

Imaging with The Event Horizon Telescope

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Dataset Website: vlbiimaging.csail.mit.edu

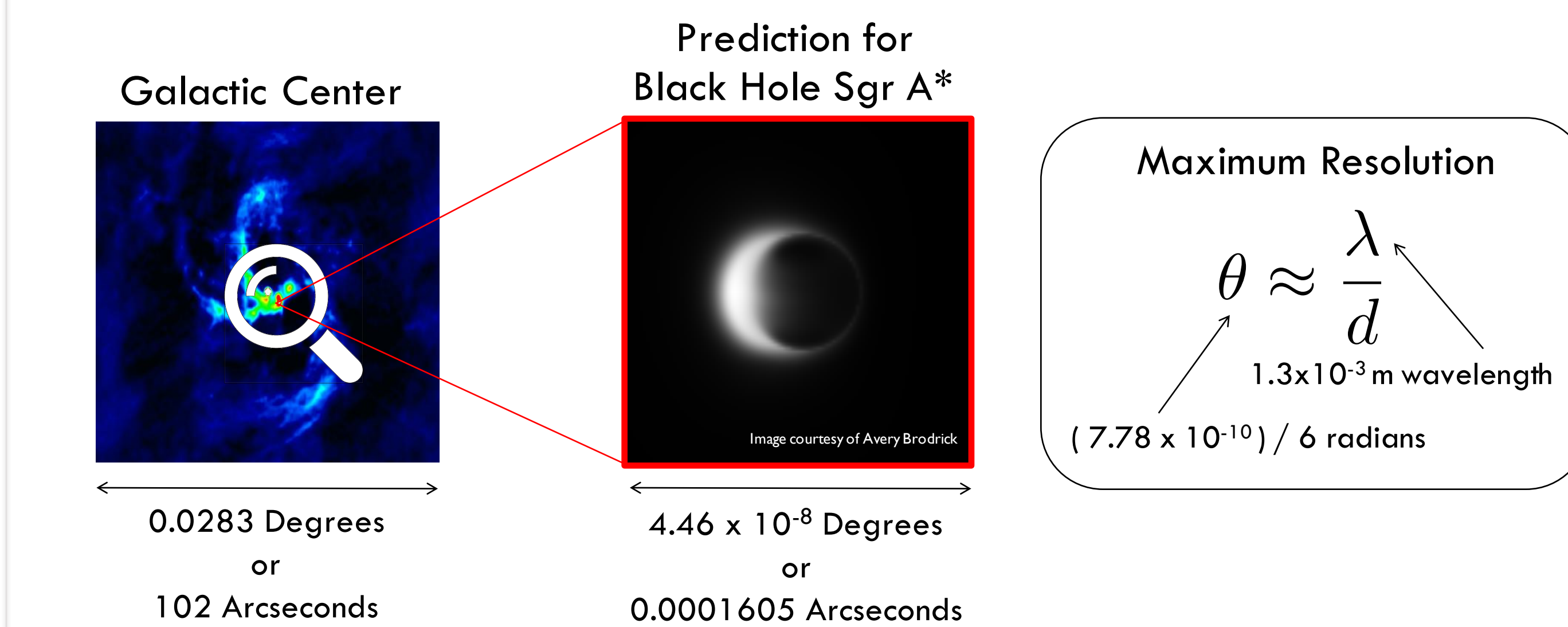
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Problem and Motivation

