

On Dynamic Range Reporting in One Dimension

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Range Reporting in 1D

Maintain a set S , $|S| = n$, under:

INSERT(x): $S \leftarrow S \cup \{x\}$

DELETE(x): $S \leftarrow S \setminus \{x\}$

REPORT(a, b): return $S \cap [a, b]$

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Model: Word RAM, w -bit words

$$S \subset \{0, \dots, 2^w - 1\}$$

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Alternative query

FINDANY(a, b): return any $y \in S \cap [a, b]$, or EMPTY

Updates maintain S in sorted order.

Then, just scan left or right starting with y .

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Exact Search

MEMBER(x) : is $x \in S$?

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$\Downarrow \text{FINDANY}(x, x)$

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Range Reporting in 2D

EMPTY($[a, b] \times [c, d]$) : is $S \cap ([a, b] \times [c, d]) = \emptyset$?

↓ “colored predecessor problem”

Predecessor Search

PRED(x) : return $\max\{y \in S \mid y \leq x\}$

↓ PRED(b)

Range Reporting in 1D

FINDANY(a, b) : return any $y \in S \cap [a, b]$

↓ FINDANY(x, x)

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Hardness of Range Reporting

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$\Omega\left(\frac{\lg w}{\lg \lg w}\right)$ per query, even statically

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Dynamize these solutions \Rightarrow tradeoff:

- $O(w^\epsilon)$ per update, $O(1)$ per query



- $O(\lg w)$ per update, $O(\lg w)$ per query

Not so magical: converges to van Emde Boas.

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- $O(\lg w)$ updates
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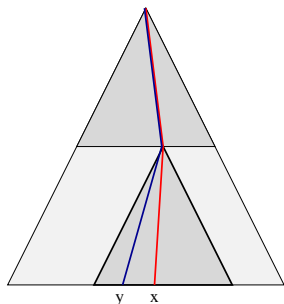
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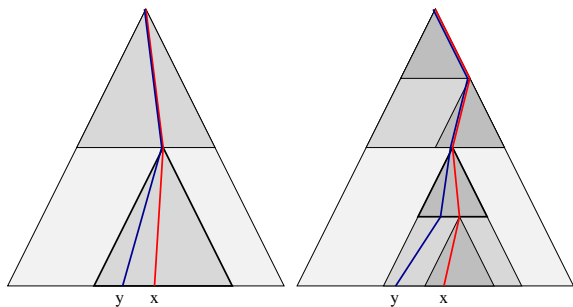
- eye of a newt
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- new, subtle recursion idea
- dynamic perfect hashing in sublinear space

Van Emde Boas Recursion



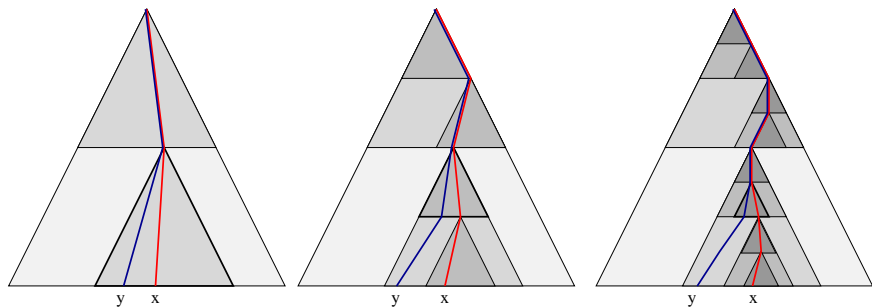
Binary search for longest common prefix of x and $\text{PRED}(x)$.

