# Inference and Representation

David Sontag

New York University

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### How to acquire a model?

- Possible things to do:
  - Use expert knowledge to determine the graph and the potentials.
  - Use learning to determine the potentials, i.e., parameter learning.
  - Use learning to determine the graph, i.e., structure learning.
- Manual design is difficult to do and can take a long time for an expert.
- We usually have access to a set of examples from the distribution we wish to model, e.g., a set of images segmented by a labeler.

## More rigorous definition

- Lets assume that the domain is governed by some underlying distribution  $p^*$ , which is induced by some network model  $\mathcal{M}^* = (\mathcal{G}^*, \theta^*)$
- We are given a dataset  $\mathcal{D}$  of M samples from  $p^*$
- The standard assumption is that the data instances are independent and identically distributed (IID)
- We are also given a family of models  $\mathcal{M}$ , and our task is to learn some model  $\hat{\mathcal{M}} \in \mathcal{M}$  (i.e., in this family) that defines a distribution  $p_{\hat{\mathcal{M}}}$
- We can learn model parameters for a fixed structure, or both the structure and model parameters

#### Goal of learning

- The goal of learning is to return a model  $\hat{\mathcal{M}}$  that precisely captures the distribution  $p^*$  from which our data was sampled
- This is in general not achievable because of
  - computational reasons
  - limited data only provides a rough approximation of the true underlying distribution
- ullet We need to select  $\hat{\mathcal{M}}$  to construct the "best" approximation to  $\mathcal{M}^*$
- What is "best"?

#### What is "best"?

This depends on what we want to do

- Density estimation: we are interested in the full distribution (so later we can compute whatever conditional probabilities we want)
- Specific prediction tasks: we are using the distribution to make a prediction
- Structure or knowledge discovery: we are interested in the model itself (often of interest in data science)

## 1) Learning as density estimation

- We want to learn the full distribution so that later we can answer any probabilistic inference query
- In this setting we can view the learning problem as density estimation
- ullet We want to construct  $\hat{\mathcal{M}}$  as "close" as possible to  $p^*$
- How do we evaluate "closeness"?
- KL-divergence (in particular, the M-projection) is one possibility:

$$\mathbf{D}(p^*||p_{ heta}) = \mathbf{E}_{\mathbf{x} \sim p^*} \left[ \log \left( rac{p^*(\mathbf{x})}{p_{ heta}(\mathbf{x})} 
ight) 
ight]$$

### Expected log-likelihood

• We can simplify this somewhat:

$$\mathsf{D}(p^*||p_\theta) = \mathsf{E}_{\mathsf{x} \sim p^*} \left[ \log \left( \frac{p^*(\mathsf{x})}{p_\theta(\mathsf{x})} \right) \right] = -\mathsf{H}(p^*) - \mathsf{E}_{\mathsf{x} \sim p^*} \left[ \log p_\theta(\mathsf{x}) \right]$$

- The first term does not depend on  $\theta$ .
- Then, finding the minimal M-projection is equivalent to maximizing the expected log-likelihood

$$\mathsf{E}_{\mathsf{x} \sim p^*} \left[ \log p_{\theta}(\mathsf{x}) \right]$$

- Asks that  $p_{\theta}$  assign high probability to instances sampled from  $p^*$ , so as to reflect the true distribution
- Because of log, samples **x** where  $p_{\theta}(\mathbf{x}) \approx 0$  weigh heavily in objective
- Although we can now compare models, since we are not computing  $\mathbf{H}(p^*)$ , we don't know how close we are to the optimum
- Problem: In general we do not know  $p^*$ .

#### Maximum likelihood

Approximate the expected log-likelihood

$$\mathbf{E}_{\mathbf{x} \sim p^*} \left[ \log p_{\theta}(\mathbf{x}) \right]$$

with the empirical log-likelihood:

$$\mathsf{E}_{\mathcal{D}}\left[\log p_{ heta}(\mathsf{x})
ight] = rac{1}{|\mathcal{D}|} \sum_{\mathsf{x} \in \mathcal{D}} \log p_{ heta}(\mathsf{x})$$

• Maximum likelihood learning is then:

$$\max_{\theta} \ \frac{1}{|\mathcal{D}|} \sum_{\mathbf{x} \in \mathcal{D}} \log p_{\theta}(\mathbf{x})$$

## 2) Likelihood, Loss and Risk

- We now generalize this by introducing the concept of a loss function
- A loss function  $loss(\mathbf{x},\mathcal{M})$  measures the loss that a model  $\mathcal{M}$  makes on a particular instance  $\mathbf{x}$
- Assuming instances are sampled from some distribution  $p^*$ , our goal is to find the model that minimizes the **expected loss** or **risk**,

$$\mathsf{E}_{\mathsf{x} \sim p^*} \left[ loss(\mathsf{x}, \mathcal{M}) \right]$$

