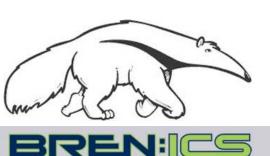
#### Variational algorithms for marginal MAP

Alexander Ihler UC Irvine



COMPUTER SCIENCES

CIOG Workshop November 2011



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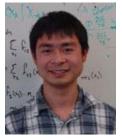


COMPUTER SCIENCES

CIOG Workshop November 2011

Work with

Qiang Liu



UNIVERSITY of CALIFORNIA

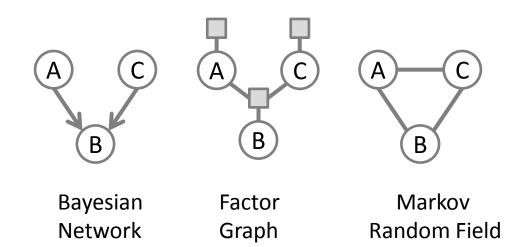


#### Graphical models

$$p(\underline{\mathbf{x}}) = p(x_1, x_2, \dots, x_N)$$
$$= \frac{1}{Z} \prod_{\alpha} \psi_{\alpha}(x_{\alpha})$$

$$x_i \quad \psi_{ij} \quad x_j$$

where  $Z = \sum_{\boldsymbol{x}} \prod_{\alpha \in \mathcal{I}} \psi(\boldsymbol{x}_{\alpha})$  (partition function)



## Types of queries

- Maximum a posterior (MAP) query
  - wCSPs, minimum energy configurations

 $\mathbf{x}^* = \arg \max_{\mathbf{x}} \prod_{\alpha} \psi_{\alpha}(x_{\alpha})$ 

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- Maximum a posterior (MAP) query
  - wCSPs, minimum energy configurations
- Summation queries
  - Partition function, #CSP

$$\mathbf{x}^* = \arg\max_{\mathbf{x}} \prod_{\alpha} \psi_{\alpha}(x_{\alpha})$$

$$Z = \sum_{\mathbf{x}} \prod_{\alpha} \psi_{\alpha}(x_{\alpha})$$

## Types of queries

- Maximum a posterior (MAP) query
  - wCSPs, minimum energy configurations
- Summation queries
  - Partition function, #CSP
- Mixed queries
  - Combine more than one elimination operator

Marginal-MAP 
$$\mathbf{x}_B^* = \arg \max_{\mathbf{x}_B} \sum_{\mathbf{x}_A} \prod_{\alpha} \psi_{\alpha}(x_{\alpha})$$
  
where  $A \cup B = V$ 
and many others...

$$\mathbf{x}^* = rg\max_{\mathbf{x}} \prod_{lpha} \psi_{lpha}(x_{lpha})$$

$$Z = \sum_{\mathbf{x}} \prod_{\alpha} \psi_{\alpha}(x_{\alpha})$$

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#### Three type of queries

Max-Inference	$\max_{\mathbf{x}} \prod_{\alpha} \psi_{\alpha}(x_{\alpha})$
<ul> <li>Sum-Inference</li> </ul>	$\sum_{\mathbf{x}}\prod_{\alpha}\psi_{\alpha}(x_{\alpha})$
<ul> <li>Mixed-Inference</li> </ul>	$\max_{\mathbf{x}_B} \sum_{\mathbf{x}_A} \prod_{\alpha} \psi_{\alpha}(x_{\alpha})$

• NP-hard: exponentially many terms

• We will focus on **approximation** algorithms

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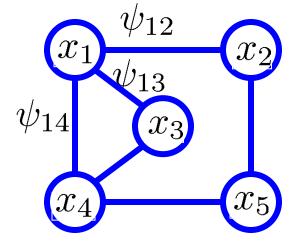
Variational algorithms for marginal MAP

Harder

$$p(\boldsymbol{x}) = \frac{1}{Z} \psi_{12}(x_1, x_2) \psi_{13}(x_1, x_3) \cdots$$

$$\sum_{x_1\dots x_5} \psi_{12}\psi_{13}\psi_{14}\psi_{25}\psi_{34}\psi_{45}$$

$$=\sum_{x_2...x_5}\psi_{25}\psi_{34}\psi_{45}\sum_{x_1}\psi_{12}\psi_{13}\psi_{14}$$

