Training object detectors

Current way: draw bounding-boxes

time consuming (26s-42s per box)

need detailed annotation guidelines

[Su AAAI 2012]

New way: bounding-boxes

from eye-tracking data

Introduction

Training Object Class Detectors from Eye Tracking Data ALVIN

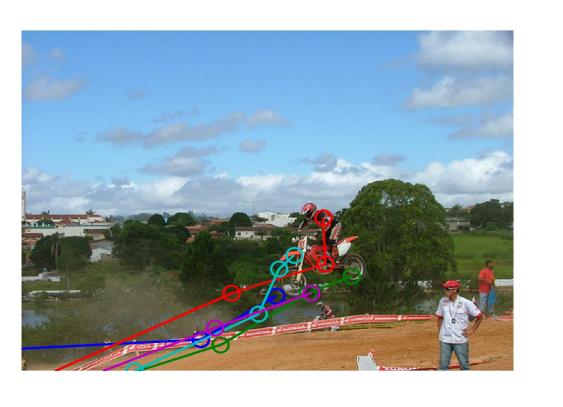
Dim P. Papadopoulos, Alasdair D. F. Clarke, Frank Keller and Vittorio Ferrari

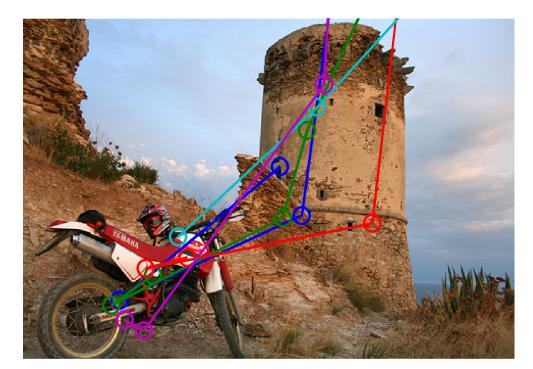


Eye tracking dataset

Data

- Large scale (6270 images)
- Pascal VOC 12: train+val images of 10 classes
- 5 distinct viewers (28 in total) for each image

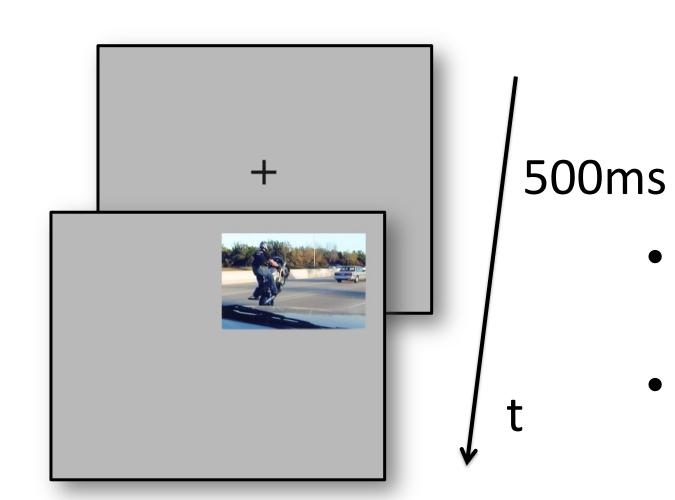




- 178,000 fixations (5.7 per viewer per image)
- Mean response time = 889 ms/image
- **Fixations on target objects = 75.2%**

Experiment

- Visual search paradigm
 - more fixations on target objects
 - faster than free-viewing
- Pairs of classes
 - two-alternative forced choice object discrimination
 - pair classes with similar background (e.g. cat, dog)



 Add random offset (central bias)

