

Multiplicity Codes: Locality with High Efficiency

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Based on **[Kopparty, Saraf, Yekhanin (STOC 2011)]**

Error-Correcting Codes

- Used to store data over (noisy) storage media/communicate data over (noisy) channels.
- Code (over alphabet Σ).
 - $E: \Sigma^k \rightarrow \Sigma^n; \mathcal{C} = \text{Image}(E);$
 - Terminology:
 - $\text{Domain}(E) = \text{messages}; \mathcal{C} = \text{codewords}.$
 - $\text{Rate}(\mathcal{C}) = \frac{k}{n}.$
 - Distance: For $x, y \in \Sigma^n$, $\delta(x, y) = \frac{1}{n} |\{i \mid x_i \neq y_i\}|$
$$\delta(\mathcal{C}) = \min_{\{u \neq v\}} \{\delta(E(u), E(v))\}$$
- Codes of interest: $R(\mathcal{C}), \delta(\mathcal{C}) > 0.$

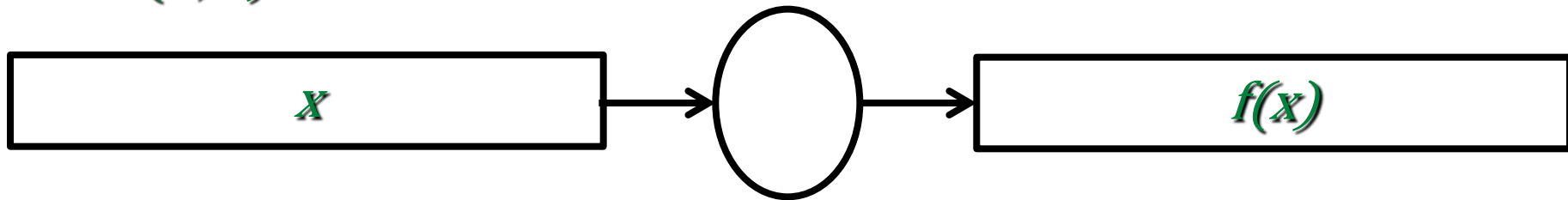
Algorithmic Problems in Coding Theory

(Fix Code C and encoding function E)

- Encoding:
 - Given $m \in \Sigma^k$, compute $E(m)$.
- Error Detection/Testing:
 - Given $w \in \Sigma^n$, determine if $w \in C$.
 - Variations: Determine $\delta(w, C) \triangleq \min_{x \in C} \{\delta(w, x)\}$ (approximately).
- Error Correction:
 - Given $w \in \Sigma^n$ s.t. $\exists x \in C$ s.t. $\delta(w, x) \leq \delta$; compute x .

Sublinear Algorithmics

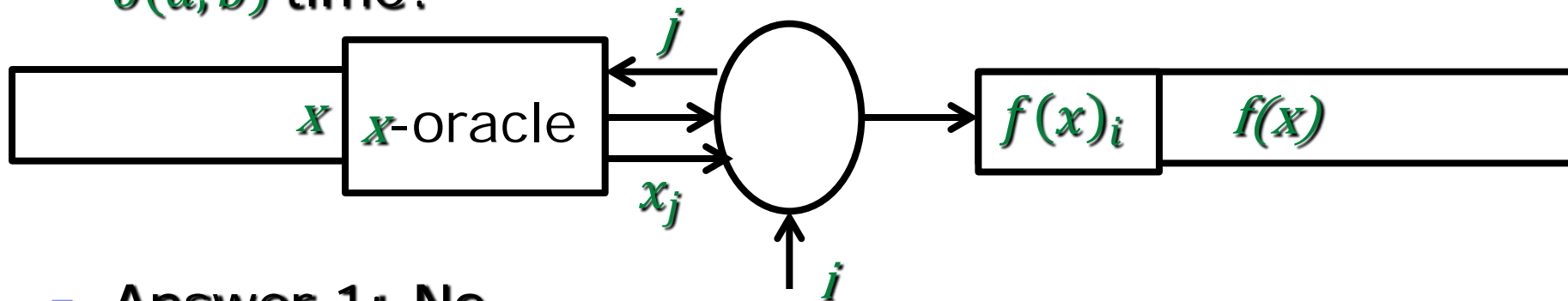
- For $f: \{0,1\}^a \rightarrow \{0,1\}^b$, can $f(x)$ be computed in $o(a, b)$ time?