What is the loss function which corresponds to density estimation? Log-loss,

$$loss(\mathbf{x}, \hat{\mathcal{M}}) = -\log p_{ heta}(\mathbf{x}) = \log rac{1}{p_{ heta}(\mathbf{x})}.$$

•  $p^*$  is unknown, but we can approximate the expectation using the empirical average, i.e., **empirical risk** 

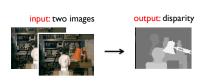
$$\mathbf{E}_{\mathcal{D}}\left[\mathit{loss}(\mathbf{x},\hat{\mathcal{M}})
ight] = rac{1}{|\mathcal{D}|} \sum_{\mathbf{x} \in \mathcal{D}} \mathit{loss}(\mathbf{x},\hat{\mathcal{M}})$$

### Example: conditional log-likelihood

- Suppose we want to predict a set of variables Y given some others X,
   e.g., for segmentation or stereo vision
- We concentrate on predicting p(Y|X), and use a **conditional** loss function

$$loss(\mathbf{x}, \mathbf{y}, \hat{\mathcal{M}}) = -\log p_{\theta}(\mathbf{y} \mid \mathbf{x}).$$

- Since the loss function only depends on  $p_{\theta}(\mathbf{y} \mid \mathbf{x})$ , suffices to estimate the conditional distribution, not the joint
- This is the objective function we use to train conditional random fields (CRFs), which we discussed in Lecture 2



## How to avoid overfitting?

- Hard constraints, e.g. by selecting a less expressive hypothesis class:
  - Bayesian networks with at most d parents
  - Pairwise MRFs (instead of arbitrary higher-order potentials)
- Soft preference for simpler models: Occam's Razor.
- Augment the learning objective function with regularization:

$$objective(\mathbf{x}, \mathcal{M}) = loss(\mathbf{x}, \mathcal{M}) + R(\mathcal{M})$$

(often equivalent to MAP estimation where we put a prior over parameters  $\theta$  and maximize  $\log p(\theta \mid \mathbf{x}) = \log p(\mathbf{x}; \theta) + \log p(\theta) - \mathrm{constant})$ 

• Can evaluate generalization performance using cross-validation

# Summary of how to think about learning

Figure out what you care about, e.g. expected loss

$$\textbf{E}_{\textbf{x} \sim P^*} \left[ \textit{loss}(\textbf{x}, \hat{\mathcal{M}}) \right]$$

Figure out how best to estimate this from what you have, e.g. regularized empirical loss

$$\boldsymbol{\mathsf{E}}_{\mathcal{D}}\left[\mathit{loss}(\boldsymbol{\mathsf{x}},\hat{\mathcal{M}})\right] + \mathit{R}(\hat{\mathcal{M}})$$

When used with log-loss, the regularization term can be interpreted as a prior distribution over models,  $p(\hat{\mathcal{M}}) \propto \exp(-R(\hat{\mathcal{M}}))$  (called *maximum a posteriori (MAP) estimation*)

 Figure out how to optimize over this objective function, e.g. the minimization

$$\min_{\hat{\mathcal{M}}} \ \mathbf{E}_{\mathcal{D}} \left[ loss(\mathbf{x}, \hat{\mathcal{M}}) \right] + R(\hat{\mathcal{M}})$$

#### ML estimation in Bayesian networks

- Suppose that we know the Bayesian network structure G
- Let  $\theta_{x_i | \mathbf{x}_{pa(i)}}$  be the parameter giving the value of the CPD  $p(x_i | \mathbf{x}_{pa(i)}; \theta)$
- Maximum likelihood estimation corresponds to solving:

$$\max_{\theta} \sum_{n=1}^{N} \log p(\mathbf{x}^{n}; \theta) = \max_{\theta} \ell(\theta; \mathcal{D})$$

subject to the non-negativity and normalization constraints

• This is equal to:

$$\max_{\theta} \sum_{n=1}^{N} \log p(\mathbf{x}^{n}; \theta) = \max_{\theta} \sum_{n=1}^{N} \sum_{i=1}^{|V|} \log p(x_{i}^{n} \mid \mathbf{x}_{pa(i)}^{n}; \theta)$$
$$= \max_{\theta} \sum_{i=1}^{|V|} \sum_{n=1}^{N} \log p(x_{i}^{n} \mid \mathbf{x}_{pa(i)}^{n}; \theta)$$

 The optimization problem decomposes into an independent optimization problem for each CPD!

