: int, b: int)
    ensures elems = {a b}

   method Contains(p: int) returns (ret: bool)
     ensures ret = (p in elems)
}
```

```
datamodel SetNode {
  var data: int
  var left: SetNode
  var right: SetNode

  invariant
    elems = {data} + (left != null ? left.elems : {}) + (right != null ? right.elems : {})
    left != null  ==> forall e :: e in left.elems ==> e < data
    right != null ==> forall e :: e in right.elems ==> e > data
}
```

Jennisys ›

» **Techniques**

> Solving for concrete instances that meet the spec

> Generalizing from concrete heap instances

> Inferring branching (flow) structure

> Delegating to method calls

» **Application**

> Synthesizing Constructors

> Synthesizing Recursive Functional-Style Methods

Outline ›

» **Synthesizing Constructors – Initial Idea**

> Constructors only initialize the object fields
> ☐ enough to find assignments to all object fields

> Execute the constructor specification to find a concrete instance
> (a model that satisfies all constraints of the spec)

> Print out straight-line code that assigns values to
> fields according to the model

> Use **Dafny** program verifier to execute specifications

Jennisys ❯ Dafny ❯ Boogie ❯ Z3

Executing Specs ❯

» Example (Executing Specification)

Jennisys

```
interface SetNode {
  invariant

    …

}
```

```
interface Set {
  constructor SingletonZero()
    ensures elems = {0}

}
```

Dafny

```
class SetNode {
  ghost var elems: set<int>;
  var data: int;
  var left: SetNode;
  var right: SetNode;

  function Valid(): bool
  {

    user-defined invariant &&
    left != null ==> left.Valid() &&
    right != null ==> right.Valid()
  }
}
```

```
class Set {
  ghost var elems: set<int>;
  var root: SetNode;

  function Valid():  bool { ... }

  method SingletonZero()
    modifies this;
  {
    // assume invariant and postcondition
    assume Valid();
    assume elems == {0};
    // assert false
    assert false;
  }
}
```

Counterexample encodes an instance for which all constraints hold

Executing Specs ›

» Example (Synthesized Code)

Jennisys

```
interface SetNode {
  invariant

    …

}
```

```
interface Set {
  constructor SingletonZero()
    ensures elems = {0}

}
```

Dafny

```
class SetNode {
  ghost var elems: set<int>;
  var data: int;
  var left: SetNode;
  var right: SetNode;

  function Valid(): bool { … }
}

class Set {
  ghost var elems: set<int>;
  var root: SetNode;

  function Valid():  bool { … }
```

```
method SingletonZero()
  modifies this;
  ensures Valid && elems == {0};
{
  var gensym74 := new SetNode;
  this.elems := {0};
  this.root := gensym74;
  gensym74.data := 0;
  gensym74.elems := {0};
  gensym74.left := null;
  gensym74.right := null;
}
}
```
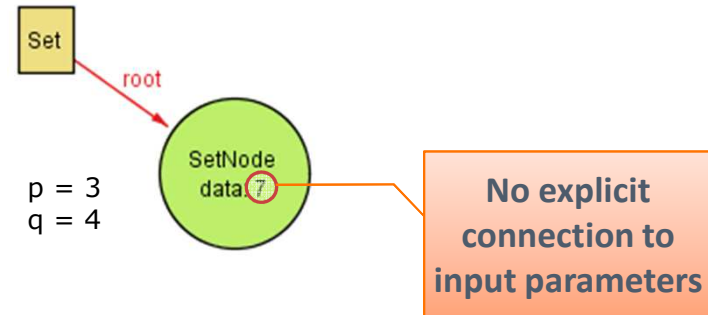
No-arg Constructors ›

» Constructors with Parameters

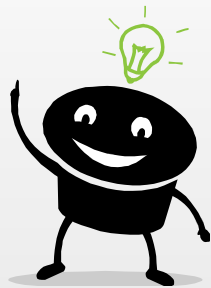> Assigning concrete values obtained from the solver is no longer enough

```
interface Set {
 constructor SingletonSum(p: int, q: int)
     ensures elems = {p + q}
}
```

Spec

No explicit connection to input parameters

Concrete Instance

> Simply matching up values of unmodifiable fields (e.g. method input args) with values assigned to fields is not enough

➔ **Custom spec evaluation**:
    evaluate parts of the spec wrt the current instance
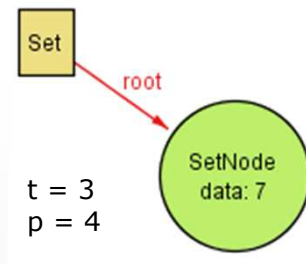
Generalizing ›

» Custom Spec Evaluation