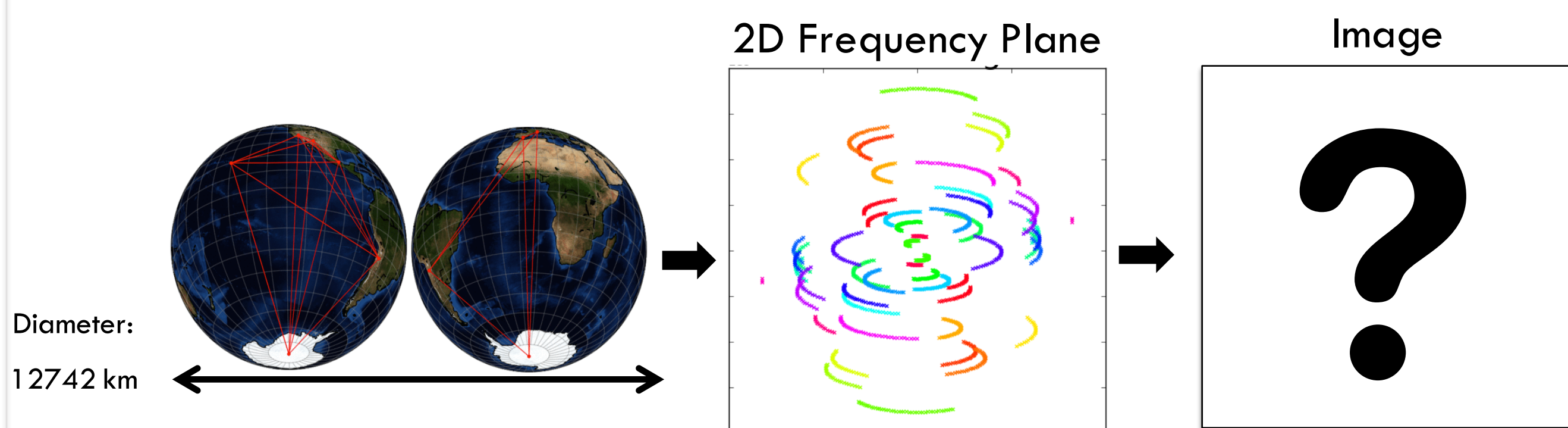
GOAL: Reconstruct an image from sparse frequency measurements obtained using radio telescopes observing at mm/sub-mm wavelengths distributed across the Earth

PROBLEM: Diffraction places a fundamental limit on the maximum resolution we are able to image. The maximum resolution depends on the wavelength of light and the diameter of the aperture.

MOTIVATION: The Event Horizon Telescope (EHT) is a collection of telescopes that are capable of imaging the plasma surrounding a black hole's event horizon

