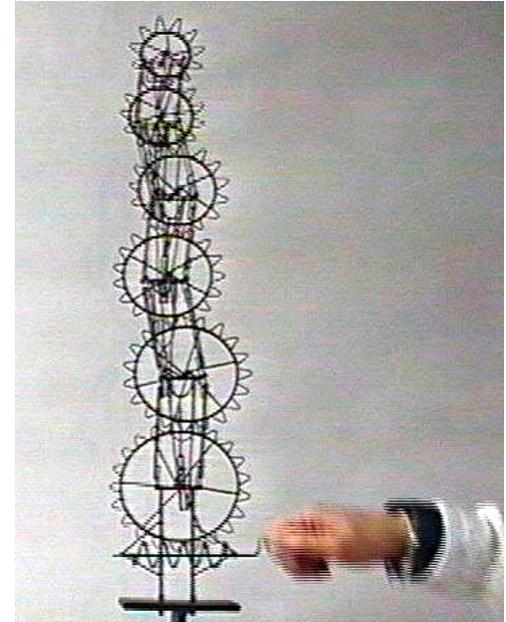


# alloy: a logical modelling language

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ZB 2003  
Turku, June 4, 2003



Small Tower of 6 Gears, Arthur Ganson

# lightweight formal methods

## ingredients

- › incremental, risk-driven
- › small, focused models
- › rapid feedback from analysis

## language must be

- › small and simple
- › expressive, esp. for structure
- › declarative (for partiality)

## analysis must be

- › fully automatic
- › semantically deep



# alloy: a structural, analyzable logic

a notation inspired by Z

- › just (sets and) relations
- › everything's a formula
- › **but not easily analyzed**

an analysis inspired by SMV

- › billions of cases in second
- › counterexamples, not proof
- › **but not declarative**



Oxford, home of Z



Pittsburgh, home of SMV

# why not ...?

## animators

- › non-declarative sublanguage
- › limited coverage of space
- › manually driven (eg, by test cases)

## theorem provers

- › still too hard for many users
- › failure hard to diagnose

## model checkers

- › no support for data structures
- › language is often operational

# demo

*lengthy illustration of use of Alloy  
to model and analyze an address book*

# a whirlwind tour

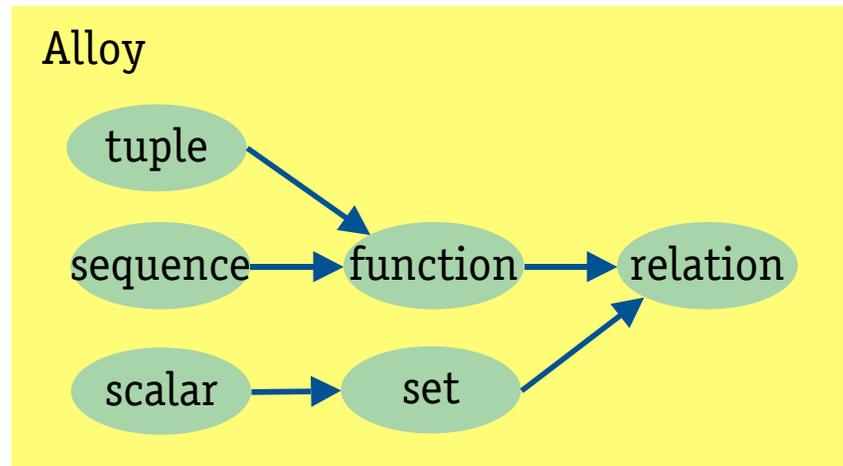
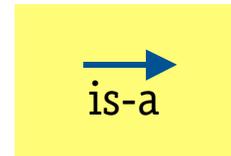
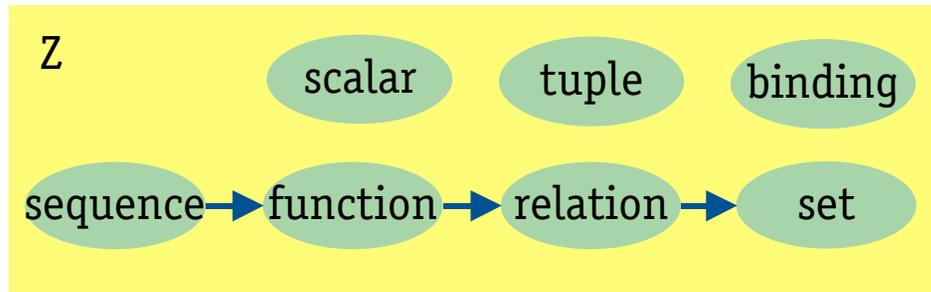
language ideas (versus Z)

