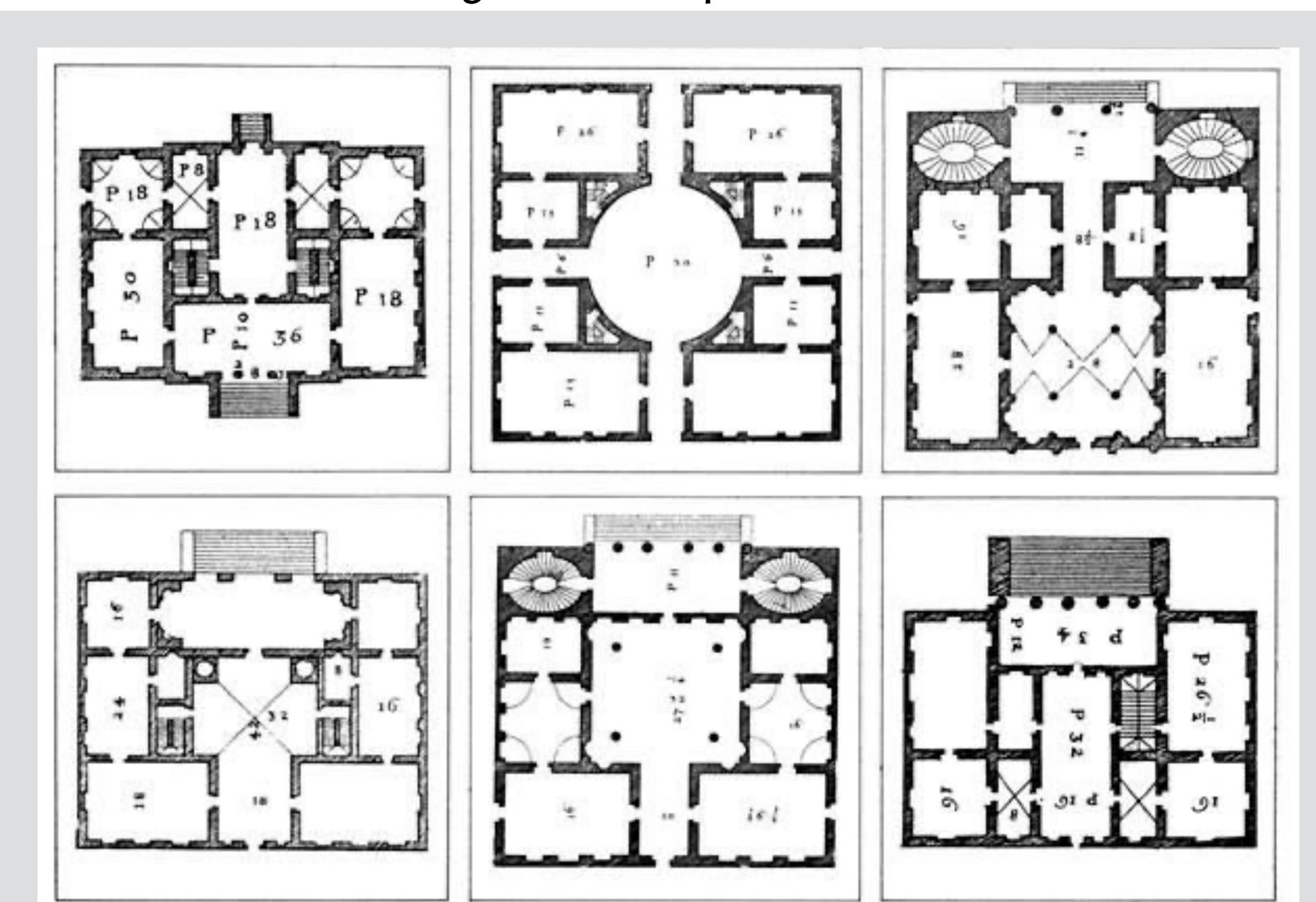
finding structure in software

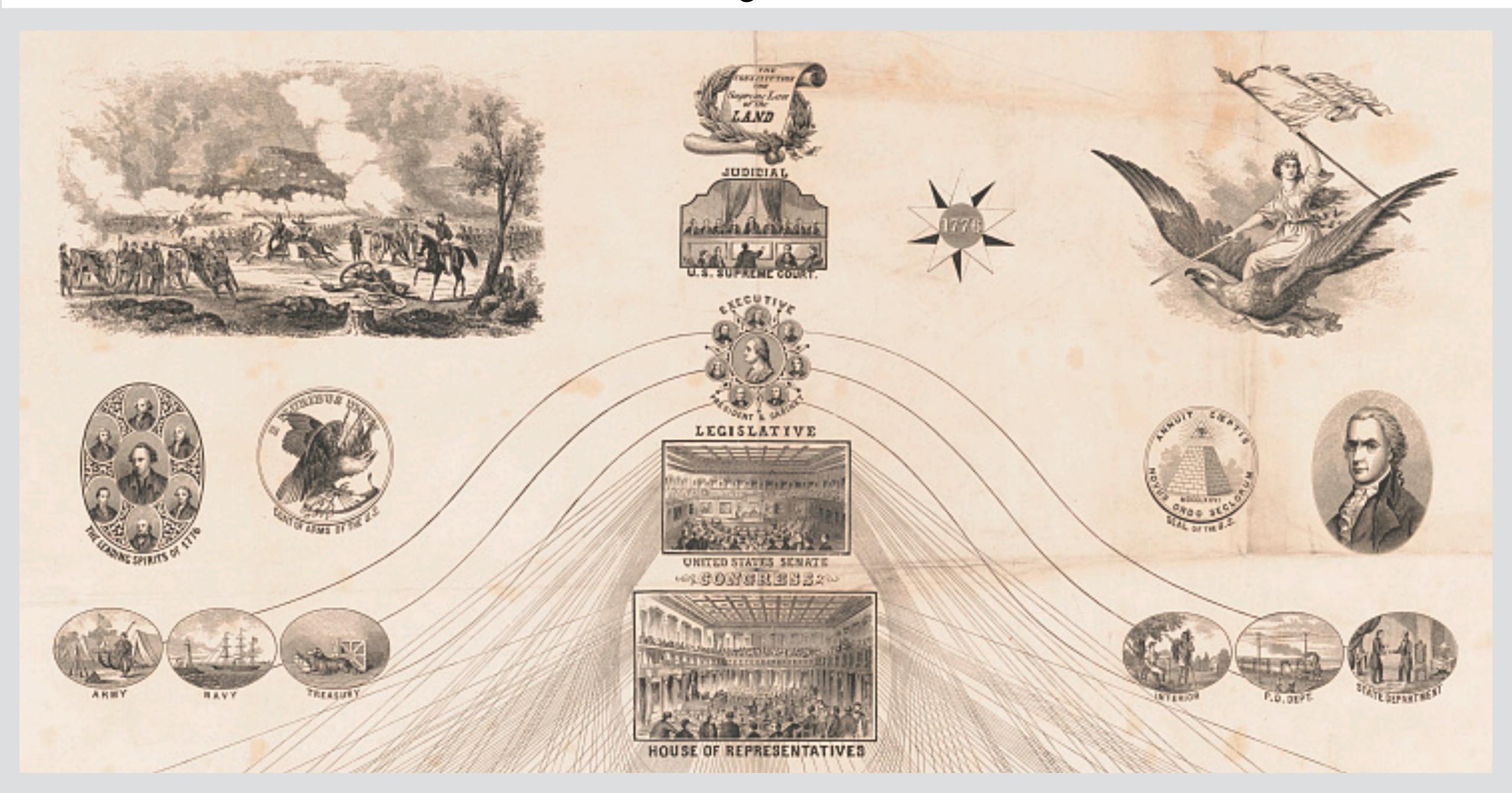
Daniel Jackson, MIT CSAIL · Nasa Formal Methods 2022 · May 26, 2022

we use structure to understand artifacts

villa designs (andrea palladio, c. 1570)



american federal government (1864)



periodic table (mendeleev, c. 1870)

Естественная система элементовъ Д. Мендельева.

сшій окисель разующій соли;	Группа I. R ² O	Группа II. R²O² или R O	Группа III. R ² O ³	Группа IV. R ² O ⁴ или RO ²	Группа V. R ² O ⁵	Группа VI. R ² O ⁶ или RO ³	Группа VII. R ² O ⁷	THE RESERVE THE PROPERTY OF THE PERSON NAMED IN COLUMN TWO IS NOT THE PERSON NAMED IN COLUMN TWO IS NAMED	па VIII. (переход или RO ⁴	ъкъ I)	H=I
	H=1 H ² O _A HH _A HCl _A H ³ N _A H ⁴ C _A ROH.			RH'	RH ³	$\mathbf{R}\mathbf{H}^2$	RH	89	Тало твердое,	MAJODSCTRODER	HX COR BY BOTH
LiC	Li=7	A P C C C C C C C C C C C C C C C C C C	B=11 BCl ³ B ² O ³ BN _* B ⁴ Na ² O;BF ³		N=14 NH3NH4Cl _A N2O _A NO _A NO3M,CNM.	O=16 OH*0°C,O*0* OM*O"R,HOR.	F=19 FH,BF,SiF,CaF,KHF2.	â	Тъю газообра I=K, Ag M ² Cl,ONO;OH,	зное или летуч —Са, Ръ	ee.
. Рядъ 4.	Na=23 NaCl,NaHO,Na ² O Na ² SO ⁴ Na ² CO ³	Mg=24		Si=28 SiH\(\frac{1}{2}\siH\(\frac{1}\siH\(\frac{1}\siH\(\frac{1}{2}\siH\(\frac{1}{2}\siH\(\frac{1}{2}\siH\(\frac{1}{2}\siH\(\frac{1}{2}\siH\(\frac{1}{2}\siH\(\frac{1}\siH\(\frac{1}\siH\(\frac{1}\siH\(\frac{1}\siH\(\frac{1}\siH\	P=31 PH PCIPCIS P203P206, Ca3P2	S=32 SH\(\frac{2}{3}\su^2\xi^2\xi^2\su^2\xi^2\xi^2\su^2\xi^2\xi^2\su^2\xi^2\xi^2\su^2\xi^2\xi^2\xi^2\xi^2\xi^2\xi^2\xi^2\xi	Cl=35,5 ClH,ClM,ClC ClOH,ClO ⁴ H,A	A			
1737/	K=39 KCl,KOH,K ² O O ² ,K ² PtCl ² ,K ² SiF ⁴ Cu=63	$ \begin{array}{c} \mathbf{Ca} = 40 \\ \mathbf{CaSO}_{1}^{1} \mathbf{CaOnSiO}_{2}^{2} \\ \mathbf{CaCl}_{1}^{2} \mathbf{CaO}_{4}^{2} \mathbf{CaCO}_{4}^{2} \\ \mathbf{Zn} = 65 \end{array} $?44—Eb?	Ti=48(50?) TiCl†TiO2Ti2O2 FeTiO2TiOSO4	The second secon	CrClaCrClaCraOa M	Mn=55 InK *O; MnKO* nCl; MnO, MnO; Br=80	FeK ¹ O;FeS; FeO,Fe ² O; FeK ⁴ Cy ⁶	CoX3CoX3 CoX35NH3 CoK3Cy6	Ni=59 NiX;NiO _* NiSO 46H 20 NiK2Uy4	CuX,CuX;Cu Cu ² O,CuO, CuKCy ²
Рядъ 3, Рядъ 4,	CuX,CuX ² Rb=85	ZnCl;ZnO,ZnCO ZnSO;ZnEt; Sr=87		?72=Es? ?I1,EsO*? 2r=90	AsH ³ AsCl ³ As ⁴ C As ¹ O ⁵ ;As ¹ S ³ *	SeH;SeO;SeO; SeM;SeM:O* Mo=96	BrH, BrM, BrO M, BrAg,	Ru=104	Rh=104	Pd=106	Ag=10
Рядъ 5.	RbCl,RbOH. Rb*PtCl* Ag=108 AgX,AgCl*	SrCl;SrO,SrH;0; SrSO;SrCO; Cd=112 CdCl;CdO,CdS,	?88=Yt?(92) ?Yt*O**YtX*? In=113 InCl*;In*O**	SnCl ₂ SnCl ₂ SnO ₄	Nb ² O ² , NbOK ² F ⁵ Sb=122 SbH; SbCl ² , Sb ² O		100 (28?) I=127 (0; IH _{\(\text{IAg}\)} IH(RuO†RuCl ⁴ RuO†RuCl ³ RuK ⁴ Cy ⁶	RhCl [‡] RhCl [‡] Rh ² O [‡] RhX ² RhK ³ Cy ⁶	PdH _* IdO _* PdI PCI ² PdK ² ly ⁴	AgNO3Ag AgCl _* Ag ² (AgKCy ²
№ (Рядъ 6.	Cs=133 CsCl,CsOH. Cs ¹ PtCl ⁴	Ba=137 BaCl;BaH2O;BaO ?1 BaSO;BaSiF;	138=La?=Di?(144) ?La³O³*LaX³?	SnX †SnNa *0 * Ce=140 _(138?) CeCl †Ce *0 * CeO * CeX †CeX †CeK * X *	Sb*0 *Sb*S *SbO	X TeO M; TeN	148 IHO HgI #H	150	151	152	153
Радъ 7.	153	158	160	162	164	166	168				
Рядъ 8.	175	177	?174=Er?(169) ?Er*O#ErX*?	?180=Di?=La(187) ?DiO2DiX4?	Ta=182 TaCI5Ta 105 TaK 1F2	W=184 WCl ⁶ WCl ⁴ WO ³ K ⁴ WO ⁴ nWO ³	190	Os=193 OsO†OsH*O* OsCl†OsCl3	198? Ir=195 K ³ IrCl ⁶ ,IrCl ⁴ , IrCl ² ,Ir ² O ²	Pt=197	AuCl; AuC
Радъ 9.	AuX,AuX ^a	HgCl _A HgCl [*] _H Hg HgO _* HgX inHg	T1=20	4 Pb=207 PbCl*PbO*PbO* PbEt*PbSO*PbK*	Bi=208	H# 210 (HO)#	212	OsK Cy	IrK Cy 6	PtK2Cy4	AuKCy
Рядъ 10.	220	225	227	Th=231 ThCl;ThO; ThX;Th(SO')2	235	U=240 UCl+UO+UO+X+ UO+M+U+O7	245	246	248	249	250

london underground (harry beck, 1933)



experiential

structure helps you understand how it behaves not how it's built

experiential

structure helps you understand how it behaves not how it's built

modular

components of the structure can be understood independently

experiential

structure helps you understand how it behaves not how it's built

modular

components of the structure can be understood independently

abstract

internal workings and structure are not shown

what are the elements of software?

▲ Jackson structured programming (wikipedia.org)

106 points by haakonhr 63 days ago | hide | past | favorite | 69 comments

▲ danielnicholas 63 days ago [-]

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Hacker News new | past | comments | ask | show | jobs | submit

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abstract type, class/object

Matrix multiply add invert equals

not limited to built-in types encapsulate representation defined by operations alone

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Matrix multiply add invert equals

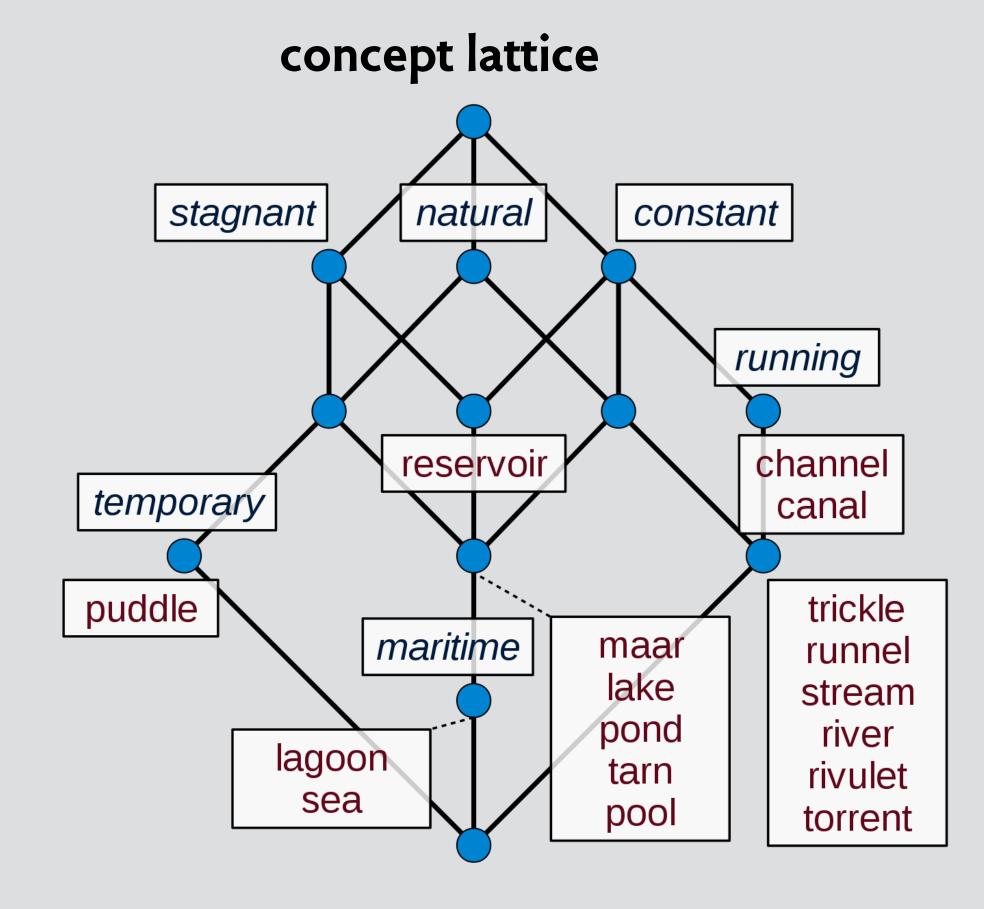
not limited to built-in types encapsulate representation defined by operations alone

what operations can you do on an upvote?

abstract type, class/object

Matrix
multiply
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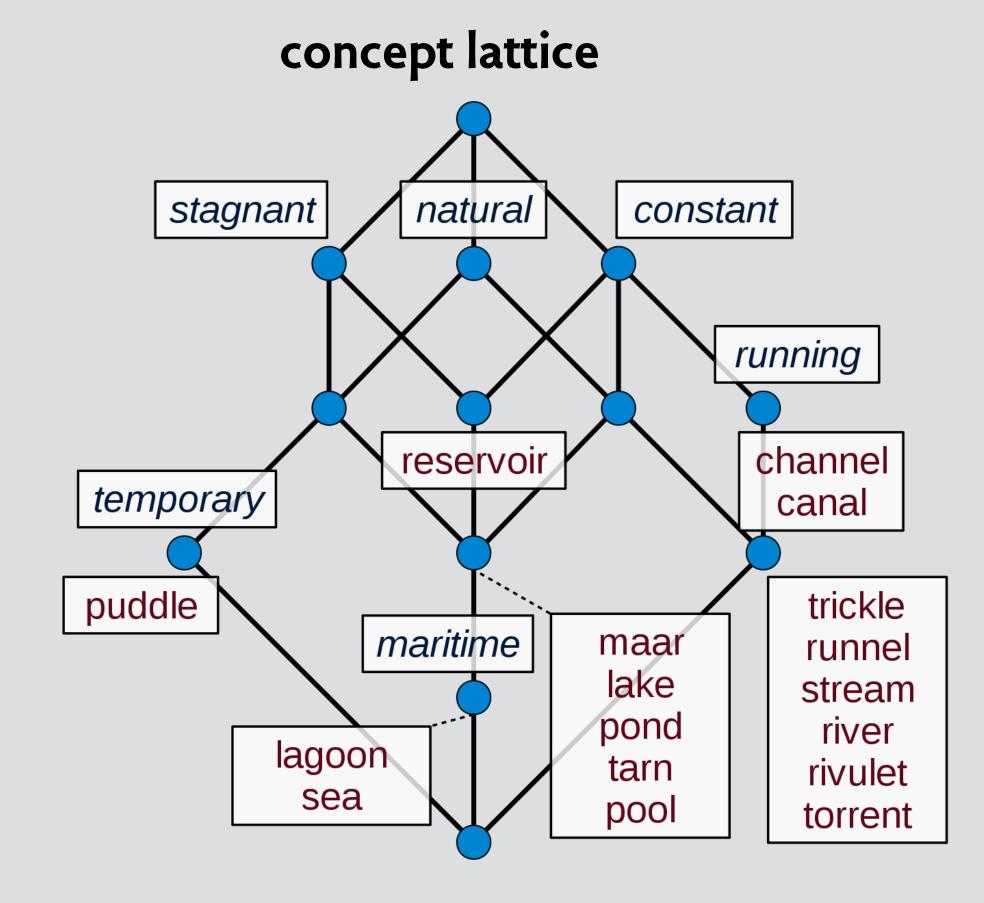


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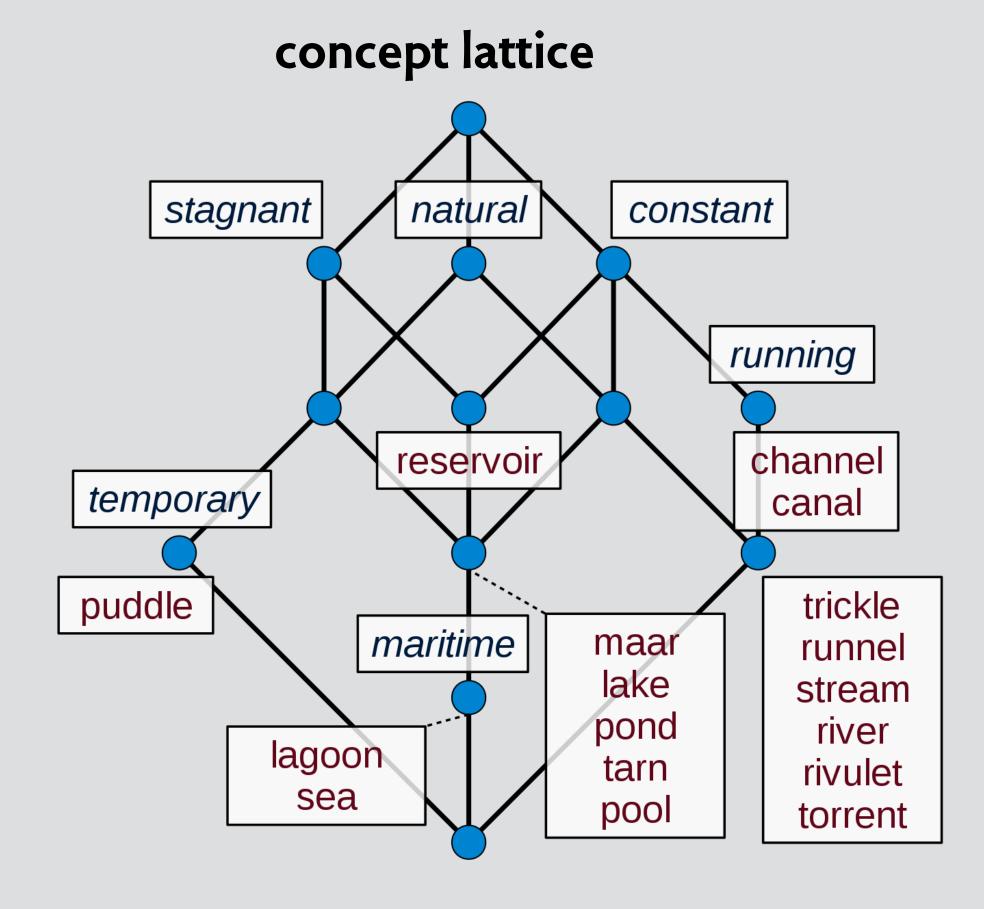
what operations can you do on an upvote?

upvotes and downvotes are votes and then what?

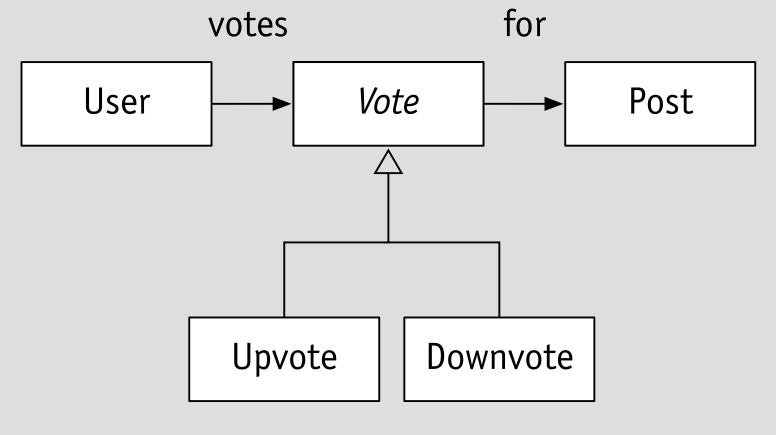
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entity in data model



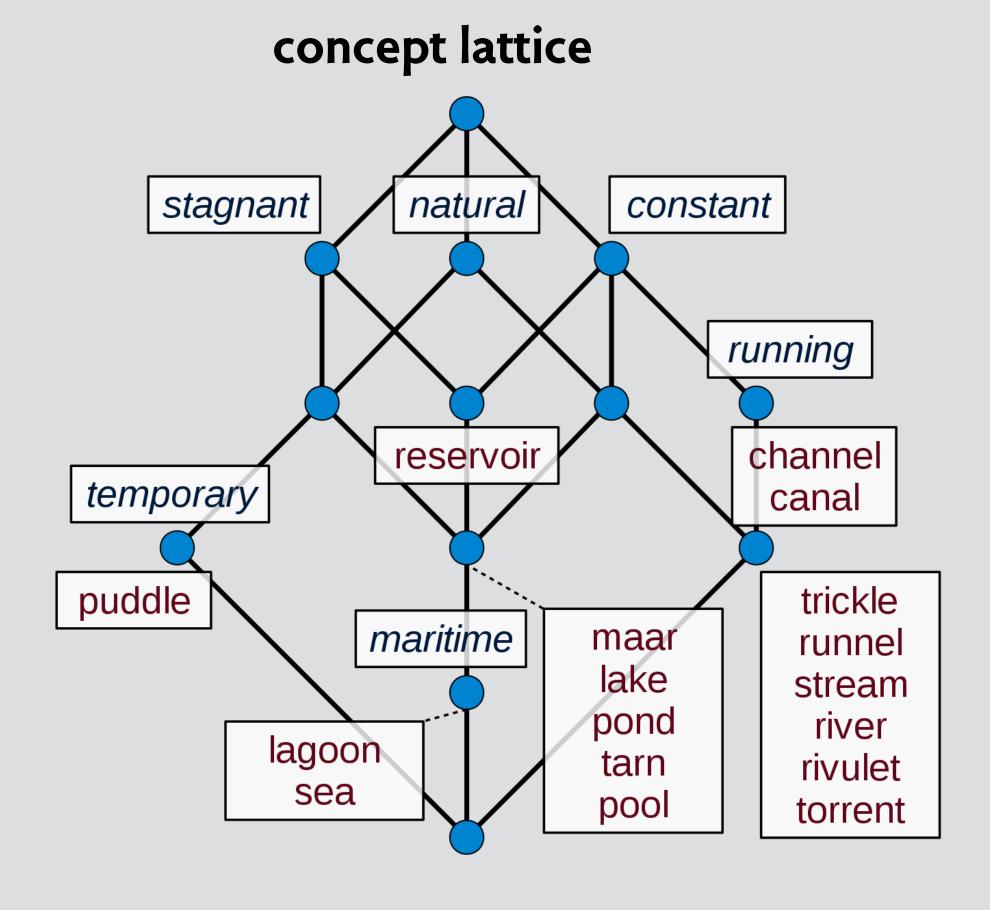
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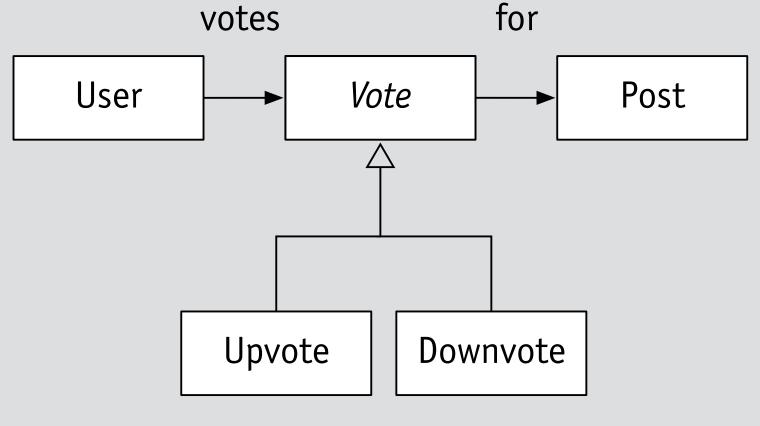
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Matrix
multiply
add
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equals

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entity in data model



but concept is in the relationships, not the entities!

what operations can you do on an upvote?

upvotes and downvotes are votes and then what?

a concept has a name

concept Upvote

a concept has a name

concept Upvote

same concept in HackerNews,
NYTimes comment section,
StackOverflow, etc

a concept has a name

concept Upvote

same concept in HackerNews, NYTimes comment section, StackOverflow, etc

Reader Picks All



John

Boston Oct. 27

To protect children? Seems far more likely it's yet one more way to extract personal information to feed the insatiable advertising machines.

1 Reply 143 Recommend Share

Flag

a concept has a purpose

concept Upvote

purpose rank items by popularity

```
This is homework and I'm having a are the definitions of the objects:

sig Library {
   patrons : set Person, on_shelves : set Book, }
}
```