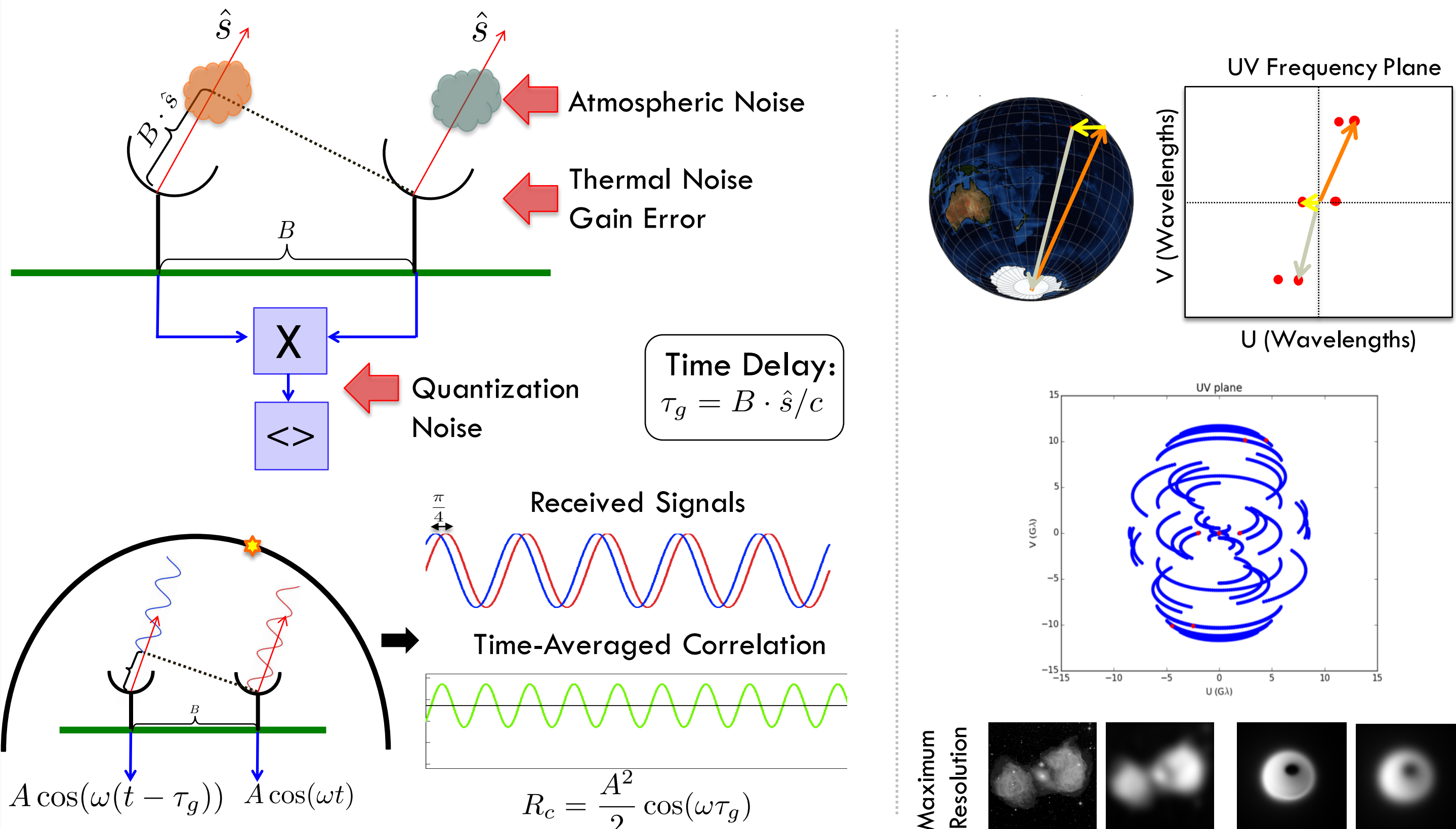


We would need a telescope with ~ 10,000 km Diameter!



Very Long Baseline Interferometry - VLBI

Very Long Baseline Interferometry



Our Algorithm - CHIRP

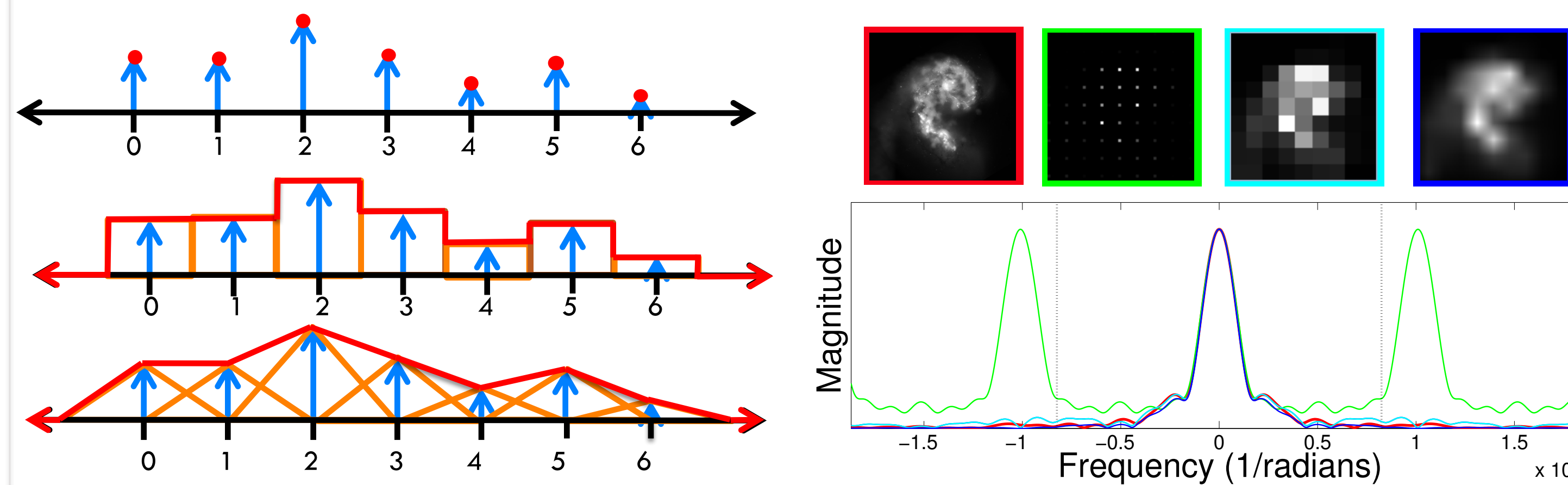
CHIRP – Continuous High Resolution Imaging using Patch priors

