

Markov chain Monte Carlo

Lecture 9

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Slides adapted from Eric Xing and Qirong Ho (CMU)

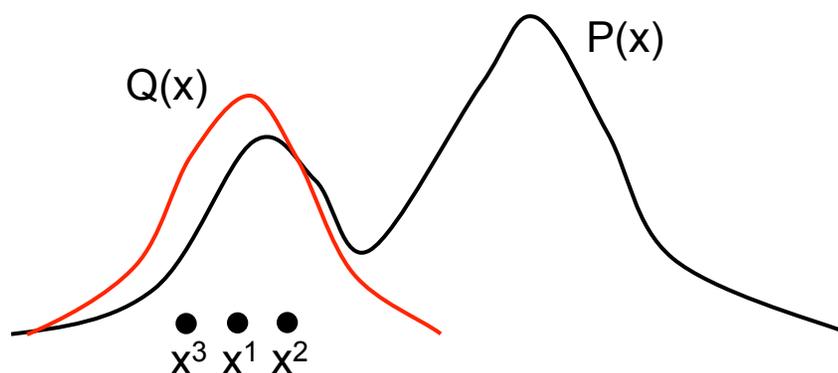
Limitations of Monte Carlo

- Direct (unconditional) sampling
 - Hard to get rare events in high-dimensional spaces
 - Infeasible for MRFs, unless we know the normalizer Z
- Rejection sampling, Importance sampling
 - Do not work well if the proposal $Q(x)$ is very different from $P(x)$
 - Yet constructing a $Q(x)$ similar to $P(x)$ can be difficult
 - Making a good proposal usually requires knowledge of the analytic form of $P(x)$ – but if we had that, we wouldn't even need to sample!
- Intuition: instead of a fixed proposal $Q(x)$, what if we could use an **adaptive** proposal?

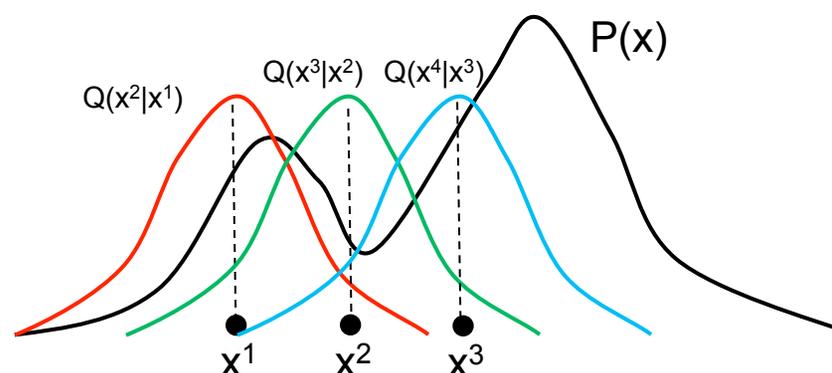
Markov Chain Monte Carlo

- MCMC algorithms feature adaptive proposals
 - Instead of $Q(x')$, they use $Q(x'|x)$ where x' is the new state being sampled, and x is the previous sample
 - As x changes, $Q(x'|x)$ can also change (as a function of x')

Importance sampling with a (bad) proposal $Q(x)$



MCMC with adaptive proposal $Q(x'|x)$



Metropolis-Hastings

- Let's see how MCMC works in practice
 - Later, we'll look at the theoretical aspects
- Metropolis-Hastings algorithm
 - Draws a sample x' from $Q(x'|x)$, where x is the previous sample
 - The new sample x' is **accepted** or **rejected** with some probability $A(x'|x)$
 - This acceptance probability is
$$A(x'|x) = \min\left(1, \frac{P(x')Q(x|x')}{P(x)Q(x'|x)}\right)$$
 - $A(x'|x)$ is like a ratio of importance sampling weights
 - $P(x')/Q(x'|x)$ is the importance weight for x' , $P(x)/Q(x|x')$ is the importance weight for x
 - We divide the importance weight for x' by that of x
 - Notice that we only need to compute $P(x')/P(x)$ rather than $P(x')$ or $P(x)$ separately
 - $A(x'|x)$ ensures that, after sufficiently many draws, our samples will come from the true distribution $P(x)$ – we shall learn why later in this lecture

The MH Algorithm

1. Initialize starting state $x^{(0)}$, set $t = 0$
2. Burn-in: while samples have “not converged”
 - $x = x^{(t)}$
 - $t = t + 1,$
 - sample $x^* \sim Q(x^* | x)$ // draw from proposal
 - sample $u \sim \text{Uniform}(0, 1)$ // draw acceptance threshold
 - - if $u < A(x^* | x) = \min\left(1, \frac{P(x^*)Q(x | x^*)}{P(x)Q(x^* | x)}\right)$
 - $x^{(t)} = x^*$ // transition
 - - else
 - $x^{(t)} = x$ // stay in current state
- Take samples from $P(x)$: Reset $t=0$, for $t = 1:N$
 - $x(t+1) \leftarrow$ Draw sample $(x(t))$

Function
Draw sample $(x(t))$

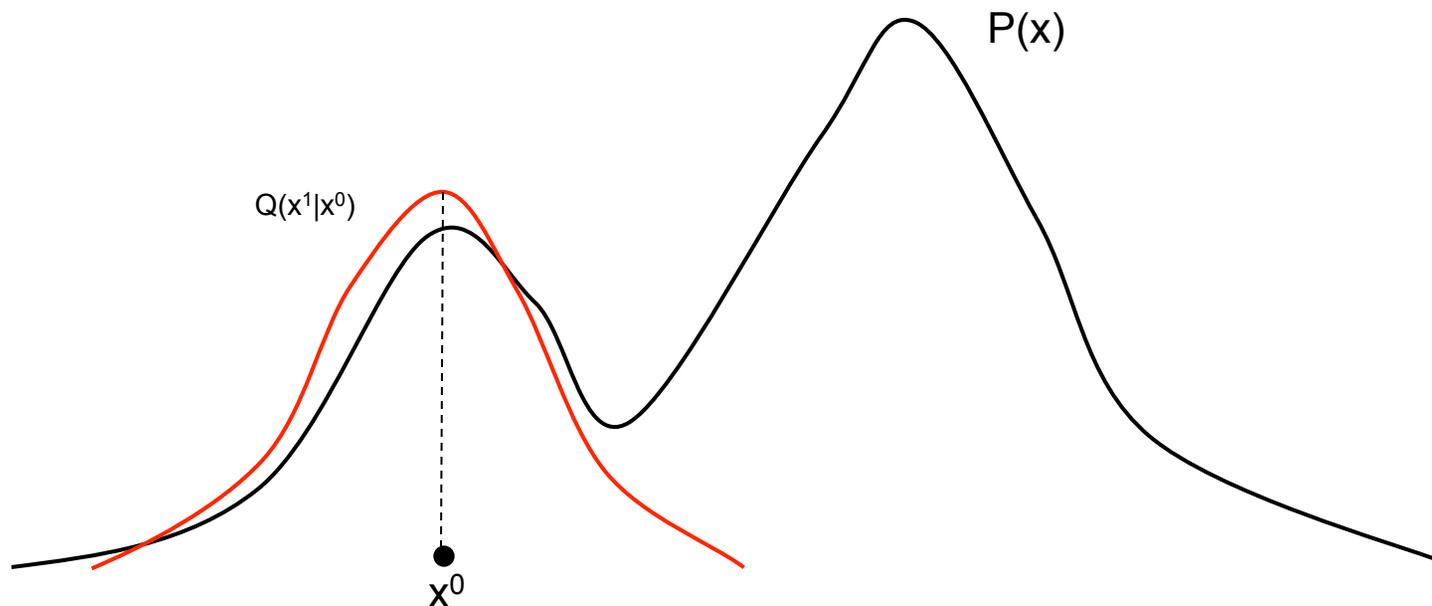
The MH Algorithm

$$A(x'|x) = \min\left(1, \frac{P(x')Q(x|x')}{P(x)Q(x'|x)}\right)$$

- Example:
 - Let $Q(x'|x)$ be a Gaussian centered on x
 - We're trying to sample from a bimodal distribution $P(x)$

Initialize $x^{(0)}$

...