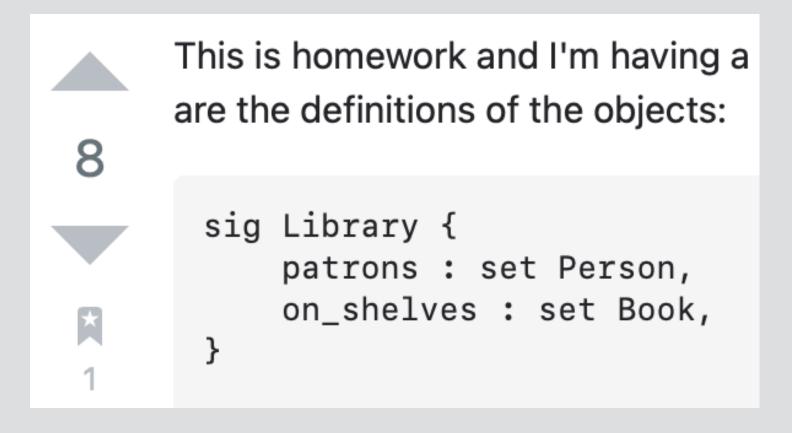
a concept has a purpose

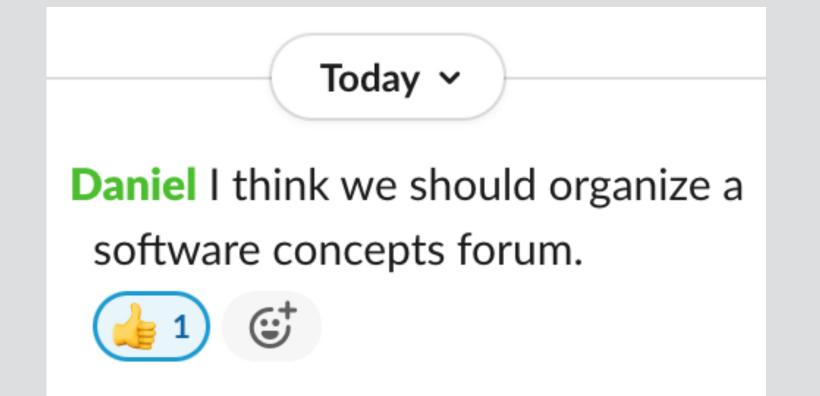
concept Upvote

purpose rank items by popularity

concept Reaction

purpose send reactions to author





a concept has a purpose

concept Upvote

purpose rank items by popularity

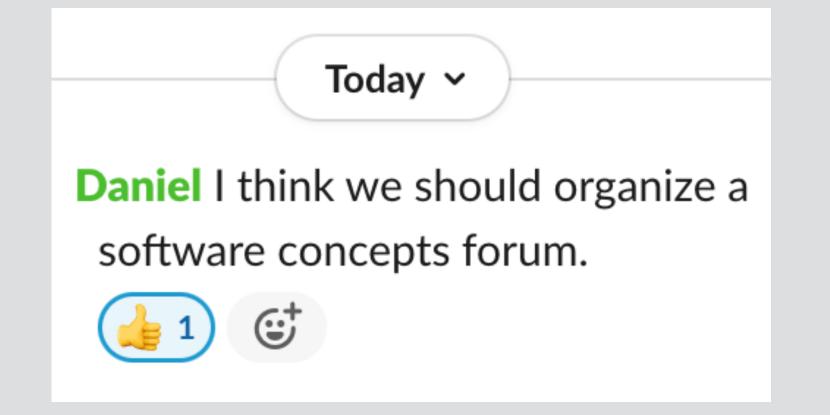
concept Reaction

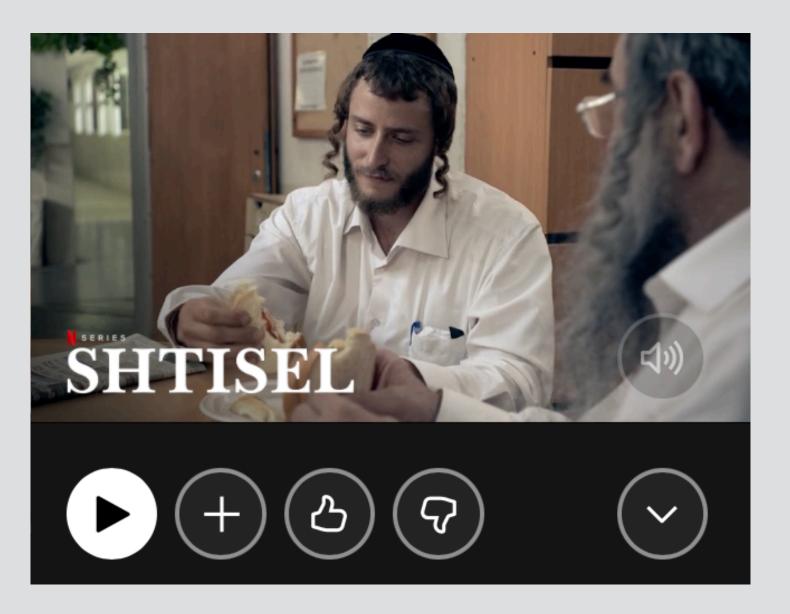
purpose send reactions to author

concept Recommendation

purpose use prior likes to recommend







a concept has a state

concept Upvote

purpose rank items by popularity

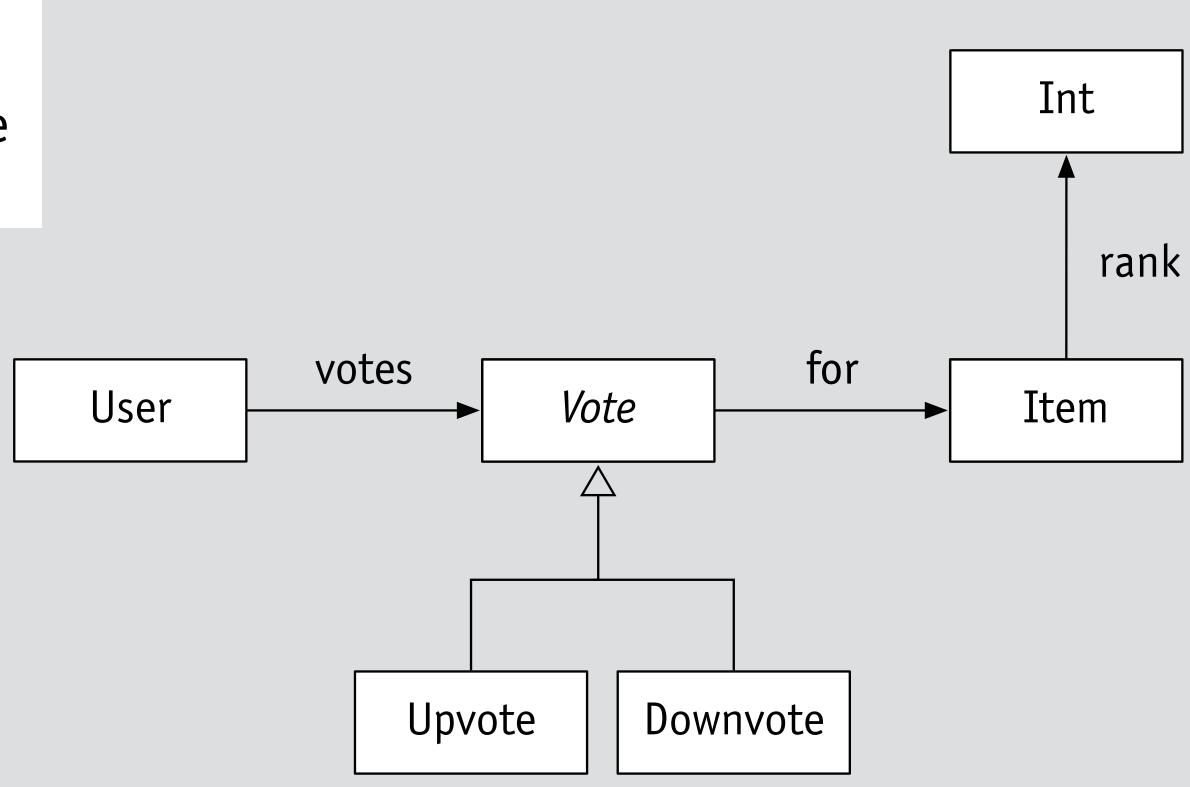
state

votes: User -> set Vote

for: Vote -> one Item

Upvote, Downvote: set Vote

rank: Item -> one Int



a concept has a state

concept Upvote

purpose rank items by popularity

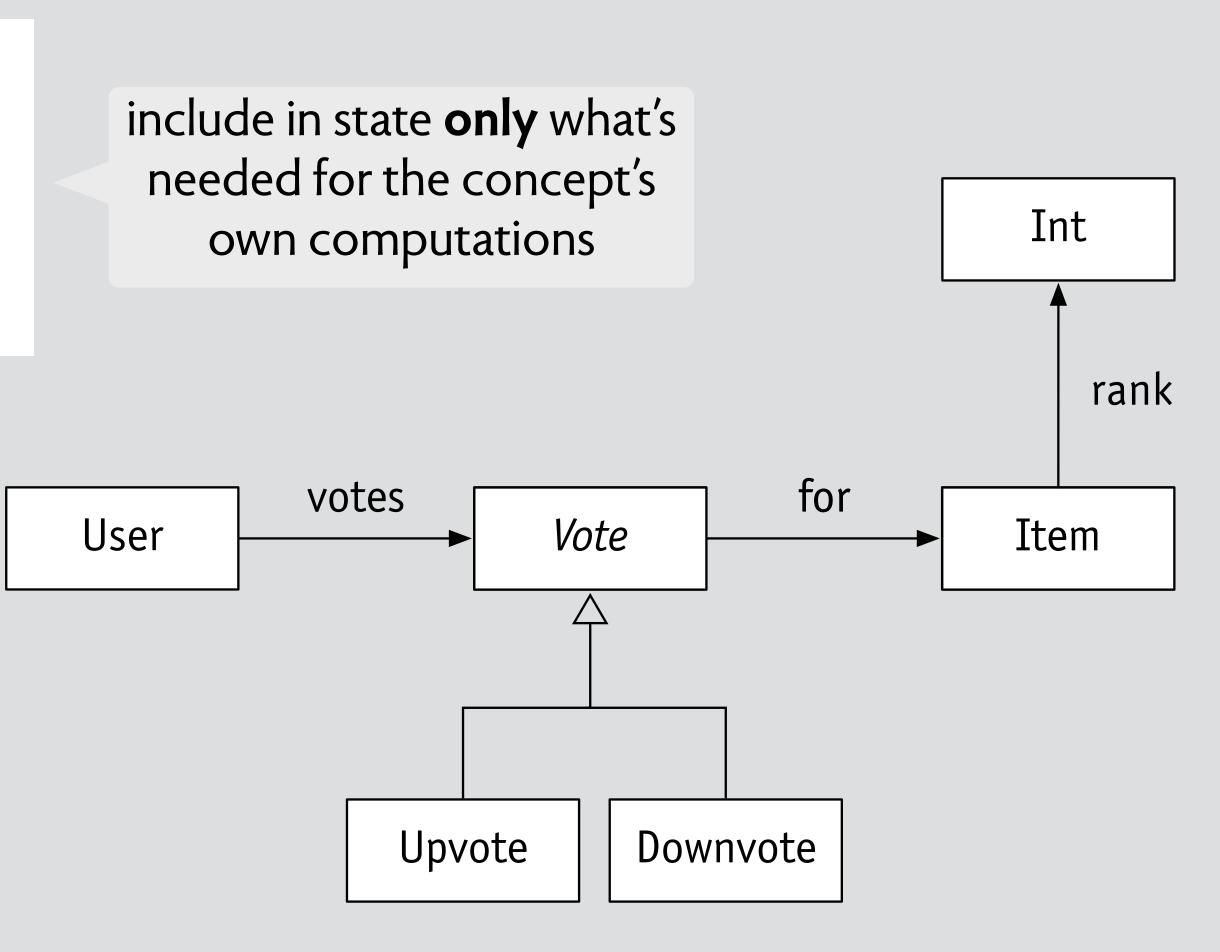
state

votes: User -> set Vote

for: Vote -> one Item

Upvote, Downvote: set Vote

rank: Item -> one Int



a concept has a state

concept Upvote

purpose rank items by popularity

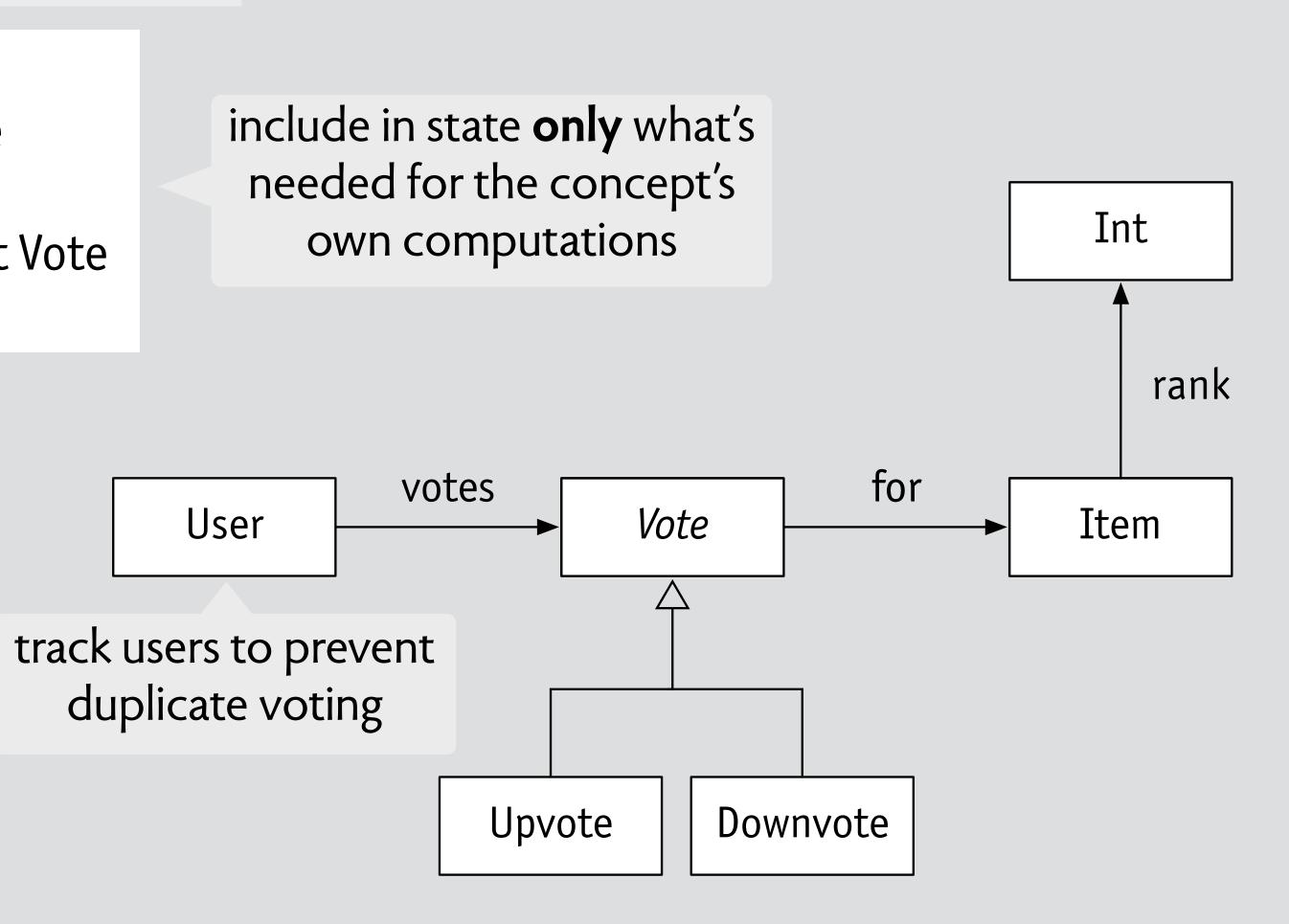
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a concept has a state

concept Upvote

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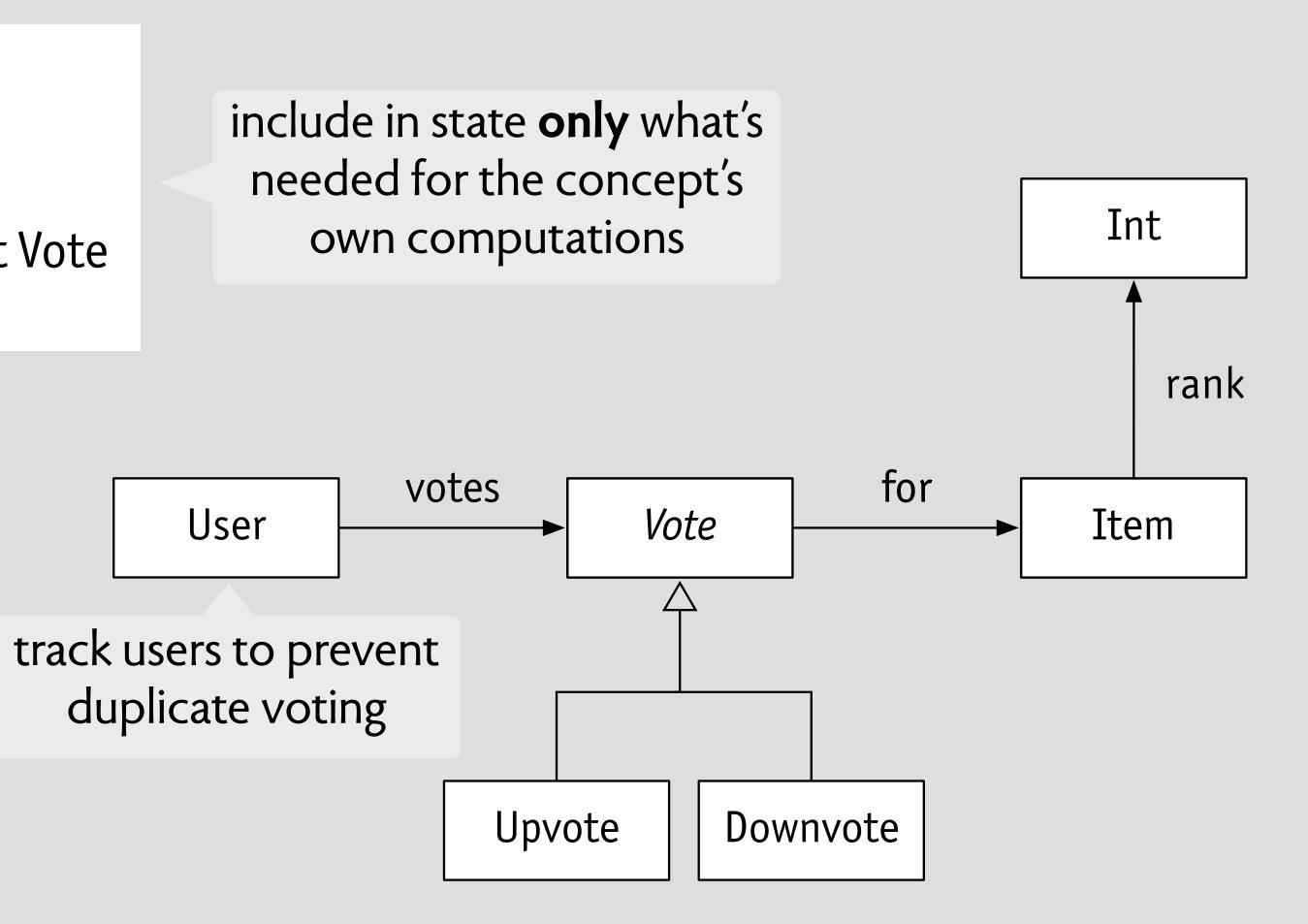
state

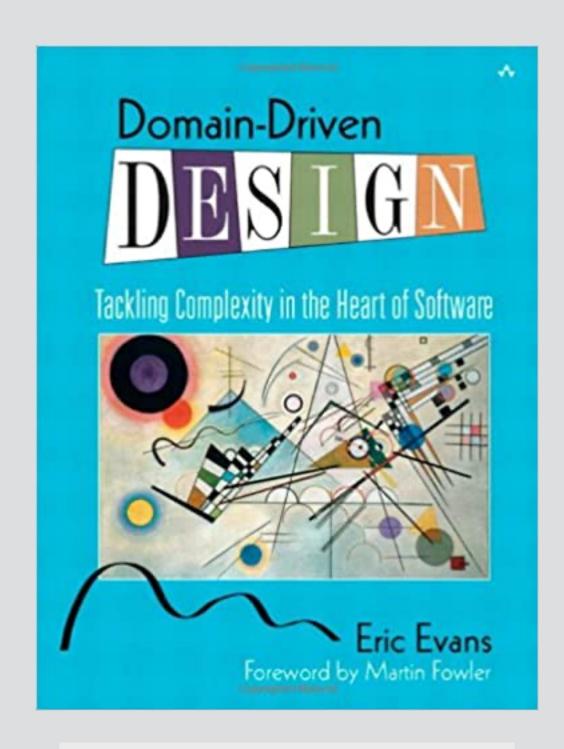
votes: User -> set Vote

for: Vote -> one Item

Upvote, Downvote: set Vote

rank: Item -> one Int





like bounded context in DDD, but even more localized

concept Upvote

purpose rank items by popularity

state

votes: User -> set Vote

for: Vote -> one Item

Upvote, Downvote: set Vote

rank: Item -> one Int

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

concept Upvote

purpose rank items by popularity

state

votes: User -> set Vote

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actions capture the concept behavior in full

concept Upvote

purpose rank items by popularity

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votes: User -> set Vote

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rank: Item -> one Int

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

actions capture the concept behavior in full

```
downvote (i: Item, u: User)
  // no existing Downvote for i in u.votes
  // remove any Upvote for i from u.votes
  // add a Downvote for i in u.votes
  // update i.rank ...
```

concept Upvote

purpose rank items by popularity

state

votes: User -> set Vote

for: Vote -> one Item

Upvote, Downvote: set Vote

rank: Item -> one Int

actions

upvote (u: User, i: Item)

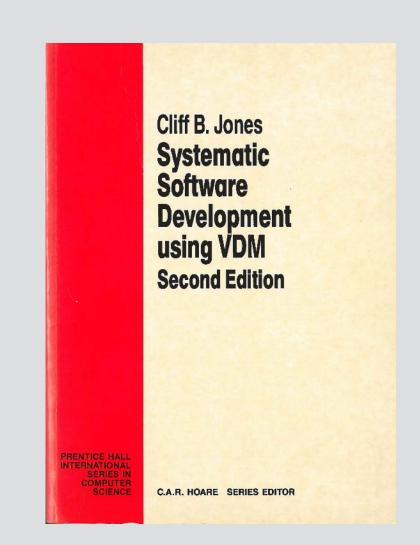
downvote (u: User, i: Item)

unvote (u: User, i: Item)

actions capture the concept behavior in full

// update i.rank ...

downvote (i: Item, u: User) // no existing Downvote for i in u.votes // remove any Upvote for i from u.votes // add a Downvote for i in u.votes



succinct specification as actions on states VDM (1986) Z (1992) Larch (1993) Event-B (2006) Alloy (2006)

a concept catalog entry

concept Upvote

related concepts
Recommendation, Reaction, ...



often used with Karma, Session, ...

design variants downvote as unvote use age in ranking

weigh downvotes more

typical uses
social media posts
comments on articles
Q&A responses

known issues

preventing double votes
(require login, use IP address, save cookie)
saving storage space
(freeze old posts and from user info)

how to compose concepts?

concept Upvote

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

concept Upvote

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

suppose I want this behavior:

you can't downvote an item until you've received N upvotes on your own items

concept Upvote

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

suppose I want this behavior:

you can't downvote an item until you've received N upvotes on your own items

define a new concept!

a hint: not just used by Upvote

concept Upvote

actions

upvote (u: User, i: Item) downvote (u: User, i: Item)

unvote (u: User, i: Item)

suppose I want this behavior:

you can't downvote an item until you've received
N upvotes on your own items

define a new concept!

a hint: not just used by Upvote

concept Karma

purpose privilege good users

state

karma: User -> one Int

contribs: User -> set Item

actions

contribute (u: User, i: Item)

reward (u: User, r: Int)

concept Upvote

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

concept Karma

actions

contribute (u: User, i: Item)

reward (i: Item, r: Int)

concept Upvote

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

when upvote (u, i) and i in u'.contribs also reward (u', 10)

concept Karma

actions

contribute (u: User, i: Item)

reward (i: Item, r: Int)

concept Upvote

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

when upvote (u, i) and i in u'.contribs also reward (u', 10)

when downvote (u, i) also permit (u, 20)

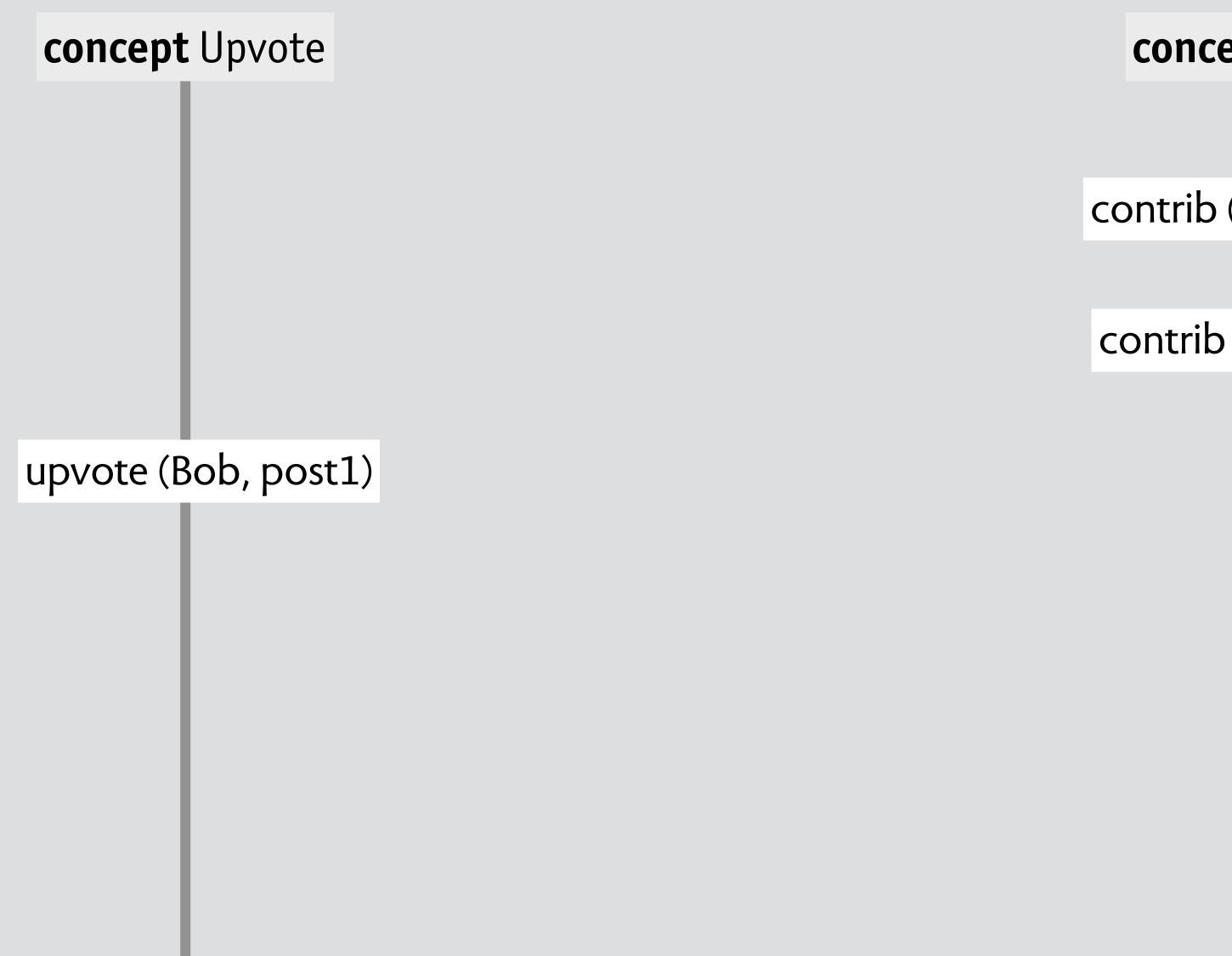
concept Karma

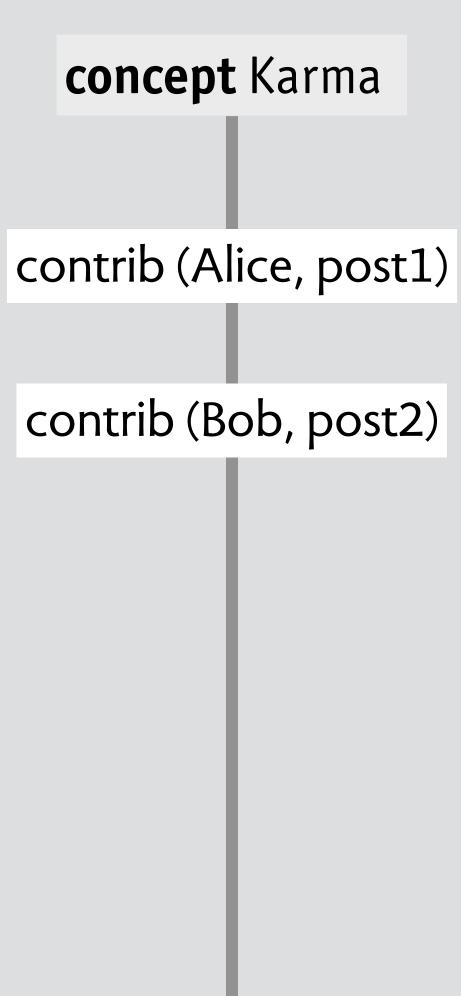
actions

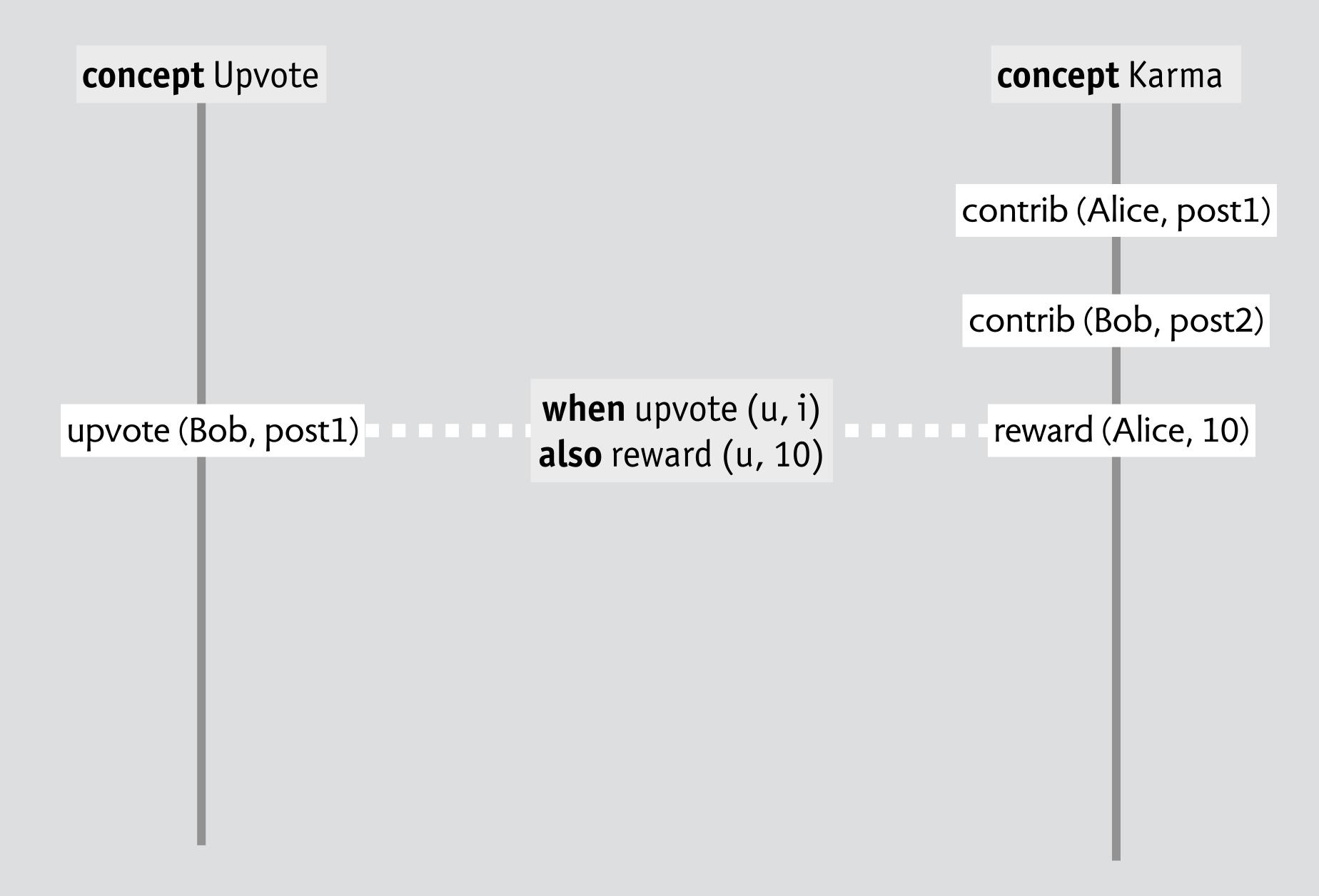
contribute (u: User, i: Item)

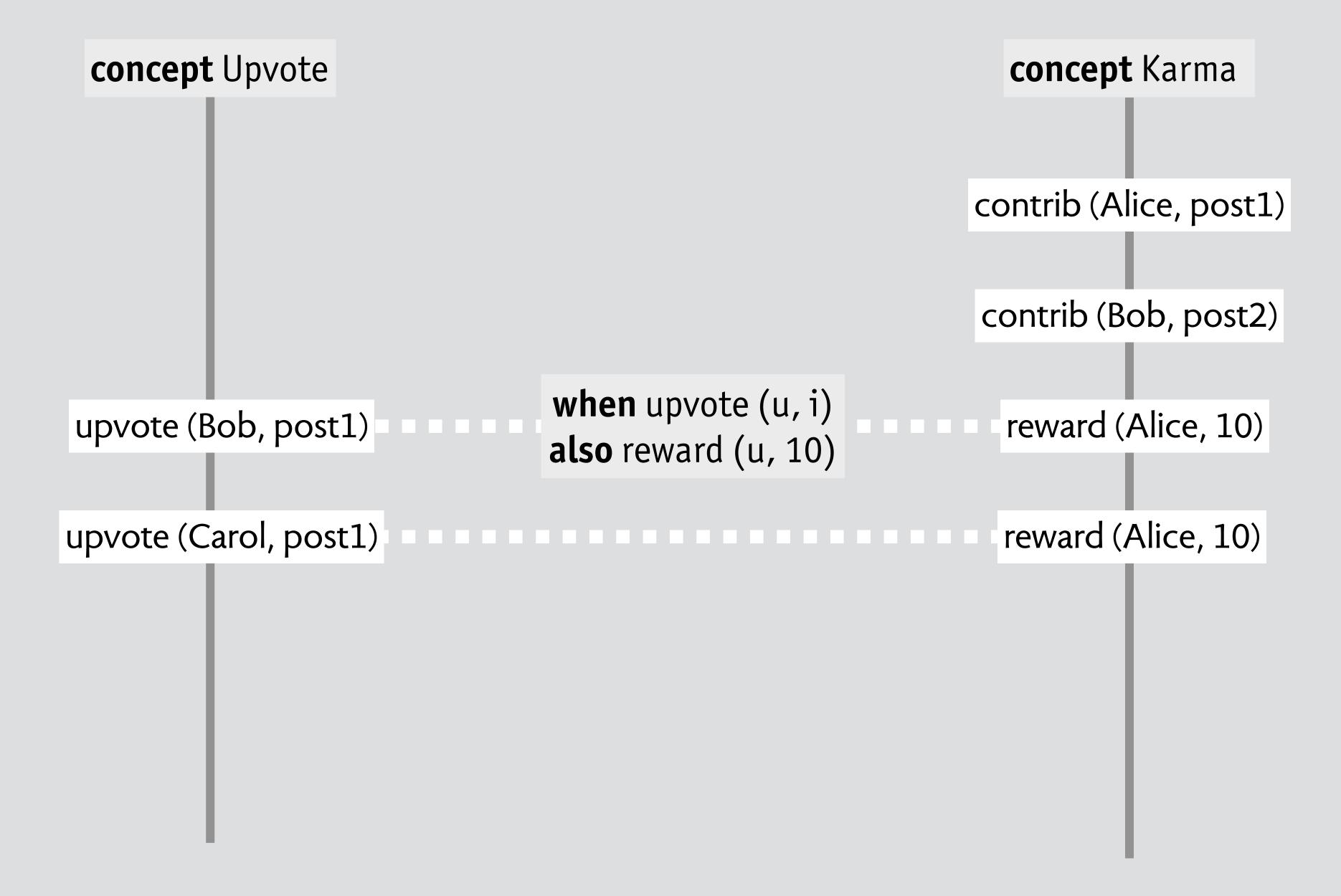
reward (i: Item, r: Int)

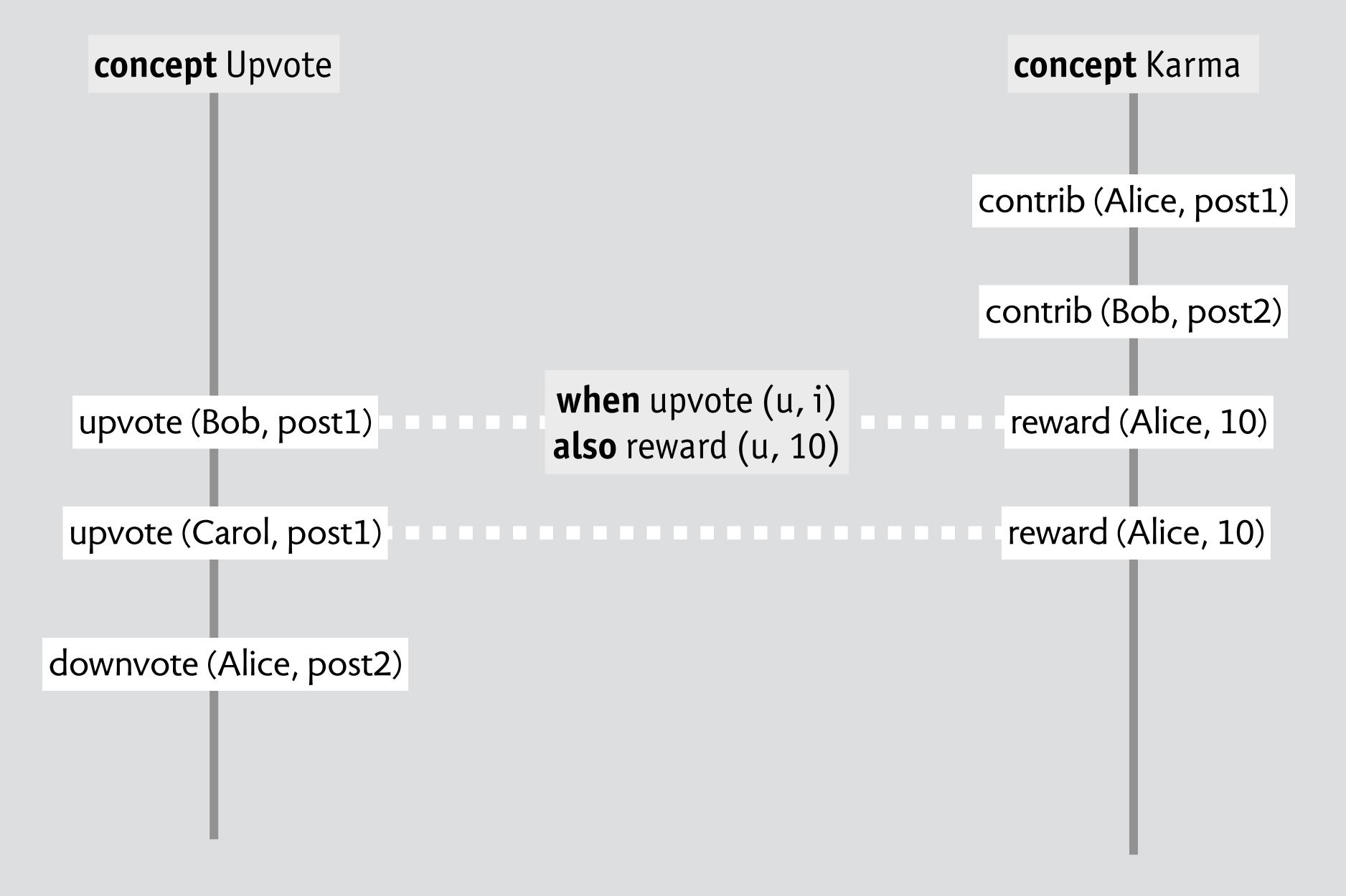
concept Upvote concept Karma concept Upvote concept Karma contrib (Alice, post1) concept Upvote concept Karma contrib (Alice, post1) contrib (Bob, post2)