Random image order

Results 2nd stage output final bounding-box

From fixations to bounding-boxes

Bounding-box estimation as figure-ground superpixel labeling

 \mathcal{R}_{bb+fix}

- small subset (7%) • learn to predict bounding-boxes from fixations

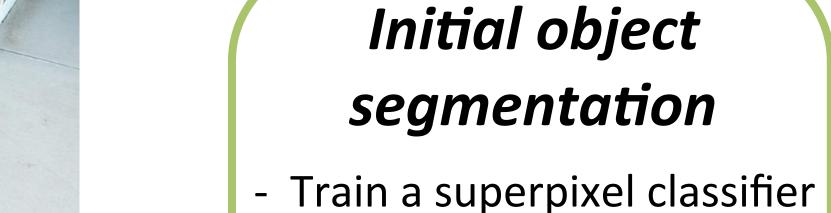
 $\mathcal{L}_{f} ix$

bounding-boxes

from fixations

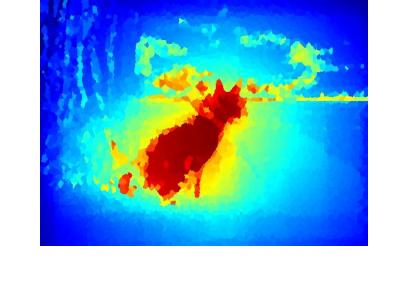




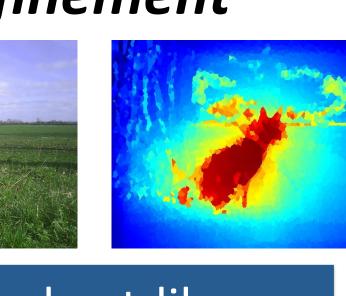


in \mathcal{R}_{bb+fix} (linear SVM + Platt scaling)

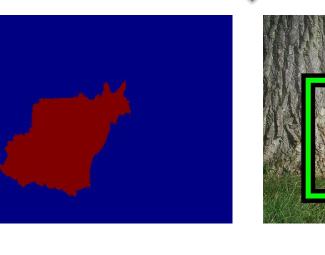
- Apply model in \mathcal{R}_{fix} set







Grabcut-like energy minimization





+ all feature types contribute + full model outperforms all baselines

Quantitative results

+ segmentation refinement always helps (+ 3-5%)

• 10 Pascal VOC 12 classes, 6270 images in trainval

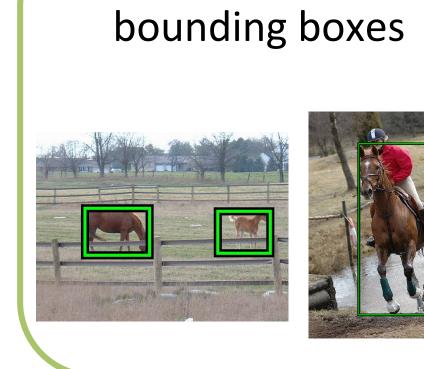
Evaluate predicted bounding-boxes in \mathcal{R}_{fix}

Train DPM detector from fixations [Felzenszwalb PAMI10]

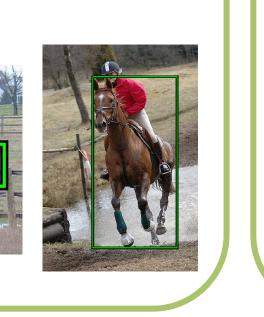
All predicted

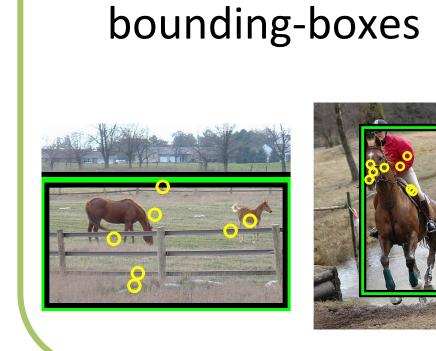
Performance: percentage of images with correct predictions

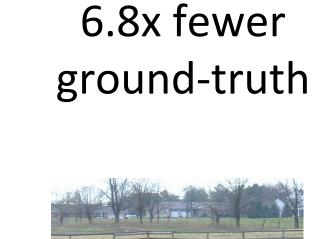
Pascal VOC 12: train on trainval, test on test set (10991 images)

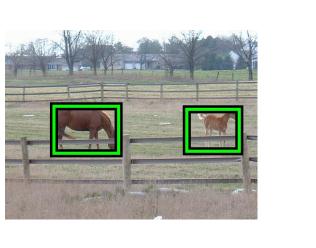


All ground-truth









mAP = 25.5%

mAP = 12.5%

mAP = 13.7%

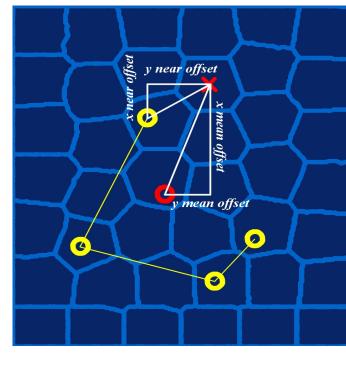
Given same annotation time, get comparable mAP performance

