# Intro to Bayesian Mechanism Design

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# **Basic Mechanism Design Question:** How should an economic system be designed so that selfish agent behavior leads to good outcomes?



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**Internet Applications:** file sharing, reputation systems, web search, web advertising, email, Internet auctions, congestion control, etc.

General Theme: resource allocation.



Optimal Mechanism Design:

- single-item auction.
- objectives: social welfare vs. seller profit.
- characterization of Bayes-Nash equilibrium.
- consequences: solving for and optimizing over BNE.

Single-item Auction

#### Mechanism Design Problem: Single-item Auction

#### Given:

- one item for sale.
- n bidders (with unknown private values for item,  $v_1, \ldots, v_n$ )
- Bidders' objective: maximize utility = value price paid.

## Design:

• Auction to solicit bids and choose winner and payments.

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## **Possible Auction Objectives:**

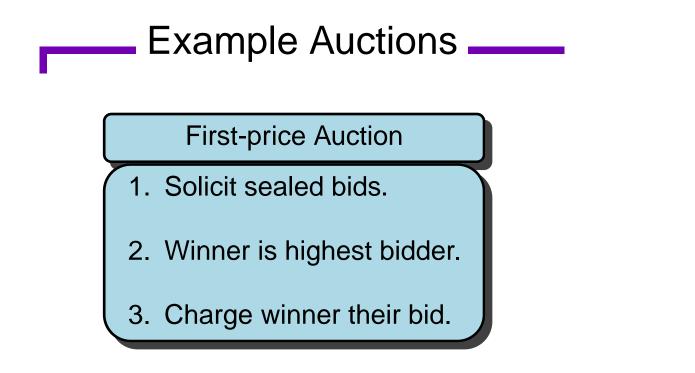
- Maximize *social surplus*, i.e., the value of the winner.
- Maximize *seller profit*, i.e., the payment of the winner.

Objective 1: maximize social surplus

# Example Auctions \_\_\_\_

**First-price Auction** 

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- 2. Winner is highest bidder.
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#### **Questions:**

- what are equilibrium strategies?
- what is equilibrium outcome?
- which has higher surplus in equilibrium?
- which has higher profit in equilibrium?

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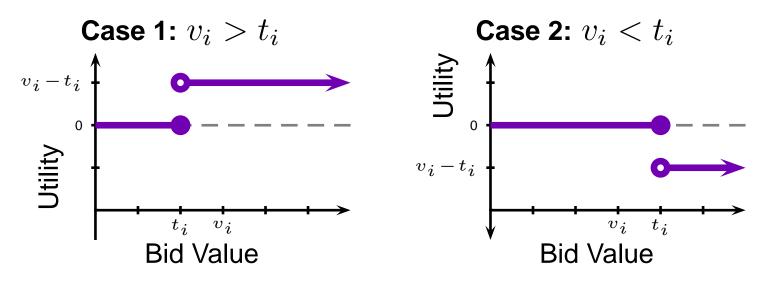
**Case 1:** 
$$v_i > t_i$$
 **Case 2:**  $v_i < t_i$ 

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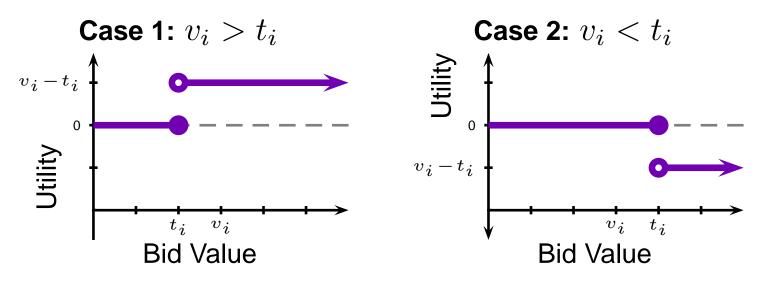
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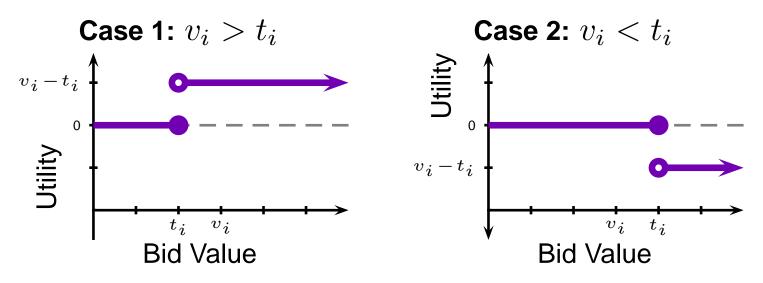
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- winner is highest bidder (by definition).
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What about first-price auction?

