

Linear Programming (LP) Decoding Corrects a Constant Fraction of Errors

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Joint work with Tal Malkin, Cliff Stein, Rocco Servedio (Columbia);
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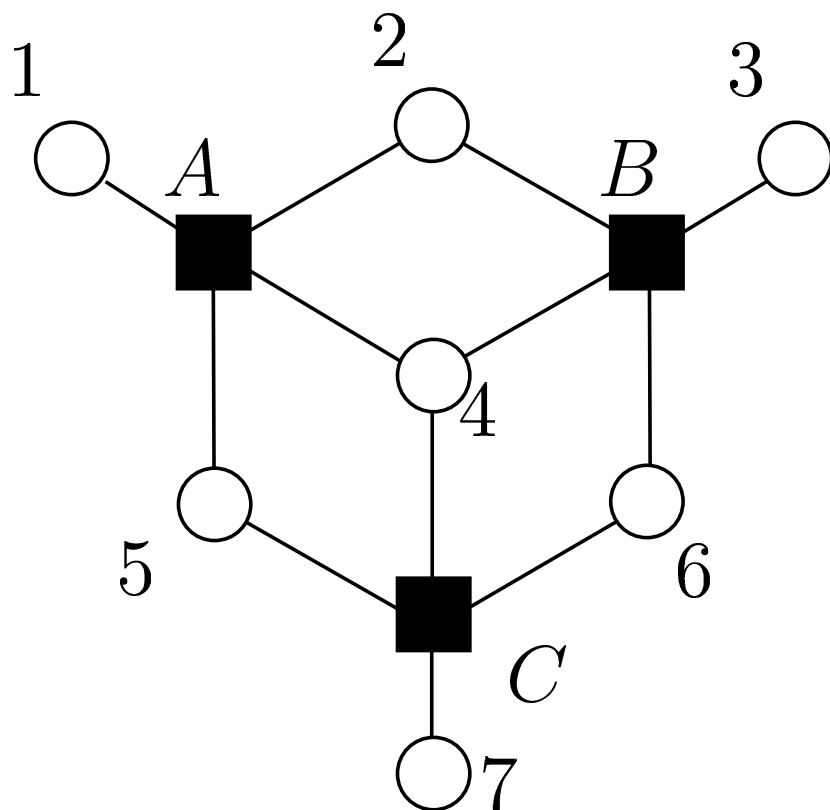
Basic Coding Terminology

- A **code** is a subset $C \subseteq \{0, 1\}^n$, where $|C| = 2^k$. If $y \in C$, then y is a **codeword**.
- **Dimension** = k = info bits in each codeword.
- **Length** = n = size of a codeword.
- **Rate** = k/n = info per transmitted code bit.
- **(Minimum) distance** $\Delta = \min_{y, y' \in C} \Delta(y, y')$.
Relative (minimum) distance $\delta = \Delta/n$.
- **Word error rate (WER)** = probability of decoding failure = $\Pr_{noise}[\text{transmitted } y \neq \text{decoded } y]$.
Practical measure of performance.
- **Goals:** high rate, large distance, low WER, low (construction, encoding, decoding) complexity.

Correcting a constant fraction of error

- A code *family* is an infinite set of codes C_1, C_2, \dots of increasing length $n_1 < n_2 < \dots$.
- One major goal of coding theory: construct a family of codes and a decoder, where:
 - ◆ The codes have constant rate r .
 - ◆ The decoder runs in time $\text{poly}(n)$.
 - ◆ The decoder succeeds if $\leq \alpha n$ bits flipped, where α constant. (Note: $\implies \text{WER} \leq 2^{-\Omega(n)}$.)
- Achieved by GMD [F], iterative bit-flipping [G, SS, BZ], list decoding [GI].
- This talk: LP decoding [FK '02] corrects a constant fraction of errors, using expanding LDPC codes.

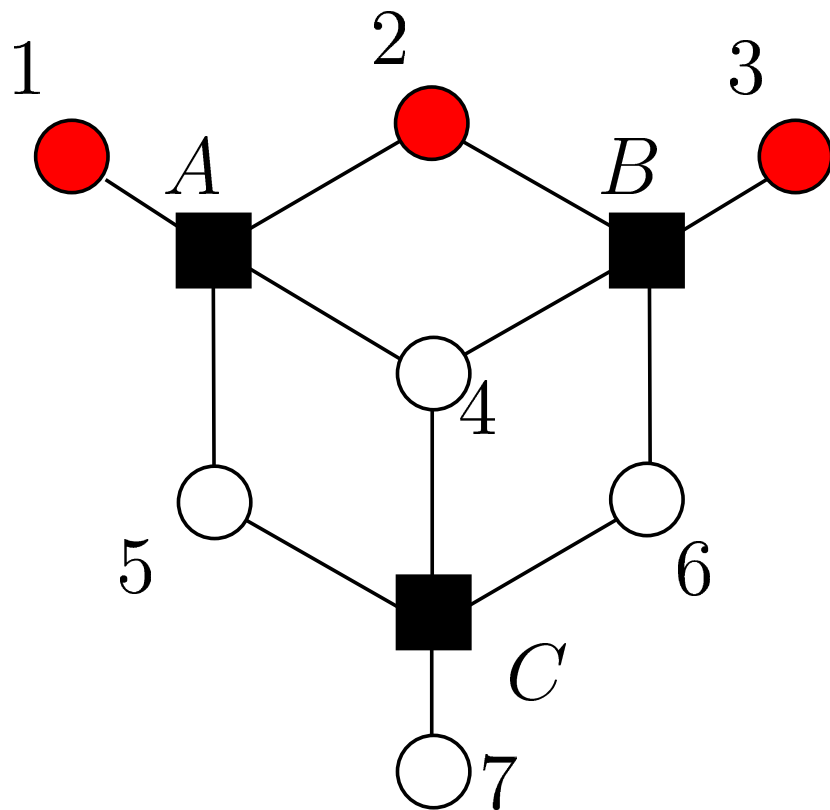
Low-density parity-check codes, factor graph



- Codebit nodes $1 \dots n$.
- Check nodes $1 \dots m$.
- Codewords: $y \in \{0, 1\}^n$ where all check neighborhoods have even parity w.r.t. y .
- Rate $\geq 1 - m/n$.

- Low density: constant degree.
- Codeword examples:
 - ◆ 0000000

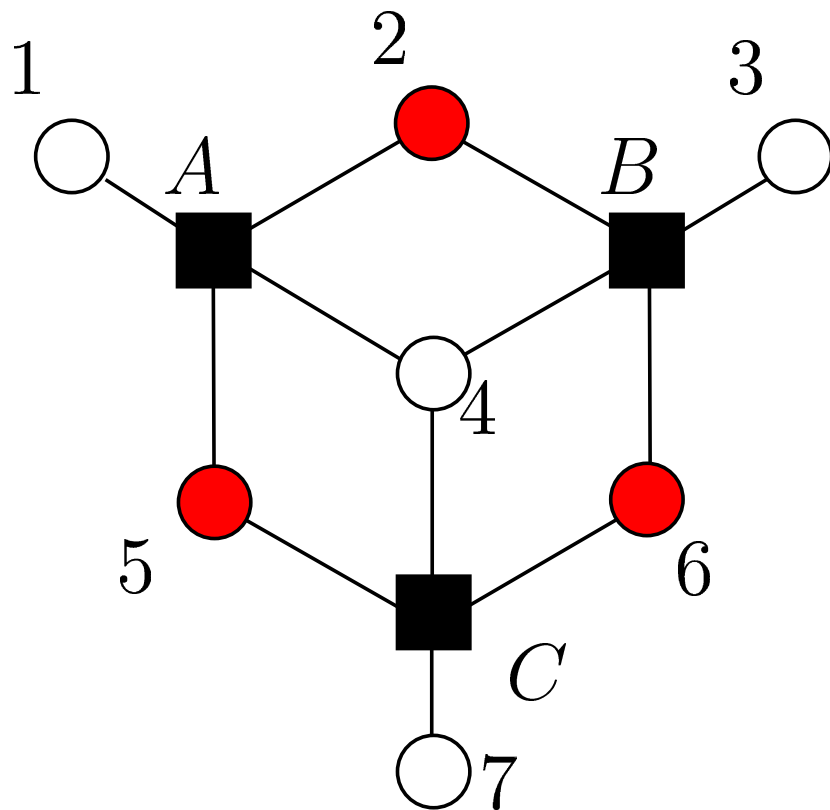
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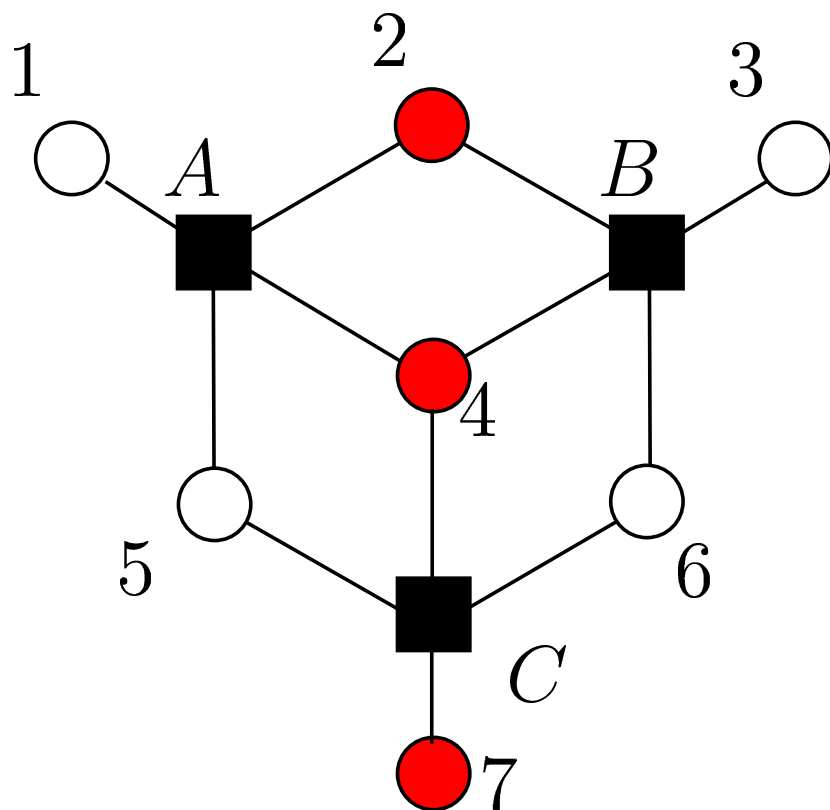
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Low-density parity-check codes, factor graph