- Answer 1: No

Sublinear Algorithmics

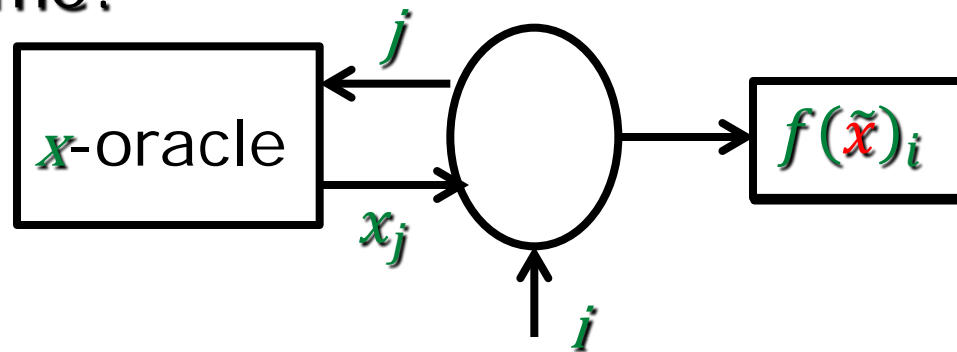
- For $f: \{0,1\}^a \rightarrow \{0,1\}^b$, can $f(x)$ be computed in $o(a, b)$ time?



- Answer 1: No
- Answer 2: Yes, provided:
 - Output represented implicitly
 - Input given as oracle

Sublinear Algorithmics

- For $f: \{0,1\}^a \rightarrow \{0,1\}^b$, can $f(x)$ be computed in $o(a, b)$ time?



- Answer 2: Yes, provided:
 - Output represented implicitly
 - Input given as oracle
 - Correctness guaranteed on approx. to input.

Sub-linear time algorithms

- Initiated in late eighties in context of
 - Program checking [BlumKannan,BlumLubyRubinfeld]
 - Interactive Proofs/PCPs [BabaiFortnowLund]
- Now successful in many more contexts
 - Property testing/Graph-theoretic algorithms
 - Sorting/Searching
 - Statistics/Entropy computations
 - (High-dim.) Computational geometry
- Many initial results are coding-theoretic!

Sub-linear time algorithms & Coding

- Encoding: Not reasonable to expect in sub-linear time.
- Testing? Decoding? – Can be done in sublinear time.
 - In fact many initial results do so!
- Codes that admit efficient ...
 - ... testing: Locally Testable Codes (LTCs)
 - ... decoding: Locally Decodable Codes (LDCs).

Rest of this talk

- Definitions of LDCs
- Some background/Basic Construction
- Recent constructions of LDCs.
 - [Kopparty-Saraf-Yekhanin '11]

Definition

Locally Decodable Code (LDC)

- Code C with encoder E is (ℓ, δ) -LDC if there exists a (sublinear-time) decoding algorithm D on
 - Input: $i \in [k]$ and Oracle for $w: [n] \rightarrow \Sigma$, s.t. $\exists m \in \Sigma^k$ s.t. $\delta(w, E(m)) \leq \delta$,
 - Outputs: m_i w.p. at least $2/3$
 - Locality: makes only ℓ queries to w .
- History:
 - Some implied LDCs from 1950s [Reed, Muller].
 - Construction + Implied definitions [Babai, Fortnow, Lund, Szegedy'90].
 - Explicit definitions [S., Trevisan, Vadhan; Katz-Trevisan]

Motivations

Motivations to study LTCs

- Intimately related to concept of Probabilistically Checkable Proofs (PCPs):
 - Format for writing mathematical proofs that can be checked by few local probes.
 - (Key ingredient in many hardness of approximation results.)
 - Current state of art:
 - State of the art PCP/LTCs [BenSassonS,Dinur]
 - Parameters: k bits to $k \cdot \text{poly log } k$ bits.
 - Locality: $O(1)$ queries.

Motivations to study LDCs

- Hard-core predicates: Hard Boolean functions from general hard functions.
- Hardness amplification: Functions that are hard to compute on random inputs, from worst-case hard functions.
- Private Information Retrieval: Distributed information storage method which allows user to query information privately.

Why the negativity?

- Why are local codes leading only to negative results? (inapprox, hard predicates, hard-on-average functions, privacy schemes ...)
- What about the obvious positive possibility: on storage devices etc.?
 - Rate is too weak:
 - best known with sublinear decoding
 - Rate .5 for locality \sqrt{n}
 - Rate $\epsilon^{\frac{1}{\epsilon}}$ for locality n^ϵ .
 - Provable lower bounds: $n^{\{1+\frac{1}{\ell}\}}$ [KatzTrevisan]
 - Practical settings: Rate .8, .9 etc.

