

# Explicit Constructions in High-Dimensional Geometry

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# “High-level Picture”

## Compressed Sensing

- Random Projections
- L1 minimization
- (Uniform) UP
- ...

## Data Stream / Sublinear Algorithms

- (Pseudo)random Projections
- Isolation/Group Testing
- ...

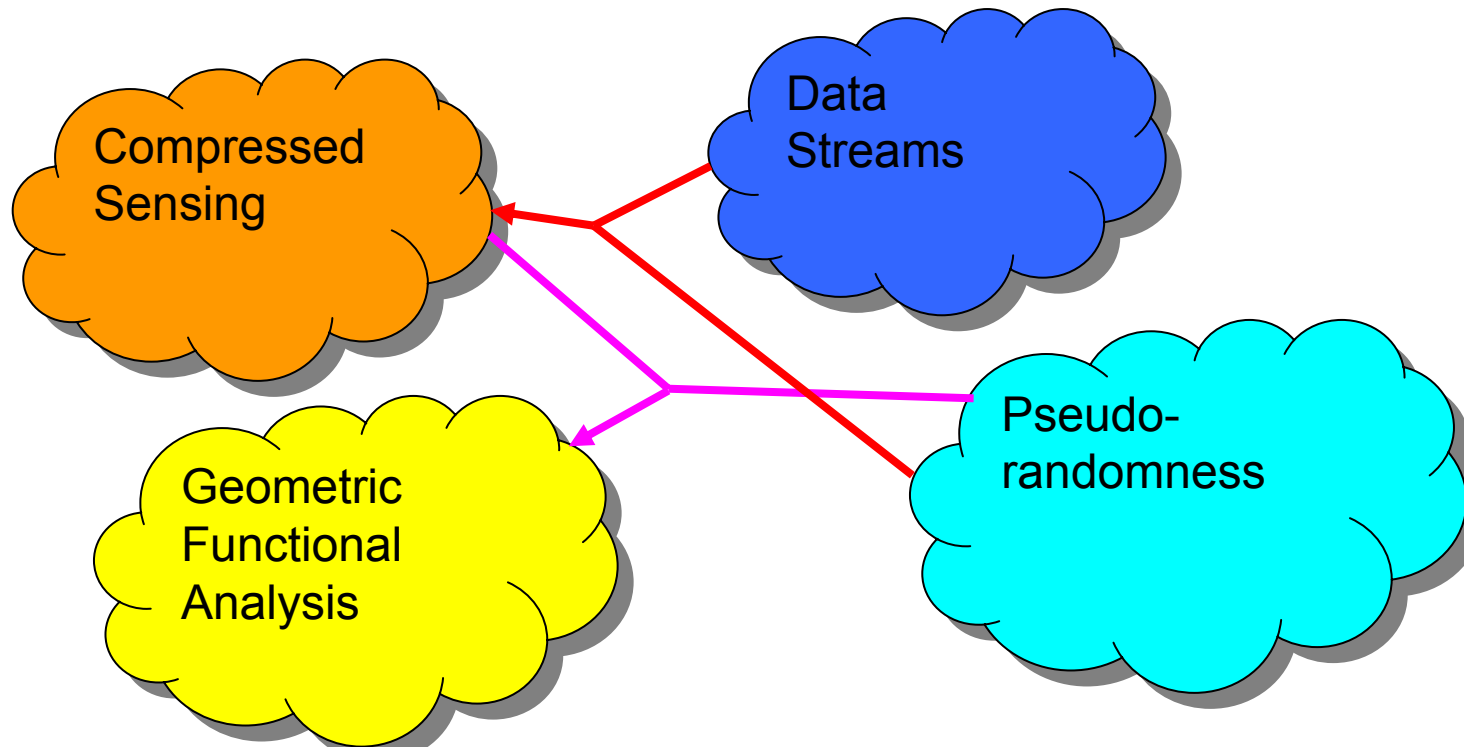
## Geometric Functional Analysis (Approximation Theory)

- Concentration of Measure
- Low distortion embeddings
- ...

