

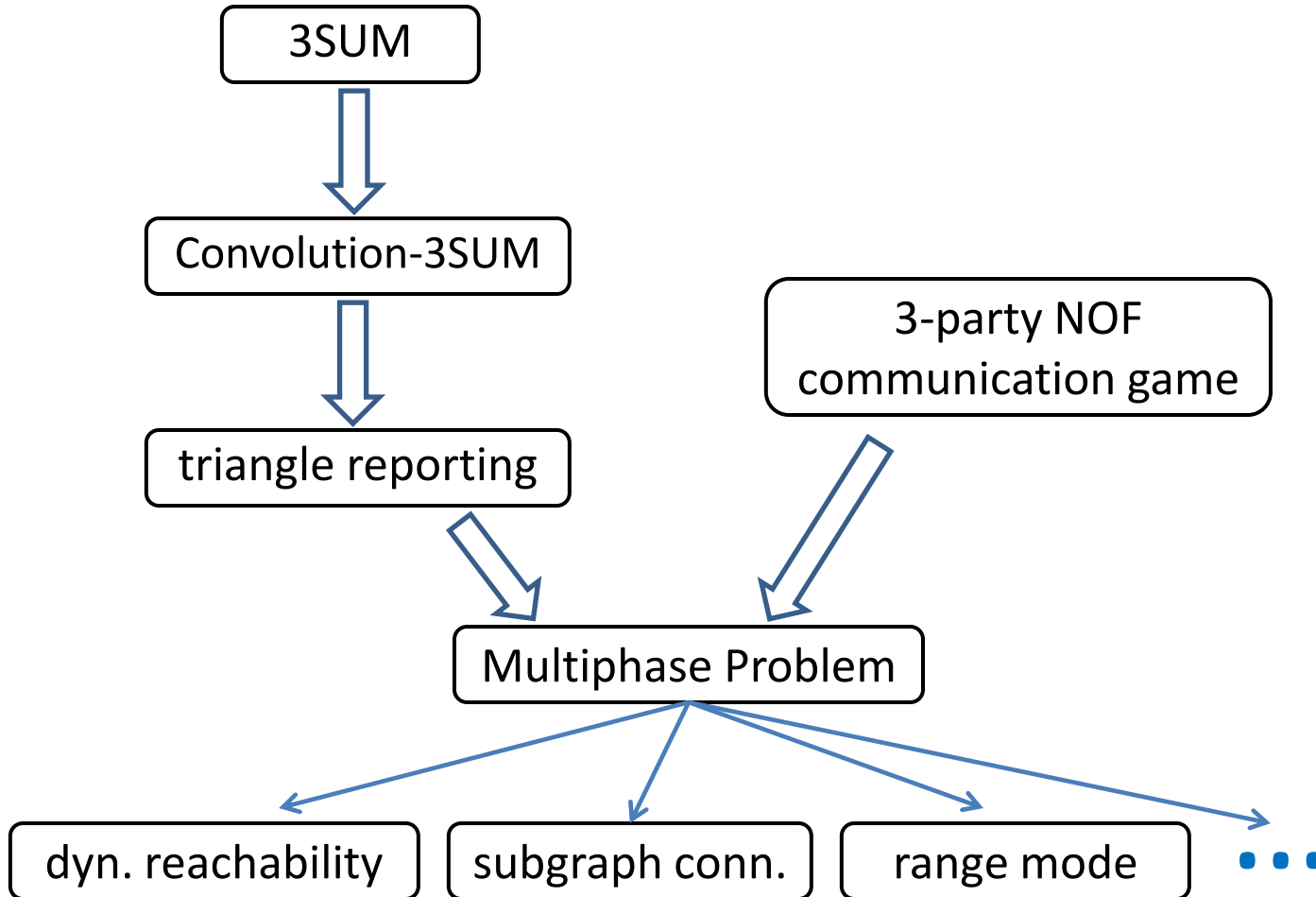
Towards Polynomial Lower Bounds for Dynamic Problems

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STOC 2010

Reduction Roadmap



Complexity inside P

MaxFlow: $O(m^{1.5})$ time



Is this optimal?

3SUM: $O(n^2)$ time

“ $S = \{n \text{ numbers}\}, (\exists)x, y, z \in S$ with $x+y+z=0$?”

Wouldn't it be nice...

“If 3SUM requires $\Omega^*(n^2) \rightarrow$ MaxFlow requires $\Omega^*(m^{1.5})$ ”

3SUM

- $O(n^2)$ [Gajentaan, Overmars'95]
- FFT $\rightarrow O(U \lg U)$ if $S \subseteq [U]$
- smart hashing \rightarrow roughly $O(n^2 / \lg^2 n)$ [Baran, Demaine, P.'06]

Hardness:

- $\Omega(n^2)$ for low-degree decision tree [Erickson'95,'99]
[Ailon-Chazelle'04]
- $n^{o(d)}$ for d -SUM $\Rightarrow 2^{o(n)}$ for k -SAT, $\forall k=O(1)$ [P.-Williams'10]

3SUM-hardness

- \exists 3 collinear points?
- \exists line separating n segments in two?
- minimum area triangle
- Do n triangles cover given triangle?
- Does this polygon fit into this polygon?
- Motion planning: robot, obstacles = segments