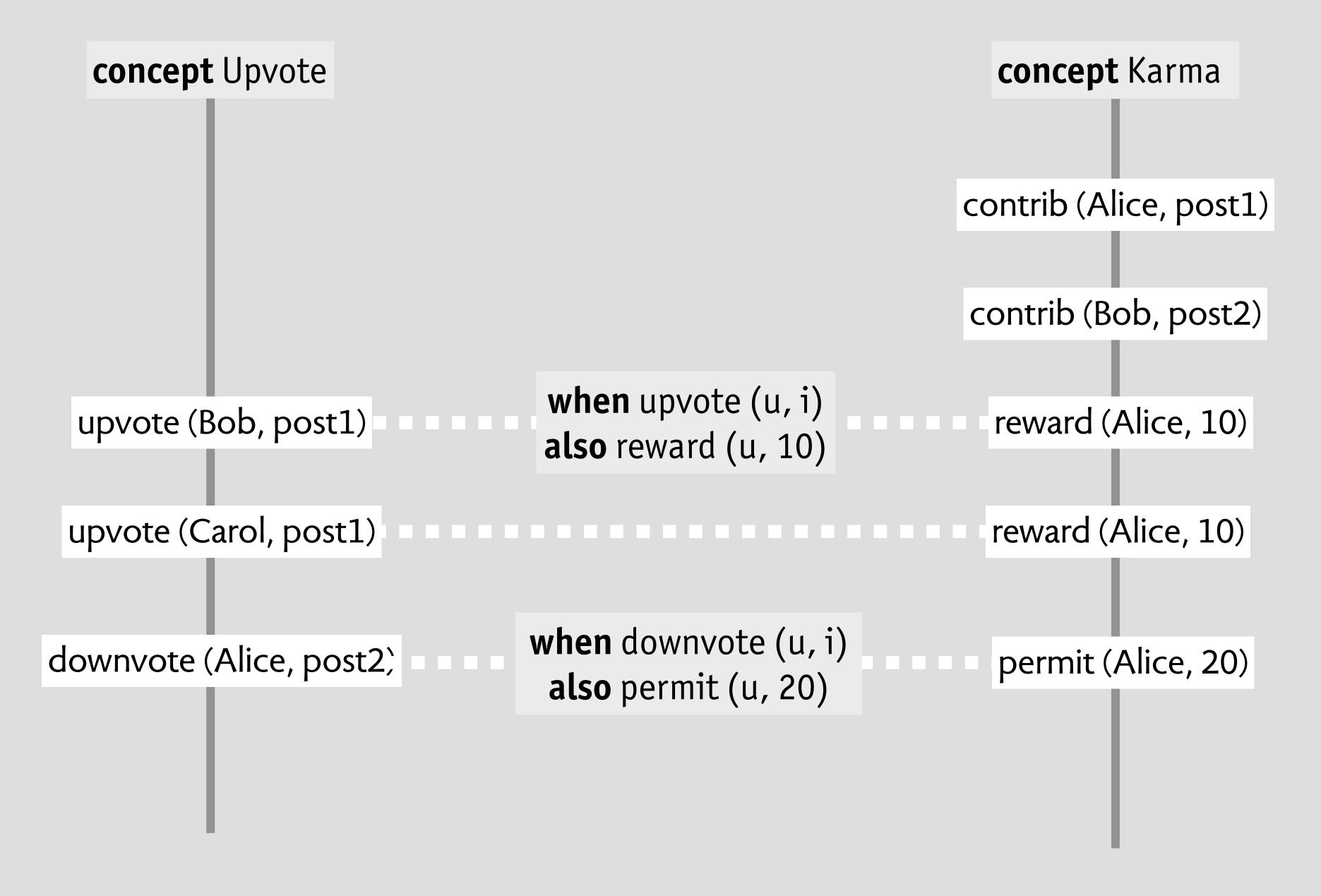


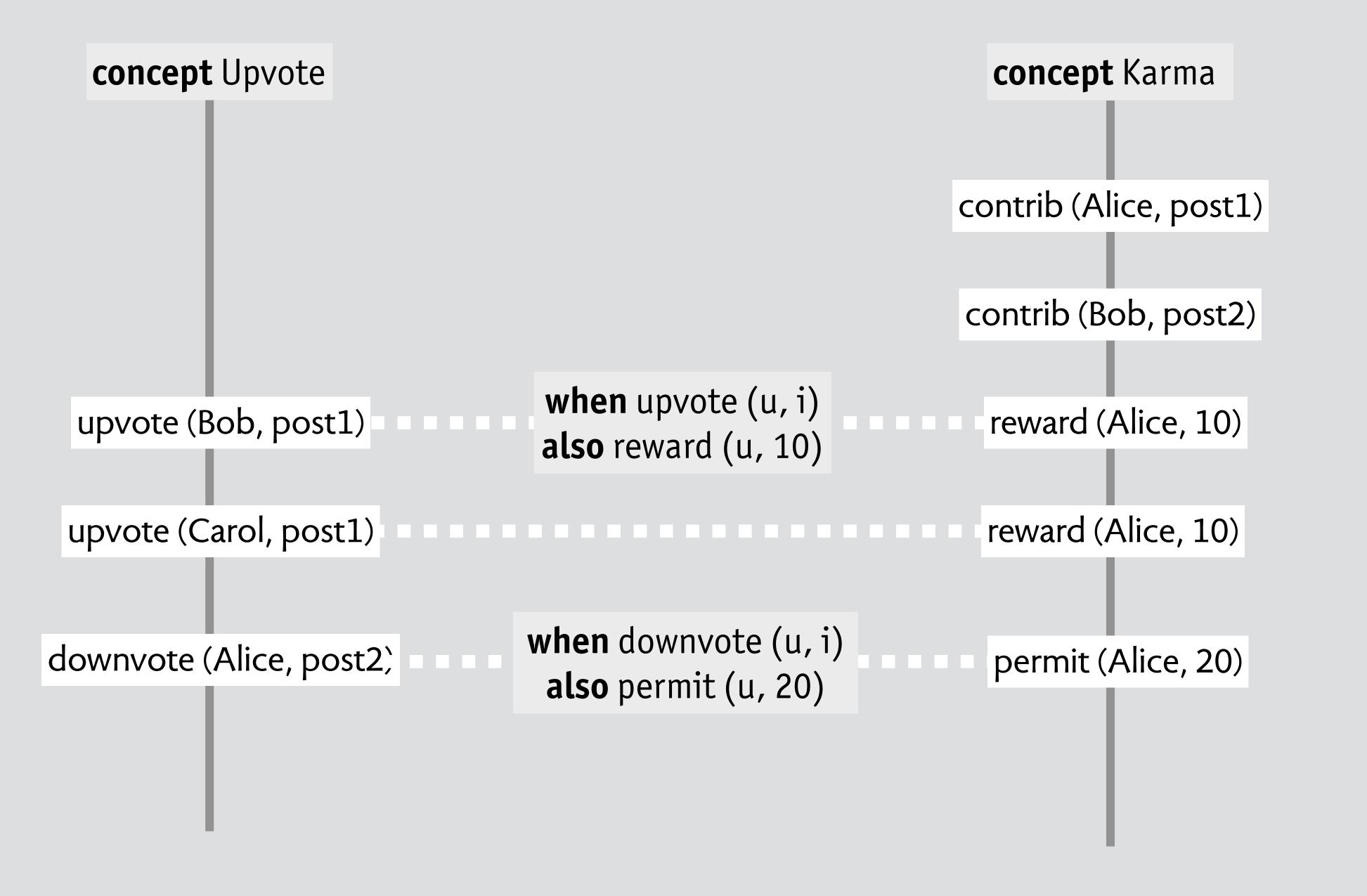


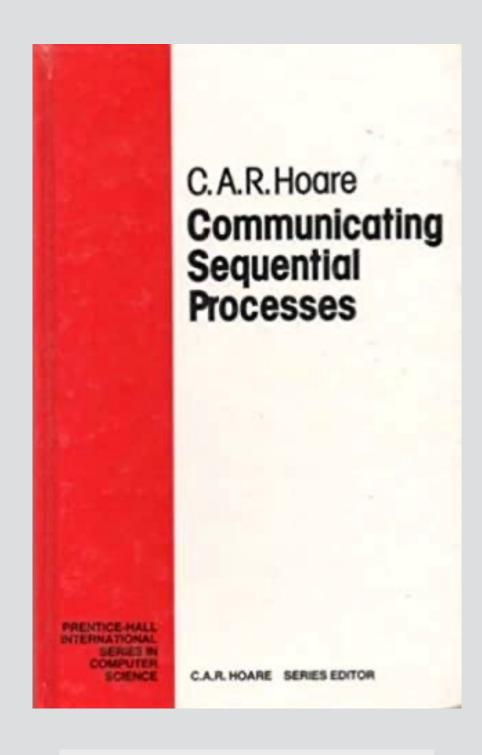




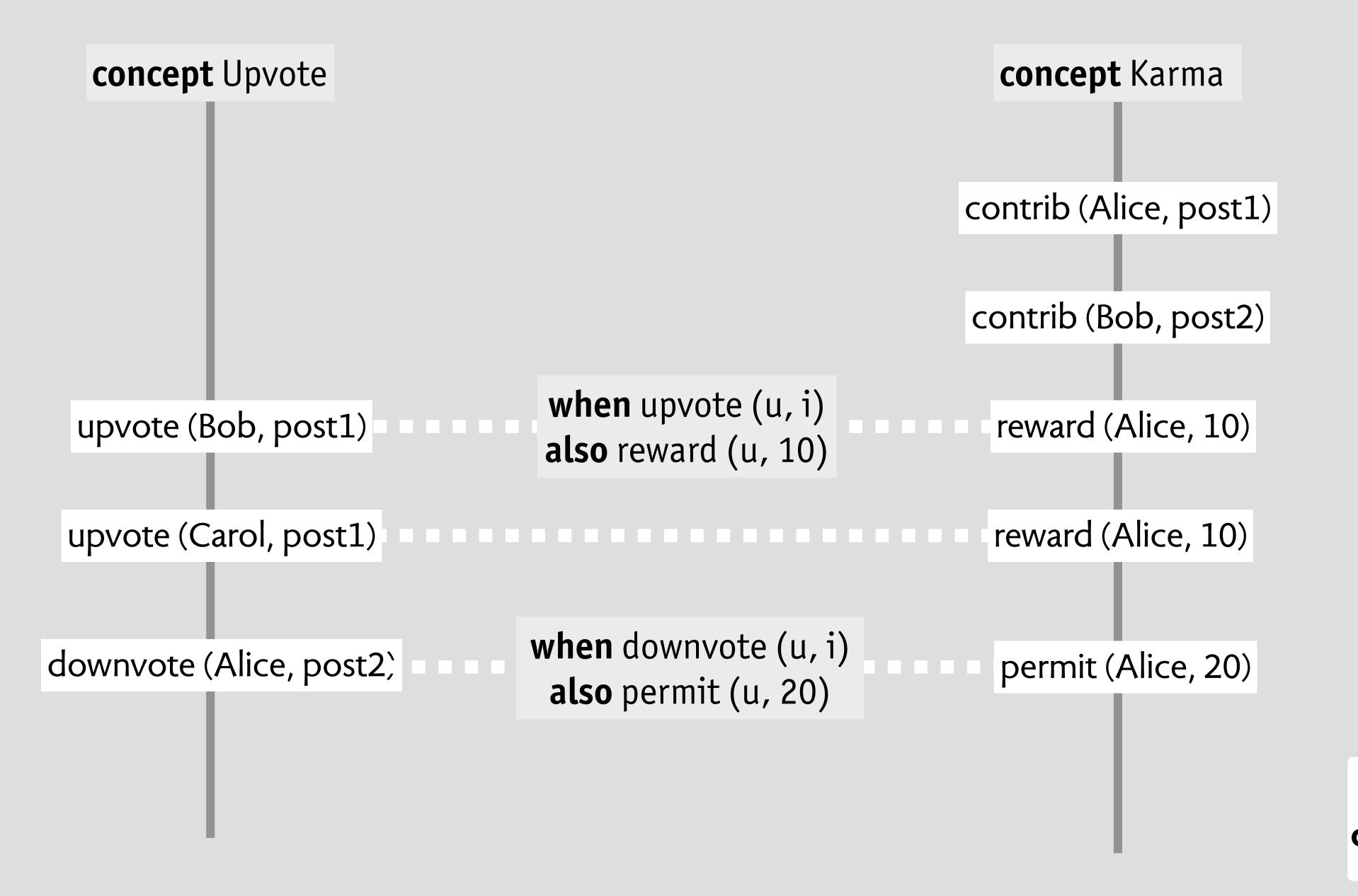


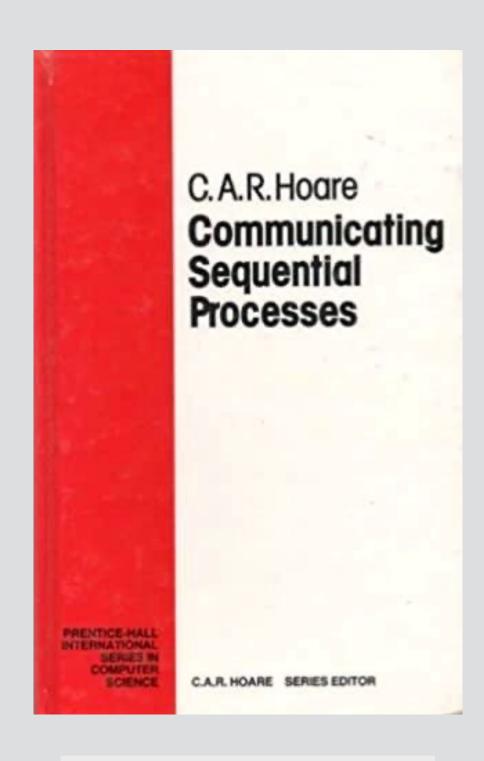






composition uses event sync from Hoare's CSP

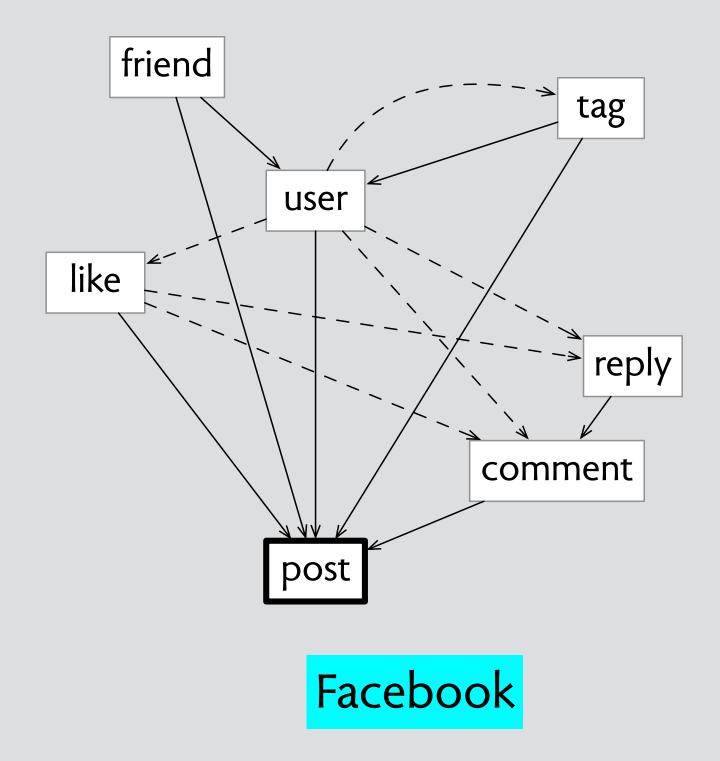


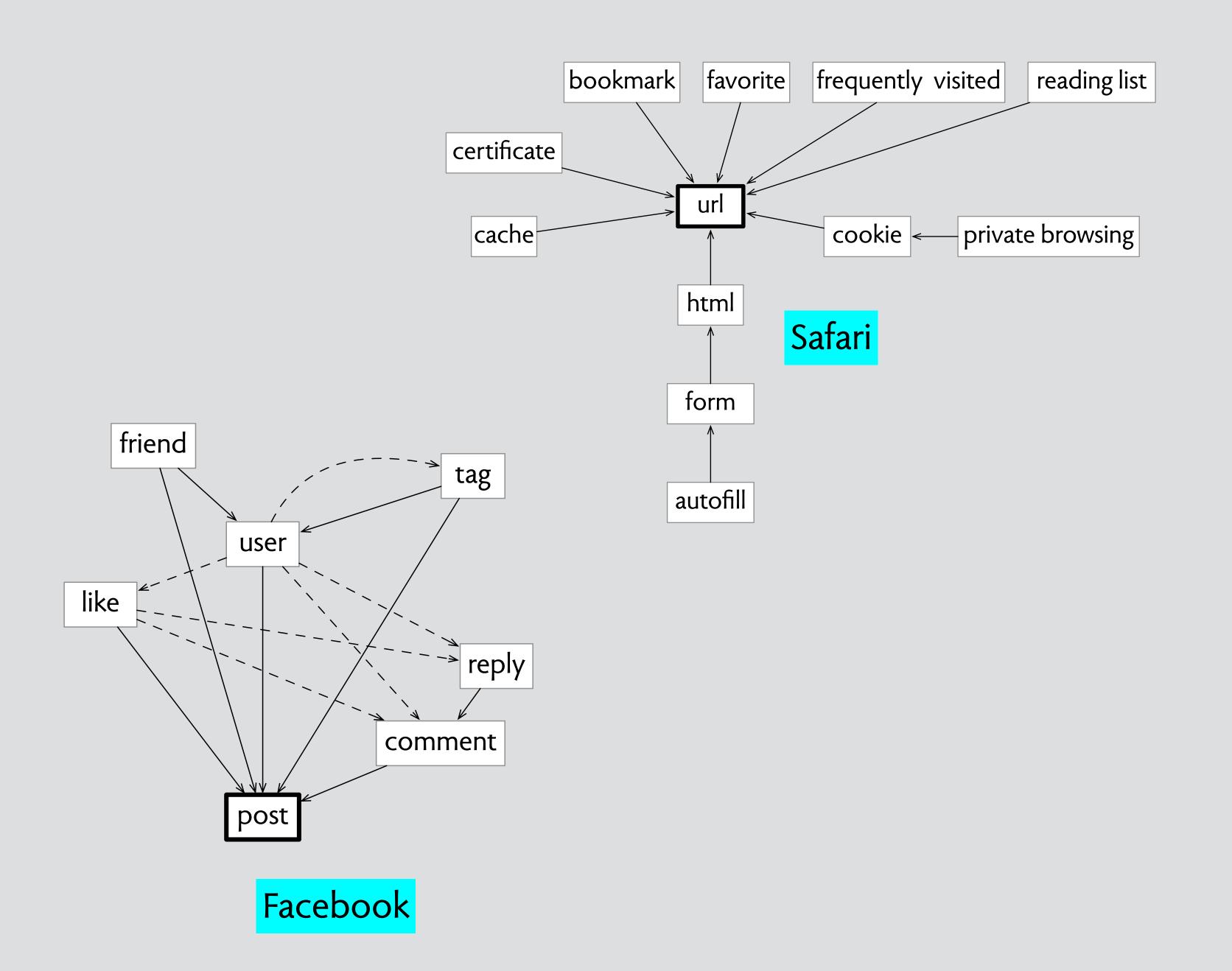


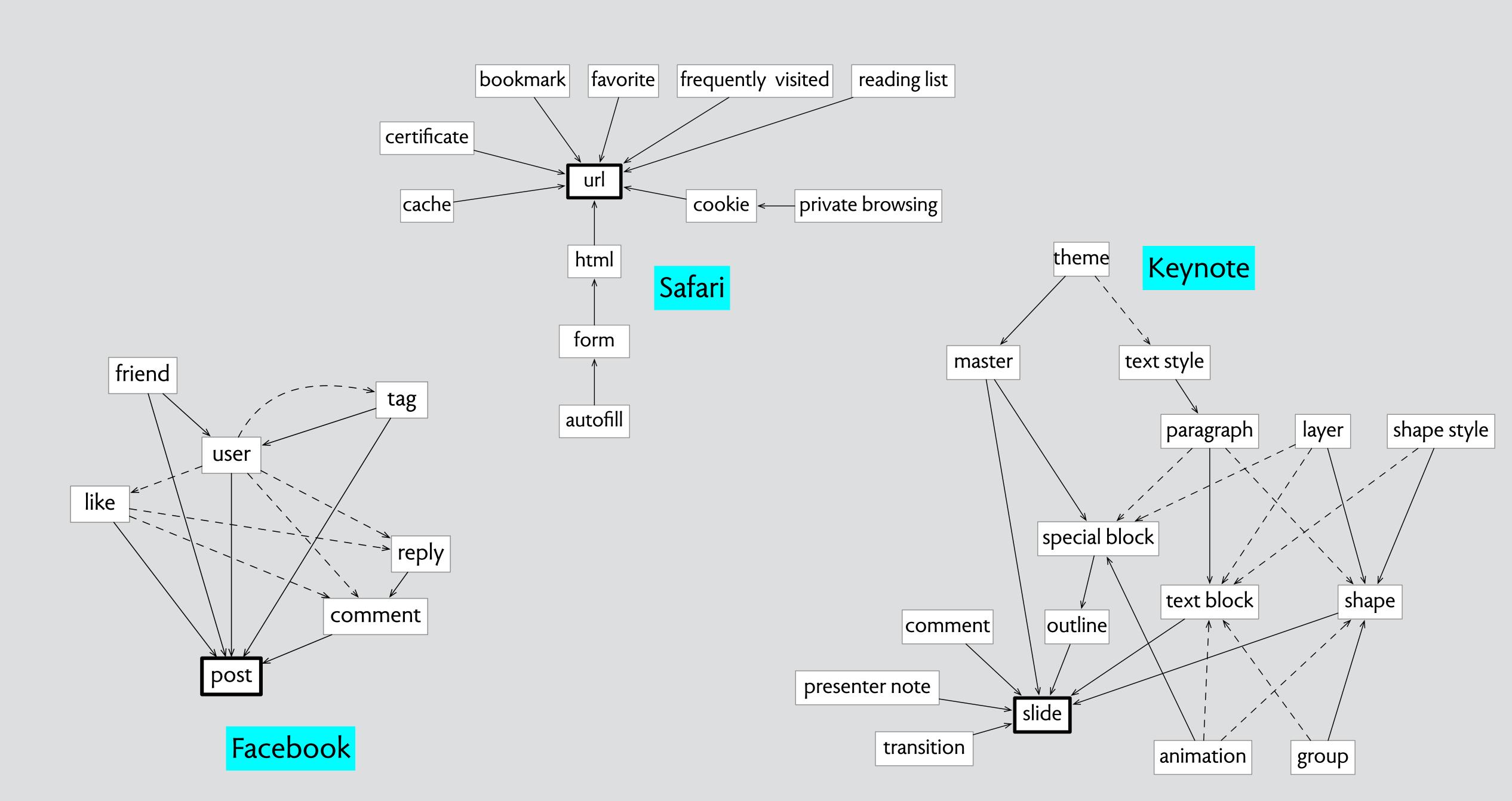
composition uses event sync from Hoare's CSP

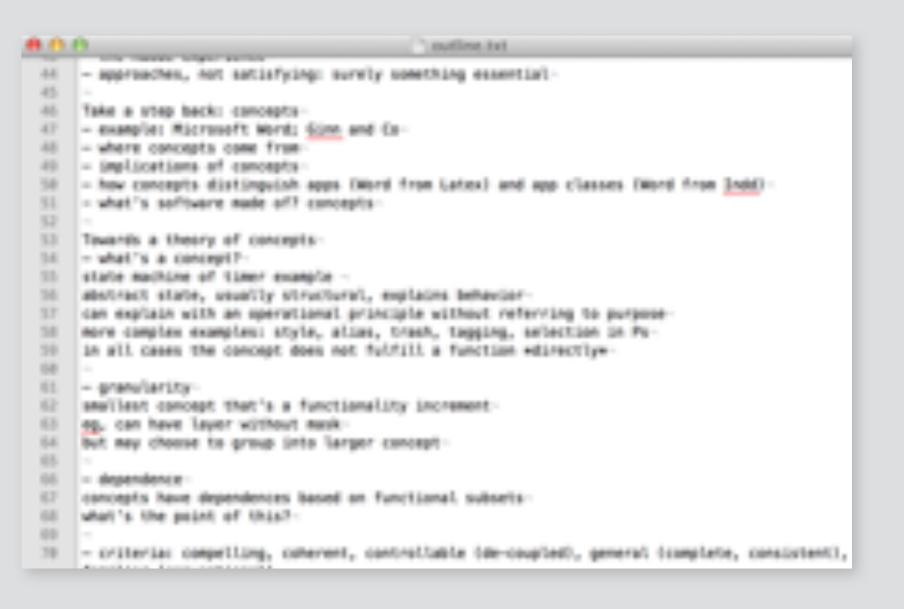
no concept coupling concepts preserve properties

so what can you do with concepts?

