



# DS-210: PROGRAMMING FOR DATA SCIENCE

## LECTURE 33

- 1. CLOSURES (ANONYMOUS FUNCTIONS)**
- 2. ITERATORS**
- 3. ITERATOR + CLOSURE MAGIC**
- 4. HOW ABOUT PYTHON?**





# **1. CLOSURES (ANONYMOUS FUNCTIONS)**

## **2. ITERATORS**

## **3. ITERATOR + CLOSURE MAGIC**

## **4. HOW ABOUT PYTHON?**





## CLOSURES (ANONYMOUS FUNCTIONS)

We have seen them before in Python (as lambda functions):

```
lambda a b: a * b
```





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In Rust (with implicit or explicit type specification):

```
|a, b| a * b  
|a: i32, b: i32| -> i32 {a * b}
```



## CLOSURES (ANONYMOUS FUNCTIONS)

We have seen them before in Python (as lambda functions):

```
lambda a b: a * b
```

In Rust (with implicit or explicit type specification):

```
|a, b| a * b  
|a: i32, b: i32| -> i32 {a * b}
```

```
In [2]: {  
    let f = |a, b| a * b;  
    let x = 10;  
    let y = 20;  
    println!("{}", f(x,y));  
};
```

200





## SAMPLE APPLICATION: LAZY EVALUATION OF A VALUE

Compute a value only if needed

```
In [3]: // What does it compute?  
fn expensive_function(i:u32) -> u128 {  
    if i <= 1 {  
        i as u128  
    } else {  
        expensive_function(i-1) + expensive_function(i-2)  
    }  
}
```

```
In [4]: expensive_function(44)
```

```
Out[4]: 701408733
```





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    }  
}
```

```
In [4]: expensive_function(44)
```

```
Out[4]: 701408733
```

```
In [5]: // This function always computes expensive_function(44), even if not needed.  
// Method unwrap_or takes a default value as a parameter.  
fn value_or_fib44(input:Option<u128>) -> u128 {  
    input.unwrap_or(expensive_function(44))  
}
```

```
In [6]: // slow  
value_or_fib44(None)
```

```
Out[6]: 701408733
```

```
In [7]: // slow  
value_or_fib44(Some(123))
```

```
Out[7]: 123
```





# SAMPLE APPLICATION: LAZY EVALUATION OF A VALUE

Compute a value only if needed

```
In [8]: // This function computes expensive_function(44) only if needed.  
// Method unwrap_or_else's parameter is a function that computes  
// the default value, not the default value itself.  
fn value_or_fib44_version_2(input:Option<u128>) -> u128 {  
    input.unwrap_or_else(|| expensive_function(44))  
}
```

```
In [9]: // slow  
value_or_fib44_version_2(None)
```

Out[9]: 701408733

```
In [10]: // fast  
value_or_fib44_version_2(Some(1))
```

Out[10]: 1







# SAMPLE APPLICATION: LAZY EVALUATION OF A VALUE

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In [8]: // This function computes expensive_function(44) only if needed.
// Method unwrap_or_else's parameter is a function that computes
// the default value, not the default value itself.
fn value_or_fib44_version_2(input:Option<u128>) -> u128 {
    input.unwrap_or_else(|| expensive_function(44))
}
```

```
In [9]: // slow
value_or_fib44_version_2(None)
```

Out[9]: 701408733

```
In [10]: // fast
value_or_fib44_version_2(Some(1))
```

Out[10]: 1

- This programming pattern appears in many places.
- Another example: default value for an entry in HashMap

```
In [11]: let mut map = std::collections::HashMap::<i32,i32>::new();
map.insert(1, 1);
*map.entry(1).or_insert_with(|| expensive_function(44) as i32) *= -1;
*map.entry(2).or_insert_with(|| expensive_function(44) as i32) *= -1;
println!("{}", 1, map.get(&1), 2, map.get(&2));
```

1:Some(-1) 2:Some(-701408733)





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**4. HOW ABOUT PYTHON?**





# ITERATORS

- provide values one by one
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- `Some(value)` or `None` if no more available





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Some ranges are iterators:

- `1..100`
- `0..`

First value has to be known (so `..` and `..123` are not)