“require”
 $\Omega^*(n^2)$ time

Algebraic reductions... E.g. $a \mapsto (a, a^3)$

$$(a, a^3) - (b, b^3) - (c, c^3) \text{ collinear} \Leftrightarrow a+b+c=0$$

A “Fancier” Reduction

Theorem: If 3SUM requires $\Omega^*(n^2)$

→ reporting m triangles in a graph requires $\Omega^*(m^{4/3})$

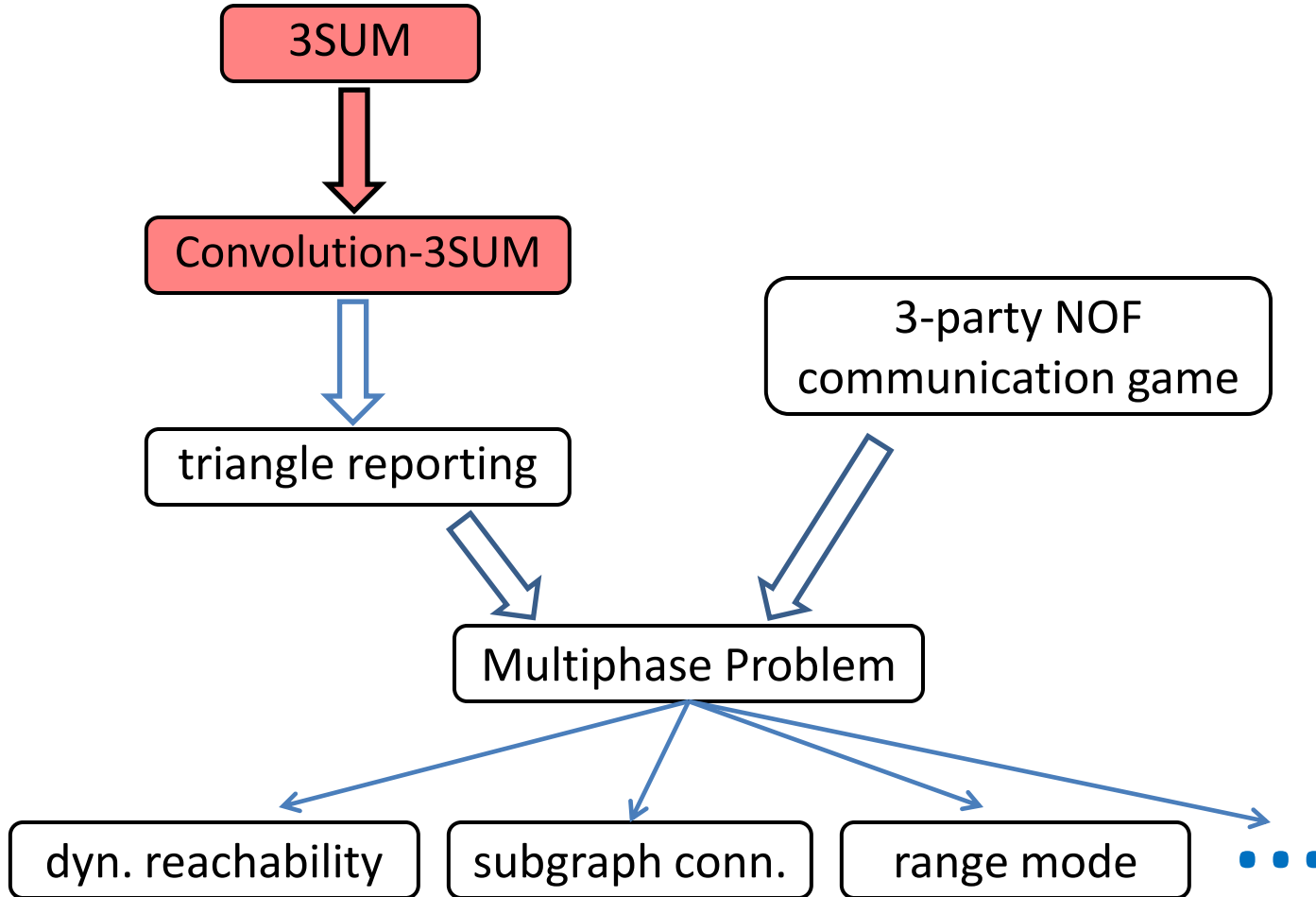
Assuming FMM takes $O(n^2)$:

- Triangle detection: $O(m^{4/3})$
- Reporting m triangles: $O(m^{1.4})$ [Pagh]

Recently, more reductions by [Vassilevska, Williams]

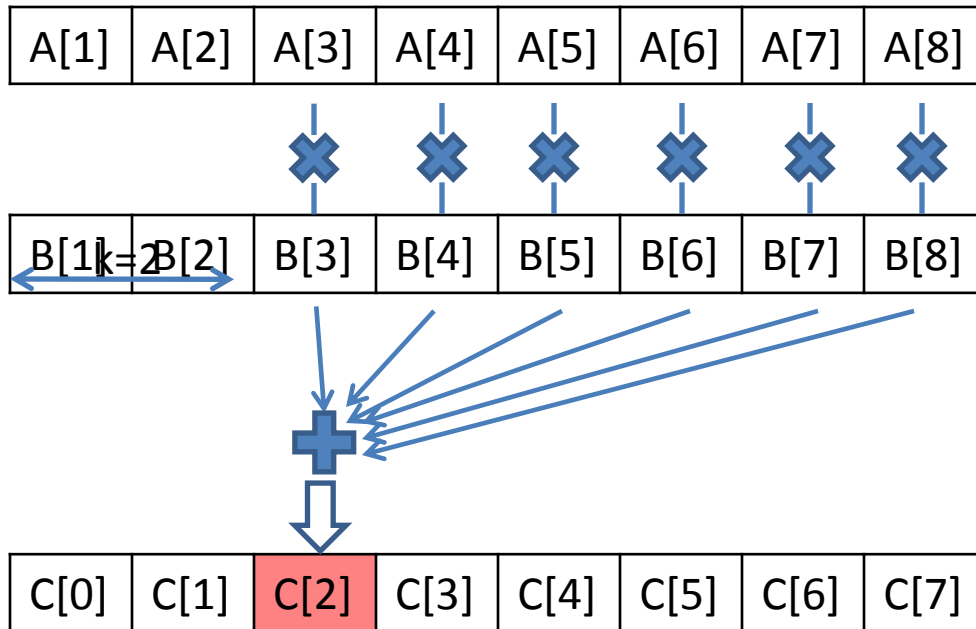
inc. reporting triangles \Leftrightarrow triangle detection