## Recall First-price Auction

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**Note:** first-price auction has no DSE.



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Conclusion 1: bidding "half of value" is equilibriumConclusion 2: bidder with highest value winsConclusion 3: first-price auction maximizes social surplus!

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**Definition:** a *strategy profile* is in *Bayes-Nash Equilibrium (BNE)* if for all i,  $s_i(v_i)$  is best response when others play  $s_j(v_j)$  and  $v_j \sim F_j$ .

# Surplus Maximization Conclusions

#### **Conclusions:**

- second-price auction maximizes surplus in DSE regardless of distribution.
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# **Questions**?

Objective 2: maximize seller profit

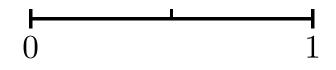
(other objectives are similar)





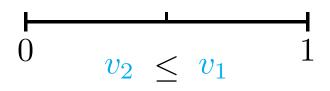


What is profit of second-price auction?



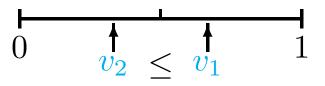


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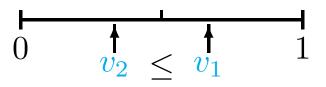
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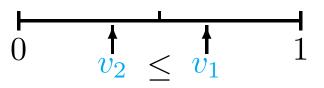
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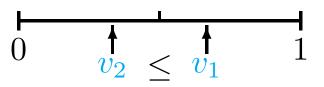
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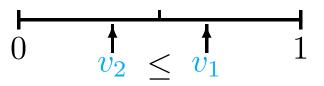
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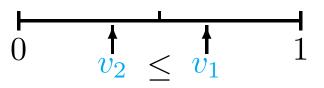
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**Surprising Result:** second-price and first-price auctions have same expected profit.

#### Can we get more profit?

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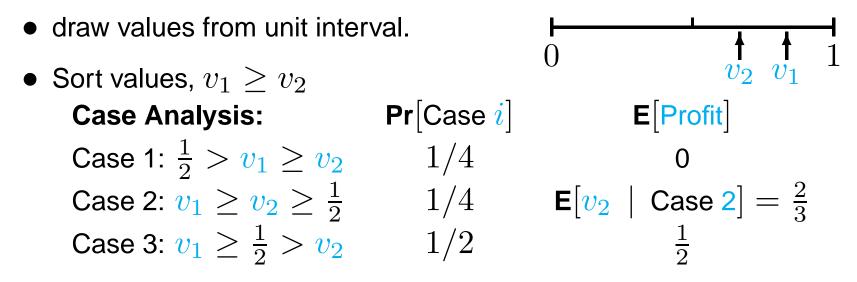
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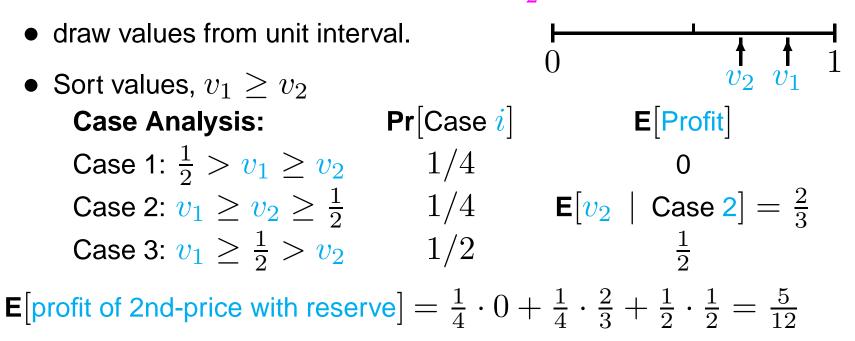


