Optimal Sub-Shape Models by Minimum Description Length

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Abstract

Active shape models are a powerful and widely used tool to interpret complex image data. By building models of shape variation they enable search algorithms to use a priori knowledge in an efficient and gainful way. However, due to the linearity of PCA, non-linearities like rotations or independently moving sub-parts in the data can deteriorate the resulting model considerably.

Although non-linear extensions of active shape models have been proposed and application specific solutions have been used, they still need a certain amount of user interaction during model building. In this paper the task of building/choosing optimal models is tackled in a more generic information theoretic fashion. In particular, we propose an algorithm based on the minimum description length principle to find an optimal subdivision of the data into sub-parts, each adequate for linear modeling. This results in an overall more compact model configuration. Which in turn leads to a better model in terms of modes of variations. The proposed method is evaluated on synthetic data, medical images and hand contours.

1 Introduction

Introduced in 1992 active shape models (ASMs) \cite{Cootes1992} have proven to be very successful in interpreting complex image data. Due to noise, overlapping structures of varying shape, and the need to consistently identify instances of anatomical structures in a large number of images of potentially different patients, the use of a priori knowledge is particularly useful in medical imaging \cite{Garland2001}. Furthermore it can be used to adopt a notion of healthy versus pathologically altered shapes \cite{Kumar2004}. ASMs use PCA to build a linear model of shape variation from a set of training examples.

Since non-linearities violate the linearity assumption of PCA, they degrade the compactness and thus the efficiency of the model. Non-linearities can occur among other reasons due to articulated structures. Various approaches to deal with specific non-linearities have been proposed. In \cite{Cootes2002} they were dealt with by polynomial regression or multi-layer perceptrons. However the degree of polynomials or the architecture of the network had to be chosen application specific. In \cite{Cootes1998} mixture models were used resulting in more reliable models but becoming infeasible for large training set sizes. In \cite{Kumar2004} snakes were used to deal with pathological local non-linearities during the search procedure.

In Fig. 1 a simple example of non-linear shape variation is depicted. Two rectangles rotate against each other while independently changing their aspect ratio. In the upper row the aligned shape set and the first 3 modes of variation resulting from the entire shape are depicted. The modes are visualized by the mean shape and lines indicating the defor-
mation caused by the modes of shape variation. Note that aspect ratio and rotation changes interact with each other and deteriorate the compactness of the model considerably. In the lower row the two rectangles are modeled separately and the change of aspect ratio is plausibly represented in the first modes. Therefore, instead of modeling the non-linear variations a correct determination of distinct sub-parts in the data seems to be a crucial step to build compact and efficient models. Finding sub-parts in the data can be formulated as model selection problem. Since we are interested in compact models Minimum Description Length (MDL) is a suitable method.

MDL has been used successfully in a variety of different applications. It gives a criterion to compare likelihoods of models that describe a given data. In [5, 4] MDL was used to establish landmark correspondences on a set of shapes defined by continuous contours before active shape model training was performed in order to obtain a model not compromised by artefacts of mere landmark placement, but to model only the intrinsic variation of the data. In [13] MDL was used for group-wise non-rigid registration. A method proposed in [7] uses MDL to select hypotheses for robust appearance based object recognition. In [8] MDL was used to select clusters of data to build compact eigenspace models for object recognition (see also Fig. 2 left part).

The main contribution of this work is a novel method for obtaining ensembles of multiple sub-models representing given shape training data in the most compact manner. In particular we propose an efficient MDL based method that identifies in a fully automatic manner the number of sub-shapes and their locations in order to represent a given set of training shapes compactly. As the experiments will show the method is able to identify the distinct sub-parts of a shape automatically. Overall this results in more compact models which in turn lead to a better generalization behavior.

This attempt goes along with recent developments in model based approaches that aim at more autonomous model generation processes with decreasing amount of user interaction. Our concept is complementary to the approach examined in [1, 8], as illustrated in Fig. 2 not the data set but the data vectors are split.

Our proposed method is able to identify distinct sub-parts of shapes automatically (e.g., the fingers of a hand). Therefore, the tedious, time consuming and sometimes even sub optimal process of manual splitting can be avoided.

This paper is structured as follows: in section 2 a criterion based on MDL for the selection of sub-shape models will be derived, and a search procedure using this criterion to find an optimal set of models will be explained. Section 3 demonstrates results of the algorithm on artificial and real data and section 4 concludes with a discussion.