Reduction Roadmap



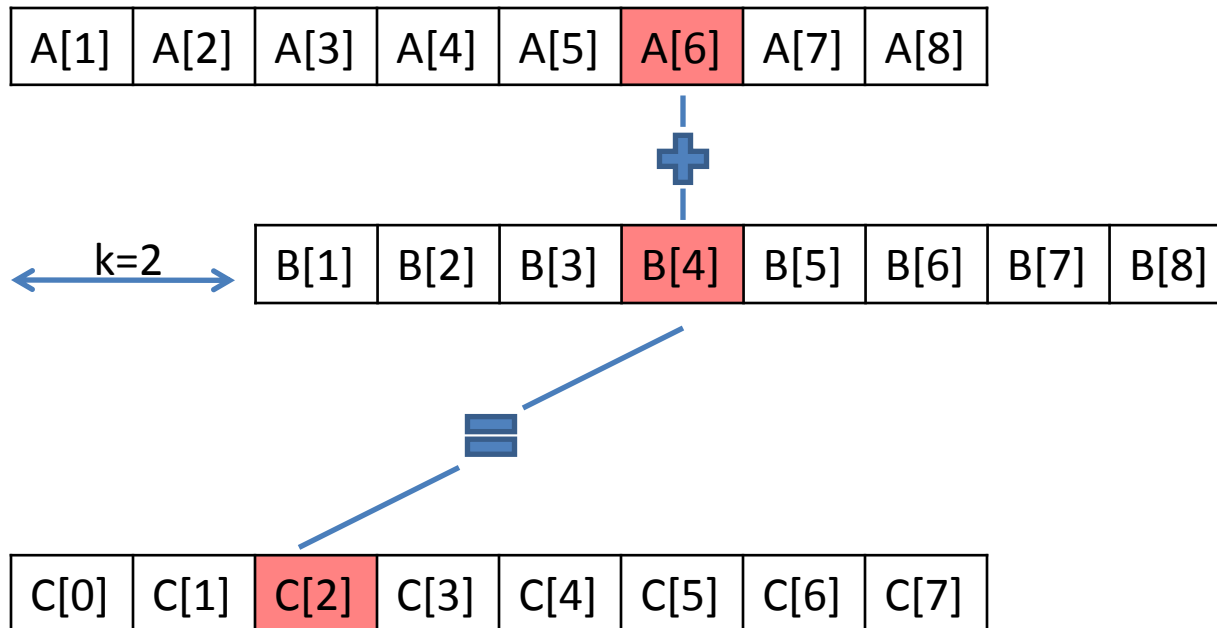
Convolution-3SUM

Convolution: $A[1..n], B[1..n] \rightarrow C[k] = \sum A[i+k] \cdot B[i]$



Convolution-3SUM

Convolution-3SUM: $(\exists) i, k ? C[k] = A[i+k] + B[i]$



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Convolution-3SUM: $(\exists) i, k ? C[k] = A[i+k] + B[i]$