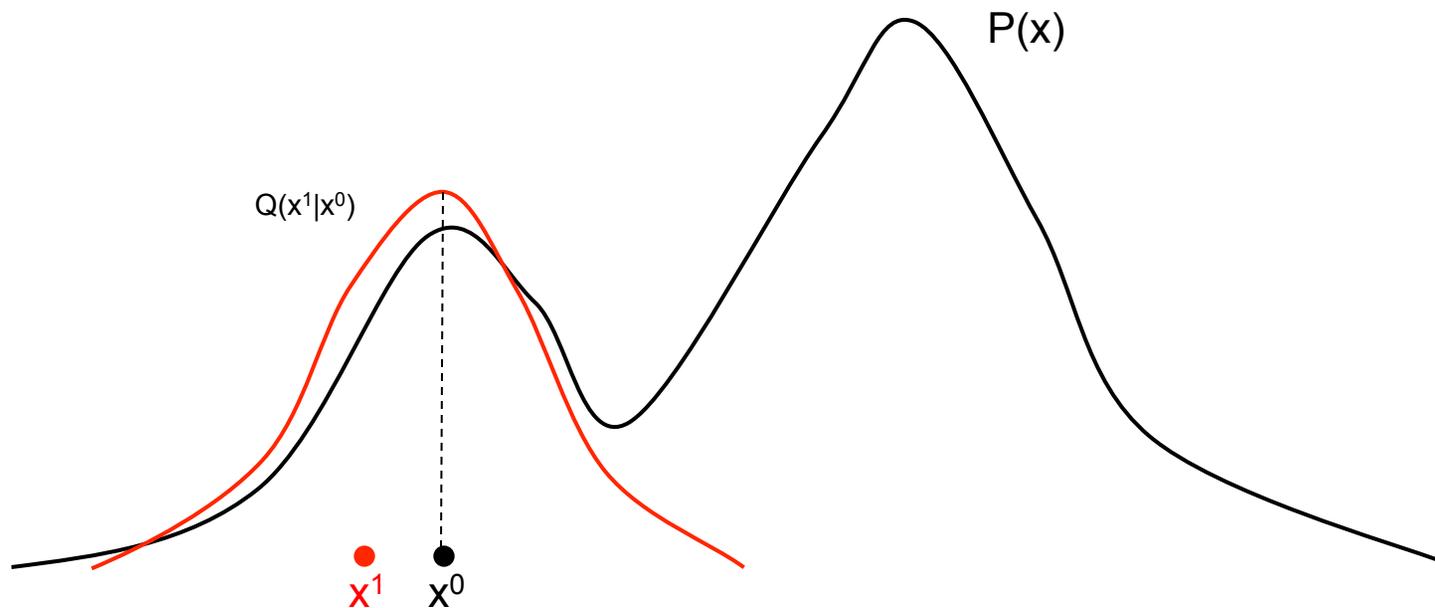


The MH Algorithm

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- Example:
 - Let $Q(x'|x)$ be a Gaussian centered on x
 - We're trying to sample from a bimodal distribution $P(x)$

Initialize $x^{(0)}$
Draw, accept x^1

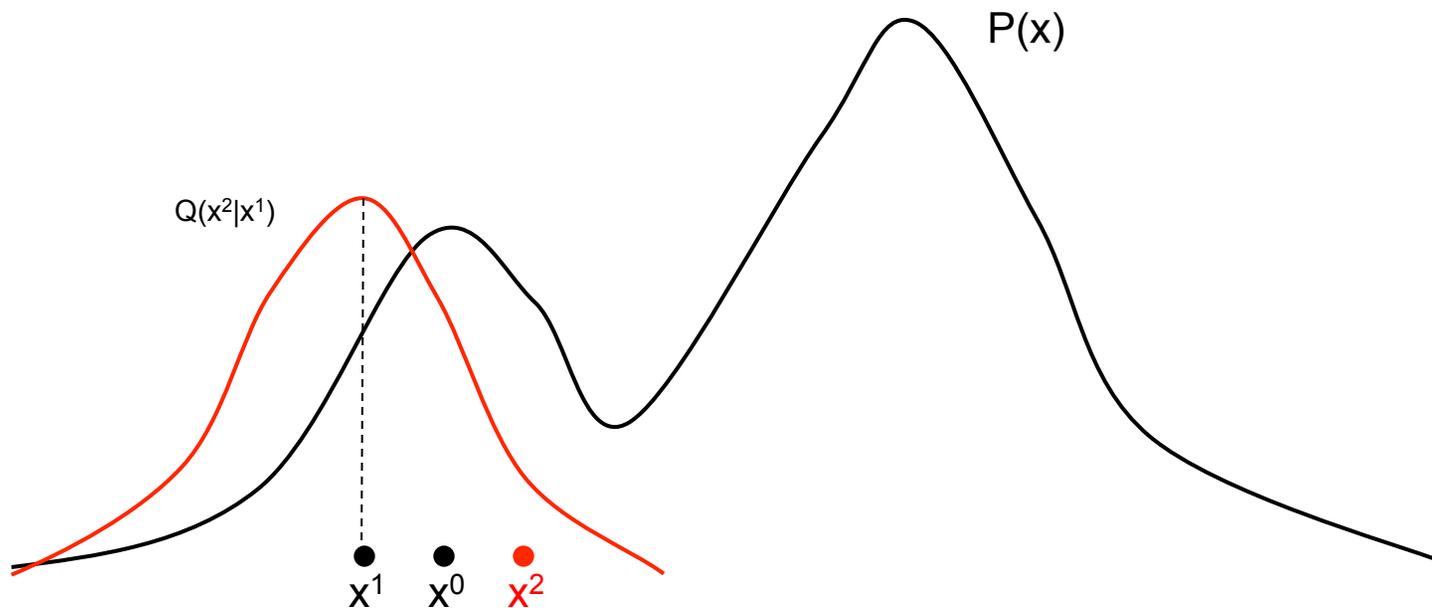


The MH Algorithm

$$A(x'|x) = \min\left(1, \frac{P(x')Q(x|x')}{P(x)Q(x'|x)}\right)$$

- Example:
 - Let $Q(x'|x)$ be a Gaussian centered on x
 - We're trying to sample from a bimodal distribution $P(x)$