$$\Gamma(u, v) = \int_l \int_m e^{-i2\pi(ul+vm)} I_\lambda(l, m) dl dm$$

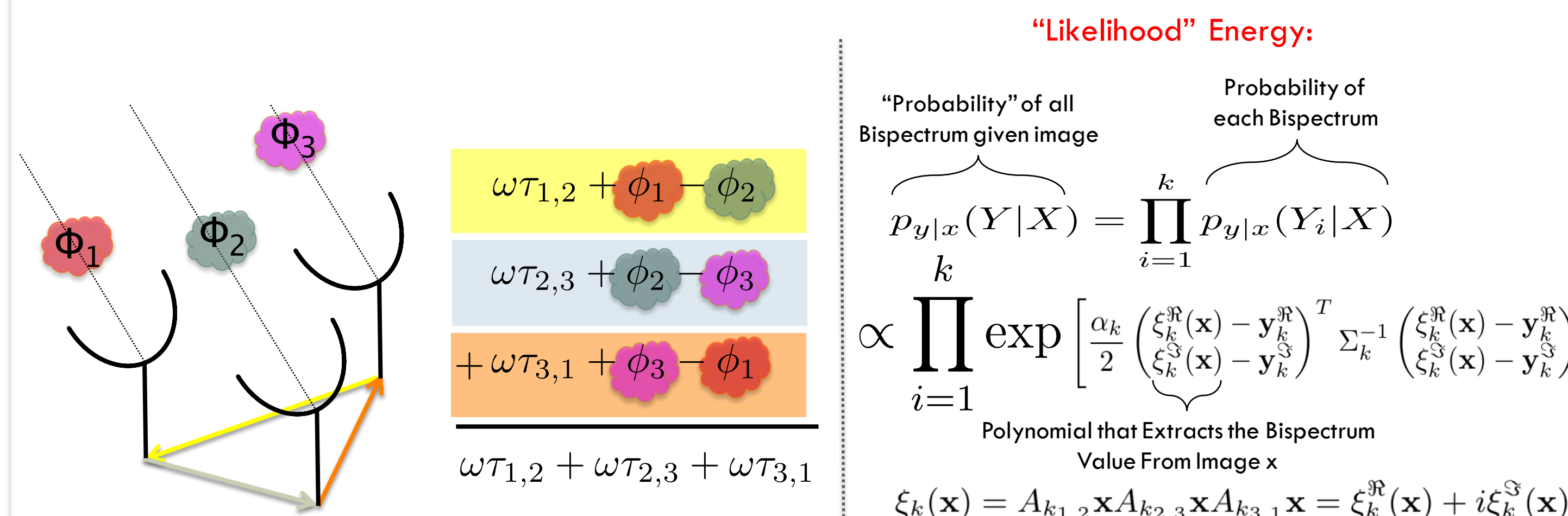
Visibility
Time Averaged Cross Correlation