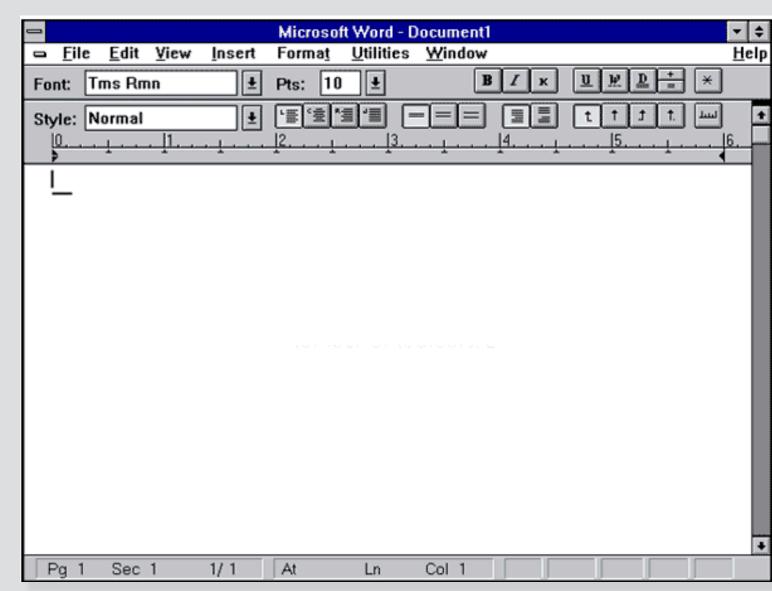




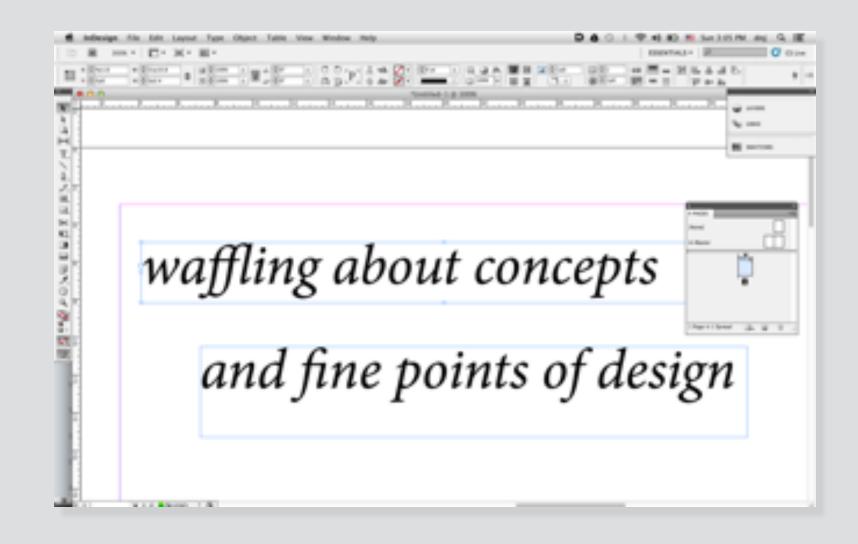




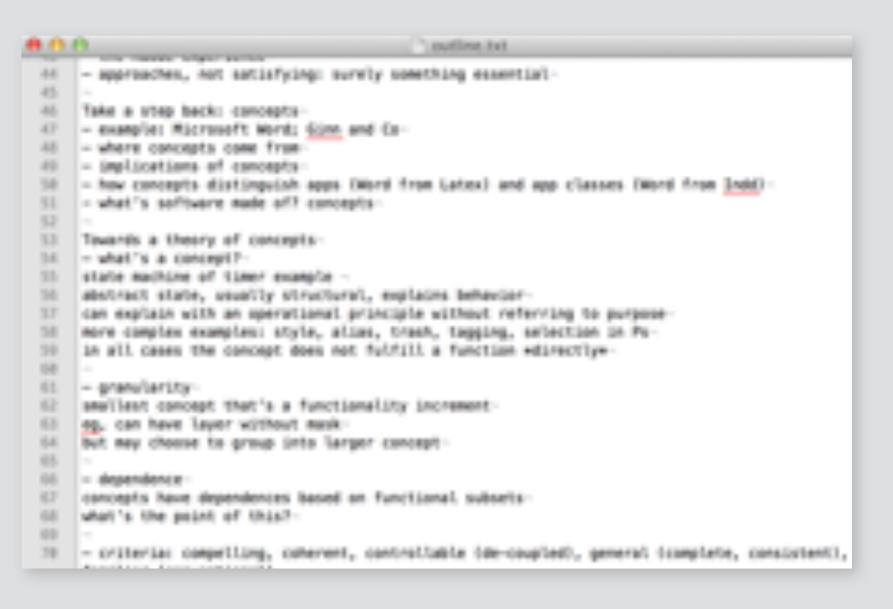
text editor



word processor



desktop publishing app

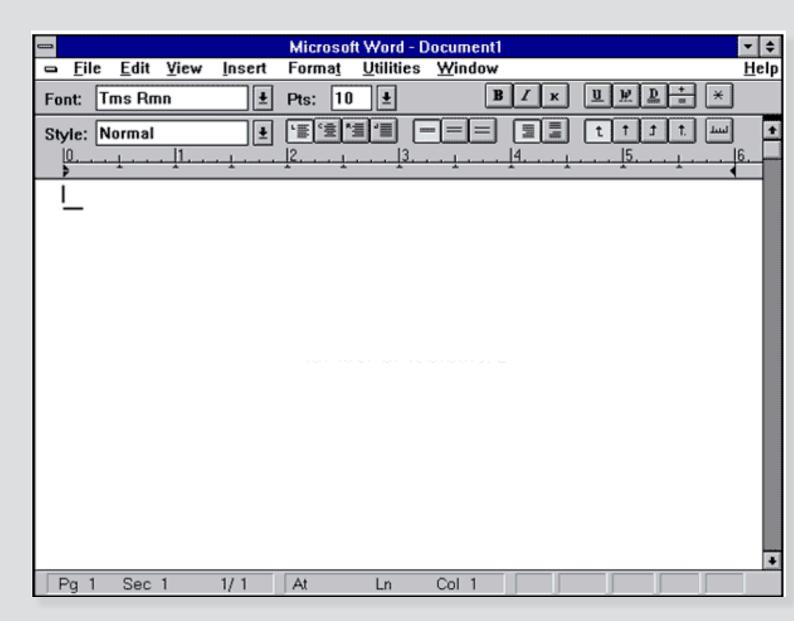


text editor

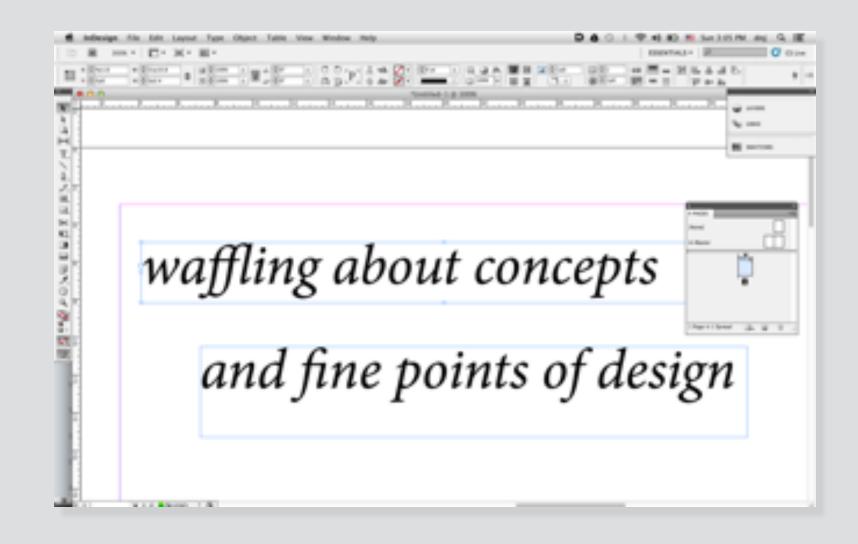
line

character set

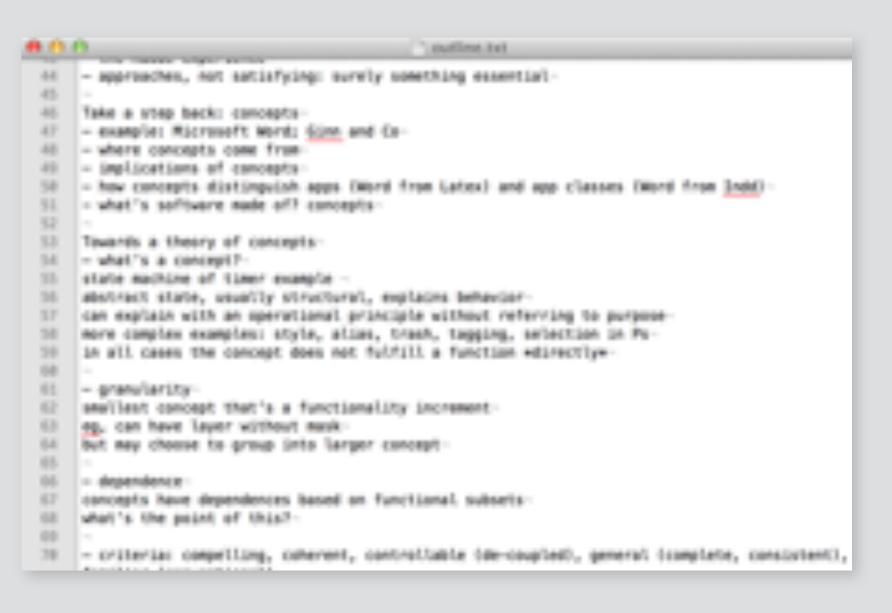
markup



word processor



desktop publishing app

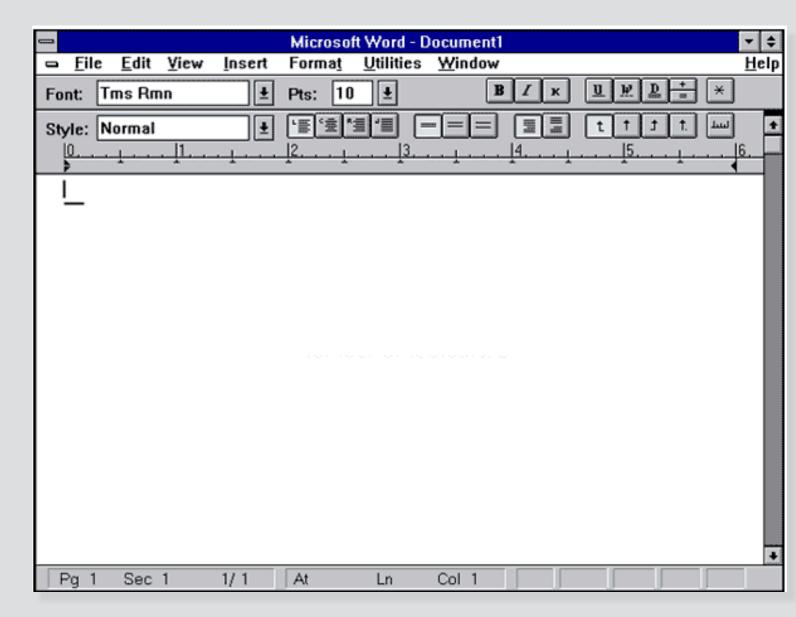


text editor

line

character set

markup

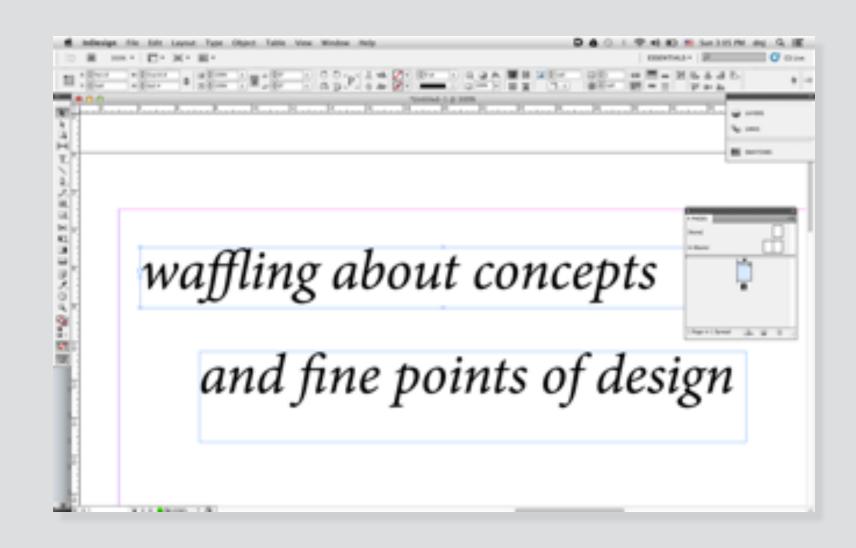


word processor

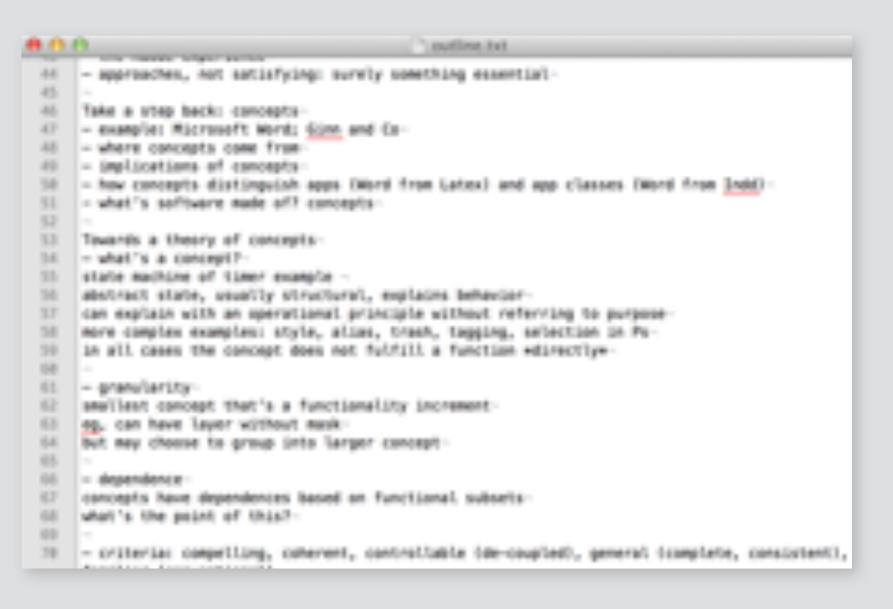
paragraph

format

style



desktop publishing app

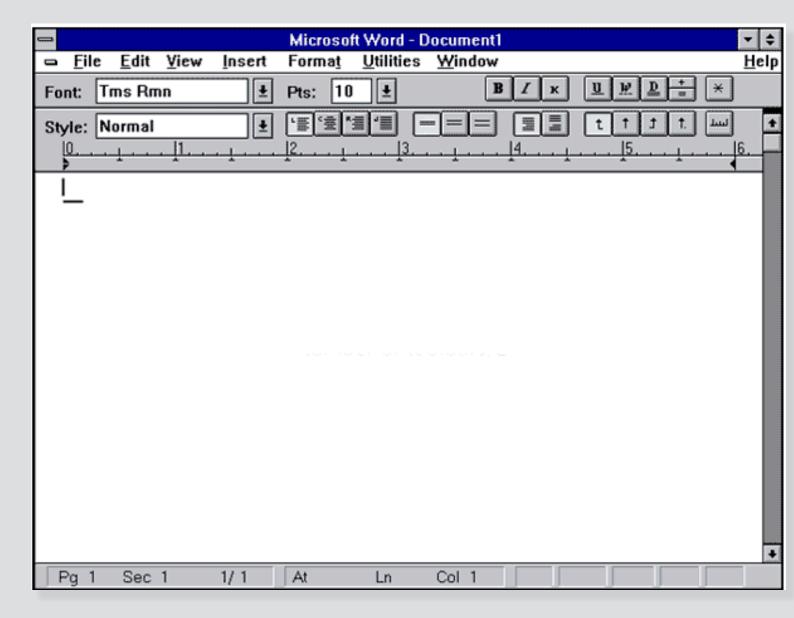


text editor

line

character set

markup

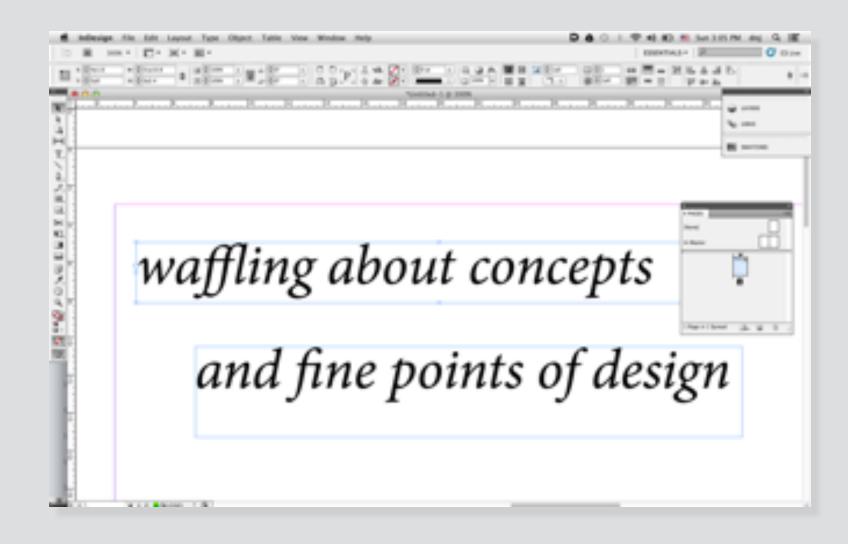


word processor

paragraph

format

style



desktop publishing app

paragraph

format

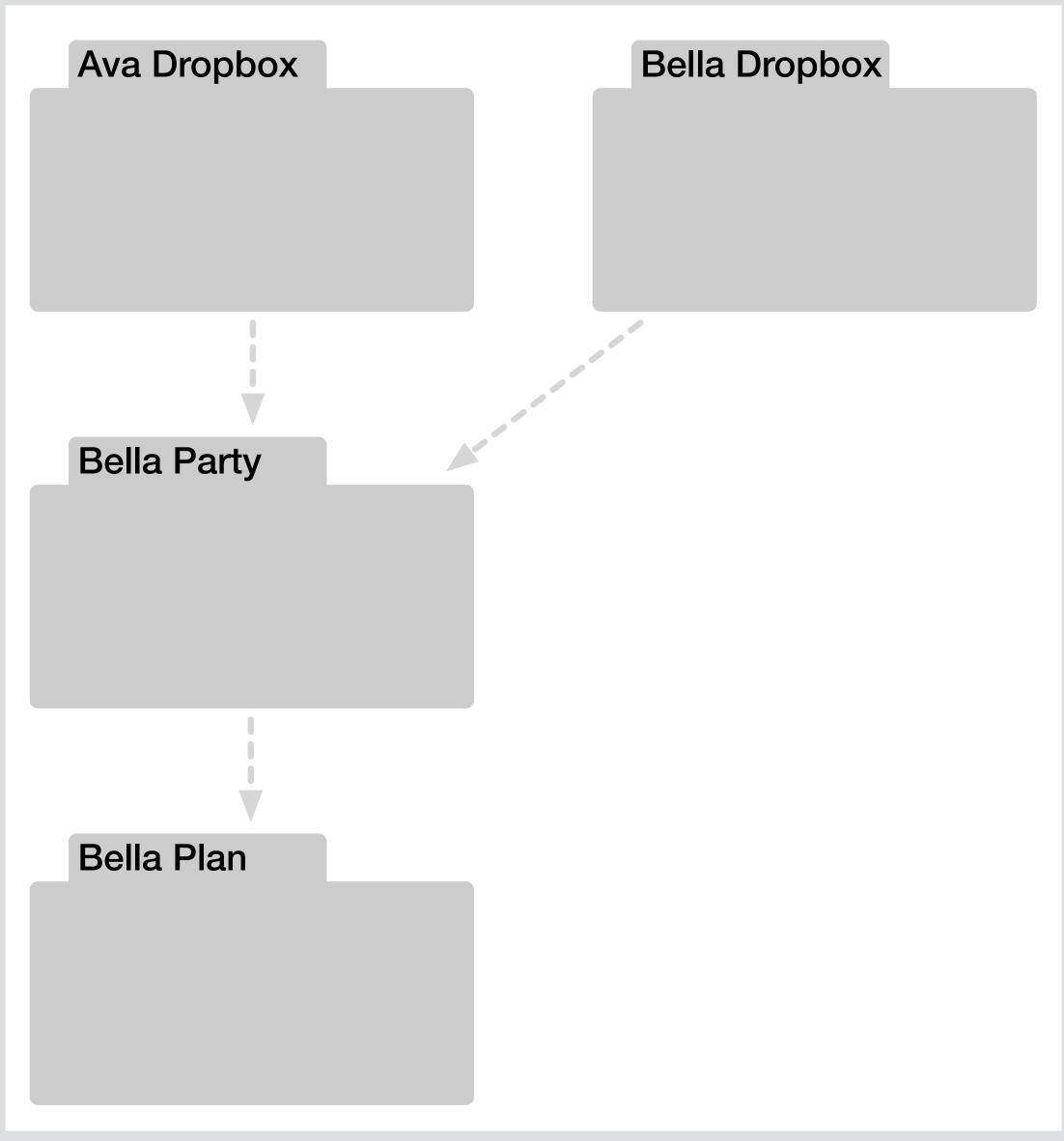
style

page

textflow

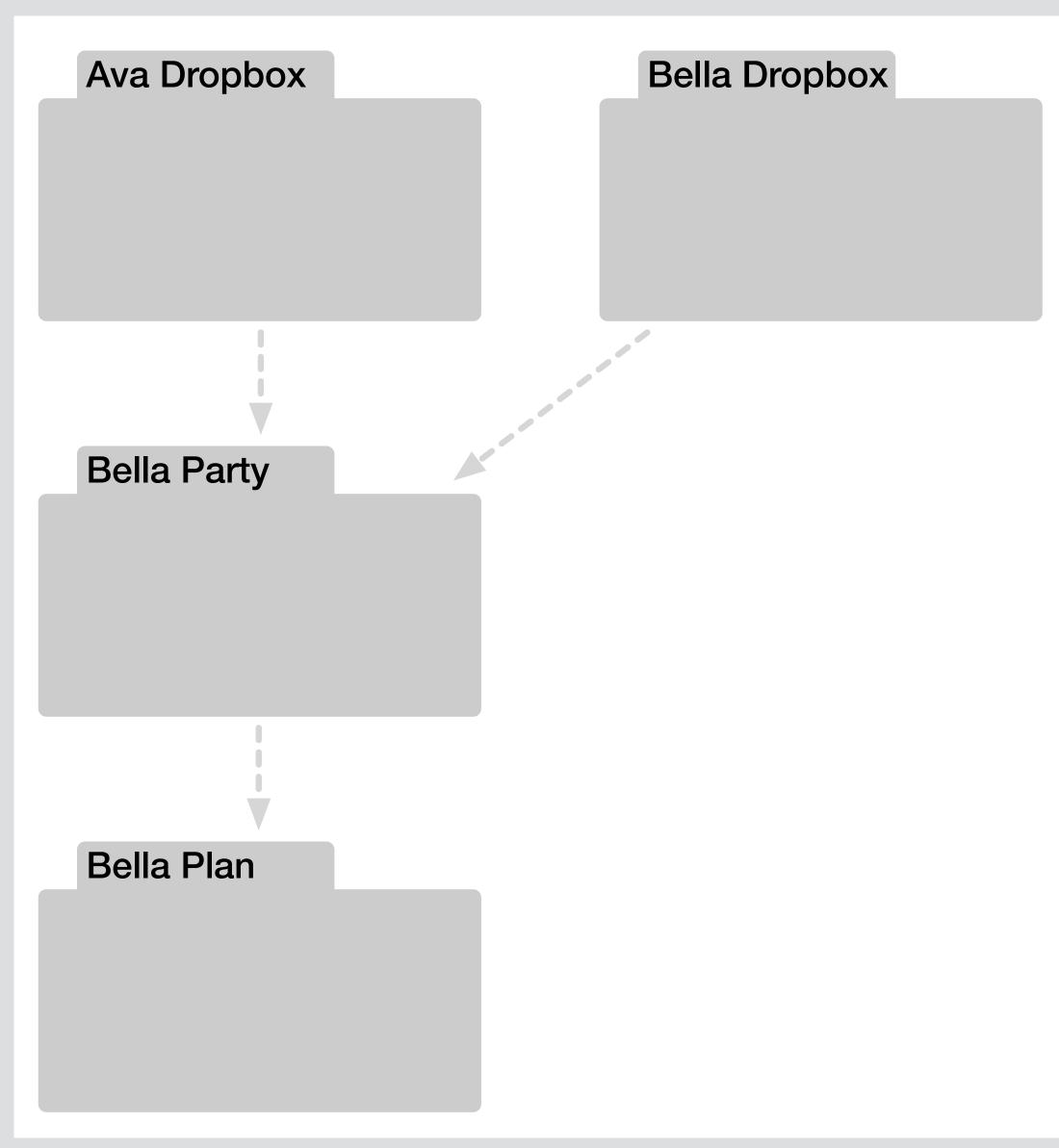
explore & evaluate individual concepts

explore & evaluate individual concepts

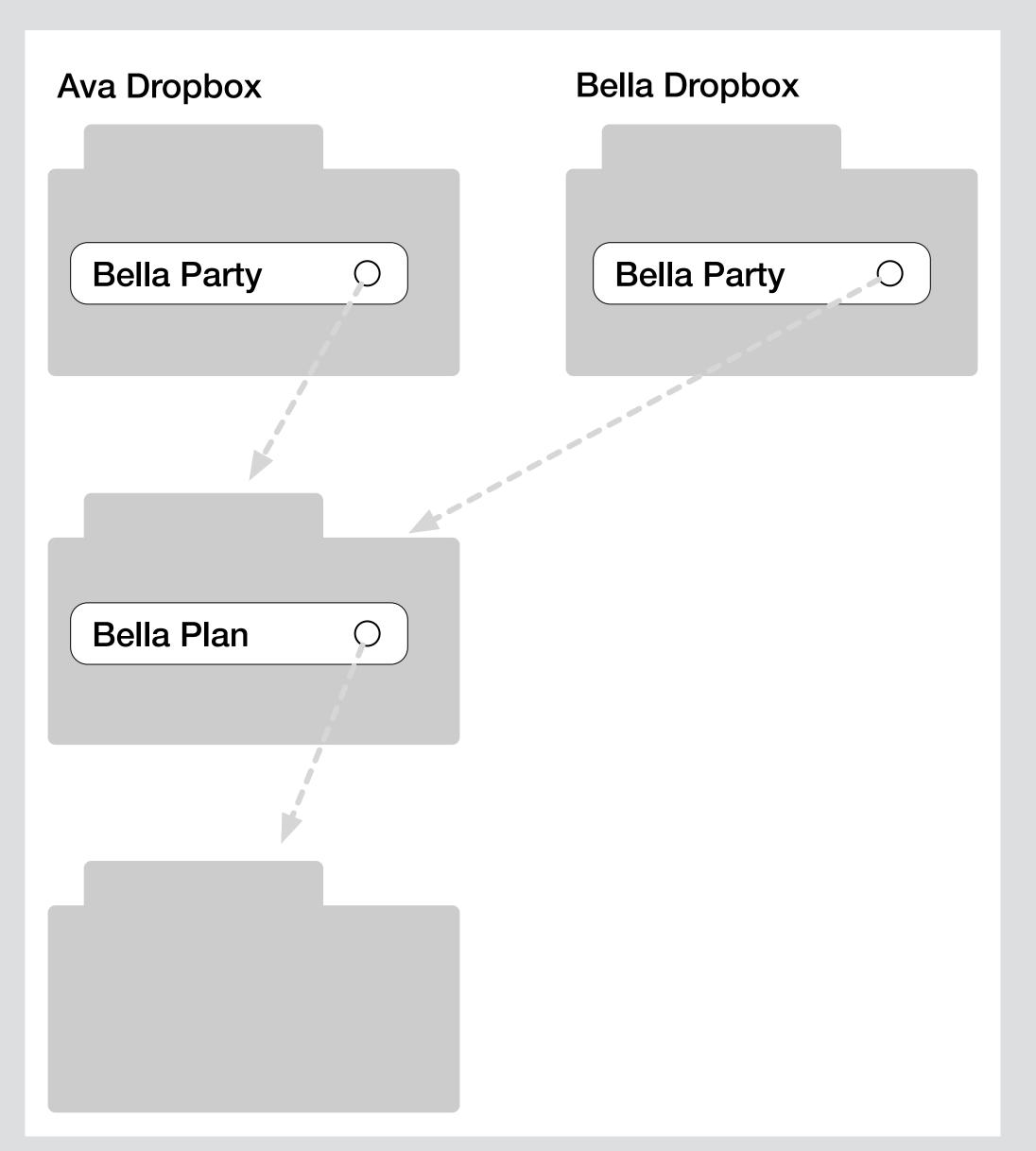


how many users believe the folder concept works

explore & evaluate individual concepts

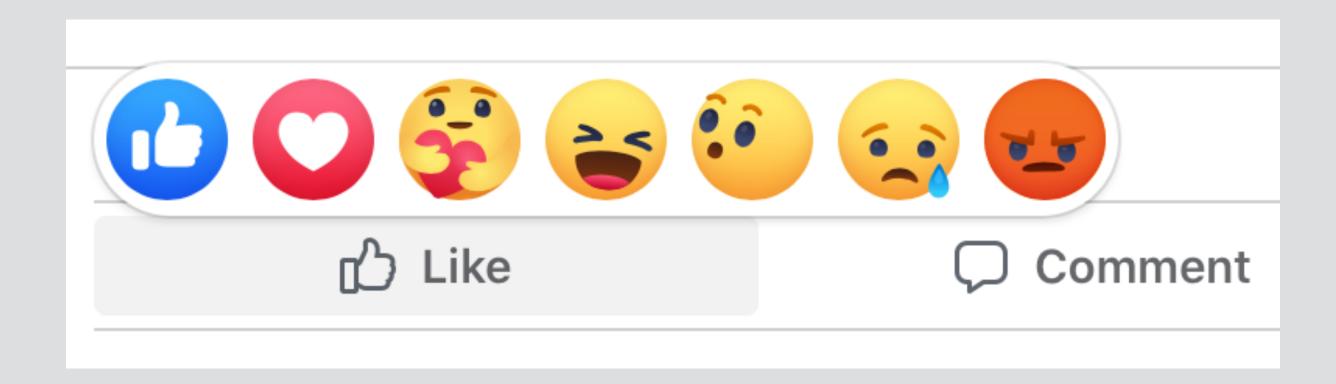


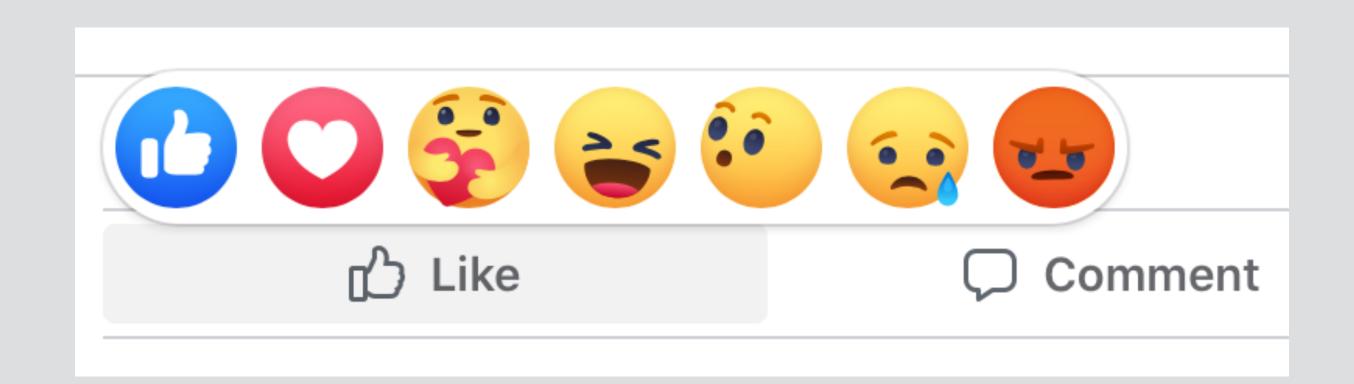
how many users believe the folder concept works



how folders actually work (in Dropbox, Unix, Multics)

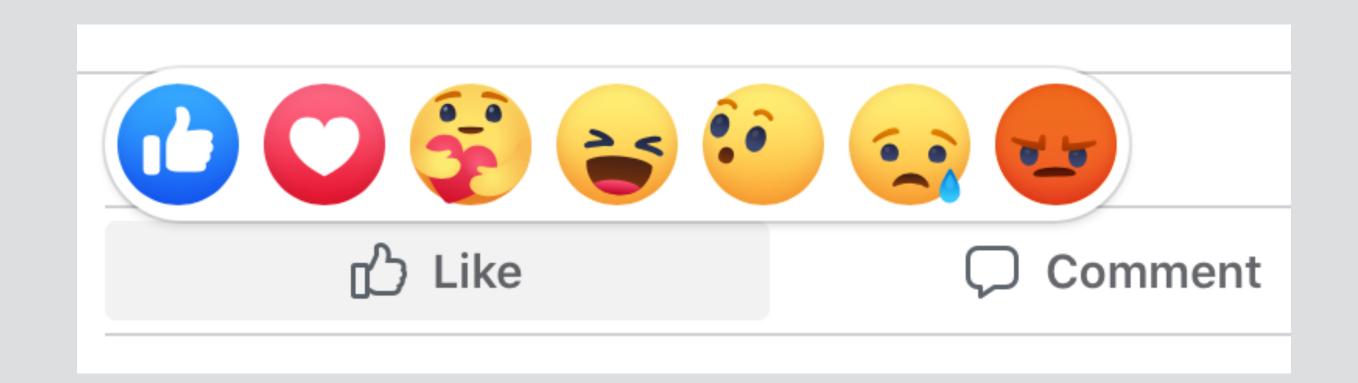
analyze how concepts fit together







concept Upvote
purpose rank items by popularity
actions
 upvote (u: User, i: Item)
...





concept Upvote purpose rank items by popularity actions

upvote (u: User, i: Item)

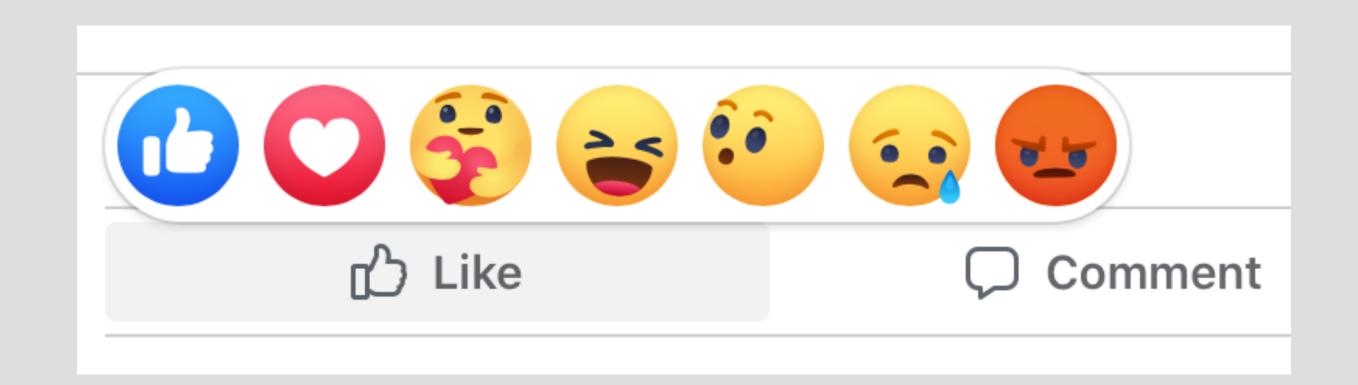
• • •



concept Reaction
purpose convey emotion to author
actions

reactAngry (u: User, i: Item)

• • •



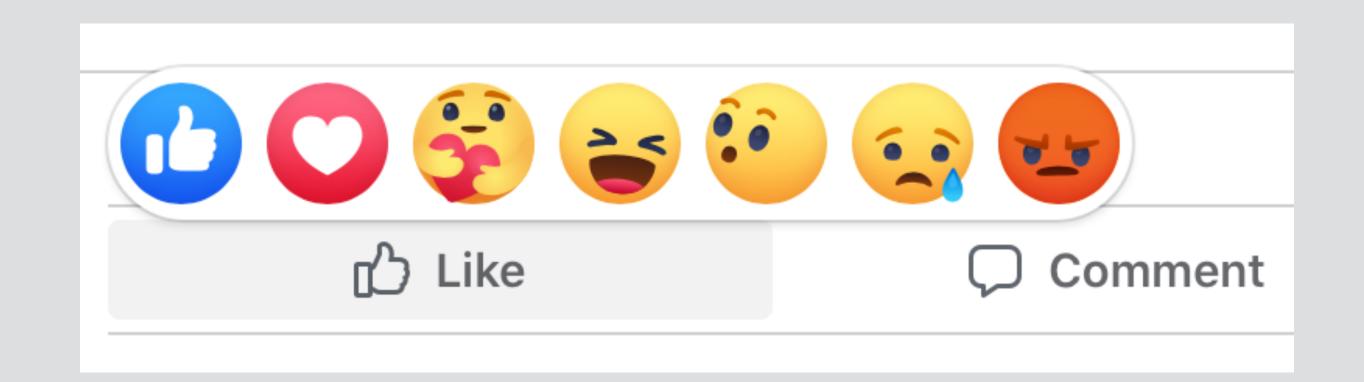




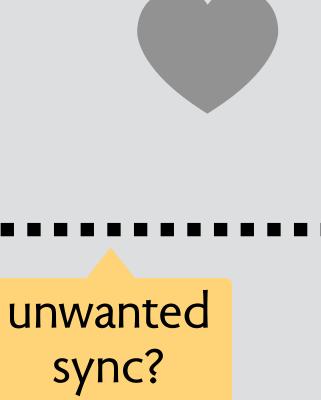
concept Reaction
purpose convey emotion to author
actions

reactAngry (u: User, i: Item)

• • •





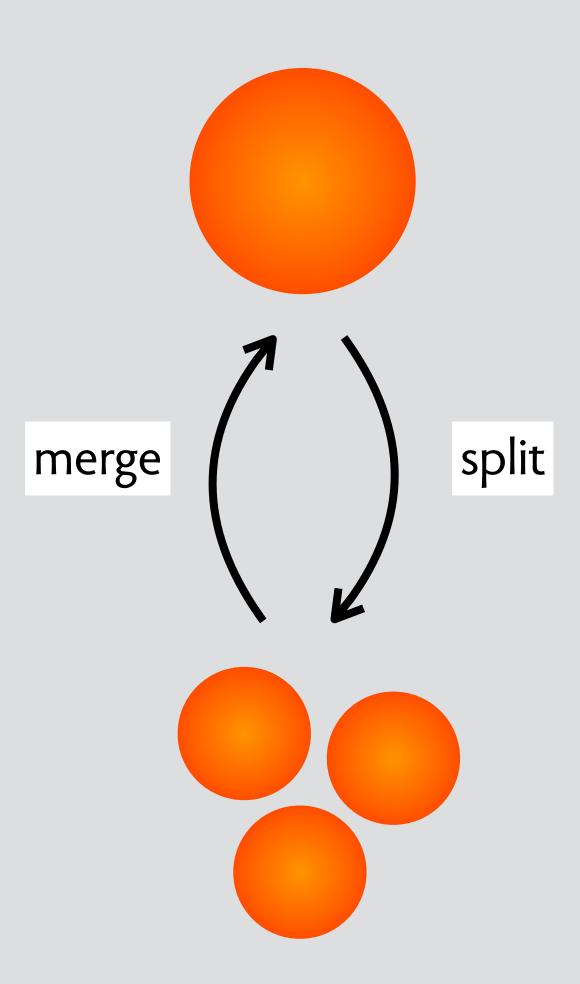


concept Reaction
purpose convey emotion to author
actions
reactAngry (u: User, i: Item)

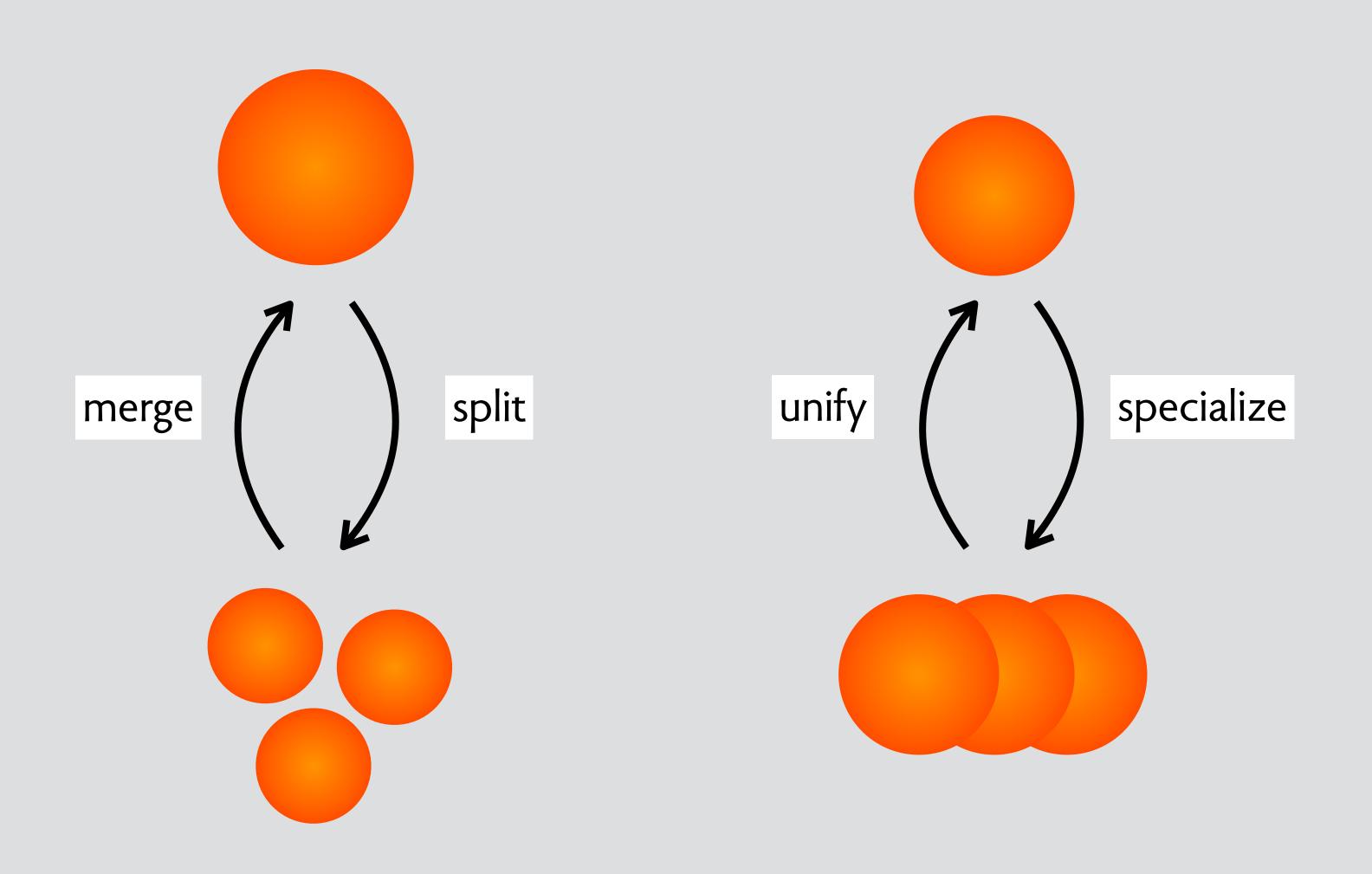
design moves mechanical analogs



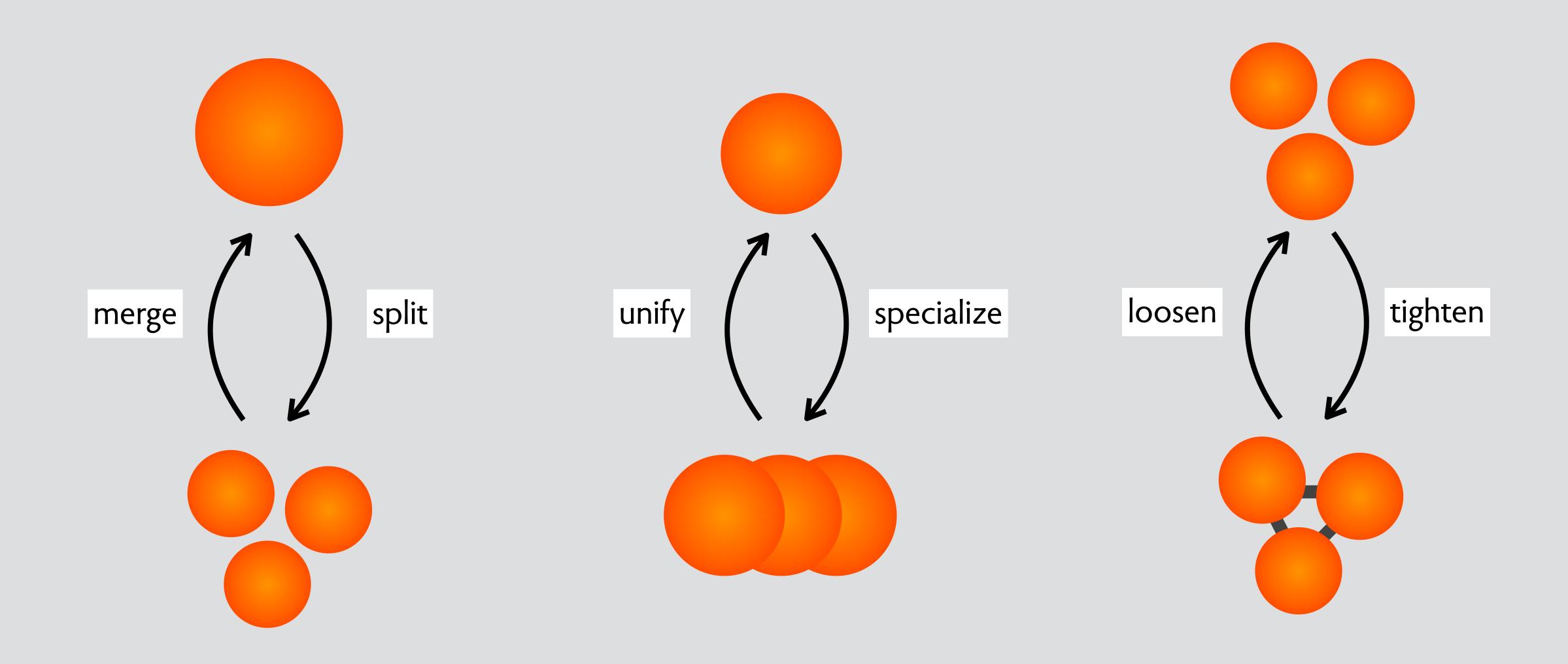
three pairs of design moves



three pairs of design moves



three pairs of design moves



split-merge: tradeoff simplicity/flexibility

split-merge: tradeoff simplicity/flexibility



photocopier

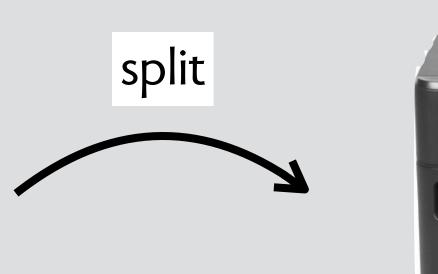


printer + scanner

split-merge: tradeoff simplicity/flexibility



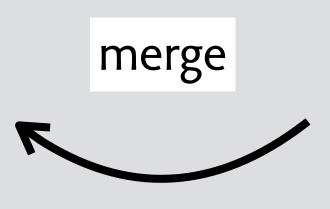
photocopier



printer + scanner



emergency flashlight

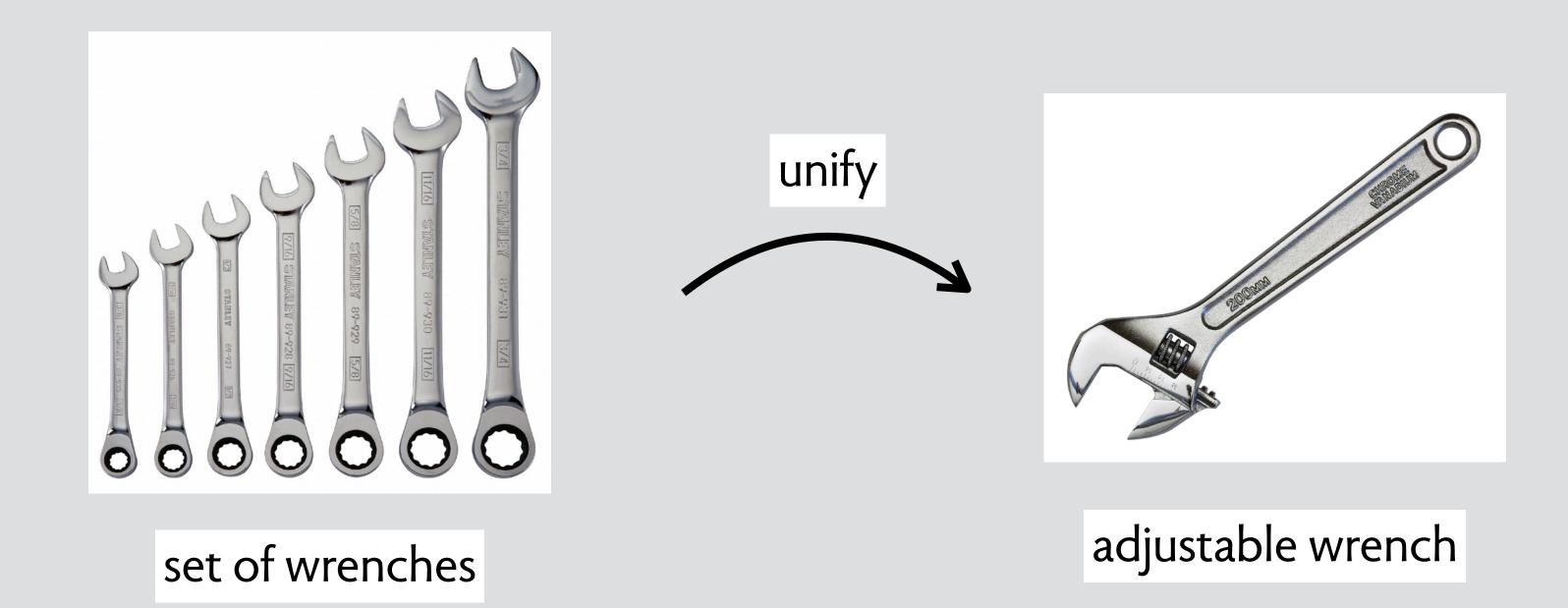




flashlight + battery + charger

unify-specialize: tradeoff simplicity/specificity

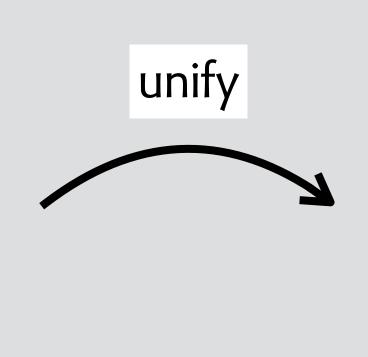
unify-specialize: tradeoff simplicity/specificity



unify-specialize: tradeoff simplicity/specificity



set of wrenches



adjustable wrench



macro lens





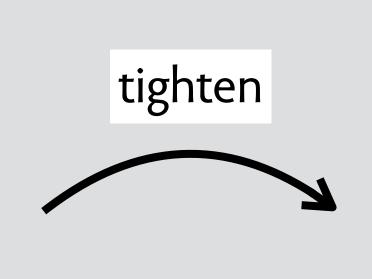
general-purpose lens

tighten-loosen: tradeoff automation/flexibility

tighten-loosen: tradeoff automation/flexibility









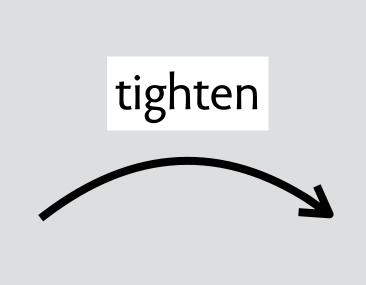
light pull / door lock

airplane toilet lock

tighten-loosen: tradeoff automation/flexibility







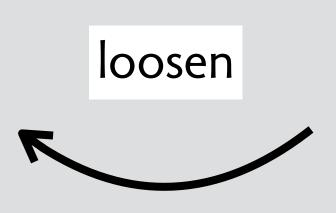


light pull / door lock

airplane toilet lock



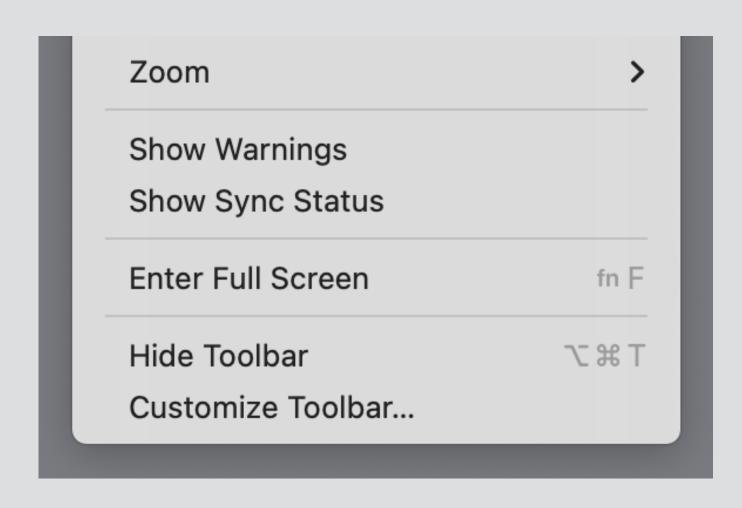




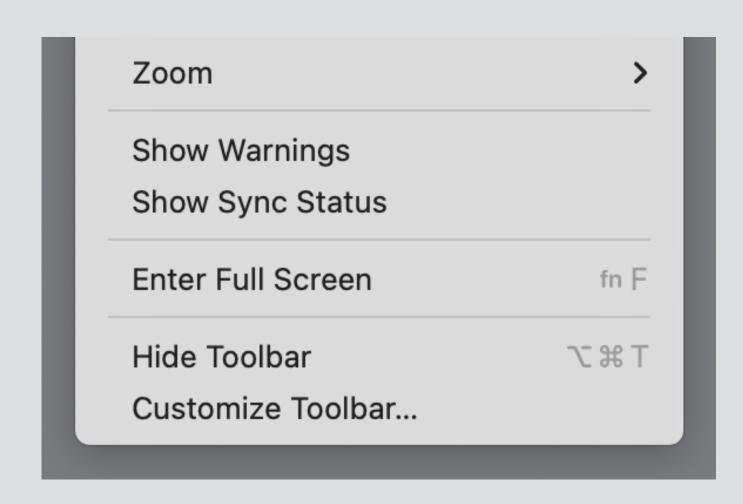


rotary dimmer switch

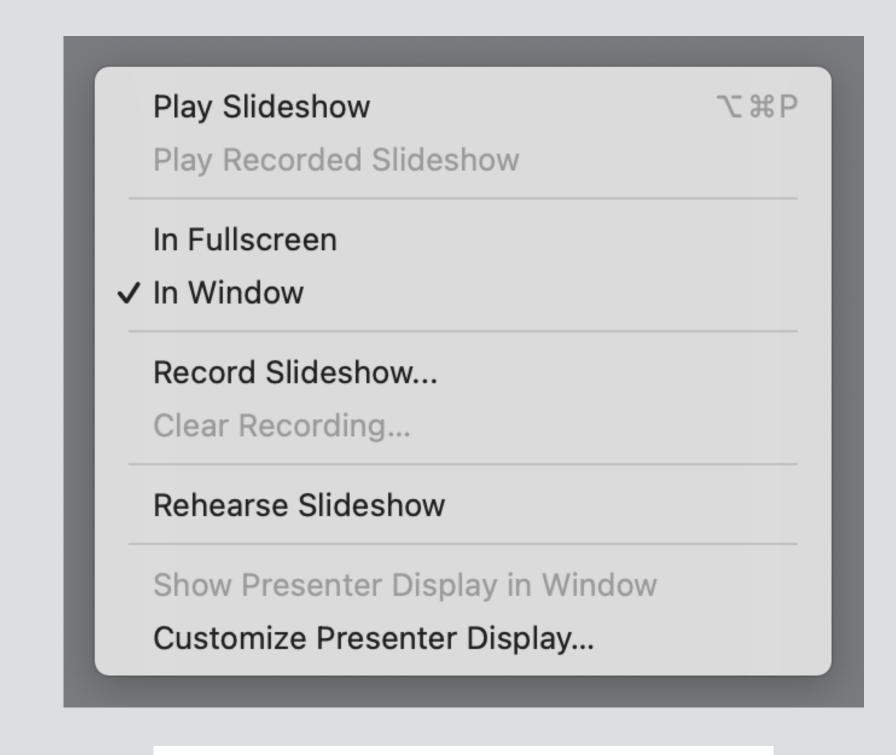
successful design moves in software



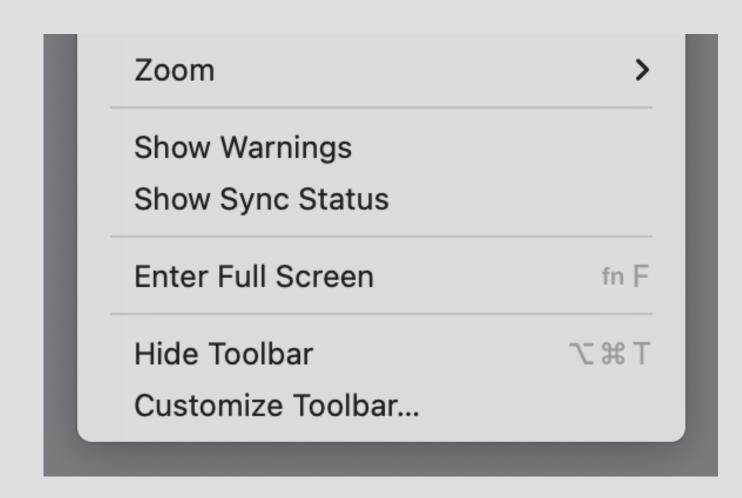
full screen toggle emerges as partial concept (c. 2010?)