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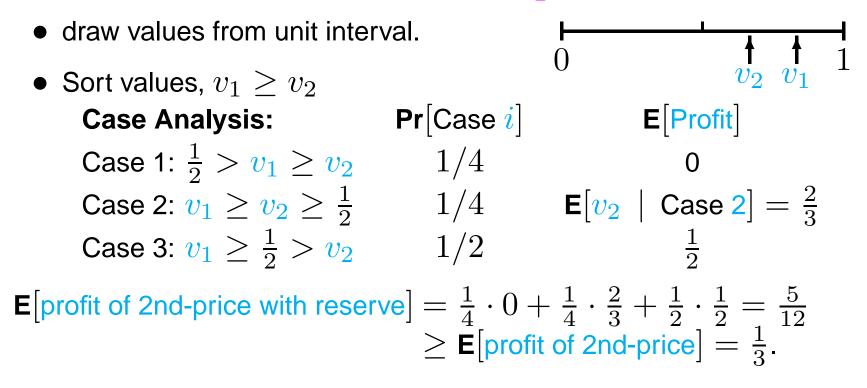


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# **Questions?**

Bayes-Nash Equilibrium Characterization and Consequences

- solving for BNE
- optimizing over BNE



#### Notation:

- **x** is an allocation,  $x_i$  the allocation for *i*.
- $\mathbf{x}(\mathbf{v})$  is BNE allocation of mech. on valuations  $\mathbf{v}$ .

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Analogously, define  $\mathbf{p}$ ,  $\mathbf{p}(\mathbf{v})$ , and  $p_i(v_i)$  for payments.

## Characterization of BNE

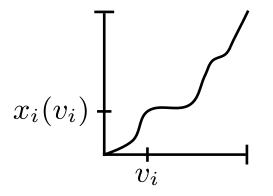
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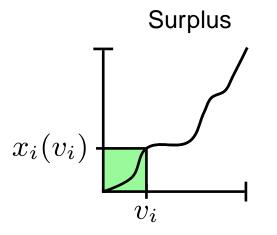
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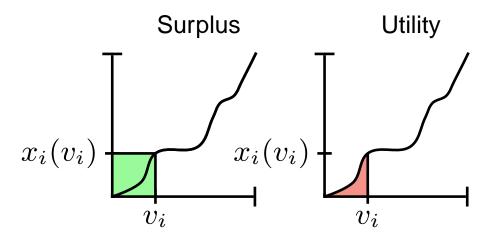
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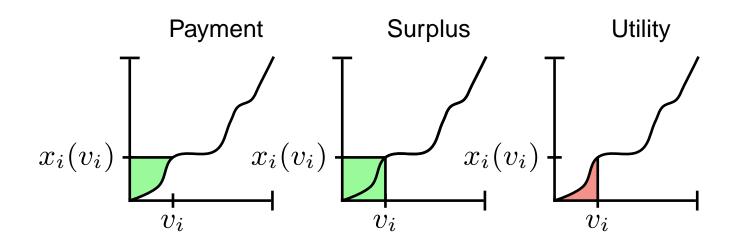
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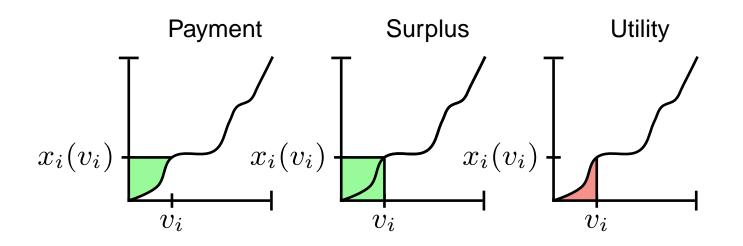


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**Consequence:** *(revenue equivalence)* in BNE, auctions with same outcome have same revenue (e.g., first and second-price auctions)

# **Questions?**



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Guess: higher values bid more

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- 3. Verify guess and BNE: b(v) continuous, strictly increasing, symmetric.