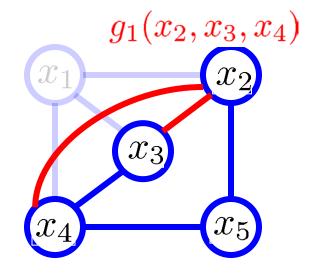


 $B_{1} : \{\psi_{12}, \psi_{13}, \psi_{14}\}$   $B_{2} : \{\psi_{25}\}$   $B_{3} : \{\psi_{34}\}$   $B_{4} : \{\psi_{45}\}$   $B_{5} : \{\}$ 

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$$\sum_{x_1\dots x_5} \psi_{12}\psi_{13}\psi_{14}\psi_{25}\psi_{34}\psi_{45}$$

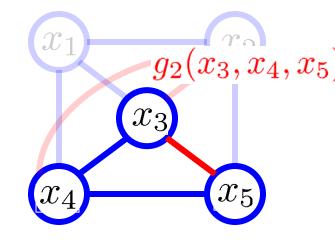
$$egin{aligned} &= \sum_{x_2...x_5} \psi_{25} \psi_{34} \psi_{45} \sum_{x_1} \psi_{12} \psi_{13} \psi_{14} \ &= \sum_{x_3...x_5} \psi_{34} \psi_{45} \sum_{x_2} \psi_{25} \; g_1(x_2,x_3,x_4) \end{aligned}$$



 $B_{1} : \{\psi_{12}, \psi_{13}, \psi_{14}\}$   $B_{2} : \{\psi_{25}, g_{1}\}$   $B_{3} : \{\psi_{34}\}$   $B_{4} : \{\psi_{45}\}$   $B_{5} : \{\}$ 

$$\sum_{x_1\dots x_5} \psi_{12}\psi_{13}\psi_{14}\psi_{25}\psi_{34}\psi_{45}$$

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$$= \sum_{x_3...x_5} \psi_{34}\psi_{45}\sum_{x_2}\psi_{25} g_1(x_2, x_3, x_4)$$
$$= \sum_{x_3...x_5} \psi_{34}\psi_{45} g_2(x_3, x_4, x_5)$$



- $B_1$  : { $\psi_{12}, \psi_{13}, \psi_{14}$  }
- $B_2$  : { $\psi_{25}, g_1$  }
- $B_3 : \{\psi_{34}, g_2\}$

$$B_4 : \{\psi_{45}\}$$

 $B_5 : \{ \}$ 

$$\sum_{x_1\dots x_5} \psi_{12}\psi_{13}\psi_{14}\psi_{25}\psi_{34}\psi_{45}$$

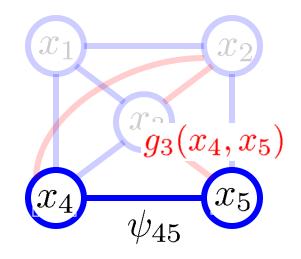
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$$= \sum_{x_3...x_5} \psi_{45} g_3(x_4, x_5)$$

 $x_4, x_5$ 

#### Cost: exponential in the tree-width

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Variational algorithms for marginal MAP



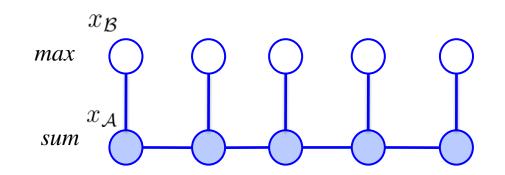
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 $B_5 : \{ \}$ 

- Interpretation as message-passing on trees
- Algorithm similar for max (dynamic programming)

$$g_{1}(x_{2}) = \sum_{x_{1}} \psi_{1,2}(x_{1}, x_{2})$$

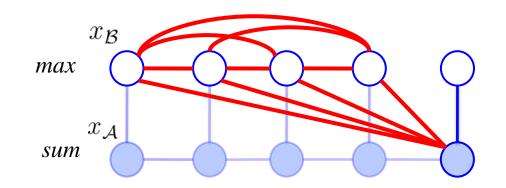
- Interpretation as message-passing on trees
- Algorithm similar for max (dynamic programming)
- Mixed-inference is harder!
  - Elimination orders are restricted:  $\sum \max \neq \max \sum$



Example from D. Koller and N. Friedman (2009)

#### Variable Elimination (exact max /mixed)

- Interpretation as message-passing on trees
- Algorithm similar for max (dynamic programming)
- Mixed-inference is harder!
  - Elimination orders are restricted:  $\sum \max \neq \max \sum$



Example from D. Koller and N. Friedman (2009)