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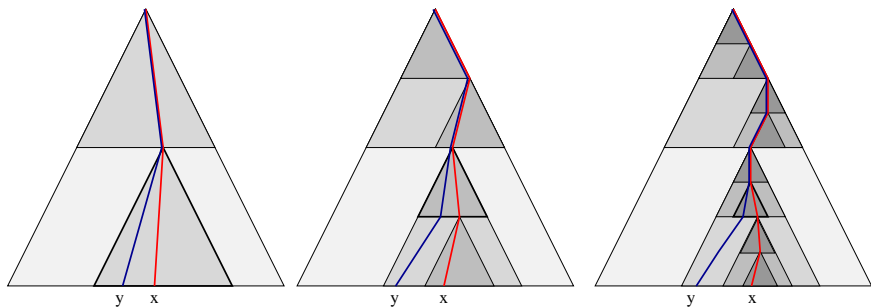
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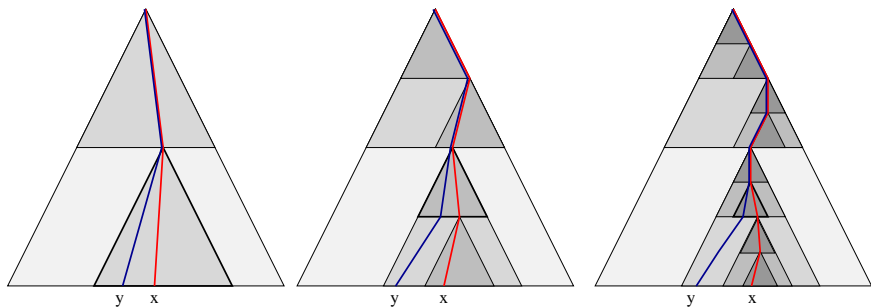
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Interpret integers at different **levels of detail**.

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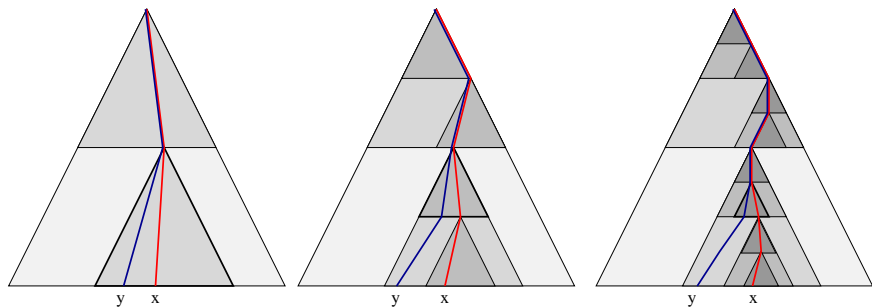


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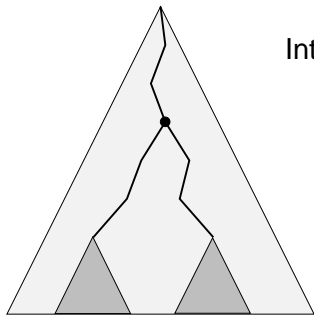


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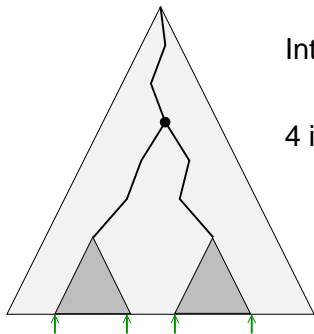
- van Emde Boas examines levels of detail sequentially
- we do a binary search on the levels of detail

What are we searching for?



Interpret S as paths in trie of height w
 $\Rightarrow n - 1$ **branching nodes**

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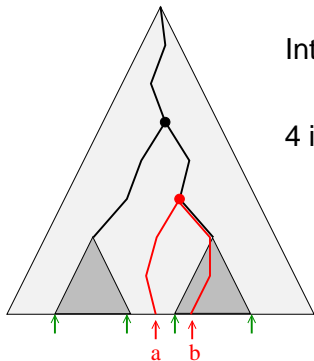


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4 interesting values per branching node

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4 interesting values per branching node

FINDANY(a, b)

- compute $\text{LCA}(a, b)$
- find lowest branching ancestor of the LCA
- check if any extreme point is in $[a, b]$

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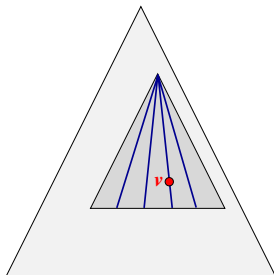
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Happens only when $S \cap [a, b] = \emptyset$