- › kernel: everything's a relation -- not a set
- › signatures: structure by atoms+projection -- not bindings
- › functions: explicit parameterization -- not free variables

analysis ideas

- › scope: exhaustive search in finite bounds
- › engine: reduction to SAT

# everything's a relation



# relational kernel

all values are represented as relations

$\{(a),(b)\}$  for a set

$\{(a)\}$  for a scalar

$\{(a,b)\}$  for a tuple

operators

$p + q, p - q, p \& q, \sim p, *p, ^p$

$p \text{ in } q$

$p \cdot q = \{(p_1, \dots, p_{n-1}, q_2, \dots, q_m) \mid (p_1, \dots, p_n) \in p \wedge (p_n, q_2, \dots, q_m) \in q\}$

$p \rightarrow q = \{(p_1, \dots, p_n, q_1, \dots, q_m) \mid (p_1, \dots, p_n) \in p \wedge (q_1, \dots, q_m) \in q\}$

example

$b'.\text{addr} = b.\text{addr} + n \rightarrow a$

$b = \{(B0)\}, b' = \{(B1)\}, n = \{(N0)\}, a = \{(A0)\}, \text{addr} = \{(B1, N0, A0)\}$

# consequences

good

- › no function application: avoid partiality tarpit
- › uniform navigation expressions: no flattening, lifting, etc
- › simple semantics: easy to grasp, easy to implement

bad

- › partial function problem isn't gone  
**no**  $p: \text{Person} \mid p.\text{wife} \text{ in } p.\text{siblings}$   
implies that everyone has a wife; instead say  
**no**  $p: \text{Person} \mid \text{some } p.\text{wife} \ \& \ p.\text{siblings}$

first-order puns

$r: A \rightarrow B$  means  $r \sqsubseteq A \sqsubseteq B$  not  $r \sqsubseteq A \sqsubseteq B$

# signatures

key idea

- › signatures denote sets of atoms
- › fields denote global relations
- › extension is subset

example

**sig** X, Y {}

**sig** A {f: X}

**sig** B **extends** A {g: X -> Y, h: Y}

X, Y, A, B are atom sets

X, Y, A are disjoint

B is a subset of A

f is a relation on A -> X

g is a relation on B -> X -> Y

h is a relation on B -> Y

**a.h** is empty if **a** not in **B**

# consequences

good

- › quantification over signature sets is first-order
- › simpler semantics than Z's schema bindings
- › no casts needed

bad

- › existentials don't always mean what you think  
**all**  $b: \text{Book} \mid$  **some**  $b': \text{Book} \mid b'.\text{addr} = b.\text{addr} + n \rightarrow a$

# no classification by schemas in Z

```
sig Target {}  
sig Addr extends Target {u: User}  
sig Book {addr: Name -> Target}  
fun SimpleAdd (b, b': Book, n: Name, a: Addr) {b'.addr = b.addr + n->a}
```

```
Target  $\vdash$  [] BOGUS!  
Addr  $\vdash$  [Target; u: User]  
Book  $\vdash$  [addr: Name  $\mapsto$  Target]  
Add  $\vdash$  [□Book, n: Name, a: Addr | addr' = addr □ {(n,a)}] ERROR!
```

# idioms for change of state

- › ‘established strategy’
  - sig** Book {addr: Name -> Addr}
  - fun** Clear (b, b': Book) {**no** b'.addr}
- › object-oriented heap
  - sig** State {deref: Ref -> Book}
  - fun** Clear (s, s': State, br: Ref) {**no** s'.deref[br]}
- › asynchronous processes
  - sig** BookProcess {addr: Name -> Addr -> Time}
  - fun** Clear (t, t': Time, bp: BookProcess) {**no** bp.addr.t'}
- › explicit events
  - sig** Event {t: Time}
  - sig** ClearEvent **extends** Event {bp: BookProcess}
  - fun** trans (e: Event) {e **in** ClearEvent => no e.bp.addr.t ,...}