Initialize $x^{(0)}$
Draw, accept x^1
Draw, accept x^2

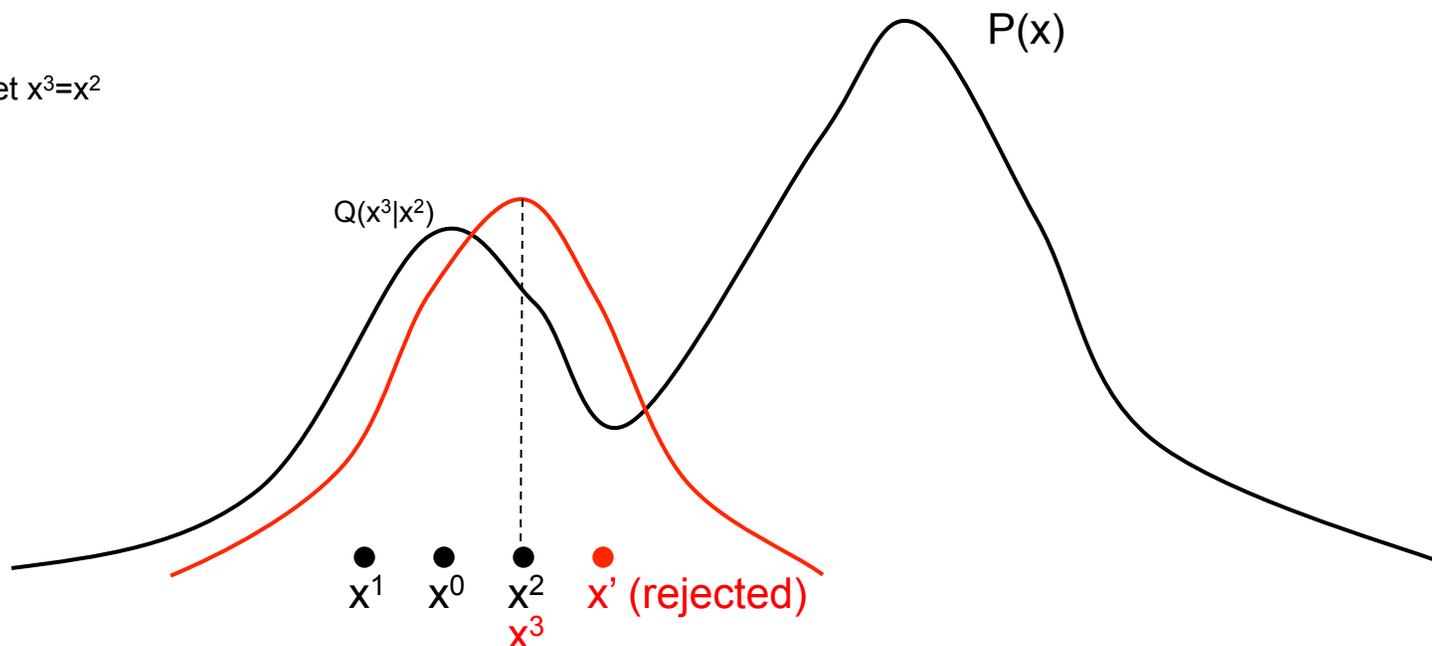


The MH Algorithm

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- Example:
 - Let $Q(x'|x)$ be a Gaussian centered on x
 - We're trying to sample from a bimodal distribution $P(x)$

Initialize $x^{(0)}$
Draw, accept x^1
Draw, accept x^2
Draw but reject; set $x^3=x^2$



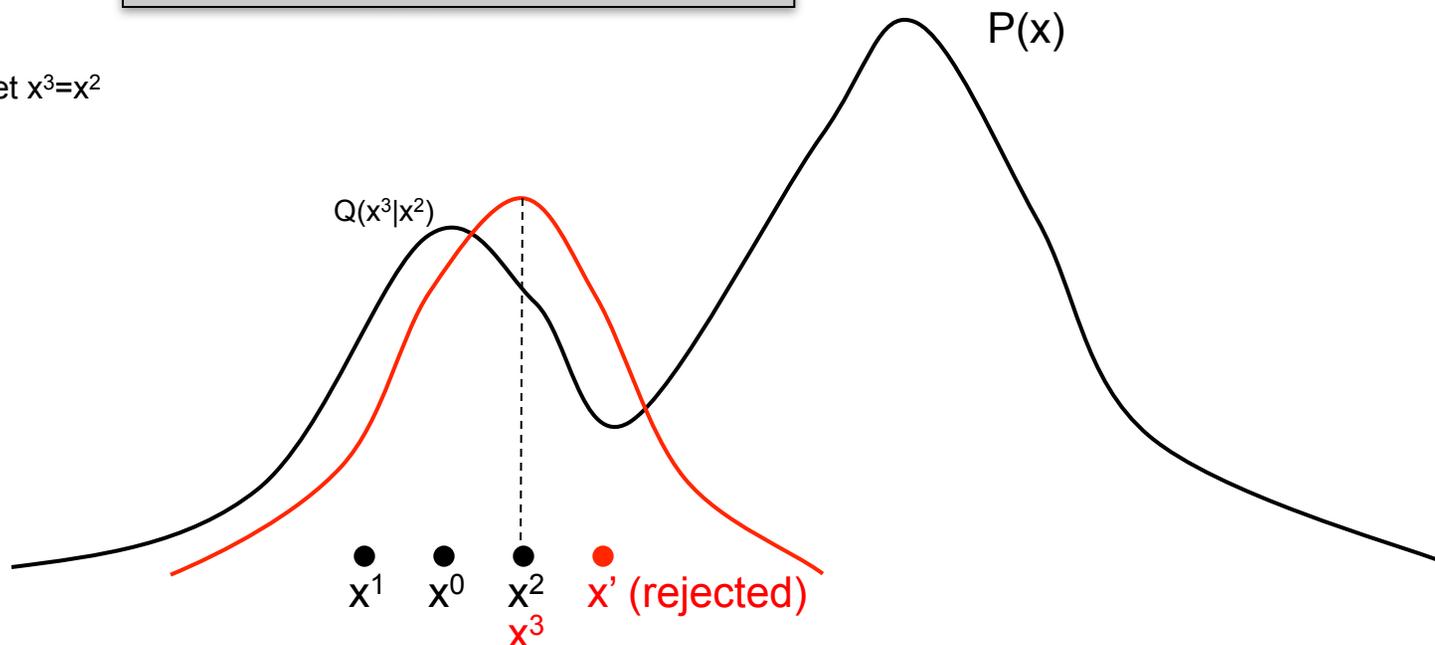
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- Example:
 - Let $Q(x'|x)$ be a Gaussian centered on x
 - We're trying to sample from a bimodal distribution $P(x)$

Initialize $x^{(0)}$
Draw, accept x^1
Draw, accept x^2
Draw but reject; set $x^3=x^2$

We reject because $P(x')/P(x^2)$ is very small, hence $A(x'|x^2)$ is close to zero!