## Pseudorandomness

- Derandomization
- Explicit constructions
- Expanders/extractors

# This talk



- Two explicit constructions:
  - A “low-distortion” embedding  $A: \mathbb{R}^n \rightarrow \mathbb{R}^m$ ,  $m = n^{1+o(1)}$ , such that for any  $x$   
$$\|Ax\|_1 = (1 \pm \epsilon) \|x\|_2$$
  
(a.k.a. Dvoretzky’s Theorem for  $l_1$ )
  - A “nice” measurement matrix  $B: \mathbb{R}^n \rightarrow \mathbb{R}^m$ ,  $m = k n^{o(1)}$ , such that for any  $k$ -sparse  $x$ , one can efficiently reconstruct  $x$  from  $Bx$   
(several matrices with  $>k^2$  measurements known )

# Embedding $l_2^n$ into $l_1$

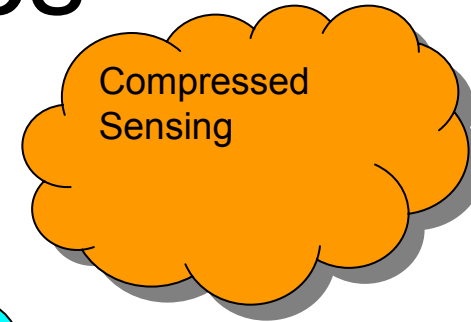
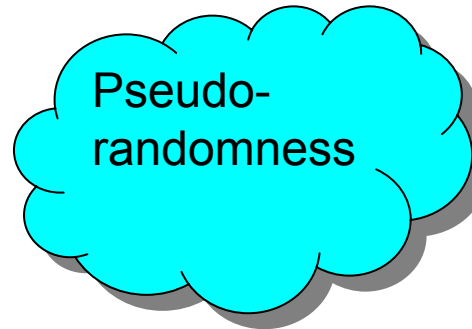
Distortion	Dim. of $l_1$	Type	Reference
$1+\sigma$	$O(n/\sigma^2)$	Probabilistic	[Kashin, Figiel-Lindenstrauss-Milman, Gordon]
$O(1)$	$O(n^2)$	Explicit	[Rudin'60,...]
$1+1/n$	$n^{O(\log n)}$	Explicit	[Indyk'00] (cf. LLR'94)
$1+\sigma$	$O(n/\sigma^2)$	Prob., $n \log^2 n$	[Indyk'00]
$1+\sigma$	$O(n/\sigma^2)$	Prob., $n \log n$	[Arstein-Avidan, Milman'06]
$1+\sigma$	$O(n/\sigma^2)$	Prob., $n$	[Lovett-Sodin'07]
$1+1/\log n$	$n 2^{O(\log \log n)^2}$	Explicit	[Indyk'06]
$n^{o(1)}$	$n(1+o(1))$	Explicit'	[Guruswami-Lee-Razborov'07]

# Other implications

- Computing  $Ax$  takes time  $O(n^{1+o(1)})$ , as opposed to  $O(n^2)$
- Similar phenomenon discovered for Johnson-Lindenstrauss dimensionality reduction lemma [Ailon-Chazelle'06],
  - Applications to approximate nearest neighbor problem, Singular Value Decomposition, etc (recall Muthu's talk)