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First value has to be known (so `..` and `..123` are not)

```
In [12]: let mut iter = 1..3; // must be mutable
```

```
In [13]: iter.next()
```

```
Out[13]: Some(1)
```





# ITERATOR FROM SCRATCH: IMPLEMENT TRAIT `Iterator`

```
In [14]: struct Fib {
    current: u128,
    next: u128,
}

impl Fib {
    fn new() -> Fib {
        Fib{current: 0, next: 1}
    }
}

impl Iterator for Fib {
    type Item = u128;

    fn next(&mut self) -> Option<Self::Item> {
        let now = self.current;
        self.current = self.next;
        self.next = now + self.current;
        Some(now)
    }
}
```





# ITERATOR FROM SCRATCH: IMPLEMENT TRAIT `Iterator`

```
In [14]: struct Fib {
    current: u128,
    next: u128,
}

impl Fib {
    fn new() -> Fib {
        Fib{current: 0, next: 1}
    }
}

impl Iterator for Fib {
    type Item = u128;

    fn next(&mut self) -> Option<Self::Item> {
        let now = self.current;
        self.current = self.next;
        self.next = now + self.current;
        Some(now)
    }
}
```

```
In [15]: let mut fib = Fib::new();
    for _ in 0..10 {
        print!("{:?} ", fib.next().unwrap());
    }
    println!();
```

0 1 1 2 3 5 8 13 21 34





## ITERATORS COME WITH MANY USEFUL FUNCTIONS IMPLEMENTED

`collect` can be used to put elements of an iterator into a vector:

```
In [16]: let small_numbers : Vec<_> = (1..=10).collect();  
        small_numbers
```

```
Out[16]: [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```







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`collect` can be used to put elements of an iterator into a vector:

```
In [16]: let small_numbers : Vec<_> = (1..=10).collect();
         small_numbers
```

```
Out[16]: [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

`take` turns an iterator into an iterator that provides at most a specific number of elements

```
In [17]: let small_numbers : Vec<_> = (1..).take(10).collect();
         small_numbers
```

```
Out[17]: [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```





# ITERATORS COME WITH MANY USEFUL FUNCTIONS IMPLEMENTED

`collect` can be used to put elements of an iterator into a vector:

```
In [16]: let small_numbers : Vec<_> = (1..=10).collect();
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```

```
Out[16]: [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

`take` turns an iterator into an iterator that provides at most a specific number of elements

```
In [17]: let small_numbers : Vec<_> = (1..).take(10).collect();
         small_numbers
```

```
Out[17]: [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

`cycle` creates an iterator that repeats itself forever:

```
In [18]: let cycle : Vec<_> = (1..4).cycle().take(20).collect();
         cycle
```

```
Out[18]: [1, 2, 3, 1, 2, 3, 1, 2, 3, 1, 2, 3, 1, 2, 3, 1, 2, 3, 1, 2]
```





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## ITERATOR + CLOSURE MAGIC

- Operate on entire sequence, sometimes lazily by creating a new iterator
- Allows for concise expression of many concepts





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`for_each` applies a function to each element

```
In [19]: (0..5).for_each(|x| println!("{}",x));
```

```
0  
1  
2  
3  
4
```





## ITERATOR + CLOSURE MAGIC

- Operate on entire sequence, sometimes lazily by creating a new iterator
- Allows for concise expression of many concepts

`for_each` applies a function to each element

```
In [19]: (0..5).for_each(|x| println!("{}",x));
```

```
0  
1  
2  
3  
4
```

`filter` creates a new iterator that has elements for which the given function is true

```
In [20]: let not_divisible_by_3 : Vec<_> = (0..10).filter(|x| x % 3 != 0).collect();  
not_divisible_by_3
```

```
Out[20]: [1, 2, 4, 5, 7, 8]
```





## ITERATOR + CLOSURE MAGIC

- Operate on entire sequence, sometimes lazily by creating a new iterator
- Allows for concise expression of many concepts

`map` creates a new iterator in which values are processed by a function

```
In [21]: let fibonacci_squared : Vec<_> = Fib::new().take(10).map(|x| x*x).collect();  
         fibonacci_squared
```

```
Out[21]: [0, 1, 1, 4, 9, 25, 64, 169, 441, 1156]
```