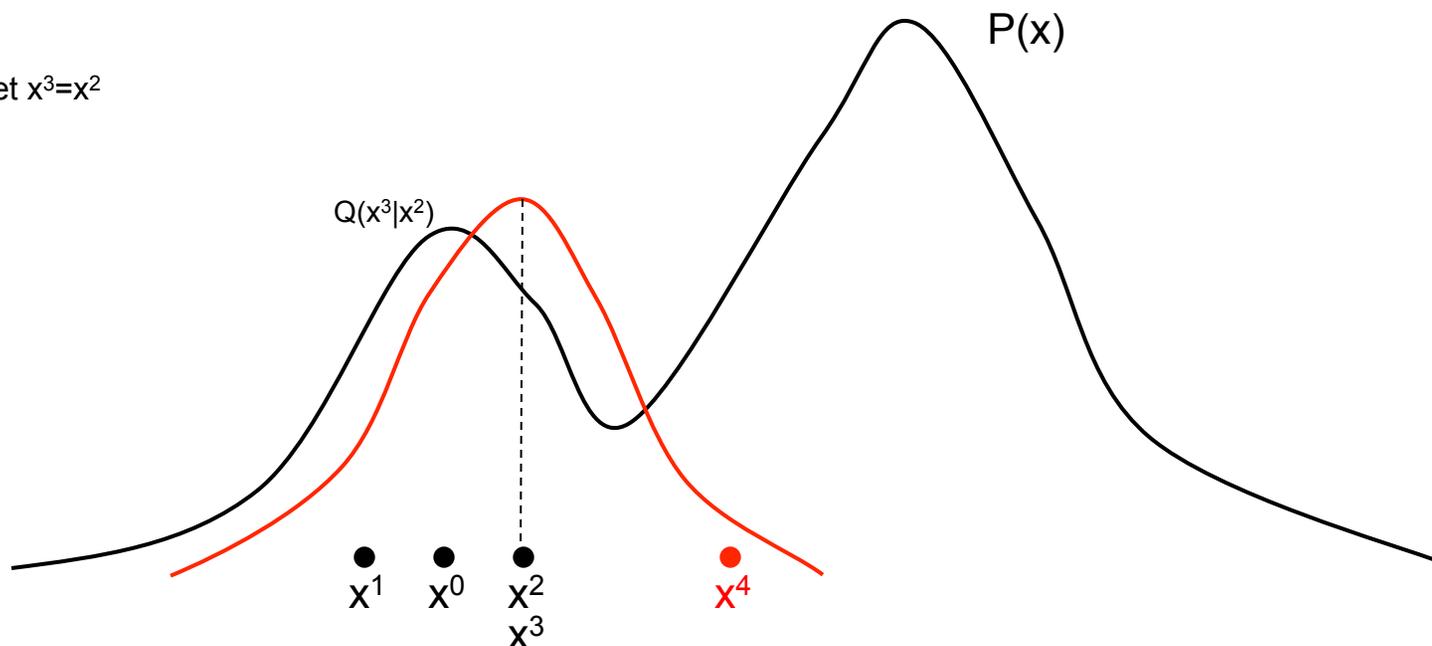


The MH Algorithm

$$A(x'|x) = \min\left(1, \frac{P(x')Q(x|x')}{P(x)Q(x'|x)}\right)$$

- Example:
 - Let $Q(x'|x)$ be a Gaussian centered on x
 - We're trying to sample from a bimodal distribution $P(x)$

Initialize $x^{(0)}$
Draw, accept x^1
Draw, accept x^2
Draw but reject; set $x^3=x^2$
Draw, accept x^4

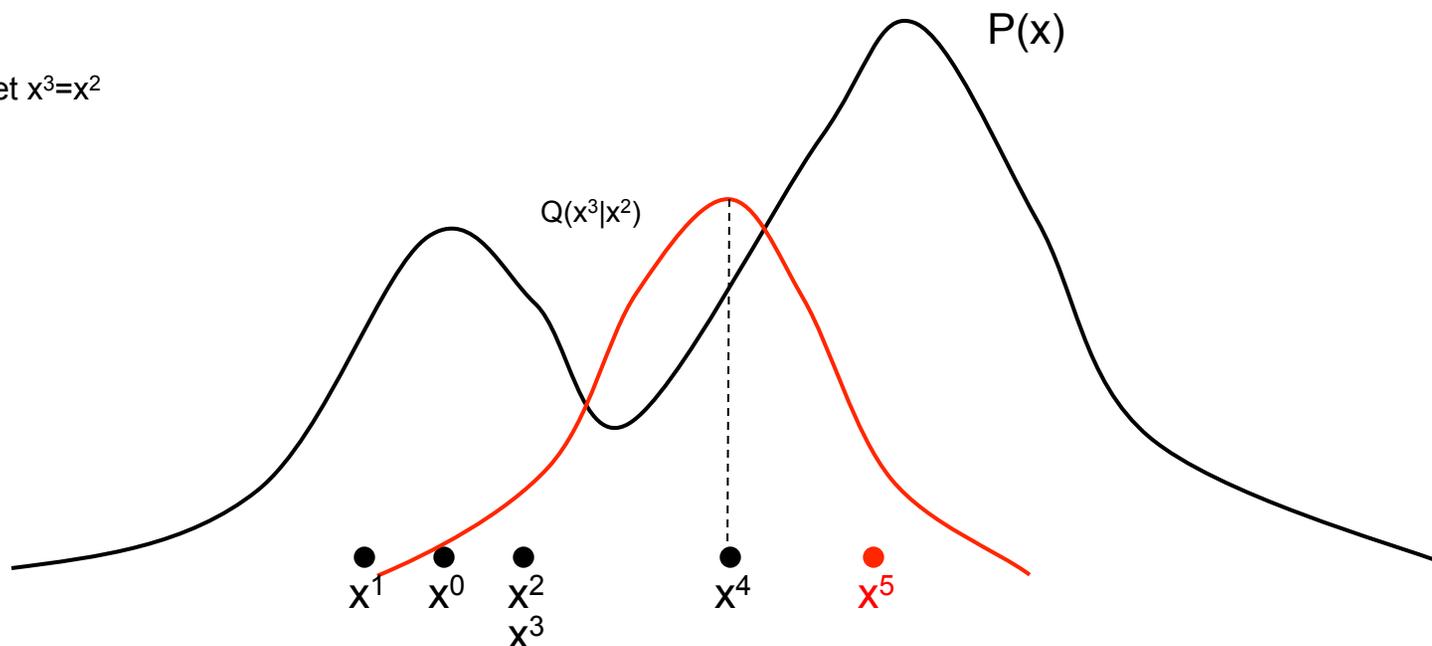


The MH Algorithm

$$A(x'|x) = \min\left(1, \frac{P(x')Q(x|x')}{P(x)Q(x'|x)}\right)$$

- Example:
 - Let $Q(x'|x)$ be a Gaussian centered on x
 - We're trying to sample from a bimodal distribution $P(x)$

Initialize $x^{(0)}$
Draw, accept x^1
Draw, accept x^2
Draw but reject; set $x^3=x^2$
Draw, accept x^4
Draw, accept x^5



