

Session I

Program Overview

iWarp Development Program

> Les Furnanz Intel Corporation

Completing the iWarp Technology Vision

- iWarp: an application-enabling technology
- Building blocks for most efficient parallel computing
- A successful collaboration of government, university, and industry

iWarp Forum Information

- Progress report on iWarp program VLSI and systems technology development
- Not a product announcement

Program Contributions

DARPA with Navy SPAWAR

- Program direction and monitoring
- Funding
- Vision of application futures

Carnegie Mellon University

- Architectural concept, evolution, and validation
- Technology feasibility and applications (Warp)
- Software models, tools, and prototyping
- Detailed technical review
- Approximately 150 man years (1984 1990)

Program Contributions

<u>Intel</u>

- VLSI architecture and implementation
- Hardware and software systems
- Software development environment
- System production and support
- Approximately 200 man years (1986 1990)
- Funding

Running an Effective Program

- Solid contracted quarterly payable milestones
- Flexibility to reflect project needs and opportunities
- Dedicated on-site Intel interface at CMU
- Constant design collaboration and review.
- Separation of project responsibilities
 - CMU: SW prototyping, applications, and performance evaluation
 - Intel: VLSI and systems implementation

Running an Effective Program

- CMU development of previous Warp system (solid concept and experience)
- Intel development and investment beyond contract
- Trust built up over long-term
- Periodic program status reviews
 - Monthly between Intel and CMU
 - Semi-annually with DARPA and SPAWAR

Major Program Accomplishments

- Macro-architecture specification and simulator
- Architecture validation and evaluation
- Micro-architecture simulator and cross-validation
- VLSI design and mask database
- HW and SW systems prototypes (awaiting first silicon)

Remaining Program Milestones

- 10-cell prototype: Q4/89
- 64-cell prototype: Q2/90
- 64-cell final versions: Q4/90
- Additional systems modules and development software

Major iWarp Improvements from Contract Specification

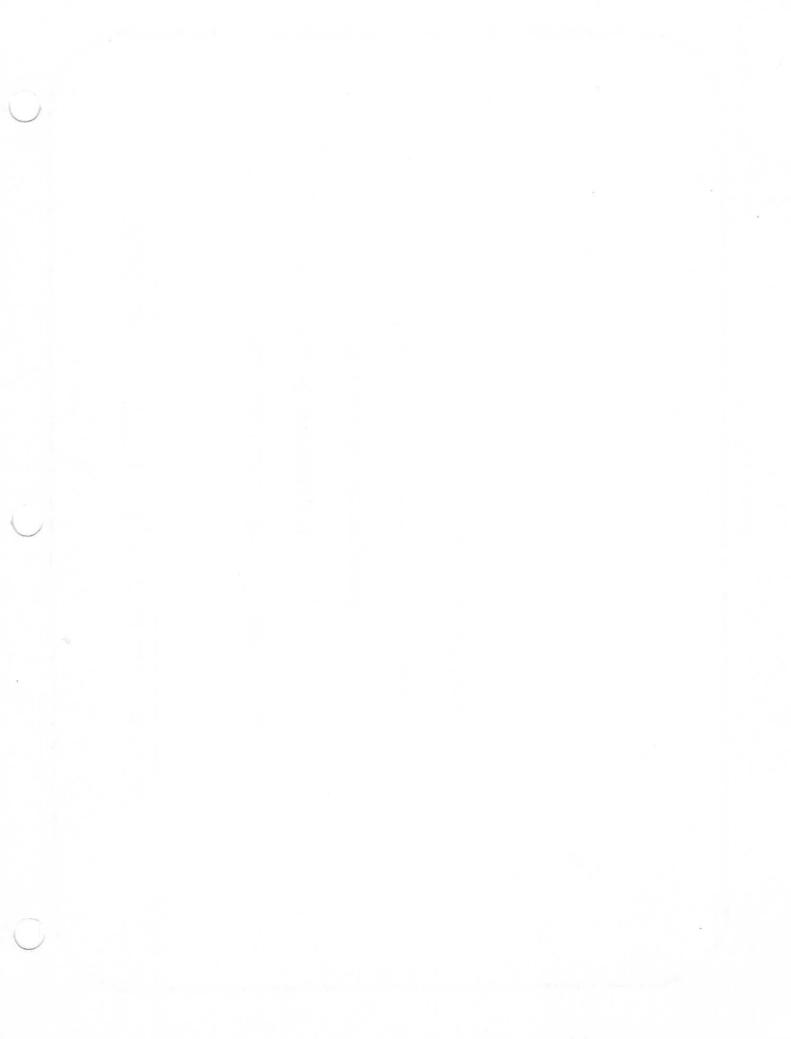
- 2-D torus topology
- Increased modularity and configurability
- Large-grained and fine-grained computing integration
- Multiple logical connections
- Clock speed–up
- Standard languages: C, FORTRAN
- VME-bus interface and Unix remote I/O interface
- Simplified external interfacing