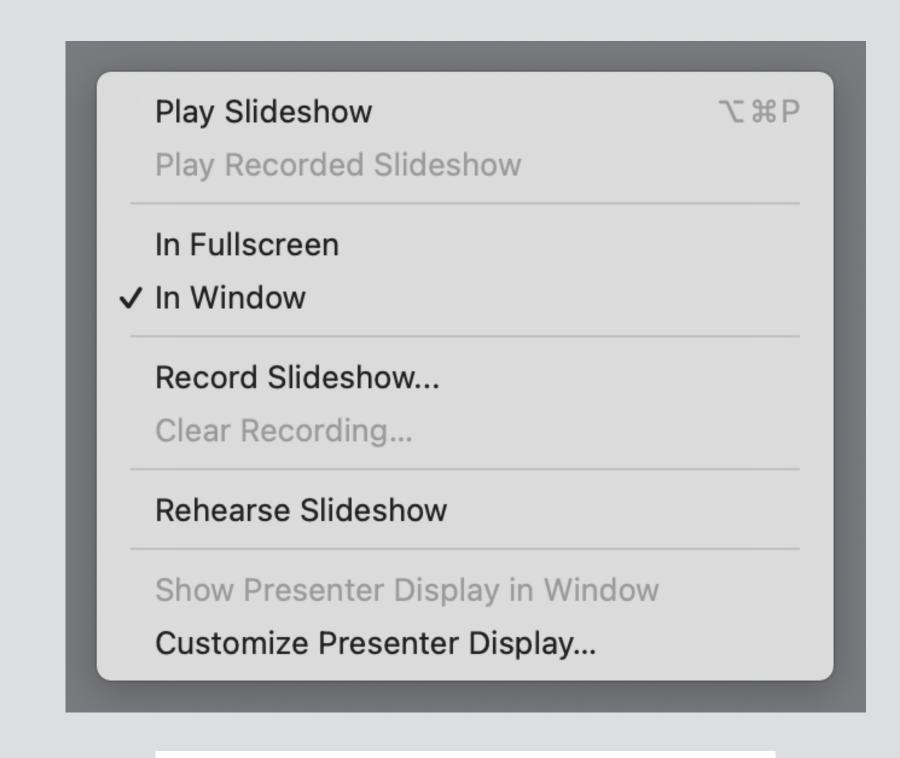
full screen toggle emerges as partial concept (c. 2010?)



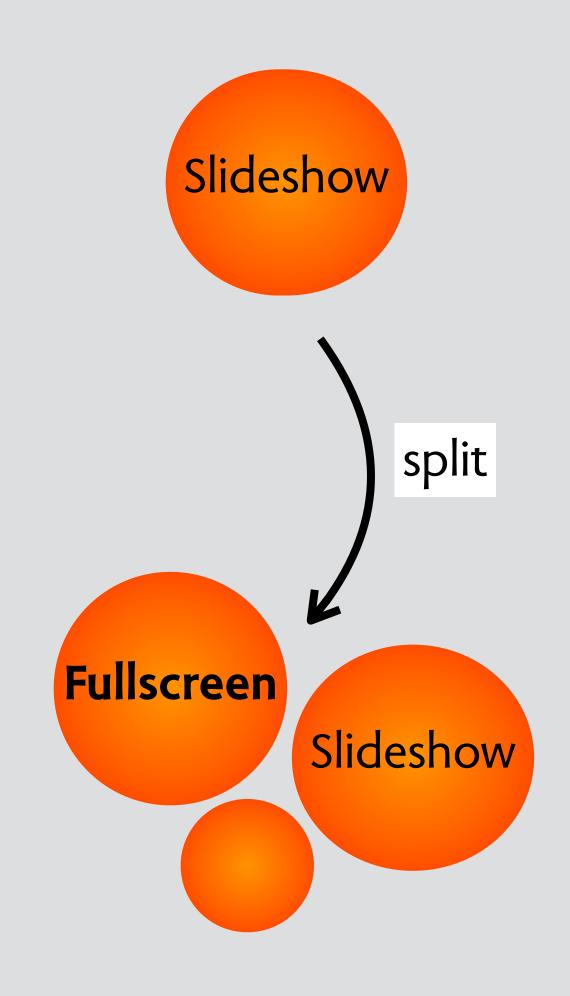
play-in-window option now an independent concept (2021)

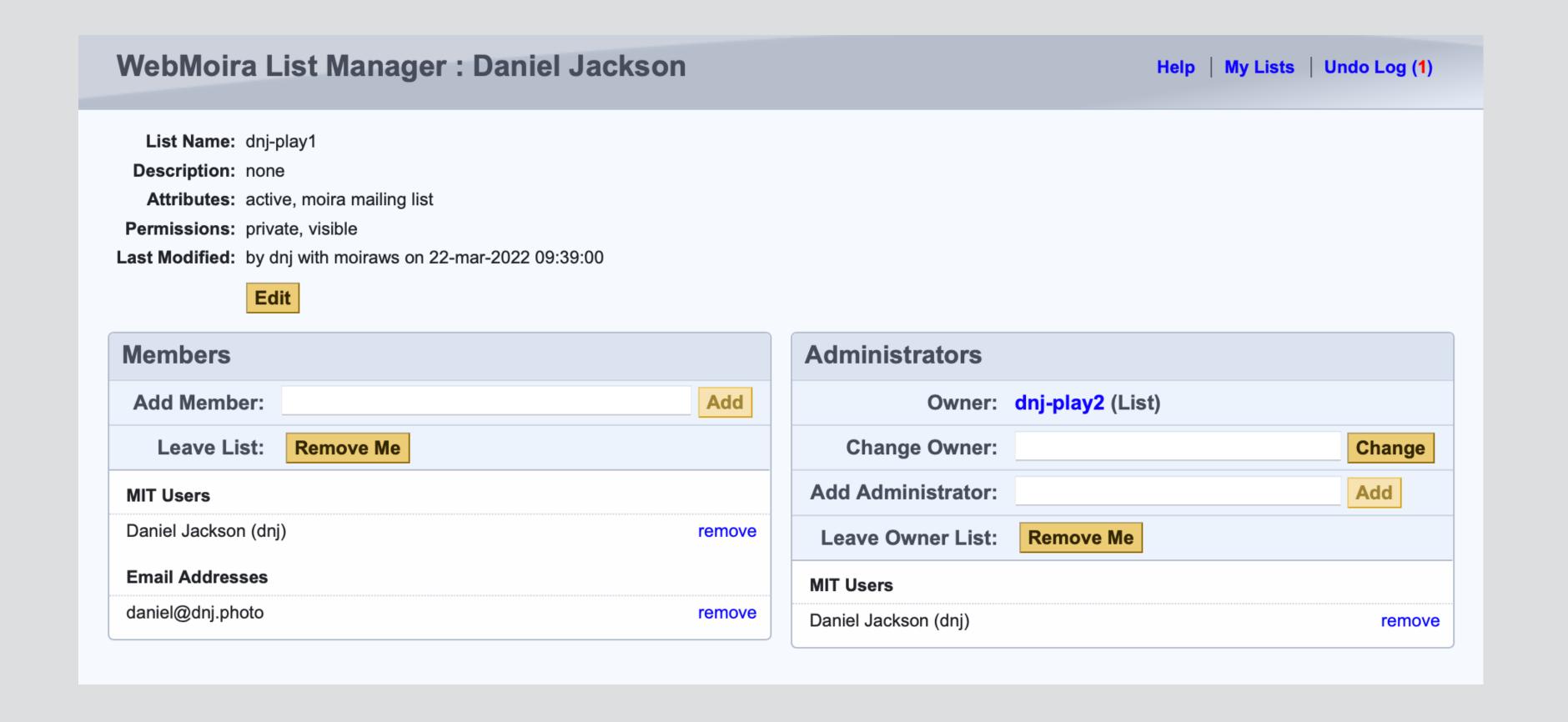


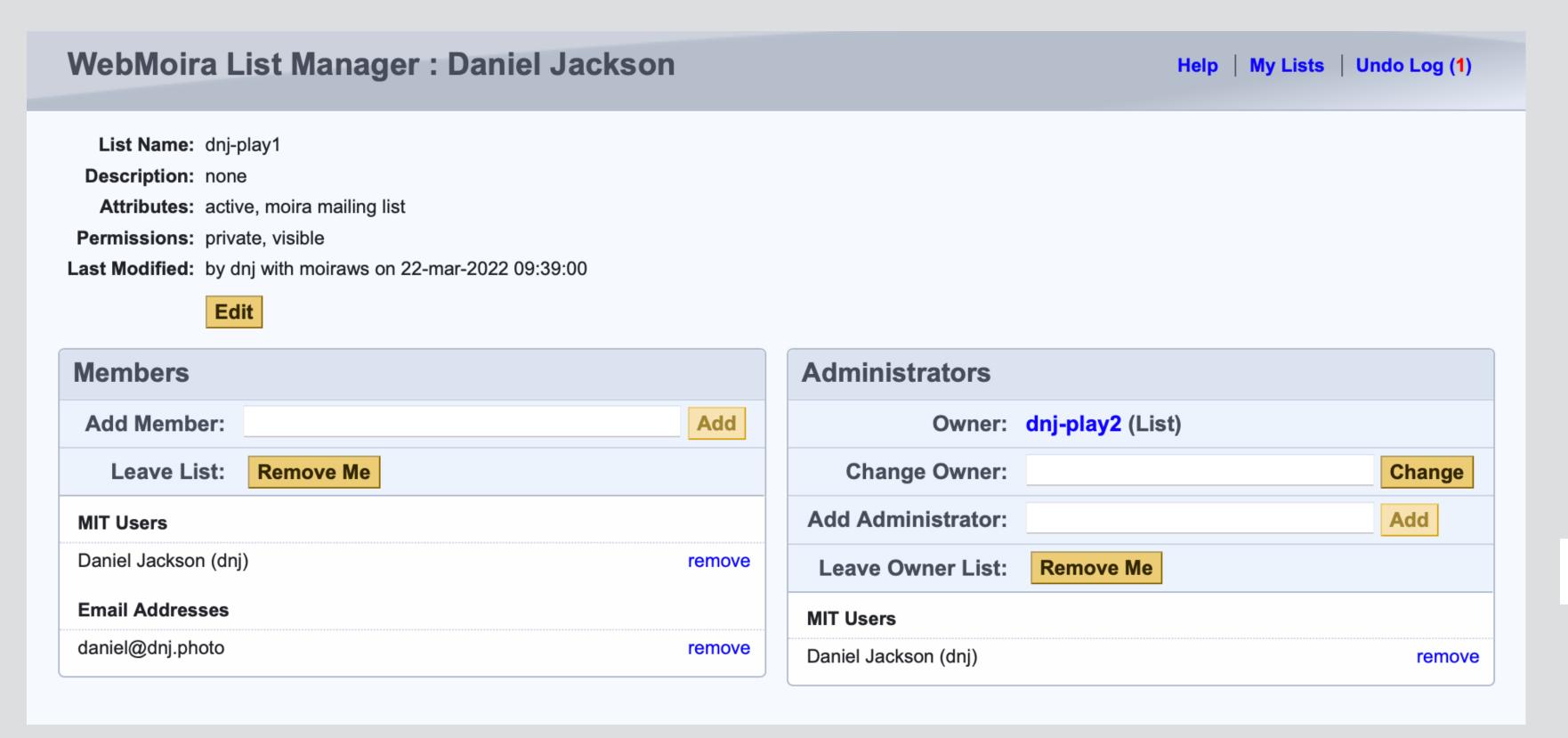
full screen toggle emerges as partial concept (c. 2010?)

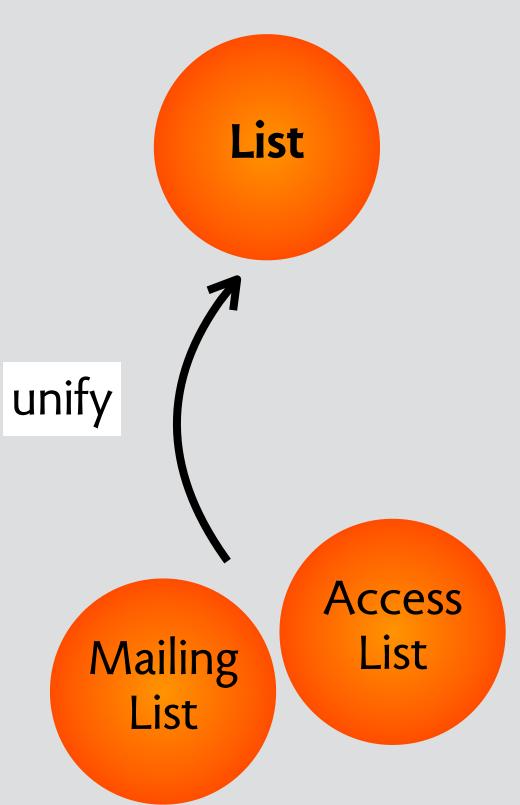


play-in-window option now an independent concept (2021)

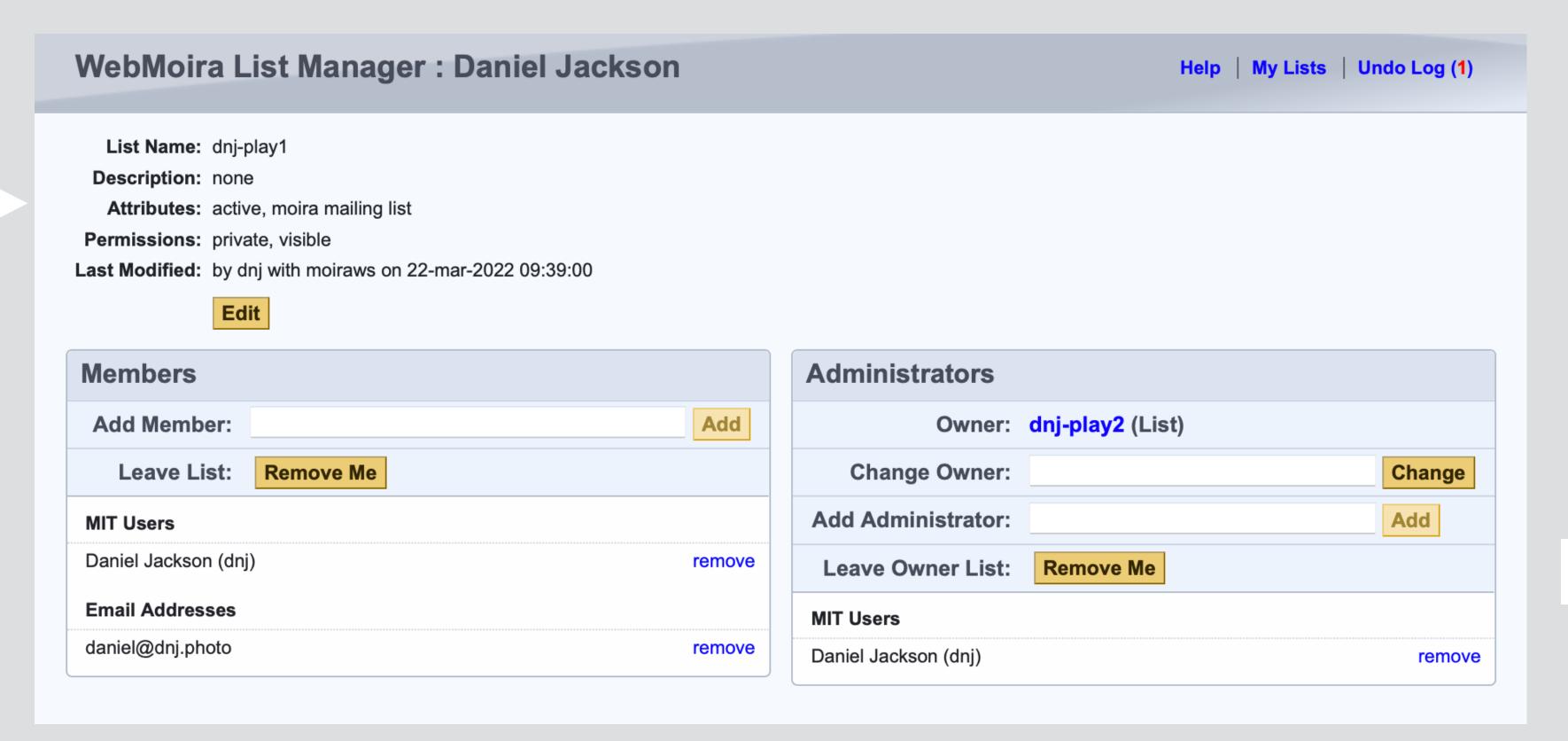


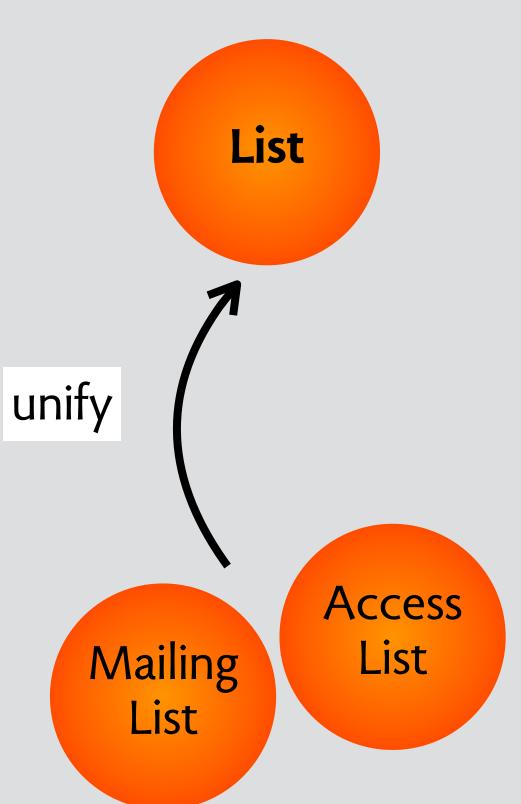






can toggle mailing list attribute

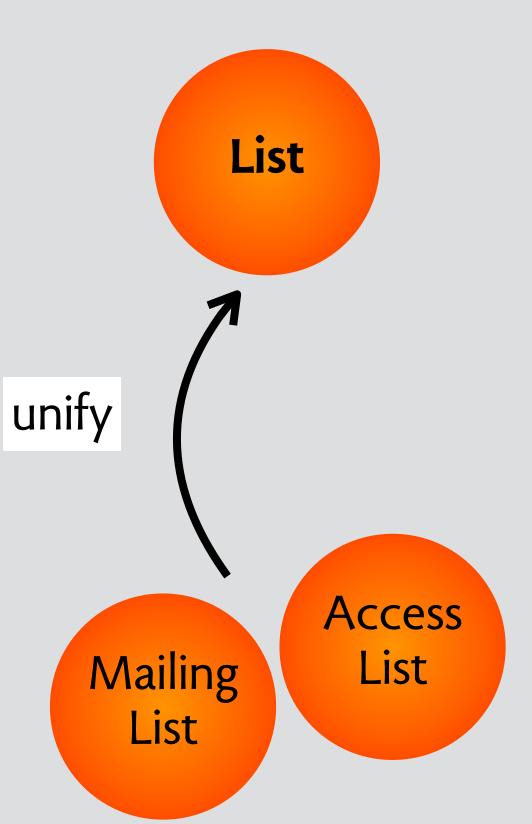


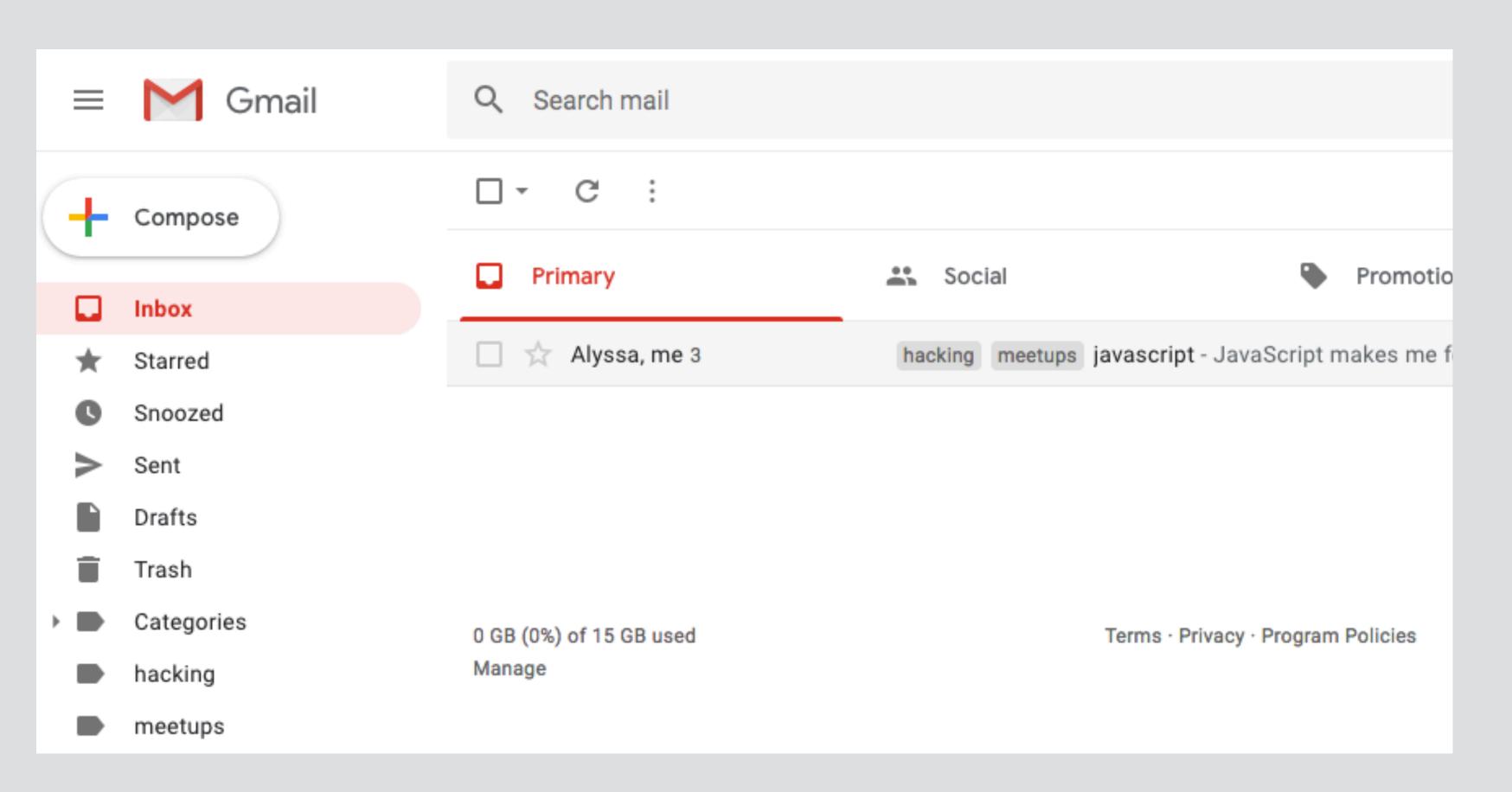


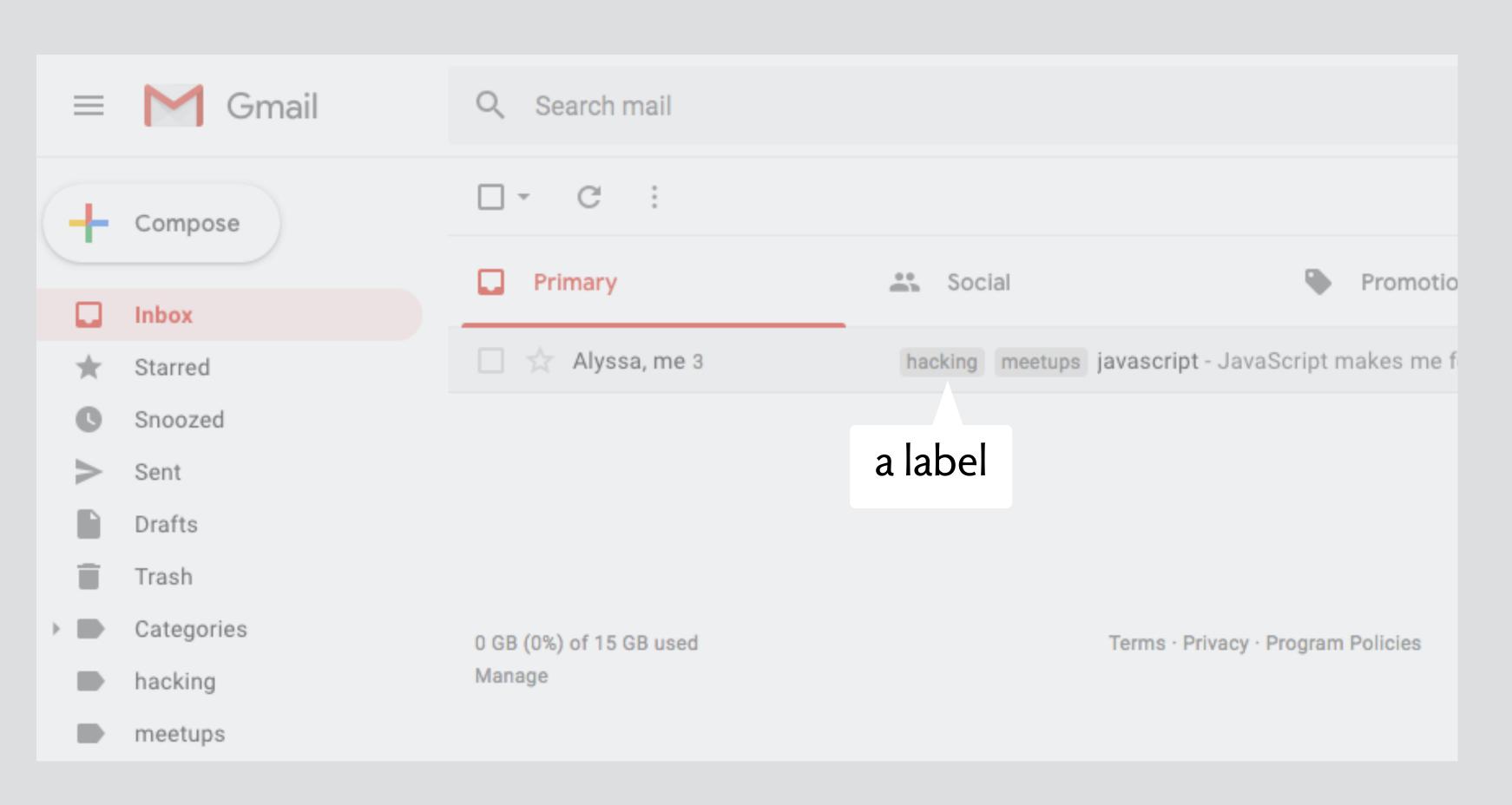
can toggle mailing list attribute

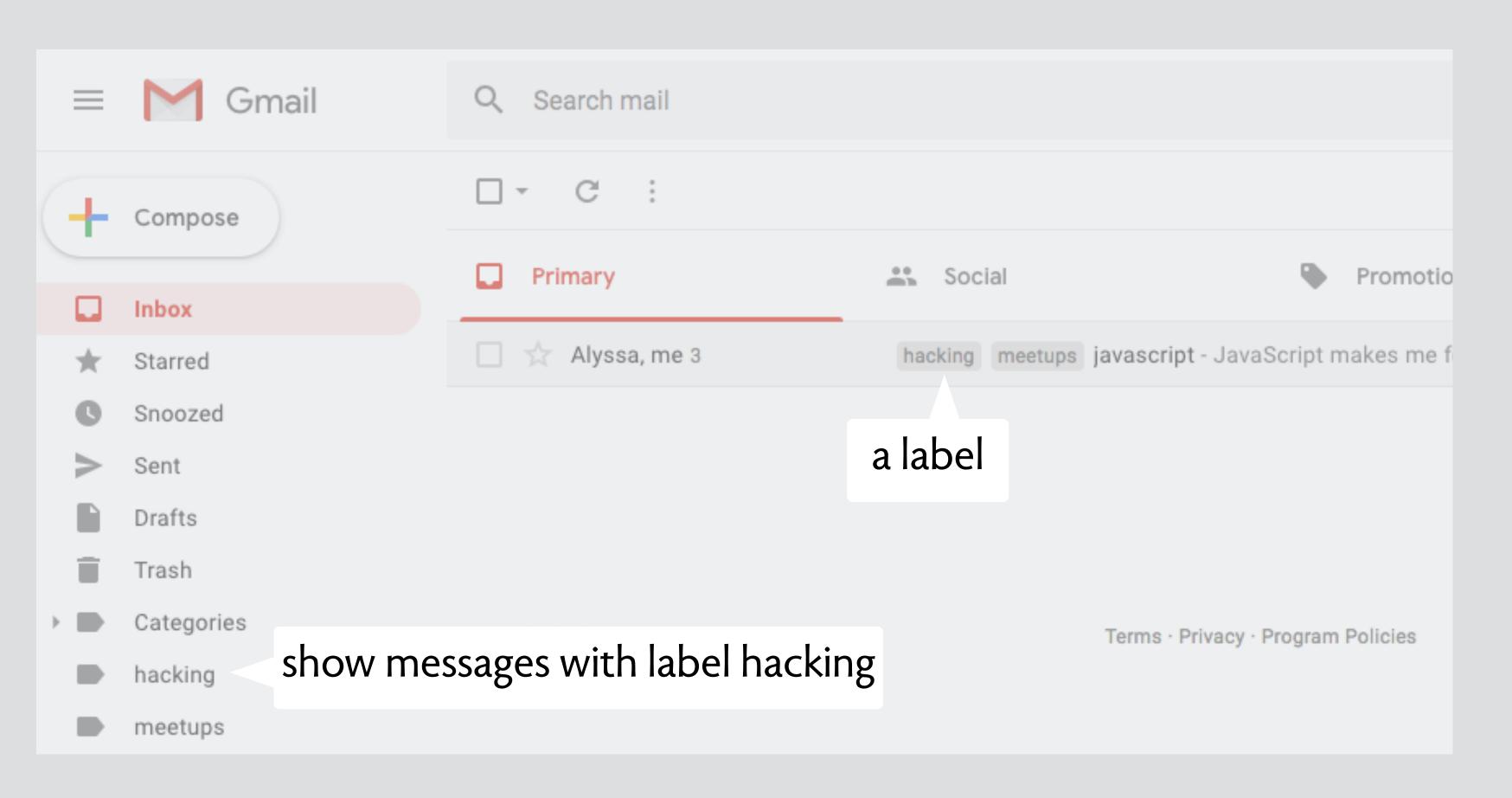
can create admin list with no login users!

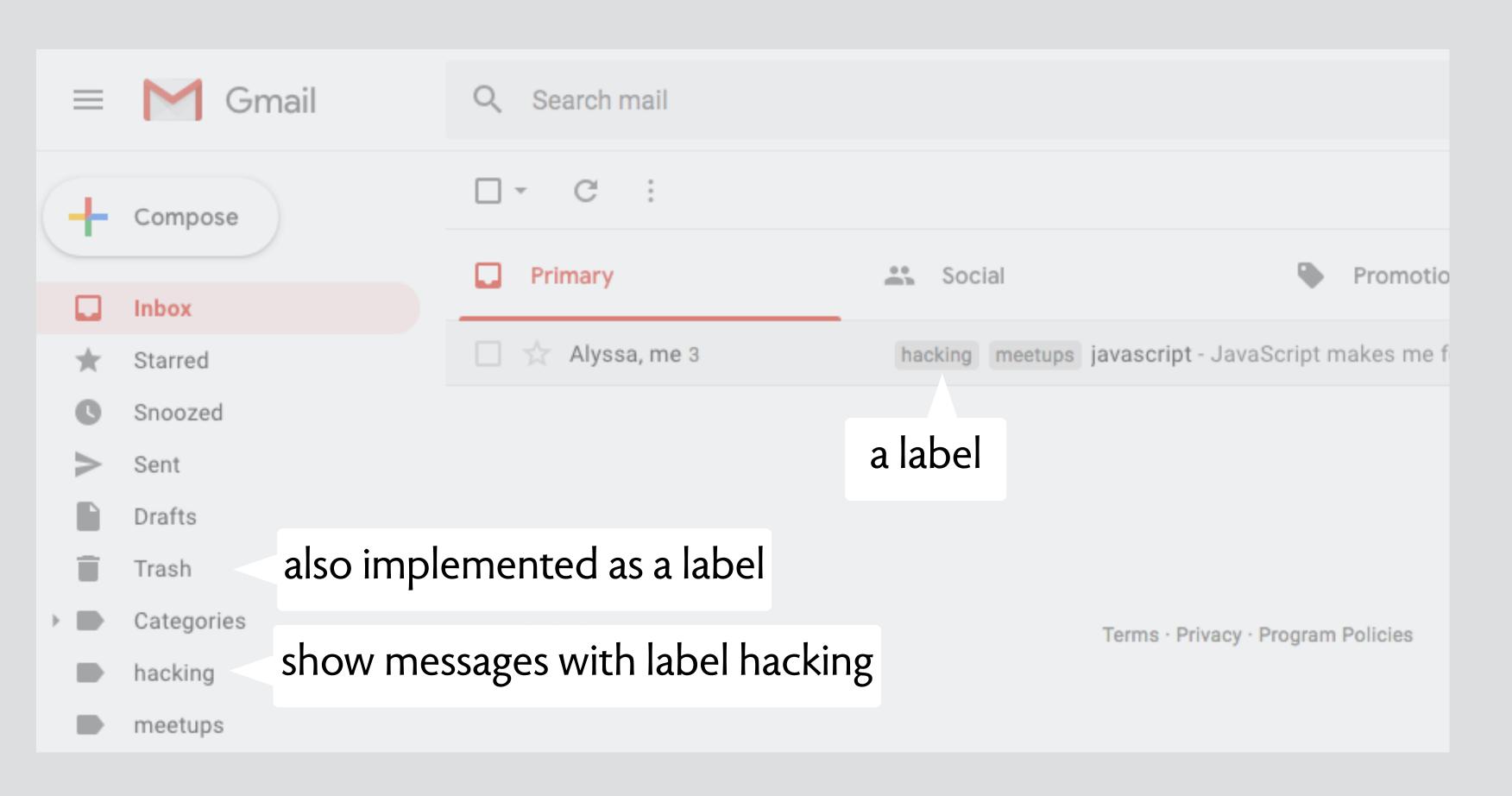


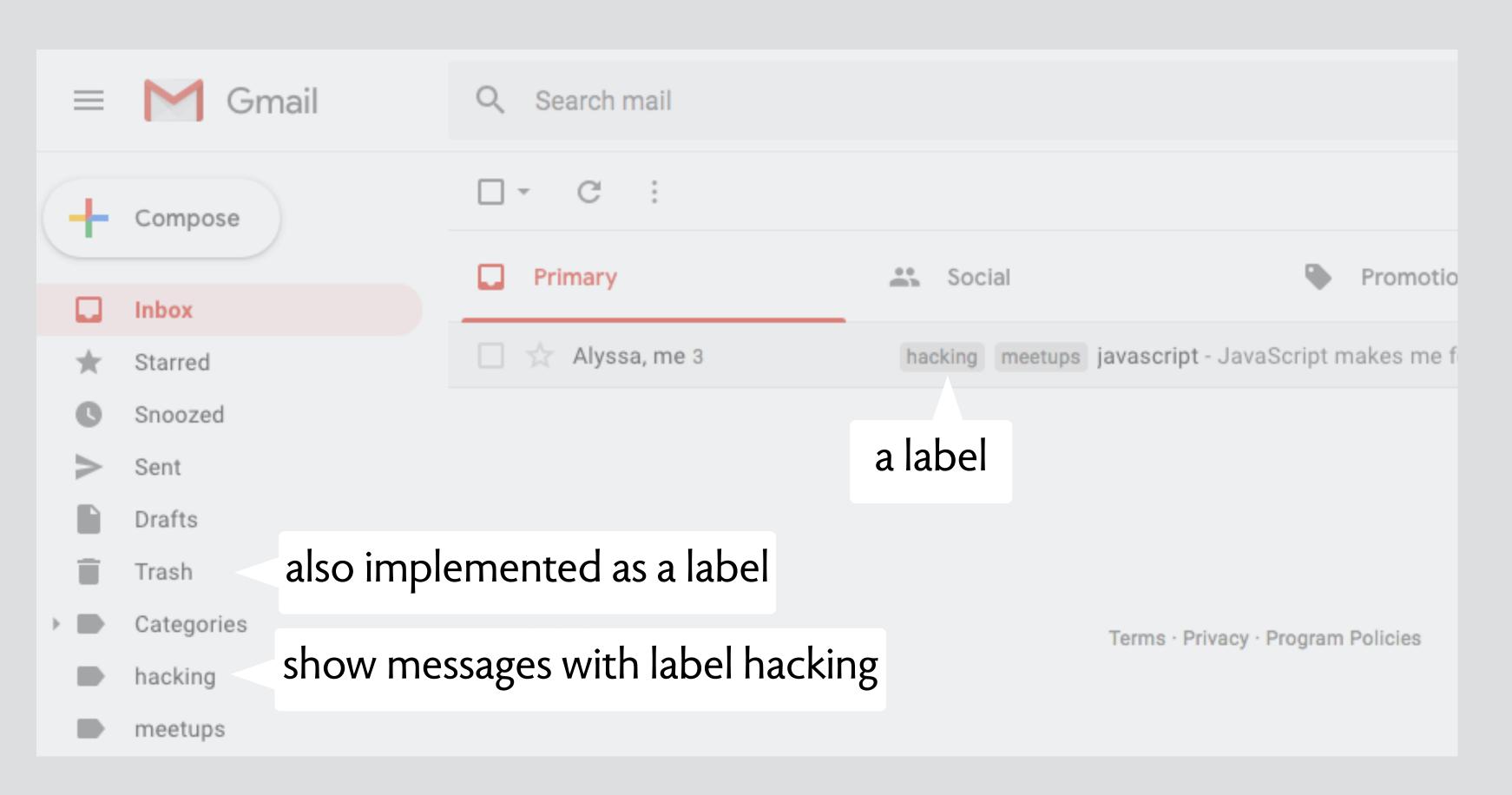


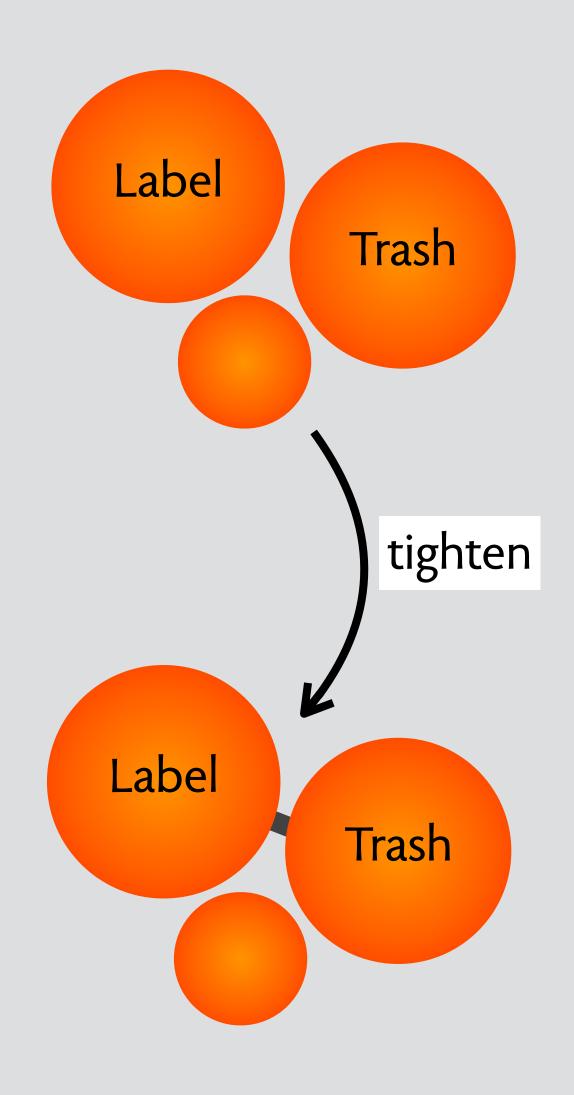














concept trash

purpose undo deletion

structure

trash: **set** Item

actions

delete (i: Item)

