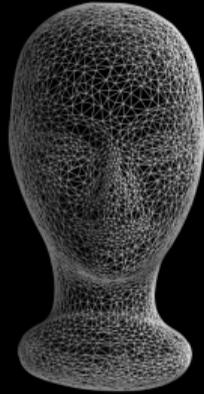


Dynamical Optimal Transport on Discrete Surfaces

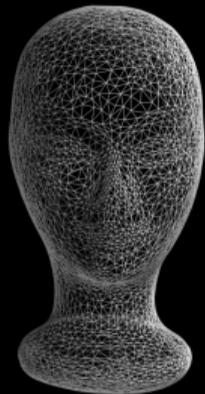
Hugo Lavenant^{*}, Sebastian Claici[†], Edward Chien[†] and Justin Solomon[†]

^{*} Université Paris-Sud and [†] Massachusetts Institute of Technology

SIGGRAPH Asia 2018



Fixed surface \mathcal{M} .
Given by a **triangle mesh**.



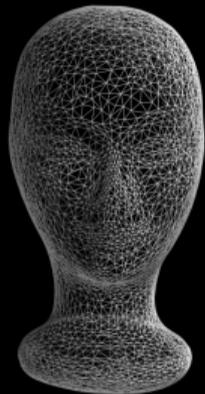
Initial ($t = 0$)

$\bar{\mu}_0$



Final ($t = 1$)

$\bar{\mu}_1$



← Interpolation →



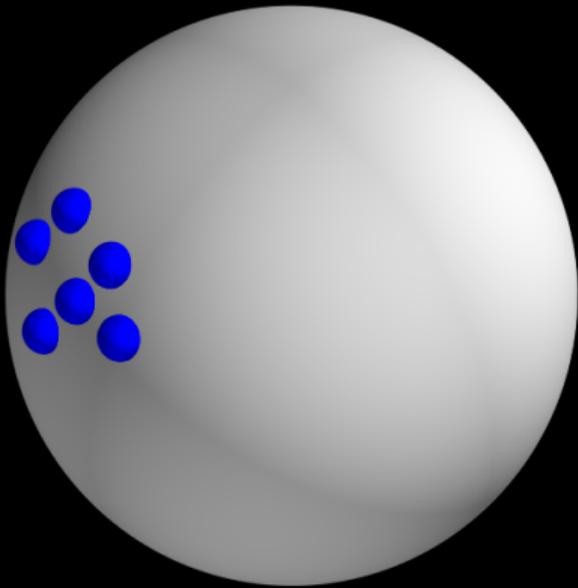
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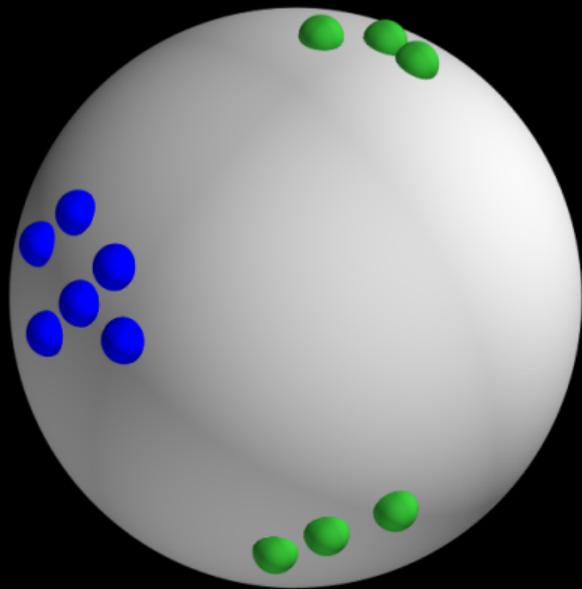
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μ_t

