

Relaxed Locally Correctable Codes in Computationally Bounded Channels

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Classical Locally Decodable/Correctable Codes

Encoding: $E: \{0,1\}^k \rightarrow \{0,1\}^n$

Decoding: $D: \{0,1\}^n \rightarrow \{0,1\}^k$ such that given w with $\text{dist}(w, E(m)) < \delta n$ then $D(w) = m$.

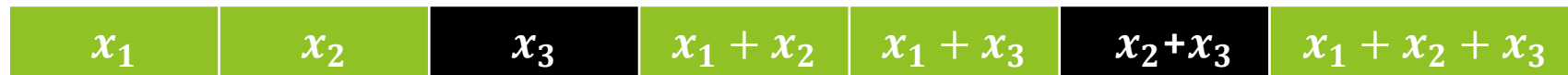
Goal: *efficient* encoding/decoding

Parameters: information rate: k/n ; minimum distance: $\min \text{dist}(E(m_1), E(m_2))$

Locally decodable/correctable codes (LDCs/LCCs)

LDC: Given oracle access to input w with $\text{dist}(w, E(m)) < \delta n$, and i , compute m_i with $o(n)$ queries

LCC: Given oracle access to input w with $\text{dist}(w, E(m)) < \delta n$, and i , compute $(E(m))_i$ with $o(n)$ queries



Locality

Status: $q = 2^{O(\sqrt{\log n})}$, any constant rate $0 < R < 1$ [KMRS17]

$q > 2$ (constant), $n = 2^{2^{\sqrt{\log n}}}$ [Yek08, DGY11, Efr12]

Relaxed LDCs/LCCs (RLDCs/RLCCs)

RLDC/RLCCs: Given oracle access to input w with $\text{dist}(w, E(m)) < \delta n$, D makes $q = o(n)$ queries and:

1) $\forall i, D_i(w) = m_i$ if $w = E(m)$ (RLDC); $D_i(w) = E(m)_i$ (RLCC)

2) $\forall i, \Pr [b \notin \{m_i, \perp\}] < 1/3$ (RLDC)

$\Pr [b \notin \{E(m)_i, \perp\}] < 1/3$ (RLCC)

3) Let $\text{Good} = \left\{ j \mid \Pr [D_j(w) = m_j] > \frac{2}{3} \right\}$ (RLDC)

$\text{Good} = \left\{ j \mid \Pr [D_j(w) = (E(m))_j] > \frac{2}{3} \right\}$ (RLCC)

Then $|\text{Good}| > \rho n$, for some **constant** ρ .

Observation: 1) + 2) imply 3) for constant query codes and constant error rate

Status: RLDCs [BGHSV06]: $q = \Theta(1), n = k^{1+\varepsilon}$

RLCCs [GRR18]: $q = \Theta(1), n = \Theta(\text{poly}(k)),$

$q = (\log n)^{O(\log \log n)}, n = \Theta(k)$

Our results: $q = \text{poly} \log n, n = \Theta(k)$
for crypto version of definitions

Codes for Computationally Bounded Channels (CBC)

Hamming channel: the channel corrupts any pattern (possibly takes long time to corrupt adversarially)

Shannon channel: the channel introduces independent errors

Lipton channel: Computationally bounded - the channel is a PPT adversary

← This talk

Previous work:

General Codes in CBCs achieve better communication capabilities than in the Hamming model

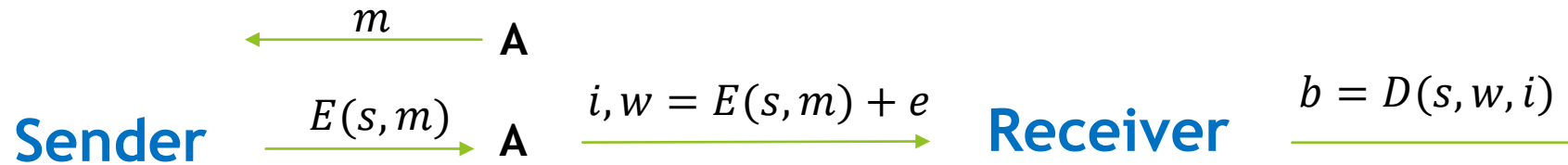
[Lip94, DGL04, Langberg04, MPSW05, Smith07, GS16, SS16]