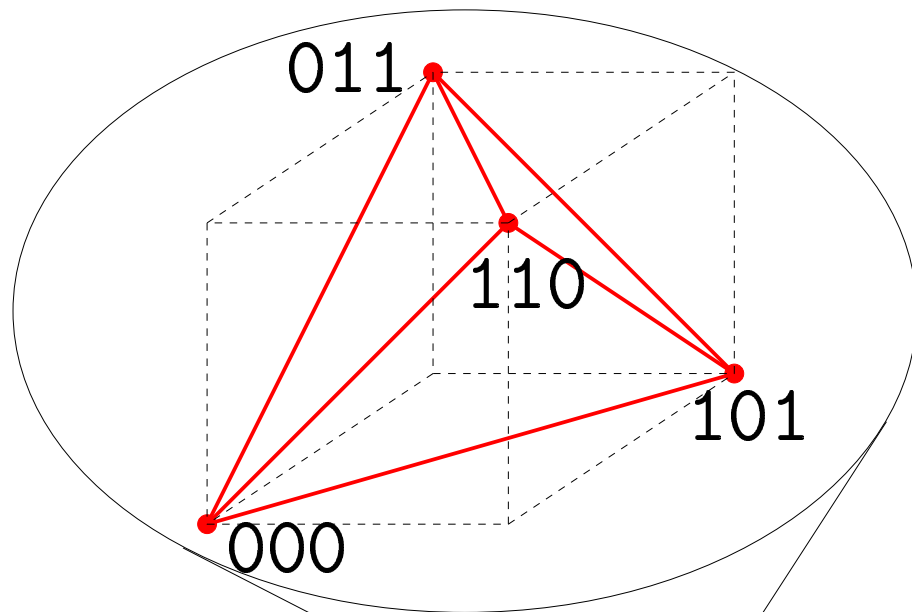
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Turbo codes and low-density parity-check (LDPC) codes

- Turbo codes [BGT '93], LDPC codes [Gal '62], with message-passing algs: lowest WER (in practice).
- Most successful theory: density evolution [RU, LMSS, RSU, BRU, CFDRU, ..., '99...present].
 - ◆ **Non-constructive, assumes local tree structure.**
- “Finite-Length” analysis:
 - ◆ ML decoding finds most likely codeword; sub-optimal decoding finds most likely *pseudocodeword*.
 - ◆ Combinatorially understood pseudocodewords:
 - Deviation sets [Wib '96, FKV '01],
 - Tail-biting trellises [FKKR '01],
 - Stopping sets (erasure channel) [DPRTU '02].

LP relaxation on the factor graph [FKW '03]



ILP: vars $y_i \in \{0, 1\}$.

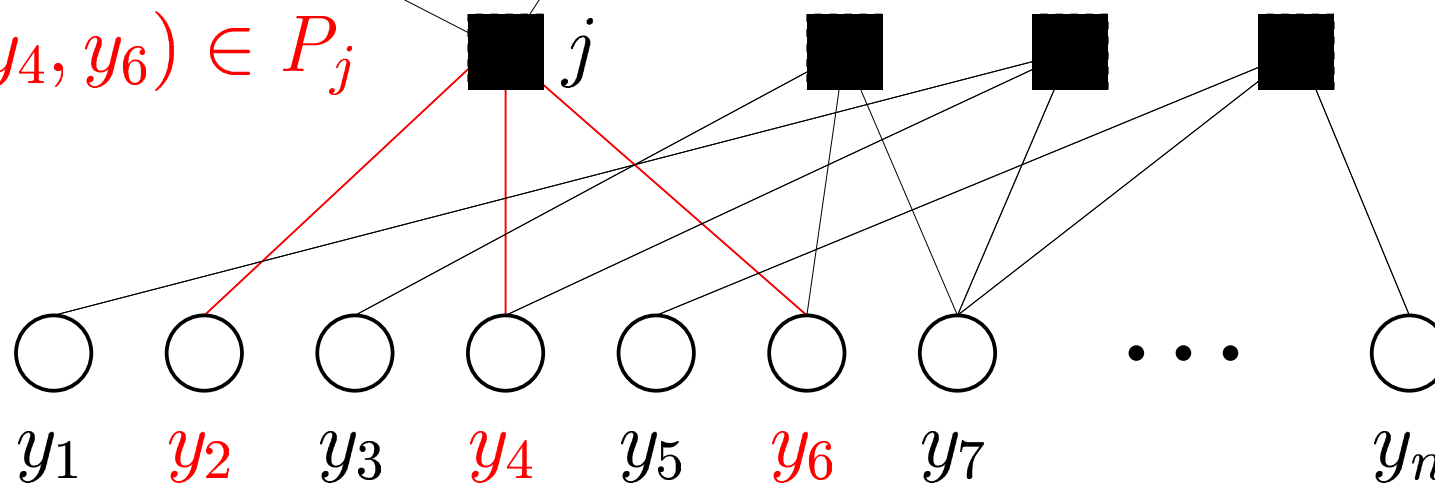
$\min \sum_i \gamma_i y_i$ s.t.

For all checks j ,

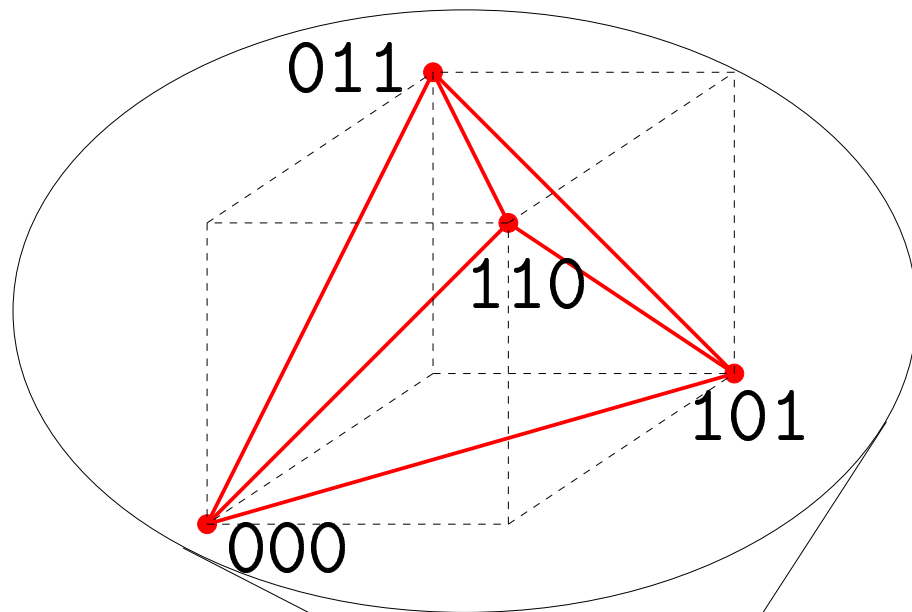
$\{y_i : i \in N(j)\} \in P_j$.

$$\gamma_i = \begin{cases} +1 & \text{if 0 rec.} \\ -1 & \text{if 1 rec.} \end{cases}$$