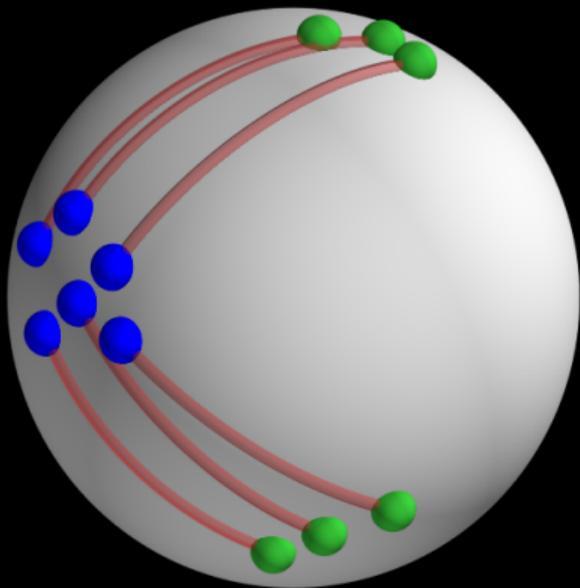
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$$\bar{\mu}_0 = \sum_i a_i \delta_{x_i}, \quad \bar{\mu}_1 = \sum_j b_j \delta_{y_j}$$



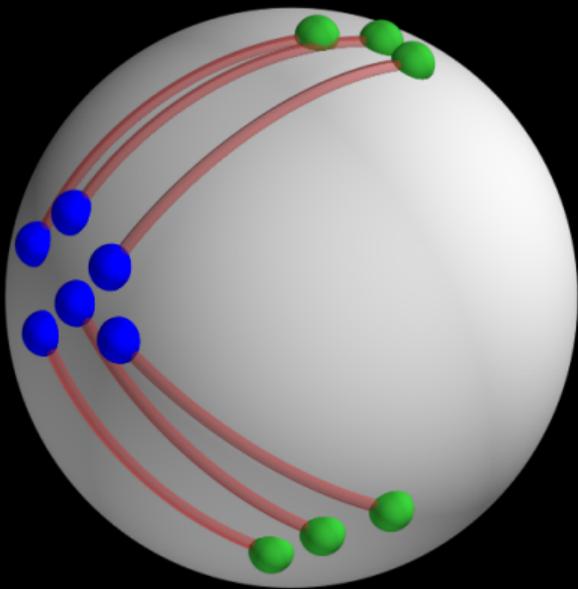
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Solve the **Linear Programming** problem

