# The Art and Science of Depiction What is a Picture? 

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## Photoshop assignment

- Perspective
- Converging perspective is OK in the 3D real world
- It is not in 2D
- Distracting elements
- Are usually not distracting in "reality"
- But are harder to "filter out" in the picture
- The image does not "read" as well


## Reading

- Photo-surrealism
- Unable to detect discrepancy
- Non realistic physics helps tell story
- Jet Lighter
- New approach to making images
- Photos are the new building block to make photos
- Very different from traditional montage
- The same may happen to cinema (Lucas)


## Discussion

- Visions of Light


## Visions of Light

- Intuition, realize afterwards
- Craft, not art
- Dominance of the actor
- Must be beautiful
- No shadow on faces
- Dietrich more luminous, pops out
- Film noir
- Color in The Last Emperor

- Communication Director Photo-director


## Visions of Light

- Formal rules / breaking rules
- The rules are broken, not eliminated
- Only when necessary
- The counter-example does prove the rule
- Difficulty with new language
- Silent to talky, Black and white to color, wide format
- Invention
- Technological
- Pictorial, new language
- Importance of fresh eyes
- To be "realistic", do not use formal rules


## Relativism of realism



## Questions

- What makes a picture a picture
- Would a $100 \%$ faithful hologram be a picture?
- Could it be artistic
- Would it be better than a "normal" picture
- Would it be inferior?
- Example of cinema
- Static to dynamic
- Silent to talkie
- Black and white to color
- 3D


## What is art

- Craft (Painting, Cinema)
- Religion
- Beauty
- Self expression
- Emotion
- Enhanced experience


## Plan

- The chain of representation of reality
- Duality of images 2D/3D


## Reality

- Objective, physical
- May be imagination
- But always references to reality



## The Artist

- Visual system
- Not straightforward!


## Artist



What is a picture?

## The Artist

- Visual system
- Intention
- Context

Artist



## The Picture

- Flat, limitations
- Seen in a given environment, conditions



## The Beholder

- Visual system
- Interpretation
- Context



## The Chain of Depiction

- Differences, Mismatch
- Context
- Conditions
- Perception
- Message Selection



## Context

- Historical
- Political
- Gender
- Artistic



## Conditions

- Darker
- Distance
- Etc.



## Perception

- Is the perception of pictures different from the perception of reality?



## Perception picture/reality

- Photos usually do not look distorted
- Why is the photo of the photo distorted?



## Picture vs. Reality

- We see reality the way we see pictures
- Not the other way around
- Make up
- Stage lighting
- Statues as 2D views
- Architecture un-distortion


## Message, selection

- How can the artist transmit a message and select what the viewer perceives



## Selection

- Viewpoint selection, framing


What is a picture?

## Selection

- Depth of field


## Selection

- Edge burning


What is a picture?

## Selection

- Lighting



## Selection



What is a picture?

## Message, selection

- How can the artist transmit a message and select what the viewer perceives
- Caption



## Caption



What is a picture?

## Caption, context

- Christina's world, Wyeth



## Making pictures

- Simple in principle: Draw or paint what you see



## Making pictures

- Simple in principle:

Draw or paint what you see

- Problem: what we see is not so simple



## Making pictures

- Previsualization (Adams)



## Making vs. analyzing pictures

- Practice
- Feedback


What is a picture?

## Making vs. analyzing pictures

- Practice
- Feedback
- Clouds, Constellations
- Rorschach



## Goals of pictures

- Optical vs. Haptical
- What we see vs. What we know
- What we feel/mean
- Other "channels"
- Sound, data, etc.


## Do we always need photo-realism?



What is a picture?

## Plan

- The chain of representation of reality
- Duality of images 2D/3D


## Duality of pictures

- Pictures are both
- Flat 2D objects
- Depictions of 3D scenes
- The dialectic between these two essences is crucial


## Duality of pictures

- Magritte
- Anecdote Matisse


Ceci n'est pas une pipe.

## Duality of pictures

- Magritte
- Anecdote Matisse



## $2 D / 3 D$



## Is it $2 D$, is it $3 D ?$



What is a picture?

## Is it 2D, is it $3 D$ ?



What is a picture?

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5.3.

## Is it $2 D$, is it $3 D$ ?



## What makes it 2D

- The surface of the picture is visible
- The marks are visible (brush strokes, grain, scratching film...)
- Absence of one visual channel (color, texture...)
- Letters
- Accidental viewpoint
- Absence of shading
- "non-realism"


## Interaction 2D/3D

- Celtic knots
- Islamic arabesques



## Interaction 2D/3D



## Interaction 2D/3D

- The image is 3 D
- The message is in the 2 D



## Do we always need photographs?

- Focusing on the 2D aspect emphasize the "potential" side


What is a picture?

## Perspective correction

- 3D verticality must be translated as 2 D verticality



## Perspective distortion

- The 3D symmetric sphere is projected as a 2D asymmetric ellipse


## The School of Athens, Raphael

- Sphere should project to an ellipse


## $3 D$ and $2 D$ attributes

- Show a dice to children (~6-7)
- They usually draw a rectangle
- The rectangle can stand for one face



## 3D and 2D attributes

- Show colored or numbered dice to children (6-7)
- The still draw a rectangle
- But different colors or many points



## 3D and 2D attributes

- Show colored or numbered dice to children (6-7)
- The still draw a rectangle
- But different colors or many points
- The rectangle stands for the whole dice
- The notion of 3D object with corners is translated as a 2D object with corners



## Discussion

- Why is black and white photography considered "more artistic"


## Assignments

- Feedback
- Image
- Reading
- Piranesi


## Reading

- Do not forget Gombrich


What is a picture?

## Assignment

- Piranesi tutorial
- Demo version on the class web page
- Non-photorealistic rendering
- Tutorial 1 to 3
- Skip 2.4


What is a picture?

## Talk

- Vague decision next week


## The End

## Degree of realism

- Non-figurative
- Remote
- Realistic
- Recording
- Photojournalism (objective, "neutral")
- Holography


## Misc.

- Different techniques for the same goal
- Knots for 2D/3D, posters, trompe-l'œil