2D Fourier Transform of Continuous Image

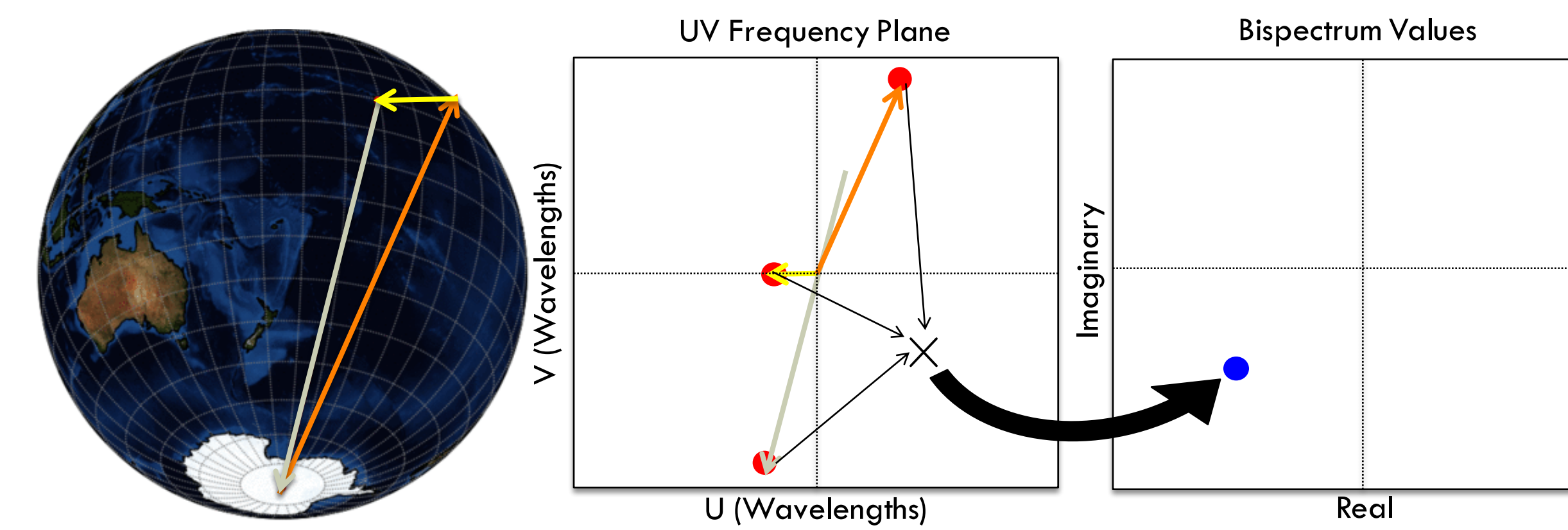
1) IMPROVED FORWARD MODEL



2) HANDLING OF ATMOSPHERIC NOISE



Multiply Closed-Loop Visibility Measurements for Invariance to Atmospheric Noise



3) GAUSSIAN MIXTURE PATCH “PRIOR” P() vs P()