3SUM: $(\exists) i, j, k ? C[i] = A[i] + B[j]$

Theorem: 3SUM requires $\Omega^*(n^2)$ time

iff Convolution-3SUM requires $\Omega^*(n^2)$ time

Linear Hashing

Want: $x \mapsto h(x)$ linear & few collisions

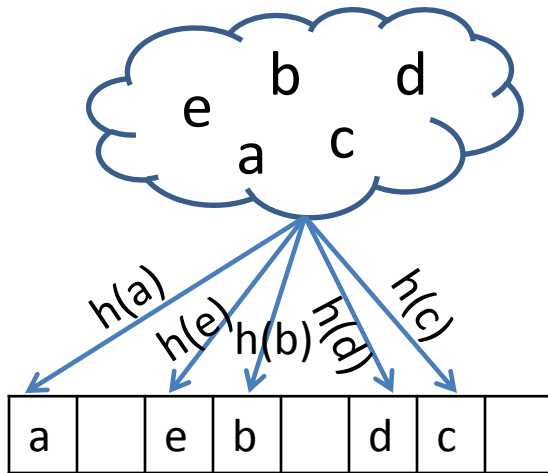
x 

random odd #

 $h(x)$ 

- almost linear (± 1)
- surprisingly good load balancing

3SUM \rightarrow Conv-3SUM



$$x + y = z$$

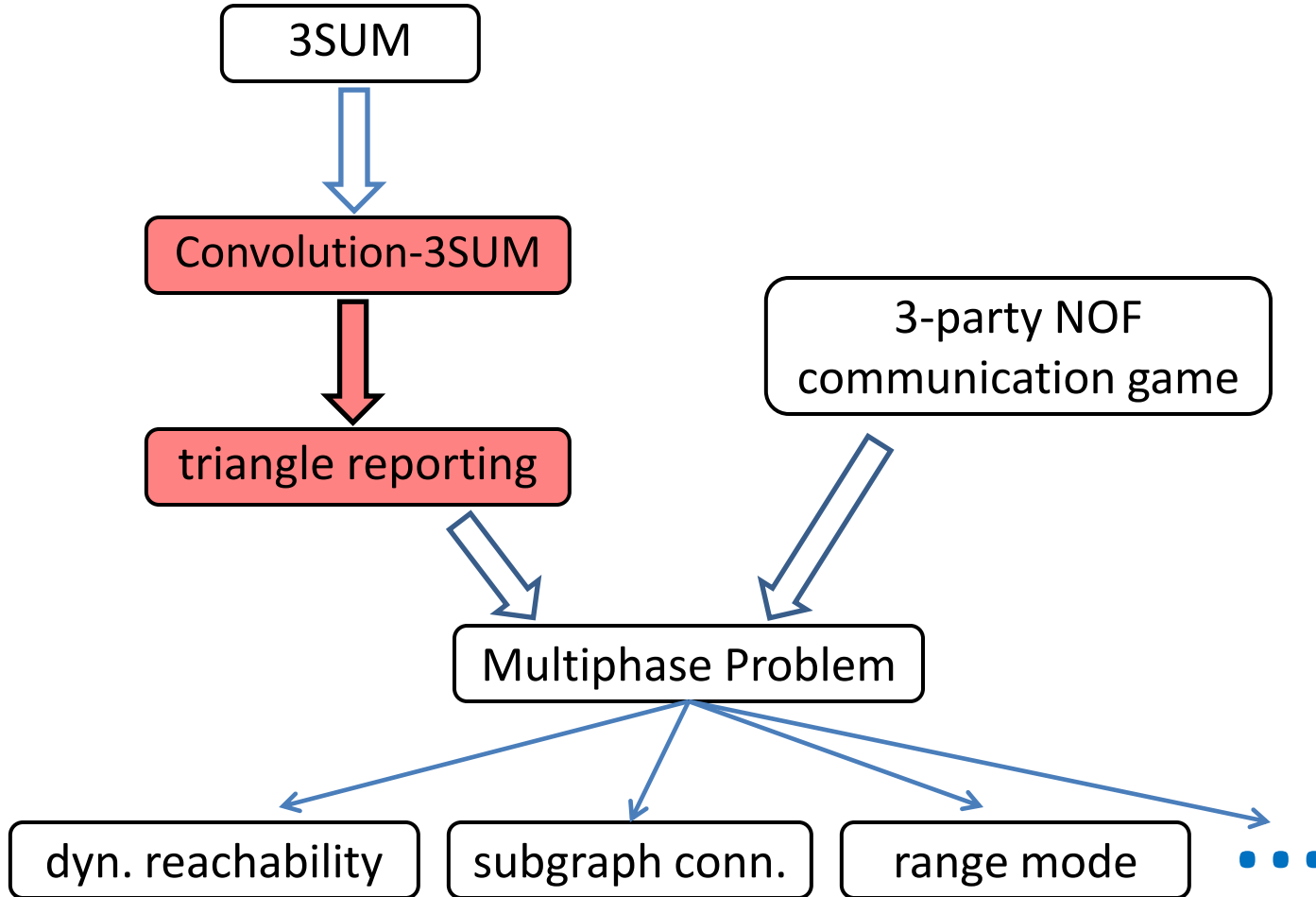


$$h(x) + h(y) = h(z)$$



