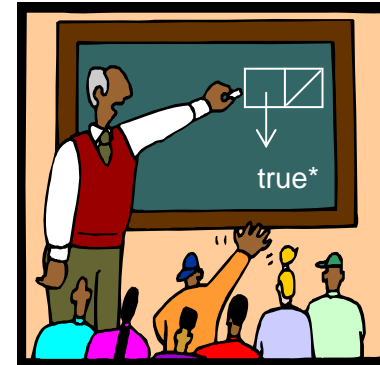


6.001 recitation 18

4/25/07

- interpretation
- our evaluator



Dr. Kimberle Koile

interpretation key ideas

. abstractions

. cycle

. environment

. parts

stages of an interpreter

input to each stage

"(average 40 (+ 5 5))"

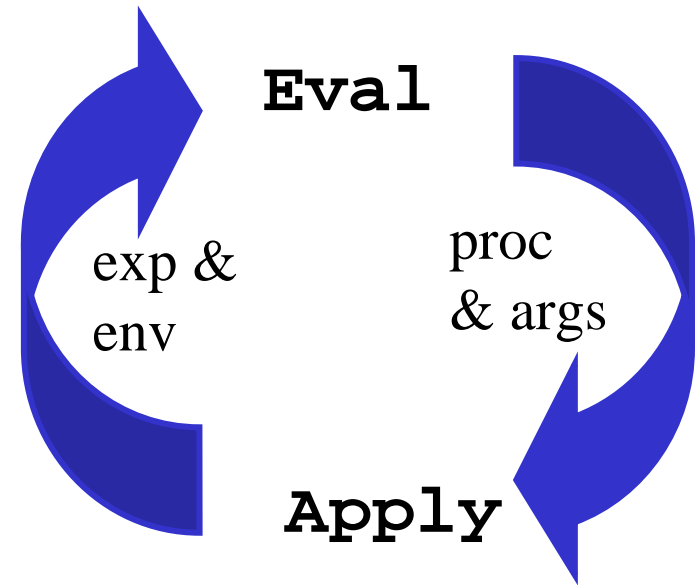
25

"25"

