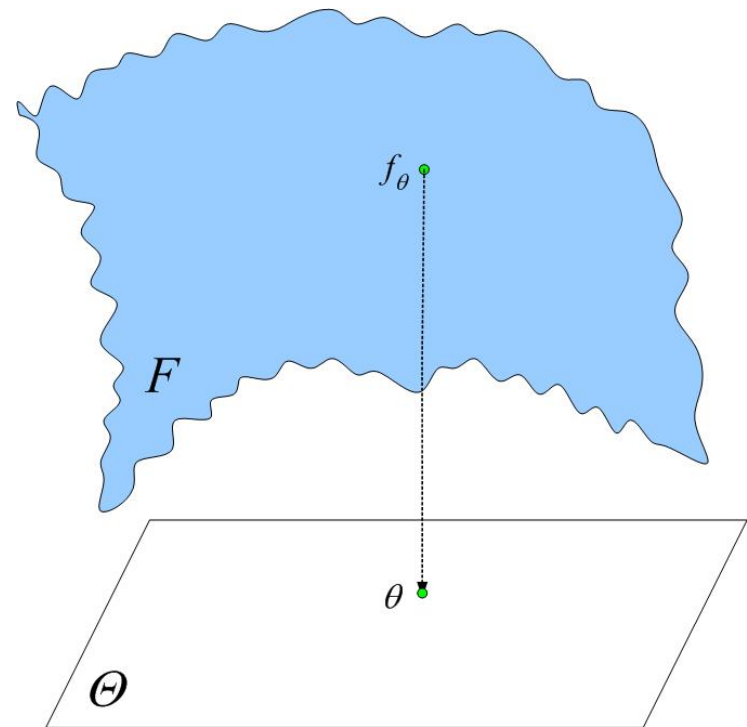


Near-Isometric Linear Embeddings of Manifolds

Chinmay Hegde

Aswin Sankaranarayanan

Richard Baraniuk



Too Much Information

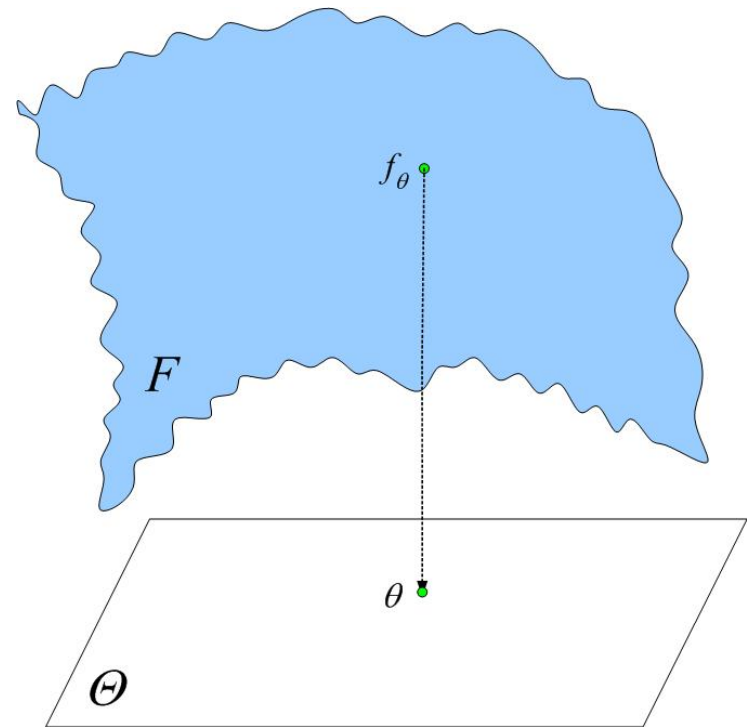


The Data Deluge

- How to **sense**?
- How to **compress**?
- How to **process**?

The Data Deluge

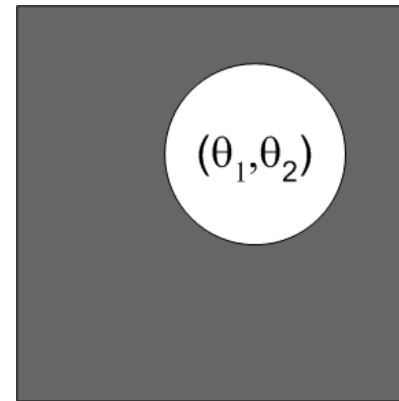
- How to **sense**?
- How to **compress**?
- How to **process**?



- *Answer:* **Concise models** for the data

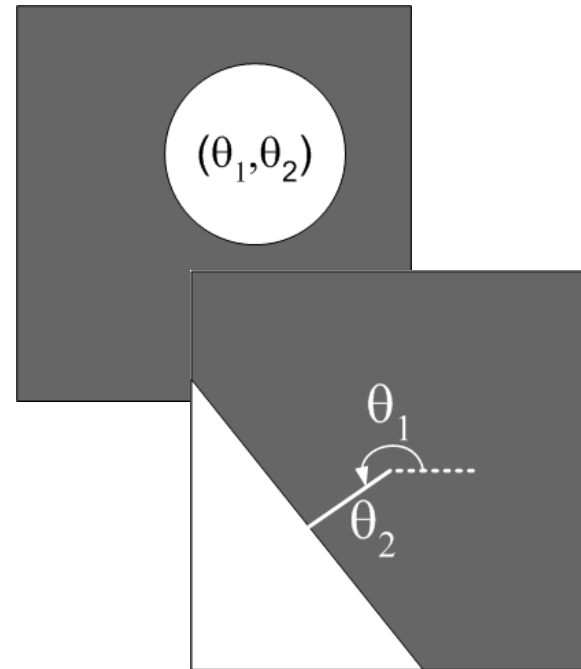
Concise Models

- Our focus: **Collections** of “images”
parameterized by $\theta \in \Theta$
 - translations of an object
 θ : x-offset and y-offset



