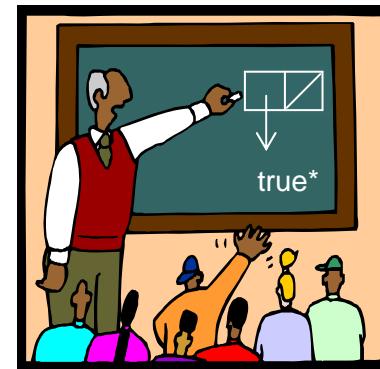


6.001 recitation 18

4/25/07

- interpretation
- our evaluator



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interpretation key ideas

- abstractions
 - unwind them at execution time
- cycle between eval + apply
 - eval calls apply with operator + arg
 - apply calls eval with expression + environment
 - eval = cond statement that dispatches on type
- environment
 - represented as a table
 - application = extend environment with a new frame
- parts
 - lexical analyzer
 - parser
 - evaluator
 - printer

stages of an interpreter

input to each stage

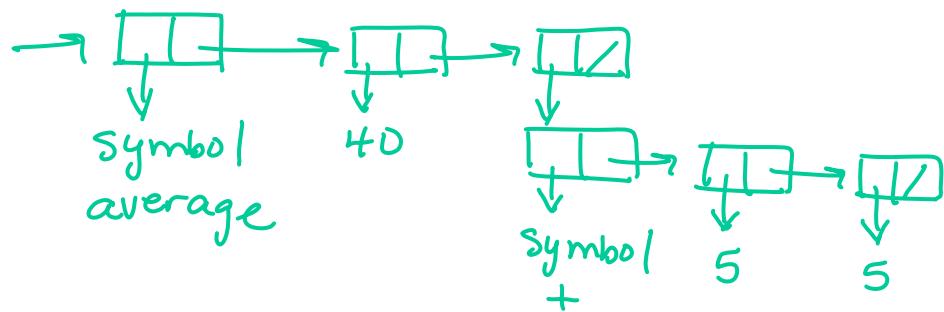
lexical analyzer

"(average 40 (+ 5 5))"

parser

[0] [average] [40] [(+) [5] [5] ()])

evaluator



environment

printer

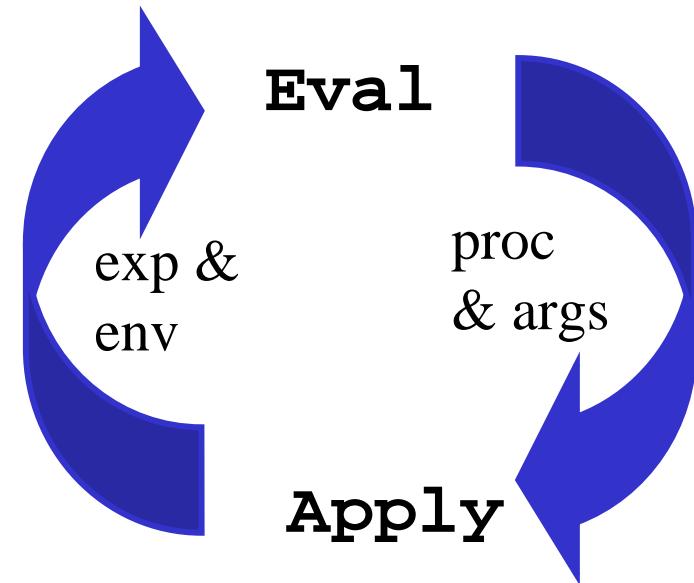
25

"25"

our evaluator

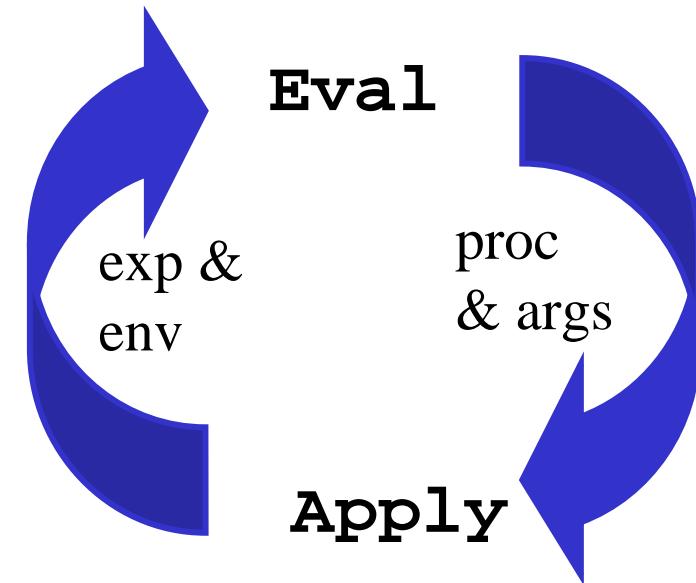
eval: dispatch on expression type

apply: eval args then apply operator



our evaluator

```
; the initial global environment  
(define GE  
  (extend-env-with-new-frame  
    (list 'plus* 'greater*)  
    (list (make-primitive +) (make-primitive >))  
    '()))  
  
(define (eval exp env)  
  (cond  
    ((number? exp) exp)  
    ((symbol? exp) (lookup exp env))  
    ((define? exp) (eval-define exp env))  
    ((if? exp) (eval-if exp env))  
    ((lambda? exp) (eval-lambda exp env))  
    ((let? exp) (eval-let exp env))  
    ((application? exp)  
     (apply* (eval (car exp) env)  
            (map (lambda (e) (eval e env))  
                  (cdr exp))))  
    (else  
     (error "unknown expression " exp))))
```



