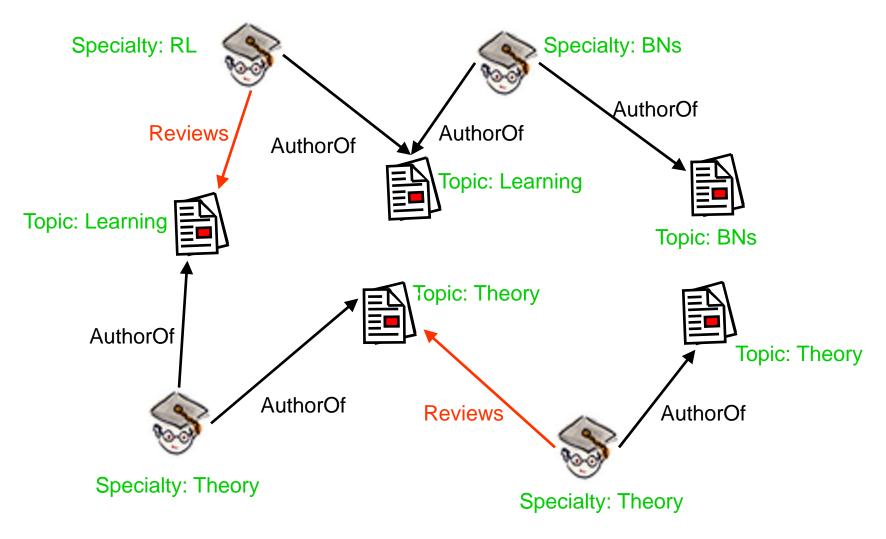
## Relational Probability Models

Brian Milch

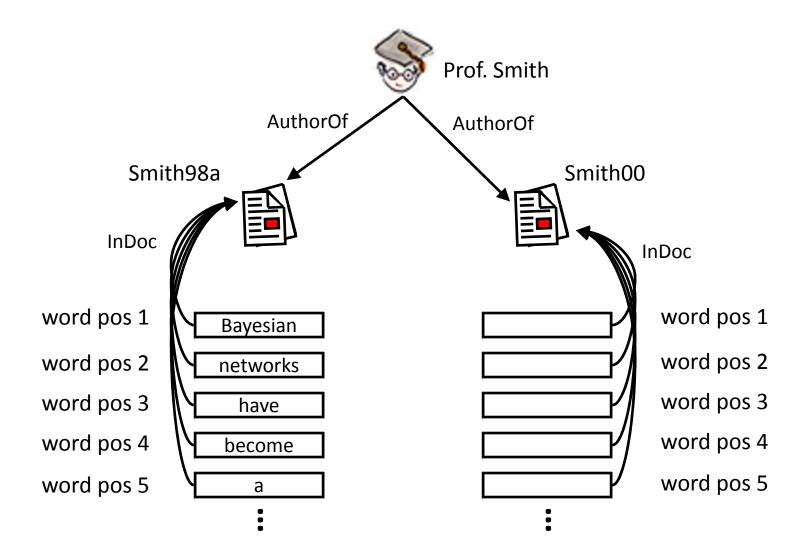
MIT 9.66

November 27, 2007

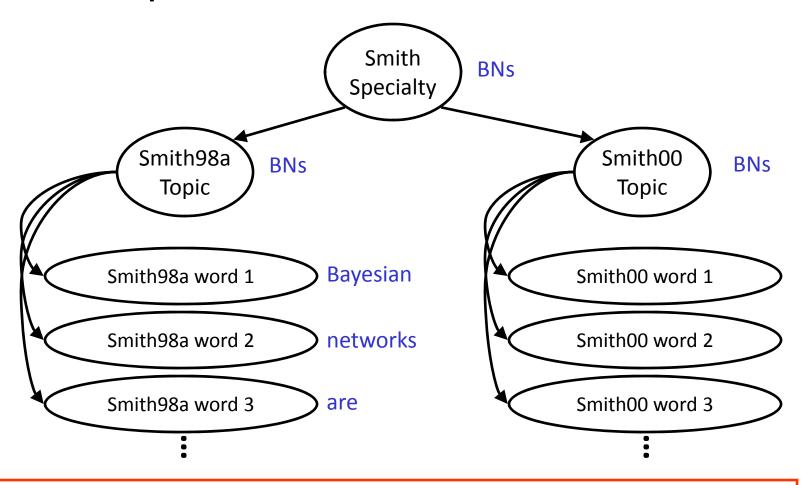
## Objects, Attributes, Relations



## Specific Scenario



#### **Graphical Model for This Scenario**



- Dependency models are repeated at each node
- Graphical model is specific to Smith98a and Smith00

## Abstract Knowledge

- Humans have abstract knowledge that can be applied to any individuals
  - Within a scenario
  - Across scenarios
- How can such knowledge be:
  - Represented?
  - Learned?
  - Used in reasoning?