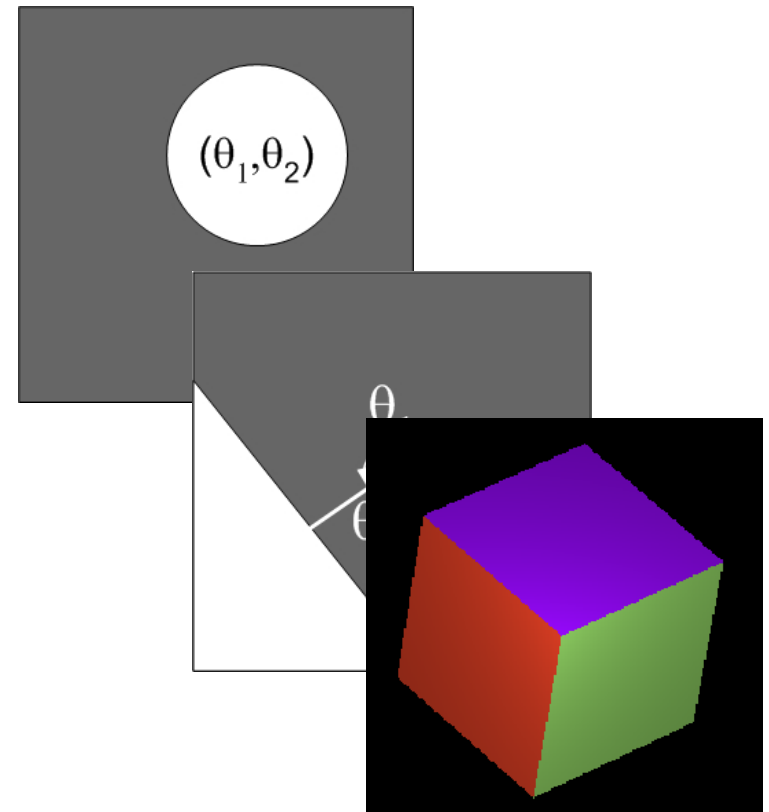
Concise Models

- Our focus: **Collections** of images parameterized by $\theta \in \Theta$
 - translations of an object
 θ : x-offset and y-offset
 - wedgelets
 θ : orientation and offset



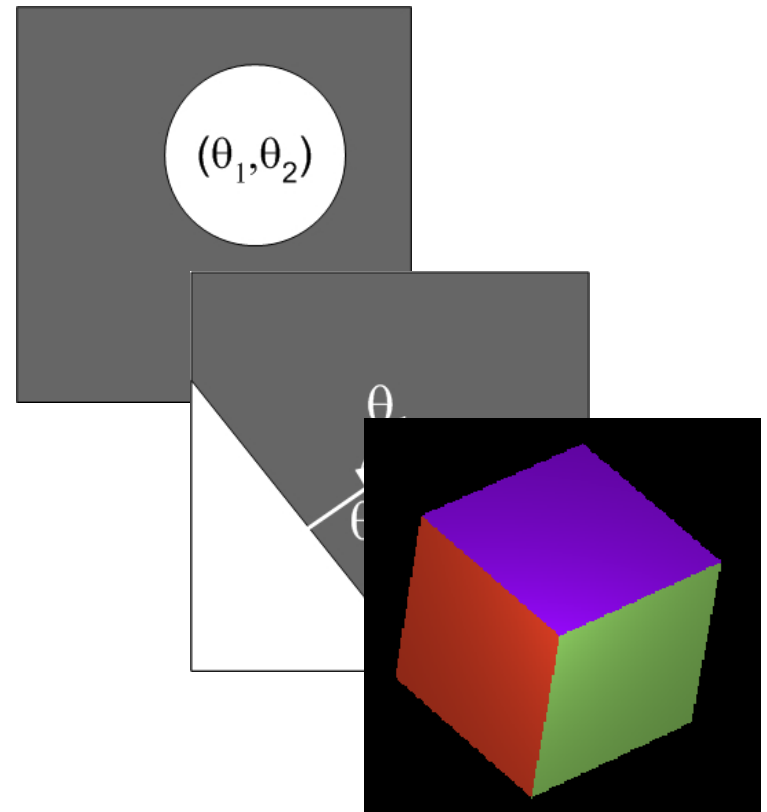
Concise Models

- Our focus: **Collections** of images parameterized by $\theta \in \Theta$
 - translations of an object
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Concise Models

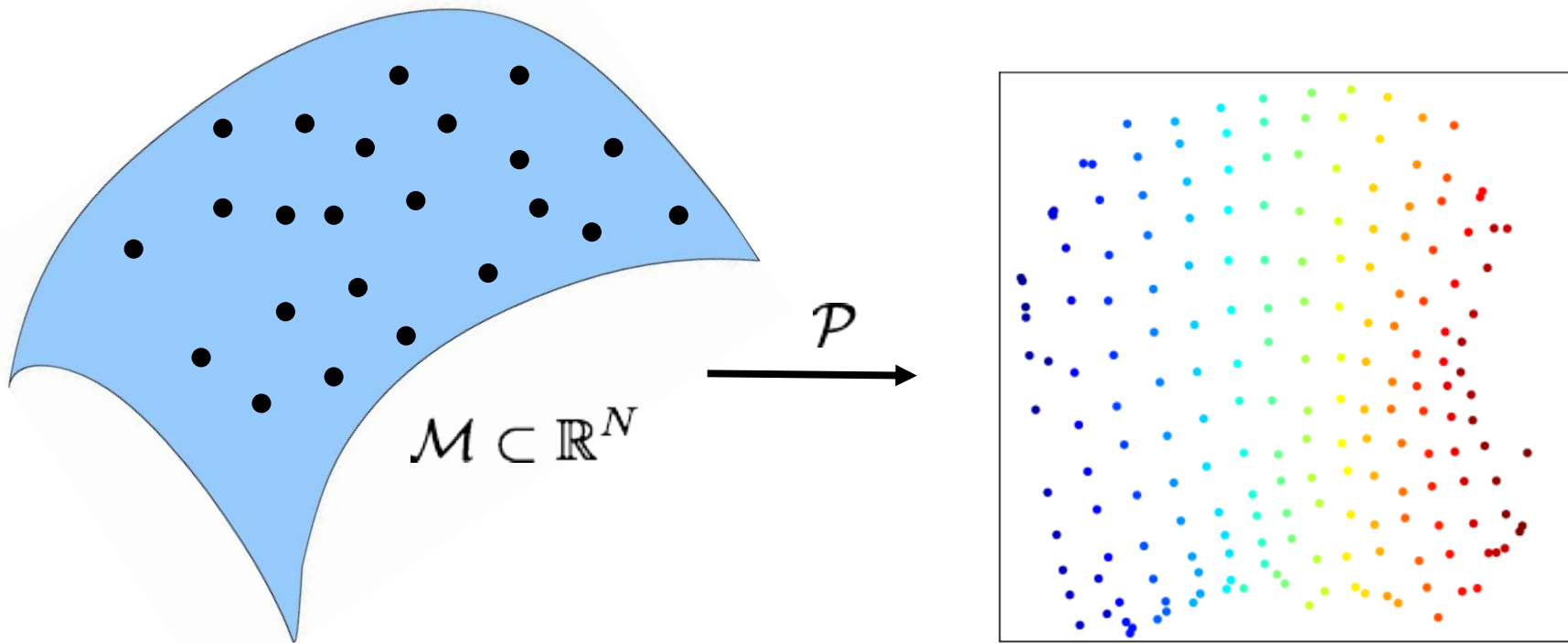
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 - rotations of a 3D object
 θ : pitch, roll, yaw