$$A[h(x)] + B[h(y)] = C[h(z)]$$

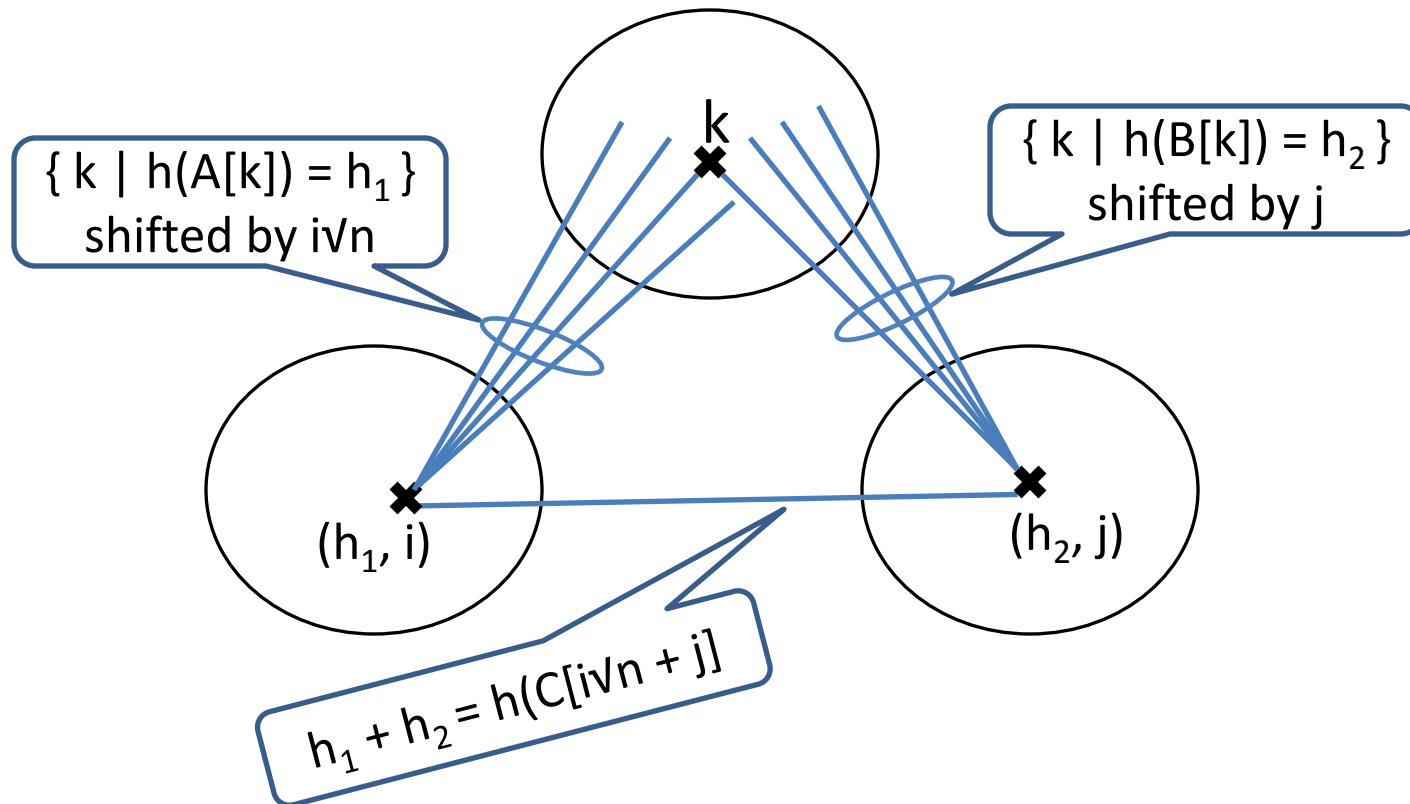
Reduction Roadmap



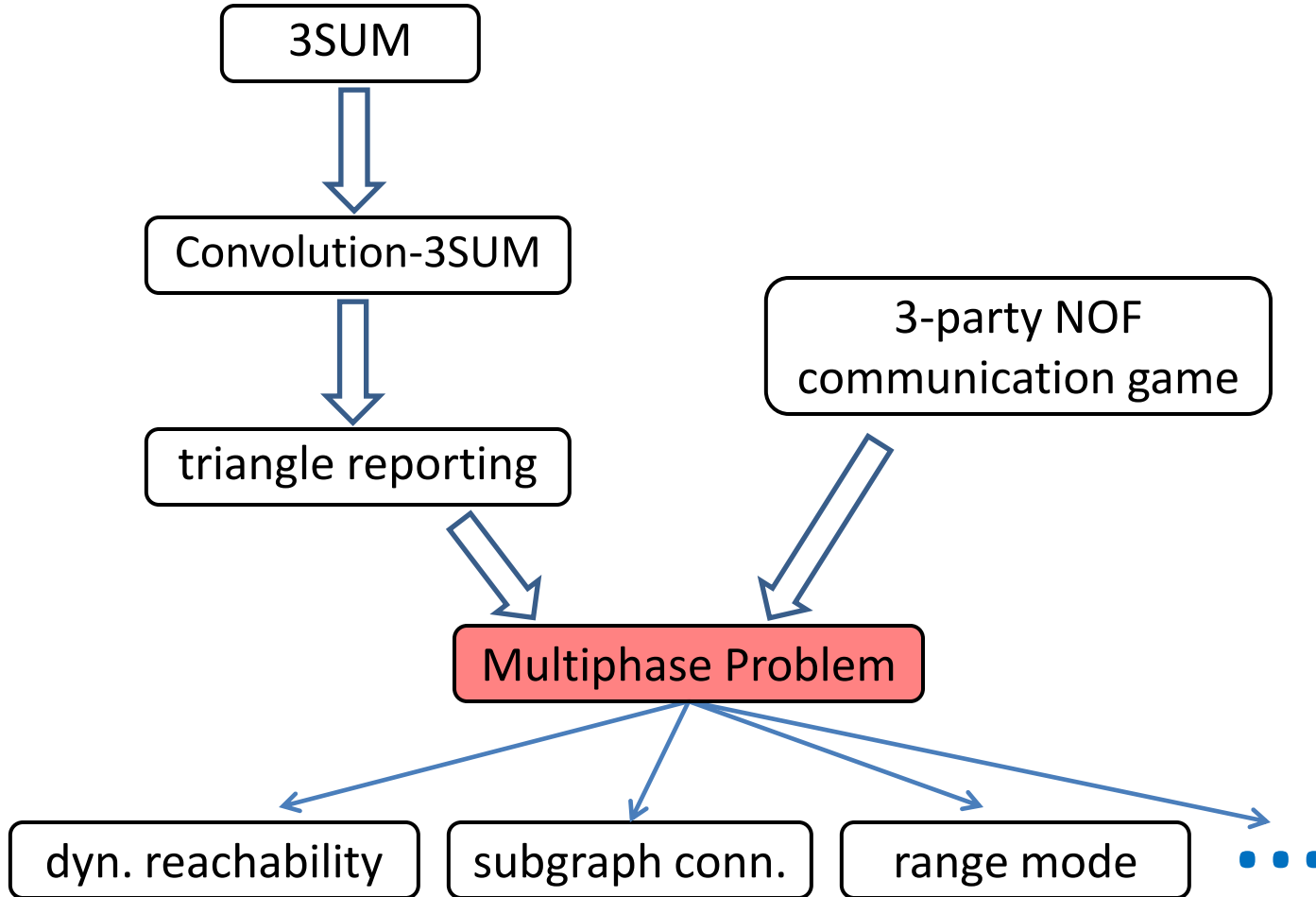
Conv-3SUM \rightarrow Triangle Reporting

Hash A, B, C \mapsto range $[\sqrt{n}]$

- $O(n^{1.5})$ false positives \rightarrow can check all if reported fast



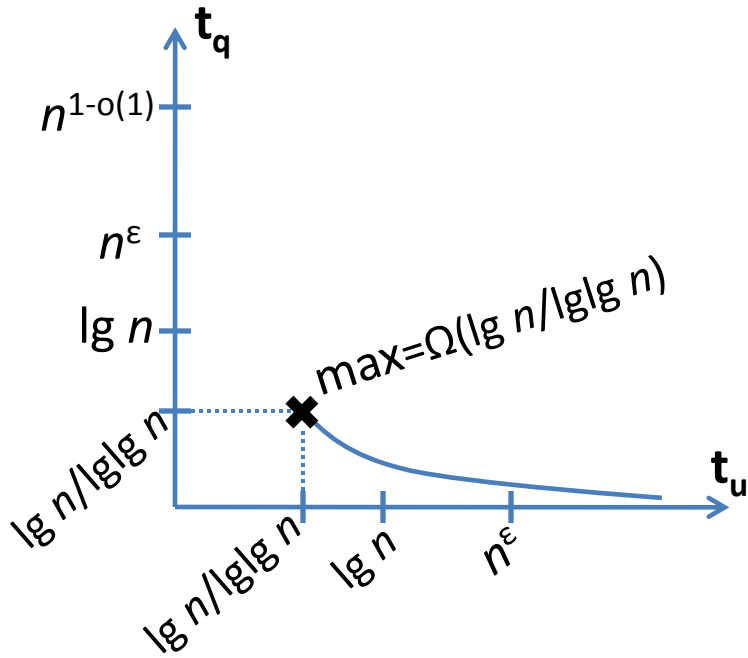
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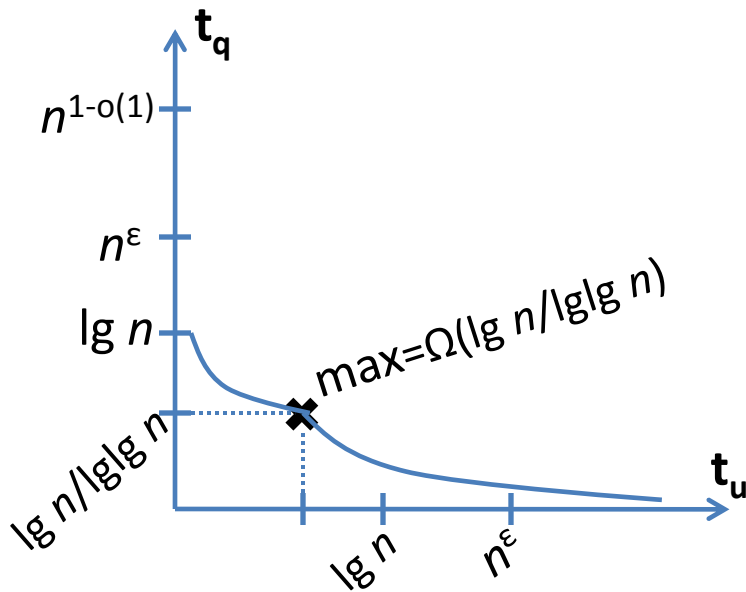
Dynamic Lower Bounds