Features

derive new

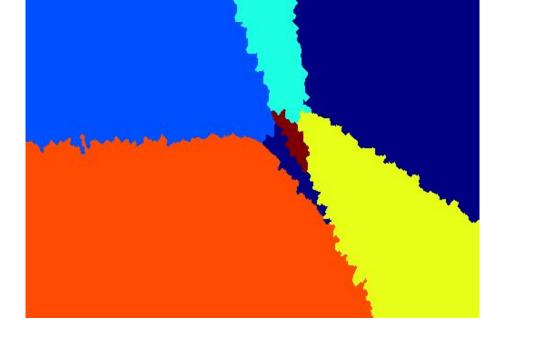
Fixation position

Visual search increases fixations on (or near) the target object



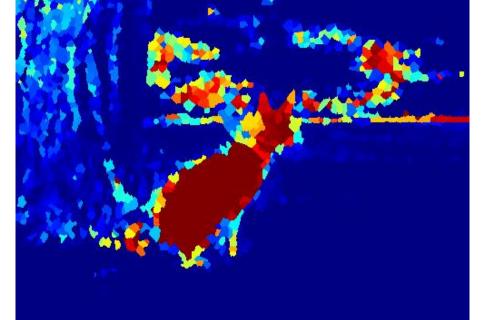
Fixation timing

Timing matters: the longer or the later, the more significant



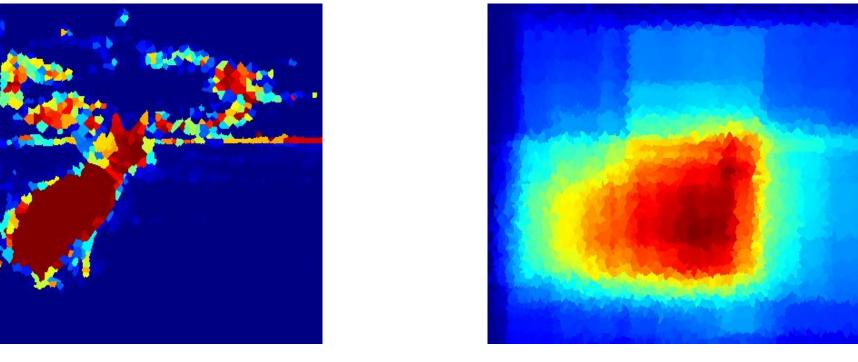
Fixation appearance Learn color distribution of fg and