- **Image manifold**

$$\mathcal{M} = \{I_\theta : \theta \in \Theta\}$$

Dimensionality Reduction



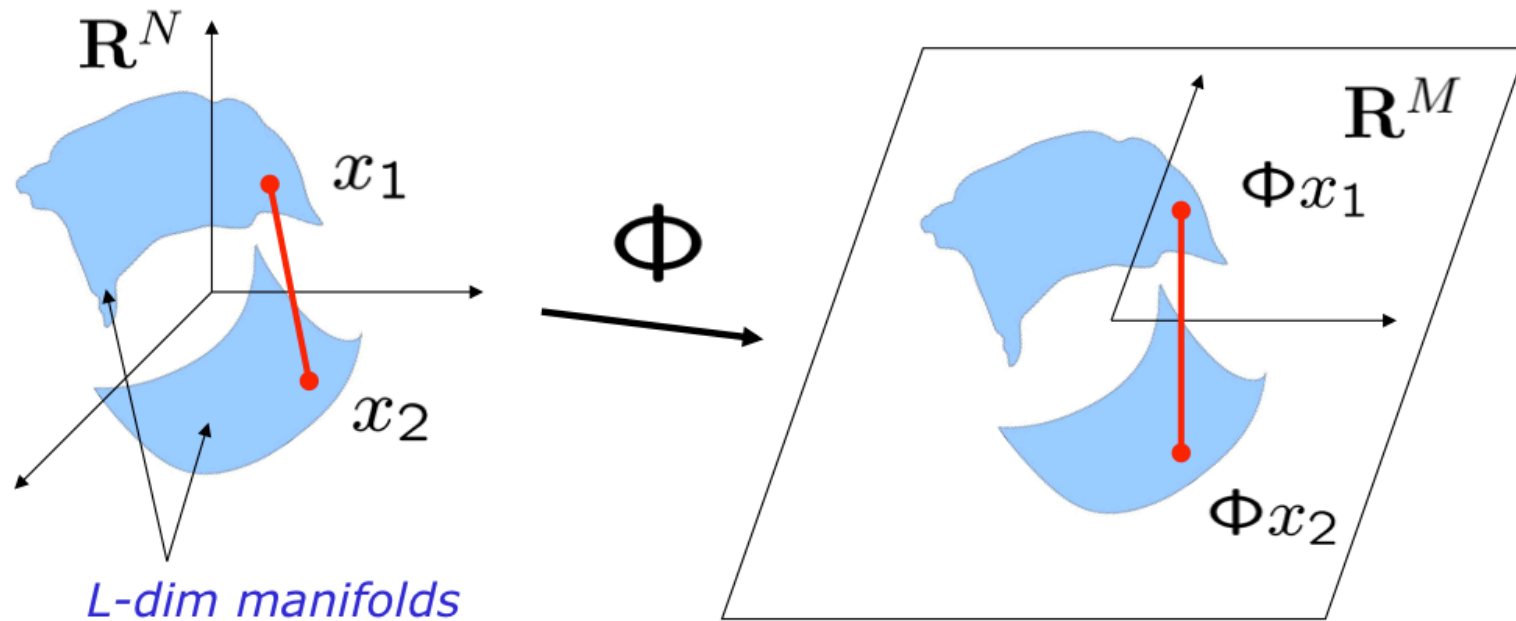
“Manifold Learning” - Isomap, LLE, MVU, ...

- Obtain a low-dimensional representation of the data
- Preserve geometric information

Dimensionality Reduction

- Despite their great promise, nonlinear methods suffer from drawbacks:
 - (often) do not generalize to out-of-sample points
 - (often) unstable
 - nonlinear methods not easy to implement as sensing schemes

Linear Dim. Reduction

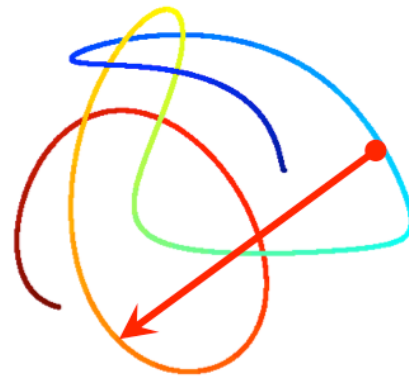


- **Want:** a linear map that preserves model geometry
- Q. Is it even possible? Does such a map exist?

Whitney's Theorem

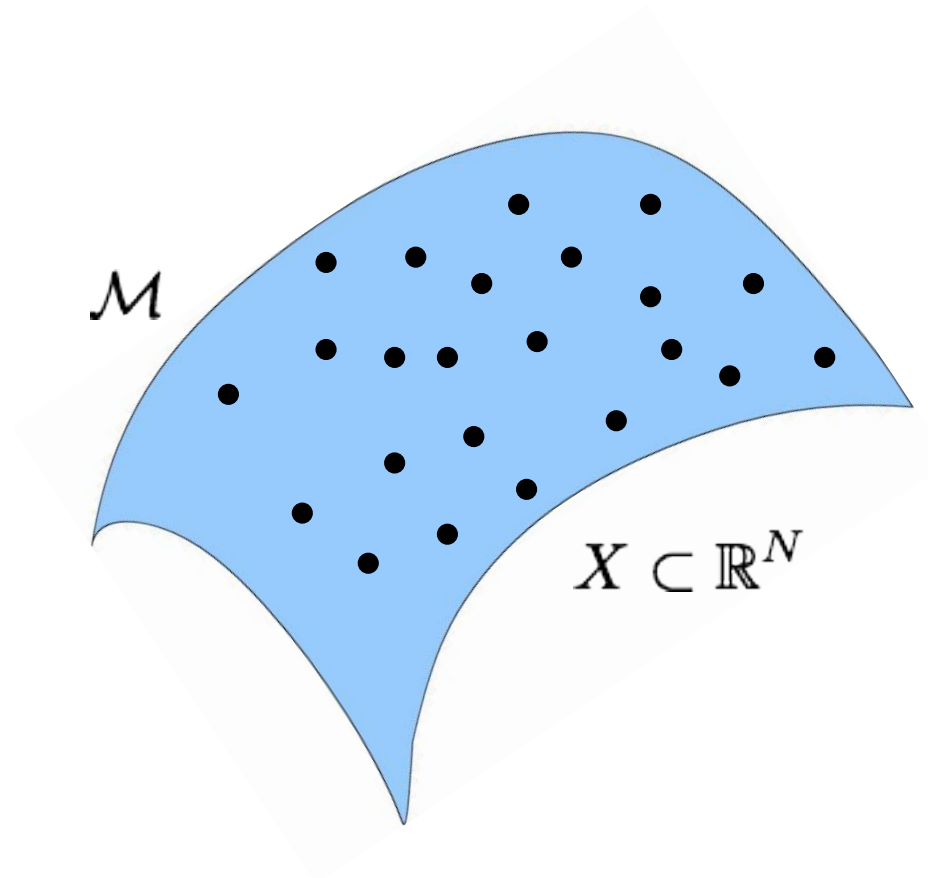
- [W,1936] Let $\mathcal{M} \subset \mathbf{R}^N$ be a compact, smooth, K -dimensional manifold. Then, there exists a smooth embedding of \mathcal{M} into \mathbf{R}^{2K+1} .