$$\min_{\pi} \sum_{i,j} \pi_{ij} d(x_i, y_j)^2$$

with conservation of mass constraints

$$\begin{cases} \sum_j \pi_{ij} = a_i, \\ \sum_i \pi_{ij} = b_j, \end{cases}$$



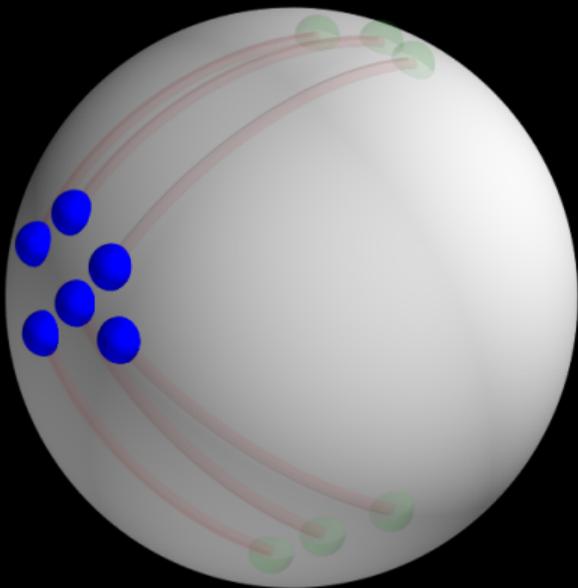
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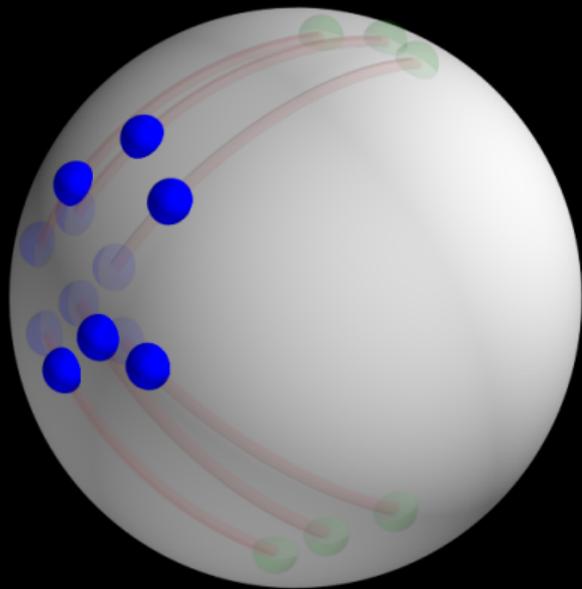
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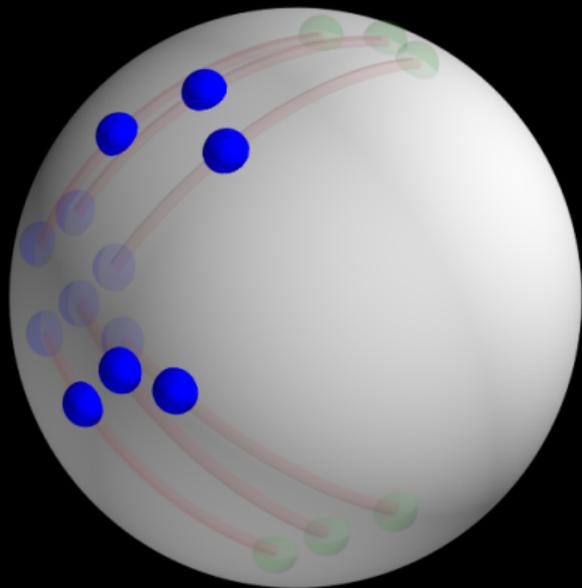
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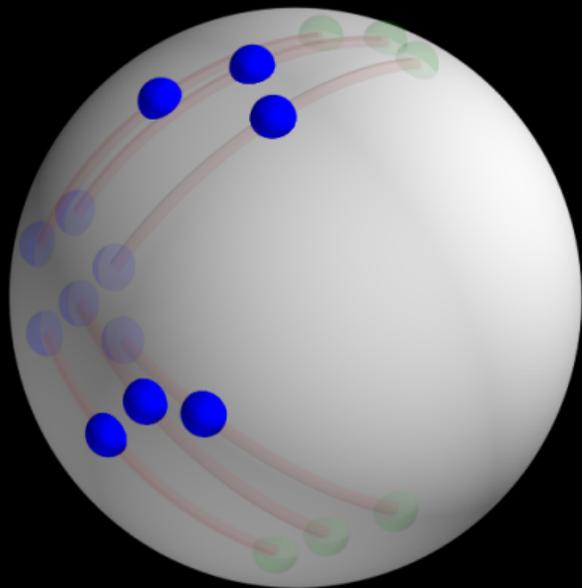