our evaluator

eval: dispatch on expression type

apply: eval args then apply operator

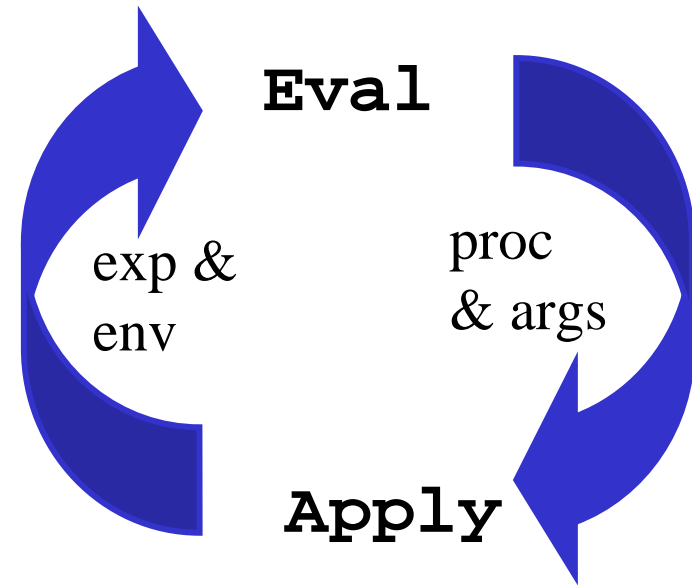


our evaluator

; the initial global environment

```
(define GE
  (extend-env-with-new-frame
    (list 'plus* 'greater*)
    (list (make-primitive +) (make-primitive >))
    '()))

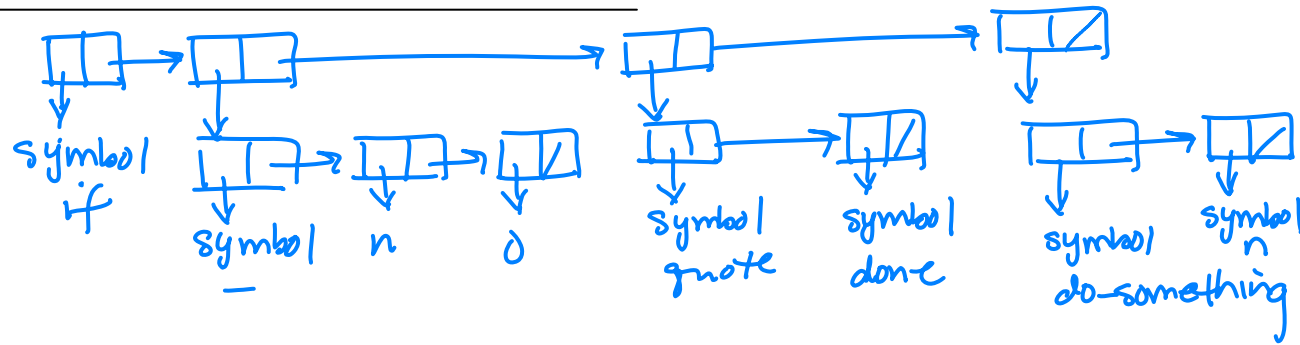
(define (eval exp env)
  (cond
    ((number? exp) exp)
    ((symbol? exp) (lookup exp env))
    ((define? exp) (eval-define exp env))
    ((if? exp) (eval-if exp env))
    ((lambda? exp) (eval-lambda exp env))
    ((let? exp) (eval-let exp env))
    ((application? exp)
     (apply* (eval (car exp) env)
              (map (lambda (e) (eval e env))
                   (cdr exp))))
    (else
     (error "unknown expression " exp))))
```



our evaluator

example

exp: (if (= n 0)
 'done
 (do-something n))



(define (eval exp env)
 (cond
 ...

 ((if? exp) (eval-if exp env))

 ...))

our evaluator

example

*exp: (if (= n 0)
 'done
 (do-something n))*

```
(define (eval exp env)  
  (cond  
    ...
```

```
((if? exp) (eval-if exp env))  
... ))
```



```
(define (if? exp) (tag-check exp 'if*))
```

```
(define (eval-if exp env)  
  (let ((predicate (cadr exp))  
        (consequent (caddr exp))  
        (alternative (caddr exp)))  
    (let ((test (eval predicate env)))  
      (cond  
        ((eq? test #t) (eval consequent env))  
        ((eq? test #f) (eval alternative env))  
        (else (error "predicate not a conditional: "  
                     predicate))))))
```

when

e.g. (when (= x 0) (print "zero"))
Semantics is same as if without
alternate clause

quote*

1. (**quote*** expr) returns expr without evaluating it. Assume eval calls eval-quote if the procedure quote? is true for a given quote* statement. Write **eval-quote**, which takes one argument.



eval-sequence

2. (**eval-sequence** exprs env) evaluates each expression in a list of expressions, and returns the value of the last one. Assume eval calls eval-sequence if the procedure sequence? is true for a given expression. Write **eval-sequence**, which takes two arguments, expr and env.

(Hint: You'll need to call begin.)



case*

```
3. (case* expr
     ((val1 val2 ...) consequent)
     ((vali valj ...) consequent)
     ...
     (else* alternative))
```

Case* evaluates expr and compares its value (using eqv?) against each of the listed values, which are not evaluated. When a match is found, the corresponding consequent expression is evaluated and returned as the result of the case*. If no matches are found, the alternate expression is evaluated and returned instead. You can assume the else* clause is required if you like.

Assume eval calls eval-case if the procedure case? is true for a given case* statement.

```
(define (eval-case exp env)
  (let ((target-value (eval (second exp) env)))
    (eval-case-clauses target-value (caddr exp) env)))
```

On the next slide, write **eval-case-clauses**, which takes three arguments: a target-value, a list of clauses, and env.

*assume that you
already have
these proc*

```
(define (else-clause? clause)
  (tag-check clause 'else*))

(define (value-found? target values)
  (not (null? (memv target values))))
```

case* (cont'd)

```
3. (case* expr
    ((val1 val2 ...) consequent)
    ((vali valj ...) consequent)
    ...
    (else* alternative))
```

```
(define (eval-case exp env)
  (let ((target-value (eval (second exp) env)))
    (eval-case-clauses target-value (cddr exp) env)))
```

Write **eval-case-clauses**.

begin*

4. (**begin*** expr1 expr2 ... exprn) evaluates each expression in the sequence, returning the value of exprn as its final result. Assume eval calls eval-begin if the procedure begin? returns true for a given begin* statement.

```
(define (begin? exp) (tag-check exp 'begin*))
```

```
(define (eval-begin exp env)  
  (eval-begin-body (cdr exp) env))
```

Write eval-begin-body, which takes two arguments, body and env.