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Red Cryptography (Formal Analysis of Cryptographic Protocols)

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Introduction

- Rogoway described two “worlds” of cryptographic analysis
 - Blue: computational view
 - Red: formal methods view
- Blue world is probably well-known in CIS
- Red world may be less so
- In this talk: introduction to the formal methods a
- Goals:
 - No new material
 - Give background on class of problems
 - Stimulate interest

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Overview of Talk

- **Scope of problem: abstracted authentication and mission protocols**
- **Formal methods approaches (at least one)**
 - **Model checkers**
 - **Specialized logics**
 - **Theorem provers**
- **Open problems**

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Protocols

- More limited definition than usually used
- Sequence of messages between small number (2 principals)
 - No conditionals (except to abort)
- Abstract cryptographic primitives (encryption, signature)
- Achieve authentication and/or key transmission

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Needham–Schroeder Public Key Protocol

1. $A \longrightarrow B: \{N_a A\}_{K_B}$
2. $B \longrightarrow A: \{N_a N_b\}_{K_A}$
3. $A \longrightarrow B: \{N_b\}_{K_B}$

- First published in 1978
- A, B assumed to know each other's public
- N_a, N_b are “fresh” nonces
- K_A, K_B : public keys
- Designed to provide mutual authentication and
 N_a, N_b

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Message Algebra

- Messages are elements of an “algebra” \mathcal{A}
- 2 disjoint sets of atomic messages:
 - Texts (\mathcal{T})
 - Keys (\mathcal{K})
- 2 operators:
 - $\text{enc} : \mathcal{K} \times \mathcal{A} \rightarrow \mathcal{A}$ (Range: \mathcal{E})
 - $\text{concat} : \mathcal{A} \times \mathcal{A} \rightarrow \mathcal{A}$ (Range: \mathcal{C})

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Message Algebra (cont.)

- Message algebra is “free”
 - Unique representation of terms
 - *Exactly* one way to build elements from atoms
- $\mathcal{K}, \mathcal{T}, \mathcal{E}, \mathcal{C}$ mutually disjoint
- For all $M_1, M_2, M_3, M_4 \in \mathcal{A}, k_1, k_2 \in \mathcal{K}, T \in \mathcal{T}$
 - $M_1M_2 \neq M_3M_4$, unless $M_1 = M_3, M_2 = M_4$
 - $\{M_1\}_{k_1} \neq \{M_2\}_{k_2}$ unless $M_1 = M_2, k_1 = k_2$
- Justification: looking for flaws that do not depend on properties of encryption scheme

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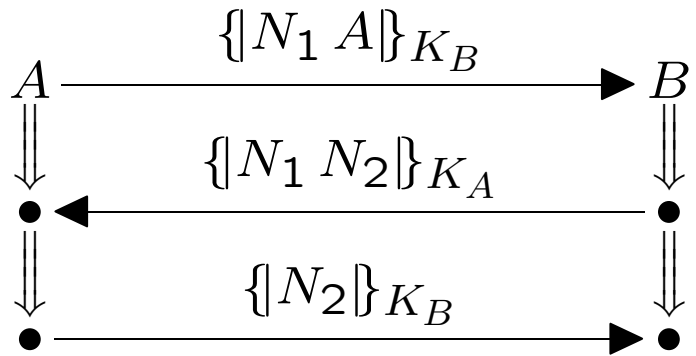
Adversary

- **Adversary has complete control over the network**
 - Can intercept, delete, delay, replay messages
- **Unbounded time, but limited in available cryptog-
erations**
 - Separate, concatenate known messages
 - Decrypt with known key
 - Encrypt with known key
 - Sign with known key
 - Create fresh values, keys
 - Use public values, keys
- **May be regular participant, also**
 - Presumed to start knowing some set of keys

