

# Determining API Usage Policies from Method Documentation

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## Introduction: API constraints

- API methods have constraints (e.g., number of arguments, positive values)
- Documentation conveys constraints in natural language

```
/**
 * Adds the specified component to the layout, using the
 * specified constraint object. For border layouts, the
 * constraint must be one of the following constants:
 * NORTH, SOUTH, EAST, WEST, or CENTER.
 * ...
 */
public void addLayoutComponent(Component comp,
                               Object constraints) {
```

- Learn these constraints

## Approach: static analysis as ground truth

- Run a **static analysis** to get properties about method usages
- Call those results typical (assume usages correct)
- Learn to predict the results from documentation
- **Predict analysis result** for unseen usages from documentation

## Application: constantness of arguments

Should a parameter be a statically known value (**constant**), or can it be a dynamic, runtime value (**non-constant**)? (note: has nothing to do with C++ const arguments)

- Not a typical constraint
- Interesting restriction: makes sense in some cases (e.g., permissions for open())
- Ground truth static analysis is extremely reliable

## Learning samples

For each usage, get:

- documentation for called method
- whether each argument is called with a constant

Aggregate for each (method, arg) pair the **fraction of uses** that had a constant argument

Convert fraction of constant usages to a **classification problem**:  
fraction constant class

0 never constant  
0–0.1 probably non-constant  
0.1–0.9 maybe constant  
0.9–1.0 constant

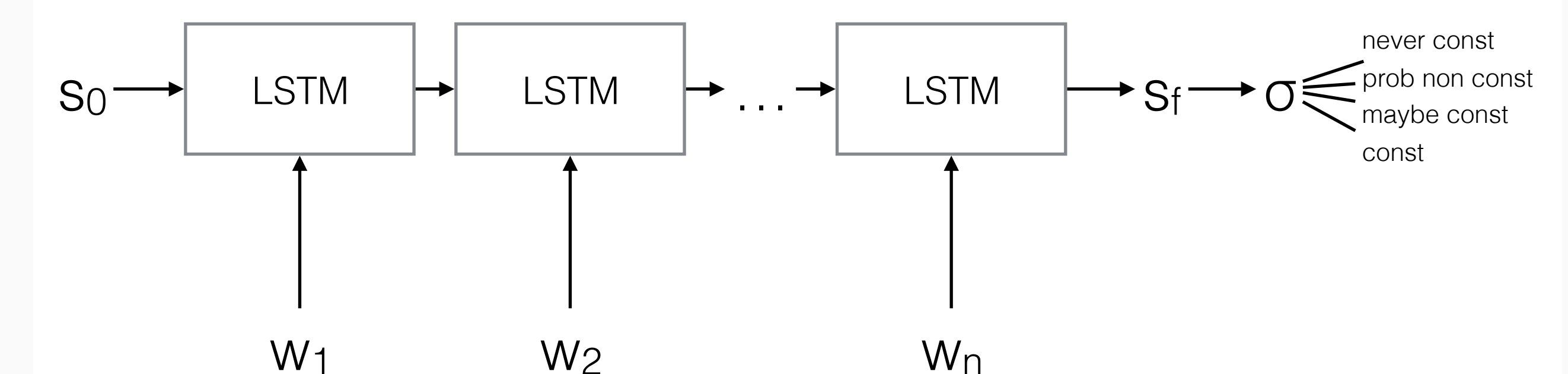
## Data: Java from the MUSE corpus



- Extracted 36,435 documented API methods with arguments
- Total of 11M usages
- Produced 8,700 training examples (after aggregating within each documented method), which we split:  
train dev eval  
70% 15% 15%

## Neural Network model

Learn word embeddings along with LSTM model to capture context in documentation text.



## Results

Trained on ~ 6000 examples.

classifier	dev	eval
Baseline (prior distribution)	57%	61%
always predicts "never constant"		
Maximum entropy with bag-of-words model	62%	67%
Neural Net	61%	61%