Inference and Representation

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- Representation
- Learning
 - Parameter learning
 - Structure learning
- Inference

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Representation Learning Inference

Outline



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Representation Learning Inference

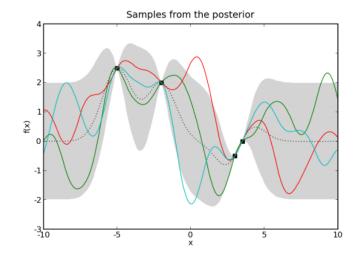
Representation

- Distributions over finite sets of random variables:
 - BN
 - MRF
 - ORF
- Distribution over functions / infinite # of variables:
 - GP

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Gaussian Processes



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Gaussian Processes

- For a given kernel (and kernel parameters), defines a prior over functions via multivariate Gaussian for any given *x*'s
- In both noisy and noise-free settings, have closed-form expressions for posterior (also a GP)
- Posterior at each point is Gaussian (since marginal of multinormal is univariate normal), so e.g. can plot 95% confidence interval
- Equivalent to Bayesian linear regression on φ(x), where φ is the feature mapping consistent with the chosen kernel
- Usually a small number of parameters to learn, so can estimate via grid search
- Standard setting is regression, but latent GPs extend, e.g. to classification

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Overview of Parameter Learning

- Goal: select the 'best' model parameters by minimizing some loss function with respect to the data
- Most of semester focused on MLE: loss = $-\log p(\mathbf{x}; \theta)$
- Can do MAP estimation of parameters using a prior (think of this as regularized MLE)
- We also briefly touched on pseudo-likelihood (see end of lecture 10 for more details)

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MLE in fully observed setting

- Discrete BNs: given directly from empirical CPDs (see second half of Lab3 slides for proof)
- Trickier for MRFs due to partition function:
 - However, writing p(x) in log-linear form (see lecture 10 and loglin.pdf), gives a convex objective
 - Hence can use any convex optimization algorithm
 - But computing gradient of Z is equivalent to marginal inference ⇒ often hard
 - To get around this, can do pseudo-likelihood estimation
- In either case, MLE estimation within exponential family implies moment-matched solution

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MLE with hidden variables: EM

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Approach	EM	Variational EM	Variational EM with recognition models
Idea	Optimize likelihood via expectation over p(z x)	Optimize lower bound on log(p) via expectation over $q(z) \approx p(z x)$	Learn direct map f: x -> <u>params</u> of q
Guarantees	Guaranteed to converge to local optimum	Can bound error if combined with upper bound to likelihood*	Can bound error if combined with upper bound to likelihood*

*See end of lecture 11

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MLE with hidden variables: EM

- Regular EM: $\theta_{t+1} = \arg \max_{\theta} \sum_{m=1}^{M} E_{p(\mathbf{z}_m | \mathbf{x}_m; \theta_t)}[\log p(\mathbf{x}_m, \mathbf{z}_m; \theta)]$
- Variational EM:

$$\theta_{t+1} = \arg \max_{\theta} \sum_{m=1}^{M} E_{q(\mathbf{z}_m;\phi_t)}[\log p(\mathbf{x}_m, \mathbf{z}_m; \theta)] + H(q(\mathbf{z}; \phi_t))$$

$$\phi_{t+1}^m = \arg \max_{\phi} E_{q(\mathbf{z}_m;\phi)}[\log p(\mathbf{x}_m, \mathbf{z}_m; \theta_{t+1})] + H(q(\mathbf{z}_m; \phi)) \quad \forall m$$

 Variational EM with recognition model: instead of solving an optimization problem to find each φ_m, learn a deterministic mapping f : **x** → φ. Now the variational parameters become the parameters of f.

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Structure learning

- Chow-Liu: algorithm to learn tree-structured MRF
 - Closed-form MLE for edges + minimum spanning tree
- Sparsity structure of Gaussian MRF can be estimated via 0's in inverse of data covariance matrix
- BN structure learning can be formulated as an ILP (optional reading)

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Representation Learning Inference

Overview of marginal inference

 Goal: for some subset Z of unobserved vars, and possibly a subset X of observed vars, compute marginals:

$p(\mathbf{Z}|\mathbf{X}=\mathbf{x})$

- Sum-product variable elimination: exact
- Sum-product BP: exact for trees, otherwise no guarantees
- Monte Carlo methods: approximate, but exact with infinite sampling
- Variational inference (minimize D(q||p) over some set Q): approximate

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Overview of MAP inference

 Goal: find the mode of the prior/posterior given some fixed θ:

$$MAP(\theta) = \arg\max_{\mathbf{x}} p(\mathbf{x}; \theta)$$

- Max-product variable elimination: exact
- Max-product BP: exact for trees, otherwise use MPLP from Lecture 14
- ILP (see next slides)

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Review of yesterday's lecture

- Def'n of ILP: linear objective with linear constraints and integrality constraints
- Off the shelf ILP solvers
- Formulation of MAP inference as ILP:

$$MAP(\theta) = \max_{\mu} \sum_{i \in V} \sum_{x_i} \theta_i(x_i) \mu_i(x_i) + \sum_{ij \in E} \sum_{x_i, x_j} \theta_{ij}(x_i, x_j) \mu_{ij}(x_i, x_j)$$

subject to:

$$\mu_i(x_i) \in \{0,1\} \quad \forall i \in V, x_i$$

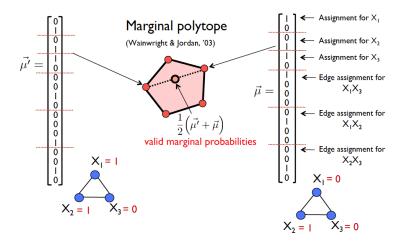
$$\sum_{x_i} \mu_i(x_i) = 1 \quad \forall i \in V$$

$$\mu_i(x_i) = \sum_{x_j} \mu_{ij}(x_i, x_j) \quad \forall ij \in E, x_i$$

$$\mu_j(x_j) = \sum_{x_i} \mu_{ij}(x_i, x_j) \quad \forall ij \in E, x_j$$

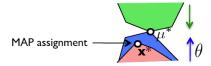
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Interpretation of marginal polytope



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Linear programming duality



(Dual) LP relaxation (Primal) LP relaxation Integer linear program

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 $MAP(\theta) \le LP(\theta) = DUAL-LP(\theta) \le L(\delta)$