$(y_2, y_4, y_6) \in P_j$



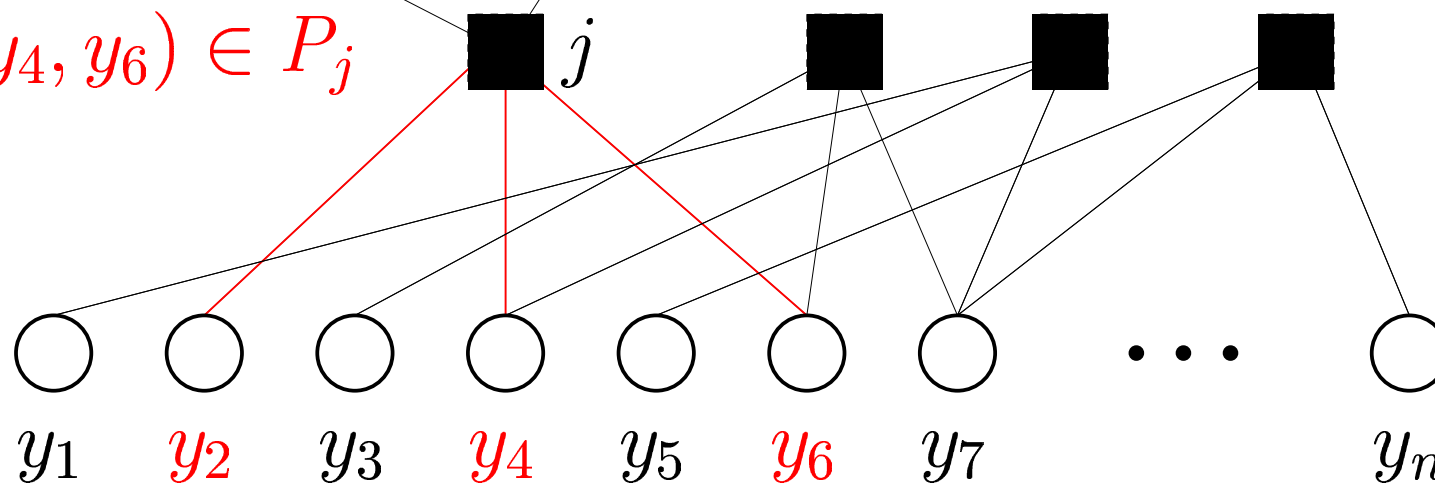
LP relaxation on the factor graph [FKW '03]



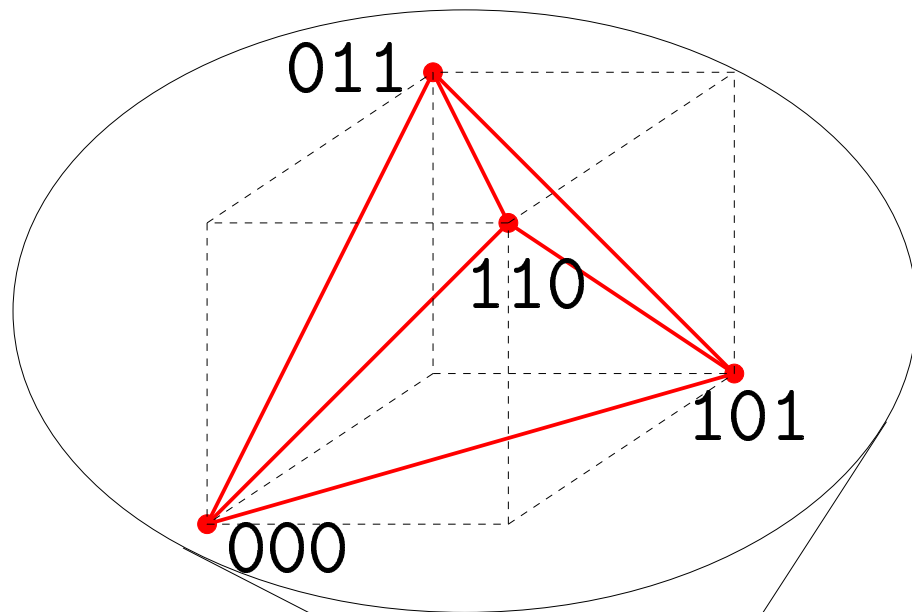
LP: $\min \sum_i \gamma_i y_i$ s.t.
 $\forall i, 0 \leq y_i \leq 1$, and
For all checks j ,
 $\{y_i : i \in N(j)\} \in P_j$.

P_j : Parity Polytope [Y,J]

$(y_2, y_4, y_6) \in P_j$

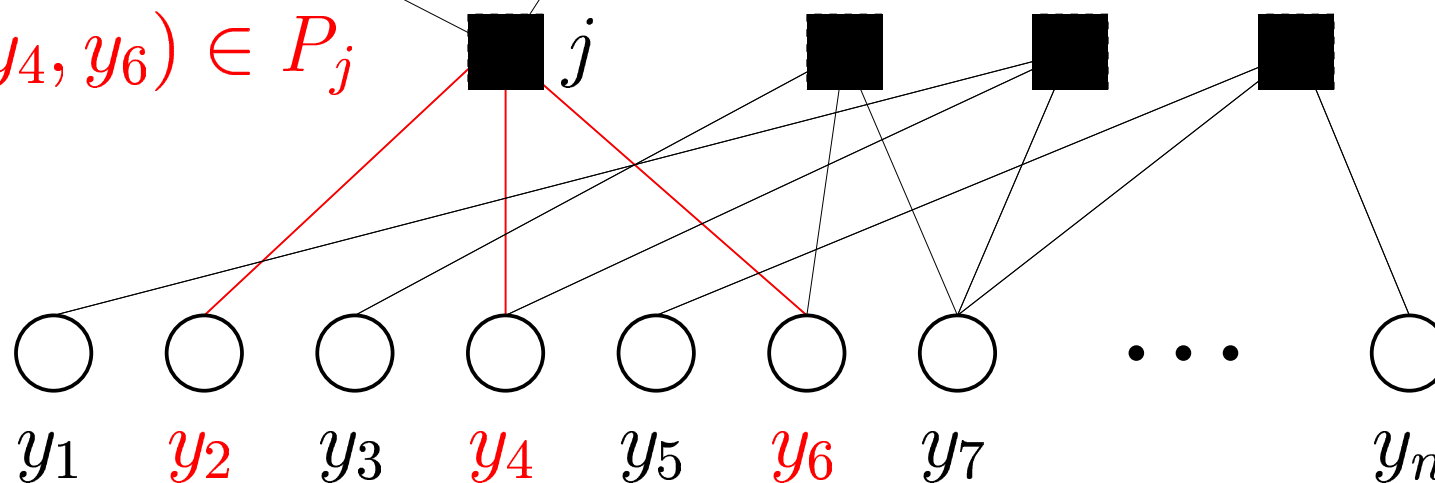


LP relaxation on the factor graph [FKW '03]



- Algorithm:
 - 1) Solve LP
 - 2) Output y if integral
- ML certificate
- Success \iff lowest cost vertex = trans. y

$$(y_2, y_4, y_6) \in P_j$$



Unifying other understood pseudocodewords

P = trellis “flow”
polytope [FK '02]

Vertices(polytope P)

P = LDPC code
polytope [FKW '03]

Tail-biting trellis
PCWs [FKMT '01]

Rate-1/2 RA code
promenades [EH '03]

BEC stopping sets
[DPRTU '02]

PCWs of graph
covers [KV '03]

Success conditions: find zero-valued dual point

- Assume 0^n is transmitted (polytope symmetry); assume unique LP optimum (no problem).

success \iff Point 0^n is LP optimum

$\iff \exists$ dual feasible point w/ value 0

- Take LP dual, set dual objective = 0: polytope \hat{P} .

success $\iff \hat{P}$ non-empty

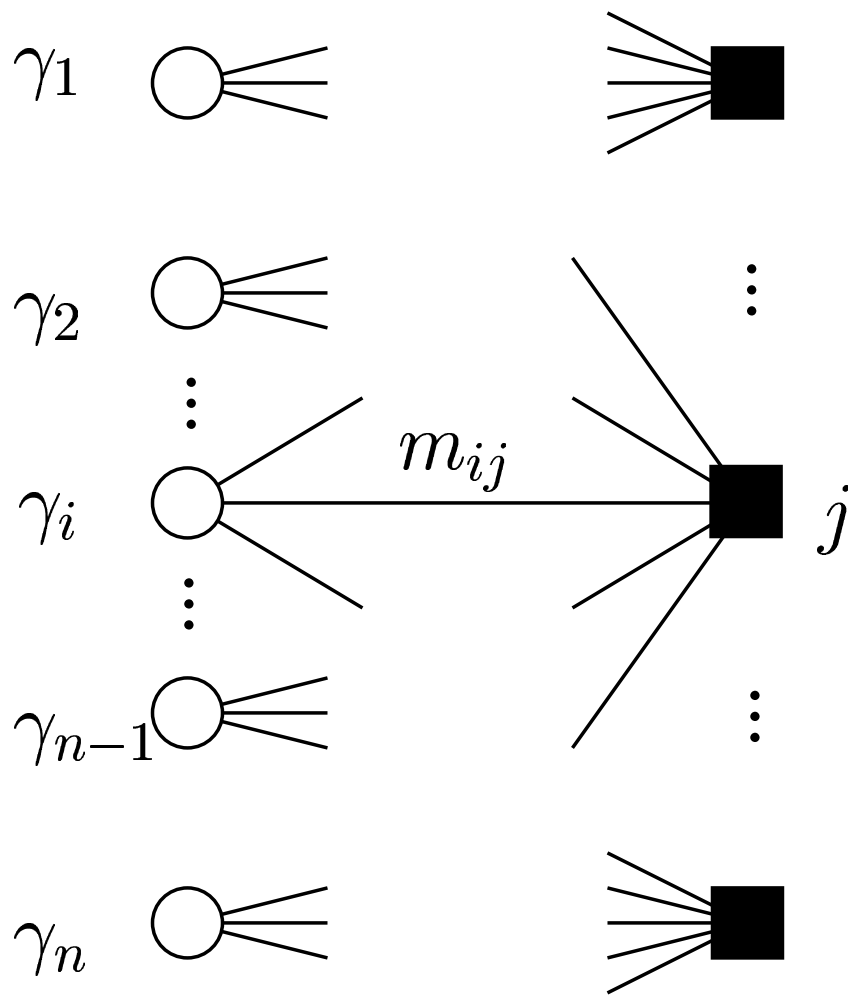
- Main result:

Theorem: Suppose G (regular left-degree c) is an $(\alpha n, \delta c)$ -expander, where $\delta > 2/3 + 1/(3c)$. Then the LP decoder succeeds if $< \frac{3\delta-2}{2\delta-1}\alpha n$ bits are flipped by the channel.

- New generalization to expander codes.

Edge weights

- Polytope \hat{P} for LDPC code relaxation:



- Edge weights m_{ij} (free).
- For all code bits (left nodes) i ,

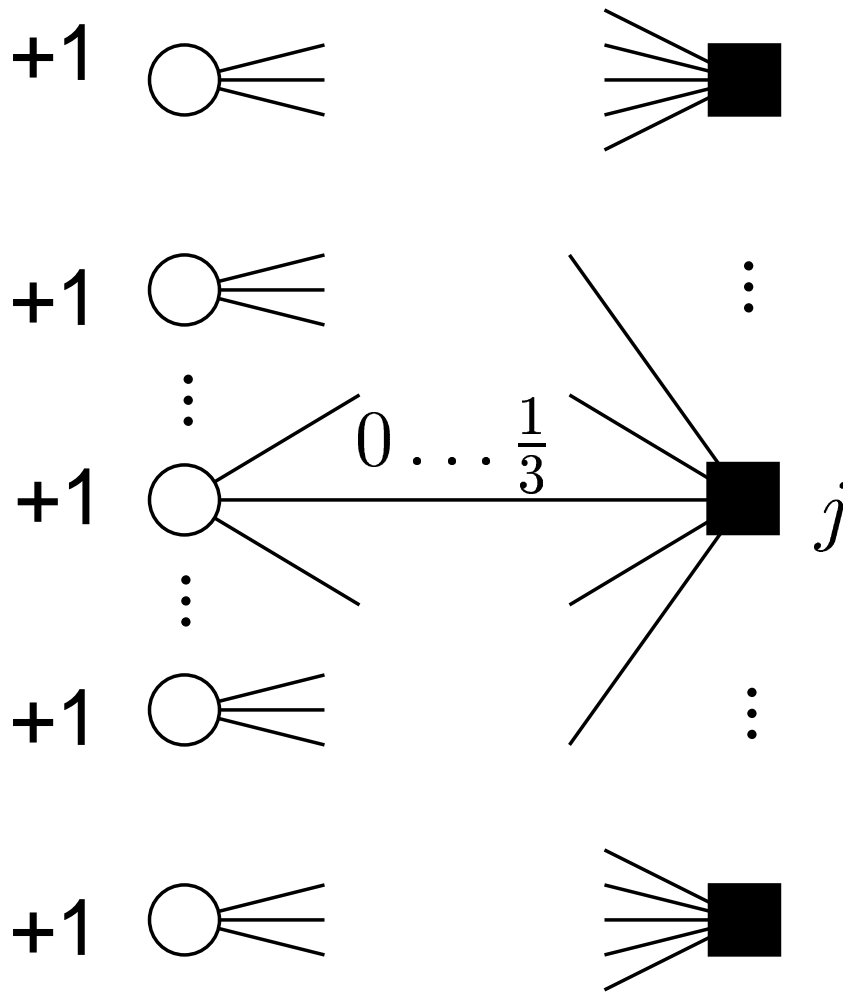
$$\sum_{j \in N(i)} m_{ij} \leq \gamma_i.$$

- For all checks j , pairs $i, i' \in N(j)$,

$$m_{ij} + m_{i'j} \geq 0.$$

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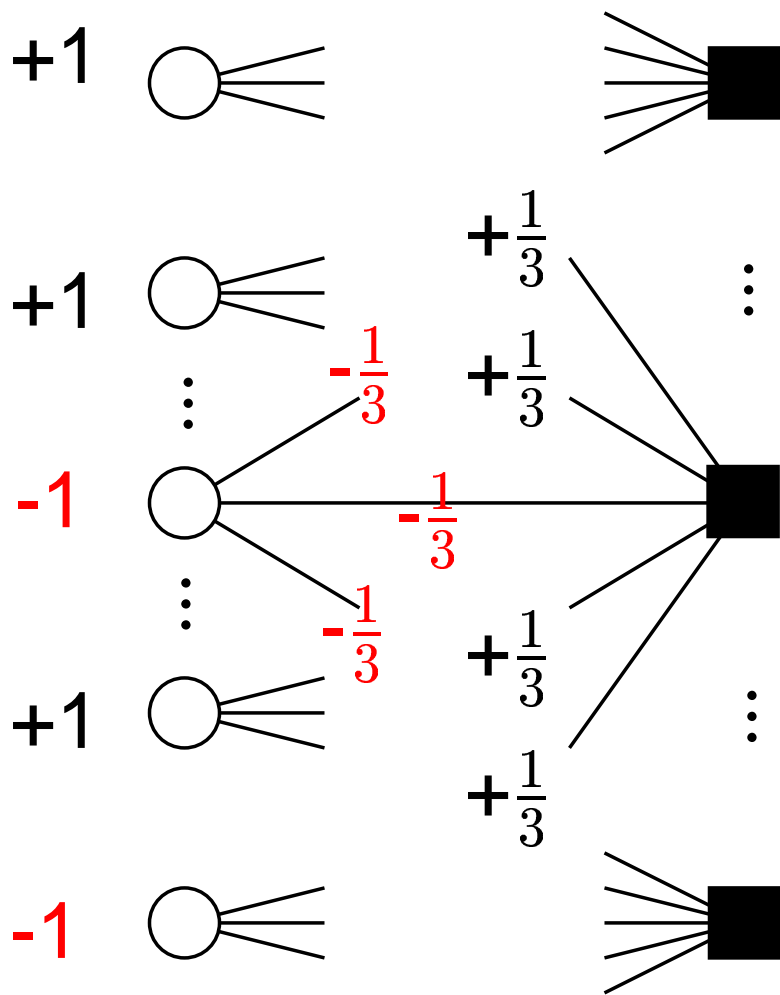
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Edge weights