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Optimizing BNE

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Thm: [Myerson 81] If  $\mathbf{F}$  is regular, optimal auction is to sell item to bidder with highest positive virtual valuation.

**Proof:** expected virtual valuation of winner = expected payment.



# Recall Lemma: In BNE, $\mathbf{E}[p_i(v_i)] = \mathbf{E}\left[\left(v_i - \frac{1 - F_i(v_i)}{f_i(v_i)}\right) x_i(v_i)\right]$ .

#### **Proof Sketch:**

- Use characterization:  $p_i(v_i) = v_i x_i(v_i) \int_0^{v_i} x_i(v) dv$ .
- Use definition of expectation (integrate payment  $\times$  density).
- Swap order of integration.
- Simplify.

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What is optimal single-item auction for U[0,1]?

## . Optimal Auction for U[0,1] \_\_\_\_\_

Optimal auction for U[0, 1]:

- $F(v_i) = v_i$ .
- $f(v_i) = 1$ .

• So, 
$$\phi(v_i) = v_i - \frac{1 - F(v_i)}{f(v_i)} = 2v_i - 1.$$

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- So, optimal auction is Second-price Auction with reserve 1/2!

# Optimal Mechanisms Conclusions

### **Conclusions:**

- expected virtual value = expected revenue
- optimal mechanism maximizes virtual surplus.
- optimal auction depends on distribution.
- i.i.d., regular distributions: second-price with reserve is optimal.
- theory is "descriptive".