$$\langle \phi_i, x - x' \rangle \neq 0$$

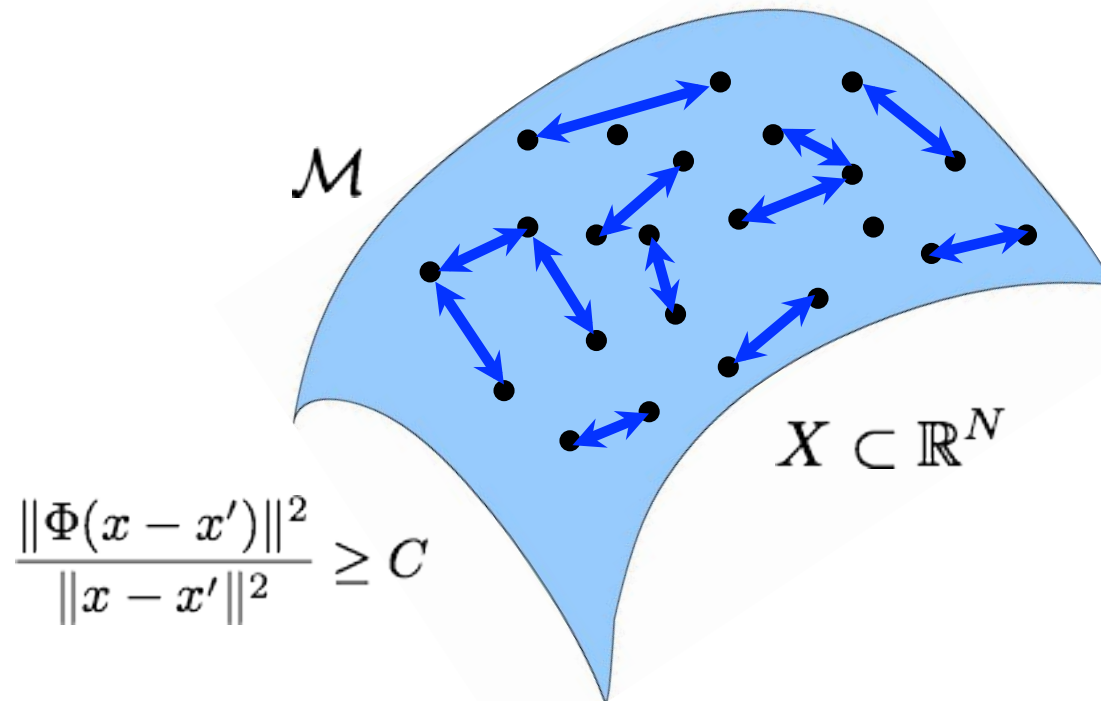


- Key insight in proof: consider set of **manifold secant directions**. Each secant is a direction *not* to project.

“Good” Linear Maps



“Good” Linear Maps



- Goal: preserve norms of **all pairwise secants** of X
- If X is a dense enough sampling, then Φ is an “good” mapping for the entire manifold \mathcal{M}

Linear Dim. Reduction Methods

- Principal Components Analysis (PCA)

- Easy to compute

$$X = USV^T$$

- But **distorts** pairwise distances

- Random Projections

- Guarantees pairwise distance preservation (JL '84)

$$1 - \delta \leq \frac{\|\Phi(x_1 - x_2)\|^2}{\|x_1 - x_2\|^2} \leq 1 + \delta$$

- But constants are **poor**
- Oblivious to structure of data

Designing a “Good” Linear Map

Want: a short, fat matrix Φ , such that

$$1 - \delta \leq \|\Phi v_i\|^2 \leq 1 + \delta$$
$$i = 1, 2, \dots, Q$$



minimize $\text{rank}(\Phi)$, subject to

$$\left| \|\Phi v_i\|_2^2 - 1 \right| \leq \delta$$
$$i = 1, 2, \dots, Q$$

Designing a “Good” Linear Map

- Convert quadratic constraints in Φ into *linear* constraints in $P = \Phi^T \Phi$
- Use a nuclear-norm relaxation of the rank
- **Simplified** problem:

minimize $\text{rank}(\Phi)$

$$\left| \|\Phi v_i\|_2^2 - 1 \right| \leq \delta$$

$$i = 1, 2, \dots, Q$$

\Leftrightarrow

minimize $\|P\|_*$

$$\|\mathcal{A}(P) - \mathbf{1}\|_\infty \leq \delta$$

$$P \succ 0, P = P^T$$

Task Adaptivity

Can prune the secants according to **task**

$$A : P \mapsto \{v_i^T P v_i\}_{i=1}^Q$$

- If goal is classification, preserve norms of only **inter-class** secants
- If goal is reconstruction / parameter estimation, preserve both **inter-** and **intra-class** secants
- Can preferentially weight secants according to importance (akin to *boosting*)