#### Outline

- Logic: first-order versus propositional
- Relational probability models (RPMs): first-order logic meets probability
- Relational uncertainty in RPMs
- Thursday: models with unknown objects

#### Kinds of possible worlds

- Atomic: each possible world is an atom or token with no internal structure. E.g., Heads or Tails
- Propositional: each possible world defined by values assigned to variables. E.g., propositional logic, graphical models
- First-order: each possible world defined by objects and relations

## **Specialties and Topics**

#### **Propositional**

#### Spec\_Smith\_BNs → Topic\_Smith98a\_BNs Spec\_Smith\_Theory → Topic\_Smith98a\_Theory Spec\_Smith\_Learning → Topic\_Smith98a\_Learning

```
Spec_Smith_BNs → Topic_Smith00_BNs

Spec_Smith_Theory → Topic_Smith00_Theory

Spec_Smith_Learning → Topic_Smith00_Learning
```

#### First-Order

```
\forall r \forall t \forall p

[(Spec(r, t) \land AuthorOf(r, p))

\rightarrow Topic(p, t)]
```

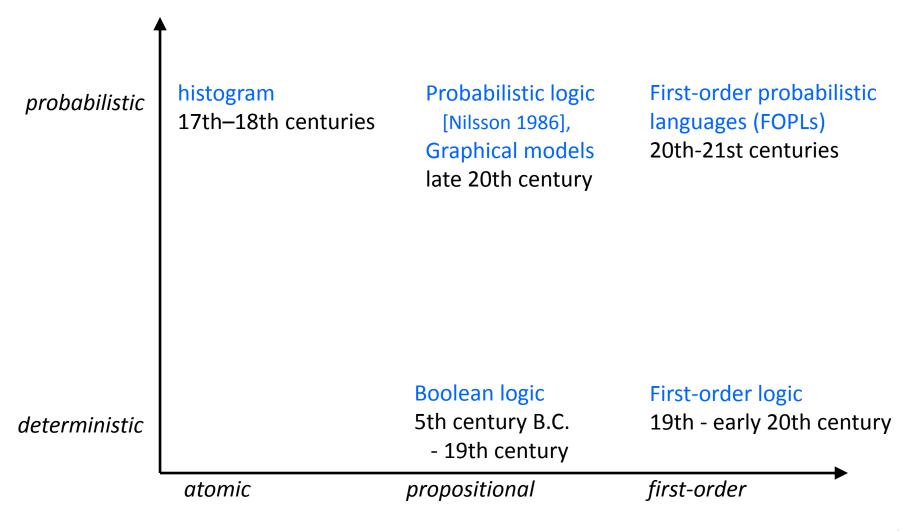
AuthorOf(Smith, Smith00)
AuthorOf(Smith, Smith98a)

### **Expressiveness matters**

- Expressive language => concise models
  - => fast learning, sometimes fast reasoning
- E.g., rules of chess:
  - 1 page in first-order logic,
    - ~100000 pages in propositional logic,

    - (Note: chess is a teeny problem)

# Brief history of expressiveness



## First-Order Logic Syntax

- Constants: Brian, 2, AIMA2e, MIT,...
- Predicates: AuthorOf, >,...
- Functions: PublicationYear,√,...
- Variables: x,y,a,b,...
- Connectives: ∧ V ¬ → ↔
- Equality: =
- Quantifiers: ∀ ∃

#### **Terms**

- A term refers (according to a given possible world) to an object in that world
- Term =
  - function(term<sub>1</sub>,...,term<sub>n</sub>) or
  - constant symbol or
  - variable
- E.g., PublicationYear(AIMA2e)
- Arbitrary nesting ⇒ infinitely many terms