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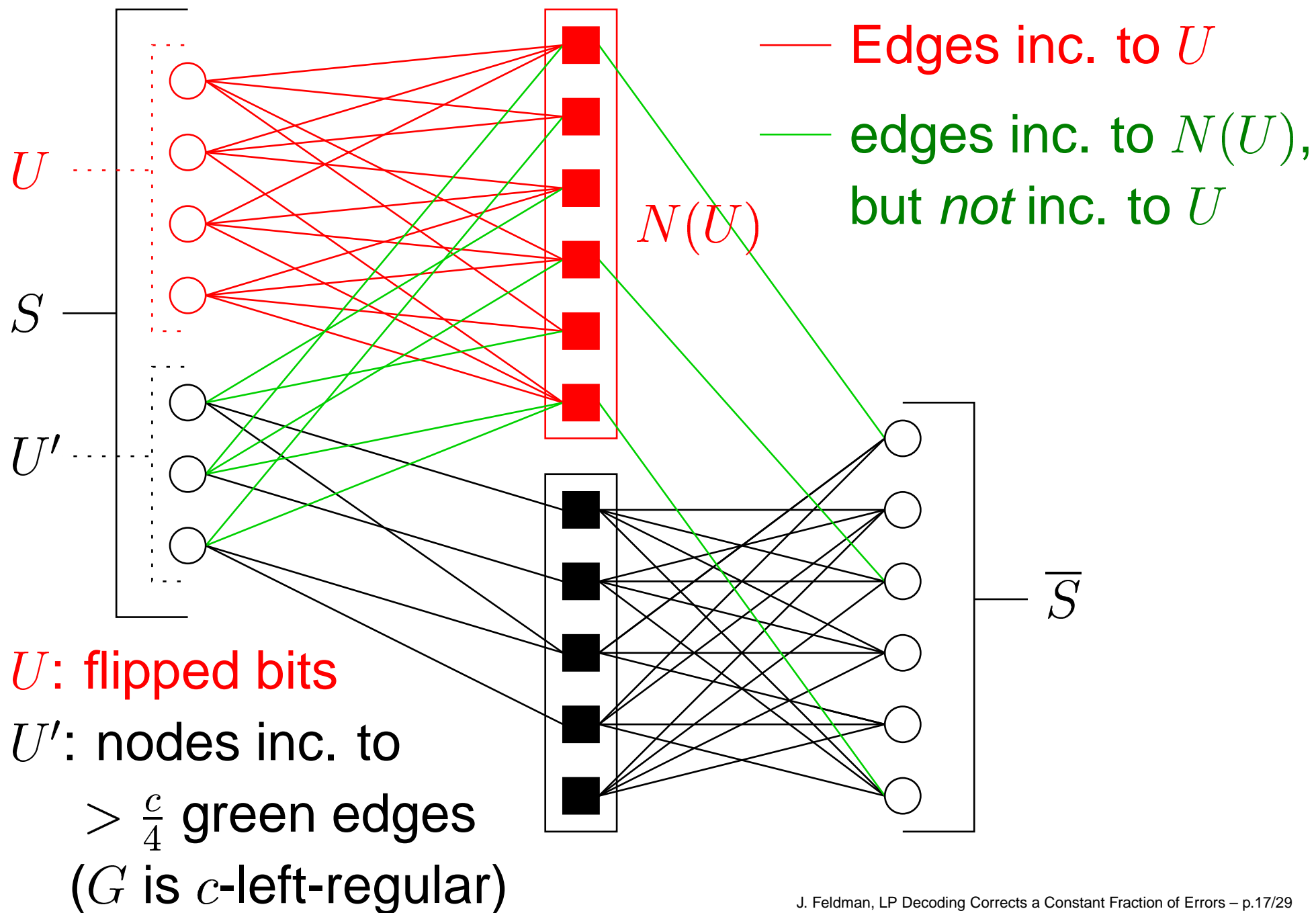
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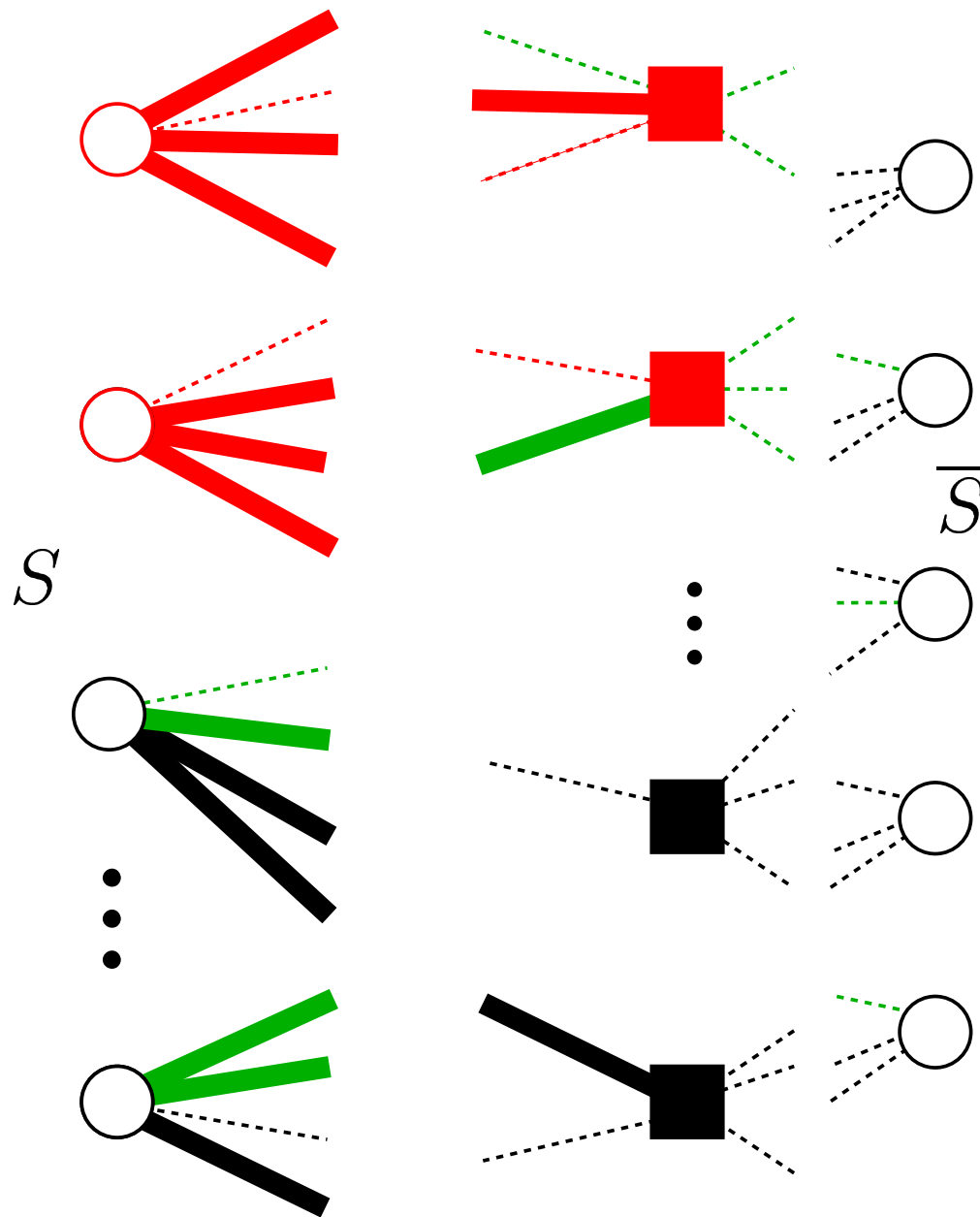
$$m_{ij} + m_{i'j} \geq 0.$$

Weighting scheme: node sets S, U, U'

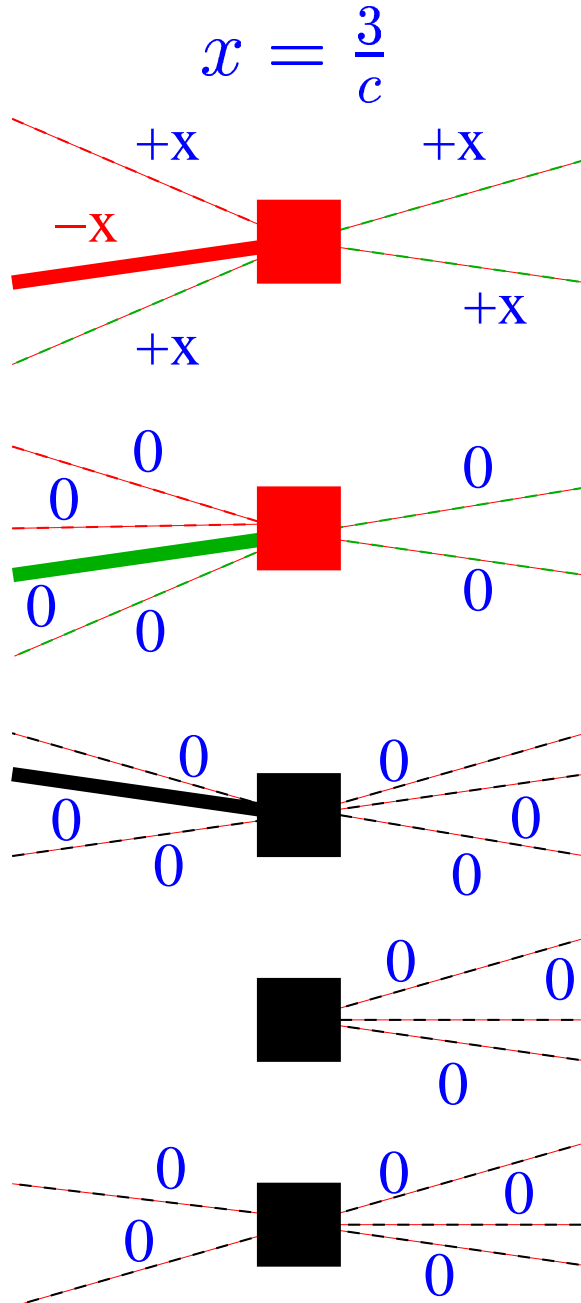


Weighting scheme: “The matching” M

- Find edge set M :
 - ◆ Nodes in S inc. to $\frac{3c}{4}$ M -edges.
 - ◆ Checks inc. to ≤ 1 M -edge.
- $(\alpha n, \delta)$ -expander: every set of size $\leq \alpha n$ expands by a factor of $\geq \delta$.
- $(\alpha n, \frac{3c}{4})$ -expander
 - \iff
 - \exists matching M for all $S, |S| \leq \alpha n$.