A Fast Algorithm

- Practical considerations: Q very large, N very large

$$\text{minimize } \|P\|_*$$

$$\|\mathcal{A}(P) - \mathbf{1}\|_\infty \leq \delta$$

- Alternating Direction Method of Multipliers (**ADMM**)

$$\text{minimize } \|P\|_*$$

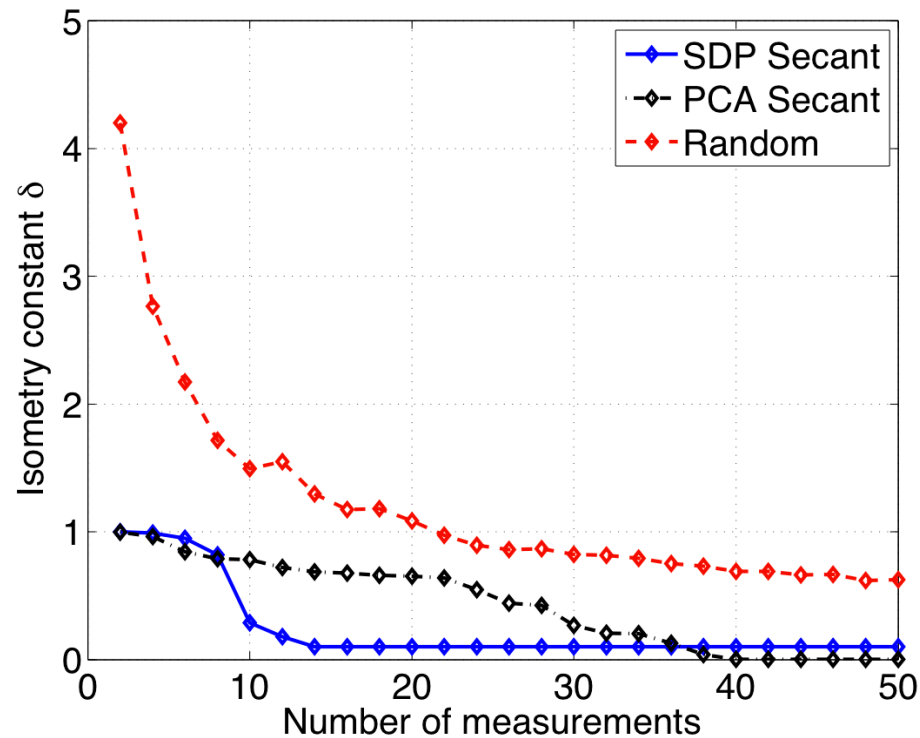
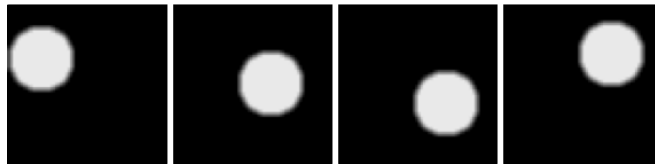
$$P = L, \mathcal{A}(L) = q, \|q - \mathbf{1}\|_\infty \leq \delta$$

Iterate:

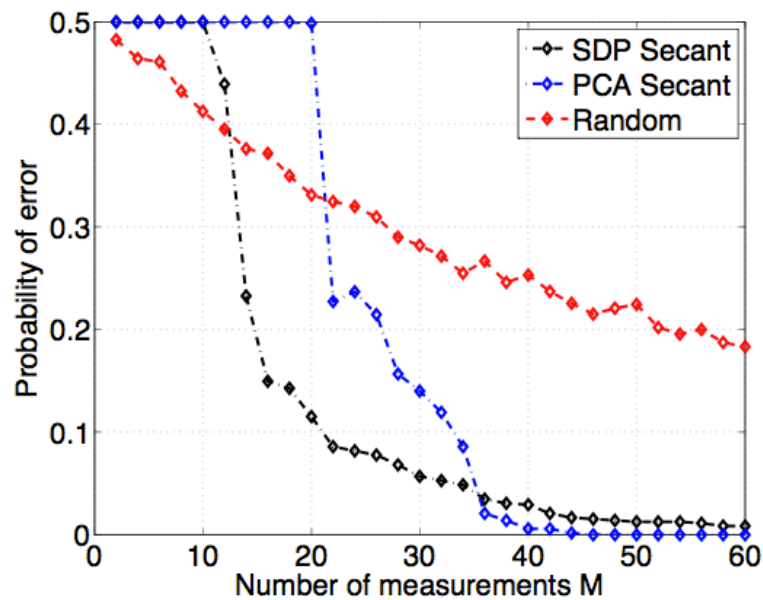
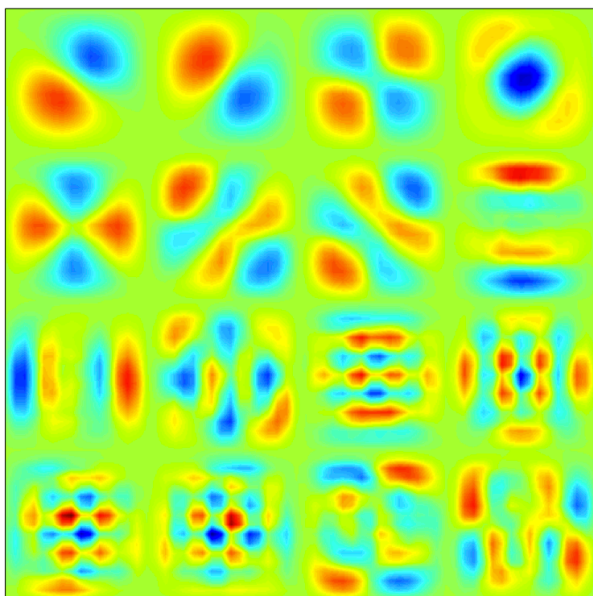
- solve for P using SVD + thresholding
- solve for L using least-squares
- solve for q using a truncation step