Basic Constructions

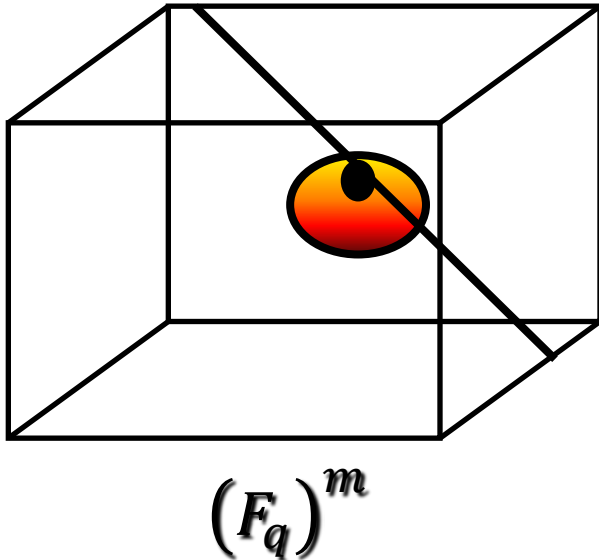
Self-correctible codes


- Will ask for (slightly?) stronger object:
 - Every letter of codeword locally recoverable.
 - (as opposed to message)
- Why?
 - Simpler concept (depends only on code, not encoding function).
 - Implies existence of encoding function that leads to LDC.

Codes from Multivariate Polynomials.

- Parameters: F_q, m, d
- Message space: m -variate polynomials of degree at most d over F_q
- Encoding: Evaluations over $(F_q)^m$
- Resulting code parameters: $\binom{n}{k}$
 - $n = q^m$
 - $k = \binom{m+d}{d}$
 - Distance $\geq 1 - \frac{d}{q}$ (Can also use $d > q$, with care)

Local decoding/Self-correction



- Codeword = Function P on cube.
- Rec'd word = Function f on cube
= P with errors 
- Correction problem: Recover codeword at point \bullet
- Self-correction alg:
 - Look at f on line
 - Recover P on line (classical decoding)
- Locality = $q = n^{1/m}$

Sample Parameters

- Best locality:
 - $d = 1, m = k, q = 2$:
 - $n = 2^k$; 2-locally decodable code ("Hadamard code") for $\frac{1}{4}$ -fraction errors.
- Weakest (sublinear) locality:
 - $m = 2, q = \frac{d}{1-2\delta}$
 - $k = \binom{d+2}{2} \approx \frac{d^2}{2}$; $n = q^2 \approx \frac{2k}{(1-2\delta)^2}$;
 - Locality = \sqrt{n} , correcting δ fraction errors
- In general: locality n^ϵ at rate $\epsilon^{\frac{1}{\epsilon}}$ with $m = 1/\epsilon$

The Rate $< 1/2$ barrier

- To get $\Omega(1)$ distance, need $d < q$.
- To get non-trivial locality: $m \geq 2$.
- Implies $k < \binom{q+2}{2} \approx q^2/2$, and $n = q^2$.
- Rate at most $1/2$.

The new breakthrough

- Multiplicity Codes [KSY '11]
- Theorem:
 - For every $\alpha, \beta > 0$, $\exists \delta > 0$ s.t. $\forall n$
there exist codes C_n with
 - $\text{Rate}(C_n) \geq 1 - \alpha$
 - C_n is n^β -locally-decodable from δ errors.
- Rate arbitrarily close to 1
 - (not expected – at least not by me).
- Locality arbitrarily small power of n .
- Even concrete parameters are interesting.

Multiplicity Codes

Basic Idea:

- Extend Multivariate Polynomial codes:
 - Encoding also includes evaluations of “partial derivatives”.
 - Cons: Now encoding is even more redundant, so we lose rate?
 - Pros: But we can use higher degrees.
 - E.g.: Fraction of points where are all zero is at most $\deg(f)/2q$.
 - (f_x denotes “partial derivative” wrt x)

Hasse derivatives & Multiplicities

- For every $i = (i_1, \dots, i_m)$, there exists a notion of i th partial derivative of $P(x_1, \dots, x_m)$, denoted $P^{(i)}$
- Order of $i = (i_1, \dots, i_m)$ is $\sum_j i_j$
- $\text{Mult}(P, (a_1, \dots, a_m)) \triangleq$ largest s s.t. all derivatives of P of order $< s$ vanish at (a_1, \dots, a_m)
- Multiplicity Schwartz-Zippel Lemma:

$$E_{a_1, \dots, a_m} [\text{Mult}(P, (a_1, \dots, a_m))] \leq \frac{\deg(P)}{q}$$