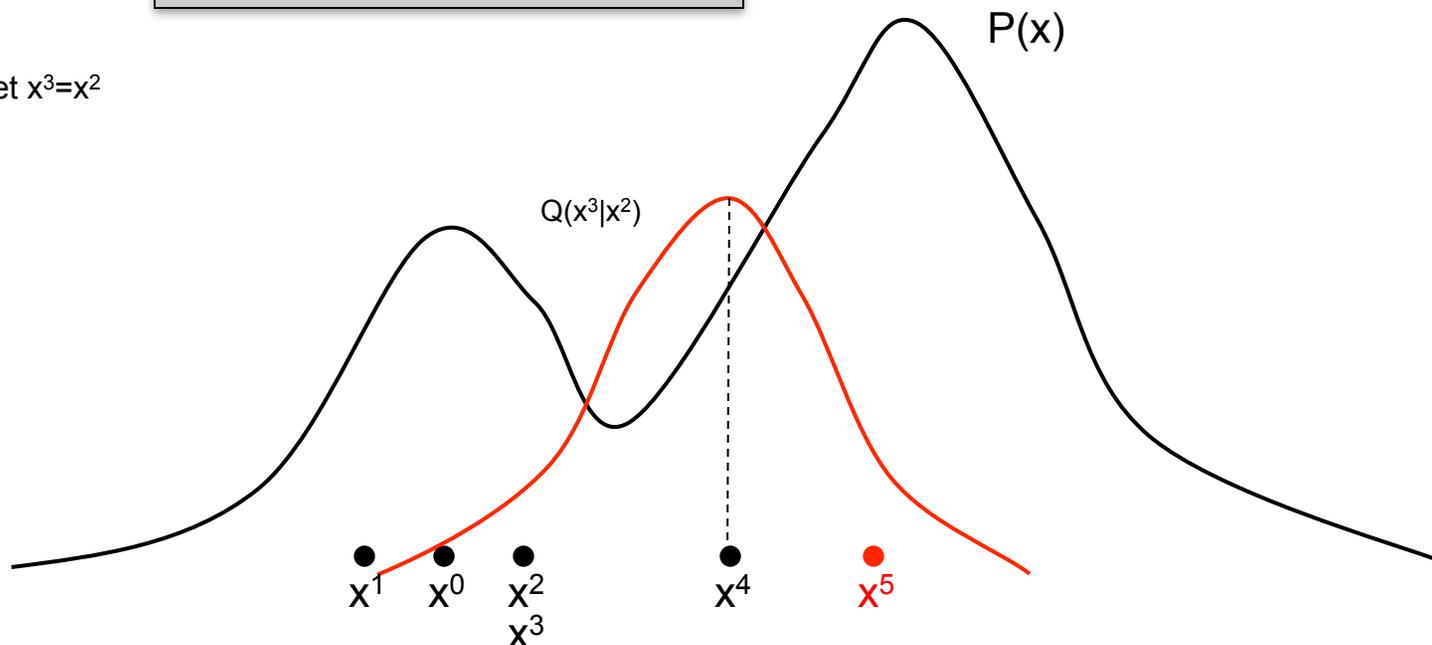
The MH Algorithm

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- Example:
 - Let $Q(x'|x)$ be a Gaussian centered on x
 - We're trying to sample from a bimodal distribution $P(x)$

Initialize $x^{(0)}$
Draw, accept x^1
Draw, accept x^2
Draw but reject; set $x^3=x^2$
Draw, accept x^4
Draw, accept x^5

The adaptive proposal $Q(x'|x)$ allows us to sample both modes of $P(x)$!



Theoretical aspects of MCMC

- The MH algorithm has a “burn-in” period
 - Why do we throw away samples from burn-in?
- Why are the MH samples guaranteed to be from $P(x)$?
 - The proposal $Q(x'|x)$ keeps changing with the value of x ; how do we know the samples will eventually come from $P(x)$?
 - Has to do with the connection between Markov chains & MCMC
 - We will return to this later
- What are good, general-purpose, proposal distributions?

Gibbs Sampling

- Gibbs Sampling is an MCMC algorithm that samples each random variable of a graphical model, one at a time
 - GS is a special case of the MH algorithm
- GS algorithms...
 - Are fairly easy to derive for many graphical models (e.g. mixture models, Latent Dirichlet allocation)
 - Have reasonable computation and memory requirements, because they sample one r.v. at a time
 - Can be Rao-Blackwellized (integrate out some r.v.s) to decrease the sampling variance – what we call **collapsed Gibbs sampling**

Gibbs Sampling

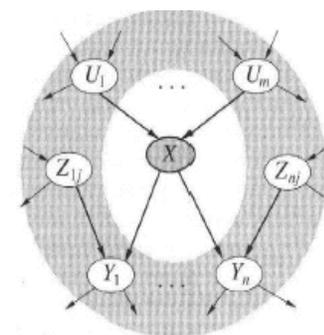
- The GS algorithm:
 1. Suppose the graphical model contains variables x_1, \dots, x_n
 2. Initialize starting values for x_1, \dots, x_n
 3. Do until convergence:
 1. Pick an ordering of the n variables (can be fixed or random)
 2. For each variable x_i in order:
 1. Sample $x \sim P(x_i \mid x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n)$, i.e. the conditional distribution of x_i given the current values of all other variables
 2. Update $x_i \leftarrow x$
- When we update x_i , we immediately use its new value for sampling other variables x_j

Markov Blankets

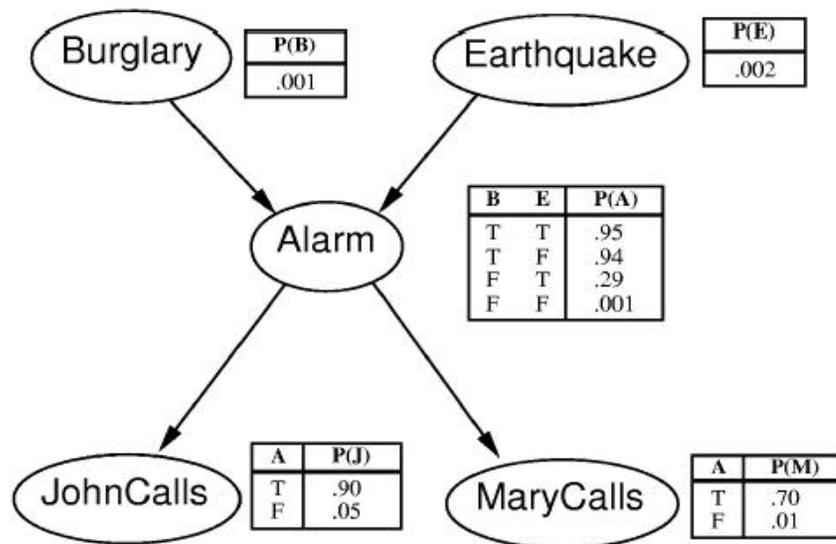
- The conditional $P(x_i \mid x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n)$ looks intimidating, but recall Markov Blankets:
 - Let $MB(x_i)$ be the Markov Blanket of x_i , then

$$P(x_i \mid x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n) = P(x_i \mid MB(x_i))$$

- For a BN, the Markov Blanket of x_i is the set containing its parents, children, and co-parents
- For an MRF, the Markov Blanket of x_i is its immediate neighbors



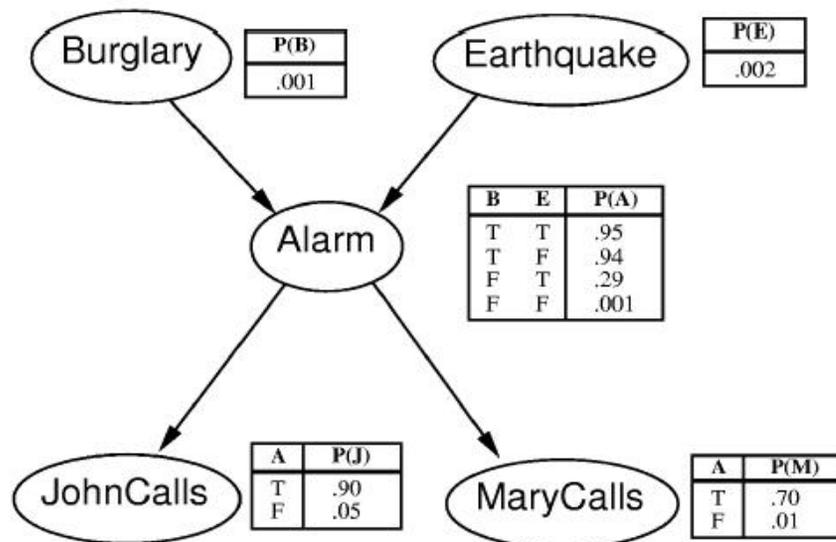
Gibbs Sampling: An Example



t	B	E	A	J	M
0	F	F	F	F	F
1					
2					
3					
4					

- Consider the alarm network
 - Assume we sample variables in the order B,E,A,J,M
 - Initialize all variables at $t = 0$ to False