our evaluator

example

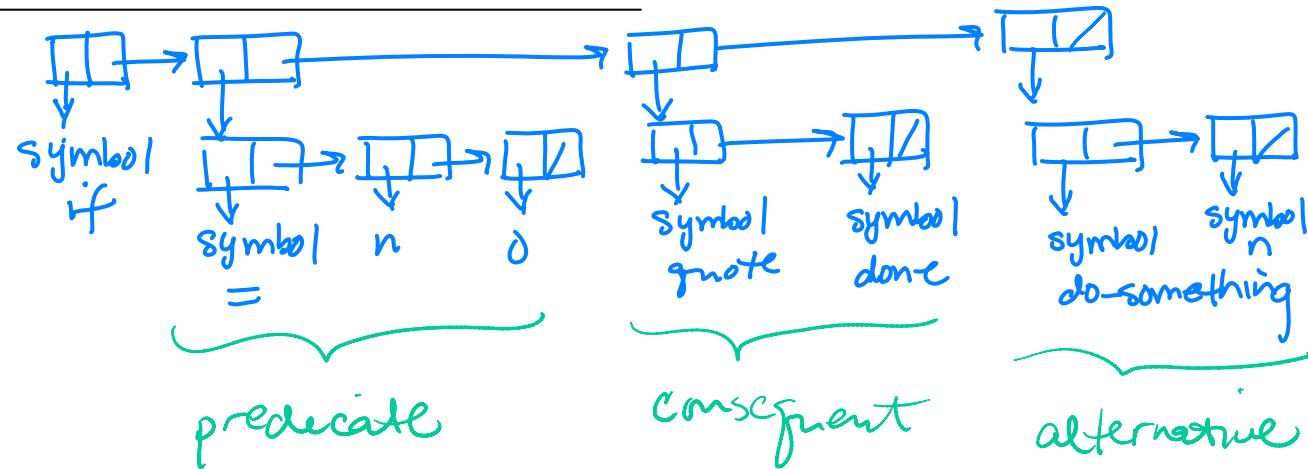
```
exp: (if (= n 0)
      'done
      (do-something n))
```

```
(define (eval exp env)
  (cond
```

...

```
((if? exp) (eval-if exp env)))
```

...))



semantics : if predicate is true
eval consequent
otherwise eval alternate

our evaluator

example

exp: (if (= n 0)
'done
(do-something n))

semantics : if predicate is true
eval consequent
otherwise eval alternate

```
(define (eval exp env)
  (cond
    ...
```

```
((if? exp) (eval-if exp env))
... ))
```



```
(define (if? exp) (tag-check exp 'if*))  
  
(define (eval-if exp env)
  (let ((predicate (cadr exp))
        (consequent (caddr exp))
        (alternative (cadddr exp)))
    (let ((test (eval predicate env)))
      (cond
        ((eq? test #t) (eval consequent env))
        ((eq? test #f) (eval alternative env))
        (else (error "predicate not a conditional:
                      predicate))))))
```

when

e.g. (when (= x 0) (print "zero"))

semantics is same as if without
alternate clause

```
(define (eval-when exp env)
  (let ((test-expr (cadr exp))
        (consequent (caddr exp)))
    (if (eval test-expr env)
        (eval consequent env)
        #f)))
```

quote*

1. (quote* expr) returns expr without evaluating it. Assume eval calls eval-quote if the procedure quote? is true for a given quote* statement. Write **eval-quote**, which takes one argument.

```
(define (eval-quote exp)
  (second exp))
  ↳ or cadr
```

eval-sequence

2. (**eval-sequence** *exprs env*) evaluates each expression in a list of expressions, and returns the value of the last one. Assume eval calls eval-sequence if the procedure sequence? is true for a given expression. Write **eval-sequence**, which takes two arguments, *expr* and *env*.

(Hint: You'll need to call `begin`.)

```
(define (eval-sequence exps env)
  (if ((null? (cdr exps))
       (eval (first-exp exps) env))
      (begin (eval (first-exp exps) env)
             (eval-sequence (rest-exp exps) env))))
```

case*

3. (case* expr

((val1 val2 ...) consequent)

((vali valj ...) consequent)

...

(else* alternative))

Case* evaluates expr and compares its value (using eqv?) against each of the listed values, which are not evaluated. When a match is found, the corresponding consequent expression is evaluated and returned as the result of the case*. If no matches are found, the alternate expression is evaluated and returned instead. You can assume the else* clause is required if you like.

Assume eval calls eval-case if the procedure case? is true for a given case* statement.

```
(define (eval-case exp env)
  (let ((target-value (eval (second exp) env)))
    (eval-case-clauses target-value (cddr exp) env)))
```

On the next slide, write **eval-case-clauses**, which takes three arguments: a target-value, a list of clauses, and env.

*assume that you
already have
these proc*

{ (define (else-clause? clause)
 (tag-check clause 'else*))
(define (value-found? target-values)
 (not (null? (memq target-values)))))

case* (cont'd)

3. (**case*** expr
 ((val1 val2 ...) consequent)
 ((vali valj ...) consequent)
 ...
 (else* alternative))

```
(define (eval-case exp env)
  (let ((target-value (eval (second exp) env)))
    (eval-case-clauses target-value (cddr exp) env)))
```

Write eval-case-clauses.

begin*

4. (**begin*** expr1 expr2 ... exprn) evaluates each expression in the sequence, returning the value of exprn as its final result. Assume eval calls eval-begin if the procedure begin? returns true for a given begin* statement.

```
(define (begin? exp) (tag-check exp 'begin*))
```

```
(define (eval-begin exp env)
  (eval-begin-body (cdr exp) env))
```

Write eval-begin-body, which takes two arguments, body and env.

```
(define (eval-begin-body body env)
  (if (null? body) 'undefined
      (let ((value (eval (car body) env)))
        (if (null? (cdr body))
            value
            (eval-begin-body (cdr body) env))))))
```