# 6.001 Recitation 10: Symbols and Quotation 

RI: Gerald Dalley, dalleyg@mit.edu, 14 Mar 2007
http://people.csail.mit.edu/dalleyg/6.001/SP2007/

## Announcements / Notes

- Happy $\pi$ Day (3/14)!
- Exam: you should have received it in tutorial


## Symbols and Strings

In many (nearly all, really) languages, variable names cannot be operated upon. In Scheme, we have the concept of symbols as first-class objects. Symbols are essentially references to variable names, but in Scheme we can also do the same things with symbols that we can do with anything else... we can bind them to other names, we can pass them to procedures, we can return them from procedures, etc.

|  | Strings | Symbols |
| :--- | :--- | :--- |
| Can have spaces? |  |  |
| Must be legal names (can't start with a number, can't have spaces <br> or some special characters)? |  |  |
| Uses double quotes? |  |  |
| What is the value of a (string/symbol)? |  |  |
| How much space is required ${ }^{1}$ ? |  |  |
| How long does it take to test equivalence? |  |  |

Why do we need (or want) both?

- by using symbols, we can make things that print out like valid Scheme expressions, and
- in many situations, symbols are both faster and smaller.


## Scheme-ing Additions

(quote expr): returns whatever the reader built for expr. This provides one way of producing symbols.
(string->symbol str): returns a symbol whose name is str. This the second way of producing symbols.
(symbol->string sym): returns the name of symbol sym.
(eq? v1 v2): returns true of $v 1$ and $v 2$ are bitwise identical. "Works on" symbols, booleans, and pairs. Doesn't "work on" numbers and strings.
(eqv? v1 v2): like eq?, except it "works on" numbers.
(equal? $v 1$ v2): returns true if $v 1$ and $v 2$ print out the same. "Works on" almost everything.

[^0]
## What's in a name: to quote or not to quote

Give printed value (or unspecified, error, or procedure where appropriate). Assume x is bound to 5 .


## Revealing Membership

Write (member elt lst) that returns \#f if elt is not in the list and returns the tail of the list starting with the first occurence of the element otherwise. elt might be a list!

```
(define (member elt lst)
```


## How many times will this occur?

Write (occurrences elt lst) that returns the number of times elt appears in the list. elt might be a list!

```
(define (occurrences elt lst)
```


## Chasing squirrels up a tree

A tree is a list of lists. Write (tree-occurrences sym tree) that returns the number of times the symbol sym appears in the tree. Assume that the tree only contains symbols.

```
(define (tree-occurrences sym tree)
```


## Brainteasers

So far, we've claimed that define must be a special form. With the syntax we currently use, that's actually true. Can you think of an alternative syntax for define that would allow it to be implemented as a regular primitive procedure that is evaluated with the combination rule from the substitution model? Can define be a compound procedure?

## Feedback

Year: Programming Experience:
Section:

1. In general, how is recitation?
Great! Good OK I don't attend
2. Recitation pace compared to your optimal pace?

Too fast Fast OK Slow Zzzzz
3. Problem solving balance?

More individual problem solving OK More pontificating
4. How often have you worked out and/or looked up the solutions to problems at the end of the handout that we haven't covered in class?

Every one! sometimes Mmmm...never
5. How many people's names will I really remember by the end of the semester?
6. Name something you dislike about recitation:
7. Name something you like about recitation
8. Any other comments / suggestions for improvement:
9. What did you think of quiz 1 ?

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## Symbols and Strings

In many (nearly all, really) languages, variable names cannot be operated upon. In Scheme, we have the concept of symbols as first-class objects. Symbols are essentially references to variable names, but in Scheme we can also do the same things with symbols that we can do with anything else... we can bind them to other names, we can pass them to procedures, we can return them from procedures, etc.

|  | Strings | Symbols |
| :--- | :--- | :--- |
| Can have spaces? | yes | no $^{2}$ |
| Must be legal names (can't start with a number, can't have spaces <br> or some special characters)? | no | yes |
| Uses double quotes? | yes | no |
| What is the value of a (string/symbol)? | the string itself | value bound to <br> that symbol |
| How much space is required ${ }^{3}$ ? | $\Theta(n)$ | $\Theta(1)$ |
| How long does it take to test equivalence? | $\Theta(n)$ | $\Theta(1)$ |

Why do we need (or want) both?

- by using symbols, we can make things that print out like valid Scheme expressions, and
- in many situations, symbols are both faster and smaller.


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(eqv? v1 v2): like eq?, except it "works on" numbers.
(equal? v1 v2): returns true if $v 1$ and $v 2$ print out the same. "Works on" almost everything.