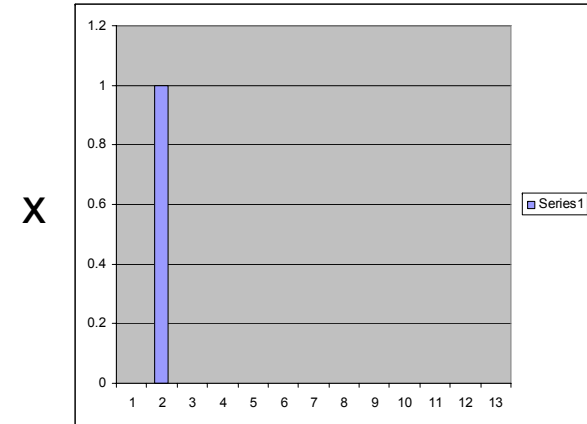
# Techniques

- Uncertainty Principles
- Extractors



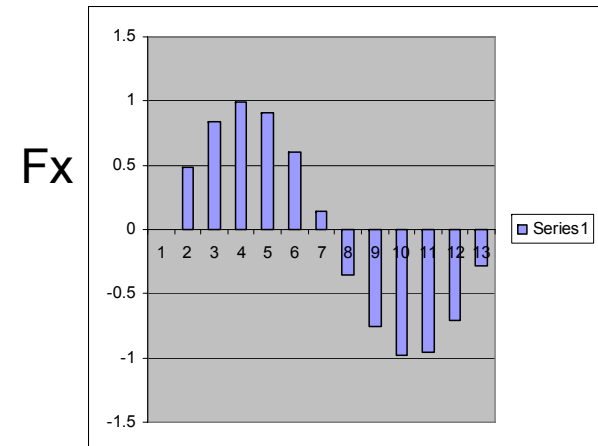
# Uncertainty principles (UP)

- Consider a vector  $x \in \mathbb{R}^n$  and a Fourier matrix  $F$
- UP: either  $x$  or  $Fx$  must have “many” non-zero entries (for  $x \neq 0$ )
- History:
  - Physics: Heisenberg principle
  - Signal processing [Donoho-Stark’89]:
    - Consider any  $2n \times n$  matrix  $A = [I \ B]^T$  such that
      - $B$  is orthonormal
      - For any distinct rows  $A_i, A_j$  of  $A$  we have  $|A_i * A_j| \leq M$  (coherence)
    - Then for any  $x \in \mathbb{R}^n$  we have that  $\|Ax\|_0 > 1/M$
  - E.g., if  $A = [I \ H]^T$ , where  $H$  is a normalized  $n \times n$  Hadamard matrix (orthogonal, entries in  $\{-1/n^{1/2}, 1/n^{1/2}\}$ ):
    - $M = 1/n^{1/2}$
    - $Ax$  must have  $> n^{1/2}$  non-zero entries
  - We need:
    - $A = [H_1 \ H_2 \ \dots \ H_L]^T$  with low-coherence (Kerdock codes)
    - Non-zero  $\rightarrow$  “significantly non-zero”



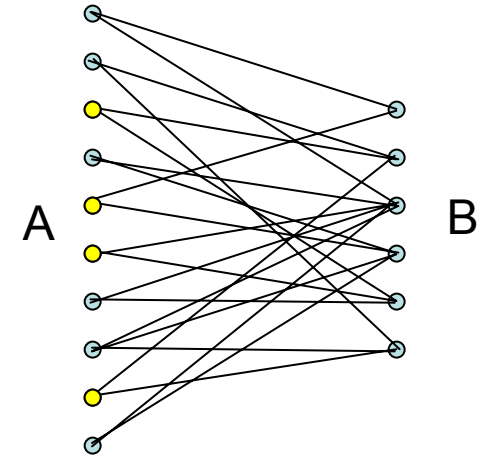
$F$

↓



# Extractors

- Expander-like graphs:
  - $G=(A,B,E)$ ,  $|A|=a$ ,  $|B|=b$
  - Left degree  $d$
- Property:
  - Consider any distribution  $P=(p_1, \dots, p_a)$  on  $A$  s.t.  $p_i \leq 1/k$
  - $G(P)$  : a distribution on  $B$ :
    - Pick  $i$  from  $P$
    - Pick  $t$  uniformly from  $[d]$
    - $j$  is the  $t$ -th neighbor of  $i$
  - Then  $\|G(P) - \text{Uniform}(B)\|_1 \leq \epsilon$
- Equivalently, can require the above for  $p_i = 1/k$  or  $0$
- Many explicit constructions
- Holy grail:
  - $k=b$
  - $d=O(\log a)$
- Can achieve bounds close to the above
- **Observation:** w.l.o.g. one can assume that the right degree is  $O(ad/b)$