# PRIMES

`any` is true if the passed function is true on some element

Is a number prime?

```
In [22]: fn is_prime(k:u32) -> bool {  
          !(2..k).any(|x| k % x == 0)  
        }
```







# PRIMES

`any` is true if the passed function is true on some element

Is a number prime?

```
In [22]: fn is_prime(k:u32) -> bool {  
        !(2..k).any(|x| k % x == 0)  
        }
```

```
In [23]: is_prime(6)
```

```
Out[23]: false
```





# PRIMES

`any` is true if the passed function is true on some element

Is a number prime?

```
In [22]: fn is_prime(k:u32) -> bool {  
        !(2..k).any(|x| k % x == 0)  
        }
```

```
In [24]: is_prime(17)
```

```
Out[24]: true
```





# PRIMES

`any` is true if the passed function is true on some element

Is a number prime?

```
In [22]: fn is_prime(k:u32) -> bool {  
        !(2..k).any(|x| k % x == 0)  
        }
```

```
In [25]: is_prime(31)
```

```
Out[25]: true
```





# PRIMES

`any` is true if the passed function is true on some element

Is a number prime?

```
In [22]: fn is_prime(k:u32) -> bool {  
        !(2..k).any(|x| k % x == 0)  
        }
```

```
In [25]: is_prime(31)
```

```
Out[25]: true
```

Create infinite iterator over primes:

```
In [26]: {  
        let primes = (2..).filter(|k| !(2..*k).any(|x| k % x == 0));  
        let v : Vec<_> = primes.take(20).collect();  
        v  
        }
```

```
Out[26]: [2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59, 61, 67, 71]
```





## FUNCTIONAL PROGRAMMING CLASSICS: **fold** AND **reduce**

`iterator.fold(init, f)` equivalent to

```
let mut accumulator = init;
while let Some(x) = iterator.next() {
    accumulator = f(accumulator, x);
}
accumulator
```



# FUNCTIONAL PROGRAMMING CLASSICS: **fold** AND **reduce**

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let mut accumulator = init;
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}
accumulator
```

**Example:** compute  $\sum_{i=1}^{10} x^2$

```
In [27]: let sum_of_squares: i32 = (1..=10).fold(0, |a, x| a + x * x);
sum_of_squares
```

```
Out[27]: 385
```





# FUNCTIONAL PROGRAMMING CLASSICS: `fold` AND `reduce`

`iterator.fold(init, f)` equivalent to

```
let mut accumulator = init;
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**Example:** compute  $\sum_{i=1}^{10} x^2$

```
In [27]: let sum_of_squares: i32 = (1..=10).fold(0, |a, x| a + x * x);
sum_of_squares
```

Out[27]: 385

```
In [28]: // Another approach: using `sum` (which can be implemented using `fold`)
let sum_of_squares: i32 = (1..=10).map(|x| x * x).sum();
sum_of_squares
```

Out[28]: 385





## FUNCTIONAL PROGRAMMING CLASSICS: **fold** AND **reduce**

`iterator.reduce(f)` equivalent to

```
if let Some(x) = iterator.next() {  
    let mut accumulator = x;  
    while let Some(y) = iterator.next() { accumulator = f(accumulator,y)  
    }  
    Some(accumulator)  
} else {  
    None  
}
```

Differences from `fold`:

- no default value for an empty sequence
- output must be the same type as elements of input sequence
- output for length-one sequence equals the only element in the sequence





## FUNCTIONAL PROGRAMMING CLASSICS: `fold` AND `reduce`

`iterator.reduce(f)` equivalent to

```
if let Some(x) = iterator.next() {
  let mut accumulator = x;
  while let Some(y) = iterator.next() { accumulator = f(accumulator, y) }
  Some(accumulator)
} else {
  None
}
```

**Example:** computing the maximum number in  $\{x^2 \bmod 7853 : x \in [123]\}$

```
In [29]: (1..=123).map(|x| (x*x) % 7853).reduce(|x,y| x.max(y)).unwrap()
```

```
Out[29]: 7744
```





# FUNCTIONAL PROGRAMMING CLASSICS: `fold` AND `reduce`

`iterator.reduce(f)` equivalent to

```
if let Some(x) = iterator.next() {
  let mut accumulator = x;
  while let Some(y) = iterator.next() { accumulator = f(accumulator, y)
  Some(accumulator)
} else {
  None
}
```