Multiplicity Codes Example-1

- Parameters: $m = 2$, $d = (1 - 2\delta)q$, $s = 2$.
- Alphabet = $(F_q)^3$
- Message = m -variate polynomials of degree d over F_q
- $\text{Encoding}(P) = \left\{ \left(P(a, b), P_x(a, b), P_y(a, b) \right) \right\}_{(a,b)}$
- Code parameters: $n = q^2$; $k \approx \frac{1}{3} \cdot \frac{d^2}{2}$;
 - $\text{Rate}(C) \approx \frac{2}{3}$ (as $\delta \rightarrow 0$);
 - **Locality = ?** Hopefully: $O(q) = O(\sqrt{n})$.
 - **If so, sublinear locality at rate $> \frac{1}{2}$!**

Locality – I (no errors)

- Reconstructing $P(a, b)$ from $f = P$.
 - Idea: Still decode along lines.
 - Pick line ℓ thru $(a, b) : \ell = \{(\alpha t + a, \beta t + b)\}_t$.
 - Define $g(t) = P(\alpha t + a, \beta t + b)$.
 - $\deg(g) \leq d$;
 - have correct value of $g(t), \forall t \in F_q - \{0\}$.
 - Insufficient, since $d > q$.
 - $g'(t) \triangleq$ derivative of g wrt t can be obtained from P_x and P_y (specifically, $g' = \alpha P_x + \beta P_y$)
 - Now have enough info to interpolate $g(t)$ and so can get $g(0)$

Locality – I (with errors)

- Reconstructing $P(a, b)$ from $f \approx P$.
 - Idea: Still decode along lines.
 - Pick line ℓ thru $(a, b) : \ell = \{(\alpha t + a, \beta t + b)\}_t$.
 - Define $g(t) = P(\alpha t + a, \beta t + b)$.
 - $\deg(g) \leq d$;
 - have correct value of $g(t)$, for most $t \in F_q - \{0\}$.
 - Insufficient, since $d > q$.
 - $g'(t) \triangleq$ derivative of g wrt t can be obtained from P_x and P_y (specifically, $g' = \alpha P_x + \beta P_y$)
 - Now have enough info to decode $g(t)$ and so can get $g(0)$

Locality - II

- Not done! also need to recover $P_x(a, b)$ and $P_y(a, b)$.
- Idea 1: P_x is just another polynomial of degree d
 - can recover locally?
 - No! Don't have P_{xx}, P_{xy} , etc. which would be needed.
- Actual solution:
 - Using $\ell = (\alpha t + a, \beta t + b)_t$,
can recover $\alpha P_x + \beta P_y$.
 - Pick another random line and get $\alpha_2 P_x + \beta_2 P_y$.
 - Can recover P_x and P_y from the above.
- Conclude: Decodable with $O(\sqrt{n})$ queries.

Improving Rate, Locality

- Increase # variables to reduce locality to $n^{\frac{1}{m}}$
- Next, increase multiplicities s (and degree) to get rate up to $1 - \alpha$!
- Naively, fraction of errors corrected $\rightarrow \Omega\left(\frac{\delta}{s^m}\right)$,
where $\delta = \frac{\alpha\beta}{8}$.
- Running time $O(s^m n^3)$.
- More sophisticated idea $\rightarrow \frac{3}{5} \cdot \delta$



Derivatives?

- Classical derivatives no good over finite fields
 - 2nd derivative of every poly. zero over F_{2^k}
- Hasse derivatives:
 - Univ. poly P : a root of mult. s
 - $(x - a)^s$ divides $P(x)$
 - ⇔ x^s divides $P(x + a)$
 - ⇔ $P^{(i)}(a) = 0, \forall i < s$ where $P(x + z) = \sum_i P^{(i)}(x) \cdot z^i$
 - $P^{(i)}(x)$ is the Hasse derivative of $P(x)$.
 - Multiv. Poly? Just extend above notationally!
 - $z = (z_1, \dots, z_m), i = (i_1, \dots, i_m), \quad z^i \triangleq \prod_j z_j^{i_j}$

Concluding thoughts

- Techniques:
 - Derivatives are not locally computable!
 - More multiplicities
 - More non-linear codes?
- Theory?
 - Can we prove these codes are locally testable?
 - Can we get PCPs with such parameters?
- Practice?
 - No more rate barrier to using locally decodable codes! When will we see these on USB sticks?

Thank You!