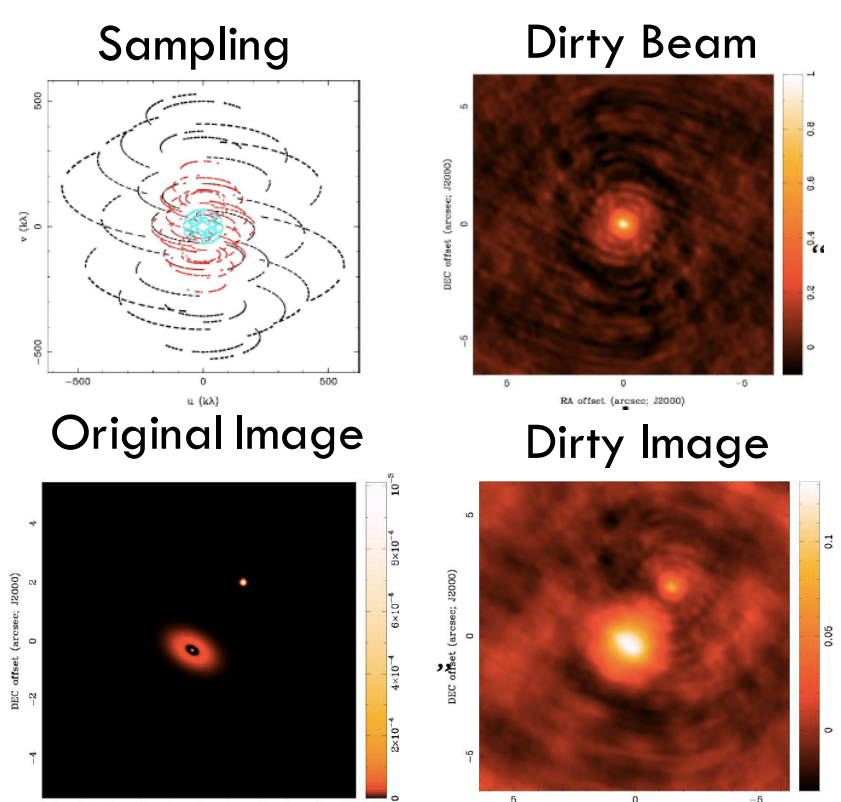
Previous Method

CLEAN: The de-facto standard method for VLBI Imaging

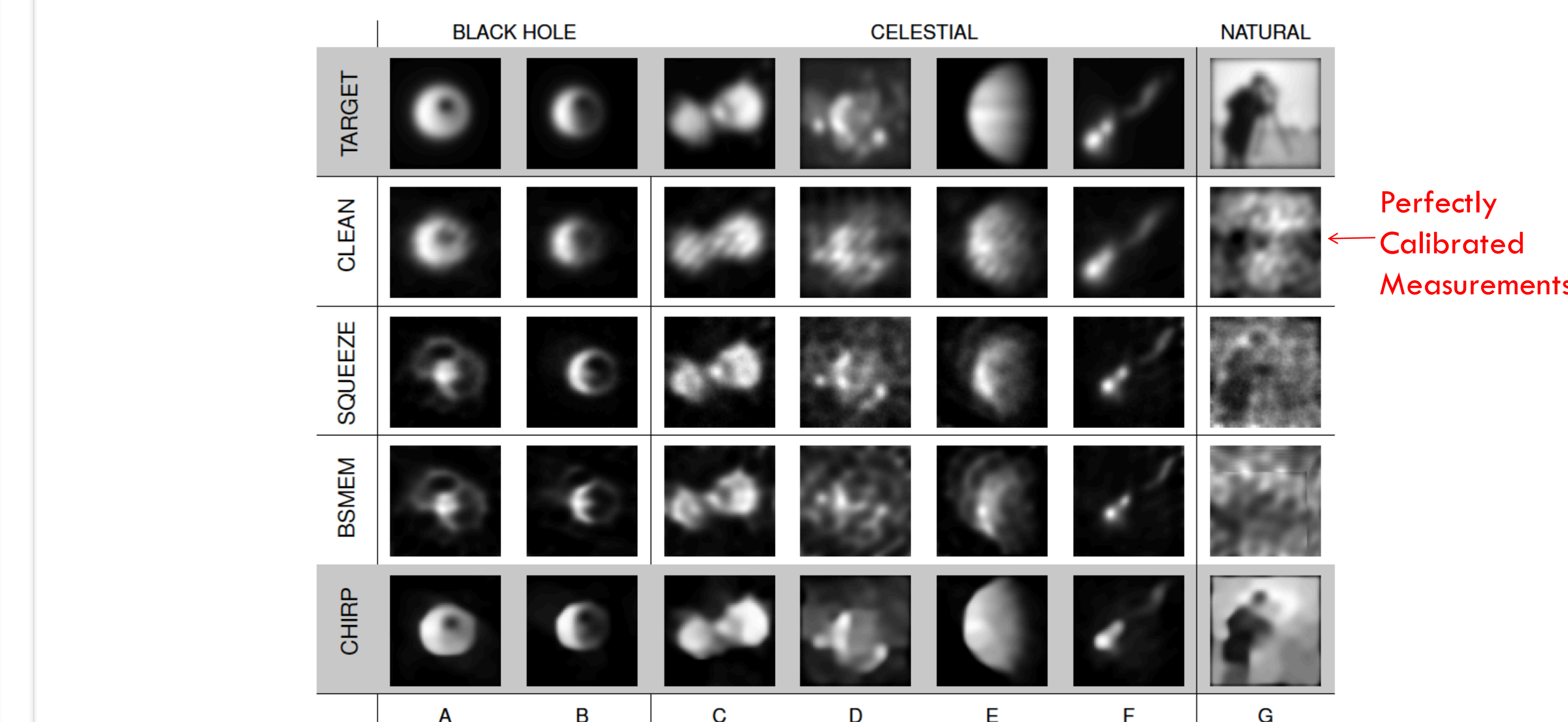
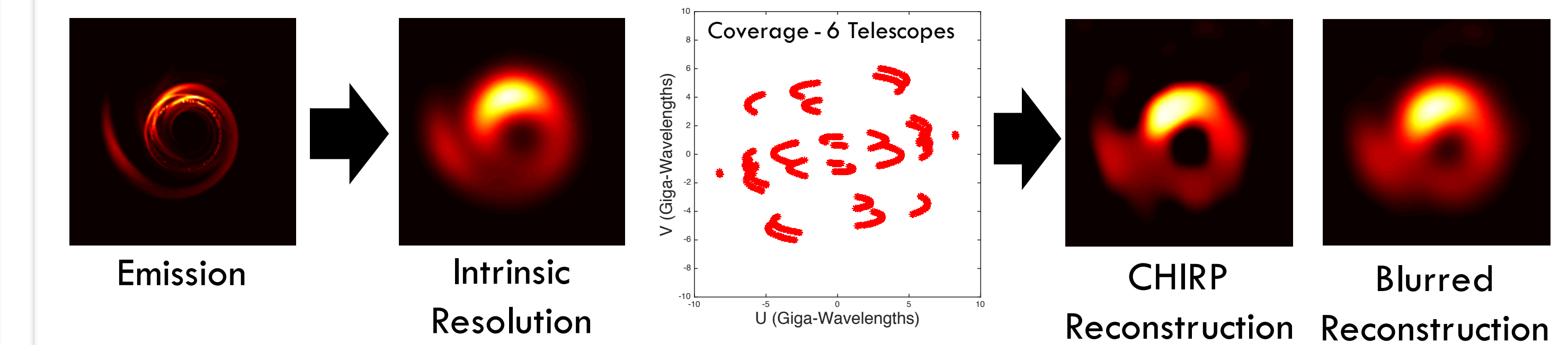
- 1 Initialize Residual Map to Dirty Image
- 2 LOOP OVER
 - 1 Identify the highest peak in the residual map as a point source
 - 2 Subtract a fraction of this peak from the residual map using the scaled dirty beam
 - 3 Add this point source to the CLEAN component list