**Example:** computing the maximum number in  $\{x^2 \bmod 7853 : x \in [123]\}$

```
In [29]: (1..=123).map(|x| (x*x) % 7853).reduce(|x,y| x.max(y)).unwrap()
```

```
Out[29]: 7744
```

```
In [30]: // in this case one can use the builtin `max` method (which can be implemented, using `fold`)
(1..=123).map(|x| (x*x) % 7853).max().unwrap()
```

```
Out[30]: 7744
```





## COMBINING TWO ITERATORS: `zip`

- Returns an iterator of pairs
- The length is the minimum of the lengths





## COMBINING TWO ITERATORS: `zip`

- Returns an iterator of pairs
- The length is the minimum of the lengths

```
In [31]: let v: Vec<_> = (1..10).zip(11..20).collect();  
v
```

```
Out[31]: [(1, 11), (2, 12), (3, 13), (4, 14), (5, 15), (6, 16), (7, 17), (8, 18), (9, 19)]
```





## COMBINING TWO ITERATORS: `zip`

- Returns an iterator of pairs
- The length is the minimum of the lengths

```
In [31]: let v: Vec<_> = (1..10).zip(11..20).collect();  
v
```

```
Out[31]: [(1, 11), (2, 12), (3, 13), (4, 14), (5, 15), (6, 16), (7, 17), (8, 18), (9, 19)]
```

### Inner product of two vectors:

```
In [32]: let x: Vec<f64> = vec![1.1, 2.2, -1.3, 2.2];  
let y: Vec<f64> = vec![2.7, -1.2, -1.1, -3.4];  
let inner_product: f64 = x.iter().zip(y.iter()).map(|(a,b)| a * b).sum();  
inner_product
```

```
Out[32]: -5.72
```



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**[SWITCH TO THE PYTHON NOTEBOOK]**





# Quick look at a 20th century programming language

Generators:

- they can be defined like functions
- use `yield` instead of `return` to provide a sequence of values







# Quick look at a 20th century programming language

Generators:

- they can be defined like functions
- use `yield` instead of `return` to provide a sequence of values

```
In [1]: def fib(up_to):  
        current, next = 0, 1  
        while current <= up_to:  
            yield current  
            current, next = next, current + next
```





# Quick look at a 20th century programming language

Generators:

- they can be defined like functions
- use `yield` instead of `return` to provide a sequence of values

```
In [1]: def fib(up_to):  
        current, next = 0, 1  
        while current <= up_to:  
            yield current  
            current, next = next, current + next
```

```
In [2]: # output Fibonacci numbers up to 1000  
for x in fib(1000):  
    print(x, end=" ")
```

0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987





## Example: `map` in Python

```
In [3]: # * using `map` in Python
# * output squares of the same Fibonacci numbers
for x in map(lambda x: x*x, fib(1000)):
    print(x,end=" ")
```

```
0 1 1 4 9 25 64 169 441 1156 3025 7921 20736 54289 142129 372100 974169
```





## Example: `map` in Python

```
In [3]: # * using `map` in Python
# * output squares of the same Fibonacci numbers
for x in map(lambda x: x*x, fib(1000)):
    print(x, end=" ")
```

0 1 1 4 9 25 64 169 441 1156 3025 7921 20736 54289 142129 372100 974169

Compute the maximum of the squares of the same Fibonacci numbers modulo 789:

```
In [4]: max(map(lambda x: (x*x) % 789, fib(1000)))
```

Out[4]: 658





# List comprehensions and generator expressions

- more Pythonic
- often a great replacement for functional primitives





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```
In [5]: max((x*x) % 789 for x in fib(1000))
```

```
Out[5]: 658
```



# List comprehensions and generator expressions

- more Pythonic
- often a great replacement for functional primitives

```
In [5]: max((x*x) % 789 for x in fib(1000))
```

```
Out[5]: 658
```

- Good overview of some of these topics: <https://realpython.com/python-map-function/>
- An attempt at eliminating functional features from Python 3.0 was not successful :-)  
<https://www.artima.com/weblogs/viewpost.jsp?thread=98196>