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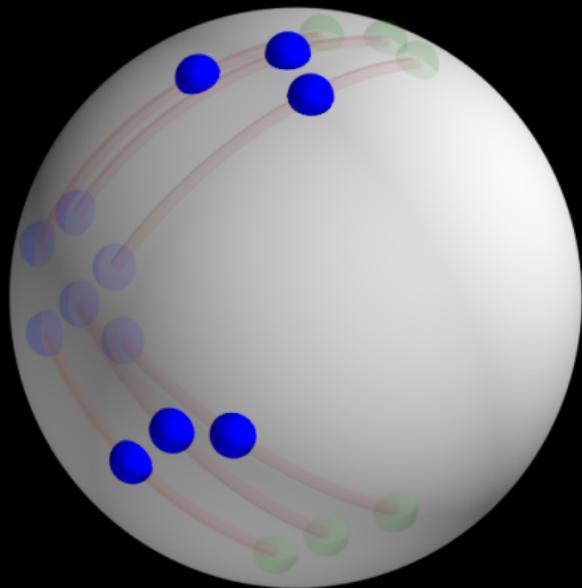
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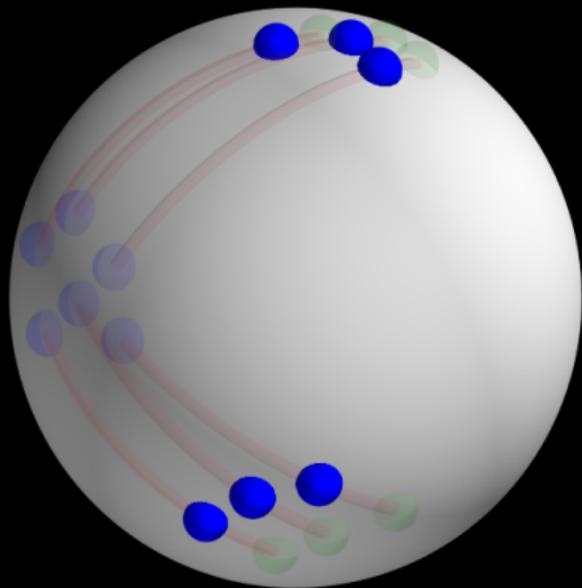
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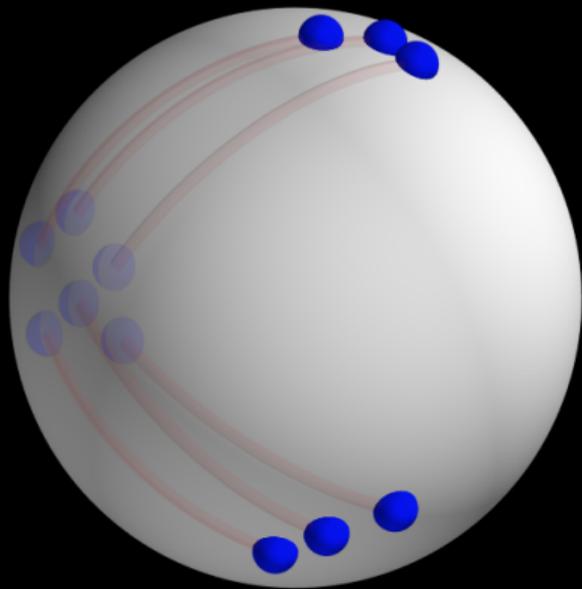
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We compute the whole interpolation in one single convex optimization problem