Gibbs Sampling: An Example



t	B	E	A	J	M
0	F	F	F	F	F
1	F				
2					
3					
4					

- Sampling $P(B|A,E)$ at $t = 1$: Using Bayes Rule,

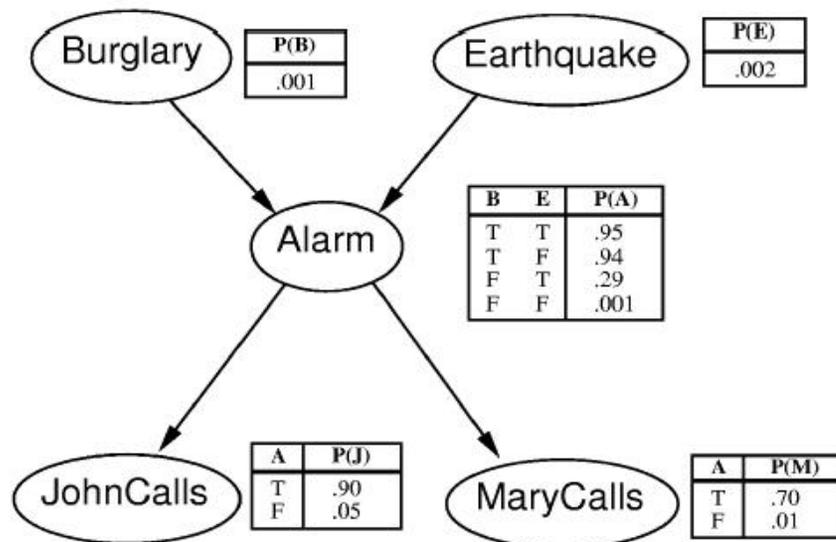
$$P(B | A, E) \propto P(A | B, E)P(B)$$

- $A=false, E=false$, so we compute:

$$P(B = T | A = F, E = F) \propto (0.06)(0.01) = 0.0006$$

$$P(B = F | A = F, E = F) \propto (0.999)(0.999) = 0.9980$$

Gibbs Sampling: An Example



t	B	E	A	J	M
0	F	F	F	F	F
1	F	T			
2					
3					
4					

- Sampling $P(E|A,B)$: Using Bayes Rule,

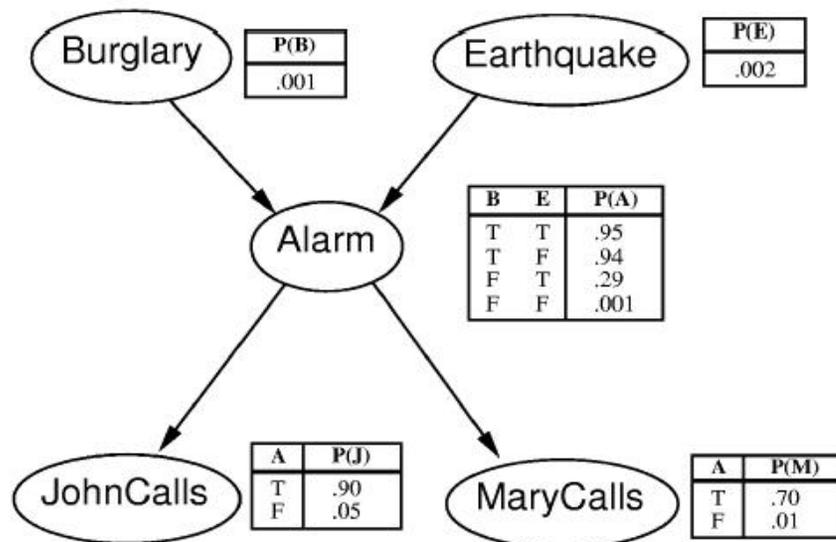
$$P(E | A, B) \propto P(A | B, E)P(E)$$

- $(A,B) = (F,F)$, so we compute the following,

$$P(E = T | A = F, B = F) \propto (0.71)(0.02) = 0.0142$$

$$P(E = F | A = F, B = F) \propto (0.999)(0.998) = 0.9970$$

Gibbs Sampling: An Example



t	B	E	A	J	M
0	F	F	F	F	F
1	F	T	F		
2					
3					
4					

- Sampling $P(A|B,E,J,M)$: Using Bayes Rule,

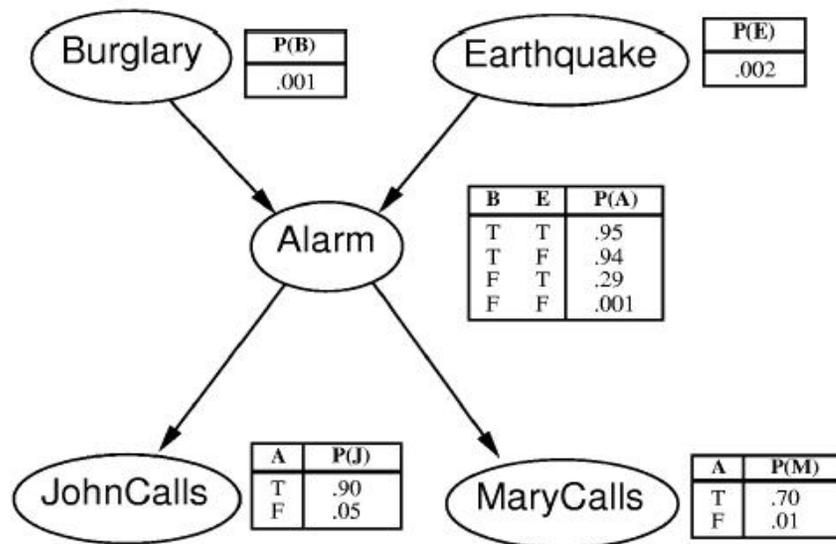
$$P(A | B, E, J, M) \propto P(J | A)P(M | A)P(A | B, E)$$

- $(B,E,J,M) = (F,T,F,F)$, so we compute:

$$P(A = T | B = F, E = T, J = F, M = F) \propto (0.1)(0.3)(0.29) = 0.0087$$

$$P(A = F | B = F, E = T, J = F, M = F) \propto (0.95)(0.99)(0.71) = 0.6678$$

Gibbs Sampling: An Example



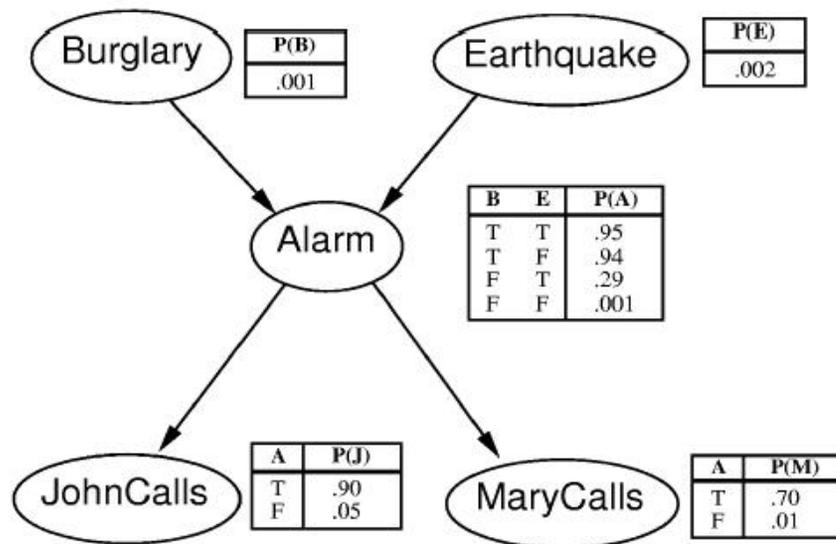
t	B	E	A	J	M
0	F	F	F	F	F
1	F	T	F	T	
2					
3					
4					