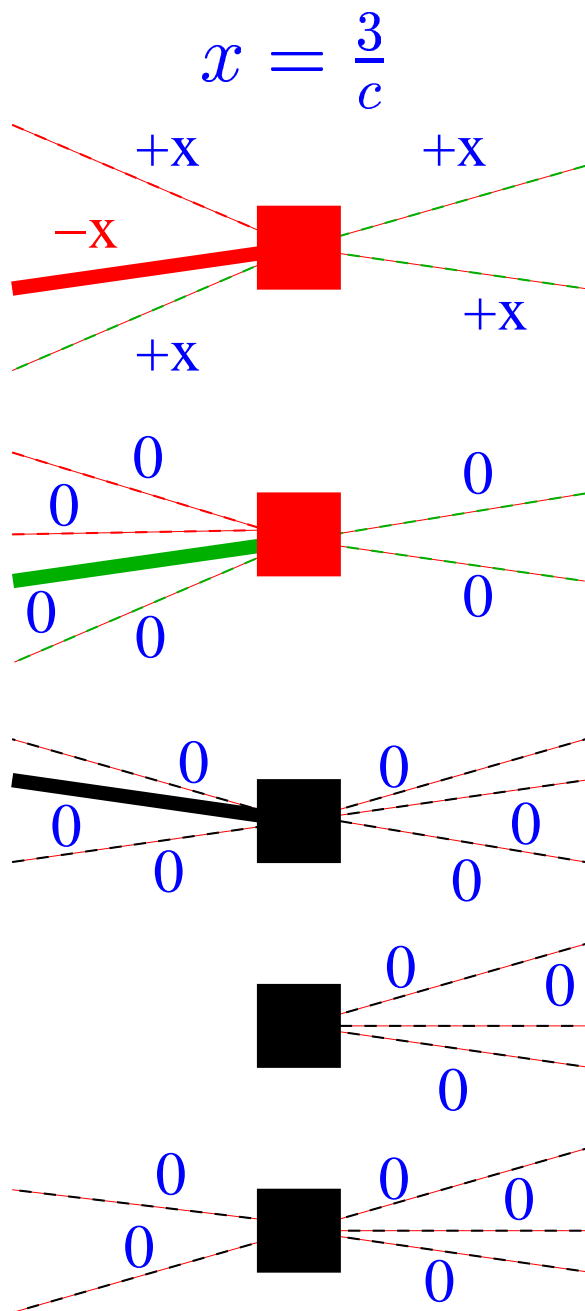


Weighting scheme: weight values

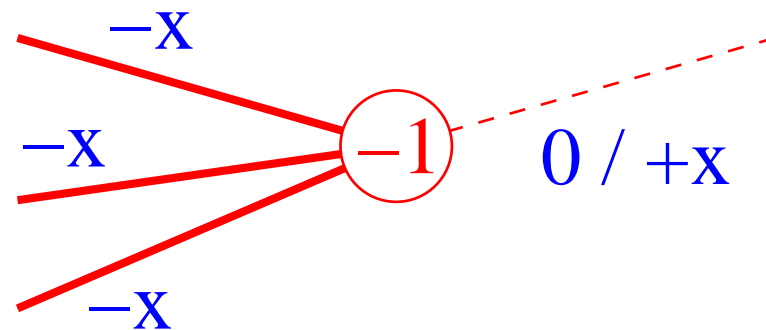


- For all checks j with incident red M -edge (i, j) :
 - ◆ Set $m_{ij} = -x$;
 - ◆ Set all other incident edges $m_{i'j} = +x$.
- Set all other $m_{ij} = 0$.

Weighting scheme: weight values



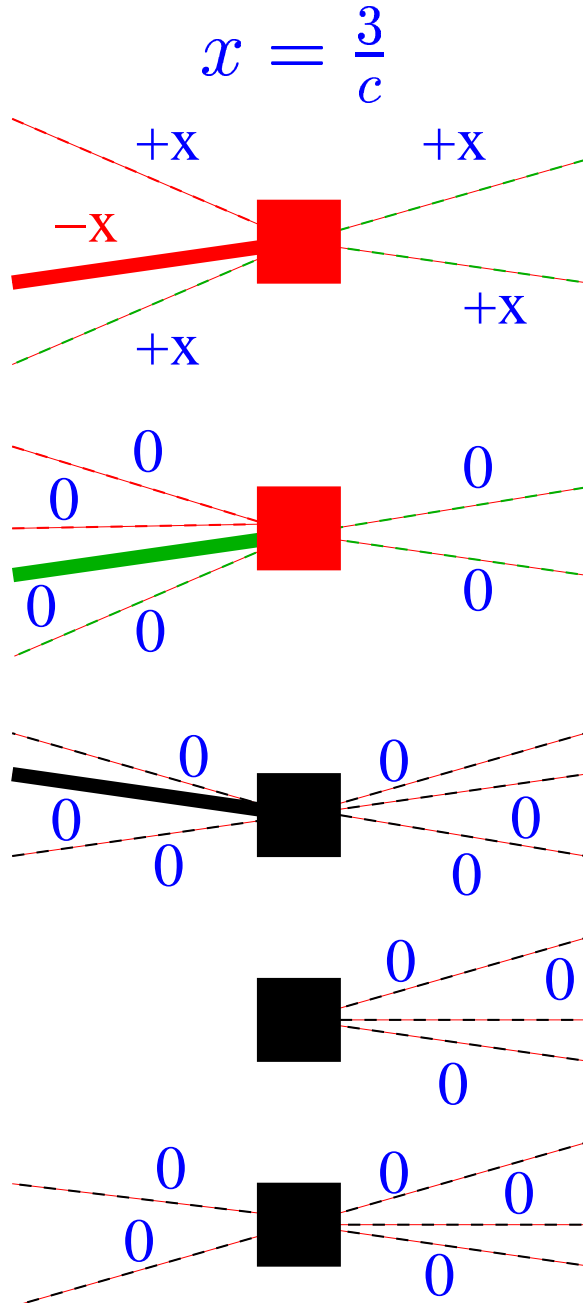
- Case 1: Node in U .



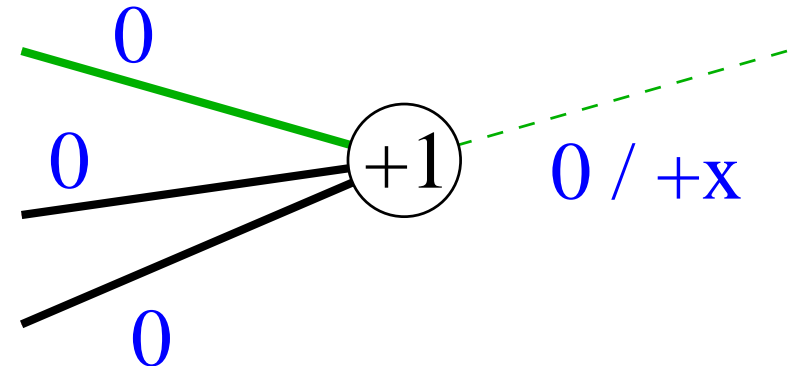
Node has $\frac{3}{4}c$ M -edges, each with weight $-x$, so

$$\begin{aligned} \sum m_{ij} &\leq \frac{1}{4}cx - \frac{3}{4}cx \\ &= -3/2 \\ &< -1. \end{aligned}$$

Weighting scheme: weight values



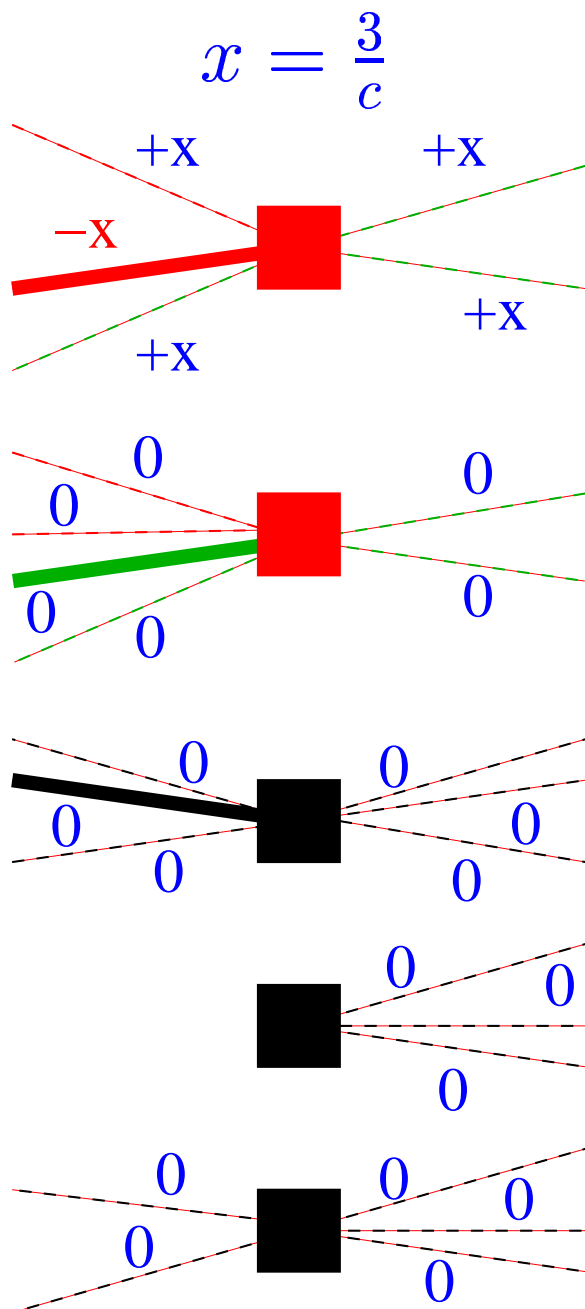
- Case 2: Node in U' .