Locally Decodable Codes in CBCs: Requires trusted setup/key exchange

- Private-key LDCs [OPS07] - Assumes existence of OWF, shared secret key
 - $\Theta(1)$ info rate and error rate over binary alphabet, $q = \omega(1)$
- Public-key LDCs [HO08, HOSW11] - Crypto assumptions: ϕ -hiding schemes and IND-CPA secure cryptosystems

Computational Relaxed LCCs (CRLCC)

Security parameter λ , $s = \text{Gen}(1^\lambda)$, s is public



Defs: $p_{A,s} = \Pr [b \notin \{w_i, \perp\}]$ (Decoder's error probability)

$$\text{Good}_{A,s} = \left\{ i \mid \Pr[D(s, w, i) = (E(m))_i] > \frac{2}{3} \right\}$$

Def: (Gen, E, D) is a CRLCC with parameters q queries, τ error rate, $0 < \rho \leq 1$, against PPT adversaries if D makes q queries to input w and

- 1) For all s , if $w = E(s, m)$ then $D(s, m, i) = (E(s, m))_i$
- 2) For all A in the class, $\Pr[\Pr[b \notin \{w_i, \perp\}] > \text{negl.}] < \text{negl.}$
- 3) For all A in the class, $\Pr[\text{Good}_{A,s} < \rho n] < \text{negl.}$

Computational Relaxed LCCs

(Gen, E, D) is a CRLCC with parameters q queries, τ error rate, ρ , against a class of adversaries (here PPT) if D makes q queries to input w and

- 1) For all s , if $w = E(s, m)$ then $D(s, m, i) = (E(s, m))_i$
 - 2) For all A in the class, $\Pr[\Pr[b \notin \{w_i, \perp\}] > \gamma = \text{negl.}] < \mu = \text{negl.}$
 - 3) For all A in the class, $\Pr[\text{Good}_{A,s} < \rho] < \mu = \text{negl.}$
- } Weak CRLCC } Strong CRLCC

$$p_{A,s} = \Pr[b \notin \{w_i, \perp\}]; \text{Good}_{A,s} = \left\{ i \mid \Pr[D(s, w, i) = (E(m))_i] > \frac{2}{3} \right\}$$

Observation: Classical RLCC: for all A (not necessarily PPT) $\forall i, |\text{Good}| > \rho, \gamma = 1/3, \mu = 0$

Our results: Weak and Strong CRLCC for **binary alphabet**, **constant** information and error rate, **poly log(n)** queries, **assuming the existence of collision-resistant hash functions.**

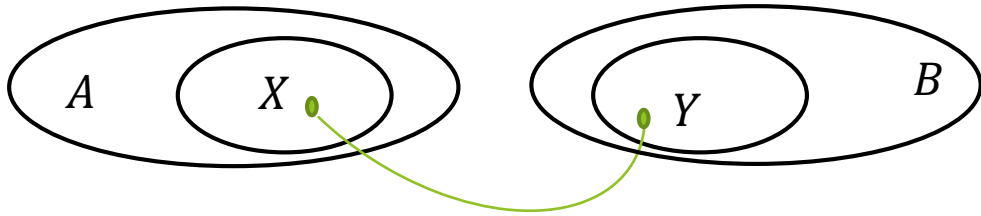
Our results - Observations

Results: Weak and Strong CRLCC for binary alphabet, constant error and information rate, $\text{poly log}(n)$ queries, assuming the existence of collision-resistant hash function.

- Classical RLCCs [GRR18]: $q = (\log n)^{O(\log \log n)}$, constant information rate, subconstant error rate
- Previous constructions of RLCC in CBC need public/private-key crypto setup; our constructions don't.
- Our setup assumption: public seed chosen once
- **Key Idea:** local expander graphs

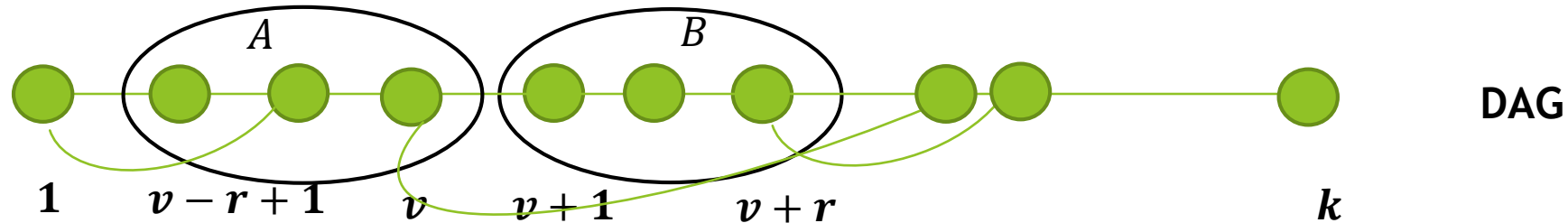
Local Expander Graphs and Their Properties