[Fredman, Saks STOC'89]

$$t_q = \Omega(\lg n / \lg(t_u \lg n))$$



Dynamic Lower Bounds



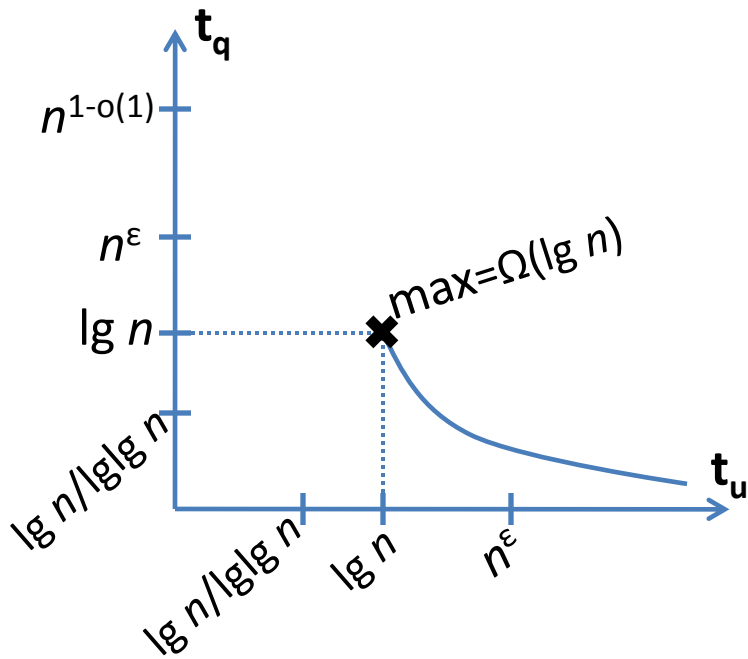
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[Alstrup, Husfeldt, Rauhe FOCS'98]

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Dynamic Lower Bounds



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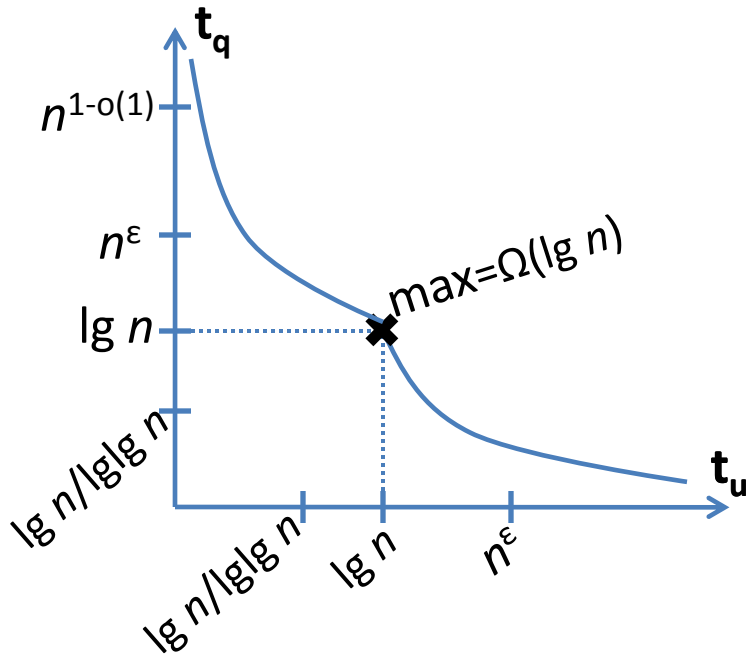
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[P., Demaine STOC'04]

$$t_q = \Omega(\lg n / \lg (t_u / \lg n))$$

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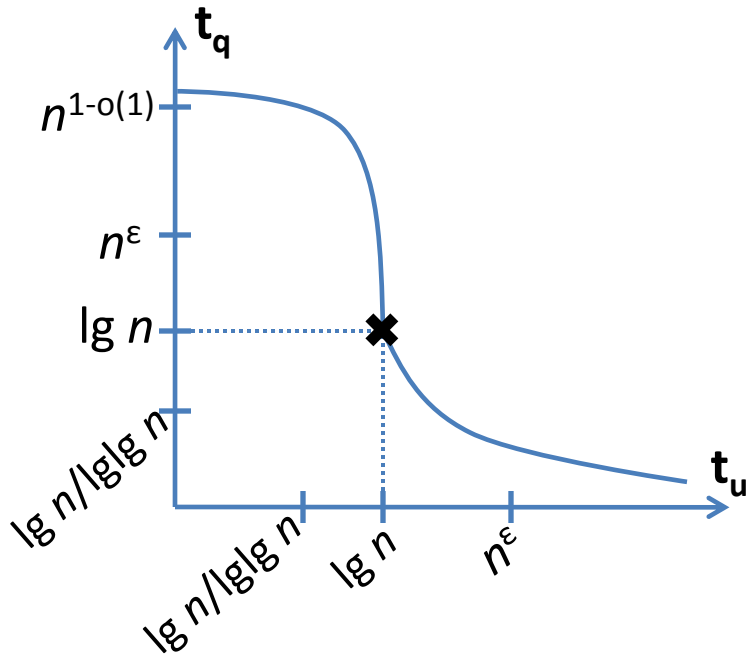
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[P., Tarnita ICALP'05]