```
datamodel Set {
 invariant
  root = null ==> elems = {}
  root != null ==> elems = root.elems

 constructor SingletonSum(p: int, q: int)
  ensures elems = {p + q}
}
```

```
datamodel SetNode {
 invariant
  elems = {data} + (left != null ? left.elems : {})
                 + (right != null ? right.elems : {})
  left != null  ==> forall e :: e in left.elems ==> e < data
  right != null ==> forall e :: e in right.elems ==> e > data
}
```

$\{7\} \ \square \ \{p + q\}$
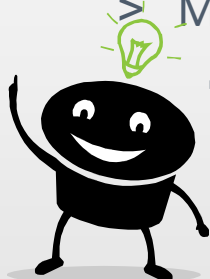
$7 \ \square \ p + q$

t = 3
p = 4

Set → root → SetNode data: 7

true

> Evaluate the spec without resolving unmodifiable fields

> Then do the match-up

> Matching up can still be ambiguous

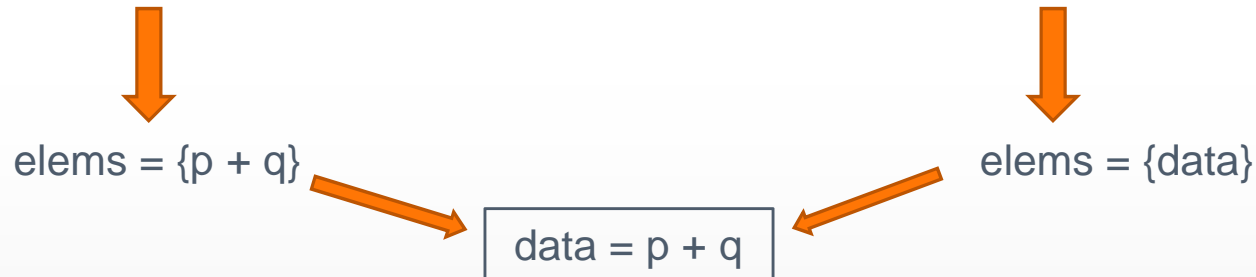 ➔ better approach: use **concolic spec evaluation** and **unification**

Generalizing ›

» Concolic Spec Evaluation

```
datamodel Set {
 invariant
  root = null ==> elems = {}
  root != null ==> elems = root.elems

 constructor SingletonSum(p: int, q: int)
  ensures elems = {p + q}
}
```

```
datamodel SetNode {
 invariant
  elems = {data} + (left != null ? left.elems : {})
                  + (right != null ? right.elems : {})
  left != null  ==> forall e :: e in left.elems ==> e < data
  right != null ==> forall e :: e in right.elems ==> e > data
}
```

elems = {p + q}   elems = {data}

data = p + q

> Evaluate the spec against the instance without resolving anything
  - This gets us a simpler spec for the current instance
> Use unification to obtain symbolic values for fields
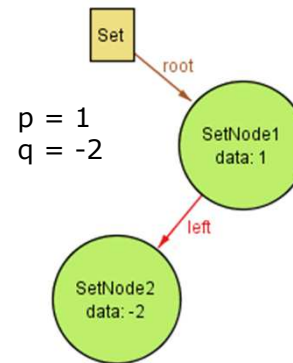
Generalizing ›

» **Inferring Branching (Flow) Structure**

> Straight-line code is no longer enough


```
interface Set {
  constructor Double(p: int, q: int)
    requires p != q
    ensures elems = {p q}
}
```

Spec

p = 1
q = -2

Concrete Instance

> A correct solution has to consider two cases

    (1) p > q, and **(2)** p < q

> **Approach**:

   → Find a concrete instance

   → Generalize and try to verify

   → If it doesn't verify

      → **Infer** the needed **guard** using custom spec evaluation
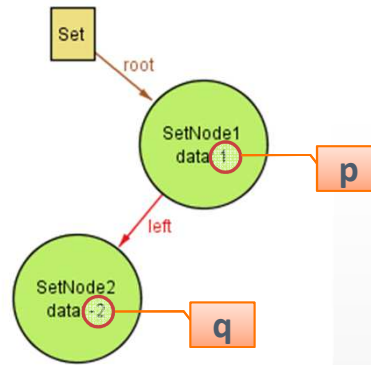
Inferring Flow ›

» **Inferring Guards**