# **Questions**?

Bayes-Nash Equilibrium Characterization Proof

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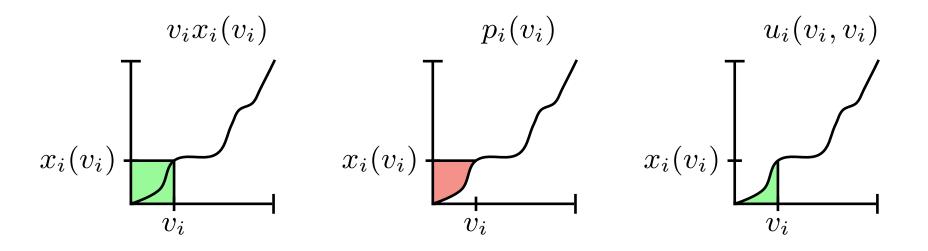
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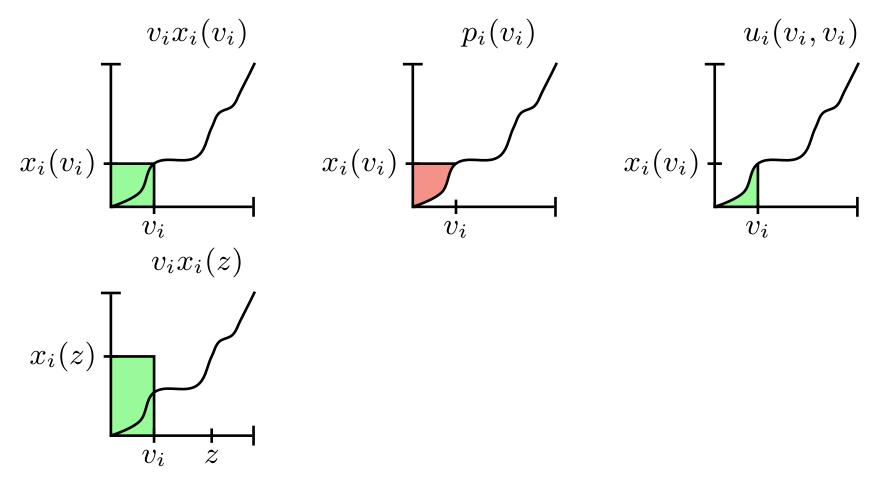
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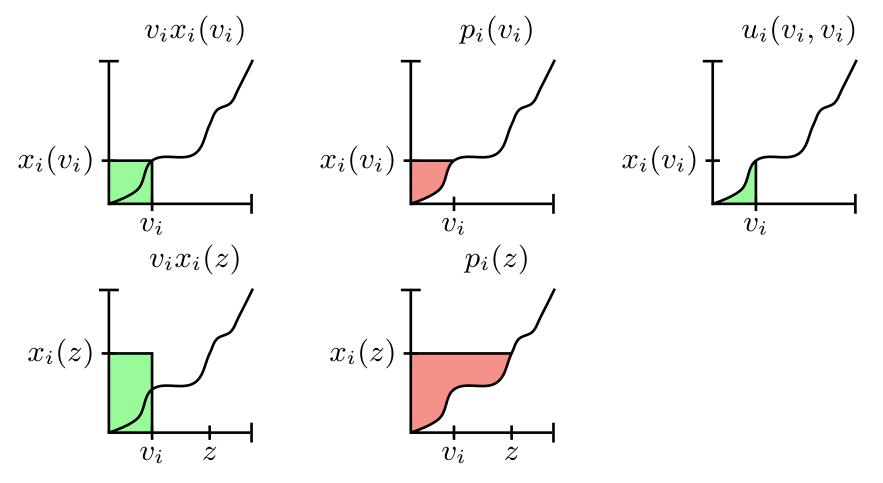
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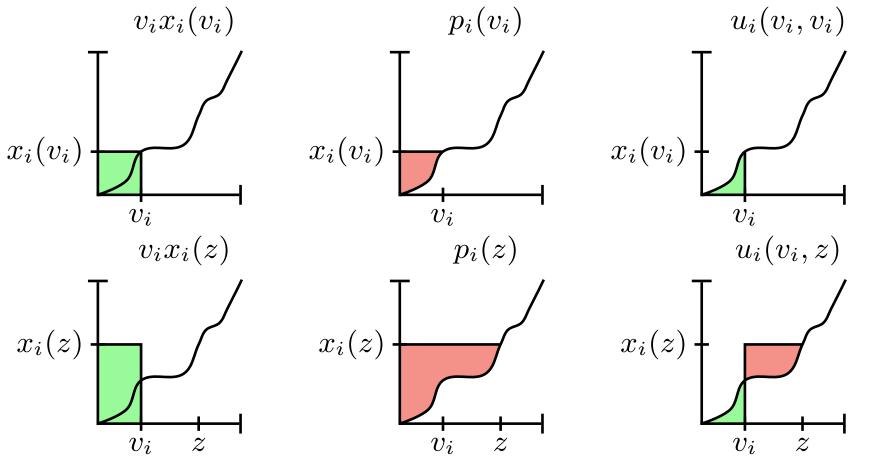
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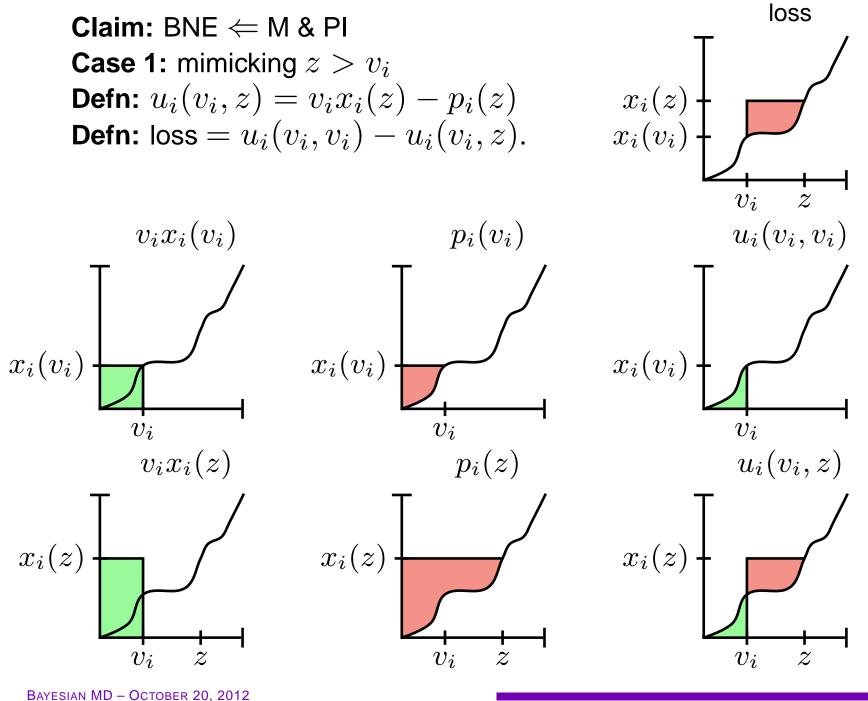
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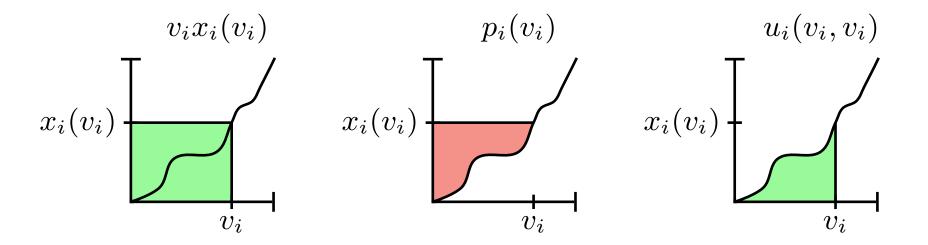
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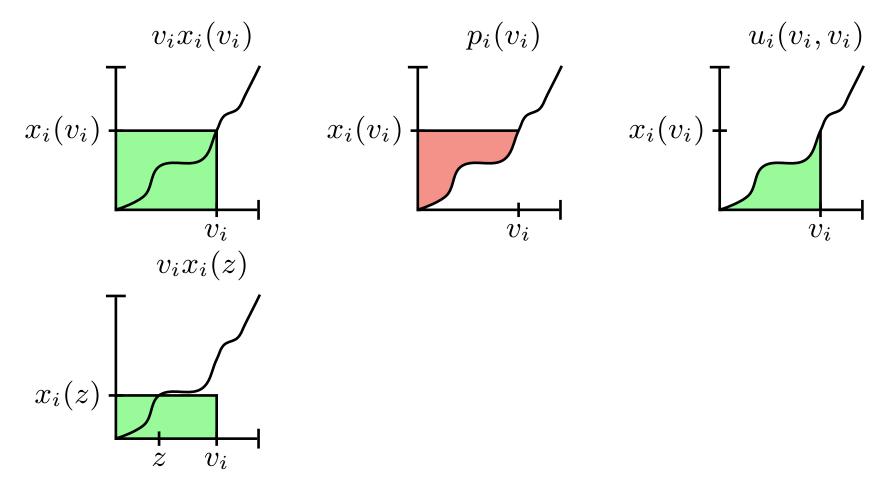
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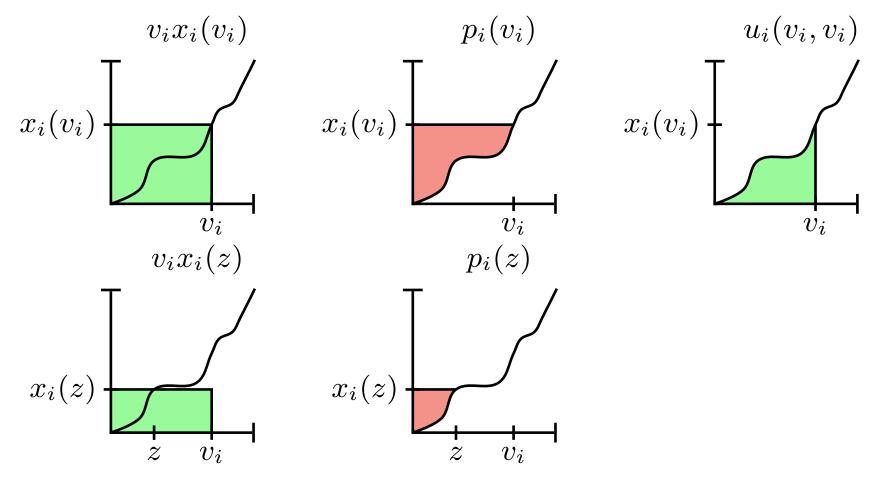