restore (i: Item)

empty ()



concept trash

purpose undo deletion

structure

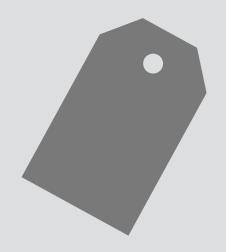
trash: **set** Item

actions

delete (i: Item)

restore (i: Item)

empty ()



concept label

purpose organize with overlapping

structure

labels: Item -> **set** Label

actions

add (i: Item, l: Label)

remove (i: Item, l: Label)

find (ls: set Label, out is: set Item)



concept trash

purpose undo deletion

structure

trash: **set** Item

actions

delete (i: Item)

restore (i: Item)

empty ()



when delete (i)
also add (i, 'trash')

concept label

purpose organize with overlapping

structure

labels: Item -> set Label

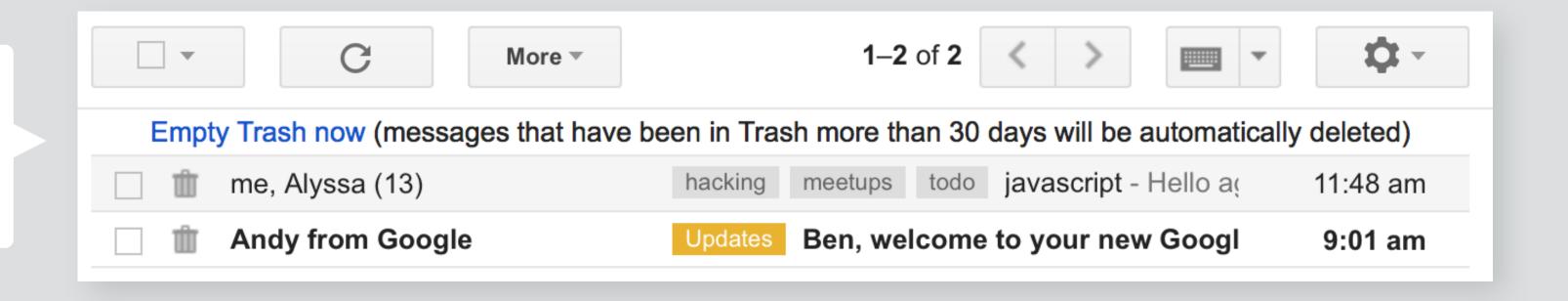
actions

add (i: Item, l: Label)

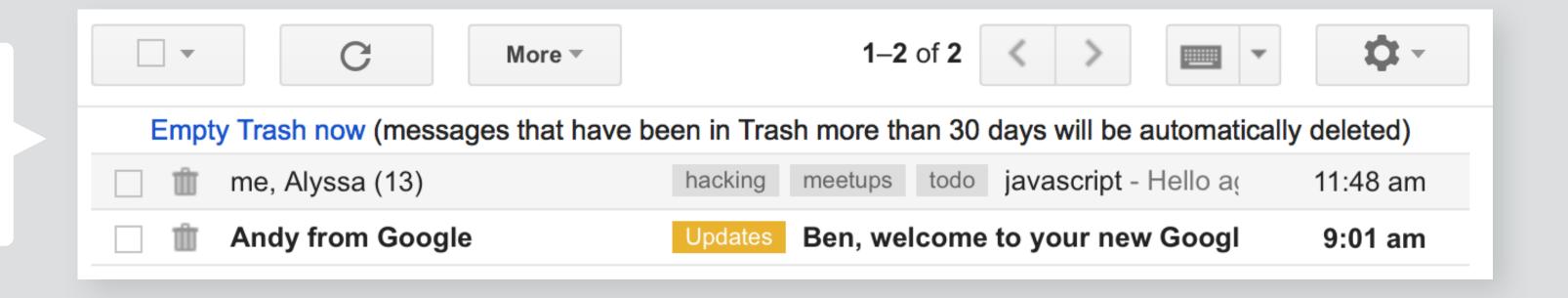
remove (i: Item, l: Label)

find (ls: set Label, out is: set Item)

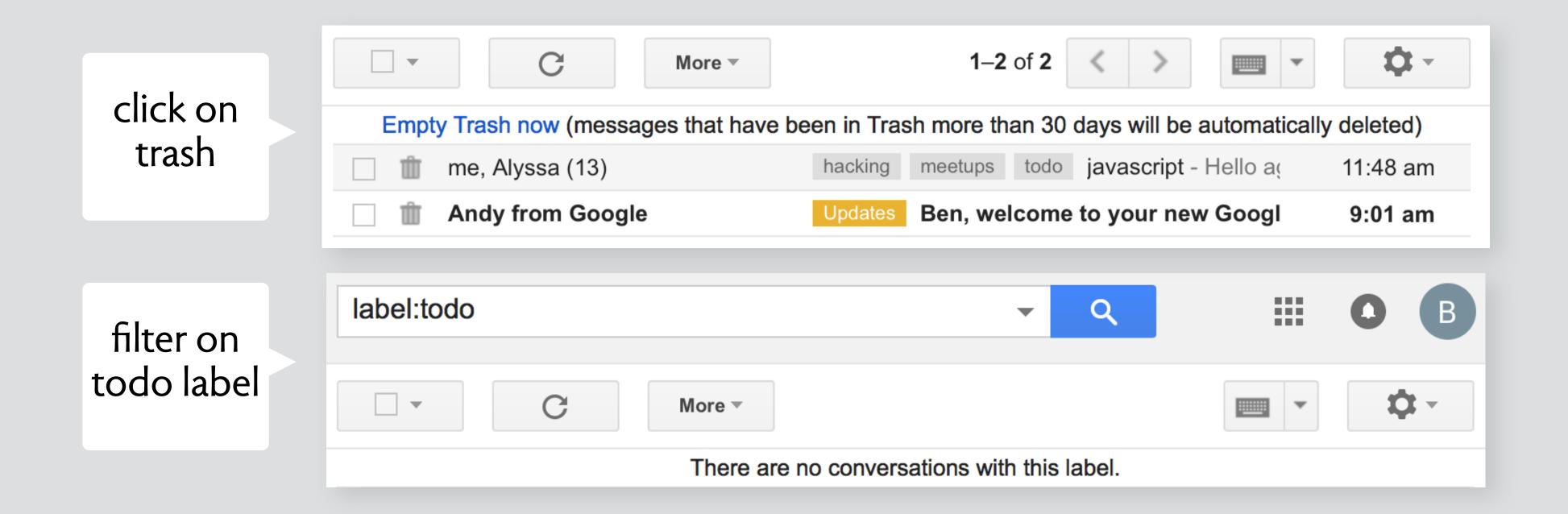
click on trash

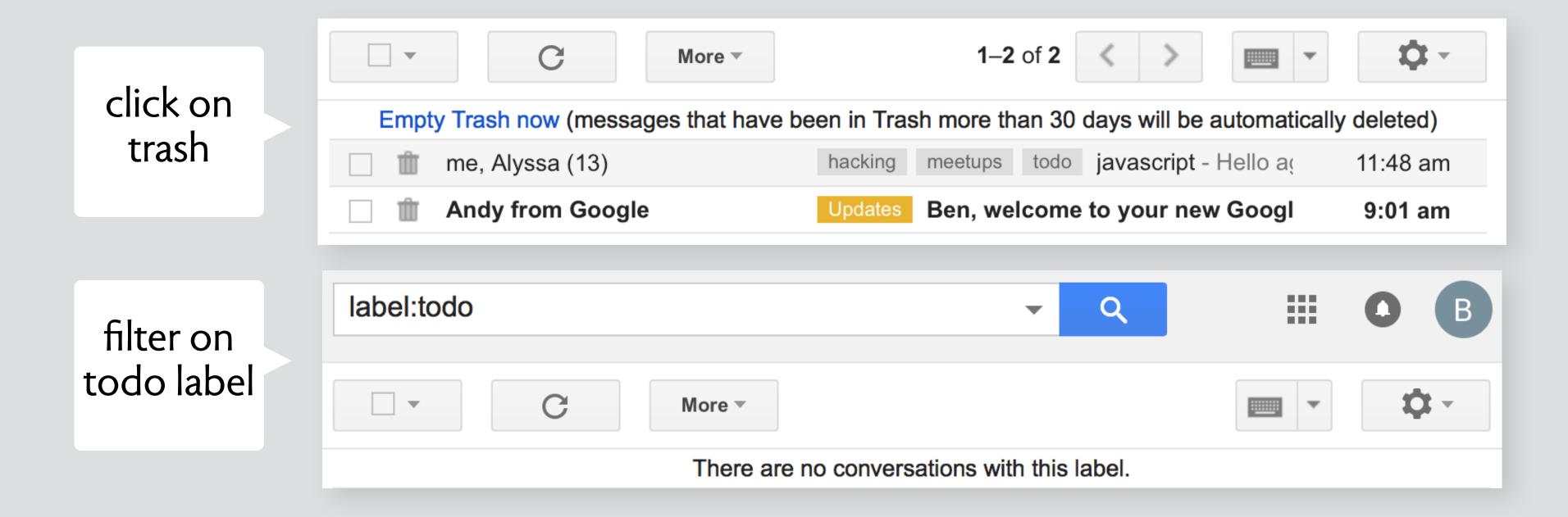


click on trash

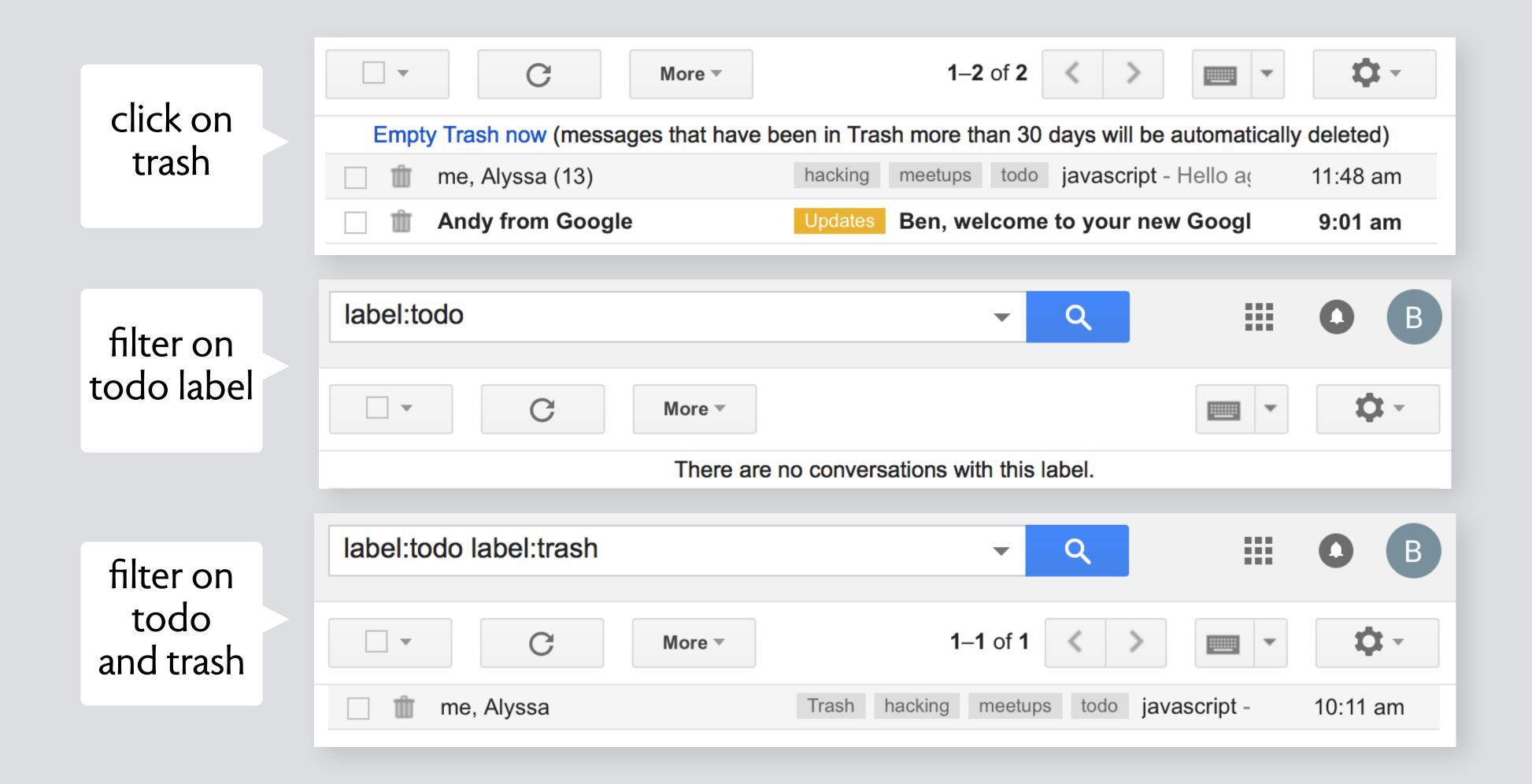


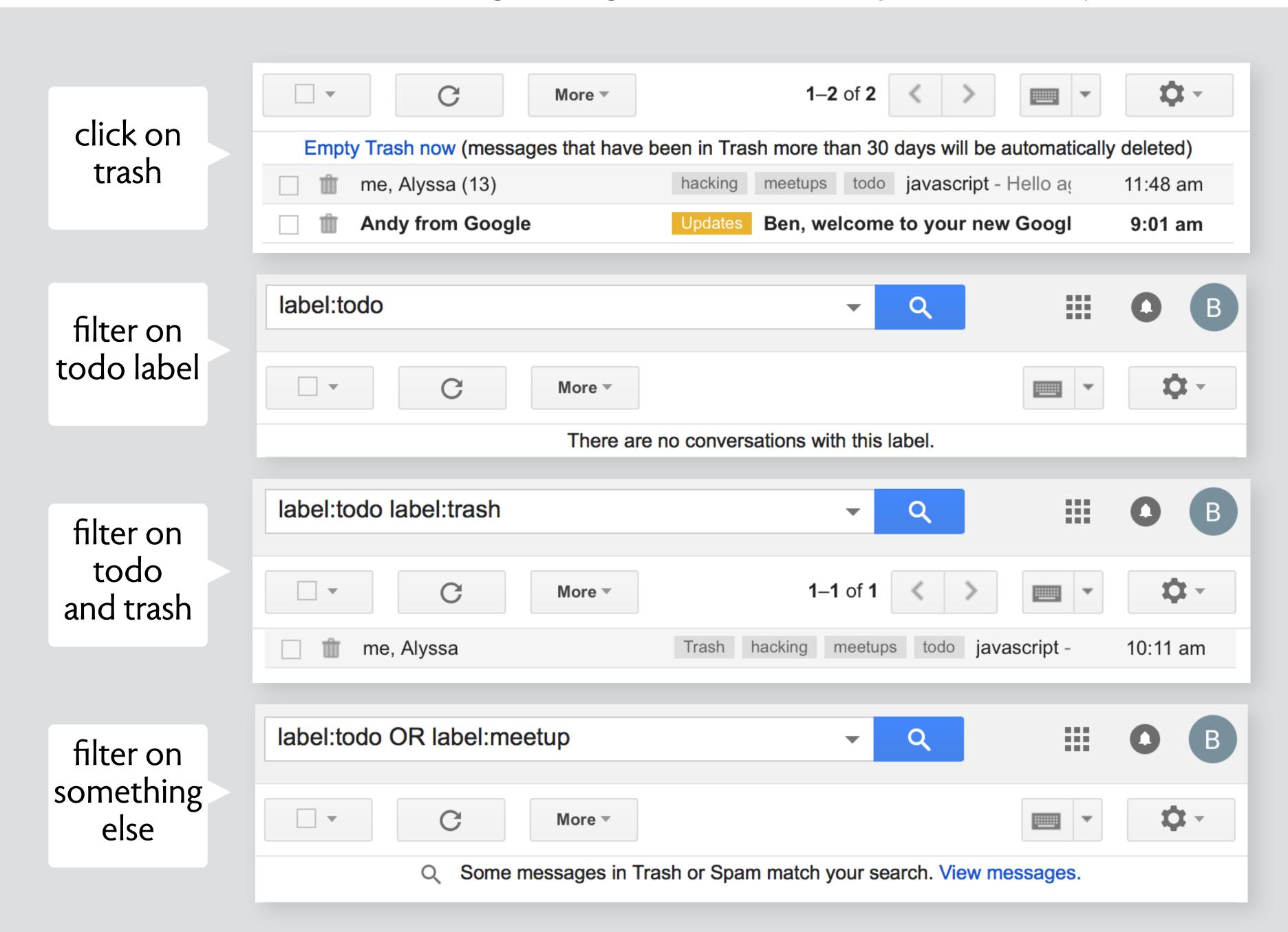
filter on todo label





filter on todo and trash

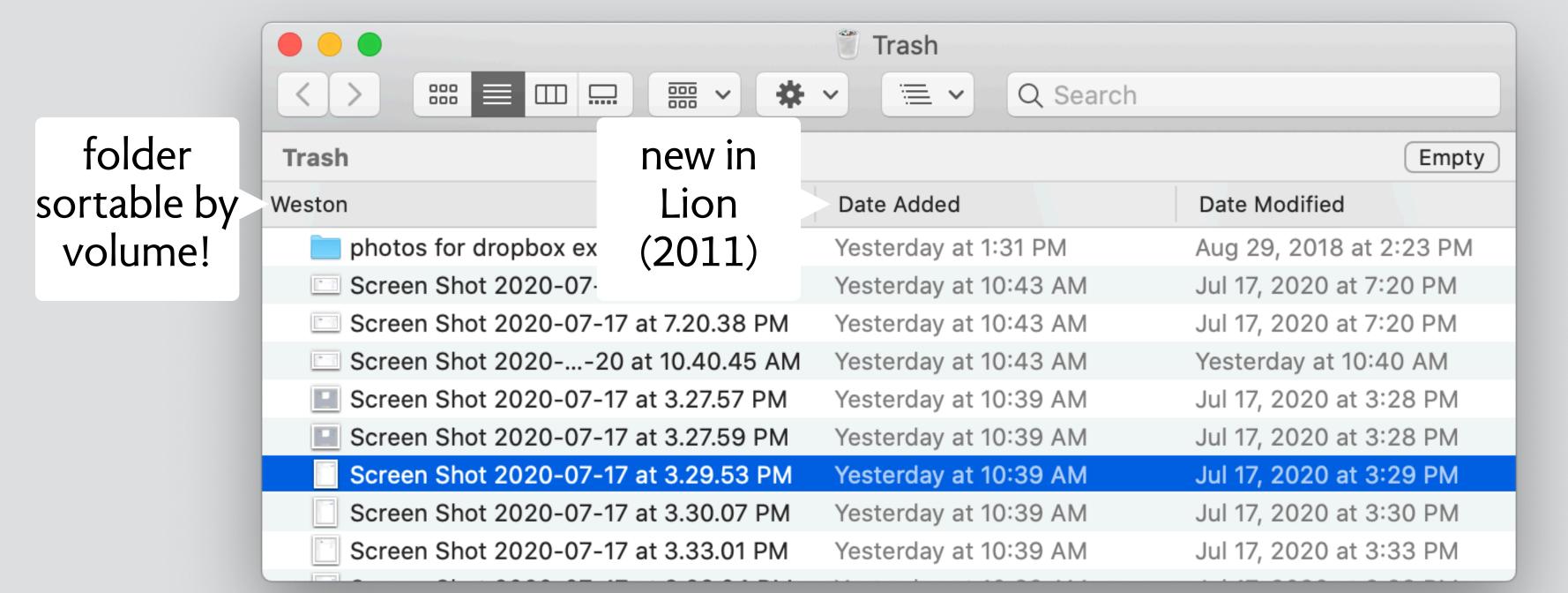


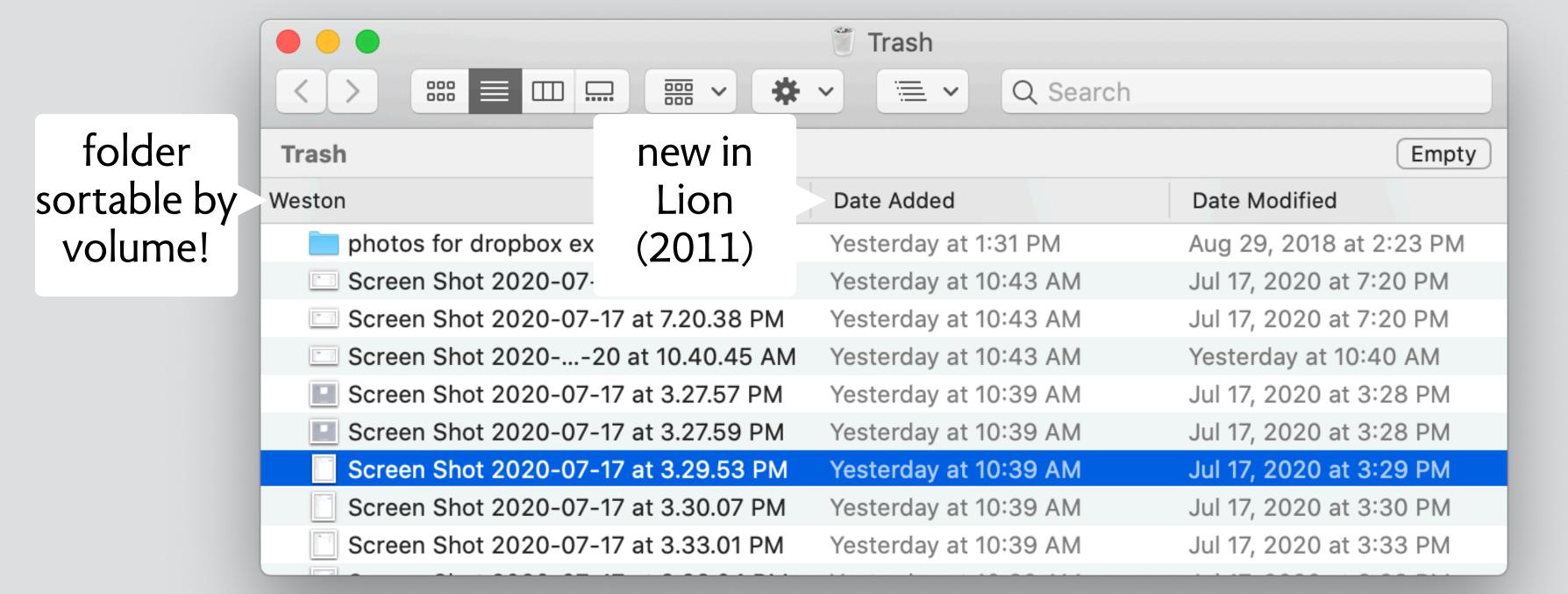


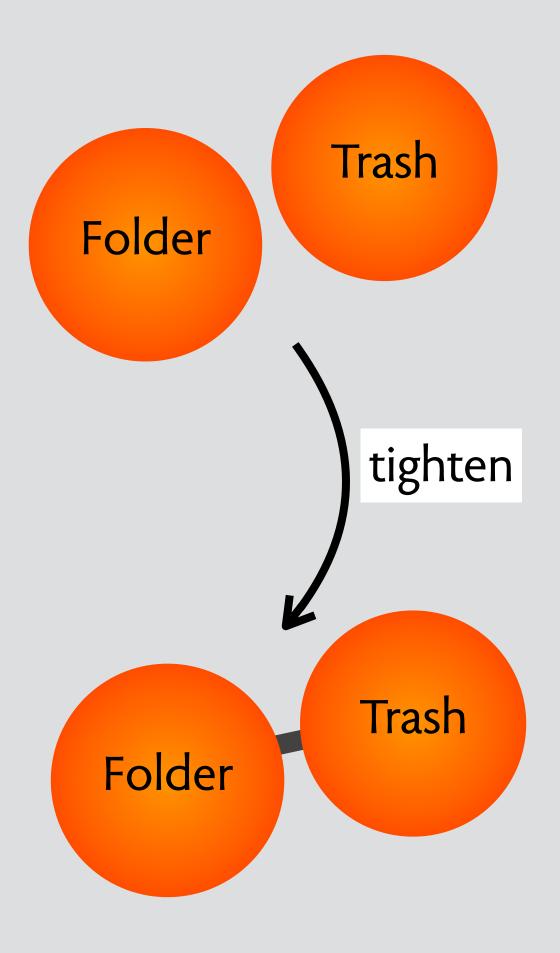
 Trash ⇒ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \			
Trash		Empty	
Weston	Date Added	Date Modified	
photos for dropbox example	Yesterday at 1:31 PM	Aug 29, 2018 at 2:23 PM	
Screen Shot 2020-07-17 at 7.20.50 PM	Yesterday at 10:43 AM	Jul 17, 2020 at 7:20 PM	
Screen Shot 2020-07-17 at 7.20.38 PM	Yesterday at 10:43 AM	Jul 17, 2020 at 7:20 PM	
Screen Shot 202020 at 10.40.45 AM	Yesterday at 10:43 AM	Yesterday at 10:40 AM	
Screen Shot 2020-07-17 at 3.27.57 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:28 PM	
Screen Shot 2020-07-17 at 3.27.59 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:28 PM	
Screen Shot 2020-07-17 at 3.29.53 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:29 PM	
Screen Shot 2020-07-17 at 3.30.07 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:30 PM	
Screen Shot 2020-07-17 at 3.33.01 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:33 PM	

folder sortable by volume!

	Trash		
Trash		Empty	
Weston	Date Added	Date Modified	
photos for dropbox example	Yesterday at 1:31 PM	Aug 29, 2018 at 2:23 PM	
Screen Shot 2020-07-17 at 7.20.50 PM	Yesterday at 10:43 AM	Jul 17, 2020 at 7:20 PM	
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Screen Shot 2020-07-17 at 3.27.59 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:28 PM	
Screen Shot 2020-07-17 at 3.29.53 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:29 PM	
Screen Shot 2020-07-17 at 3.30.07 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:30 PM	
Screen Shot 2020-07-17 at 3.33.01 PM	Yesterday at 10:39 AM	Jul 17, 2020 at 3:33 PM	







design moves in response to problems

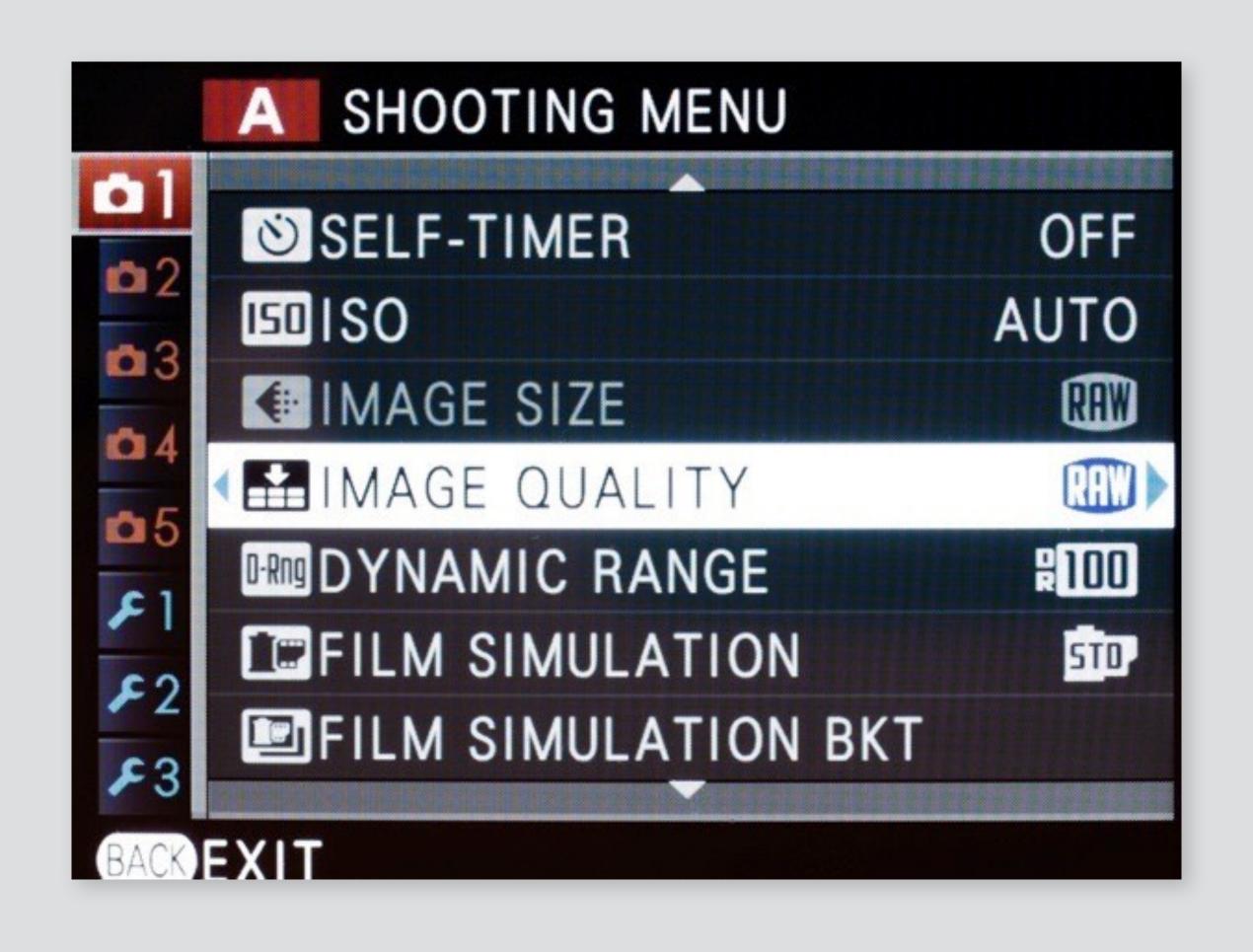
aspect ratio in fujifilm cameras

a lovely camera fuji x100





complex menu system: image quality setting



complex menu system: image quality setting



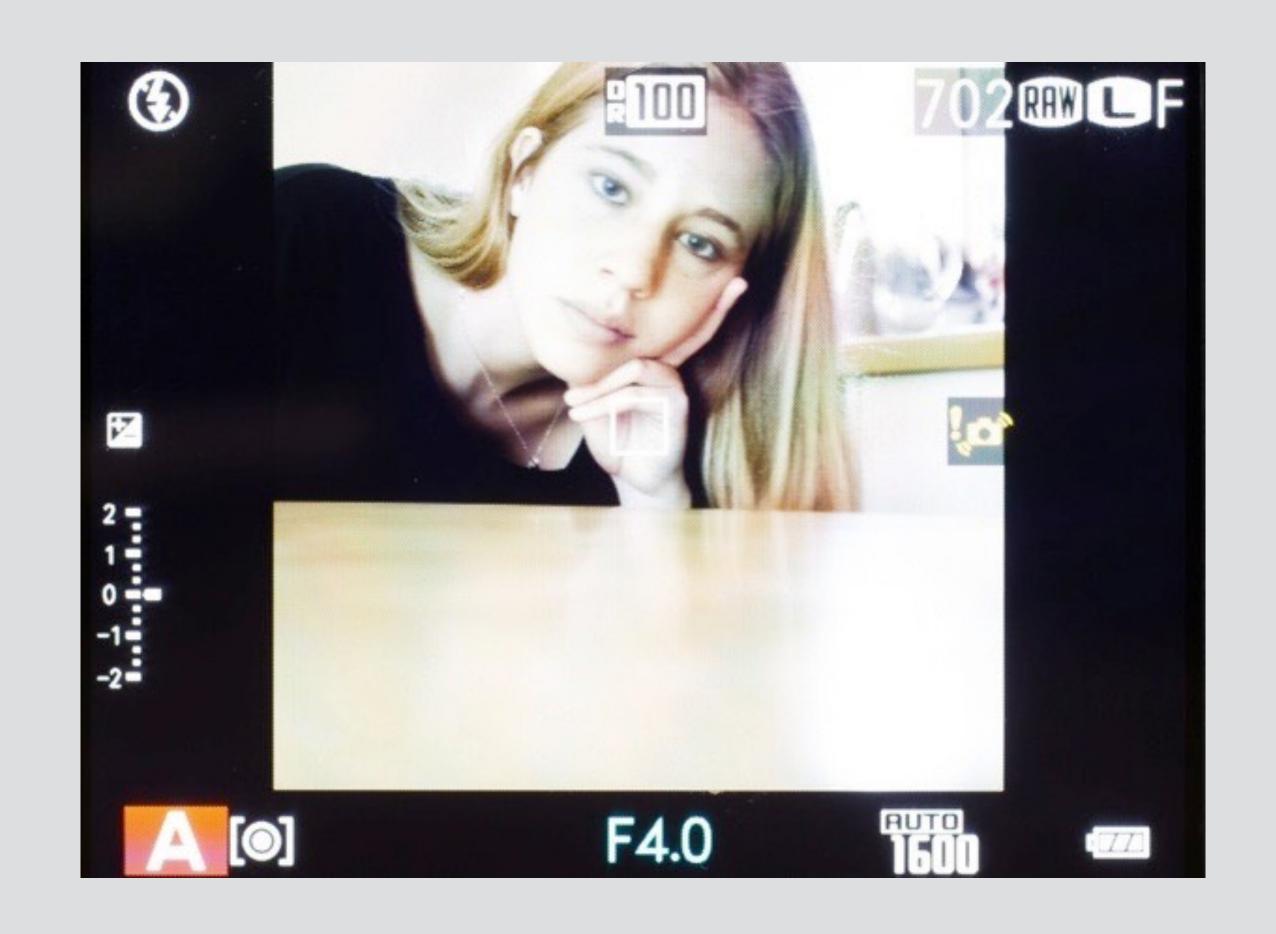
complex menu system: image quality setting