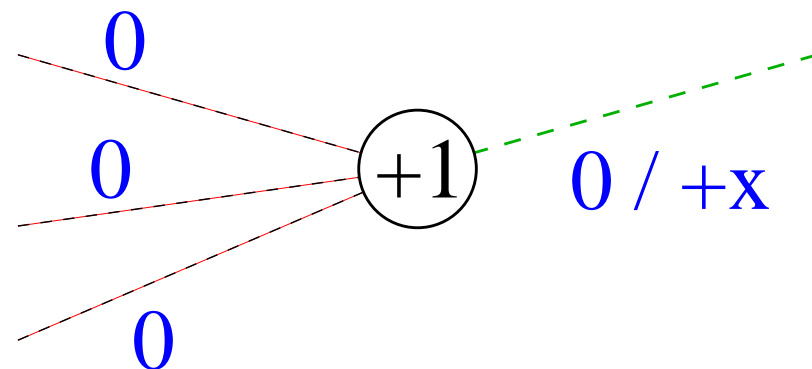
Node has $\frac{3}{4}c$ M -edges, each with weight 0 , so

$$\begin{aligned} \sum m_{ij} &\leq \frac{1}{4}cx \\ &= 3/4 \\ &< +1. \end{aligned}$$

Weighting scheme: weight values



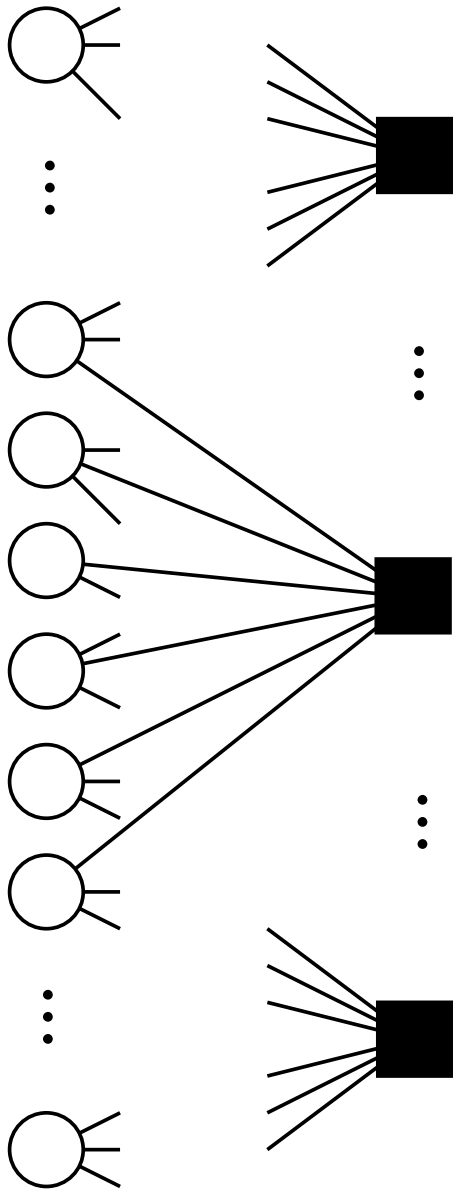
Case 3: Node in \bar{S} .



Node has $\frac{3}{4}c$ edges *not* incident to $N(U)$. Each such edge has weight 0 , so

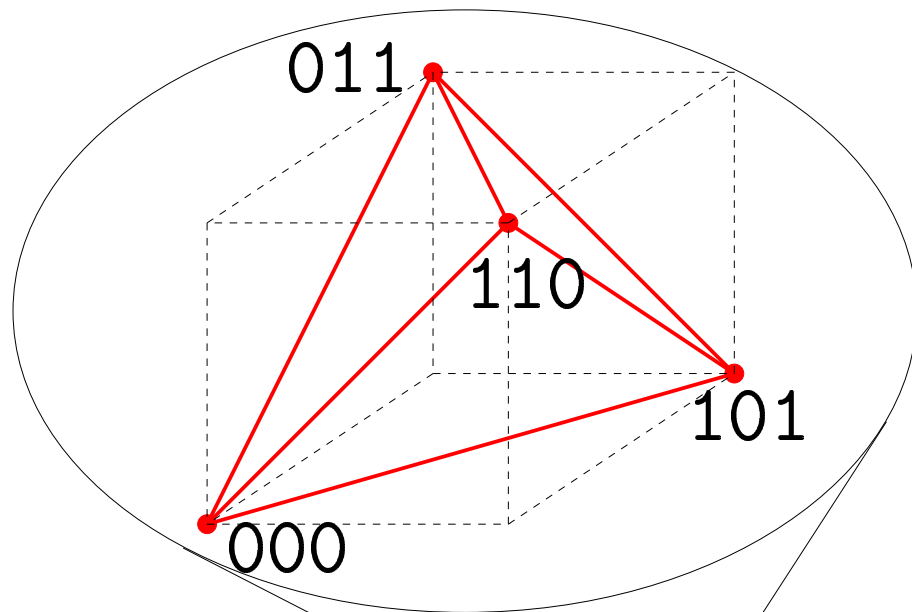
$$\begin{aligned} \sum m_{ij} &\leq \frac{1}{4}cx \\ &= 3/4 \\ &< +1. \quad \square \end{aligned}$$

Expander codes



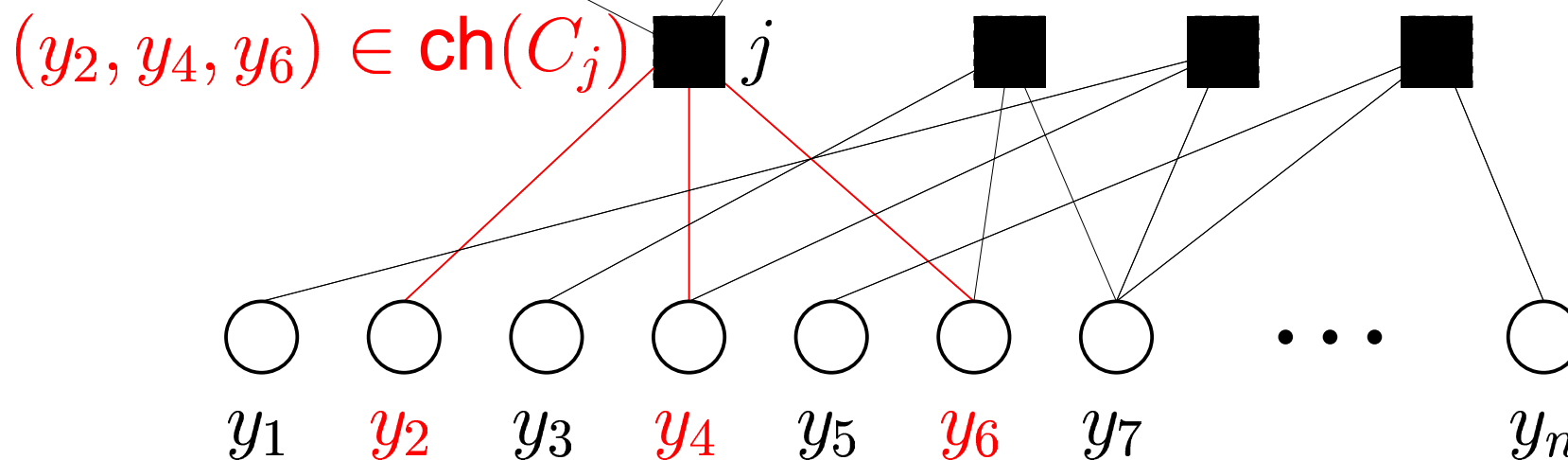
- General version of expander codes [SS, BZ]:
 - ◆ Each “check” node j has subcode C_j .
 - ◆ Overall codeword: setting of bits to left nodes s.t. each check nbhd $N(j)$ is a codeword of C_j .
 - ◆ LDPC codes: special case where $C_j =$ single parity check code.
- Ex: G is (3,6)-regular, $C_j = \{000000, 111000, 000111, 111111\}$.