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Needham-Schroeder Goals

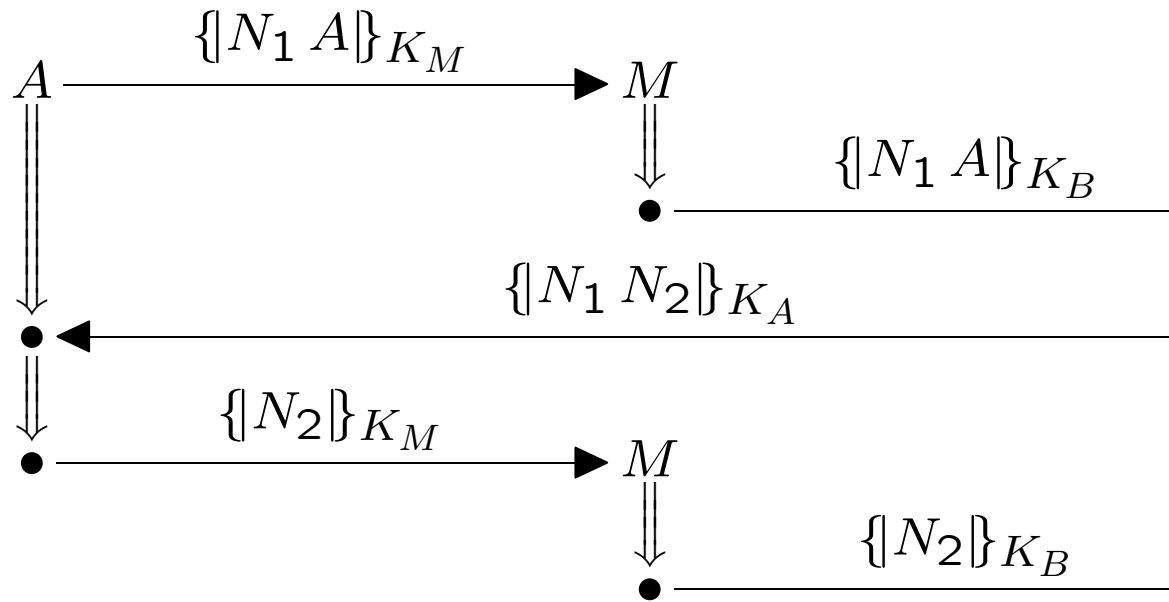


- *Initiator*, *Responder* are roles instantiated here and B
- For every *Initiator*, there should be a corresponding *Responder* that agrees on the values in question
- For every *Responder*, there should be a corresponding *Initiator* that agrees on the values in question

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Needham-Schroeder: Flawed!



- Due to Gavin Lowe (1995)
- Note that flaw exists independently of underlying

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Formal Methods

- **One view of problem:**
 - **Communicating sequential processes**
 - **Communicating through malicious (noisy) channels**
 - **High level of abstraction**
 - **Goals expressible as safety properties**
- **Standard formal methods problem**
- **Attacked using standard formal methods tools**

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Model Checking

- Describe system as state machine
 - Security properties can be described as statements over all possible executions
 - Algorithms, tools exist that exhaustively search all possible executions to verify properties.
- Regular participants simple to describe as state machine
- Modeling the adversary more complex

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Model Checking: Adversary

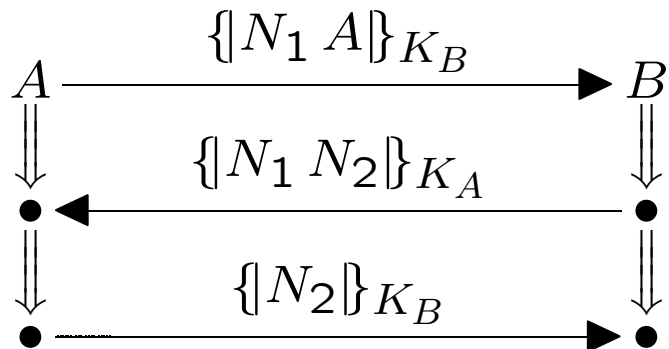
- State of adversary described by set of “known” terms
- Presumed to start with some initial set
- If M is sent by regular participant, can move into state where $I' = I \cup \{M\}$
- If $(M_1 M_2) \in I$, then can move into state where $\{M_1\}, I' = I \cup \{M_2\}$
- If $\{M\}_k, k^{-1} \in I$, can move into state where $I' = I \cup \{M\}$
- If $M, k \in I$, then can move into state where $I' = I \cup \{M\}$
- Can send any message in set of known terms to a participant