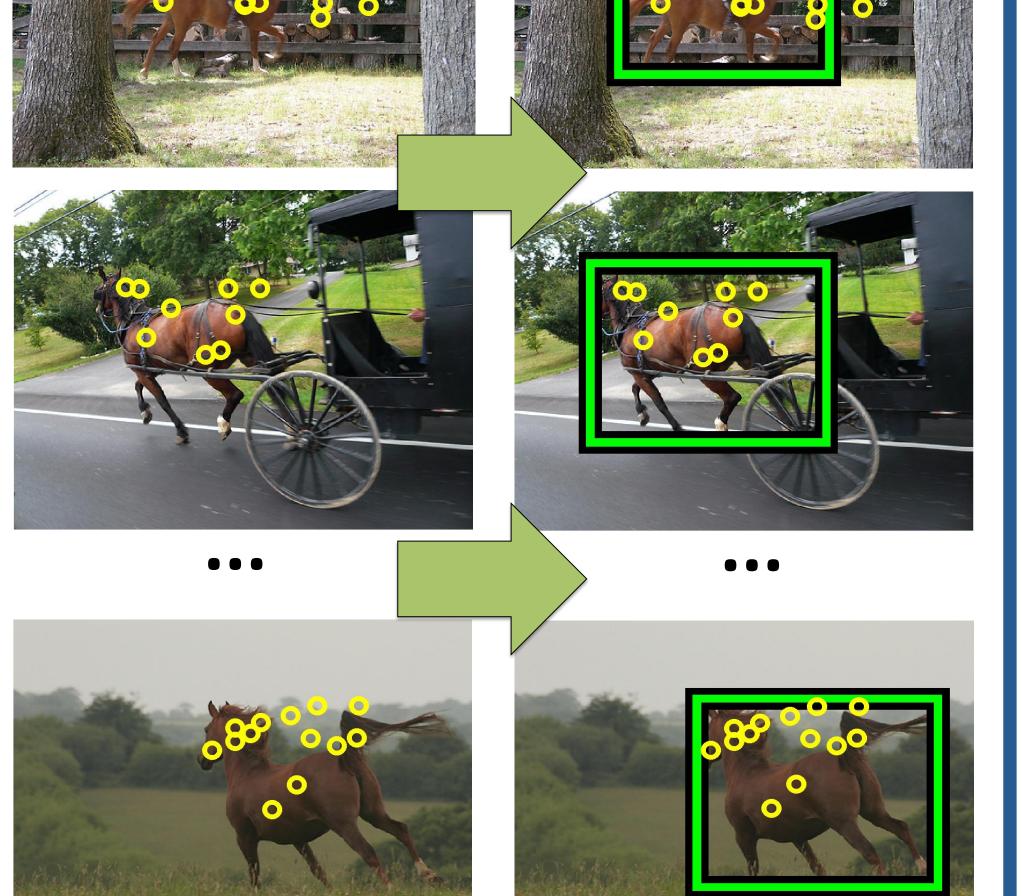
bg superpixels from fixations



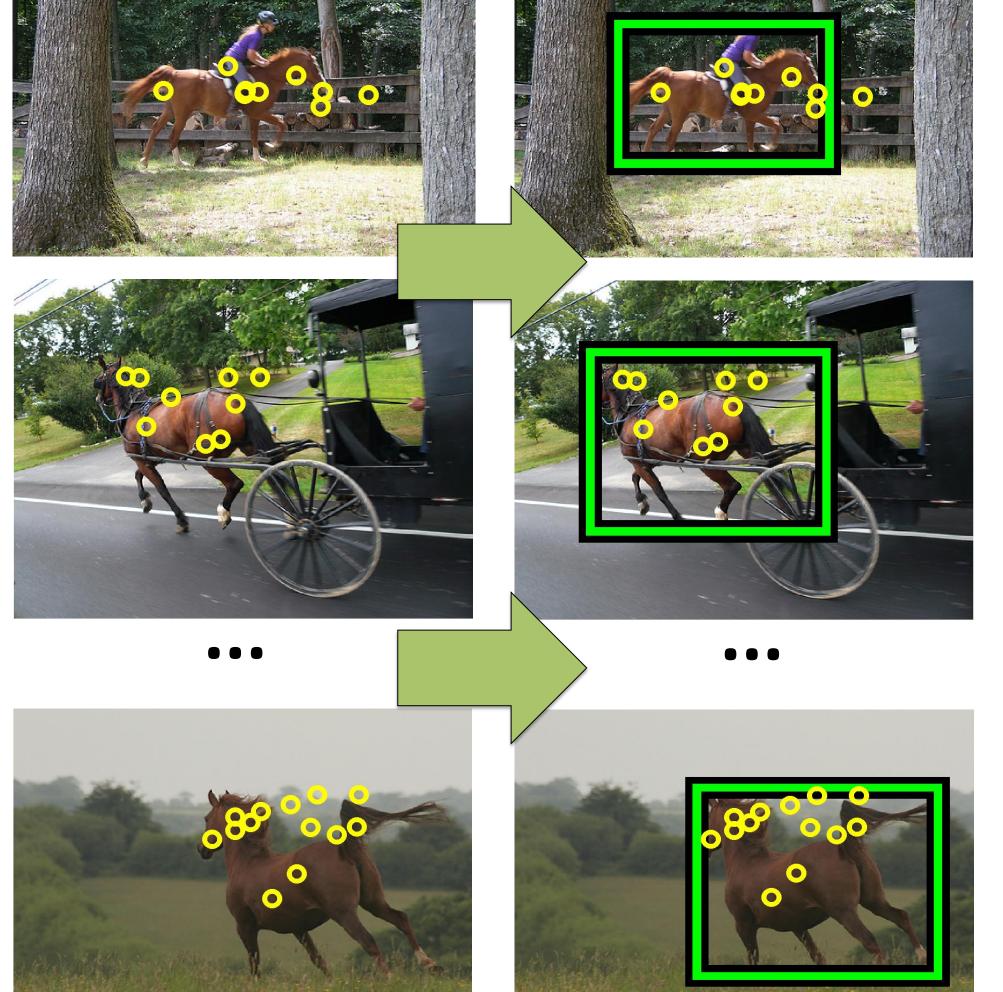
Objectness

Probability that a window contains object of *any* class





- + annotation time (1s per image)
- + correct localizations in half images





- + simple annotation guidelines