[ErdosGrahamSzemerédi75] (A, B) contains a δ -expander if for all subsets $X \subseteq A, Y \subseteq B$ of fractional size δ , there is an edge between X and Y .



δ -local expander:

G is a DAG such that for all vertices v , and radii r , $(A = [v - r + 1, v], B = [v + 1, v + r])$ contains a δ -expander.

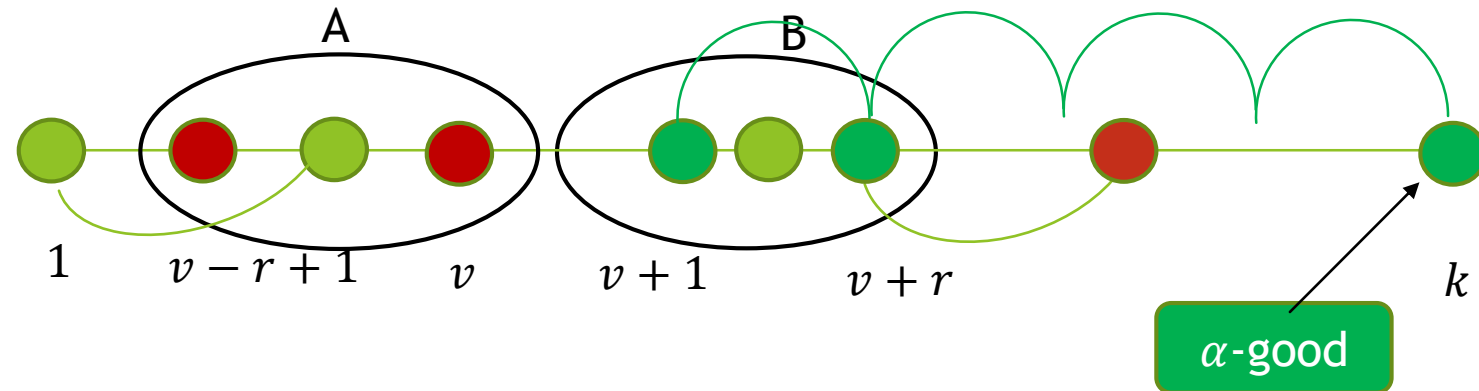


Local Expanders: Properties and Applications

Thm [EGS75, ABP18]: For any $\delta > 0$, there exist explicit δ -local expanders G on n vertices with
indegree(G), outdegree(G) = $O(\log n)$

Def: For set S , vertex v is α -good if for any radius r , $|S \cap [v - r + 1, v]| \leq \alpha r$ and $|S \cap [v + r - 1, v]| \leq \alpha r$

Thm [EGS75, ABP18]: If we delete large set $S \subseteq V$, all α -good vertices are on a path



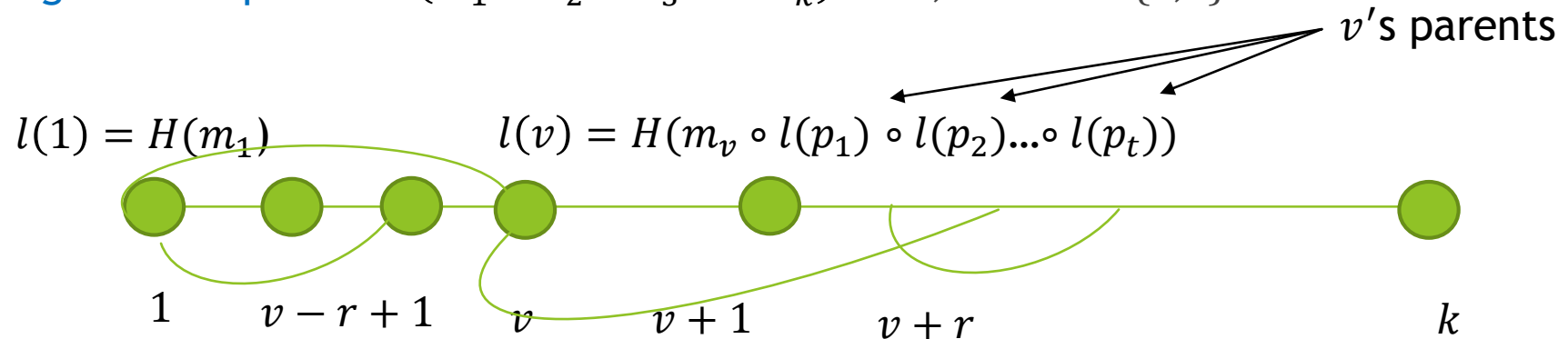
Applications:

