## Inference and Representation

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### Graph Separation in MRFs

- 2 Revisiting Conditional Random Fields
- Treewidth and Belief Propagation



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## Graph separation in MRFs

Given an undirected graph G, any distribution that can be represented by G (i.e. written as a product over clique potentials) must satisfy *independence through separation*.

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# Proof of graph separation in MRFs

• We will show that  $A \perp C \mid B$  for the following distribution:

• First, we show that  $p(a \mid b)$  can be computed using only  $\phi_{AB}(a, b)$ :

$$p(a \mid b) = \frac{p(a, b)}{p(b)}$$

$$= \frac{\frac{1}{Z} \sum_{\hat{e}} \phi_{AB}(a, b) \phi_{BC}(b, \hat{c})}{\frac{1}{Z} \sum_{\hat{a}, \hat{c}} \phi_{AB}(\hat{a}, b) \phi_{BC}(b, \hat{c})}$$

$$= \frac{\phi_{AB}(a, b) \sum_{\hat{c}} \phi_{BC}(b, \hat{c})}{\sum_{\hat{a}} \phi_{AB}(\hat{a}, b) \sum_{\hat{c}} \phi_{BC}(b, \hat{c})} = \frac{\phi_{AB}(a, b)}{\sum_{\hat{a}} \phi_{AB}(\hat{a}, b)}.$$

• More generally, the probability of a variable conditioned on its Markov blanket depends *only* on potentials involving that node

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## Proof of graph separation in MRFs

• We will show that  $A \perp C \mid B$  for the following distribution:

$$A B C$$
$$p(a, b, c) = \frac{1}{Z} \phi_{AB}(a, b) \phi_{BC}(b, c)$$

Proof.

$$p(a,c \mid b) = \frac{p(a,c,b)}{\sum_{\hat{a},\hat{c}} p(\hat{a},b,\hat{c})} = \frac{\phi_{AB}(a,b)\phi_{BC}(b,c)}{\sum_{\hat{a},\hat{c}} \phi_{AB}(\hat{a},b)\phi_{BC}(b,\hat{c})}$$
$$= \frac{\phi_{AB}(a,b)\phi_{BC}(b,c)}{\sum_{\hat{a}} \phi_{AB}(\hat{a},b)\sum_{\hat{c}} \phi_{BC}(b,\hat{c})}$$
$$= p(a \mid b)p(c \mid b)$$

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Information can only flow between variables along paths



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- Information can only flow between variables along paths
- Paths can be broken into sub-paths of length 3

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- Paths can be broken into sub-paths of length 3
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## Intuition

- Information can only flow between variables along paths
- Paths can be broken into sub-paths of length 3
- We showed that conditioning on the middle variable of a path makes that path inactive
- Since MRFs are undirected, there is only one type of length-3 path

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Formal definition of a CRF

● A CRF is a Markov network on variables **X** ∪ **Y**, which specifies the conditional distribution

$$P(\mathbf{y} \mid \mathbf{x}) = \frac{1}{Z(\mathbf{x})} \prod_{c \in C} \phi_c(\mathbf{x}_c, \mathbf{y}_c)$$

with partition function

$$Z(\mathbf{x}) = \sum_{\hat{\mathbf{y}}} \prod_{c \in C} \phi_c(\mathbf{x}_c, \hat{\mathbf{y}}_c).$$

- As before, two variables in the graph are connected with an undirected edge if they appear together in the scope of some factor
- The only difference with a normal Markov network is the normalization term
- Common applications: NLP, computer vision\_

# Example #1 (NLP): named-entity recognition

- Given a sentence, determine the people and organizations involved and the relevant locations:
   "Mrs. Green spoke today in New York. Green chairs the finance committee."
- Entities sometimes span multiple words. Entity of a word not obvious without considering its *context*
- CRF has one variable X<sub>i</sub> for each word, which encodes the possible labels of that word
- The labels are, for example, "B-person, I-person, B-location, I-location, B-organization, I-organization"
  - Having beginning (B) and within (I) allows the model to segment adjacent entities

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# Example #1 (NLP): named-entity recognition

The graphical model looks like (called a skip-chain CRF):



There are three types of potentials:

- φ<sup>1</sup>(Y<sub>t</sub>, Y<sub>t+1</sub>) represents dependencies between neighboring target variables [analogous to transition distribution in a HMM]
- $\phi^2(Y_t, Y_{t'})$  for all pairs t, t' such that  $x_t = x_{t'}$ , because if a word appears twice, it is likely to be the same entity
- φ<sup>3</sup>(Y<sub>t</sub>, X<sub>1</sub>, · · · , X<sub>T</sub>) for dependencies between an entity and the word sequence [e.g., may have features taking into consideration capitalization]

## Example #2 (vision): Image segmentation



- Problem: Given an image  $\mathbf{X} \in \mathbb{R}^{m \times n \times 3}$ , produce a labeling  $\mathbf{Y} \in \{1, \dots, k\}^{m \times n}$ .
- The labels 1,..., *k* could correspond to e.g. {*grass, sky, tree*}.