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Model Checking: Security Conditions

- Security conditions can be expressed as safety pro



- System should never reach state where N_1, N_2 in set
- $Init[A, B, N_1, N_2].3 \Rightarrow Respond[B, A, N_1, N_2].2$
- $Respond[B, A, N_1, N_2].3 \Rightarrow Init[A, B, N_1, N_2].3$

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Model Checking: Pros and Cons

- **Pros**

- Conceptually simple
- Exhaustive search of all possible adversary tactics

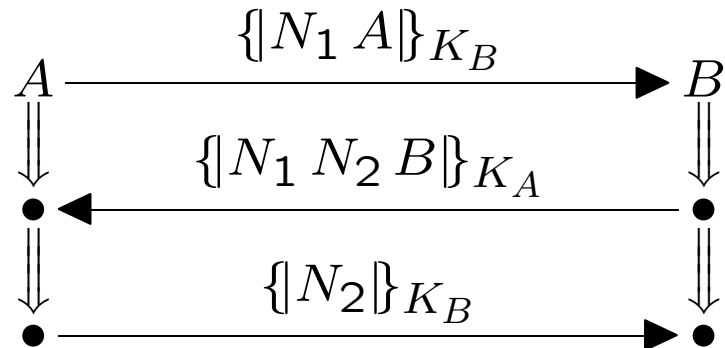
- **Cons**

- State space explosion
 - Infinite number of adversary states
 - Some attacks use multiple initiators, responses
- Impossible (in general) to catch all possible attacks

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Needham–Schroeder Lowe Protocol



- Proven correct
 - 1.If an attack exists on any system, an attack exists on a system with one initiator, one responder (penetration)
 - 2.No attacks exist on that system (model checking)
- Statement (1) shown for restricted class of protocols
- Open problem: similar result for larger class?

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BAN Logic (1989)

- **Named after Burrows, Abadi, Needham**
- **“Many sorted modal logic” of belief**
- **Turn protocol messages into logical statements**
- **Apply inference rules**
- **Arrive at desired goals**

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BAN Logic: Operators

$P \models X$	P believes X
$P \triangleleft X$	P sees X
$P \xleftrightarrow{K} Q$	P, Q can use shared key K to comm
$P \Rightarrow X$	P has jurisdiction over X
$P \rightsquigarrow X$	P once said X
$\#(X)$	X is fresh

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BAN Logic: Deductions

$$\frac{P \models Q \Rightarrow X \quad P \models Q \models X}{P \models X}$$

$$\frac{P \models \#(X) \quad P \models Q \rightsquigarrow X}{P \models Q \models X}$$

$$\frac{P \models Q \xleftrightarrow{K} P \quad P \triangleleft \{X\}_K}{P \models Q \rightsquigarrow X}$$

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Otway-Rees Protocol

- Otway-Rees protocol (1987) (Adapted in BAN pa

1. $A \longrightarrow B: M A B \{ \{ N_a M A B \} \}_{K_{as}}$

2. $B \longrightarrow S: M A B \{ \{ N_a M A B \} \}_{K_{as}} N_b \{ \{ M A B \} \}_{K_{bs}}$

3. $S \longrightarrow B: M \{ \{ N_a K_{ab} \} \}_{K_{as}} \{ \{ N_b K_{ab} \} \}_{K_{bs}}$

4. $B \longrightarrow A: M \{ \{ N_a K_{ab} \} \}_{K_{as}}$

- S : Distinguished session key server
- K_{as}, K_{bs} : Long term shared, symmetric keys
- M : Public session identifier

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BAN Logic: Idealization

● This:

$$\begin{aligned} A \rightarrow B &: M A B \{N_a M A B\}_{K_{as}} \\ B \rightarrow S &: M A B \{N_a M A B\}_{K_{as}} N_b \{M A B\}_{K_{bs}} \\ S \rightarrow B &: M \{N_a K_{ab}\}_{K_{as}} \{N_b K_{ab}\}_{K_{bs}} \\ B \rightarrow A &: M \{N_a K_{ab}\}_{K_{as}} \end{aligned}$$