Cannot Handle Atmospheric Noise without Calibration

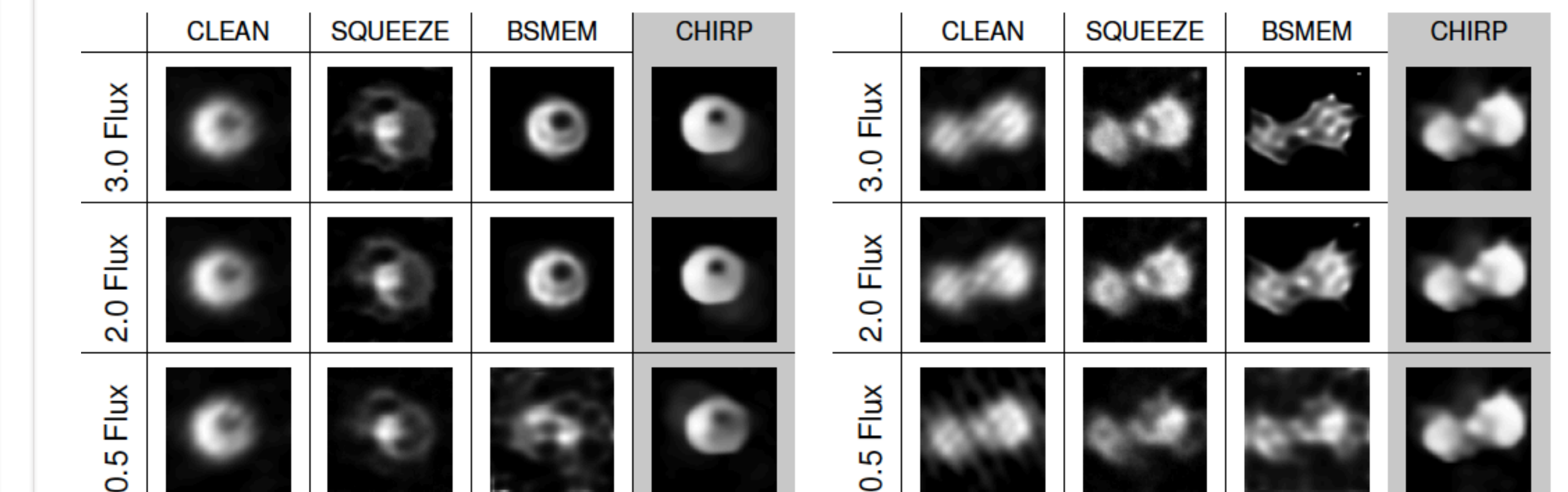
Figures Taken from Slides by David J. Wilner



Results



Sensitivity to Noise



Real Measurements

Effect of the “Prior”