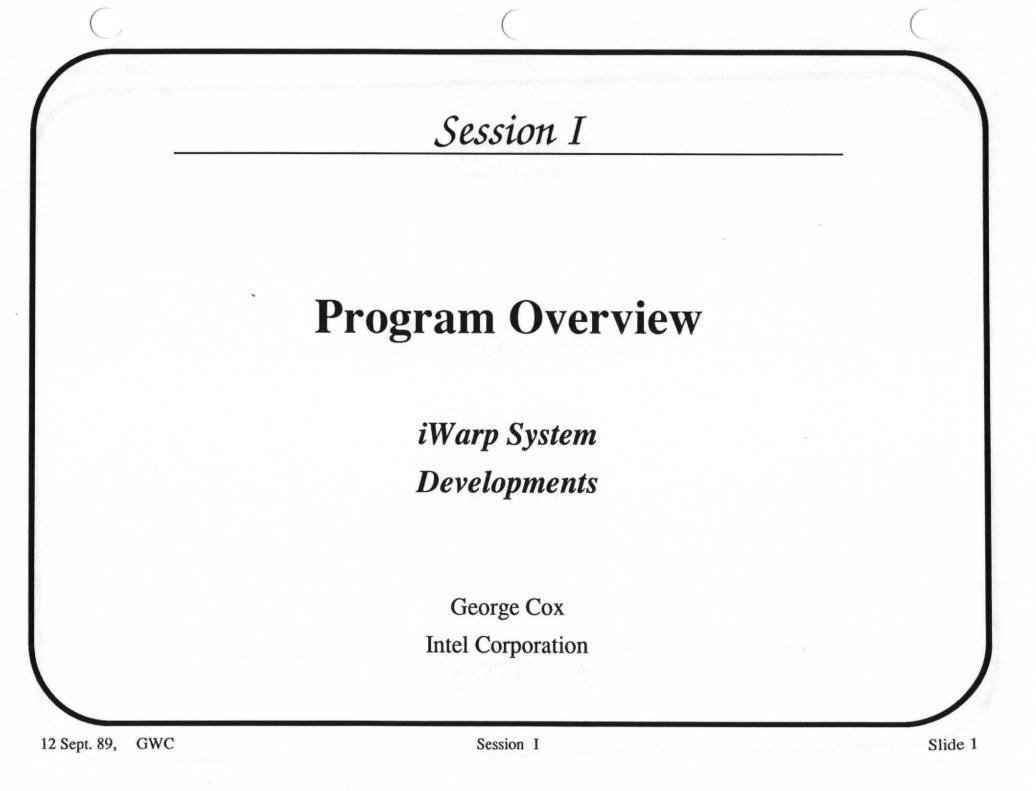
Strong collaboration between Intel and CMU resulting in powerful, flexible parallel building blocks

