

## Lecture 11

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## 1 Overview

In this lecture we prove three properties of *BPP*. In particular, we show equivalence of weak and strong definitions of *BPP*; we show that any *BPP* algorithm can be simulated with a circuit; we show that *BPP* lies in the polynomial hierarchy.

## 2 Amplification

Recall: we say that  $M$  accepts promise problem  $L = L_{yes} \cup L_{no}$  with completeness  $c$  and soundness  $s$  if

$$\forall x \in L_{yes} \Pr_r[M(x, r) = 1] \geq c(|x|),$$

$$\forall x \in L_{no} \Pr_r[M(x, r) = 1] \leq s(|x|).$$

We can consider two definitions of *BPP*.  $L \in (\text{weak})BPP$  if  $\exists M$ , polynomial  $p$ , functions  $c$  and  $s$  s.t.  $M$  accepts  $L$  with completeness  $c$ , soundness  $s$  and  $c(n) \geq s(n) + 1/p(n)$ , where  $n = |x|$ .  $L \in (\text{strong})BPP$  if for any polynomial  $q$  there exists  $M$  s.t.  $M$  accepts  $L$  with completeness  $1 - 2^{-q(n)}$  and soundness  $2^{-q(n)}$ .

**Theorem 1**  $(\text{weak})BPP = (\text{strong})BPP$

**Proof** Let  $L \in (\text{weak})BPP$ , we want to show that  $L \in (\text{strong})BPP$ . Let  $M$  be  $(\text{weak})BPP$  algorithm for  $L$ , it comes with certain  $p, c, s$ . We are given a polynomial  $q$ . Design  $M'$  as follows.

Pick  $t$  large enough, as we see later  $t = \Theta(p(n)^2 q(n))$  works. Pick  $r_1, \dots, r_t$  randomly and independently. Run  $M(x, r_1), \dots, M(x, r_t)$ . If number of accepts is  $> \frac{c(n)+s(n)}{2}t$  - accept, otherwise - reject.

Then  $M'$  places  $L$  in  $(\text{strong})BPP$ . Indeed, let us see how large  $t$  needs to be for that, it will appear that polynomial size is sufficient.

The following statement is called Chernoff Bound. Let  $Y_1, \dots, Y_t \in [0, 1]$  be identically distributed independent random variables with  $E[Y_i] = \mu$ . Then  $\forall \lambda \Pr[|\sum Y_i - \mu t| > \lambda \sqrt{t}] \leq \exp(-\lambda^2)$ , where for our purposes constant we use in exponent is not important. In our case, let  $X_i$  be the indicator variable:  $X_i = 1$  if  $M(x, r_i) = 1$  and 0 otherwise. Suppose  $x \in L_{yes}$ , and thus  $E[X_i] \geq c(n)$ . Then

$$\Pr[\sum X_i < \frac{c(n) + s(n)}{2}t] \leq \Pr[|\sum X_i - c(n)t| \leq \frac{c(n) - s(n)}{2}t] \leq \exp(-(\frac{c(n) - s(n)}{2})^2 t) \leq \exp(-\frac{t}{4p(n)^2}).$$

So we pick  $t = \Theta(p(n)^2 q(n))$  which gives us the error of the size required in definition of strong version of *BPP*. ■

Note, we used the following intuitive fact. if for two promise problems  $L_1$  and  $L_2$  we have  $L_{1yes} \subset L_{2yes}$  and  $L_{1no} \subset L_{2no}$ , then solving  $L_2$  is as good as solving  $L_1$ . In particular  $L_2 \in P$  implies  $L_1 \in P$ . If  $C_1$  and  $C_2$  are complexity classes of promise problems, then  $C_1 \subset C_2$  is equivalent to saying that for any  $L_1 \in C_1$  there exists  $L_2 \in C_2$  s.t. the properties above hold. This allows us to talk about promise problems in  $P$ .

### 3 $BPP \subset P|_{poly}$

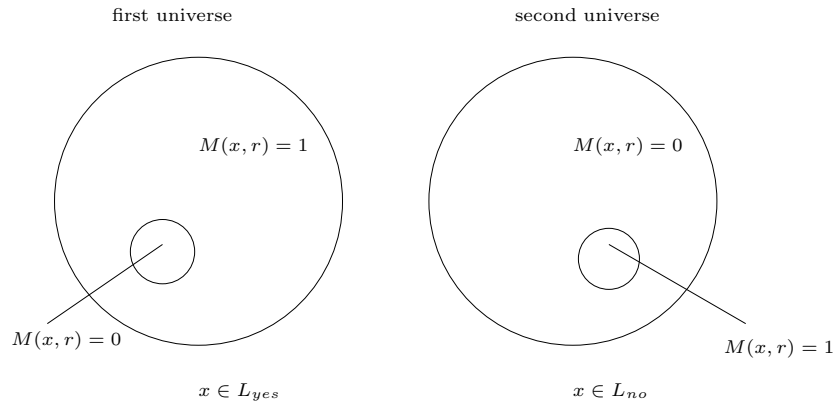
The following result is a simple corollary of the above, due to Adelman. It states that  $BPP \subset P|_{poly}$ . The idea is that if we pick  $q(n)$  large enough than there exists a random string which is "good" for all  $x \in \{0, 1\}^n$ . Then we use this string as advise. Here is same in more detail.