#### Variational approaches

Replace "elimination" with optimization over distributions

$$p(x^*) = \max_{q \in \mathbb{P}} \mathbb{E}_q[\log p(x)] \quad (\text{maximum: } q = \mathbf{1}(x^*))$$

 $\mathbb{P}$ : set of joint distributions over x Equivalently n terms of  $b \in \mathcal{M}$ , the "marginal polytope"

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Proof: 
$$D(q||p) = \sum_{x} q(x) \log \left[\frac{q(x)}{\frac{1}{Z}\psi(x)}\right]$$
 (Kullback-Leibler divergence)
$$= -H(x;q) - \mathbb{E}_q[\log \psi] + \log Z$$

$$\Rightarrow \log Z \ge \mathbb{E}_q[\log \psi] + H(x;q)$$
equal iff  $p = q$ 

#### Variational approximations

• Replace  $q \in P$  and H(q) with simpler approximations

$$p(x^*) = \max_{q \in \mathbb{P}} \mathbb{E}_q[\log \psi(x)]$$
$$\log Z = \max_{q \in \mathbb{P}} \mathbb{E}_q[\log \psi(x)] + H(x; q)$$

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• Algorithms & their properties:

	Method	distributions	entropy	value
Max:	Linear programming	$q\in\mathbb{L}\supseteq\mathbb{P}$	n/a	$\hat{p}_{lp} \ge p(x^*)$
Sum:	Mean field	$\{q = \prod q_i(x_i)\} \subseteq \mathbb{P}$	exact	$Z_{mf} \leq Z$
	Belief propagation	$q\in\mathbb{L}\supseteq\mathbb{P}$	$H_{\beta} \approx H(q)$	$Z_{\beta} \approx Z$
	Tree-reweighted	$q\in\mathbb{L}\supseteq\mathbb{P}$	$H_{tr} \ge H(q)$	$Z_{tr} \ge Z$

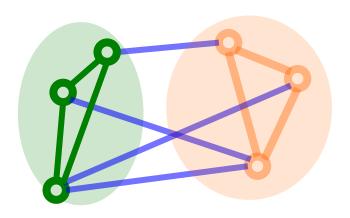
$$(x^*), p^* = (\arg) \max_{x_B} \sum_{x_A} \psi(x)$$

"max part"  $\log p^* = \max_{x_B} \log Z_A(x_B)$ "sum part"  $Z_A(x_B) = \sum_{x_A} \psi(x)$ 

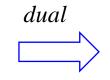
Apply the same approach to each part:

$$\log p^* \ge \mathbb{E}_q[\log Z_A(x_B)]$$
  
$$\ge \mathbb{E}_q[\log \psi(x)] + H(x_A | x_B ; q)$$

*max* (*B*) *sum* (*A*)



$$p^* = \max_{x_B} \sum_{x_A} \psi(x)$$



 $\max_{q \in \mathbb{P}} \mathbb{E}_q(\log \psi) + H(x_A | x_B; q)$ 

where  $H(x_A|x_B) = H(x) - H(x_B)$ 

(Truncate the entropies of the max nodes)

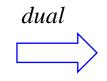
#### • General framework for approximate algorithms

- Truncated Bethe approximation
- Truncated TRW approximation
- Truncated mean field approximation

$$H(x) = H(x_B) + H(x_A / x_B)$$

#### Truncated free energy approximations





 $\max_{q \in \mathbb{P}} \mathbb{E}_q(\log \psi) + H(x_A | x_B ; q)$ 

where  $H(x_A|x_B) = H(x) - H(x_B)$ 

(Truncate the entropies of the max nodes)

Truncated Bethe approximation

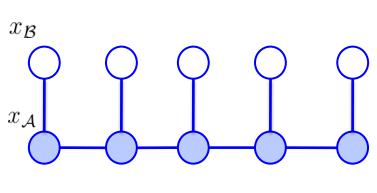
$$\hat{Z}_{bethe}(\tau, \log \psi) = \mathbb{E}_{\tau}[\log \psi] + \sum_{i \in A} H_i \quad -\sum_{(ij) \in E_A \cup \partial_{AB}} I_{ij}.$$

Truncated tree-reweighted approximation

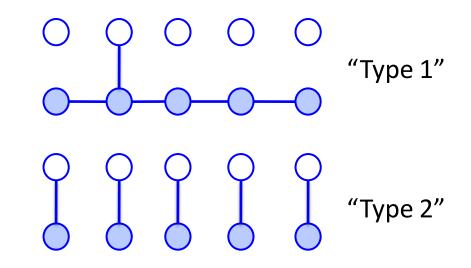
$$\hat{Z}_{trw}(\tau, \log \psi) = \mathbb{E}_{\tau}[\log \psi] + \sum_{i \in A} H_i \quad -\sum_{(ij) \in E_A \cup \partial_{AB}} \rho_{ij} I_{ij}.$$