Isometry constants

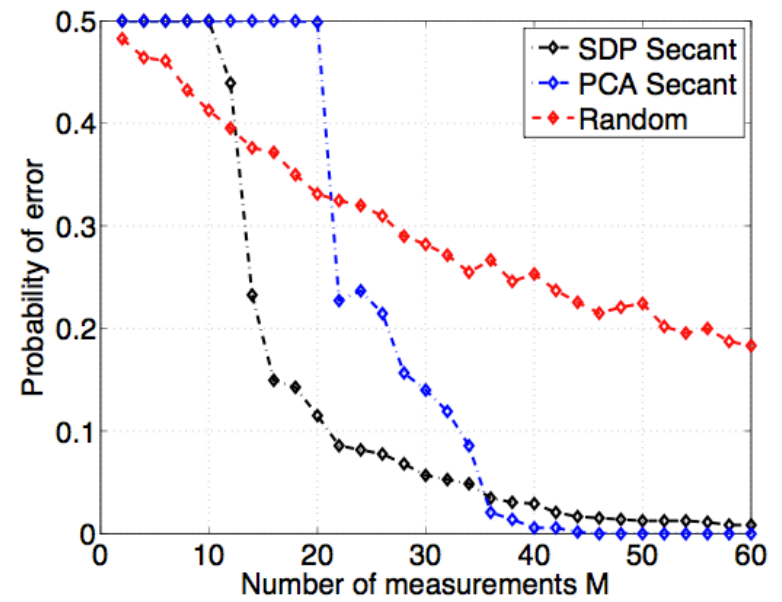
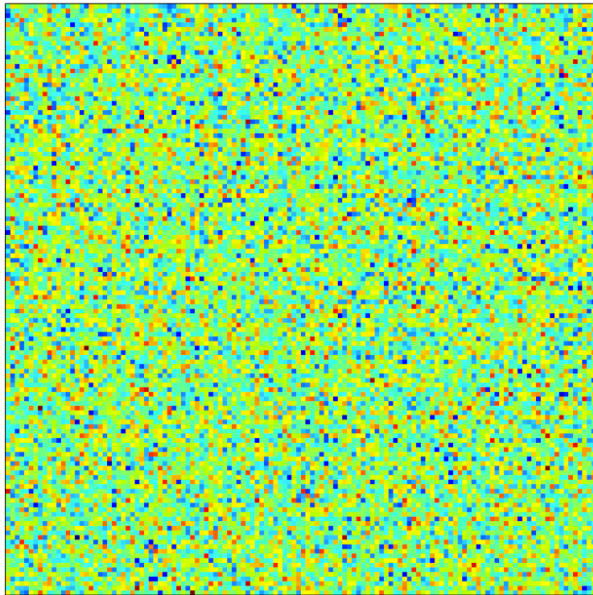
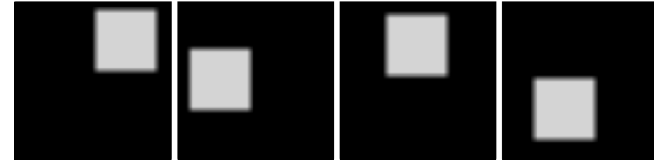
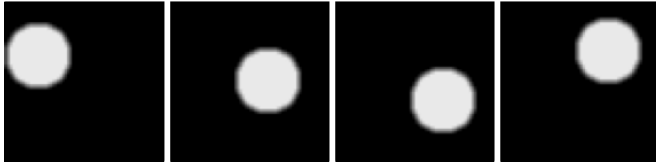
- Training data: $Q = 900$ test secants, 1000 test secants; measure worst case distortion in norms



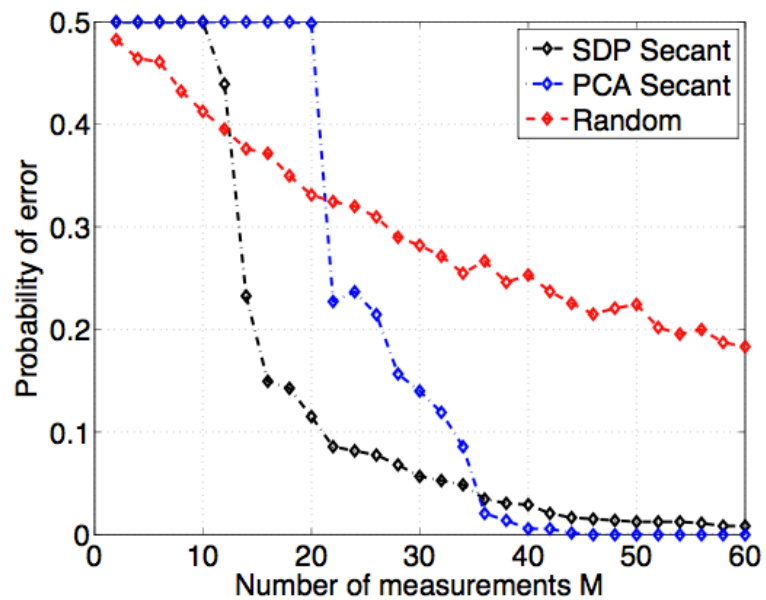
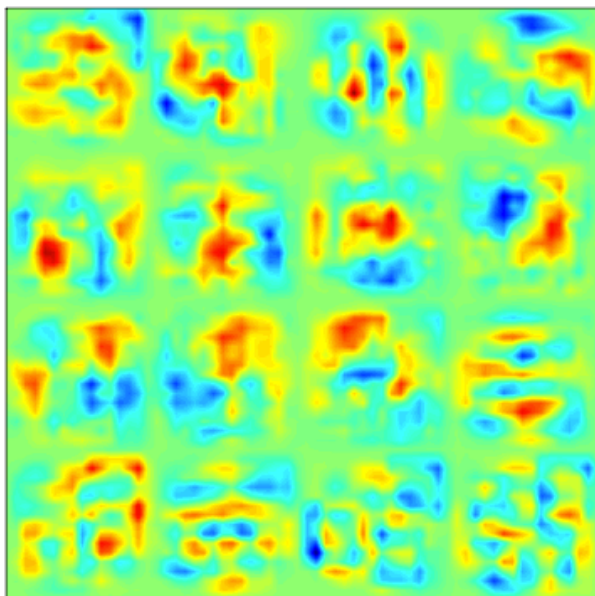
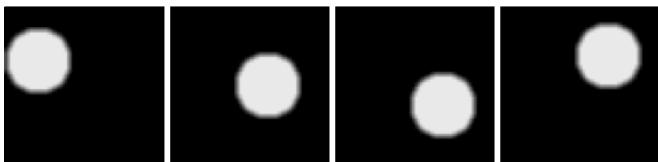
Circles and Squares