Figure 2. Data vectors in the training set, when the training set is split into subsets one obtains a mixture model (left part of figure); when the vectors are split one obtains the model presented in this paper (right part of figure).

2 A criterion for multiple shape model selection

In order to find an optimal model ensemble describing the data set the minimum description length principle will be used [10, 14]. It states that maximizing the likelihood of good prediction performance of a model $\mathcal{M}$ given certain data $D$ is equivalent to minimizing the cost of communicating the model itself and the data encoded with help of the model i.e.

$$L(D, \mathcal{M}) = L(\mathcal{M}) + L(D|\mathcal{M}).$$

We will use ASMs for modeling the shape data. Subsequently an MDL criterion will be used to judge the encoding of the shape data with ensembles of sub-shape ASMs, to ultimately obtain an optimal sub-division of the data.

**Statistical shape models** The ASM concept is based on shapes that are represented by a finite set of $n$ landmarks. Each shape in the training set can be represented by a $2n$ dimensional vector $x_i$ generated by concatenation of the $x$ and $y$ coordinates in 2 dimensional data (extensions to 3D are straightforward). In order to achieve a compact representation PCA is used on the set $\mathcal{X} = \{x_i, i = 1, \ldots, n_T\}$ and thereby a new coordinate system that represents each of the vectors

$$x_i = \bar{x} + \sum_{j=1}^{n_p} a_j e_j,$$

in an optimal way is created. The modes $e_j$ are the eigenvectors of the covariance matrix sorted according to decreasing eigenvalue $\lambda_j$. $\bar{x}$ is the mean shape and $n_p$ can be chosen to fulfill a given accuracy constraint. The eigenvalues $\lambda_j$ correspond to the variance of the data in the direction $e_j$.
2.1 Description length of shape models

If we model the shape data by a multivariate Gaussian in the directions of the eigenvectors \( \mathbf{e}_j \) as described above we can apply Shannon's theorem [11] to each of these 1D distributions. The corresponding coefficients \( a_j^i \) are quantized by the step size \( \Delta_{1m} \) which is related to the pixel-size, and are strictly bounded by \( R \). For each training sample \( x_i \) the new discrete coordinates \( \hat{a}_j^i = k \Delta_{1m}, k \in \mathbb{Z} \) with \(-R/2 \leq \hat{a}_j^i \leq R/2 \) are modeled by a Gaussian distribution with coefficient mean value \( \mu_j = 0 \) and standard deviation \( \sigma_j = \sqrt{\lambda_j} \).

For each dimension \( j \) of the eigenspace used to encode the data the transmission costs of the model \( L(\mathcal{M}_{\mathbf{e}_j}) \) are the quantized eigenvector, \( \sigma_j \), and the quantization parameter \( \delta_j \) for the direction \( \mathbf{e}_j \). \( L(D)\mathcal{M}_{\mathbf{e}_j} \) is the cost of transmitting the data i.e. the quantized coefficients \( \hat{a}_j^i \) of the training set with respect to the direction \( \mathbf{e}_j \).

The description length for the data encoded with an \( n_p \) dimensional eigenspace is the sum of the transmission costs for the data encoded using the eigenvectors \( (\mathbf{e}_j)_{j=1,...,n_p} \) together with the cost of the residual error

\[
L(\mathcal{M}_{\mathbf{e}_j}) + L(D)\mathcal{M}_{\mathbf{e}_j}) + \mathcal{R}.
\]

(3)

For a detailed derivation of the description length of 1D Gaussians please refer to [5].

**Multiple models** A set of models \( \{\mathcal{M}_1, \ldots, \mathcal{M}_m\} \) each representing a part of the data \( D \) with every part of the data covered by at least one model will be called a model ensemble \( \mathcal{M} = \{\mathcal{M}_1, \ldots, \mathcal{M}_m; \mathcal{S}\} \), where \( \mathcal{S} \) holds the information which parts of the data correspond to the individual sub-models. The minimization of

\[
C(\mathcal{M}) = L(\mathcal{S}) + \sum_{\mathcal{M}_i \in \mathcal{M}} L(\mathcal{M}_i) + L(D)\mathcal{M}_i \mathcal{S} + \mathcal{R},
\]

(4)

where \( L(\mathcal{S}) \) is the additional cost for transmitting the splitting information, is then our desired optimization criterion.