```
datamodel Set {
 invariant
   root = null ==> elems = {}
   root != null ==> elems = root.elems

 constructor Double(p: int, q: int)
   ensures elems = {p q}
}
```

```
datamodel SetNode {
 invariant
   elems = {data} + (left != null ? left.elems : {})
                   + (right != null ? right.elems : {})
   left != null  ==> forall e :: e in left.elems ==> e < data
   right != null ==> forall e :: e in right.elems ==> e > data
}
```

{p q} = {p q}
true

q < p

> Evaluate the spec without resolving unmodifiable fields
> Find all true clauses and try to use them as **if** guards
   → *Concolic evaluation discovers clauses hidden behind the declarativness*
> If it verifies, negation the inferred guard and go all over again.

» **Delegating** to existing methods

> So far, all objects are initialized in the constructor for the root object
→Breaks encapsulation

> Instead, each object should be initialized in its own constructor

> **Approach**:
→Find a solution as before
→For each child object infer a spec needed for its initialization
→Find an existing constructor that meets this spec, or create a new one

» Spec Inference for Child Objects

> Simply use the obtained assignments to all of its public fields

» Finding existing methods that meet a given spec

> Use syntactic unification with a few semantics rules

> Limitation: in some cases valid candidate methods can be missed

Delegating ›

» **Delegation Example**

```
class Set {
  method Double(p: int, q: int)
   more_spec
   ensures elems == {p q}
  {
   var sym80 := new SetNode;
   sym80.Double(p, q);
   this.elems := {q, p};
   this.root := sym80;
  }
}
```

```
class SetNode {
  method Double(p: int, q: int)
   more_spec
   ensures elems == {p q}
  {
   if (b > a) {
    this.DoubleBase(b, a);
   } else {
    this.DoubleBase(a, b);
   }
  }
   …
```

```
method DoubleBase(x: int, y: int)
   more_spec
   requires x < y;
   ensures elems == {x, y};
  {
   var sym88 := new SetNode;
   sym88.Init(x);
   this.data := y;
   this.elems := {y, x};
   this.left := null;
   this.right := sym88;
  }
}
```

» Finding existing methods that meet a given spec

> Use syntactic unification with a few semantics rules

> Limitation: in some cases valid candidate methods can be missed

Delegating ›

» Synthesizing **Recursive Methods**

> Goal: synthesize simple functional-style methods:

→ assignments to fields are in the form of function compositions (as opposed to arbitrary statement sequences with mutable variables)

> Idea:

→ Again, generalize from concrete instances

→ Again, obtain a set of true clauses using concolic evaluation

→ (**new**) use an inference engine to derive additional logical conclusion

→ (**new**) use unification to match up clauses from the knowledge base with specs of the existing methods
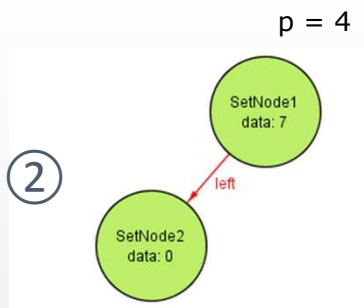
Recursive Methods›

» Example (SetNode.Contains)

```
interface SetNode {
  constructor Contains (p: int) returns (ret: bool)
    ensures ret = p in elems
}
```

```
datamodel SetNode {
  invariant
    elems = {data} + (left != null ? left.elems : {})
                   + (right != null ? right.elems : {})
    left != null  ==> forall e :: e in left.elems ==> e < data
    right != null ==> forall e :: e in right.elems ==> e > data
}
```

① p = 1

SetNode1
data: 7

guard: left == null && right == null
assignments: ret = (p == data)

② p = 4

SetNode1
data: 7

left

SetNode2
data: 0

KB: elems   = {data} + left.elems
          left.elems = {left.data}
          left.data < data
          ret   = p in elems

          ret   = p in ({data} + left.elems)

          false
          ret   = p in {data} || p in left.elems
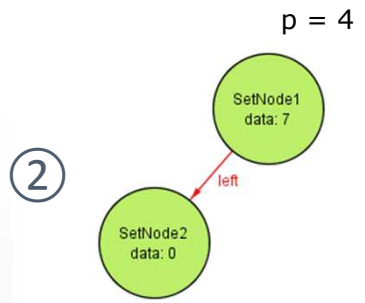   ret   = p in left.elems

transitivity

domain specific rules

Recursive Methods ›