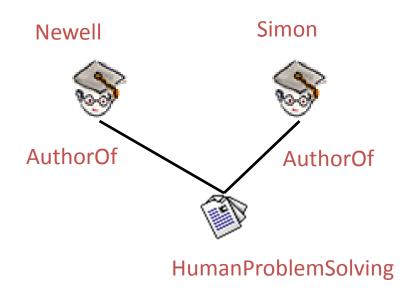
#### **Atomic sentences**

- Atomic sentence =
  - predicate(term<sub>1</sub>,...,term<sub>n</sub>) or
  - term1=term2
- E.g.,
  - AuthorOf(Norvig,AIMA2e)
  - NthAuthor(AIMA2e,2) = Norvig
- Can be combined using connectives, e.g.,
   (Peter=Norvig) ⇒(NthAuthor(AIMA2e,2) = Peter)

#### Semantics: Truth in a world

- Each possible world contains ≥1 objects (domain elements), and maps...
  - Constant symbols → objects
  - Predicate symbols → relations (sets of tuples of objects satisfying the predicate)
  - Function symbols → functional relations
- An atomic sentence predicate(term<sub>1</sub>,...,term<sub>n</sub>) is true iff the objects referred to by term<sub>1</sub>,...,term<sub>n</sub> are in the relation referred to by predicate

## Example



AuthorOf(Newell, Human Problem Solving) is true in this world

#### Outline

- Logic: first-order versus propositional
- Relational probability models (RPMs): first-order logic meets probability
- Relational uncertainty in RPMs
- Thursday: models with unknown objects

# Relational Probability Models

Abstract probabilistic model for attributes



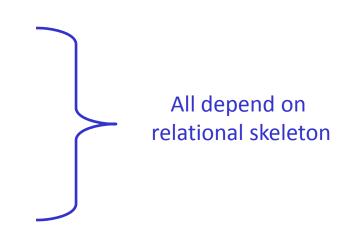
Relational skeleton: objects & relations



Graphical model

## Representation

- Have to represent
  - Set of variables
  - Dependencies
  - Conditional probability distributions (CPDs)



- Many proposed languages
- We'll use Bayesian logic (BLOG)
   [Milch et al. 2005]

## Typed First-Order Logic

Objects divided into types

```
Boolean, Researcher, Paper, WordPos, Word, Topic
```

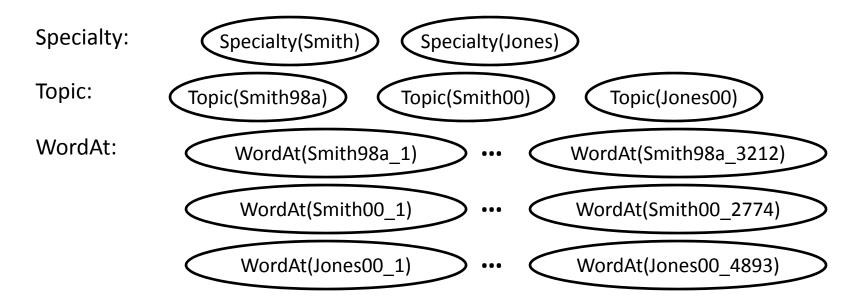
 Express attributes and relations with functions (predicates are just Boolean functions)

```
FirstAuthor(paper) \rightarrow Researcher (non-random)
Specialty(researcher) \rightarrow Topic (random)
Topic(paper) \rightarrow Topic (random)
Doc(wordpos) \rightarrow Paper (non-random)
WordAt(wordpos) \rightarrow Word (random)
```

#### Set of Random Variables

 For random functions, have random variable for each tuple of argument objects

Researcher: Smith, Jones Paper: Smith98a, Smith00, Jones00 WordPos: Smith98a\_1, ..., Smith98a\_3212, Smith00\_1, etc.



## Dependency Statements

```
BNs RL Theory
Specialty(r) ~ TabularCPD[[0.5, 0.3, 0.2]];
                           BNs
                               RL Theory
                                                   BNs
Topic(p) \sim TabularCPD[[0.90, 0.01, 0.09],
                                                   l RL
                         [0.02, 0.85, 0.13],
                                                   | Theory
                         [0.10, 0.10, 0.80]]
                 (Specialty(FirstAuthor(p)));
                                  Logical term identifying parent node
                                      Bayesian reinforcement
                            the
                                                            BNs
WordAt(wp) ~ TabularCPD[[0.03,..., 0.02, 0.001,...],
                                                            l RL
                           [0.03, \ldots, 0.001, 0.02, \ldots],
                           [0.03,..., 0.003, 0.003,...]] | Theory
                 (Topic(Doc(wp)));
```