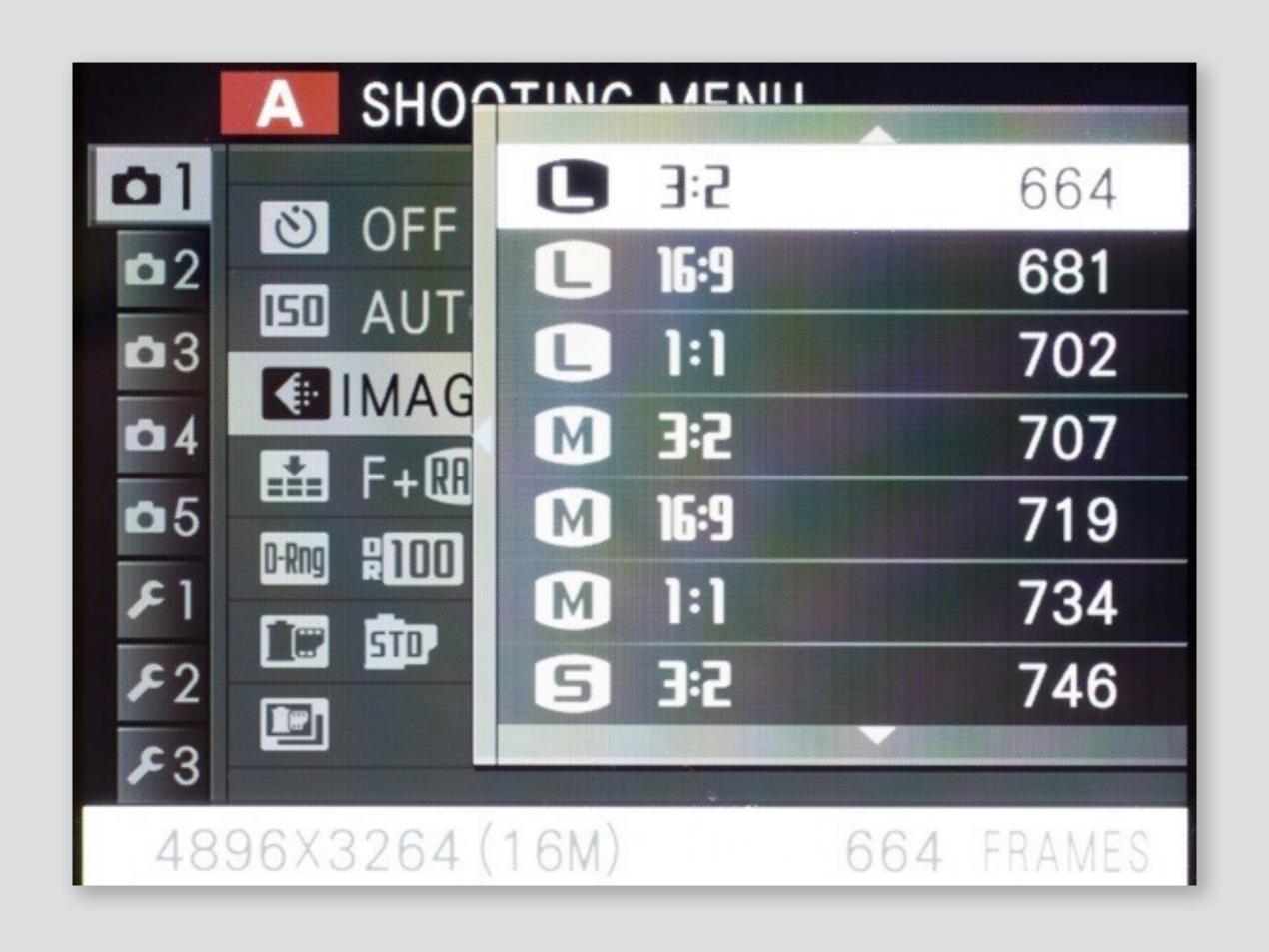
aspect ratio

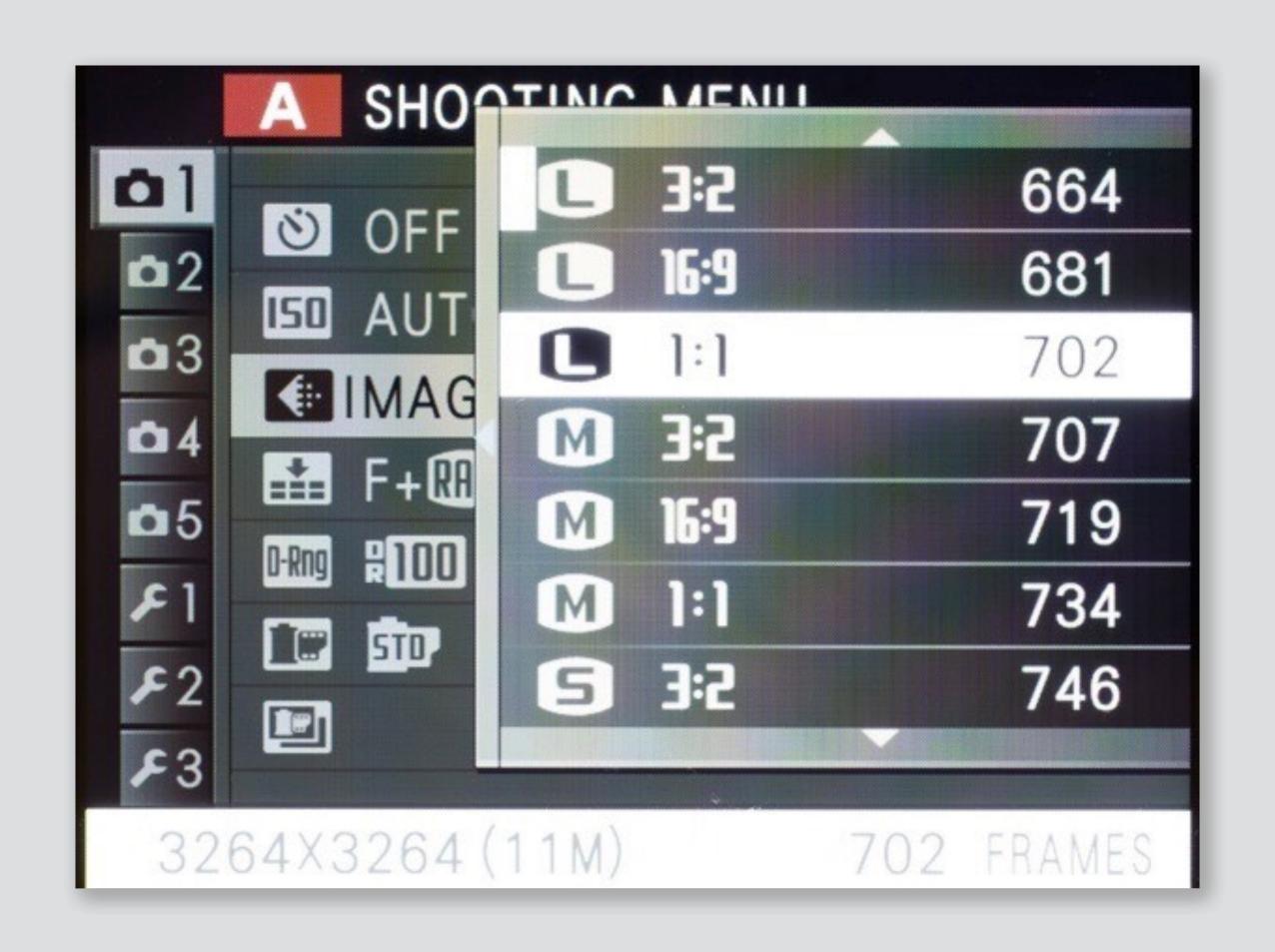


aspect ratio







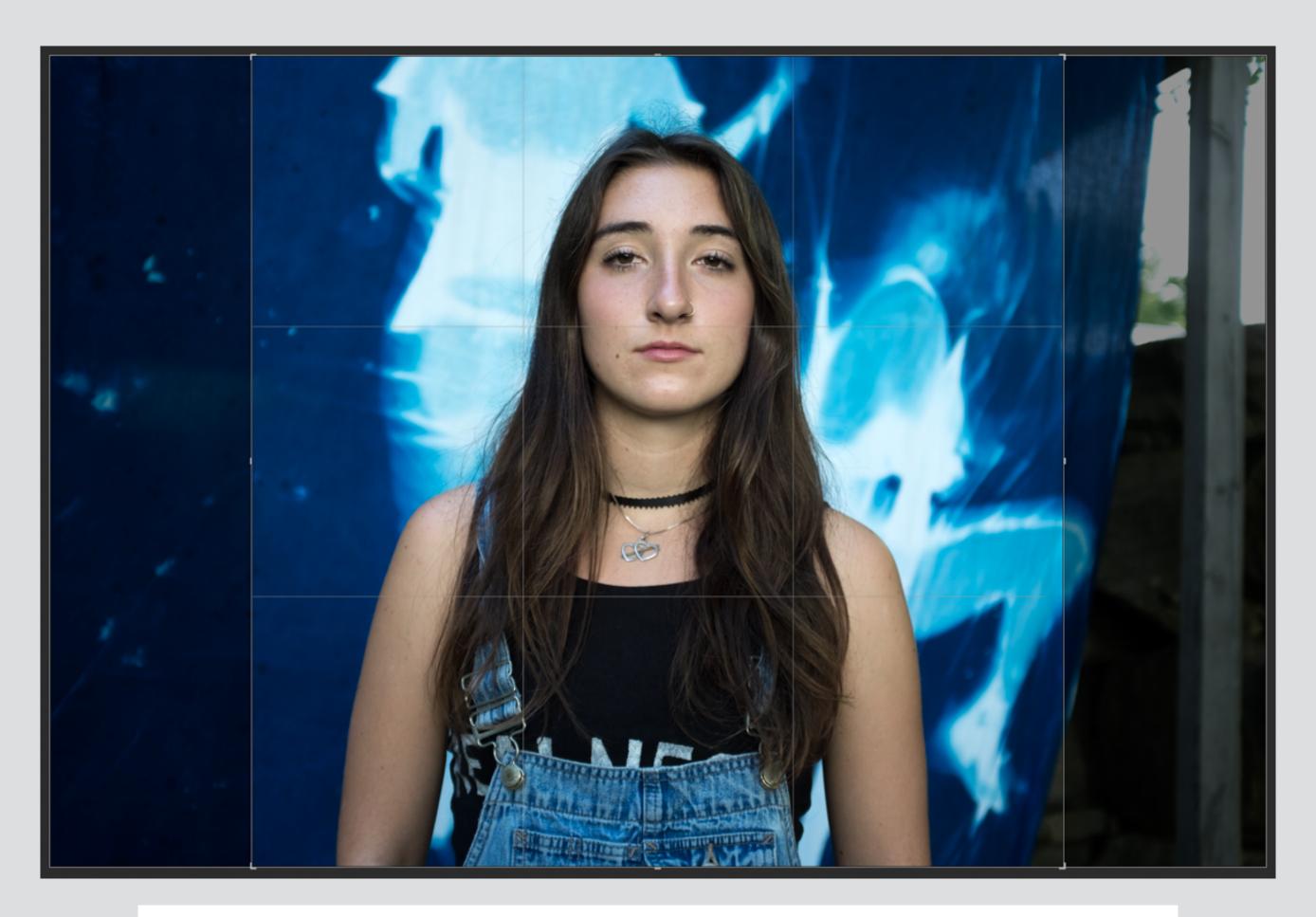




non-standard ratio + raw?

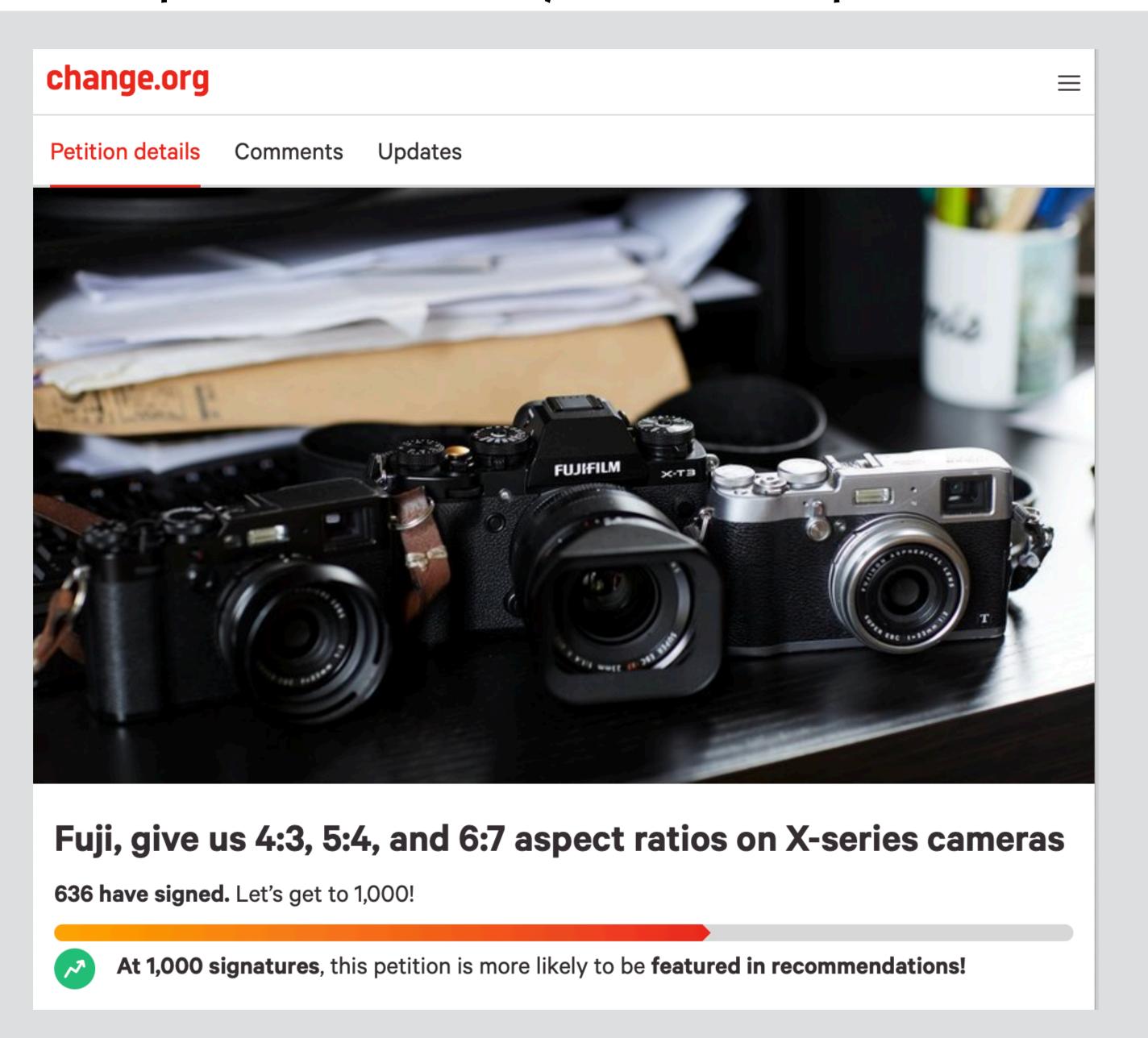


problem #1: no non-standard ratio unless also save JPG!

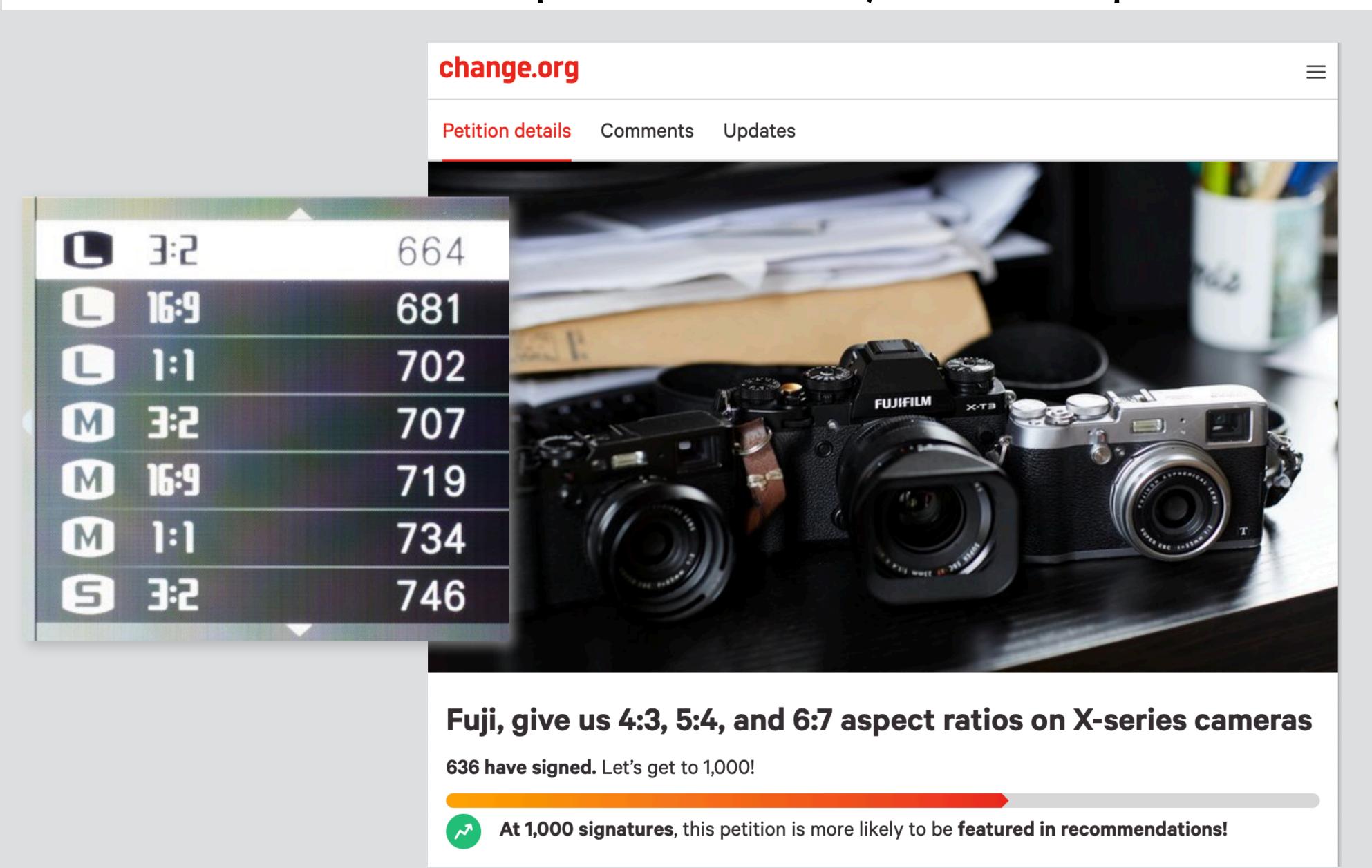


raw image showing non-destructive aspect ratio crop

problem #2: very few ratio options



problem #2: very few ratio options



diagnosis?

aspect ratio is not a concept

merged into JPEG image size concept so cannot be controlled independently I call this "overloading by piggybacking"

solution: split concepts

would allow ratio change to raws without JPEGs would avoid combinatoric explosion of options

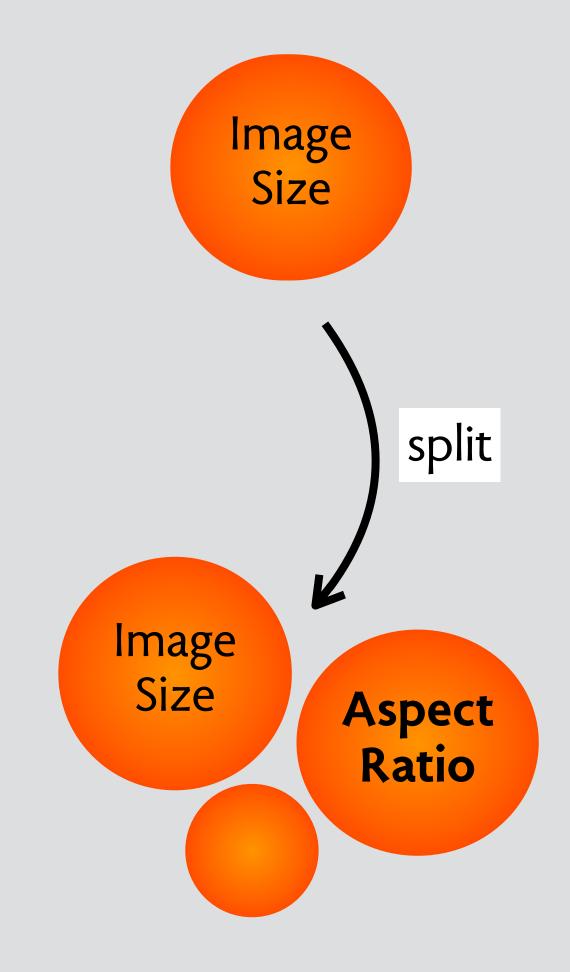
diagnosis?

aspect ratio is not a concept

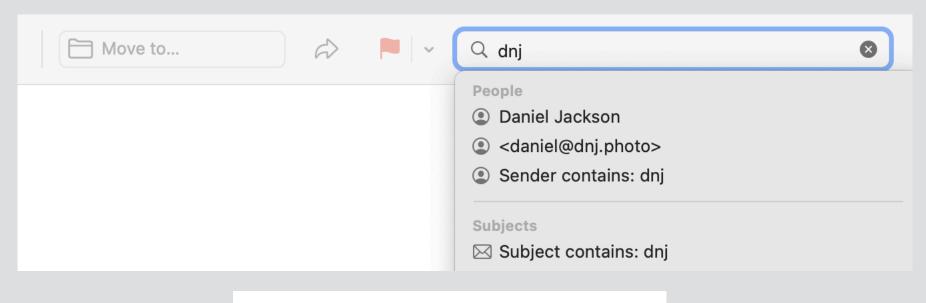
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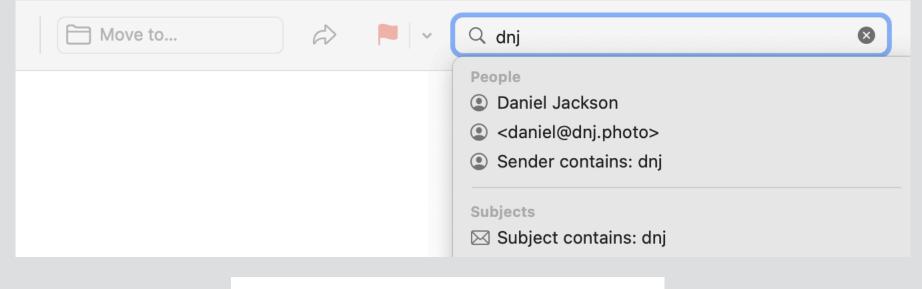
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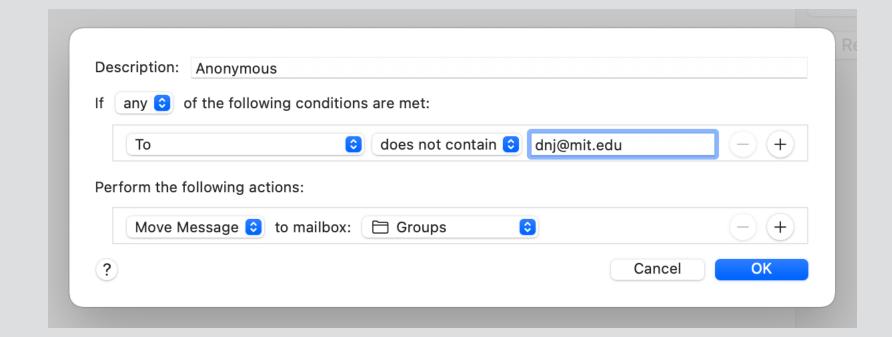
message filters in apple mail



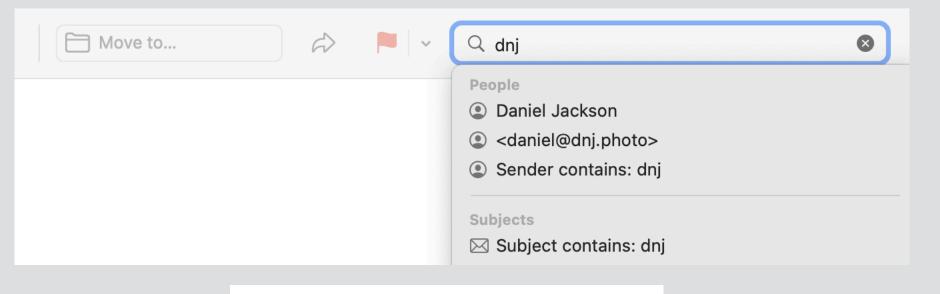
search for a message



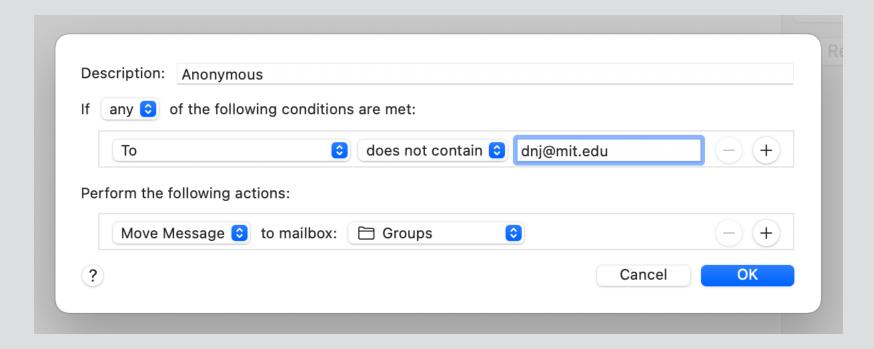
search for a message



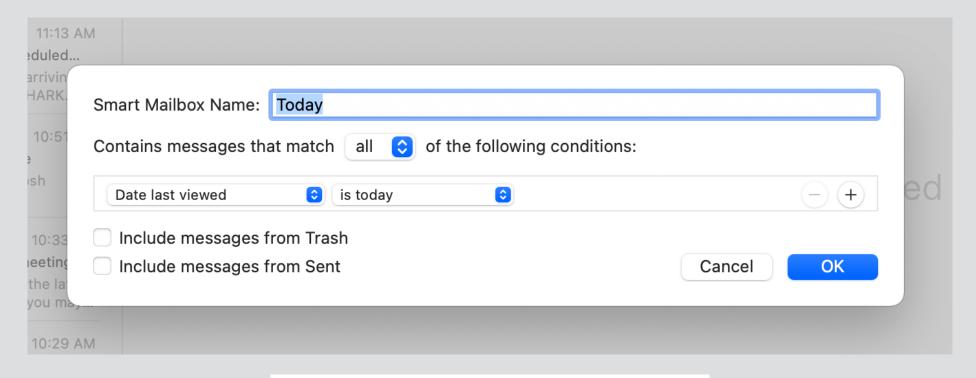
create a rule



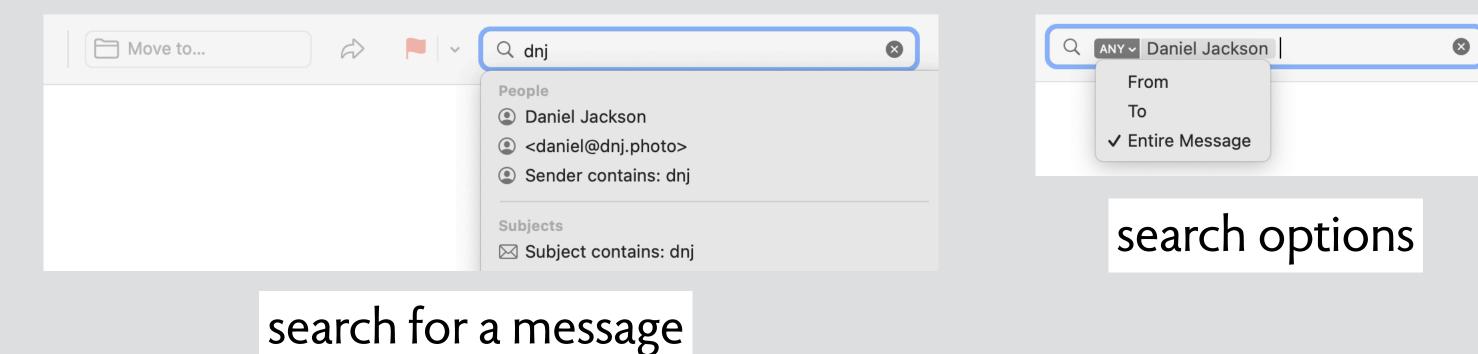
search for a message



create a rule



define a smart folder



Description: Anonymous If any of the following conditions are met: does not contain odnj@mit.edu Perform the following actions: Move Message 😧 to mailbox: 🗎 Groups Cancel OK

create a rule

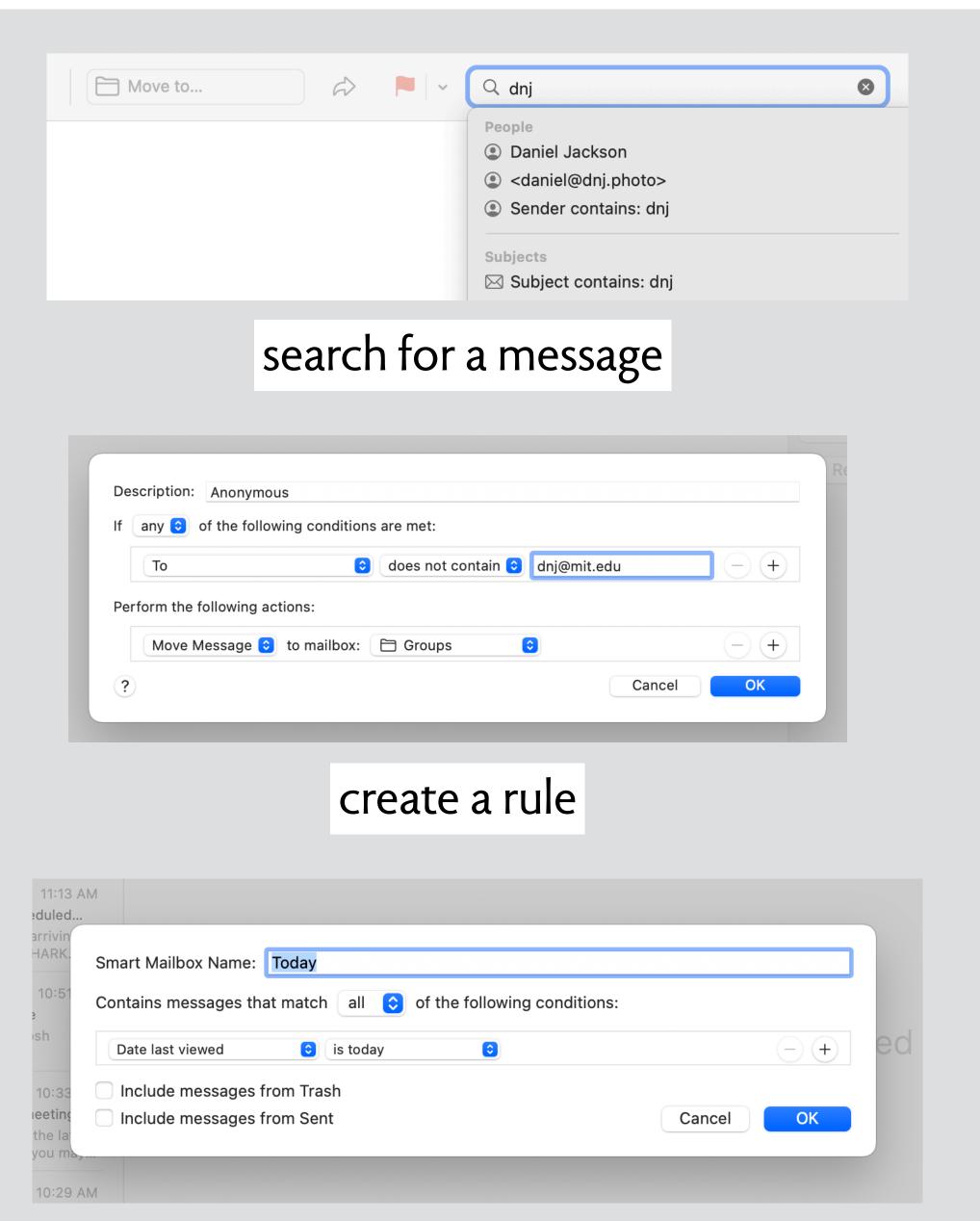
Date last viewed

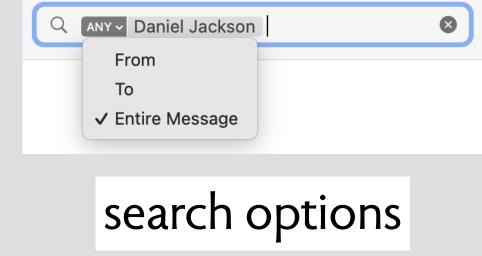
10:29 AM

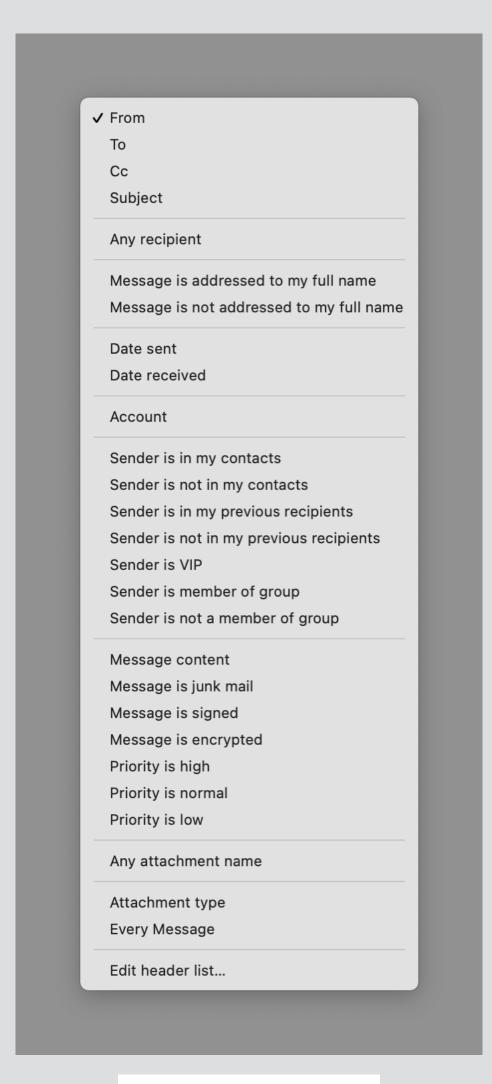
Include messages from Sent

Smart Mailbox Name: Today Contains messages that match all of the following conditions: is today Include messages from Trash