- proof of sequential work [MMV13, CP18]
- time-lock puzzles and fair coin flipping protocols [BN00, JM10]
- design of memory hard functions [ABH17, ABP17, BZ17, ABP18]

(Weak) CRLCCs using local expander graphs

CRHF: $H_S: \{0,1\}^* \rightarrow \{0,1\}^{L(\lambda)}$ is collision-resistant if for all PPT adversaries A , $\Pr[A \text{ finds } H(x) = H(x')]$ is negl.

Labeling graph G using H and input $m = (m_1 \circ m_2 \circ m_3 \dots \circ m_k) \in \Sigma^k$, where $\Sigma = \{0,1\}^{L(\lambda)}$



Encoding of $m = (m_1 \circ m_2 \circ m_3 \dots \circ m_k)$ is the concatenation of **3 parts**

1. $(ECC(m_1) \circ ECC(m_2) \circ ECC(m_3) \dots \circ ECC(m_k))$
2. $(ECC(l(1)) \circ ECC(l(2)) \circ ECC(l(3)) \dots ECC(l(k)))$
3. $(ECC(l(k)) \circ ECC(l(k)) \circ ECC(l(k)) \dots ECC(l(k)))$

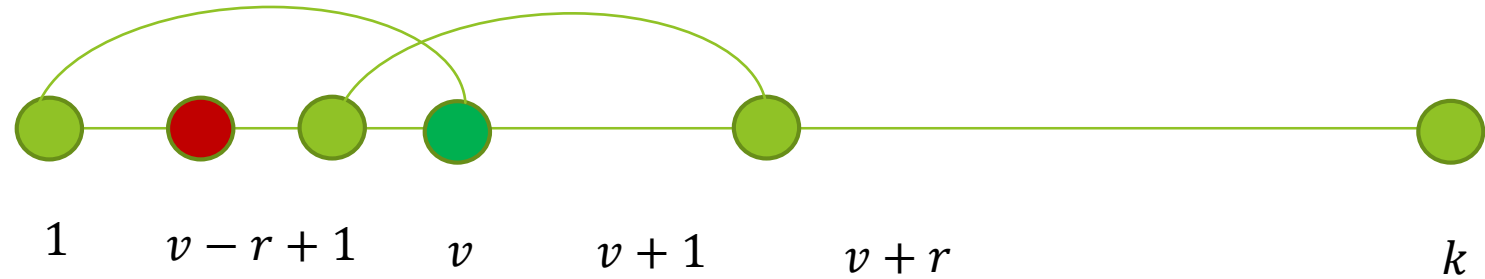
ECC is good and efficiently decodable (eg., Justesen)

underlying G is δ -local expander

k copies of last label

Ingredients of the Local Decoder

- Testing consistent labeling:



After decoding the ECCs, check if v 's label is consistent with parents' labels $l'(v) = H(m'_v \circ l'(p_1) \circ \dots \circ l'(p_t))$.
Else v is inconsistent.

$O(\log n)$ vertex queries

- Testing α -goodness:

Recall: Vertex v is α -good w.r.t set S if for any radius r ,
 $|S \cap [v-r+1, v]| \leq \alpha r$ and $|S \cap [v+r-1, v]| \leq \alpha r$

Test if vertex v of G is $\alpha/4$ -good with respect to set S of inconsistent nodes.