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## Example #2 (vision): Image segmentation

- Approach: Define a grid-structured CRF to model P(Y|X), where potentials are based on the intuition that neighboring pixels with similar colors should probably have the same label.
- Pairwise potentials over labels for neighboring pixels *i*, *i* + 1:

$$\phi_{i,i+1}(y_i, y_{i+1}) = \exp\left(\mathbb{1}_{y_i = y_{i+1}} \|x_i - x_{i+1}\| - \mathbb{1}_{y_i \neq y_{i+1}} \|x_i - x_{i+1}\|\right)$$

- x<sub>i</sub> represents the 3-dimensional RGB for pixel i
- Then find the MAP solution for Y:

$$Y^* = \operatorname{argmax}_Y P(\mathbf{Y}|\mathbf{X})$$

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## Treewidth

- The width of an induced graph is #nodes in largest clique 1
- We define the **induced width**  $w_{\mathcal{G},\prec}$  to be the width of the graph  $\mathcal{I}_{\mathcal{G},\prec}$  induced by applying VE to  $\mathcal{G}$  using ordering  $\prec$
- The treewidth, or "minimal induced width" of graph  ${\mathcal G}$  is

$$w_{\mathcal{G}}^* = \min_{\prec} w_{\mathcal{G},\prec}$$

- The treewidth provides a bound on the best running time achievable by VE on a distribution that factorizes over G: O(mk<sup>w</sup><sub>0</sub><sup>+1</sup>),
- Unfortunately, finding the **best** elimination ordering (equivalently, computing the treewidth) for a graph is NP-hard
- In practice, heuristics are used to find a good elimination ordering

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## **Belief Propagation**

(Presented on board)



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## Pruning nodes in Bayesian networks

- A node in a Bayesian network  $\mathcal{G}$  is a *leaf* if it has no children.
- Def: A node is *barren* w.r.t. a query p<sub>G</sub>(X | Y = y) if it is a leaf and it is not in X ∪ Y



- To remove a node v from a Bayesian network G = (V, E) means:
   Removing v from V, and removing from E all edges to/from v
   Leave the CPDs for the rest of the variables the same
- **Theorem:** Let  $\mathcal{G}'$  be the Bayesian network obtained from  $\mathcal{G}$  by removing v. If v is barren w.r.t. the query  $p_{\mathcal{G}}(\mathbf{X} \mid \mathbf{Y} = \mathbf{y})$ , then

$$p_{\mathcal{G}}(\mathbf{X} \mid \mathbf{Y} = \mathbf{y}) = p_{\mathcal{G}'}(\mathbf{X} \mid \mathbf{Y} = \mathbf{y}).$$

## Pruning nodes in Bayesian networks



$$p_{\mathcal{G}}(X = x \mid Y = y) = \frac{\sum_{h,z} p_{\mathcal{G}}(z, x, y, h)}{\sum_{\hat{x}, h, z} p_{\mathcal{G}}(z, \hat{x}, y, h)}$$

$$= \frac{\sum_{h,z} \theta_{x} \theta_{h} \theta_{z|x} \theta_{y|x,h}}{\sum_{\hat{x}, h, z} \theta_{\hat{x}} \theta_{h} \theta_{z|\hat{x}} \theta_{y|\hat{x},h}}$$

$$= \frac{\sum_{h} \theta_{x} \theta_{h} \theta_{y|x,h} \sum_{z} \theta_{z|x}}{\sum_{\hat{x}, h} \theta_{\hat{x}} \theta_{h} \theta_{y|\hat{x},h} \sum_{z} \theta_{z|\hat{x}}}$$

$$= p_{\mathcal{G}'}(X = x \mid Y = y),$$

where  $\mathcal{G}'$  is the Bayesian network with Z removed.

## Pruning nodes in Bayesian networks

- Def: A node is barren w.r.t. a query p<sub>G</sub>(X | Y = y) if it is a leaf and it is not in X ∪ Y
- Theorem: Let G' be the Bayesian network obtained from G by removing v. If v is barren w.r.t. the query p<sub>G</sub>(X | Y = y), then

$$p_{\mathcal{G}}(\mathbf{X} \mid \mathbf{Y} = \mathbf{y}) = p_{\mathcal{G}'}(\mathbf{X} \mid \mathbf{Y} = \mathbf{y}).$$

- Let An(X ∪ Y) be the ancestral set of X ∪ Y, i.e. the set including
   X ∪ Y and all of their ancestors
- Corollary: All the nodes outside of An(X ∪ Y) are irrelevant to the query p<sub>G</sub>(X | Y = y) and can be removed
- **Theorem:** Let  $\mathcal{G}'$  be the Bayesian network obtained from  $\mathcal{G}$  by removing all nodes that are *d*-separated from X by Y. Then

$$p_{\mathcal{G}}(\mathbf{X} \mid \mathbf{Y} = \mathbf{y}) = p_{\mathcal{G}'}(\mathbf{X} \mid \mathbf{Y} = \mathbf{y}).$$