2.2 The Criterion function

After establishing the general criterion we will now concentrate on the application to eigenspace models. First we derive the criterion function which allows for a search through the possible sub-shape model ensembles aiming at an optimal data partition in the sense of compactness of the generated overall model. While the primary thread will refer to shape models the application to any other vector data is straightforward. When Eq. 4 is applied to an ensemble \( \mathcal{M}_m \) of eigenspace models \( \mathcal{M}_m \) the criterion becomes

\[
C(\mathcal{M}) = L(\mathcal{S}) + \sum_{m,\mathcal{M}_m \in \mathcal{M}} \left( n_p^m \sum_{j=1}^{n_p^m} C_j^m + \mathcal{R} \right),
\]

(5)

where \( n_p^m = \max\{j : \sigma_j > \Delta_{1m}\} \) is the dimension of the utilized eigenspace. \( L(\mathcal{S}) \) is the additional cost to transmit the split information. This term acts as a penalty for additional splits and prohibits trivial solutions. In the case of shapes \( L(\mathcal{S}) \) is the cost of identifying the indices of \( n \) landmarks where a split takes place. Thereby a receiver would be able to concatenate the original data vectors in correct order. Assuming \( l \geq 2 \) sub-models and equal probability for all possible split positions, the cost is

\[
L(\mathcal{S}) = l \cdot \log_2(n)
\]

(6)

\( C_j^m \) is the coding cost for the \( j \)th eigendirection of the eigenspace \( \mathcal{M}_m \)

\[
C_j^m = 1 + \log_2(\frac{\sigma_{max} - \sigma_{min}}{\delta_j}) + |\log_2 \delta_j| - n_T \log_2 \Delta_{1m} + \frac{n_T}{2} \log_2(2\pi\sigma_j^2) + \frac{n_T}{2} \log_2 \frac{\sigma_{max}}{2\Delta_{1m}} + \frac{n_T}{2} \delta_j^2 - \frac{12\sigma_j^2}{\delta_j^2}
\]

(7)

where \( \sigma_{max} = R/2 \) and \( \sigma_{max} = 2 \Delta_{1m} \). \( \mathcal{R} \) is the residual error that remains after fitting the training set with the model

\[
\mathcal{R} = n_T \sum_{j=n_p+1}^{2n} \lambda_j.
\]

(9)

In order to express preferences (e.g., more sub-shape models) one can introduce a weighting parameter \( k \) which decreases/increases the splitting costs.

2.3 Search for an optimal set of sub-shape models

The criterion function \( C(\mathcal{M}) \) in Eq. 5 has to be integrated into a search procedure in order to determine an optimal splitting of the shape data. In Fig. 3 the value of the criterion function is depicted relative to its outcome for a single model for all possible splits of a set of bone contours into two sub-shapes. For better visibility only 32 landmarks were used. \( x \) and \( y \) coordinates indicate the indices of landmarks where the shape is split. The global minimum lies at the rotation point between the two bones: \( C(\{\mathcal{M}_1, \mathcal{M}_2, \mathcal{S}\})/C(\mathcal{M}_{total}) = 0.841 \). An exhaustive search over all possible sub-shapes would guarantee optimal sub division and is for a small number of landmarks possible, since the approach is performed offline. However a hypothesis and select procedure reduces the effort considerably for larger shape vectors and the possibility of multiple splitting positions. Experiments show that it still provides reasonable probability for finding the optimal solution. Our search procedure works as follows: 1. The search is initiated with small *atoms* i.e. sub-vectors of the data vectors \( x_i \). For shapes landmarks can be used. Neighborhood relations are established accordingly.
Figure 3. $C(M)/C(M_{\text{total}})$ for bone contours as function of split positions if split into two sub-shapes. Note the deep minimum (0.841) at the correct split position.

2. In a local growing process the sub-shapes merge guided by $C(M)$: A randomly chosen sub-shape model $M_i$ merges with its neighbor $M_j$ if for the new ensemble $M' = \langle \ldots, M_i, M_j, \ldots, S' \rangle$, $C(M')$ is the minimum for all neighbors of $M_i$ and $C(M') < C(M)$ holds, where $M = \langle \ldots, M_i, M_j, \ldots, S \rangle$ i.e. the criterion value decreases. For this comparison $C(M')$ only has to be recalculated locally since the description length of the sub-shape models and the splitting costs contribute additively to the criterion function.