# parameterization

functions are parameterized formulas

- › semantics is just renaming/inlining
- › can handle recursion if args are scalar

good

- › simple, clear semantics
- › no tricky variable capture
- › type checking catches errors
- › modular implementation

bad

- › can be more verbose than Z
- › can't factor out argument sublist

# promotion in Alloy

```
sig Name, Addr {}
```

```
sig Book {addr: Name -> Addr}
```

```
fun AddLocal (b, b': Book, n: Name, a: Addr) {  
  b'.addr = b.addr + n->a  
}
```

```
sig BookID {}
```

```
sig Email {book: BookID ->! Book}
```

```
fun Add (e, e': Email, b: BookID, n: Name, a: Addr) {  
  AddLocal (e.book[b], e'.book[b], n, a)  
  all bx: BookID - b | e'.book[bx] = e.book[bx]  
}
```

# promotion in Z

[Name, Addr]

Book  $\triangleq$  [addr: Name  $\leftrightarrow$  Addr]

AddLocal  $\triangleq$  [⊔Book; n: Name; a: Addr | addr' = addr ⊔ {(n,a)}]

[BookID]

Email  $\triangleq$  [book: BookID  $\mapsto$  Book]

Add  $\triangleq$  [⊔Book | AddLocal ⊔

[

⊔Email; ⊔Book; bid: BookID |

book bid = ⊔Book

book' bid = ⊔Book'

⊔bid': BID • bid'  $\neq$  bid | book' bid' = book bid'

]

# scope

language is undecidable

- › so no sound & complete algorithm

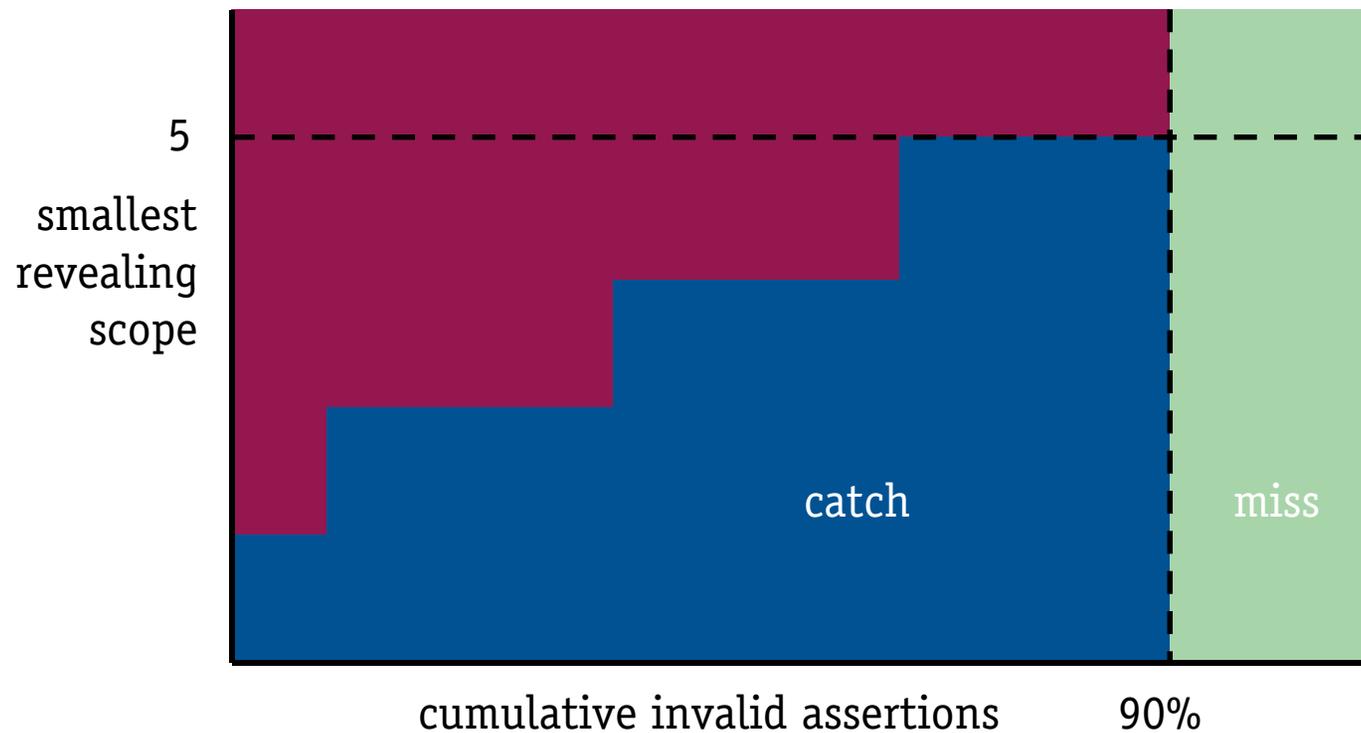
“try all small tests”