Circles and Squares

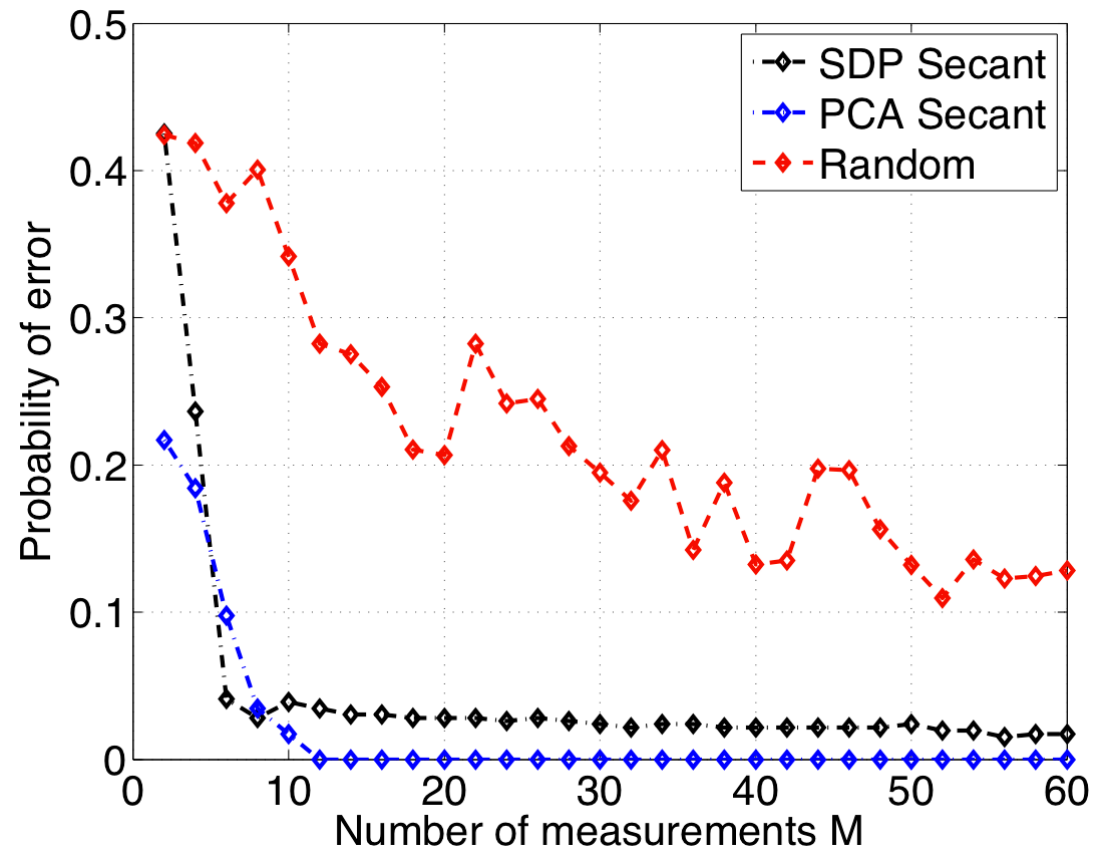
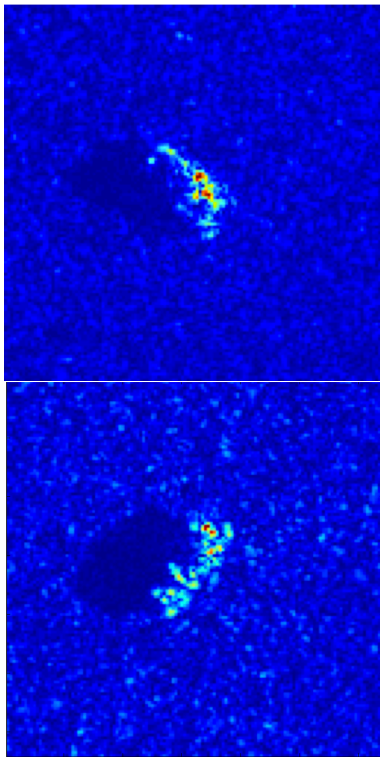


Circles and Squares



MSTAR

- Training data: 230 radar images per class, test data: 180 radar images per class



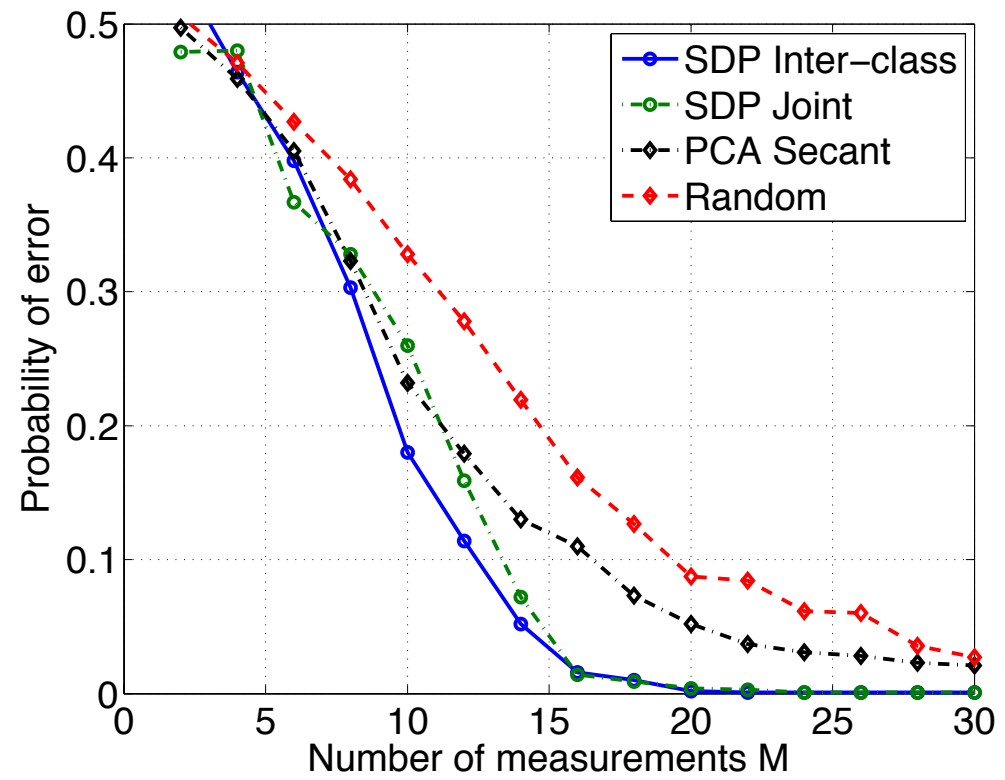
CVDomes

- Training data: 2000 secants (inter-class, joint)
- Test data: 100 signatures from each class