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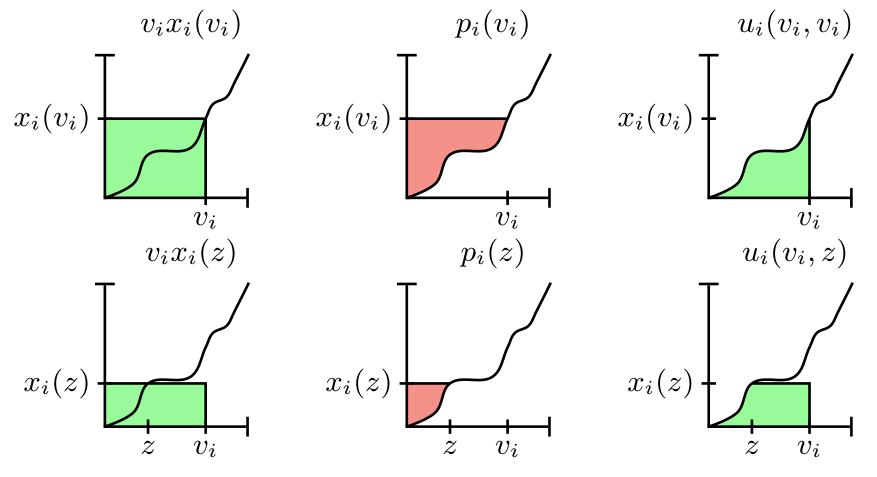