[^1]
## What's in a name: to quote or not to quote

Give printed value (or unspecified, error, or procedure where appropriate). Assume x is bound to 5 .

```
'3
'x
''x
(quote (3 4))
('+ 3 4)
(if '(= x 0) 7 8)
(eq? 'x 'X)
(eq? (list 1 2) (list 1 2))
(eq?'(1 2) '(1 2))
(equal? (list 1 2) (list 1 2))
(quote 1 2 3)
(quote (list (list 1 2)))
(list (quote (list 1 2)))
(car (quote (list)))
(cadr '(+ (* 1 2) (/ 8 4)))
(map car (list '(3) '(4) '(5)))
(filter pair?
    '(a (b c d) e (f) (g h)))
(cons 'a '(b c d))
(append 'a '(b c d))
(quote '(b c d))
(cons 'a '(b))
(cons '(a) '(b))
(list 'a 'b)
(list '(a) '(b))
(append '(a) '(b))
(car ''a)
```

| 3 |
| :--- |
| x |
| (quote x) |
| (3 4) |
| Error: the symbol + is not a procedure |
| $7:$ the list ( x 0) is not \#f |
| It depends on whether you turned off case sensitivity |
| \#f |
| \#f in DrScheme, but the R5RS specification says \#t is okay too |
| \#t |
| Error: quote takes exactly one expression |
| (list (list 1 2)) |
| ((list 1 2)) |
| list |
| (* 1 2) |
| (3 4 5) |
| ((b c d) (f) (g h)) |
| (a b c d) |
| Error: the symbol a is not a list |
| '(b c d) |
| (a b) |
| ((a) b) |
| (a b) |
| ((a) (b)) |
| (a b) |
| quote |

## Revealing Membership

Write (member elt lst) that returns \#f if elt is not in the list and returns the tail of the list starting with the first occurence of the element otherwise. elt might be a list!

```
(define (member elt lst)
    (cond ((null? lst) #f)
        ((equal? (car lst) elt) lst)
        (else (member elt (cdr lst)))))
(member '(apple pear) '(x (apple sauce) y apple pear)) ; => #f
(member '(apple sauce) ,(x (apple sauce) y apple pear)) ; => ((apple sauce) y apple pear)
; note: member is actually a built-in procedure
```


## How many times will this occur?

Write (occurrences elt lst) that returns the number of times elt appears in the list. elt might be a list!

```
(define (occurrences elt lst)
    ; a standalone version works...
    (cond ((null? lst) 0)
        ((equal? elt (car lst)) (+ 1 (occurrences elt (cdr lst))))
        (else (occurrences elt (cdr lst)))))
(occurrences 'b '(a b c d a b c d)) ; => 2
(occurrences 'e '(a b c d a b c d)) ; => 0
```

```
(occurrences '( a b c) '((\begin{array}{lll}{\textrm{a}}&{\textrm{b}}&{\textrm{c}}\end{array})((\begin{array}{lll}{\textrm{a}}&{\textrm{b}}&{c}\end{array}))}\textrm{d
(define (occurrences elt lst)
    ; but using member makes it even easier...
    (let ((first-occurrence (member elt lst)))
        (if first-occurrence
            (+ 1 (occurrences elt (cdr first-occurrence)))
            0)))
(occurrences 'b '(a b c d a b c d)) ; => 2
(occurrences 'e '(a b c d a b c d)) ; => 0
(occurrences ,( }\textrm{a
```


## Chasing squirrels up a tree

A tree is a list of lists. Write (tree-occurrences sym tree) that returns the number of times the symbol sym appears in the tree. Assume that the tree only contains symbols.

```
(define (tree-occurrences sym tree)
    (cond ((null? tree) 0)
        ((pair? tree) (+ (tree-occurrences sym (car tree))
    (tree-occurrences sym (cdr tree))))
        ((eq? sym tree) 1)
        (else 0)))
(tree-occurrences 'a '((a b c) (d e f) (a b a))) ; => 3
(tree-occurrences 'a '((a b c))) ; => 1
(tree-occurrences 'd '((a b c))) ; => 0
```


## Brainteasers

So far, we've claimed that define must be a special form. With the syntax we currently use, that's actually true. Can you think of an alternative syntax for define that would allow it to be implemented as a regular primitive procedure that is evaluated with the combination rule from the substitution model?
We could use a syntax such as (define ' x 10) where the type of the define procedure is symbol, A $\rightarrow \mathrm{B}$ and B is some undefined type.
Can define be a compound procedure?

No, unless we provided some other way of supplying the Scheme interpreter with symbol-to-value bindings.


[^0]:    ${ }^{1}$...for typical implementations of Scheme. There are many potential and actual caveats to this rule.

[^1]:    ${ }^{2}$ There are actually some tricky ways in to create symbols with spaces, but we won't talk about them.
    ${ }^{3}$...for typical implementations of Scheme. There are many potential and actual caveats to this rule.