#### Variable Numbers of Parents

- What if we allow multiple authors?
  - Let skeleton specify predicate AuthorOf(r, p)
- Topic(p) now depends on specialties of multiple authors

Number of parents depends on skeleton

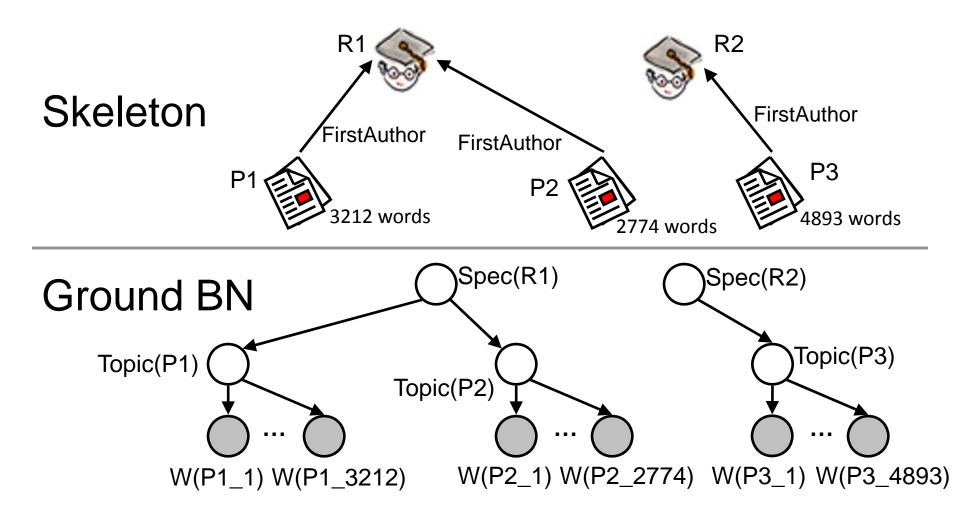
## Aggregation

Aggregate distributions

multiset defined by formula

Aggregate values

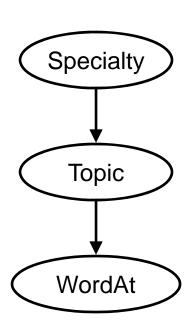
#### Semantics: Ground BN



## When Is Ground BN Acyclic?

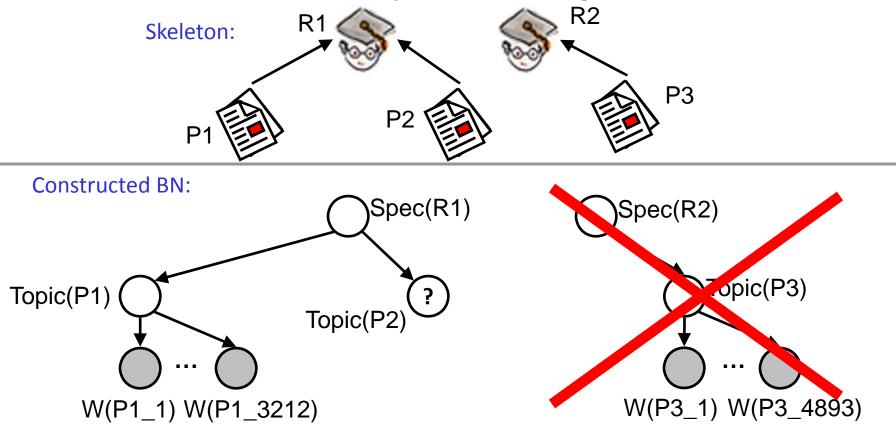
[Koller & Pfeffer, AAAI 1998]

- Look at symbol graph
  - Node for each random function
  - Read off edges from dependency statements
- Theorem: If symbol graph is acyclic, then ground BN is acyclic for every skeleton



# Inference: Knowledge-Based Model Construction (KBMC)

Construct relevant portion of ground BN



#### Inference on Constructed Network

- Run standard BN inference algorithm
  - Exact: variable elimination/junction tree
  - Approx: Gibbs sampling, loopy belief propagation
- Exploit some repeated structure with lifted inference [Pfeffer et al., UAI 1999; Poole, IJCAI 2003; de Salvo Braz et al., IJCAI 2005]

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