```
interface SetNode {
  constructor Contains (p: int) returns (ret: bool)
    ensures ret = p in elems
}
```

```
datamodel SetNode {
  invariant
    elems = {data} + (left != null ? left.elems : {})
                   + (right != null ? right.elems : {})
    left != null  ==> forall e :: e in left.elems ==> e < data
    right != null ==> forall e :: e in right.elems ==> e > data
}
```

p = 4

SetNode1
data: 7

② left

SetNode2
data: 0

KB:

elems	= {data} + left.elems
left.elems	= {left.data}
left.data	< data
ret	= p in elems
ret	= p in ({data} + left.elems)
ret	= p in left.elems

$ret	= $p in $this.elems (Contains($p))

ret	**= left.Contains(p)**

Unification

Add method specs

Recursive Methods ›

```
method Contains(n: int) returns (ret: bool)
  requires Valid();
  ensures Valid();
  ensures ret == (n in elems);
{
 if (left != null && right != null) {
   ret := n == data || left. Contains(n) || right. Contains(n);
 } else {
   if (left != null && right == null) {
     ret := n == data || left. Contains(n);
   } else {
     if (right != null && left == null) {
       ret := n == data || right. Contains(n);
     } else {
       ret := n == data;
     }
   }
 }
}
```

SetNode.Contains ›

» Domain Specific Rules

$$e \text{ in } (set_1 + set_2) \Leftrightarrow (e \text{ in } set_1) \,||\, (e \text{ in } set_2)$$

$$|seq_1 + seq_2| \Leftrightarrow |seq_1| + |seq_2|$$

$$(seq_1 + seq_2)[idx] \Leftrightarrow \begin{cases} seq_1[idx], & \text{when } idx < |seq_1| \\ seq_2[idx - |seq_1|], & \text{when } idx \geq |seq_1| \end{cases}$$

$$\text{forall } e :: e \text{ in } seq_1 \Rightarrow P(e) \Leftrightarrow$$
$$|seq_1| > 0 \Rightarrow (P(seq_1[0]) \wedge (\text{foralle} :: e \text{ in } seq_1[1..] \Rightarrow P(e)))$$

Recursive Methods›

» Expressiveness

> "Very declarative" specifications cannot be synthesized

```
constructor Sqrt(p: int) returns (ret: int)
    requires p > 0
    ensures ret * ret <= p && (ret+1)*(ret+1) > p
```

> Works mostly for specifications with assignments

> Takes advantage of recursively defined specifications

» Synthesized Methods

> No loops (synthesizing loop invariants is a problem); recursion instead

> Not necessarily the most efficient implementation
(e.g. like in Set.Contains()),

→ but still faster than executing the same specification every time

> (currently) Simple read-only queries

Limitations ›

» **Sketch** – Armando Solar Lezama [2008]

> <u>spec</u>: a correct (but presumably inefficient) implementation

> <u>extras</u>: a **sketch**: outlining the control structure of a desired solution

> <u>output</u>: equivalent low-level procedure

» **Storyboard Programming** – Rishabh Singh [2011]

> <u>spec</u>: **abstract** graphical **input/output examples**

> <u>extras</u>: a similar **sketch** of the final solution

> <u>output</u>: low-level procedure that works for the given examples

» **KIDS** (Kestrel Interactive Development System)

– Douglas R. Smith [1990]

> <u>spec</u>: high-level logical specification

> <u>extras</u>: much more verbose than pre/post conditions, semi-automated

> <u>output</u>: efficient implementation

Related Work›

» Finish up implementation for recursive methods

» Further explore the idea of concolic synthesis

» Try to generalize the idea of concolic synthesis to a broader range of (functional) programs

» Formalize the synthesis algorithm

» More examples

» Evaluation and comparison with other tools

Next Steps ›

» Finish up implementation for recursive methods

» Further explore the idea of concolic synthesis

» Try to generalize the idea of concolic synthesis to a broader range of (functional) programs

» Formalize the synthesis algorithm

» More examples

» Evaluation and comparison with other tools

THANK YOU! ›