LP Relaxation for general expander codes



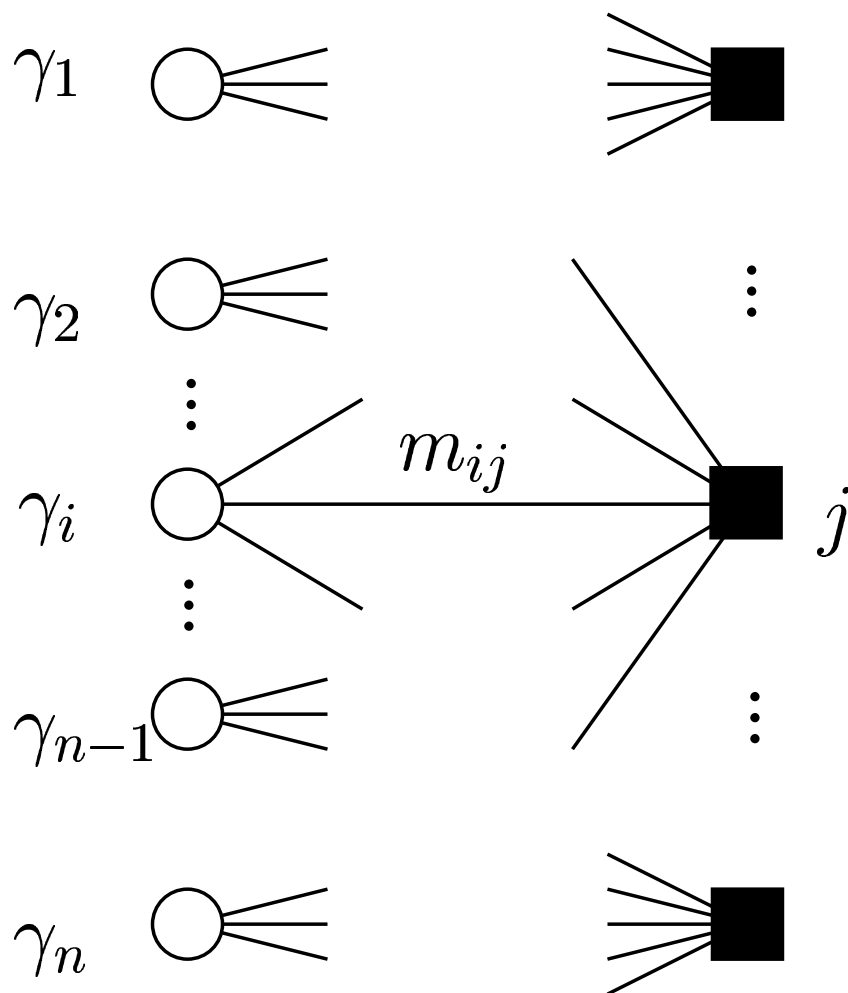
LP: $\min \sum_i \gamma_i y_i$ s.t.
For all check nodes j ,
 $\{y_i : i \in N(j)\} \in \text{ch}(C_j)$.

$\text{ch}(C_j)$ = convex hull
of local codewords.



Edge weights for general expander codes

- Polytope \hat{P} for general expander codes:



- Edge weights m_{ij} .
- For all code bits (left nodes) i ,

$$\sum_{j \in N(i)} m_{ij} \leq \gamma_i.$$

- For all checks j ,
codewords $c \in C_j$,

$$\sum_{i \in \text{sup}(c)} m_{ij} \geq 0$$

Code construction

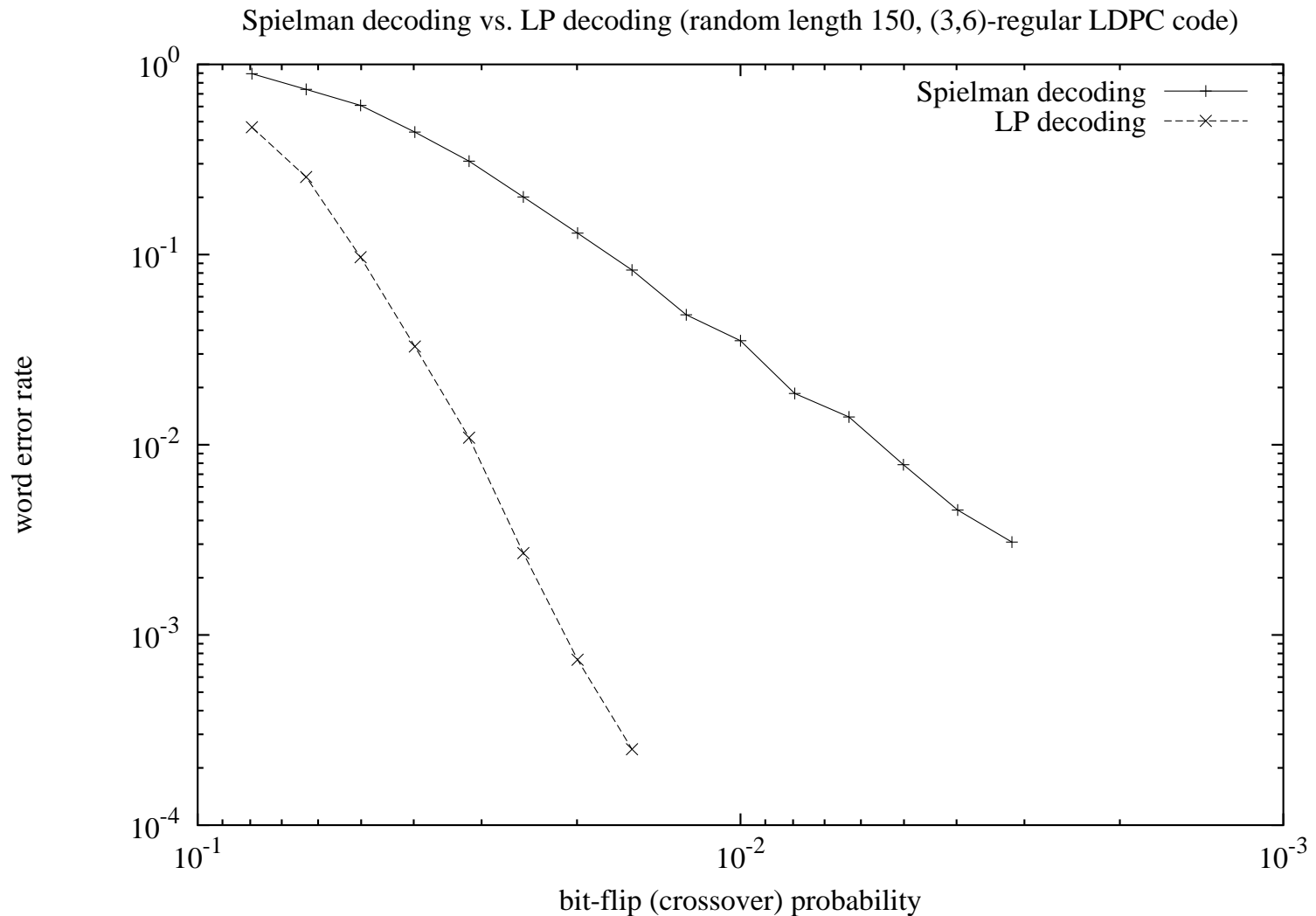
- Let G be $(2, d)$ -regular (edge-incidence graph of d -regular expander). Fix some $0 < \epsilon < 1$.
- Set d sufficiently large s.t. C_j lies on GV-bound
 - ◆ Code C_j has distance ϵ , rate $1 - H(\epsilon)$.
 - ◆ Rate of overall code $\geq 1 - 2H(\epsilon)$.
- Weighting scheme: also benefits from expansion.
- Using Ramanujan graphs, Alon/Chung:

Theorem: The LP decoder succeeds if $< \frac{\epsilon^2}{4}n$ bits are flipped by the channel.

- Sipser/Spielman: it. decoding corrects $\epsilon^2/48$ errors.
- Barg/Zemor: diff. algorithm, corrects $\epsilon^2/4$ errors.

Future Work #1

Improve results for LDPC codes, explain difference in performance.



Explain weird situation using LDPCs on AWGN:

- AWGN channel: $y_i \in \{-1, +1\}$ transmitted, $y_i + \mathcal{N}(0, \sigma^2)$ received.
- Log-likelihood ratio: set $\gamma_i =$ received value.
- Koetter/Vontobel [03]: Using LLRs γ_i , LP decoding has $\text{WER} = 2^{-O(n^{1-\epsilon})}$ for some $\epsilon > 0$.
- But, if you *quantize* first (set $\gamma'_i = \text{sign}(\gamma_i)$), you get BSC, and using our result, get $\text{WER} = 2^{-\Omega(n)}$.
- In other words, **it is sometimes good to throw out information.**
- Optimal decoders do not have this property; somehow this sub-optimal decoder does.

- Using more general codes, compete with best known results on rate vs. fraction corrected (Forney, Barg/Zemor, Guruswami/Indyk).
- Find more general weighting scheme \rightarrow use more general graph-theoretic properties than expansion.
- Prove something better for turbo codes.
- Deepen connection to iterative algorithms (sum-product).
- Use non-linear optimization.
- Consider non-binary codes.