Primal Problem

$$\text{Unknown : } \mu : \underbrace{[0, 1]}_{\text{time}} \times \underbrace{\mathcal{M}}_{\text{space}} \rightarrow \mathbb{R}_+$$

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In the continuous world

Static OT = Dynamical OT

On discrete surfaces

Static OT \neq Dynamical OT

On discrete surfaces

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Our contribution : discretization and implementation of dynamical OT

- $\nabla, \nabla \cdot$ on a curved surface ;
- Average to go from faces (\mathbf{m}) to vertices (μ) to compute $\iint \frac{|\mathbf{m}|^2}{2\mu}$;
- Preserving the Riemannian structure of the Wasserstein space.

Code available at <https://github.com/HugoLav/DynamicalOTSurfaces>

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We have a single finite-dimensional convex (SOCP) optimization problem :

- Size $\sim N \times M$ (N temporal grid, M number of vertices).
- Alternating Direction Method of Multipliers (only non local step : space-time fixed Poisson problem)
- $N = 30$, 5000 vertices : ~ 5 minutes.

Code available at <https://github.com/HugoLav/DynamicalOTSurfaces>





Positivity and mass preservation are enforced **automatically**



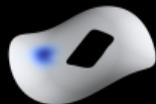


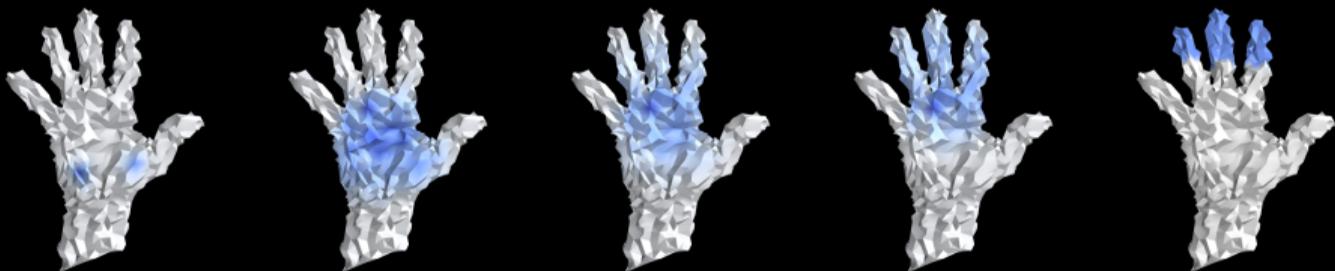
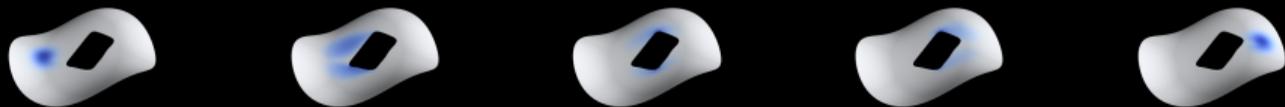
Adding $+\frac{\alpha}{2} \int_0^1 \int_{\mathcal{M}} \mu_t^2 dt$ in the (primal) objective functional.



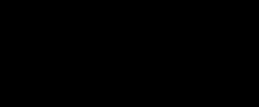
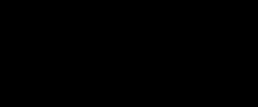
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- Still convex, only a few lines of codes to add.
- No problem in taking $\alpha = 0$.

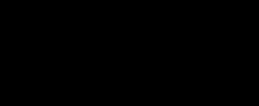
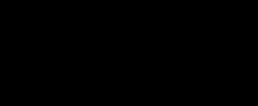




Comparison with entropic OT [Solomon et al, 2015]



Our method

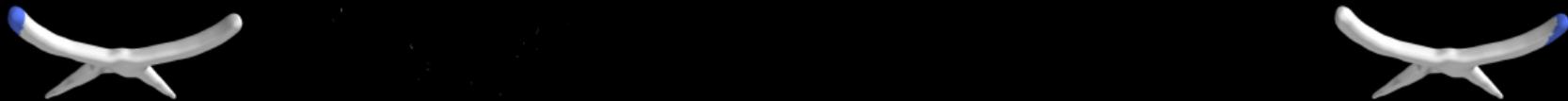


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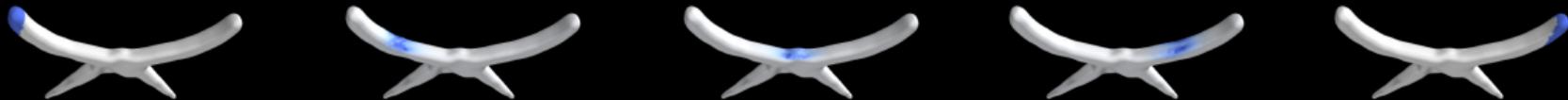