3. The $n$ sub-shape ensembles $M_k$ resulting from the growing processes are treated as hypotheses that are subject to a final selection procedure yielding the final result. $M_{\text{sel}} : C(M_{\text{sel}}) = \min\{C(M_k), k = 1, \ldots, n\}.$

3 Experimental Results

Experiments were performed on three different data sets: synthetic data consisting of two rectangles independently changing aspect ratios and rotating against each other, bone contours of the metacarpal 5 and proximal phalange 5 and on hand outlines. With $\Delta_{\text{im}} = 1$ the hypothesize-select search was performed and the resulting sub-shape models were evaluated with respect to their compactness and the resulting reconstruction error.

Synthetic data The synthetic data already referred to in the introduction consists of two rectangles with random independent aspect ratios $r_1 \in [0.4, 3.6], r_2 \in [0.5, 4.8]$ and rotation angle $\alpha \in [0, 2\pi]$ against each other. Finally landmark coordinates were randomly displaced by $\pm 1$ pixelsize.

The search procedure identifies the rotation point correctly. In Fig. 1 the aligned training data and the resulting first 3 modes from a single model are depicted. In the lower row the first modes of shape variation after automatic splitting uncover the aspect ratio change. To represent 95% of the entire variation a single model needs 4 modes while with sub-shape models 2 modes are sufficient. The consequence will be explained later.

Bone data In a set of 40 radiographs metacarpals 5 and proximal phalanges 5 (Fig. 4a) were manually delineated by a radiologist. Landmark correspondences were established by the MDL based approach introduced in [5] and the search procedure was performed on 128 landmarks. Fig. 5 shows 16 hypotheses resulting from the growing procedure, Fig. 4b shows the winning hypothesis, splitting the structure at the rotation point between the two bones. The resulting first modes of variation for a single model and 2 sub-shape models are depicted in Fig. 4c and d, for clarity only 32 landmarks are shown. Note that since the radiographs were acquired during a standard examination procedure, the rotation variance is rather small, still it suffices to detect two distinct entities in the data. The reconstruction error for a
single model using 4 modes is 3.46 pixel versus 2.08 pixels with 2 sub-shape models. This allows for a more efficient search during the application.

The ratio between the criterion function of all possible partitions into two sub-shape models and the criterion function for a single model as a function of the split positions is depicted in Fig. 3.

**Hand contours** For a set of 40 manually annotated hand contours with varying finger positions [12] our method was applied. First additional and more accurate correspondences on interpolated outlines were established again using MDL. A set of 16 hypotheses resulting from the growing on 128 landmarks is shown in Fig. 6, the final selection yields the winning hypothesis depicted in Fig. 7. The method nicely identifies the individual fingers as distinct sub-shape models.

**Compactness and reconstruction error** For both a single model (dashed line) and automatically generated sub-shape models (solid line) in Fig. 8 the fraction of variance represented by a certain number of eigenvectors is depicted. In Fig. 9 the reconstruction error for a given number of eigenvectors is shown. For all experiments sub-shape models yield lower reconstruction error than single models, and the variation in the training data is more compactly represented in the first few eigenvectors. In Table 1 the number of modes necessary to represent 99% of the data variation are given. With optimal sub-shape models a smaller number is usually sufficient. These characteristics allow for the use of less modes during model application. Thus the search becomes computationally less expensive, and the generalization behavior improves with decreasing possibility of generating illegal shapes; i.e., the model fits better to the given data.

**4 Conclusion**

In this paper an approach to automatically find optimal sub-shape models is proposed. Based on an MDL criterion data is divided into sub-shapes that allow for more compact modeling. The resulting model ensemble represents the variation present in the data in a more efficient way and thus lowers the computational complexity during model search.

Distinct entities are recognized without user interaction. They correspond fairly well to entities assigned by humans and pay respect to the capabilities of a certain model where manual partitioning can lead to sub-optimal results. In particular the method was evaluated with PCA based statistical shape models on three data sets where it resulted in more compact models. Ultimately the work aims at more and more autonomous model building processes, among others

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Table 1. Number of modes necessary to represent 99% of the data variation.
Figure 8. Captured variance for a. rectangle data b. bone data and c. hand contour data, the x-axis corresponds to the number of eigenvectors, single model dashed-line sub-shape model solid line.

Figure 9. Reconstruction error for a. rectangle data b. bone data and c. hand contour data, the x-axis corresponds to the number of eigenvectors, single model dashed-line sub-shape model solid line.

relevant in medical imaging. Ongoing work deals with application of the method to images for appearance based object recognition.

References