● Becomes:

$$\begin{aligned} A \rightarrow B &: \{M A B N_a\}_{K_{as}} \\ B \rightarrow S &: \{M A B N_a\}_{K_{as}} N_b \{M A B\}_{K_{bs}} \\ S \rightarrow B &: \{N_a, (A \xleftrightarrow{K_{ab}} B), (B \rightsquigarrow M A B)\}_{K_{as}} \\ &\quad \{N_b, (A \xleftrightarrow{K_{ab}} B), (A \rightsquigarrow M A B)\}_{K_{bs}} \\ B \rightarrow A &: \{N_a, (A \xleftrightarrow{K_{ab}} B), (B \rightsquigarrow M A B)\}_{K_{as}} \end{aligned}$$

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BAN Logic: Starting Assumptions

$$\begin{array}{lll} A \models A \xleftrightarrow{K_{as}} S & B \models B \xleftrightarrow{K_{bs}} S & S \models \\ A \models (S \Rightarrow A \xleftrightarrow{K_{ab}} B) & B \models (S \Rightarrow A \xleftrightarrow{K_{ab}} B) & S \models \\ A \models (S \Rightarrow (B \rightsquigarrow X)) & B \models (S \Rightarrow (A \rightsquigarrow X)) & S \models \\ A \models \#(N_a) & B \models \#(N_b) & \\ A \models \#(N_b) & & \end{array}$$

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BAN Logic: Conclusions

$$\begin{array}{l} A \models A \xleftrightarrow{K_{ab}} B \\ A \models B \models (M A B) \end{array}$$

$$\begin{array}{l} B \models A \xleftrightarrow{K_{ab}} B \\ B \models A \rightsquigarrow (M A B) \end{array}$$

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BAN Logic: Flawed!

- Assume C has $\{M' C B\}_{K_{bs}}$ from previous run

$$\begin{array}{lcl} C(A) \longrightarrow B : & M A B \{N_c M' C B\}_{K_{cs}} & \\ B \longrightarrow C(S) : & M A B \{N_c M A B\}_{K_{cs}} N_b \{M A & \\ C \longrightarrow S : & M' C B \{N_c M' C B\}_{K_{bs}} N_b \{M' & \\ S \longrightarrow C(B) : & M' \{N_c K_{cb}\}_{K_{as}} \{N_b K_{cb}\}_{K_{bs}} & \\ C(S) \longrightarrow B : & M \{N_c K_{cb}\}_{K_{cs}} \{N_b K_{cb}\}_{K_{bs}} & \\ B \longrightarrow C(A) : & M \{N_c K_{cb}\}_{K_{cs}} & \end{array}$$

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BAN Logic: Source of Flaws

- Idealization process translates informal to formal
 - Cannot easily be done formally
 - Informal idealization as fallible as human judgment

(In specification) $\{ \{ N_b K_{ab} \} K_{bs} \}$
(Idealized as) $\{ N_b, (A \xleftrightarrow{K_{ab}} B), (A \rightsquigarrow M A B) \}$
(Should be) $\{ N_b, (A \xleftrightarrow{K_{ab}} B), (A \rightsquigarrow M' A B) \}$

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BAN Logic: Pros and Cons

- **Pros**

- Relatively simple
- Catches *most* errors
- Usually decidable
 - Can often be automated efficiently
 - Seconds to generate proof

- **Cons**

- Idealization process a source of errors
- Semantics difficult
- No concept of confidentiality
- Assumes replay protection

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Theorem Provers

- For this talk: Paulson (1998)
- Heavy use of theorem prover (Isabelle)
 - Proof checker
 - Requires every step of a proof to be spelled out and verified
 - Can build up lemmas for use in bigger proofs
 - Proof automator
 - Can automatically perform some proofs
 - Can automate large parts of others
 - Often requires some human guidance

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Specifying the Protocol

- **Create (disjoint) sets of abstract data types**
 - **Agents, Nonces, Numbers**
 - **Keys**
 - **Encryptions (Crypt K X)**
 - **Concatenations ($\langle X, X' \rangle$)**
- **Create *events***
 - **Says A B X**
 - **Notes A X**

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Specifying the Protocol (cont.)