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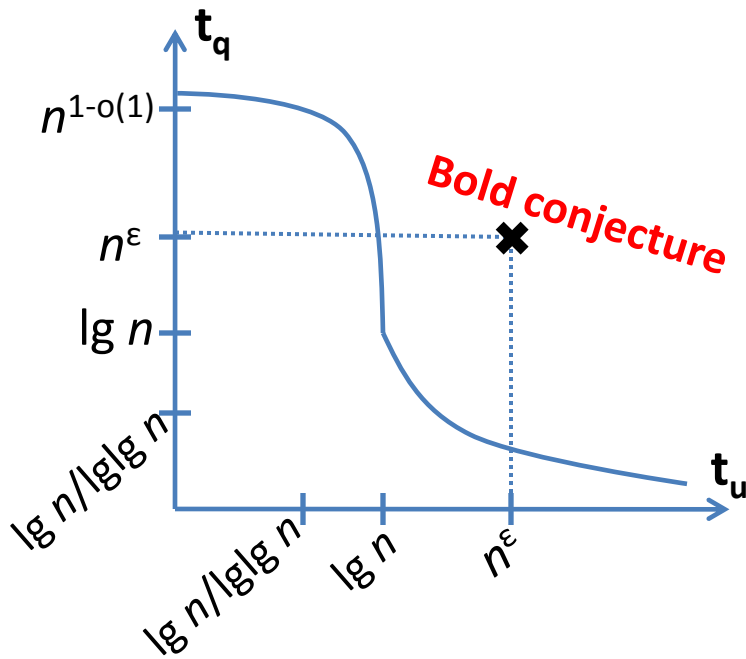
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$$t_u = \Omega(\lg n / \lg (t_q / \lg n))$$

[P., Thorup '10]

$$t_u = o(\lg n) \rightarrow t_q \geq n^{1-o(1)}$$

Dynamic Lower Bounds



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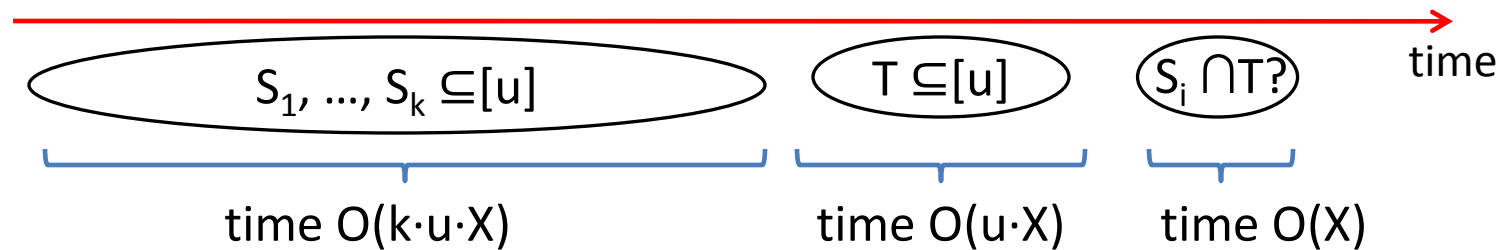
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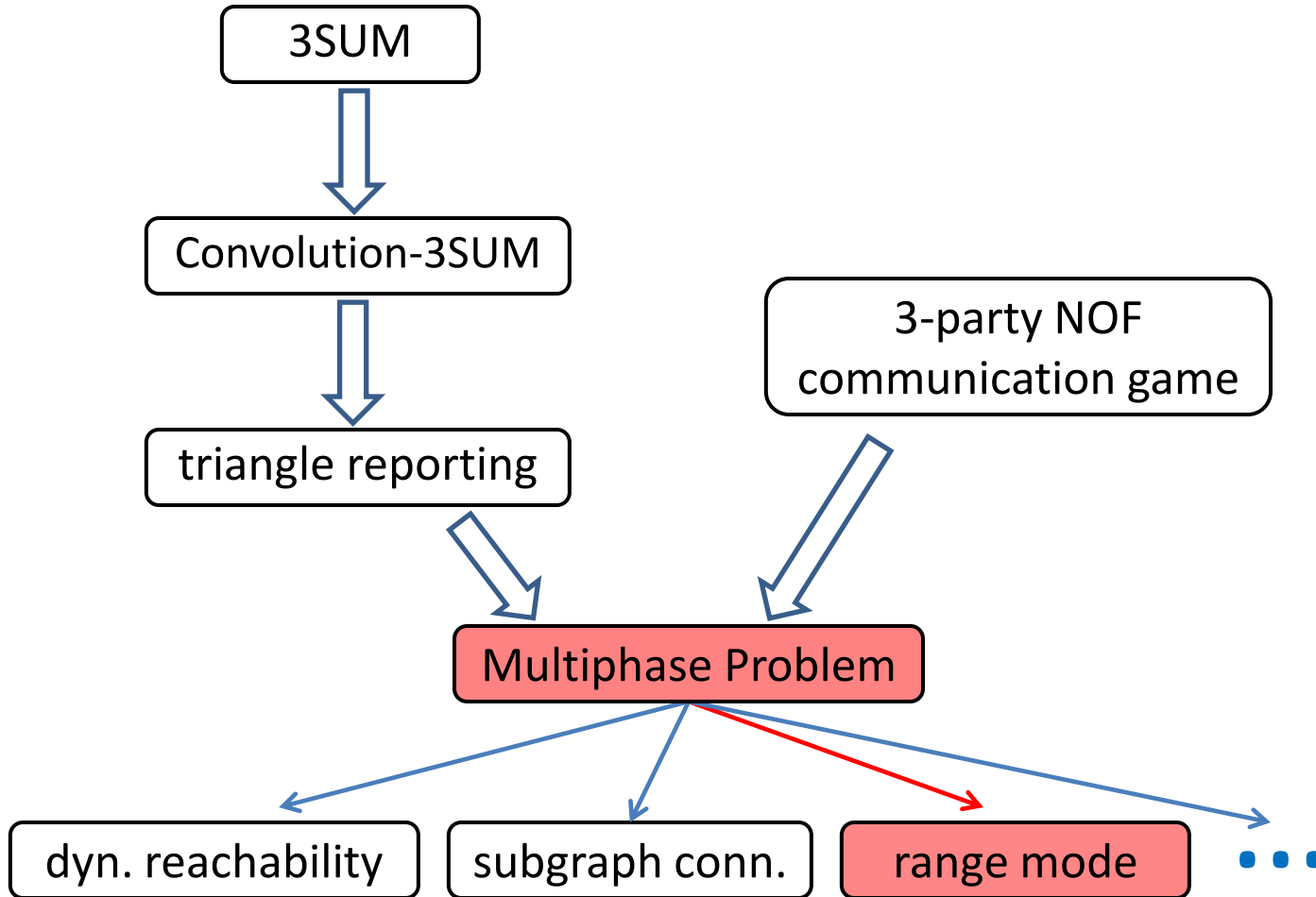
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The Multiphase Problem