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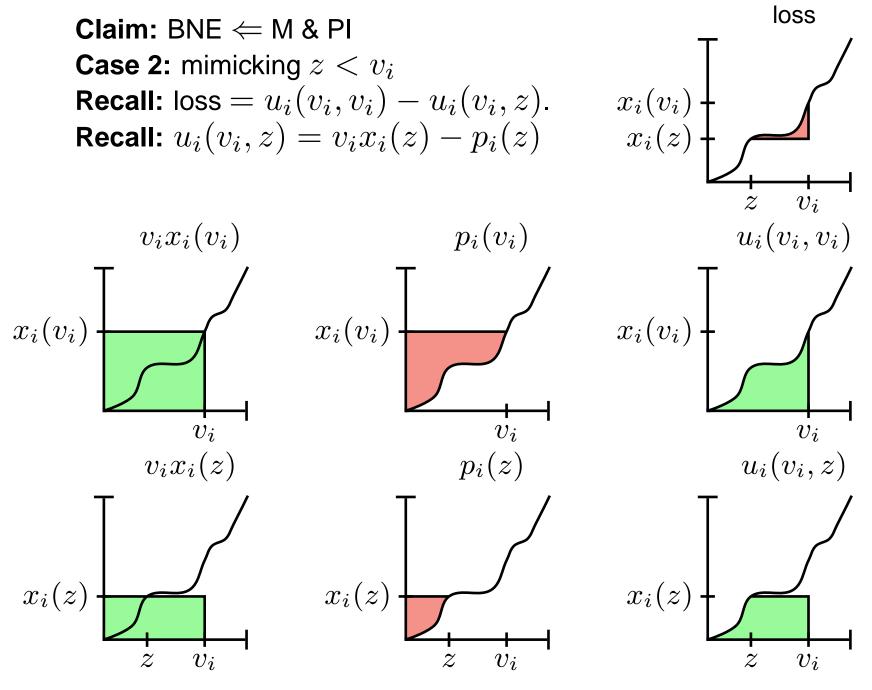
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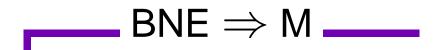
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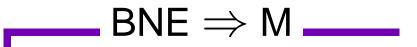
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#### Claim: BNE $\Rightarrow$ M.