#### ML estimation in Bayesian networks

$$\ell(\theta; \mathcal{D}) = \log p(\mathcal{D}; \theta) = \sum_{i=1}^{|V|} \sum_{n=1}^{N} \log p(\mathbf{x}_{i}^{n} \mid \mathbf{x}_{pa(i)}^{n}; \theta)$$

$$= \sum_{i=1}^{|V|} \sum_{\mathbf{x}_{pa(i)}} \sum_{\mathbf{x}_{i}} \sum_{\substack{\hat{\mathbf{x}} \in \mathcal{D}: \\ \hat{\mathbf{x}}_{i}, \hat{\mathbf{x}}_{pa(i)} = \mathbf{x}_{i}, \mathbf{x}_{pa(i)}}} \log p(\mathbf{x}_{i} \mid \mathbf{x}_{pa(i)}; \theta)$$

$$= \sum_{i=1}^{|V|} \sum_{\mathbf{x}_{pa(i)}} \sum_{\mathbf{x}_{i}} N_{\mathbf{x}_{i}, \mathbf{x}_{pa(i)}} \log \theta_{\mathbf{x}_{i} \mid \mathbf{x}_{pa(i)}},$$

where  $N_{x_i, \mathbf{x}_{pa(i)}}$  is the number of times that the (partial) assignment  $x_i, \mathbf{x}_{pa(i)}$  is observed in the training data

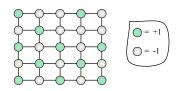
• We have the closed form ML solution:

$$\theta_{\mathsf{x}_i|\mathbf{x}_{\mathsf{pa}(i)}}^{\mathsf{ML}} = \frac{\mathsf{N}_{\mathsf{x}_i,\mathbf{x}_{\mathsf{pa}(i)}}}{\sum_{\hat{\mathbf{x}}_i} \mathsf{N}_{\hat{\mathbf{x}}_i,\mathbf{x}_{\mathsf{pa}(i)}}}$$

 We were able to estimate each CPD independently because the objective decomposes by variable and parent assignment

#### ML estimation in Markov networks

• How do we learn the parameters of an Ising model?



$$p(x_1, \dots, x_n) = \frac{1}{Z} \exp \left( \sum_{i < j} w_{i,j} x_i x_j - \sum_i u_i x_i \right)$$

#### Bad news for Markov networks

• The global normalization constant  $Z(\theta)$  kills decomposability:

$$\begin{split} \theta^{ML} &= & \arg\max_{\theta} \ \log\prod_{\mathbf{x}\in\mathcal{D}} p(\mathbf{x};\theta) \\ &= & \arg\max_{\theta} \sum_{\mathbf{x}\in\mathcal{D}} \left(\sum_{c} \log\phi_{c}(\mathbf{x}_{c};\theta) - \log Z(\theta)\right) \\ &= & \arg\max_{\theta} \left(\sum_{\mathbf{x}\in\mathcal{D}} \sum_{c} \log\phi_{c}(\mathbf{x}_{c};\theta)\right) - |\mathcal{D}| \log Z(\theta) \end{split}$$

- The log-partition function prevents us from decomposing the objective into a sum over terms for each potential
- Solving for the parameters becomes much more complicated

## 3) Knowledge Discovery

- We hope that looking at the learned model we can discover something about  $p^*$ , e.g.
  - Nature of the dependencies, e.g., positive or negative correlation
  - What are the direct and indirect dependencies
- Simple statistical models (e.g., looking at correlations) can be used for the first
- But the learned network gives us much more information, e.g. conditional independencies, causal relationships
- In this setting we care about discovering the correct model  $\mathcal{M}^*$ , rather than a different model  $\hat{\mathcal{M}}$  that induces a distribution similar to  $\mathcal{M}^*$ .
- Metric is in terms of the differences between  $\mathcal{M}^*$  and  $\hat{\mathcal{M}}$ .

#### This is not always achievable

- The true model might not be identifiable
  - e.g., Bayesian network with several I-equivalent structures.
  - In this case the best we can hope is to discover an I-equivalent structure.
  - Problem is worse when the amount of data is limited and the relationships are weak.