# Overview

- Main idea behind the randomized embedding: “spread the mass” over many coordinates

– Before:

$$x = (1, 0, 0, 0, 0, 0, 0, 0, 0, \dots, 0)$$

– After:

$$|Ax| = ( \approx 1/m^{1/2}, \dots, \approx 1/m^{1/2}, \dots, \dots, \approx 1/m^{1/2} )$$

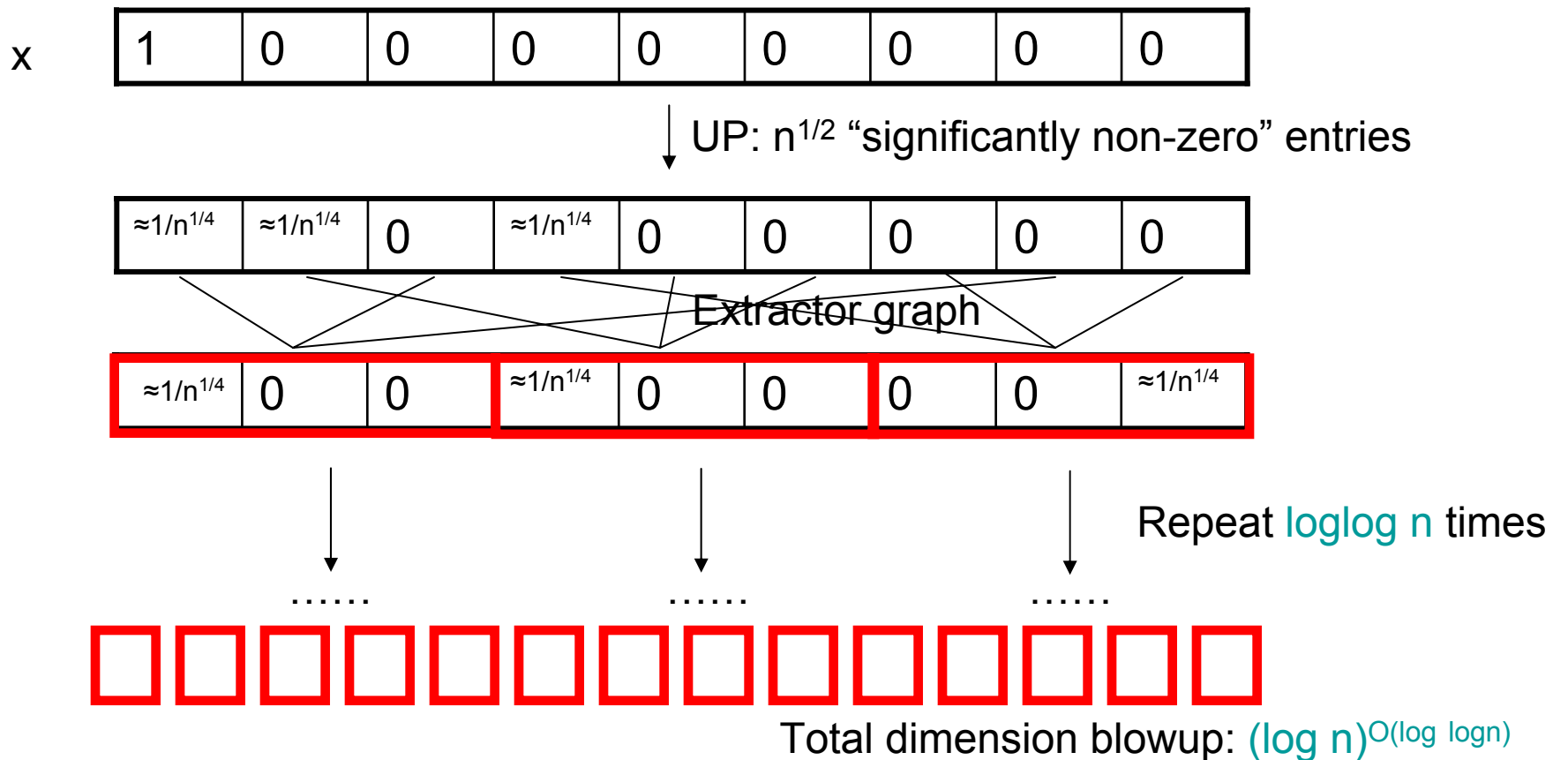
– Therefore

$$\|Ax\|_1 \approx m^{1/2} \|Ax\|_2 \approx m^{1/2} \|x\|_2$$

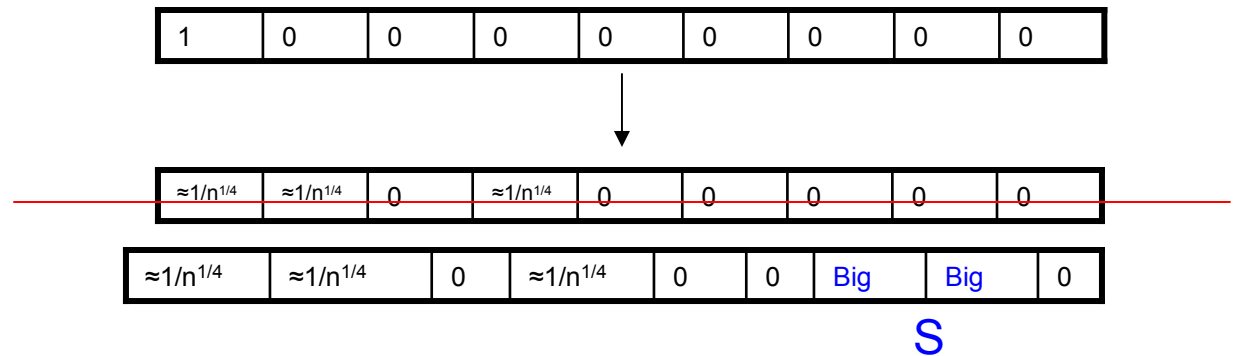
# Overview, ctd.

- We would like to obtain something like