Realizing the iWarp Applications Potential

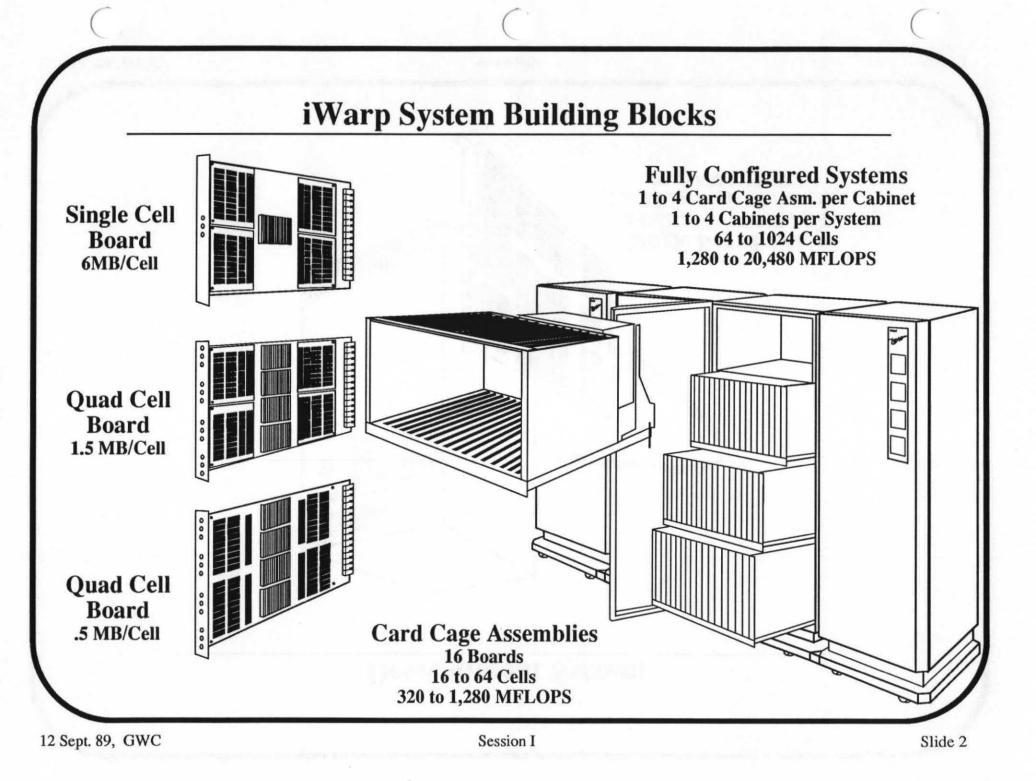
Opportunities for collaboration and partnership

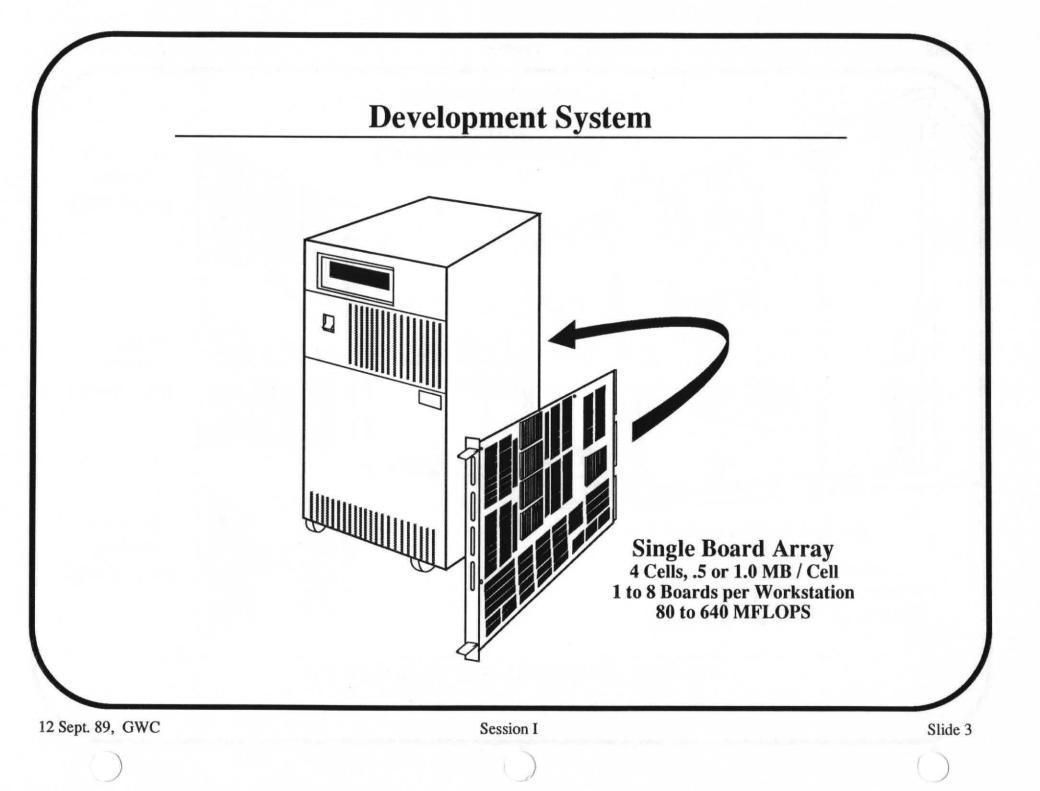
- Tools development
- Applications development
- Systems and interface development
- Integration and application services





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| | iWarp System | |
| | Developments | |
| | George Cox Intel Corporation | |
| ept. 89, GWC | Session I | Slide 1 |





Summary of iWarp Array Features

System expansion capacity

- Up to 256 iWarp Cells connected in a 2-dimensional array per container
- Expandable to 4 containers (1024 Cells)
- Multiple interface ports per array are supported