#### Structure learning using maximum likelihood

Recall that for Bayesian networks we have decomposability of the likelihood:

$$\log p(\mathcal{D}; \theta) = \sum_{i=1}^{|V|} \sum_{\mathbf{x}_{pa(i)}} \sum_{\mathbf{x}_i} N_{x_i, \mathbf{x}_{pa(i)}} \log p(x_i \mid \mathbf{x}_{pa(i)}; \theta)$$

- Given a candidate structure G = (V, E), the maximum likelihood parameters are given by:  $\theta_{x_i \mid \mathbf{x}_{pa(i)}}^{ML} = \frac{N_{x_i, \mathbf{x}_{pa(i)}}}{\sum_{v} N_{\hat{x}_i, \mathbf{x}_{pa(i)}}} = \hat{p}(x_i \mid \mathbf{x}_{pa(i)})$
- Putting these together, maximum likelihood structure learning reduces to:

$$\begin{aligned} \max_{G} \sum_{i=1}^{|V|} \operatorname{score}(i \mid pa_{i}, \mathcal{D}), & \text{where} \\ \operatorname{score}(i \mid pa_{i}, \mathcal{D}) &= \sum_{\mathbf{x}_{pa(i)}} \sum_{\mathbf{x}_{i}} N_{\mathbf{x}_{i}, \mathbf{x}_{pa(i)}} \log p(\mathbf{x}_{i} \mid \mathbf{x}_{pa(i)}; \theta_{\mathbf{x}_{i}}^{ML} | \mathbf{x}_{pa(i)}) \\ &= N \sum_{\mathbf{x}_{i}} \frac{N_{\mathbf{x}_{pa(i)}}}{N} \sum_{\mathbf{x}_{i}} \frac{N_{\mathbf{x}_{i}, \mathbf{x}_{pa(i)}}}{N_{\mathbf{x}_{na(i)}}} \log \hat{p}(\mathbf{x}_{i} \mid \mathbf{x}_{pa(i)}) \end{aligned}$$

### Structure learning using maximum likelihood

• Simplifying further, we get:

$$score(i \mid pa_{i}, \mathcal{D}) = N \sum_{\mathbf{x}_{pa(i)}} \frac{N_{\mathbf{x}_{pa(i)}}}{N} \sum_{\mathbf{x}_{i}} \frac{N_{\mathbf{x}_{i}, \mathbf{x}_{pa(i)}}}{N_{\mathbf{x}_{pa(i)}}} \log \hat{p}(x_{i} \mid \mathbf{x}_{pa(i)})$$

$$= N \sum_{\mathbf{x}_{pa(i)}} \hat{p}(\mathbf{x}_{pa(i)}) \sum_{\mathbf{x}_{i}} \hat{p}(x_{i} \mid \mathbf{x}_{pa(i)}) \log \hat{p}(x_{i} \mid \mathbf{x}_{pa(i)})$$

$$= -N \sum_{\mathbf{x}_{pa(i)}} \hat{p}(\mathbf{x}_{pa(i)}) \sum_{\mathbf{x}_{i}} \hat{p}(x_{i} \mid \mathbf{x}_{pa(i)}) \log \frac{1}{\hat{p}(x_{i} \mid \mathbf{x}_{pa(i)})}$$

$$= -N \cdot \hat{H}(X_{i} \mid X_{pa(i)}).$$

• We see that the maximum likelihood structure problem is equivalent to

$$\min_{G} \sum_{i=1}^{N} \hat{H}(X_i \mid X_{pa(i)}),$$

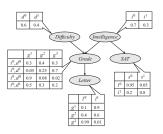
i.e. choose a graph structure which minimizes the entropy of each individual variable.

## Structure learning: score-based approaches

- Q: What is the maximum likelihood graph?
  - A: The complete graph! Because  $H(X \mid Y) \leq H(X)$  always.
  - Must regularize to recover a sparse graph and have any hope of recoverying true structure (called consistency)
  - Common approaches such as BIC and BDe (Bayesian Dirichlet score) are also decomposable
- Obtain a combinatorial optimization problem over acyclic graphs:

$$\mathrm{score}(G;D) = \sum_{i=1}^{n} \mathrm{score}(i|pa_i,D)$$
 
$$\mathrm{score}(\bigcap_{i=1}^{n} pa_i) + pa_i$$
 
$$\mathrm{score}(\bigcap_{i=1}^{n} pa_i) + pa_i$$
 
$$\mathrm{NP-hard-must\ disallow\ cycles:}$$
 
$$\mathrm{score}(\bigcap_{i=1}^{n} pa_i) + pa_i$$
 
$$\mathrm{score}(\bigcap_{i=1}^{n} pa_i) + pa_i$$

#### Independence tests



The network structure implies several conditional independence statements:

$$D \perp I$$

$$G \perp S \mid I$$

$$D \perp L \mid G$$

$$L \perp S \mid G$$

If two variables are (conditionally) independent, structure has no edge between them

$$L \perp S \mid I$$
$$D \perp S$$

- Must make assumption that data is drawn from an I-map of the graph
- Possible to learn structure with polynomial number of data points and polynomial computation time (e.g., the SGS algorithm from Spirtes, Glymour, & Scheines '01)
- Very brittle: if we say that  $X_i \perp X_j | X_v$  and they in fact are not, the resulting structure can be very off