#### A-B trees

- In sum or max-inference, trees are "tractable" subproblems
- In mixed inference, they may not be
- A-B trees
  - Extend the notion to mixed inference
  - Graph structure that remains a tree during elimination



Example from D. Koller and N. Friedman (2009)



### Designing message passing algorithms

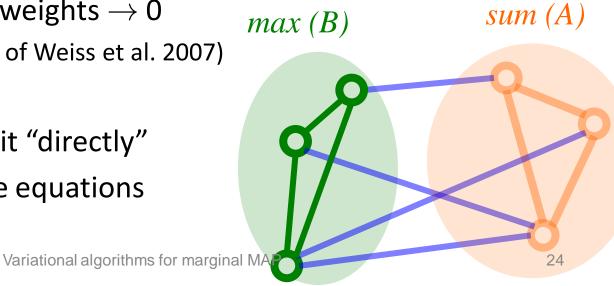
• Can write as "generic" weighted objective

$$\hat{Z}(\tau, w, \log \psi) = \mathbb{E}_{\tau}[\log \psi] + \sum_{i \in A} w_i H_i \quad -\sum_{(ij) \in E_A \cup \partial_{AB}} w_{ij} I_{ij}.$$

Derive messages

(minor generalization of TRW)

- Take limit as some weights  $\rightarrow 0$ (minor generalization of Weiss et al. 2007)
- Can opt to take limit "directly" on message update equations



#### "Mixed" product message passing

$$\mathbf{A} \to \mathbf{A} \cup \mathbf{B} \quad m_{i \to j} \leftarrow \Big[\sum_{x_i} (\psi_i m_{\sim i}) (\frac{\psi_{ij}}{m_{j \to i}})^{1/\rho_{ij}}\Big]^{\rho_{ij}}$$

 $\mathbf{B} \to \mathbf{B} \qquad \qquad m_{i \to j} \leftarrow \max_{x_i} (\psi_i m_{\sim i})^{\rho_{ij}} (\frac{\psi_{ij}}{m_{j \to i}})$ 

Max-product

Sum- product

Match max and sum

$$\mathsf{B} \to \mathsf{A} \qquad m_{i \to j} \leftarrow \Big[\sum_{x_i \in \arg\max\{\psi_i m_{\sim i}\}} (\frac{\psi_{ij}}{m_{j \to i}})^{1/\rho_{ij}}\Big]^{\rho_{ij}}$$

max (B) sum (A)

#### "Mixed" product message passing

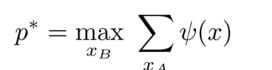
Satisfies a reparameterization property,

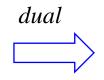
$$p(x) \propto \prod_i b_i(x_i) \prod_{i,j} \frac{b_{ij}(x_i, x_j)}{b_i(x_i) b_j(x_j)}$$

where

$$i \in A$$
 $\sum_{x_i} b_{ij}(x_i, x_j) = b_j(x_j),$ Sum- product $i, j \in B \rightarrow B$  $\max_{x_i} b_{ij}(x_i, x_j) = b_j(x_j),$ Max- product $i \in B, j \in A$  $\sum_{x_i \in \arg \max b_i} b_{ij}(x_i, x_j) = b_j(x_j),$ Match max and sum

#### Can use this to show local optimality properties similar to max-product





 $\max_{q \in \mathbb{P}} \mathbb{E}_q(\log \psi) + H(x_A | x_B ; q)$ 

where  $H(x_A|x_B) = H(x) - H(x_B)$ 

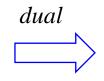
(Truncate the entropies of the max nodes)

"Double-loop" algorithms (CCCP & similar):

• Example: Truncated Bethe approximation

Solve summation problem:  $\log Z = \max_{q \in \mathbb{P}} \mathbb{E}_q[\log \psi(x)] + \hat{H}_\beta(x)$ 