Test guarantees: accepts if v is $\alpha/4$ -good (hence also α -good) (whp)
rejects if v is not α -good (whp)

poly($\log n$) vertex queries

Local Decoding

Encoding of labeling of δ -expander G

$$w = (ECC(m'_1) \circ ECC(m'_2) \dots \circ ECC(m'_k) \circ ECC(l'(1)) \circ ECC(l'(2)) \circ \dots \circ ECC(l'(k)) \circ ECC(l'(k)) \circ \dots \circ ECC(l'(k)))$$

Ensures that the last block is decoded correctly

$D(i)$: Decode by majority vote

$D(i)$: Decode by majority vote
 Test consistency of vertex k in G
 Test if vertex k is α -good w.r.t set of inconsistent nodes
 Output \perp if tests fail; o/w output decoded bit

$D(i)$: If i is in $ECC(l'(j))$, test if vertex j of G is α -good with respect to set of inconsistent nodes
 If the answer is yes, output the decoding of $ECC(l'(j))$; o/w output \perp

$D(i)$: Output same answer as for the corresponding vertex

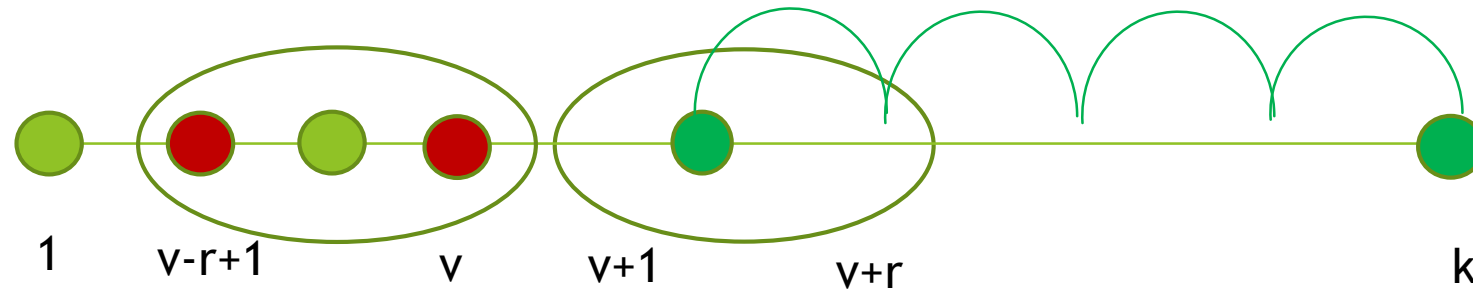
Analysis: Key Ideas

If vertex is **consistent** and **correctly decoded** then ← Want there properties from the last vertex

$$l(v) = l'(v) = H(m_v \circ l(p_1) \circ l(p_2) \dots \circ l(p_t)) = H(m'_v \circ l'(p_1) \circ l'(p_2) \dots \circ l'(p_t))$$

Implies $m_v = m'_v$ and $l(p_1) = l'(p_1), l(p_2) = l'(p_2), \dots, l(p_t) = l'(p_t)$ [**correct decoding of parent label!**]
or colliding pair was found!

Hence, if a parent is **consistent**, then can iteratively **backtrack** along a path of **consistent** nodes and deduce **correct decoding of a label!**



Recall: Thm [EGS75, ABP18] If we delete large set $S \subseteq V$, all **α -good** vertices remain on a path.

Conclusion: The test only returns the decoded bit when it thinks that block is **correctly decoded** (and α -good.)

Extensions: Strong CRLCCs

Def: (Gen, E, D) is a CRLCC with parameters q queries, τ error rate, ρ , against a class of PPT adversaries if D makes q queries to input w and

- 1) For all s , if $w = E(s, m)$ then $D(s, m, i) = (E(s, m))_i$
- 2) For all A in the class, $\Pr[\Pr [b \notin \{w_i, \perp\}] > \text{negl.}] < \text{negl.}$
- 3) For all A in the class, $\Pr[\text{Good}_{A,s} < \rho] < \text{negl.}$

- Need to ensure that the adversary cannot corrupt the entire codeword and obtain a new encoding in which all tests check
- **Idea:** Reduce the degree of the graphs by a composition of δ -expanders and path-like graphs and encode 'metanodes' as blocks
- Use the extra fact that there are many α -good nodes (long paths)

Conclusions and Further Directions

Our results: Weak and Strong CRLCC/CRLDC for binary alphabet,
constant error and information rate,
poly $\log(n)$ queries,
assuming the existence of collision-resistant hash function.

Open directions: Better tradeoffs: $q = \Theta(1)$?

Other local models in computationally bounded channels (non-relaxed LCCs, testing)?

THANK YOU!