- Sampling $P(J|A)$: No need to apply Bayes Rule
- $A = F$, so we compute the following, and sample

$$P(J = T \mid A = F) \propto 0.05$$

$$P(J = F \mid A = F) \propto 0.95$$

Gibbs Sampling: An Example



t	B	E	A	J	M
0	F	F	F	F	F
1	F	T	F	T	F
2					
3					
4					

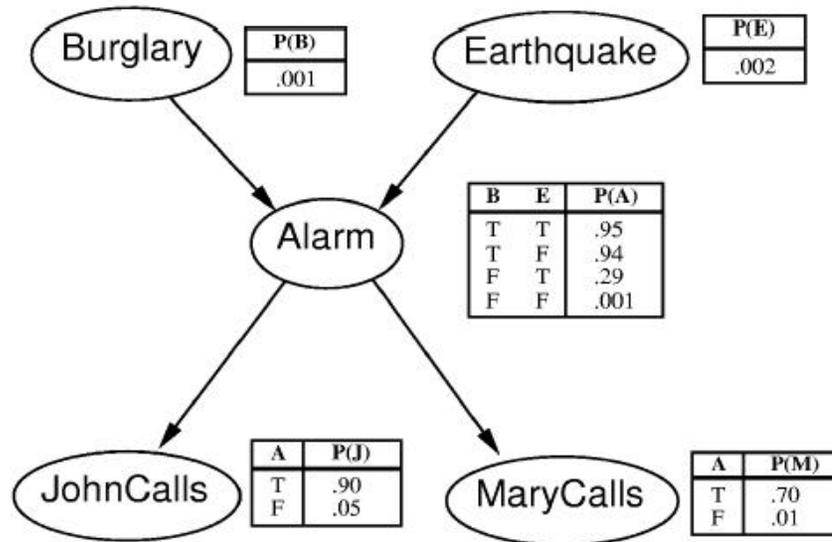
- Sampling $P(M|A)$: No need to apply Bayes Rule

- $A = F$, so we compute the following, and sample

$$P(M = T | A = F) \propto 0.01$$

$$P(M = F | A = F) \propto 0.99$$

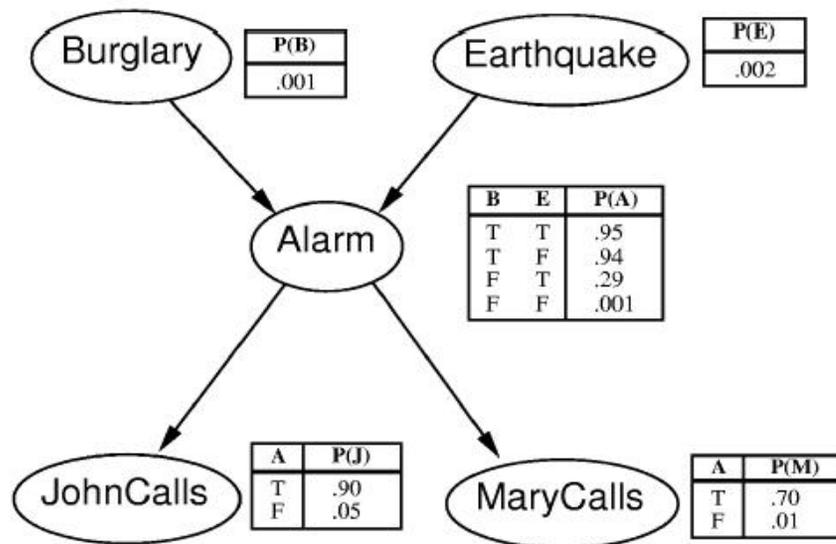
Gibbs Sampling: An Example



t	B	E	A	J	M
0	F	F	F	F	F
1	F	T	F	T	F
2	F	T	T	T	T
3					
4					

- Now $t = 2$, and we repeat the procedure to sample new values of B,E,A,J,M ...

Gibbs Sampling: An Example



t	B	E	A	J	M
0	F	F	F	F	F
1	F	T	F	T	F
2	F	T	T	T	T
3	T	F	T	F	T
4	T	F	T	F	F

- Now $t = 2$, and we repeat the procedure to sample new values of B, E, A, J, M ...
- And similarly for $t = 3, 4$, etc.

Gibbs Sampling is a special case of MH

- The GS proposal distribution is

$$Q(x'_i, \mathbf{x}_{-i} | x_i, \mathbf{x}_{-i}) = P(x'_i | \mathbf{x}_{-i})$$

(\mathbf{x}_{-i} denotes all variables except x_i)

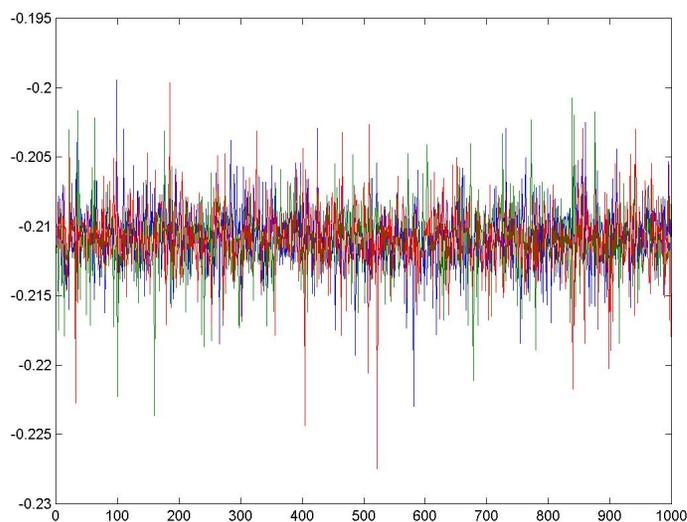
- Applying Metropolis-Hastings with this proposal, we obtain:

$$\begin{aligned} A(x'_i, \mathbf{x}_{-i} | x_i, \mathbf{x}_{-i}) &= \min\left(1, \frac{P(x'_i, \mathbf{x}_{-i})Q(x_i, \mathbf{x}_{-i} | x'_i, \mathbf{x}_{-i})}{P(x_i, \mathbf{x}_{-i})Q(x'_i, \mathbf{x}_{-i} | x_i, \mathbf{x}_{-i})}\right) \\ &= \min\left(1, \frac{P(x'_i, \mathbf{x}_{-i})P(x_i | \mathbf{x}_{-i})}{P(x_i, \mathbf{x}_{-i})P(x'_i | \mathbf{x}_{-i})}\right) = \min\left(1, \frac{P(x'_i | \mathbf{x}_{-i})P(\mathbf{x}_{-i})P(x_i | \mathbf{x}_{-i})}{P(x_i | \mathbf{x}_{-i})P(\mathbf{x}_{-i})P(x'_i | \mathbf{x}_{-i})}\right) \\ &= \min(1,1) = 1 \end{aligned}$$

