

- PH collapse hypothesis.
- Circuit complexity
- Karp-Lipton Theorem

Jargon: Hierarchy “collapses” if $\Sigma_i^P = \Pi_i^P$.

Hypothesis: Hierarchy does not “collapse”, i.e., For every i , $\Sigma_i^P \neq \Pi_i^P$.

Why “collapse”? Next proposition explains.

Collapse of the PH

Proposition: For $i \leq j$,
 $\Sigma_i^P = \Pi_i^P \Rightarrow \Sigma_j^P = \Pi_j^P = \Sigma_i^P = \Pi_i^P$.

Proof:

- By induction on j . True for $j = i$. Let $j > i$ and assume true for $j - 1$.
- Let $A \in \Sigma_j^P$ and let $B \in \Pi_{j-1}^P$ s.t.
 $x \in A \Leftrightarrow \exists y$ s.t. $(x, y) \in B$.
- By induction $B \in \Sigma_i^P$ and so $\exists C \in \Pi_{i-1}^P$
s.t. $(x, y) \in B \Leftrightarrow \exists z$ s.t. $(x, y, z) \in C$.
- So $x \in A$ iff $\exists y, z$ s.t. $(x, y, z) \in C$. Thus
 $A \in \Sigma_i^P$.

PH collapse hypothesis

Why do we like it?

- Can't prove it false!
- It implies many other things we believe.
- Examples:
 - NP has randomized polynomial time algorithms implies hierarchy collapses.
 - NP has sparse complete language implies hierarchy collapses.
- Today's example: NP has small circuits implies hierarchy collapses.

Circuit complexity/Non-uniform computation

- Does solving a problem become much easier if we only have to design an algorithm to work for one fixed n at a time?
- Certainly, if the language is unary!
- But not necessarily if languages are binary!
- How do we measure running time in this case?
 - Design a family of “algorithms”: one for each n and study runtime as function of n .

- Equivalently: design a family of “circuits”, one for each n and study circuit size as function of n .
- To meaningfully study questions such as “Is NP=P?”, restrict circuit size to be polynomial in n .

Boolean circuits

- Circuit is a DAG (directed acyclic graph).
- Node categories:
 - Input gates: Distinct labels 1 to n .
 - Output gates: Distinct labels 1 to m .
 - Computation gates: AND, OR, NOT.
- Wires: Run between gates.
 - Input gates have no wires coming in.
 - Computation gates have one (if NOT), or two (if OR/AND), wires coming in.
 - Output gates have no wires going out.
- Size = # of gates. (Sometimes allow unbounded fan-in OR/AND gates: in such case size = # wires.)

- Circuit computes a function $f : \{0, 1\}^n \rightarrow \{0, 1\}^m$.
- Our interest: E.g. smallest circuit deciding SAT ($m = 1$).

Turing machines with advice

- Alternate interpretation of non-uniform computation: Give “advice” to a Turing machine.
- Fix a polynomial p . Let a_1, a_2, \dots with $a_n \in \{0, 1\}^{p(n)}$ be advice strings. Given $x \in \{0, 1\}^n$, an advice Turing machine M uses the advice a_n to determine if $x \in L$ or not.

Defn: $L \in P/\text{poly}$ if there exists a polynomial time bounded Turing machine M , polynomial p and advice strings a_1, \dots, a_n, \dots with $|a_n| \leq p(n)$ such that for every $x \in \{0, 1\}^*$,

$$x \in L \Leftrightarrow M(x, a_{|x|}) = 1.$$

Can think of a_n as describing circuit, and $M(x, a)$ computes value of circuit a on input x . Conversely, given any advice a and poly-time TM M , can build poly-sized circuit that determines value of M on input x and advice a . Thus P/poly is the class of languages with polynomial sized circuit family.

Circuit complexity

Thm: If $\text{NP} \subseteq P/\text{poly}$ then PH collapses.

- Given Boolean function family $\{f_n\}_n$ with $f_n : \{0, 1\}^n \rightarrow \{0, 1\}$ show lower bounds on smallest circuit computing f_n .
- Hope: Can show $\text{NP} \neq \text{P}$ by showing $\text{NP} \not\subseteq P/\text{poly}$.
- Wait - what?
- P/poly includes undecidable languages!
- Why should it not just contain NP, if it is so powerful!
- Karp-Lipton: Non-uniformity is not too powerful in deciding uniform languages. Specifically:

Karp-Lipton

Assume M is an advice TM deciding SAT.

Defn: a_n is GOOD if $M(\phi, a_n)$ decides $\phi \in \text{SAT}?$.

Karp-Lipton Lemmas:

Lemma 1: GOOD is in Π_2^P .

(Wonderful: we have shown NP is in PH!)

Lemma 2: If $\text{NP} \subseteq \text{P}/_{\text{poly}}$ and GOOD is in Π_i^P , then $\Sigma_{i+2}^P = \Sigma_{i+1}^P$.

Note: deliberately ignoring the fact that we know GOOD is very low. We don't need it to collapse the hierarchy.

Proof of Lemma 1

Lemma 1: GOOD is in Π_2^P .

Proof: a_n is GOOD, if

$$\forall \psi, M(\psi, a_n) = 1 \Rightarrow \exists \alpha \text{ s.t. } \psi(\alpha) = 1$$

$$M(\psi, a_n) = 0 \Rightarrow \forall \beta \psi(\beta) = 0.$$

Equivalently:

$$\forall \psi, \beta \exists \alpha \text{ s.t. } ((M(\psi, a_n) = 0) \vee \psi(\alpha) = 1)$$

$$\wedge M(\psi, a_n) = 1) \vee \psi(\beta) = 0).$$

Proof of Lemma 2

Lemma 2: If $\text{NP} \subseteq \text{P}/_{\text{poly}}$ and GOOD is in Π_i^P , then $\Sigma_{i+2}^P = \Sigma_{i+1}^P$.

Proof: Will show $(i+2)$ -QBF in Σ_{i+1}^P . Assume for simplicity that i is odd.

Basic idea: Given formula ϕ where we wish to decide if

$$\exists \mathbf{x}_1 \forall \mathbf{x}_2 \dots \exists \mathbf{x}_i \phi(\mathbf{x}_1, \dots, \mathbf{x}_i) = 1,$$

we'll quantify over \mathbf{x}_1 to \mathbf{x}_{i-1} and let $\psi(\mathbf{x}_i) = \phi(\mathbf{x}_1, \dots, \mathbf{x}_i)$ be the remaining formula. We'll then use a GOOD string a_n and determine if $M(\psi, a_n) = 1$.

How do we find a GOOD string? We guess it along with \mathbf{x}_1 and in parallel to the

computation determining if ϕ is a YES instance, we'll check if a_n is GOOD.

Formal Proof

Σ_{i+1}^P computation for ϕ :

- GUESS \mathbf{x}_1, a_n
- FORALL Verify a_n is GOOD
Verify $\forall \mathbf{x}_2, \exists \mathbf{x}_3, \dots, \forall \mathbf{x}_{i-1}$
 $M(\psi, a_n) = 1$ where $\psi(\cdot) = \phi(\mathbf{x}_1, \dots, \mathbf{x}_{i-1})$.

Non-uniform complexity

Why would it be easier to show $\text{NP} \not\subseteq P/\text{poly}$ than to show $\text{NP} \neq P$.

- Circuit lower bounds more combinatorial.
- Can show circuit lower bounds by counting.
- Other sophisticated techniques available.
- Unfortunately: No explicit functions (in NP) with superlinear lower bound.
- Better lower bounds exist for high complexity; but based on diagonalization.