- › model proper is unbounded
- › user defines scope in command
- › scope bounds each basic type

small scope hypothesis

- › many bugs have small counterexamples
- › ... and models often have many bugs

# small scope hypothesis



## consequences

- › sound: no false alarms
- › incomplete: can't prove anything

# engine: reduction to SAT

space is huge

- › in scope of 5, each relation has  $2^{25}$  possible values
- › 10 relations gives  $2^{250}$  possible assignments

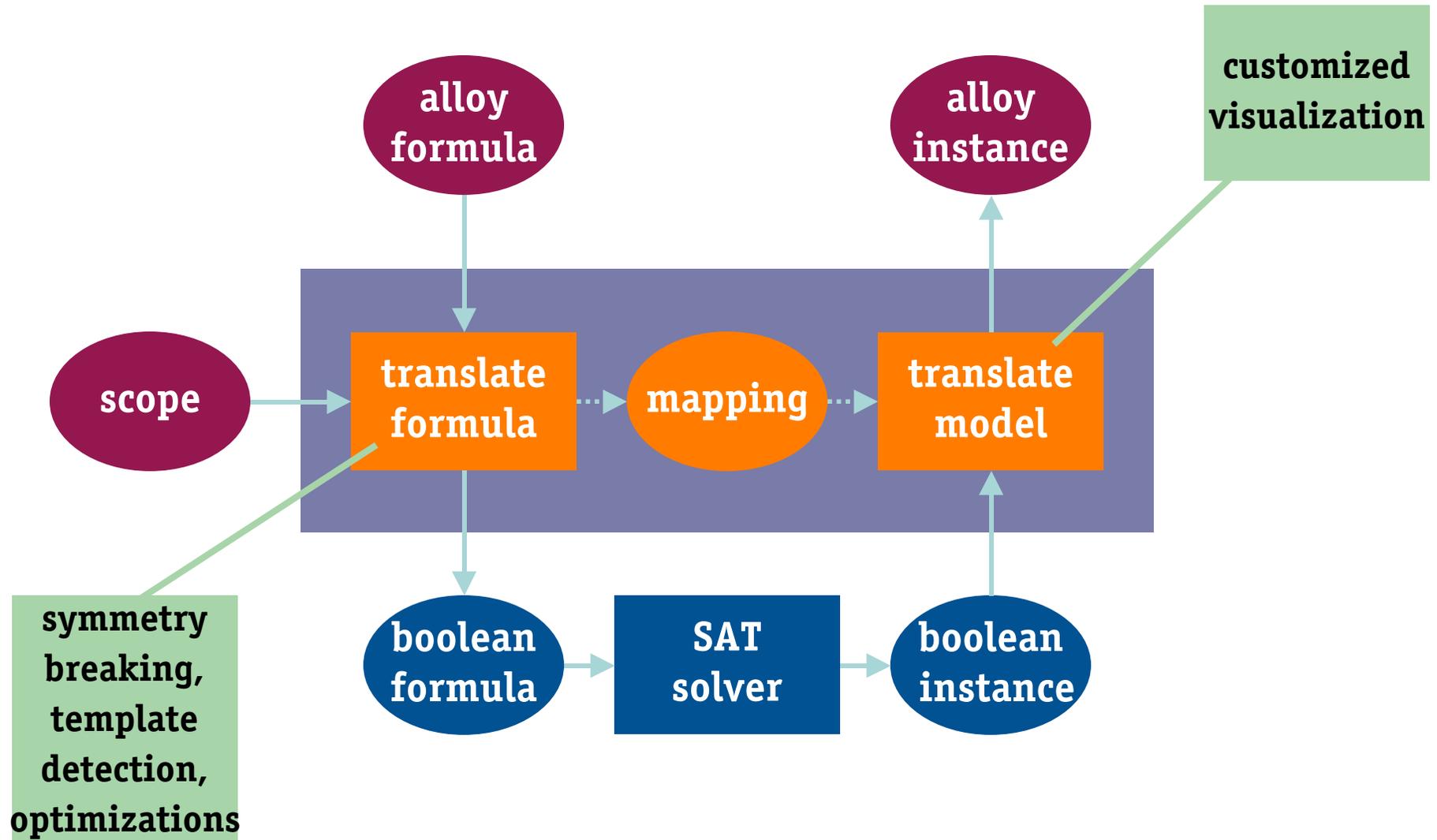
SAT to the rescue

- › SAT is hard (Cook, 1971)
- › SAT is easy (Kautz, Selman et al, 1990's)
- › Chaff, Berkmin: thousands vars, millions clauses

translating to SAT

- › view relation as a graph
- › space of possible values: each edge is present or not
- › label edge with boolean variable
- › compositional mapping from relational to boolean formula

# analyzer architecture



# analysis idioms

- › refactoring

```
fun lookup (b: Book, n: Name): set Target {...}
```

```
fun lookup' (b: Book, n: Name): set Target {...}
```

```
assert same {all b: Book, n: Name | lookup(b,n) = lookup'(b,n)}
```

- › abstraction

```
fun abs {c: Concrete, a: Abstract} {...}
```

```
fun opC (c, c': Concrete) {...}
```

```
fun opA (a, a': Abstract) {...}
```

```
assert refines {all a, a': Abstract, c, c': Concrete |  
  opC(c,c') and abs(c,a) and abs(c',a') => opA(a,a') }
```

- › machine diameter

```
fun noRepeats {no disj b, b': Book | b.addr = b'.addr}
```

```
-- when noRepeats is unsatisfiable, trace is long enough
```

# reflections

executable and abstract specifications?

- › can have your cake and eat it
- › ... if you eat slowly

is first-order enough?

- › most uses of higher-order features are gratuitous