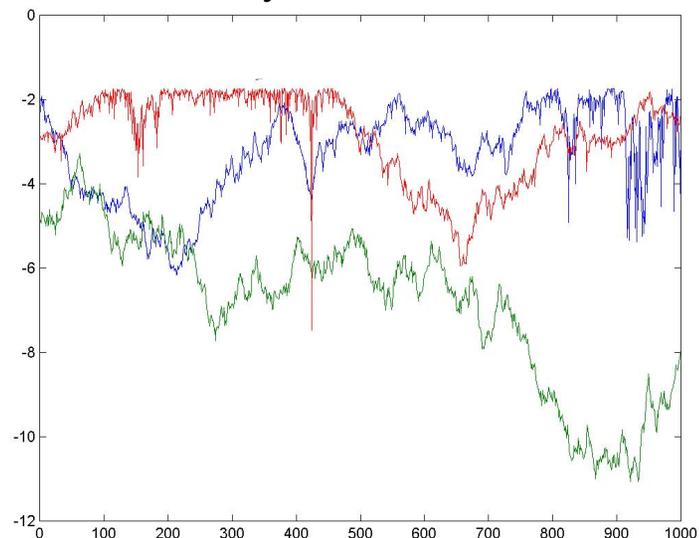
GS is simply MH with a proposal that is always accepted!

Sample Values vs Time

Well-mixed chains



Poorly-mixed chains



- Monitor convergence by plotting samples (of r.v.s) from multiple MH runs (chains)
 - If the chains are well-mixed (left), they are probably converged
 - If the chains are poorly-mixed (right), we should continue burn-in

Markov Chains

- A Markov Chain is a sequence of random variables $x^{(1)}, x^{(2)}, \dots, x^{(n)}$ with the Markov Property

$$P(x^{(n)} = x \mid x^{(1)}, \dots, x^{(n-1)}) = P(x^{(n)} = x \mid x^{(n-1)})$$

- $P(x^{(n)} = x \mid x^{(n-1)})$ is known as the transition kernel
- The next state depends only on the preceding state – recall HMMs!
- Note: the r.v.s $x^{(i)}$ can be vectors
 - We define $x^{(t)}$ to be the t-th sample of all variables in a graphical model
 - $X^{(t)}$ represents the entire state of the graphical model at time t
- We study homogeneous Markov Chains, in which the transition kernel $P(x^{(t)} = x \mid x^{(t-1)})$ is fixed with time
 - To emphasize this, we will call the kernel $T(x' \mid x)$, where x is the previous state and x' is the next state

Markov Chain Concepts

- To understand MCs, we need to define a few concepts:
 - Probability distributions over states: $\pi^{(t)}(x)$ is a distribution over the state of the system x , at time t
 - When dealing with MCs, we don't think of the system as being in one state, but as having a distribution over states
 - For graphical models, remember that x represents all variables
 - Transitions: recall that states transition from $x^{(t)}$ to $x^{(t+1)}$ according to the transition kernel $T(x' | x)$. We can also transition entire distributions:

$$\pi^{(t+1)}(x') = \sum_x \pi^{(t)}(x)T(x' | x)$$

- At time t , state x has probability mass $\pi^{(t)}(x)$. The transition probability redistributes this mass to other states x' .
- **Stationary distributions:** $\pi(x)$ is stationary if it does not change under the transition kernel:

$$\pi(x') = \sum_x \pi(x)T(x' | x) \quad \text{for all } x'$$

Markov Chain Concepts

- Stationary distributions are of great importance in MCMC. To understand them, we need to define some notions:
 - **Irreducible**: an MC is irreducible if you can get from any state x to any other state x' with probability > 0 in a finite number of steps
 - i.e. there are no unreachable parts of the state space
 - This is a function of the transition kernel!
 - **Aperiodic**: an MC is aperiodic if you can return to any state x at any time
 - Periodic MCs have states that need ≥ 2 time steps to return to (cycles)
 - **Ergodic (or regular)**: an MC is ergodic if it is irreducible and aperiodic
- Ergodicity is important: it implies you can reach the stationary distribution $\pi_{st}(x)$, no matter the initial distribution $\pi^{(0)}(x)$
 - All good MCMC algorithms must satisfy ergodicity, so that you can't initialize in a way that will never converge

Markov Chain Concepts

- **Reversible (detailed balance)**: an MC is reversible if there exists a distribution $\pi(x)$ such that the detailed balance condition is satisfied:

$$\pi(x')T(x | x') = \pi(x)T(x' | x)$$

- Probability of $x' \rightarrow x$ is the same as $x \rightarrow x'$
- $\pi(x)$ is a stationary distribution of the MC! Proof:

$$\pi(x')T(x | x') = \pi(x)T(x' | x)$$

$$\sum_x \pi(x')T(x | x') = \sum_x \pi(x)T(x' | x)$$

$$\pi(x') \sum_x T(x | x') = \sum_x \pi(x)T(x' | x)$$

$$\pi(x') = \sum_x \pi(x)T(x' | x)$$

- The last line is the definition of a stationary distribution!

Why does Metropolis-Hastings work?

- Recall that we draw a sample x' according to $Q(x'|x)$, and then accept/reject according to $A(x'|x)$.

- In other words, the transition kernel is

$$T(x' | x) = Q(x' | x)A(x' | x)$$

- We can prove that MH is reversible:

- Recall that

$$A(x' | x) = \min\left(1, \frac{P(x')Q(x | x')}{P(x)Q(x' | x)}\right)$$

- Notice this implies the following:

$$\text{if } A(x' | x) < 1 \text{ then } \frac{P(x)Q(x' | x)}{P(x')Q(x | x')} > 1 \text{ and thus } A(x | x') = 1$$

Why does Metropolis-Hastings work?

if $A(x'|x) < 1$ then $\frac{\pi(x)Q(x'|x)}{\pi(x')Q(x|x')} > 1$ and thus $A(x|x') = 1$

- Now suppose $A(x'|x) < 1$ and $A(x|x') = 1$. We have

$$A(x'|x) = \frac{P(x')Q(x|x')}{P(x)Q(x'|x)}$$

$$P(x)Q(x'|x)A(x'|x) = P(x')Q(x|x')$$

$$P(x)Q(x'|x)A(x'|x) = P(x')Q(x|x')A(x|x')$$

$$P(x)T(x'|x) = P(x')T(x|x')$$

- The last line is exactly the **detailed balance condition**
 - In other words, the MH algorithm leads to a stationary distribution $P(x)$
 - Recall we defined $P(x)$ to be the true distribution of x
 - Thus, the MH algorithm eventually converges to the true distribution!

Why does Metropolis-Hastings work?

- Theorem: If a Markov chain is **regular** and satisfies **detailed balance** with respect to $p(x)$, then $p(x)$ is its unique stationary distribution
- Easy to verify that Gibbs sampling satisfies aperiodicity and is irreducible, and thus is regular
- The *mixing time*, or how long it takes to **reach** something close the stationary distribution, can be very long

Summary

- Markov Chain Monte Carlo methods use adaptive proposals $Q(x'|x)$ to sample from the true distribution $P(x)$
- Metropolis-Hastings allows you to specify any proposal $Q(x'|x)$
 - But choosing a good $Q(x'|x)$ requires care
- Gibbs sampling sets the proposal $Q(x'|x)$ to the conditional distribution $P(x'|x)$
 - Acceptance rate always 1!
 - But remember that high acceptance usually entails slow exploration
 - In fact, there are better MCMC algorithms for certain models
- Knowing when to halt burn-in is an art