- Model protocol runs as *traces*
 - Finite sequences of events
- Valid traces defined inductively
 - [] is a trace
 - Multiple rules of the form:
“If x is a valid trace satisfying $P(x)$, then $e \# x$
trace”

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Honest Participants: Otway–Rees

$A \rightarrow B : M A B \{N_a M A B\}_{K_{as}}$

- If ev is a trace, N_a a fresh nonce, $A \neq B$ and $B \neq S$
 $(\text{Says } A \ B \ \langle M A B \{N_a A B\}_{K_{as}} \rangle) \# ev$
is also a valid trace

$B \rightarrow S : M A B \{N_a M A B\}_{K_{as}} N_b \{M A B\}_{K_{bs}}$

- If ev is a trace containing $(\text{Says } A' \ B \ \langle M A B X \ N_b \ \{M A B\}_{K_{bs}} \rangle)$
fresh, and $B \neq S$, then
 $\text{Says } B \ S \ \langle M A B X \ N_b \ \{M A B\}_{K_{bs}} \rangle \# ev$
is also a valid trace

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Modeling the Adversary

- **Need some additional operators**

- **analz H is the set of terms the adversary can construct from H:**

$$H \subseteq \text{analz } H$$

$$\langle X, Y \rangle \in \text{analz } H \Rightarrow X \in \text{analz } H \wedge Y \in \text{analz } H$$

$$\{X\}_K \in \text{analz } H \wedge K^{-1} \in \text{analz } H \Rightarrow X \in \text{analz } H$$

- **synth H is the set of what the adversary can synthesize from H:**

$$X \in \text{synth } H \wedge Y \in \text{synth } H \Rightarrow \langle X, Y \rangle \in \text{synth } H$$

$$X \in \text{synth } H \wedge K \in \text{synth } H \Rightarrow \{X\}_K \in \text{synth } H$$

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Modeling the Adversary (cont).

- Let ev be a valid trace. Let $spies\ ev$ contain
 - All messages from all Says events in ev
 - Adversary's initial state ($advInit$)
 - Long term keys of agents in bad
 - Any messages in Notes $A\ X$ events in ev , w
 bad
- Then if $X \in synth(analz(spies\ ev))$, then
 $Says\ Spy\ B\ X \# ev$
is also a valid trace.

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Theorem Prover Use

- **Give to theorem prover:**
 - Data types,
 - Operations (definitions, laws)
 - Trace extension rules for honest participants
 - Trace extension rules for adversary
 - 110 intermediate lemmas regarding operation
- **Get from theorem prover**
 - Environment in which to prove security properties
 - Assistance in doing so

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Security Goals

- **Secrecy of session keys:** For every valid trace ev ,
Says S B $\langle M A B \{N_a K\}_{K_{as}} \{N_b K\}_{K_{bs}} \rangle \in ev$
then $K \notin \text{analz}(\text{spies } ev)$
- **Authentication condition:** For every valid trace ev
Says A B $\langle M A B \{N_a A B\}_{K_{as}} \rangle \in ev$
and
Says B' A $\langle M \{N_a K\}_{K_{as}} \rangle \in ev$
then
Says S B'' $\langle M \{N_a K\}_{K_{as}} \{N'_b K\}_{K_{bs}} \rangle \in ev$

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Theorem Provers: Pros and Cons

- **Pros:**
 - Finds all errors
 - High degree of certainty
- **Cons:**
 - Difficult!
 - Theorem provers hard to use
 - Weeks to write/debug specification
 - Hours to verify proofs
 - Proofs very often give no intuition
 - Better than pencil and paper?

- **Next time: Strand Space method**

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Open Problems

- **Non-free algebras**
 - Exclusive-or
 - Exponentiation (Diffie–Hellman)
- **Unifying with blue world**
 - Specifying/weakening assumptions on underly
tives
 - Incorporating probabilistic reasoning
- **Minimal systems that contain attacks**
- **Denial of service**

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