$$|Ax| = ( \approx 1/m^{1/2}, \dots, \approx 1/m^{1/2}, \dots, \dots, \approx 1/m^{1/2} )$$



# Part I:



- Lemma:

- Let  $A = [H_1 H_2 \dots H_L]^T$ , such that:
  - Each  $H_i$  is an  $n \times n$  orthonormal matrix
  - For any two distinct rows  $A_i, A_j$  we have  $|A_i \cdot A_j| \leq M$
  - $M$  is called **coherence**
- Then, for any  $x \in \mathbb{R}^n$ , and set  $S$  of coordinates,  $|S|=s$ :
 
$$\|(Ax)_{|S}\|_2^2 \leq 1 + Ms$$

(note that  $\|(Ax)\|_2^2 = L$ )

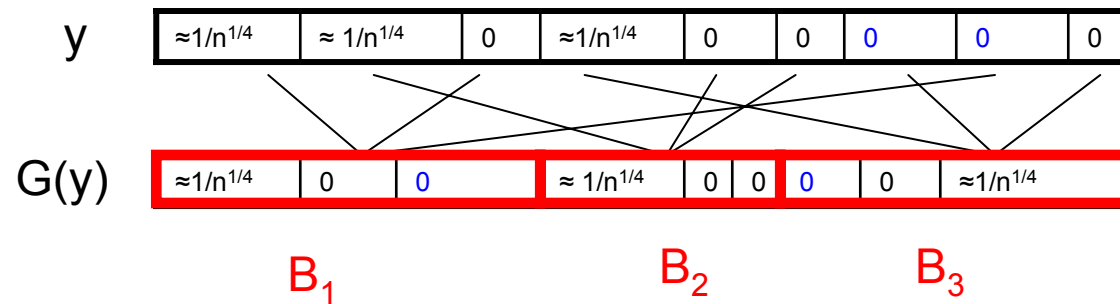
- Proof:

- Take  $A_S$
- $\max_{\|x\|=1} \|A_S x\|_2^2 = \lambda(A_S \times A_S^T)$
- But  $A_S \times A_S = I + E$ ,  $|E_{ij}| \leq M$
- Since  $E$  is an  $s \times s$  matrix,  $\lambda(E) \leq Ms$

- Suppose that we have  $A$  s.t.  $M \leq 1/n^{1/2}$ . Then:

- For any  $x \in \mathbb{R}^n$ ,  $|S| \leq n^{1/2}$ , we have  $\|(Ax)_{|S}\|_2^2 \leq 2$
- At the same time,  $\|(Ax)\|_2^2 = L$
- Therefore,  $(1-2/L)$  fraction of the “mass”  $\|Ax\|_2^2$  is contained in coordinates  $i$  s.t.  $(Ax)_i^2 \leq 1/n^{1/2}$

## Part II:



- Let  $y = (y_1, \dots, y_n)$
- Define probability distribution

$$P = (y_1^2 / \|y\|_2^2, \dots, y_n^2 / \|y\|_2^2)$$

- Extractor properties imply that, for “most” buckets  $B_i$ , we have

$$\|G(y)_{|B_i}\|_2^2 \approx \|G(y)\|_2^2 / \#buckets$$

- After  $\log \log n$  steps, “most” entries will be around  $1/n^{1/2}$

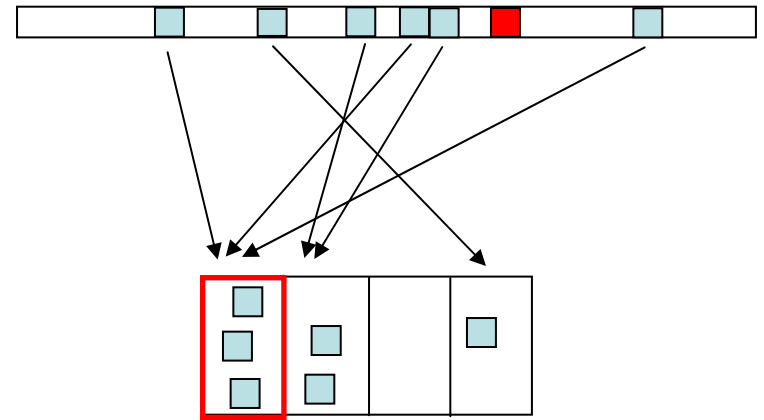
# Incoherent dictionaries

- Can we construct  $A = [H_1 H_2 \dots H_L]^T$  with coherence (close to)  $1/n^{1/2}$ ?
  - For  $L=2$ , take  $A = [I H]^T$
  - For  $L > 2$ :
    - Idea I: use method of conditional probabilities
      - Take  $H_i = H \times D_i$ ,  $D_i$  has  $\pm 1$  on the diagonal and 0's elsewhere
      - Any pair of rows  $u \in H_i$  and  $v \in H_j$ ,  $i \neq j$ , are probabilistically indep.  
 $\Rightarrow |u \cdot v| = O(n^{1/2} \log n / n)$  with high probability
      - Derandomize using method of conditional probabilities
    - Idea II: use Google (Scholar)
      - Turns out  $A$  is known for  $L$  up to  $n/2+1$  (Kerdock codes)
      - Take  $H_i = H \times D_i$ ,  $D_i$  has  $\pm 1$  on the diagonal and 0's elsewhere

# Efficient measurement matrix

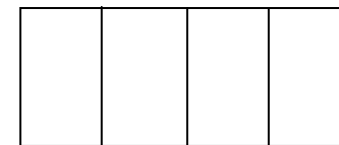
Only the edges from non-zero elements are shown