- › but minimization is a problem

tool implementation

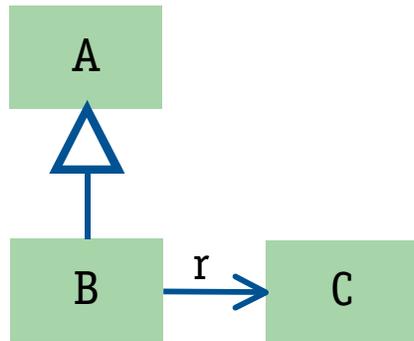
- › strong sanity check on language design

# Alloy and UML

because of these Alloy features

- › signature extension
- › implicit typing
- › flexible declaration syntax

you can transcribe an object model or ER diagram



```
sig A {}
```

```
sig B extends A {r: set C}
```

```
sig C {}
```

```
sig Atyp, Ctyp {}
```

```
sig State {
```

```
  A: set Atyp, C : set Ctyp,
```

```
  B: set A, r: B -> C}
```

# the UML dilemma

UML's constraint language, OCL

- › complicated, inexpressive, not modular, not well defined

what to do?

path A

- › develop formal semantics, and sanction its complexity
- › call this an industrial application of formal methods
- › embrace UML in teaching

path B

- › explain why it's broken, and suggest how it might be fixed
- › get on with applying better approaches to real problems
- › snub UML in teaching and teach stronger, simpler notations

# experience: general

amazing number of flaws

- › blatant and subtle
- › in every model

results

- › raises the bar
- › sense of confidence
- › compelling and fun



# experience: design analyses

## case studies

- › about 30 completed
- › serious flaws in published designs found

## distinguishing features

- › complex data structures (eg, file synchronization)
- › network protocol over all topologies (eg, firewire, chord)
- › partial model; only some operations (eg, intentional naming)
- › not state machine (eg, ideal address translation)

## typically

- › a few hundred lines of Alloy
- › longest analysis time: 10 mins to 1 hour

# experience: education

helps teach modelling

- › abstract descriptions, concrete cases
- › very close to standard first-order logic