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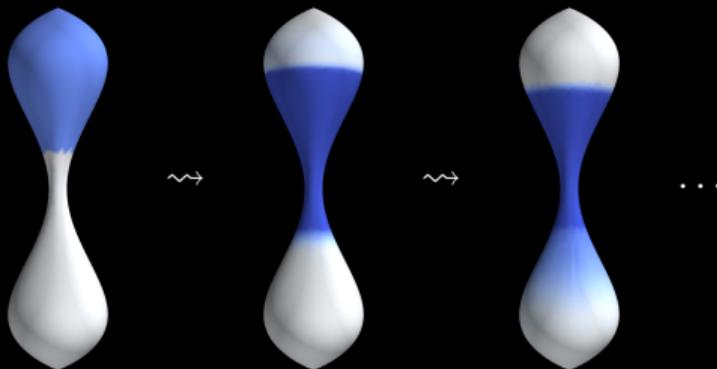


F functional on the space of densities, we want to compute the **gradient flow**

$$\dot{\mu} = -\nabla_W F(\mu).$$

If μ^k is known, to compute μ^{k+1} we use the JKO scheme, same complexity as before.

$$\mu^{k+1} \text{ minimizes } \begin{cases} \iint \frac{|\mathbf{m}|^2}{2\mu} + \tau F(\mu^{k+1}) \\ \partial_t \mu + \nabla \cdot \mathbf{m} = 0 \\ \mu_0 = \mu^k \\ \mu_1 = \mu^{k+1} \end{cases}$$

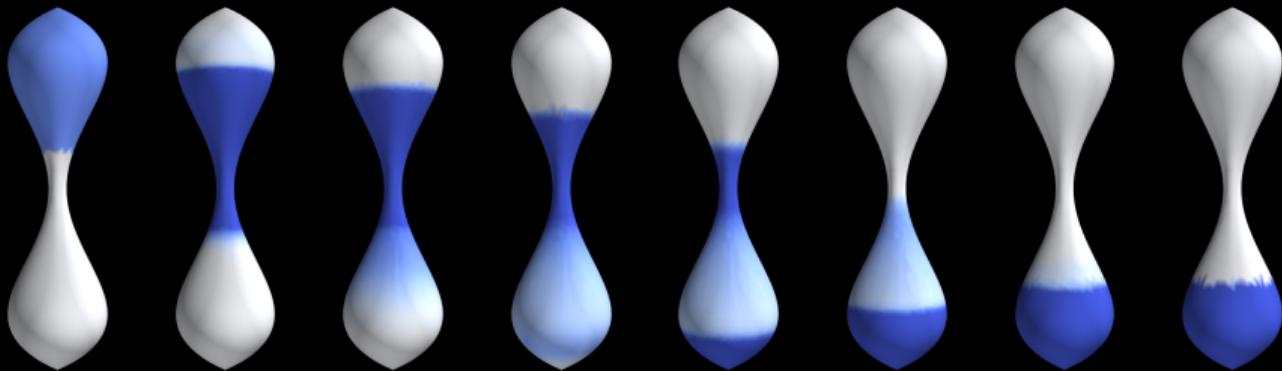


F is gravitational energy + constraint for the density to stay below a threshold :



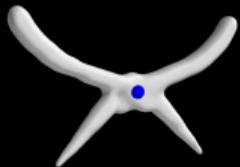
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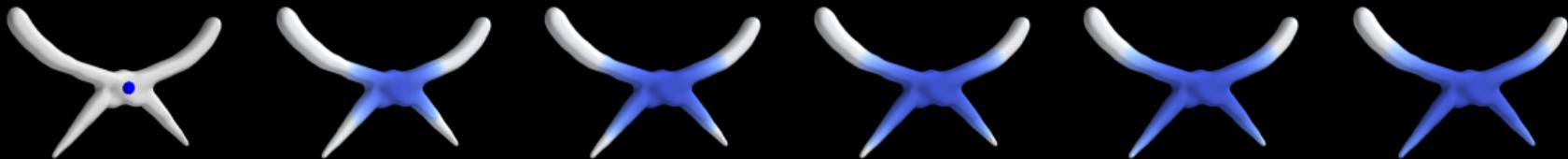


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On Discrete Surfaces, use Dynamical OT

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- Only need to know how to compute ∇ on a surface.
- Yet complex geometries are handled.

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Thank you for your attention