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• So  $x_i(z)$  is monotone:

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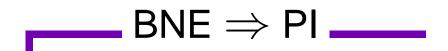
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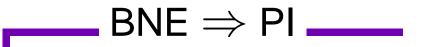
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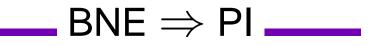
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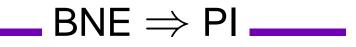


• BNE  $\Rightarrow u_i(v_i, v_i) \ge u_i(v_i, z)$ 



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- Take  $v_i = z'$  and z = z'' and vice versa:

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$$z'x_i(z') - p_i(z') \ge z'x_i(z'') - p_i(z'')$$

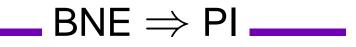


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• solve for  $p_i(z'') - p_i(z')$ :

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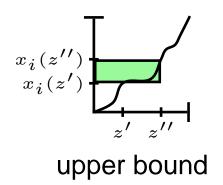


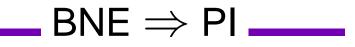
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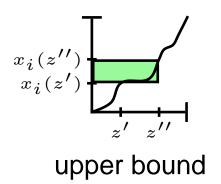


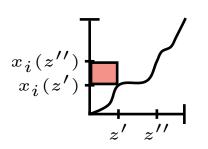
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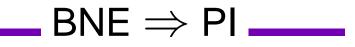
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lower bound

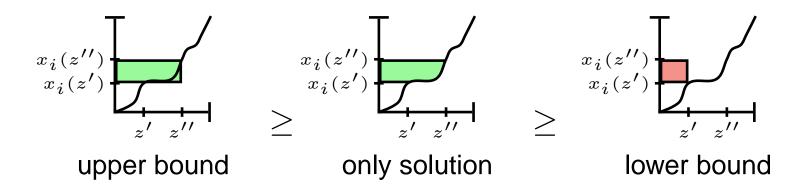


- BNE  $\Rightarrow$   $u_i(v_i, v_i) \ge u_i(v_i, z)$
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Thm: a mechanism and strategy profile is in BNE iff

- 1. monotonicity (M):  $x_i(v_i)$  is monotone in  $v_i$ .
- 2. payment identity (PI):  $p_i(v_i) = v_i x_i(v_i) \int_0^{v_i} x_i(z) dz + p_i(0)$ . and usually  $p_i(0) = 0$ .

# **Questions?**

# Workshop Overview \_\_\_\_\_

- Are there simple mechanisms that are approximately optimal? Are there prior-independent mechanisms that are approximately optimal?
   [Roughgarden 10am & 11am]
- What are optimal auctions for multi-dimensional agent preferences, is it tractable to compute? [Daskalakis 11:30am]
- Are there black-box reductions for converting generic algorithms to mechanisms? [Immorlica 2:30pm]
- Are there good mechanisms for non-linear objectives (e.g., makespan)?
   [Chawla 3:30pm & 4:30pm]
- Are practical mechanisms good in equilibrium (e.g., "price of anarchy")? [Tardos 5pm]