- Decompose the graph into one-sided matchings / hash functions
  - $d = 2^{O(\log \log d)^2}$  hash functions
  - Each function maps  $\{1..n\}$  into  $\{1..O(k)\}$
- For each hash function, a non-zero element is isolated if it falls into a bucket that does not overflow
  - Can recover isolated entries using previous results
  - Cost: roughly  $T^2$  measurements per bucket per hash function
  - Possible to set  $T$  to be polynomial in  $d$
- Hash function property (\*): at most  $\epsilon$  of non-zero entries are not isolated
  - (\*) satisfied for most hash functions if a graph is an extractor
  - Can use majority vote to determine non-zero elements
- Non-isolated elements lead to incorrect identifications
- Good news: only  $O(\epsilon)$  fraction of incorrect elements
  - We recovered  $z$  s.t.,  $\|z-x\|_0 \leq O(\epsilon m)$
  - Recurse to recover  $z-x$  from  $Az-Ax$



Overflow if  $>T$  non-zero elements

.....



# Conclusions

- Extractors+UP  $\rightarrow$  Embedding of  $l_2$  into  $l_1$ 
  - Dimension almost as good as for the probabilistic result
  - Near-linear in  $n$  embedding time
- Extractors + group testing  $\rightarrow$  efficient measurement matrix for sparse vectors
- Questions:
  - Remove  $2^{O(\log \log n)^2}$  ?
  - Making other embeddings/matrices explicit ?
  - Any particular reason why both [AC'06] and this paper use  $H \times D_i$  matrices ?

# Appendix



# Digression

- Johnson-Lindenstrauss'84:
  - Take a “random” matrix  $A: \mathbb{R}^n \rightarrow \mathbb{R}^{m/\varepsilon^2}$  ( $m \ll n$ )
  - For any  $\varepsilon > 0$ ,  $x \in \mathbb{R}^n$  we have
$$\|Ax\|_2 = (1 \pm \varepsilon)\|x\|_2$$
with probability  $1 - \exp(-m)$
  - $Ax$  can be computed in  $O(mn/\varepsilon^2)$  time
- Ailon-Chazelle'06:
  - Essentially: take  $B = A \times P \times (H \times D_i)$ , where
    - $H$ : Hadamard matrix
    - $D_i$ : random  $\pm 1$  diagonal matrix
    - $P$ : projection on  $m^2$  coordinates
    - $A$  as above (but  $n$  replaced by  $m/\varepsilon^2$ )
  - $Ax$  can be computed  $O(n \log n + m^3/\varepsilon^2)$

# (Norm) embeddings

- Metric spaces  $M=(X,D)$ ,  $M'=(X',D')$   
(here,  $X=\mathbb{R}^n$ ,  $X'=\mathbb{R}^m$ ,  $D=\|\cdot\|_X$  and  $D'=\|\cdot\|_{X'}$  )
- A mapping  $F: M \rightarrow M'$  is a  $c$ -embedding if for any  $p \in X$ ,  $q \in X$  we have
$$D(p,q) \leq D'(F(p),F(q)) \leq c D(p,q)$$
(or,  $\|p-q\|_X \leq \|F(p-q)\|_{X'} \leq c \|p-q\|_X$  )
- History:
  - Mathematics:
    - [Dvoretzky'59]: there exists  $m(n,\epsilon)$  s.t., for any  $m > m(n,\epsilon)$  and any space  $M'=(\mathbb{R}^m, \|\cdot\|_{X'})$  there exists a  $(1+\epsilon)$ -embedding of an  $n$ -dimensional Euclidean space  $l_2^n$  into  $M'$
    - In general,  $m$  must be exponential in  $n$
    - [Milman'71]: proof using concentration of measure methods
    - .....
    - [Figiel-Lindenstrauss-Milman'77, Gordon]: if  $M'=l_1^m$ , then  $m \approx n/\epsilon^2$  suffices  
That is,  $l_2^n$   $O(1)$ -embeds into  $l_1^{O(n)}$   
A.k.a. Dvoretzky's theorem for  $l_1$
    - ...
  - Computer science:
    - [Linial-London-Rabinovich'94]: [Bourgain'85] for sparsest cut, many other tools
    - .....
    - [Dvoretzky, FLM] used for approximate nearest neighbor [IM'98, KOR'98], hardness of lattice problems [Regev-Rosen'06], etc.