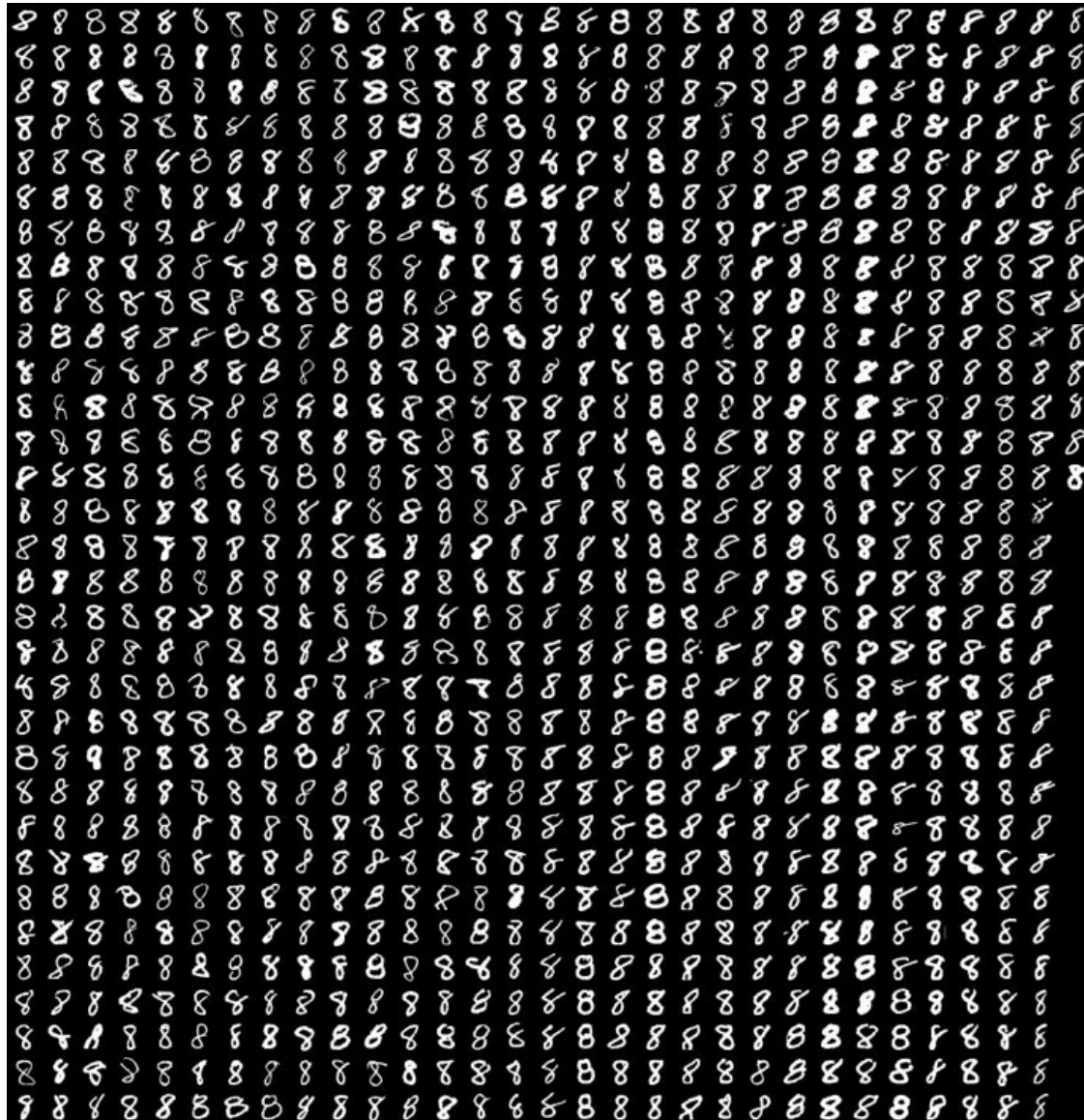
Camry:



Maxima:

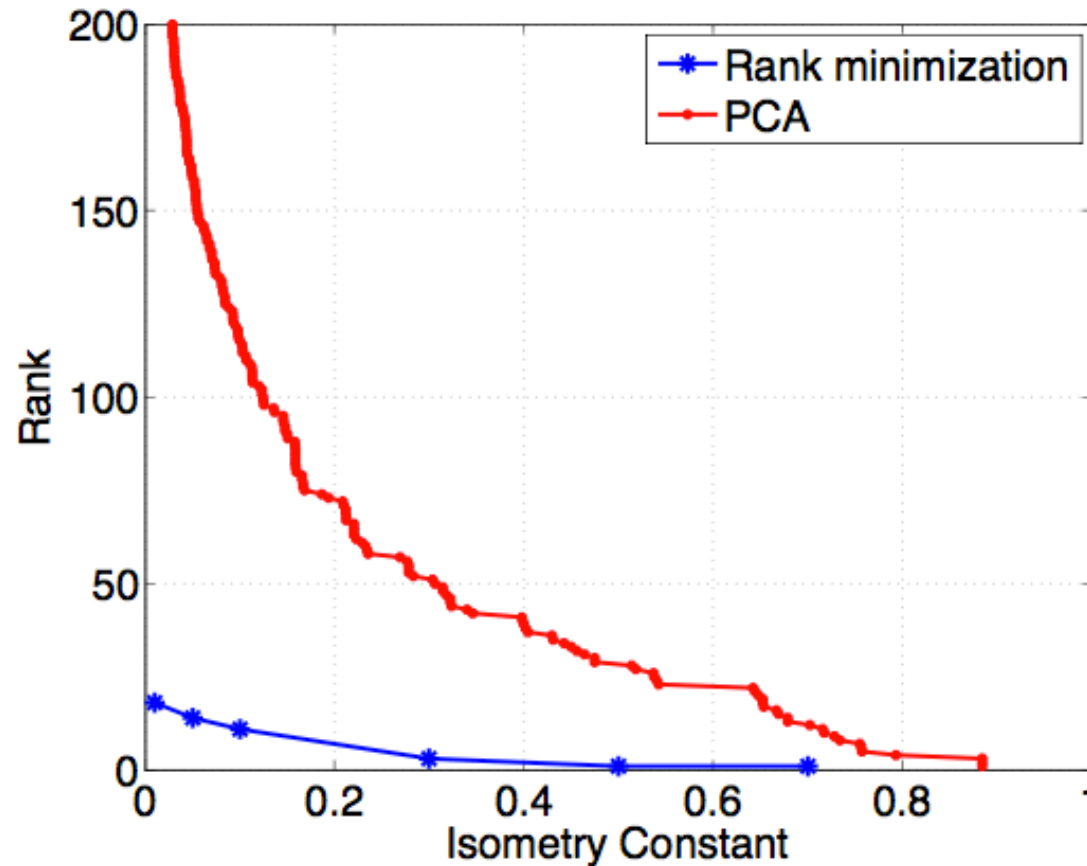


MNIST Dataset



Compression of MNIST

- Size of images: 28×28 , $Q \geq 1000$
- Excellent dim. reduction using merely $M=20$ linear projections



Summary

- Goal: develop a manifold embedding representation that is *linear, isometric*
- Inspiration: Whitney's Theorem (preserve secants)
- Can be posed as a rank-minimization problem
 - Semi-definite program (SDP) achieves this efficiently
- **Applications:** manifold embedding, classification, compression

Directions

- Incorporate block-Toeplitz / circulant structure
 - How to cope with loss of #degrees of design freedom?
- Establish (rigorous) equivalence between rank and trace minimization problems
 - What is the relation b/w isometry constant, rank
- Secant-based approach can be linked to existing theory of *optimal transmit-receive radar* (Guerci *et al.*, 2001)