Memory performance and capacity per Cell

- 160 MBytes/sec access rate
- 512K-1.5MBytes SRAM per Quad Cell Board
- 1.5M-6MBytes of SRAM per Single Cell Board
- Computation performance per Cell
 - 20 MIPS (20-100 MOPS)
 - -20 MFLOPS (32-bit)
 - -10 MFLOPS (64-bit)

Communication data rates

- 320MBytes/sec per Cell (8 pathways/cell)
- -40 MBytes/sec per I/O interface

iWarp Program Development Environment

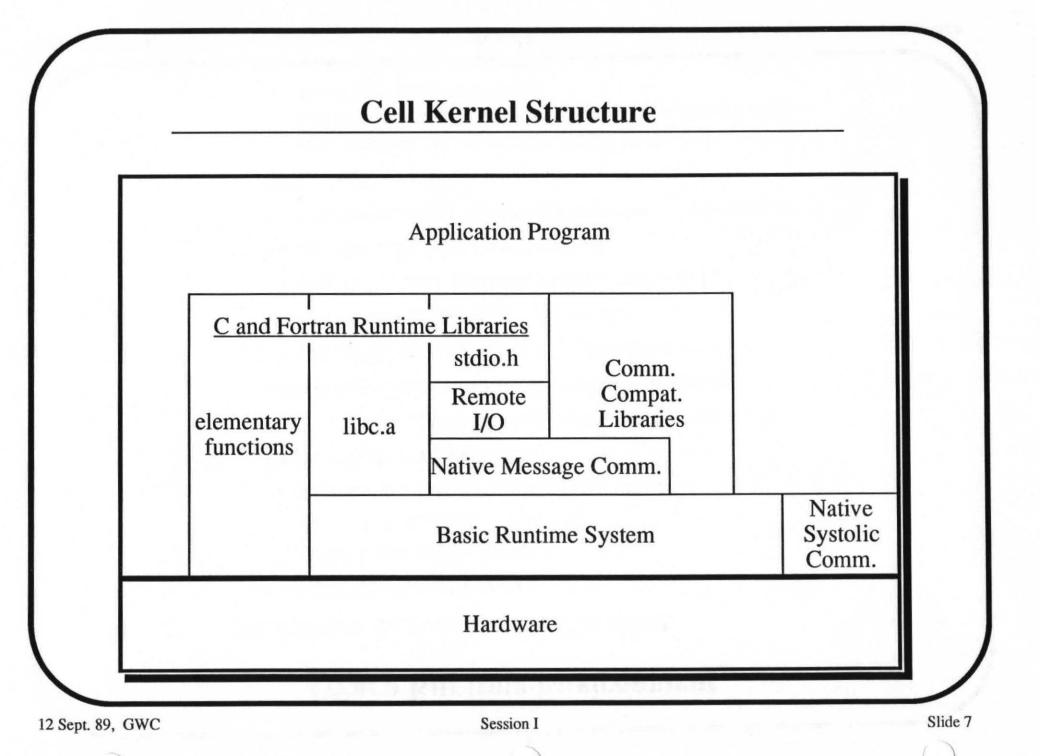
Supported on SUN

- Compilers: C and F77
- Assembler
- Linker: Cell and Array
- Loader
- Debugger
- Diagnostics: system level

iWarp Runtime Environment

Supported on Each Cell, Host & File Server

- C & F77 runtime libraries
 - stdio.h (eg. fopen, fclose)
 - -libc.a (eg. malloc)
 - elementary function library (eg. sin, cos)
- Remote I/O runtime library
 - UNIX I/O equivalent (eg. open, close, read, write)
- Communication compatibility protocol support
 - (eg. iPSC model, sockets model equivalent)
- Native "message passing" protocol support
 - (eg. datagrams, streams, request/response)
- Native "systolic" protocol support
 - (eg. gatebinding, spooling/streaming, word-level sync)
- Basic runtime system support
 - (eg. multi-threaded scheduling, low latency mailboxbased buffering/scheduling, low level memory mgt, timer mgt and event mgt)



Apply—Application Specific Development Tool

- Local operator computation model for 2-dimensional problems
- Programmer declares the size of the array(s)
- Programmer defines the local operator to be "applied"
- User is isolated from detailed data movement
 - Operates on contiguous segments of the data array
 - Compiler coordinates data movements and distributes computational processes
 - Typical application is picture to picture processing
- Primary program development tool for Autonomous Land Vehicle (ALV) program