 $\max_{q \in \mathbb{P}} \mathbb{E}_q(\log \psi) + H(x_A | x_B ; q)$ 

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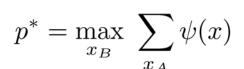
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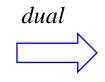
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Solve summation problem:  $\log Z = \max_{q \in \mathbb{P}} \mathbb{E}_q[\log \psi(x)] + \hat{H}_\beta(x)$ Remove excess entropy:  $\mathbb{E}[\log \psi(x)] \leftarrow \mathbb{E}[\log \psi] - \hat{H}_\beta(x_B)$  $= \mathbb{E}[\log \psi(x) + \log q(x_B)]$ 

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 $\max_{q \in \mathbb{P}} \mathbb{E}_q(\log \psi) + H(x_A | x_B ; q)$ 

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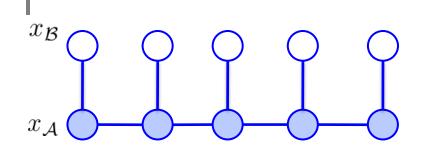
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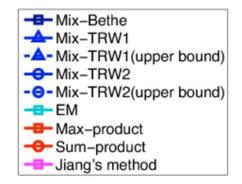
"Double-loop" algorithms (CCCP & similar):

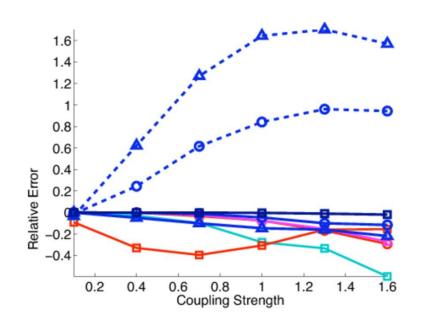
• Example: Truncated Bethe approximation Solve summation problem:  $\log Z = \max_{q \in \mathbb{P}} \mathbb{E}_q[\log \psi(x)] + \hat{H}_\beta(x)$ Remove excess entropy:  $\mathbb{E}[\log \psi(x)] \leftarrow \mathbb{E}[\log \psi] - \hat{H}_\beta(x_B)$   $=\mathbb{E}[\log \psi(x) + \log q(x_B)]$ Iterate:

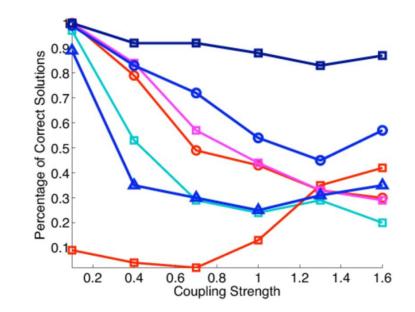
(a bit like annealing – makes the function "sharper")

Experiments: trees

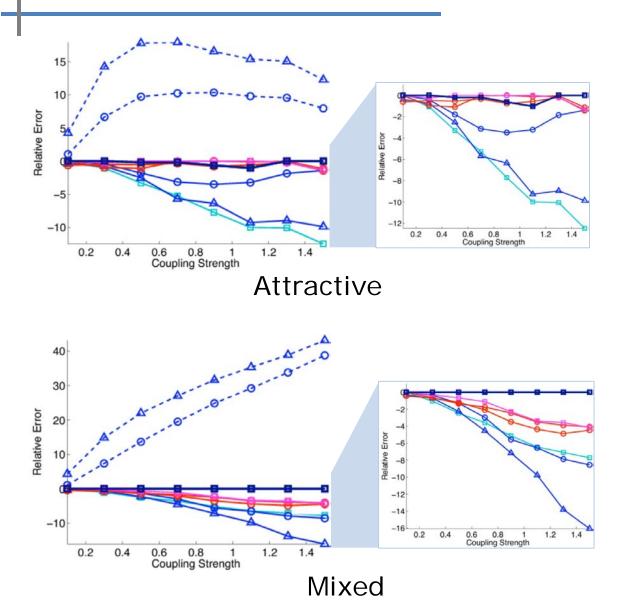


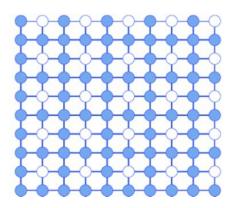


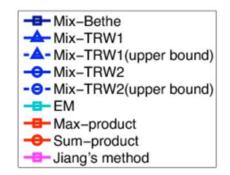




#### Experiments: cycles







### Conclusions

- Consider "mixed" inference tasks (marginal MAP)
- Derive a variational framework
- Develop analogues of Bethe, TRW, etc.
  - Approximations and bounds
- Develop algorithms
  - Message passing & double-loop methods
- Directions
  - Extend to more general mixed problems
  - Algorithmic improvements

## Conclusions

# Thanks!

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