Pick  $q(n) = n + 1$ ,  $M$  -  $BPP$  algorithm for  $L$ . Call a random string  $r$  *bad* for  $(M, x)$  if  $x \in L_{yes}$  and  $M(x, r) = 0$  or  $x \in L_{no}$  and  $M(x, r) = 1$ . Then  $Pr_r[r \text{ bad for } (M, x)] \leq 2^{-n-1}$ . Similarly, call  $r$  bad for  $(M, n)$  if  $\exists x$  s.t.  $|x| = n$  and  $r$  is bad for  $(M, x)$ . Then  $Pr[r \text{ is bad for } (M, n)] \leq 2^n 2^{-n-1} = 1/2$ . Then there exists  $r$  which is not bad. Then if we run machine  $M$  using as an advise  $r_i, i = 1, \dots, n$  such that  $r_i$  is not bad for  $(M, r)$ , we get needed  $P|_{poly}$  algorithm.

### 4 $BPP \subset PH$

We are going to show that  $BPP$  lies in the polynomial hierarchy. In particular, we show  $BPP \subset \Sigma_2^P$ . In other words, there is a way for two players to exchange certain arguments in order to convince observer in the particular result of the probabilistic algorithm.

Let us take algorithm  $M$  which makes error at most  $1/m^2$ , where  $m$  is the size of random string we use. Since we know we can make error exponentially small, this is a reasonable assumption. Than depending on whether  $x \in L_{yes}$  or  $x \in L_{no}$  we are potentially in one of the two universes shown on the picture. In the first one  $r$ -s for which  $M(x, r) = 0$  constitute the small dot inside the universe, in the second case -  $r$ -s for which  $M(x, r) = 1$ . Call such a dot subset in either case *BAD*. We are interested in permutations  $\pi : \{0, 1\}^m \rightarrow \{0, 1\}^m$  such that  $\pi(BAD) \cap BAD = \emptyset$ . We know we are in the first universe iff for any string  $y$  either  $y$  or  $\pi(y)$  are good, that is  $M(x, r) = 1$ . Indeed, if we are in the first universe, it is so by choice of  $\pi$ . If we are in the second universe, there would be just not enough good strings to cover the whole image with set of good strings taken twice:  $1/m^2 < 1/2$ .



If we were able to find such  $\pi$ , the following dialog would give us a solution. First player tells partner  $\pi$ . Second player returns a string  $y$ . The observers can now varify whether at least one of  $M(x, y) = 1$  and  $M(x, \pi(y)) = 1$  holds. If it is so, then second player failed to find counterexample and observers are convinced that we are in the first universe, that is  $x \in L_{yes}$ . If it is not so, first player loses and observers are convinced that we are in the second universe, that is  $x \in L_{no}$ .

However, we do not know how to find such  $\pi$ . Instead, we are going to find a family of permutations  $\pi_1, \dots, \pi_l$  satisfying the following property: for any  $y$  there exists  $i$  such that  $\pi_i(y) \notin BAD$ . The dialog would look now as follows. First player tells his partner the  $\pi_i$ -s. Second player returns certain string  $y$ . After that the observers verify if at least one of  $\pi_i(y) = 1$  holds.

In order for the first player not to be able to cheat, we need union of images  $\pi_i(BAD)$  not to cover the whole universe. This is achieved in particular if  $l/m^2 < 1$  according to the our initial bound on size of  $BAD$ . In other words, if  $x \in L_{no}$  and  $l < m^2$ , then

$$Pr[\exists i : M(x, \pi_i(y)) = 1] \leq l/m^2 < 1.$$

To construct such permutations, pick  $y_i$  at random in  $\{0, 1\}^m$ . Let  $\pi_i(r) = r \oplus y_i$ . Then if  $x \in L_{yes}$ , the following holds:

$$Pr_{y_1, \dots, y_l}[\exists y : \forall i M(x, y \oplus y_i) = 0] \leq 2^{-l} 2^m.$$

For  $l > m$ , which we can make sure to hold, this implies that there is at least one  $y$  for which not all conditions hold, and thus  $M(x, \pi_i(y)) = 1$  for some  $i$ . This shows that constructed permutations indeed give us a solution.