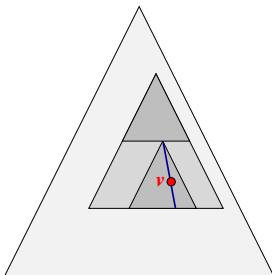
\Rightarrow witness verification catches the error

Binary search on levels of detail

Binary search for level L such that:



Level $L - 1$: branching

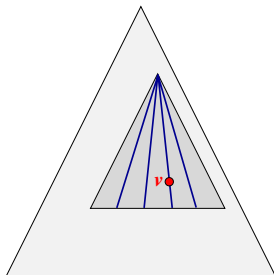


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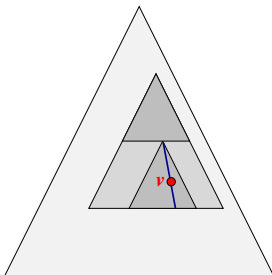
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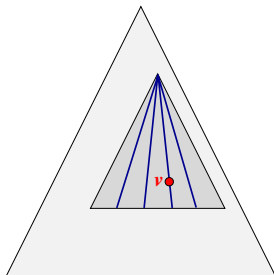


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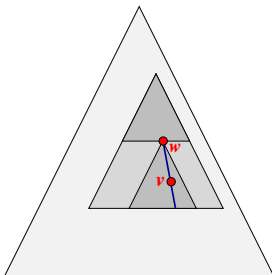
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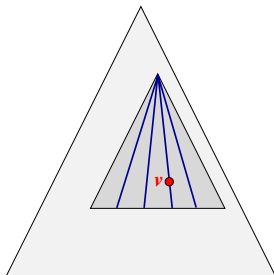
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Then, w holds pointer to lowest branching ancestor.
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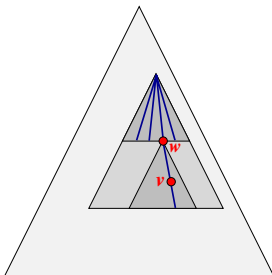
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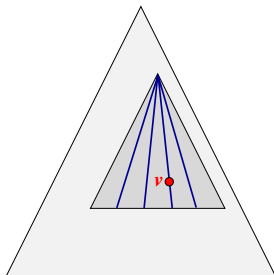
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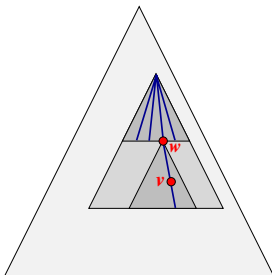
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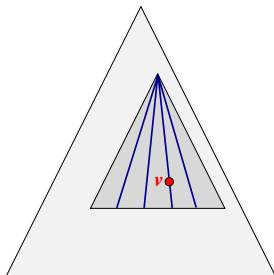
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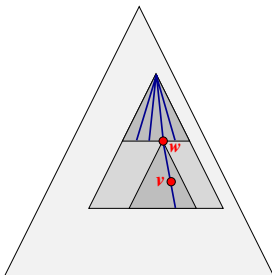
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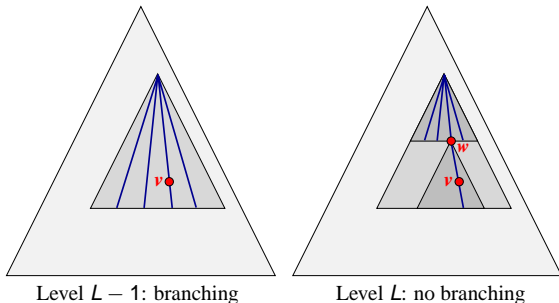
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Allow **one-sided error:**

- if $A[i] \neq 0$, answer must be correct
- if $A[i] = 0$, answer can be wrong

Low-Space Structures

First sublinear-space solution to **dynamic Bloomier filters**:
 $O(n(r + \lg \lg u))$ bits

Via first sublinear-space solution to **dynamic perfect hashing**

We prove matching lower bounds
improves [CKRT – SODA'04]

Story Time

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THE END