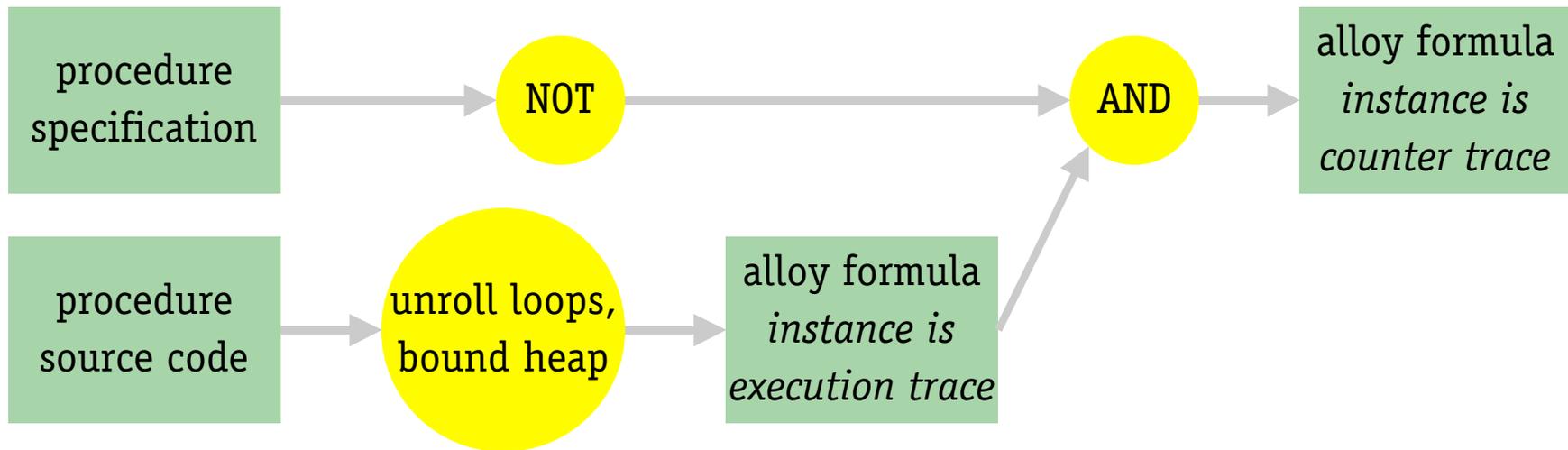
used in courses at

- › Imperial, U. Iowa, Kansas State, CMU, Waterloo, Wisconsin, Rochester, Irvine, Georgia Tech, Queen's, Michigan State, Colorado State, Twente, WPI, USC, MIT, ...

how long to learn?

- › undergraduate, no formal methods background
- › can build and analyze small models in 2 weeks

# applications: code analysis

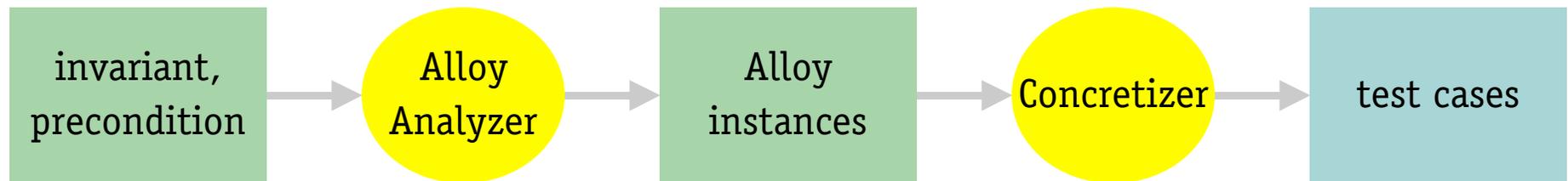


applied to small, complex algorithms

- › Schorr-Waite garbage collection
- › red-black trees

Mandana Vaziri's doctoral thesis

# applications: test case generation



why?

- › easier to write invariant than test cases
- › all test cases within scope give better coverage
- › symmetry breaking gives good quality quite

applied to Galileo, a NASA fault tree tool

- › generated about 50,000 input trees, each less than 5 nodes
- › found unknown subtle flaws

Sarfraz Khurshid's doctoral thesis

# ongoing research projects

scalability: dancing around the intractability tarpit

- › circuit minimization

overconstraint: the dark side of declarative models

- › unsat core prototype
- › highlights contradicting formulas

new type system: real subtypes

- › makes semantics fully untyped
- › still no casts, down or up
- › catches more errors, more flexible, better performance

model extraction

- › looking at how to extract models from code

# alloy.mit.edu

- › downloads for OS X, windows, linux
- › courses, talks, case studies, papers
- › coming: tutorial, book