define a smart folder

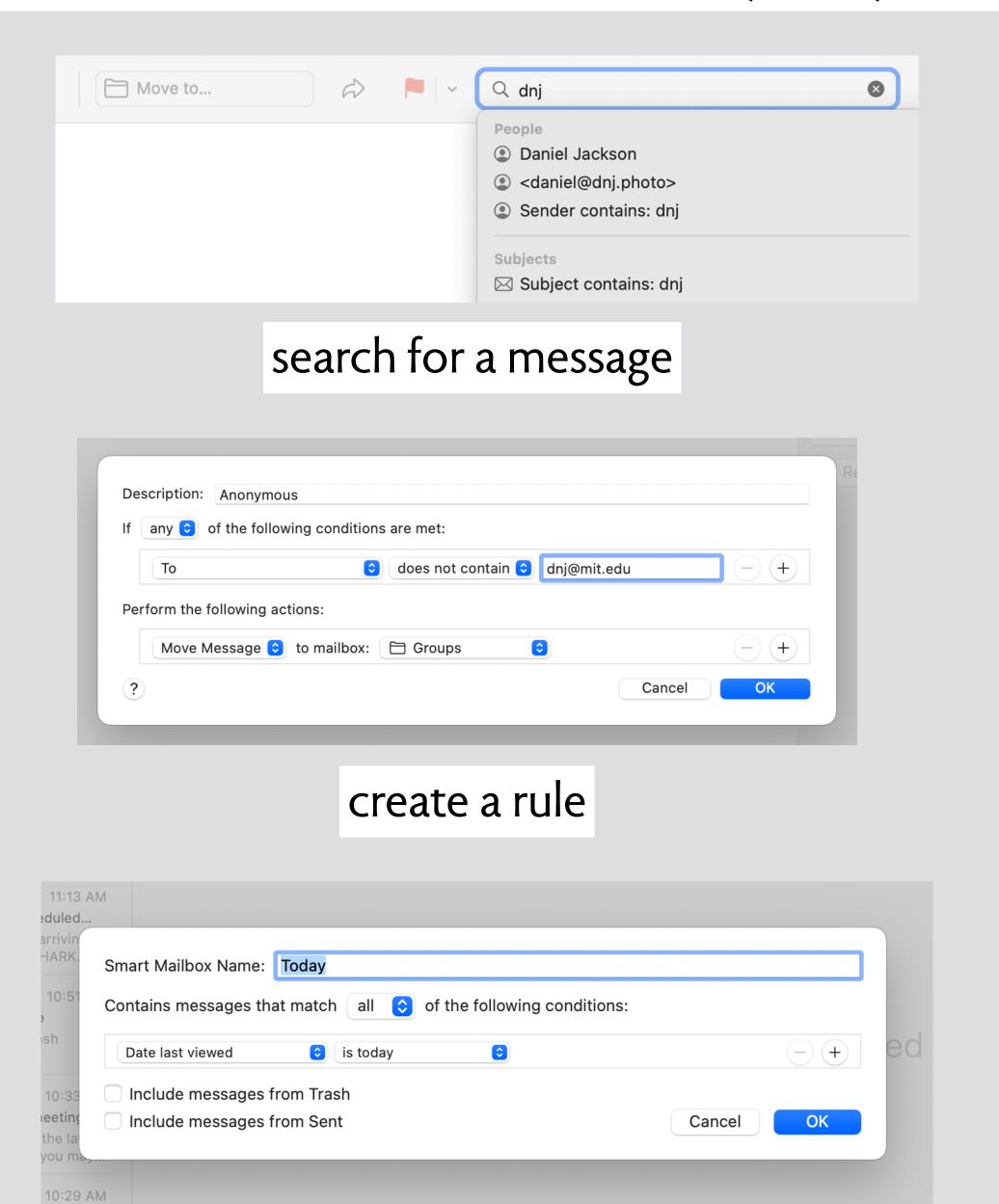




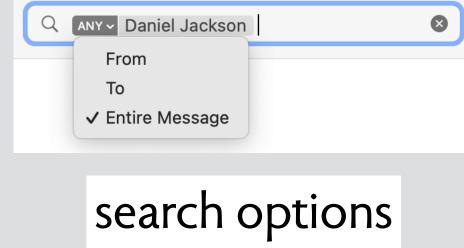


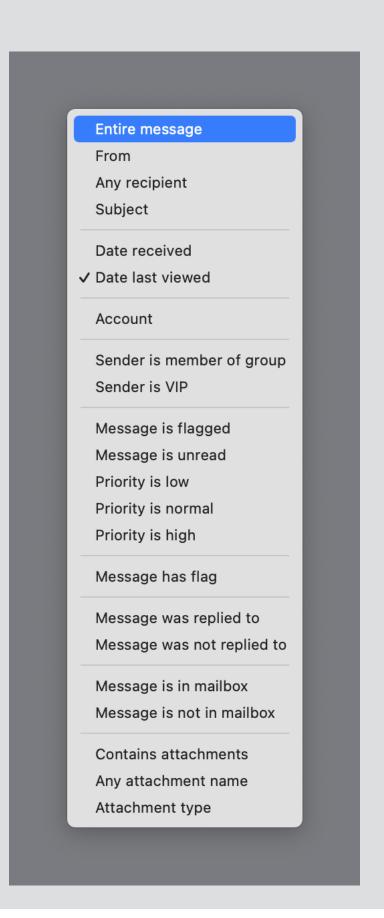
rule options

define a smart folder

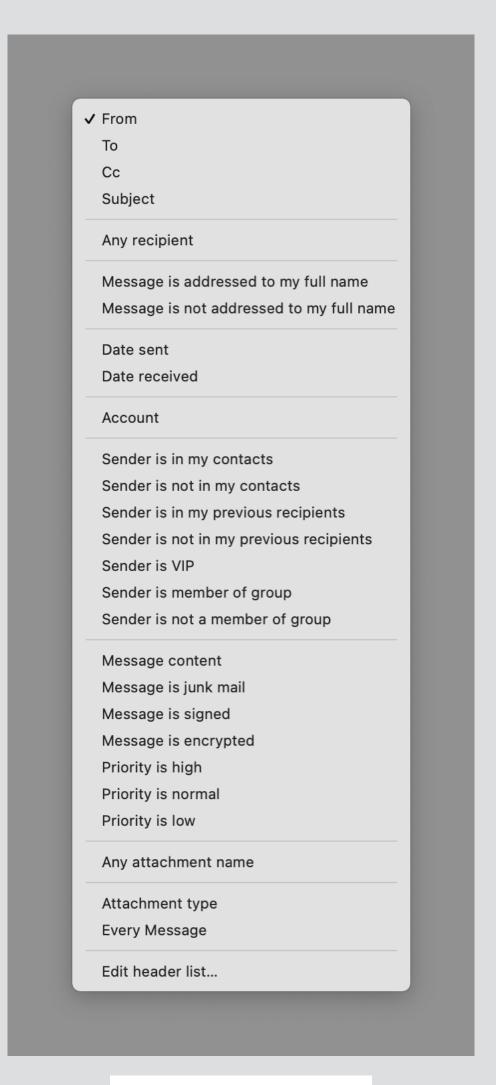


define a smart folder





smart folder options



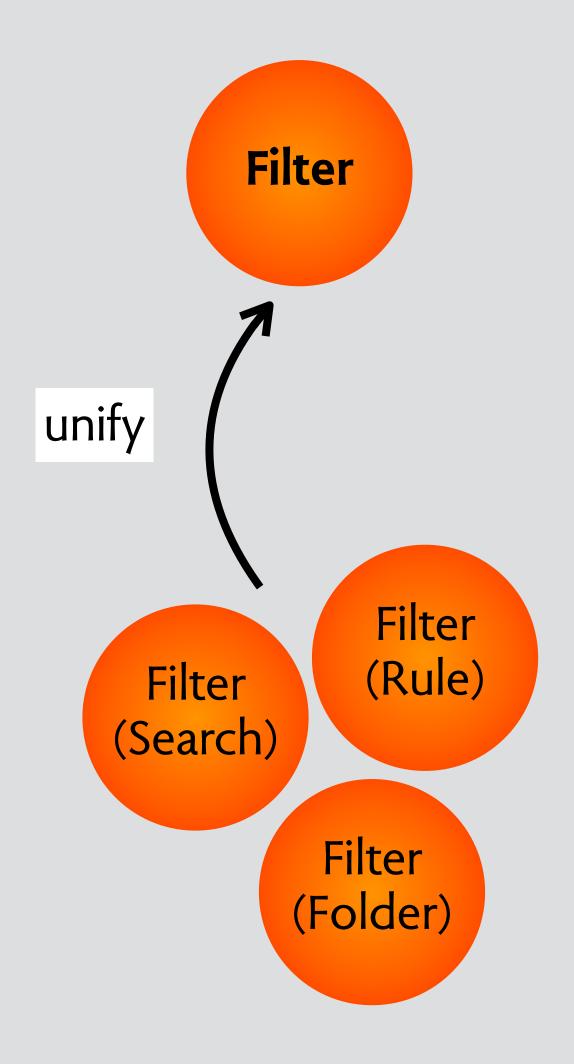
rule options

search, rule and smart folder all include their own specialized concepts incomparable features, different UIs

unify in a single message filter concept include "create folder from search", eg

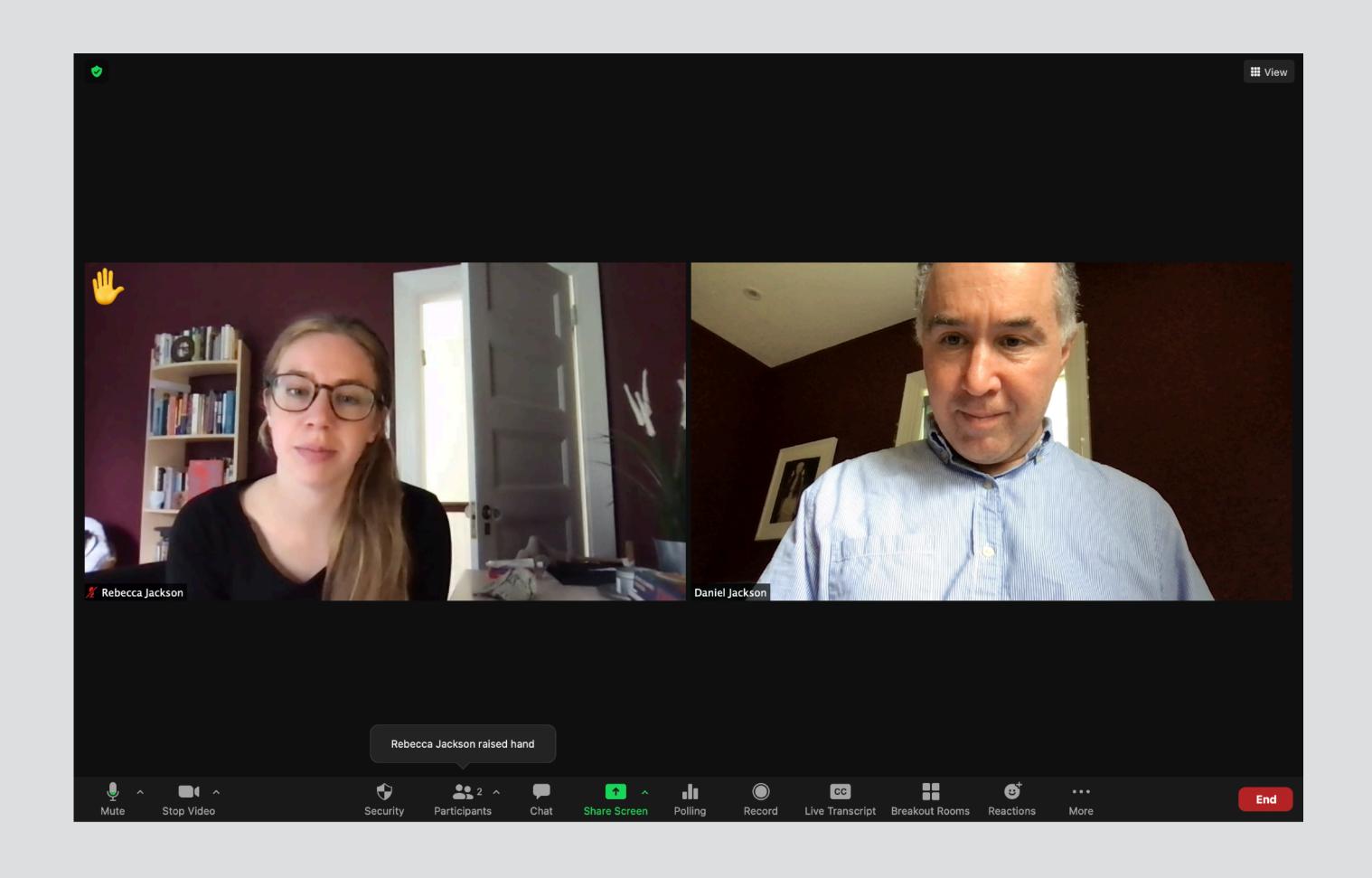
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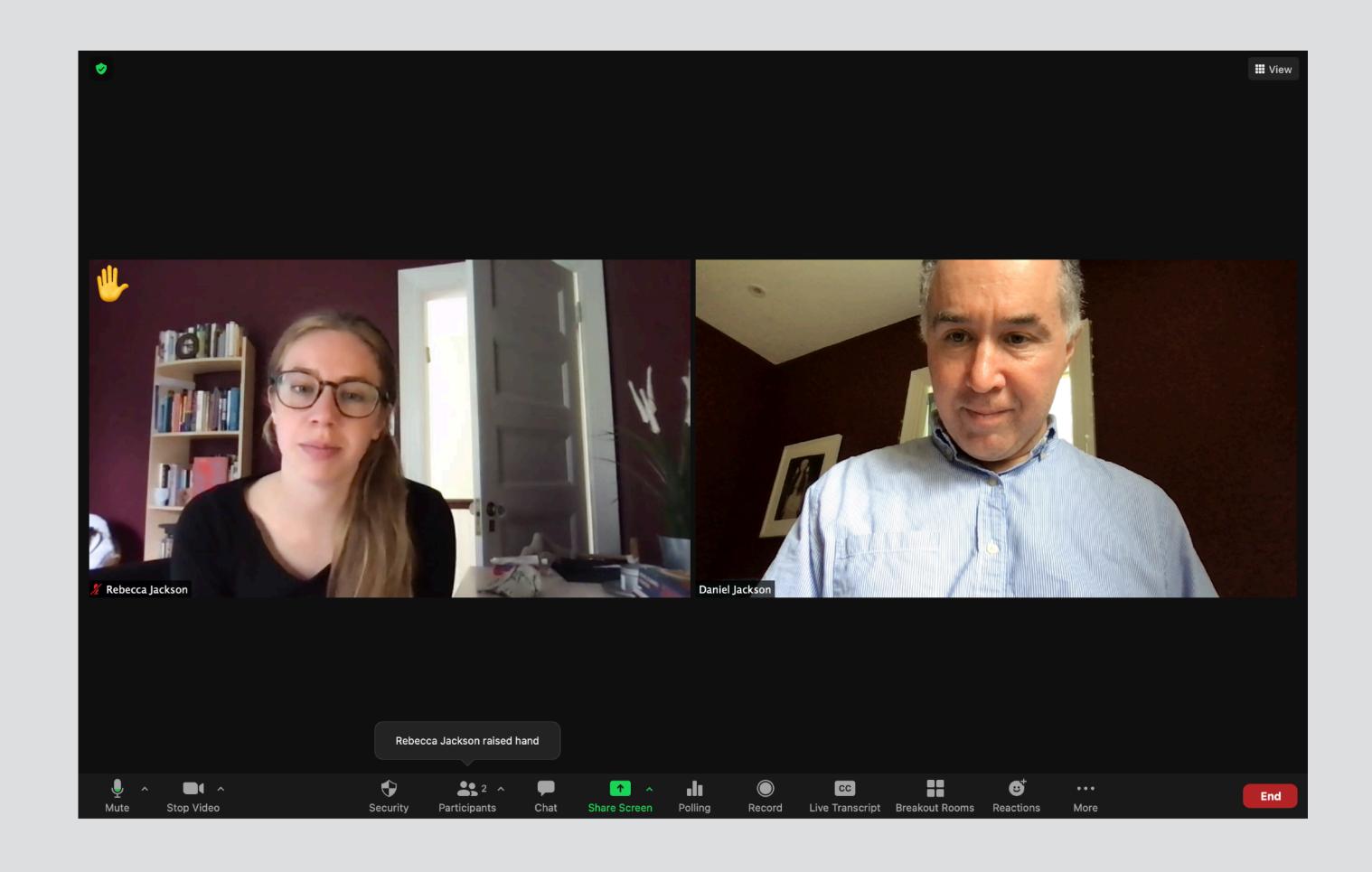


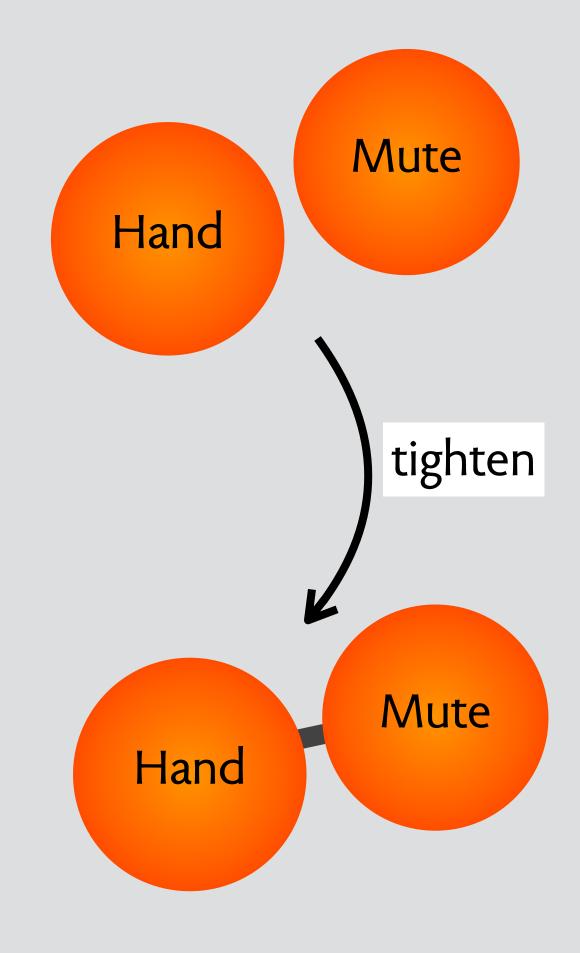
sticky hands in zoom

zoom



zoom





event deletion in google calendar



Arvind Satyanarayan

November 15, 2018 at 2:04 PM

Re: TALK: Monday 11-19-2018 Kanit (Ham) Wongsuphasawat: No...

Details

Cc: seminars@csail.mit.edu, HCI-Seminar@lists.csail.mit.edu

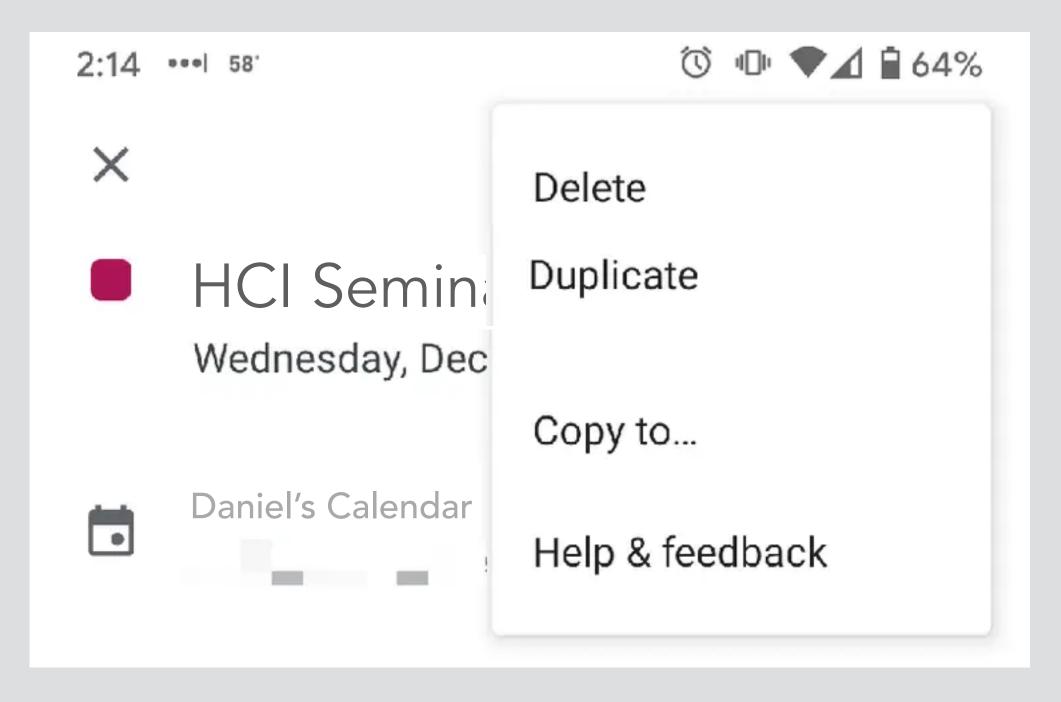


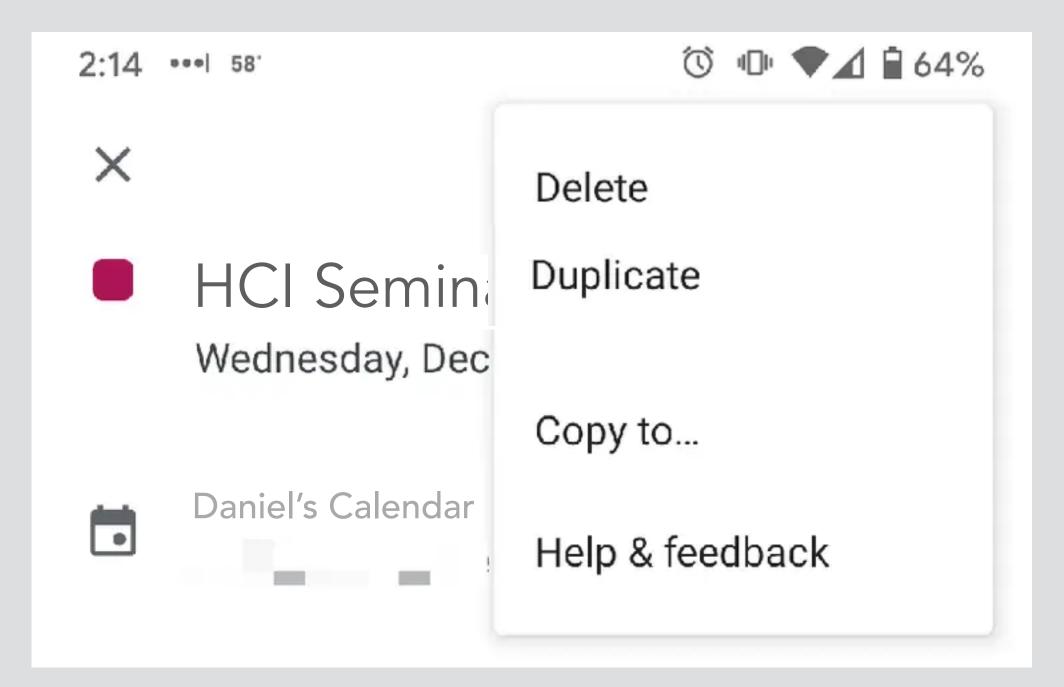
This message is from a mailing list.

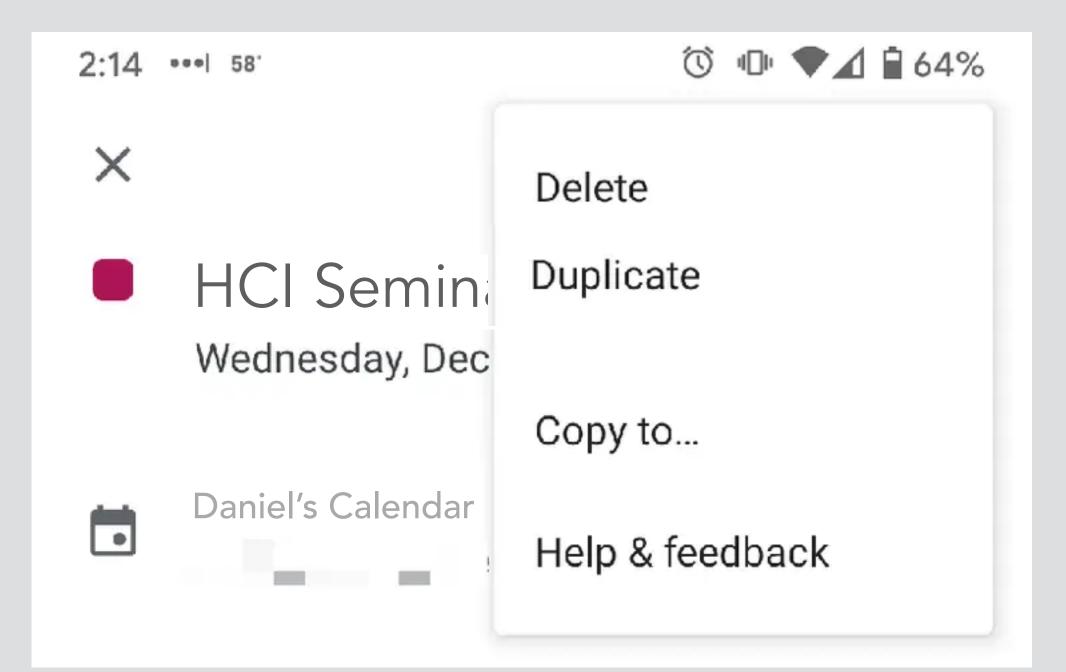
Unsubscribe (X)



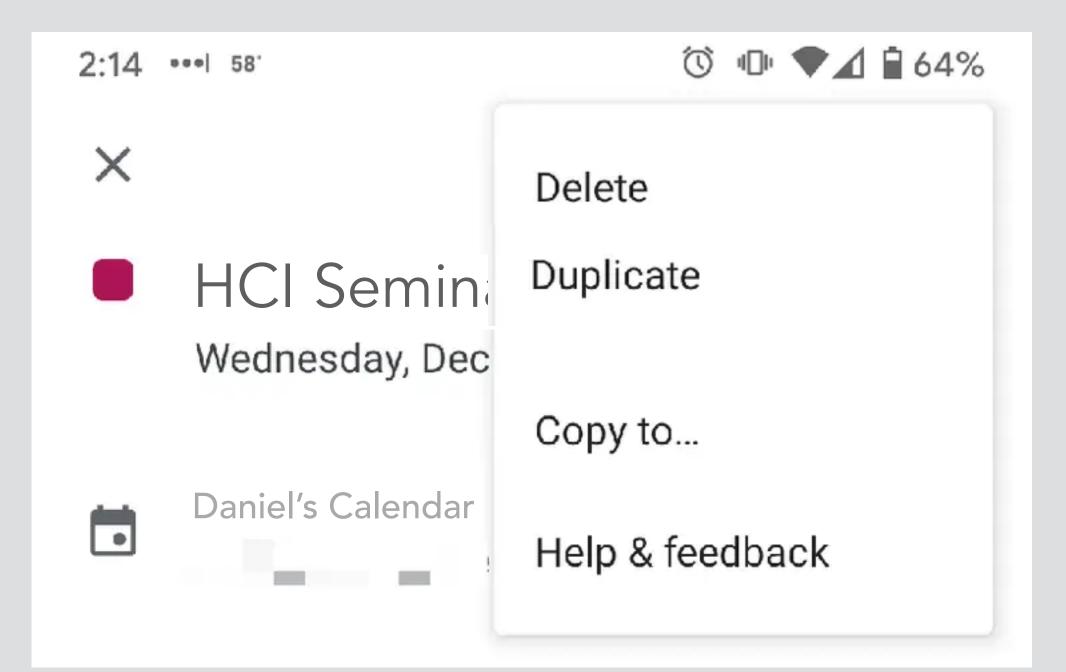
Despite some erroneous messages sent to this list accidentally, Kanit's talk is happening! Please join us on Monday.





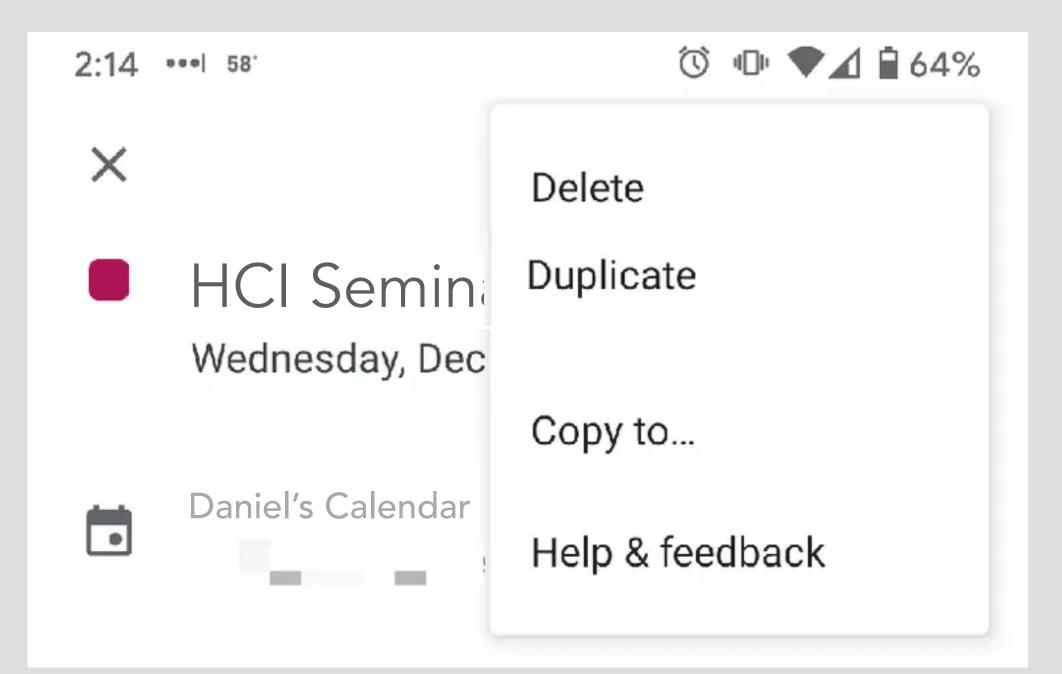


event **installed** automatically in user's calendar



event **installed** automatically in user's calendar

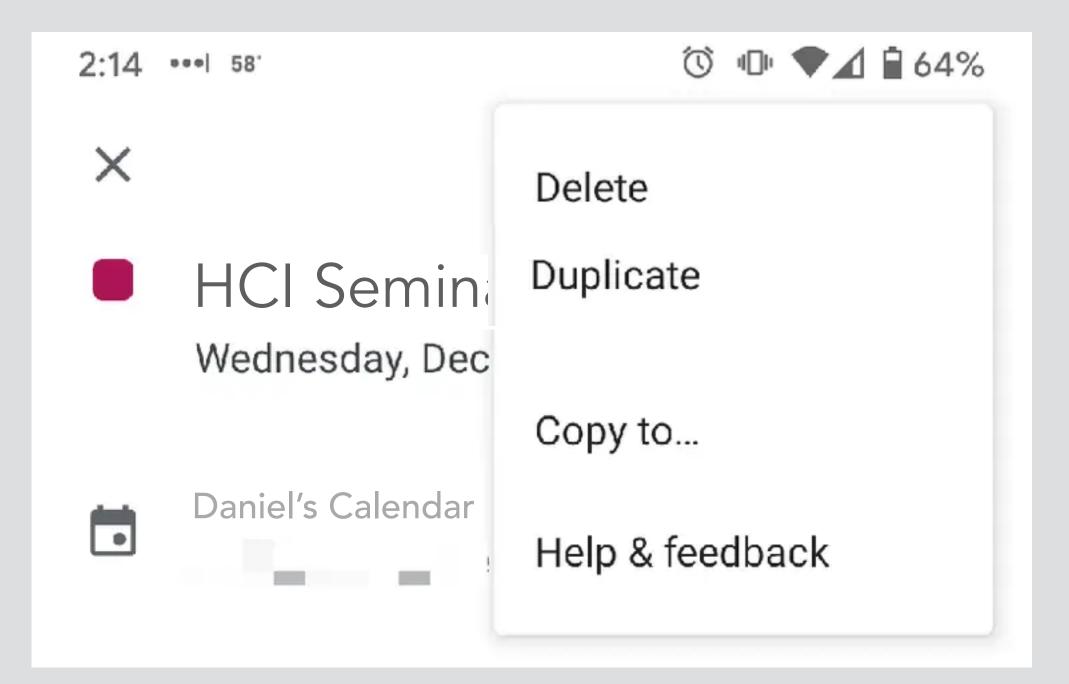
user **deletes** event from calendar



event **installed** automatically in user's calendar

user **deletes** event from calendar

cancellation email automatically sent to other invitees



Canceling and deleting events in the Google Calendar mobile app is similar to on a desktop.

- 1. First, open Google Calendar.
- 2. Tap on the event you wish to cancel.
- 3. Press on the three dots in the top right corner of the event window.
- 4. Select Delete.
- 5. Tap Delete event. Google Calendar will send a cancellation email to the guests.

Mar 22, 2021

https://wpamelia.com > Blog

How to Cancel an Event in Google Calendar - Amelia booking ...

seminar announced as **email** to listserv with attached calendar event

event **installed** automatically in user's calendar

user **deletes** event from calendar

cancellation email automatically sent to other invitees



Are you sure you want to delete this event?

Deleting this meeting will remove it from your calendar and notify the invitees that this event has been deleted. You can't undo this action.

Cancel

Delete

a long time problem in iCal too how to delete spam calendar events?



concept calendar
purpose record engagements
actions

createEvent (...): Event deleteEvent (e: Event)

• • •



concept calendar
purpose record engagements
actions

createEvent (...): Event deleteEvent (e: Event)

• • •



concept invitation
purpose coordinate events
actions

accept (e: Event) decline (e: Event)

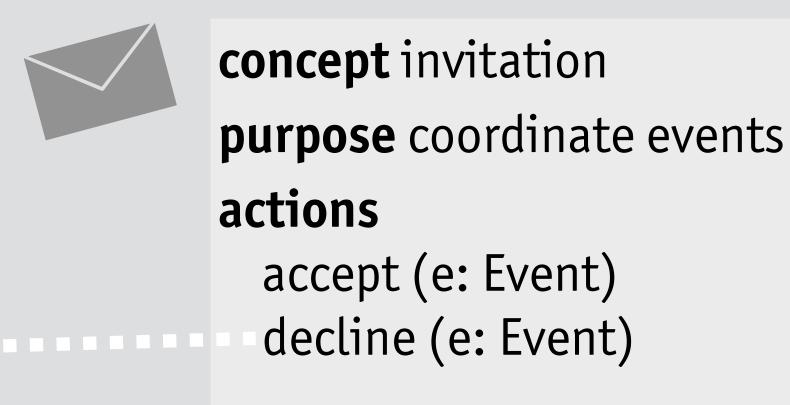
• • •



concept calendar
purpose record engagements
actions

createEvent (...): Event deleteEvent (e: Event)

• • •



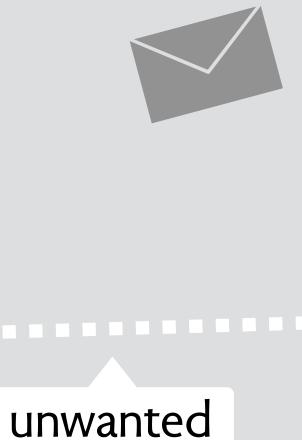
• • •



concept calendar
purpose record engagements
actions

createEvent (...): Event deleteEvent (e: Event)

• • •



sync!

concept invitation
purpose coordinate events
actions
 accept (e: Event)
- decline (e: Event)
...

apple's solution



Are you sure you want to delete this event?

Deleting this event will notify the organizer that you're declining the event and deleting it from your calendar. You can't undo this action.

Cancel

Delete and Don't Notify

Delete and Notify

resolution to design problem make sync optional

apple's solution



Are you sure you want to delete this event?

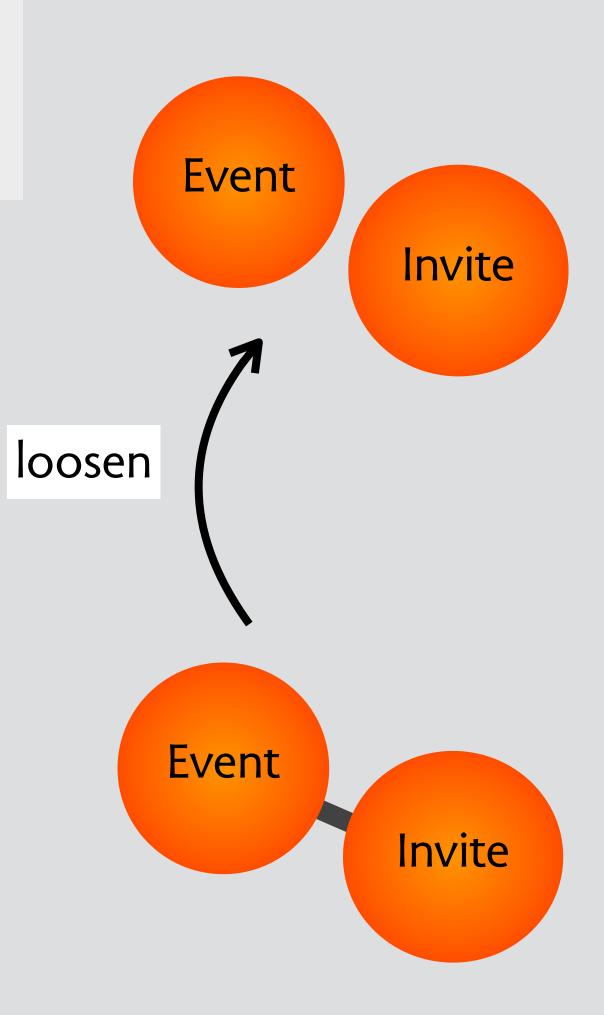
Deleting this event will notify the organizer that you're declining the event and deleting it from your calendar. You can't undo this action.

Cancel

Delete and Don't Notify

Delete and Notify

resolution to design problem make sync optional





structure your software design with concepts inventory the concepts, identify the critical ones see if you can describe them fully independently then formulate interactions as synchronizations

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apply design moves to explore new options never a panacea, always a tradeoff

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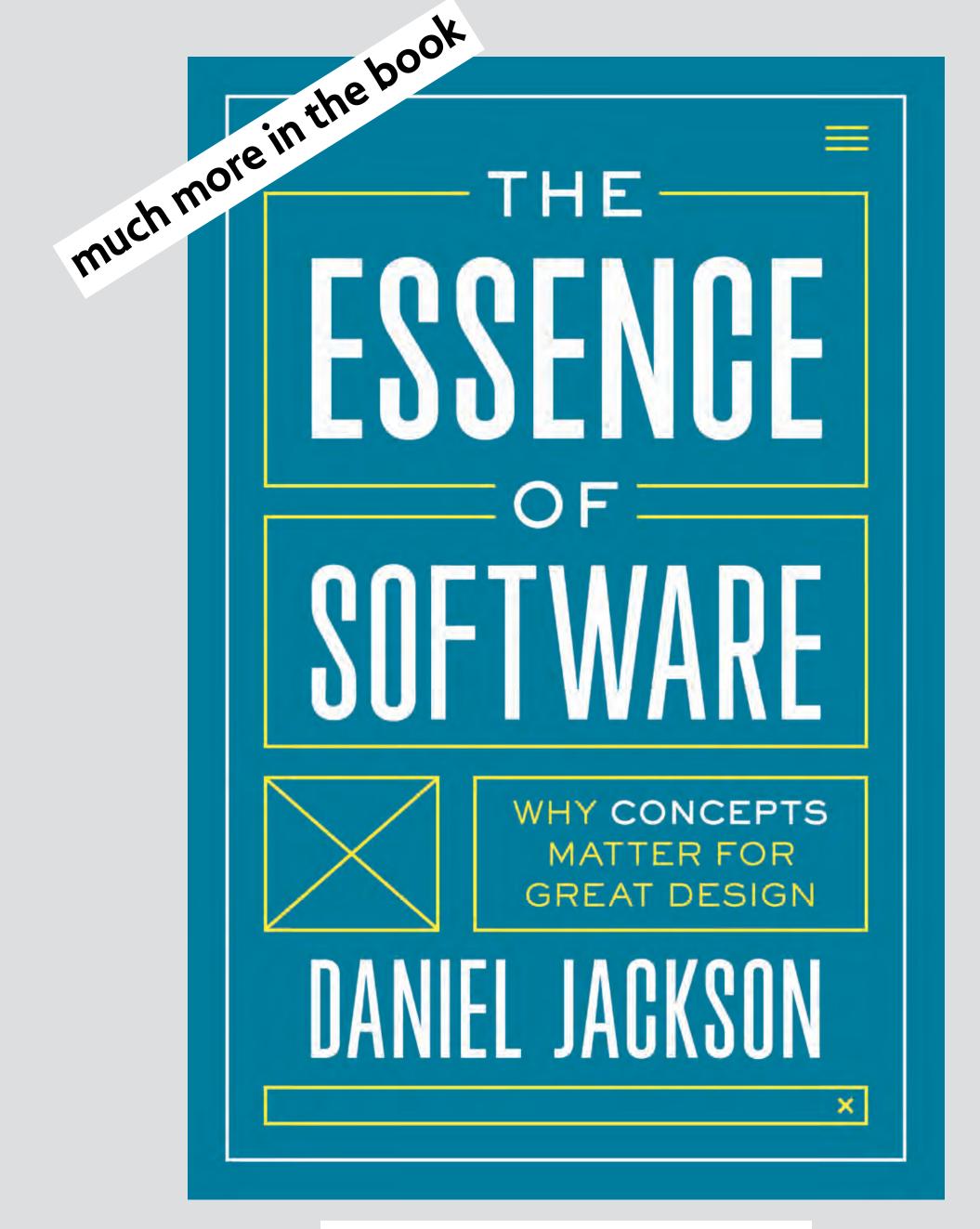
software concepts as patterns
only hinted at this, but equally important
don't reinvent the wheel!
express your design as sync of familiar concepts?

structure your software design with concepts inventory the concepts, identify the critical ones see if you can describe them fully independently then formulate interactions as synchronizations

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express your design as sync of familiar concepts?

in formal methods can concepts help structure & validate models?



essenceofsoftware.com

newsletter essenceofsoftware.com/subscribe

join the discussion about concept design! forum.softwareconcepts.io