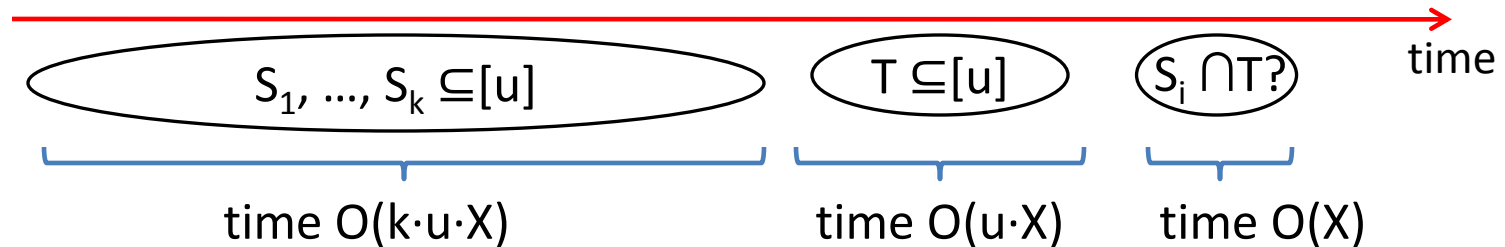


Conjecture: if $u \cdot X \ll k$, must have $X = \Omega(u^\epsilon)$

Reduction Roadmap



The Multiphase Problem

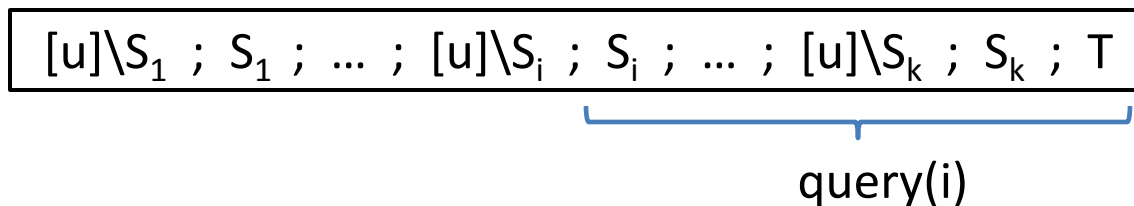


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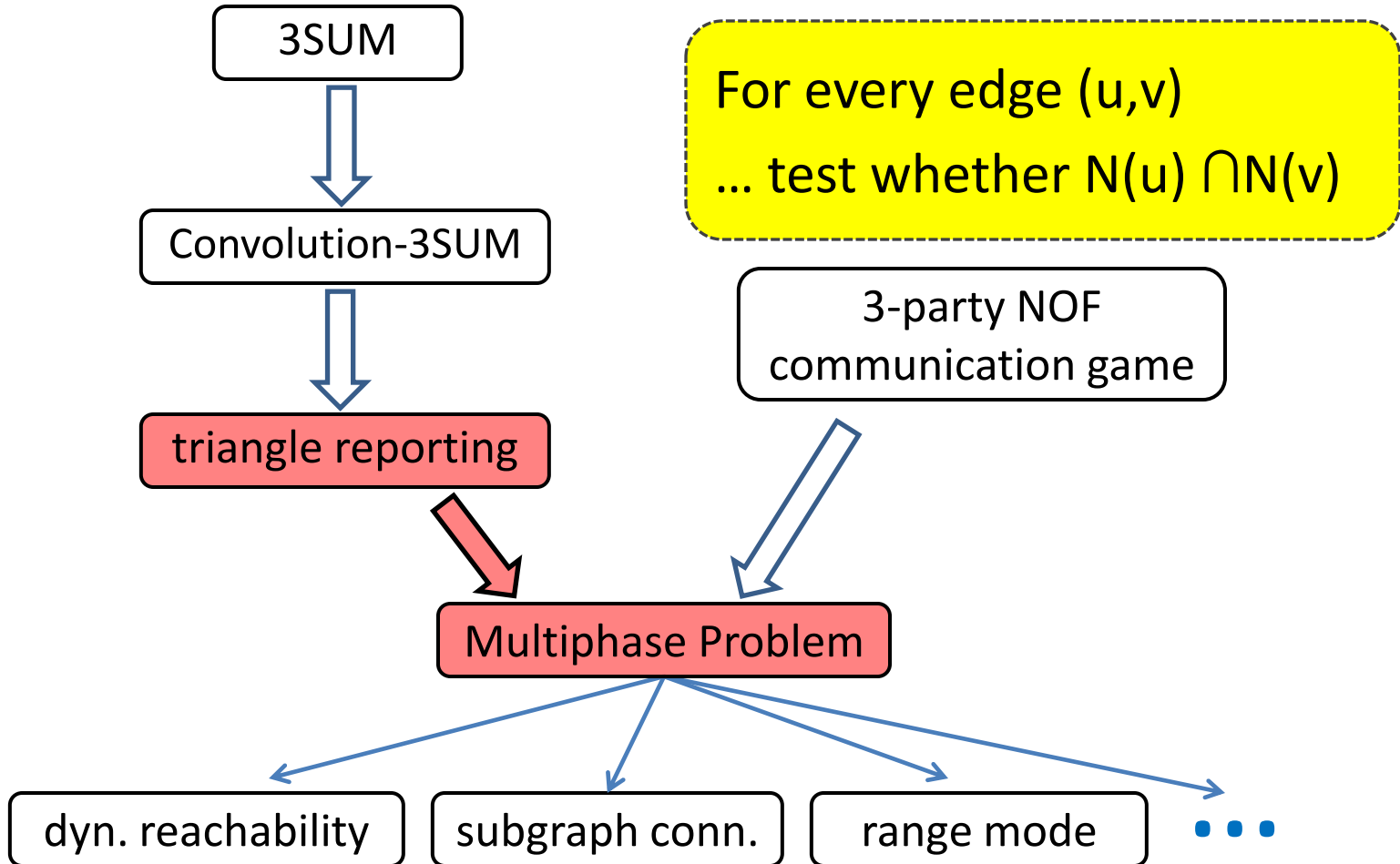
Sample application: maintain array $A[1..n]$ under updates

Query: what's the most frequent element in $A[i..j]$?

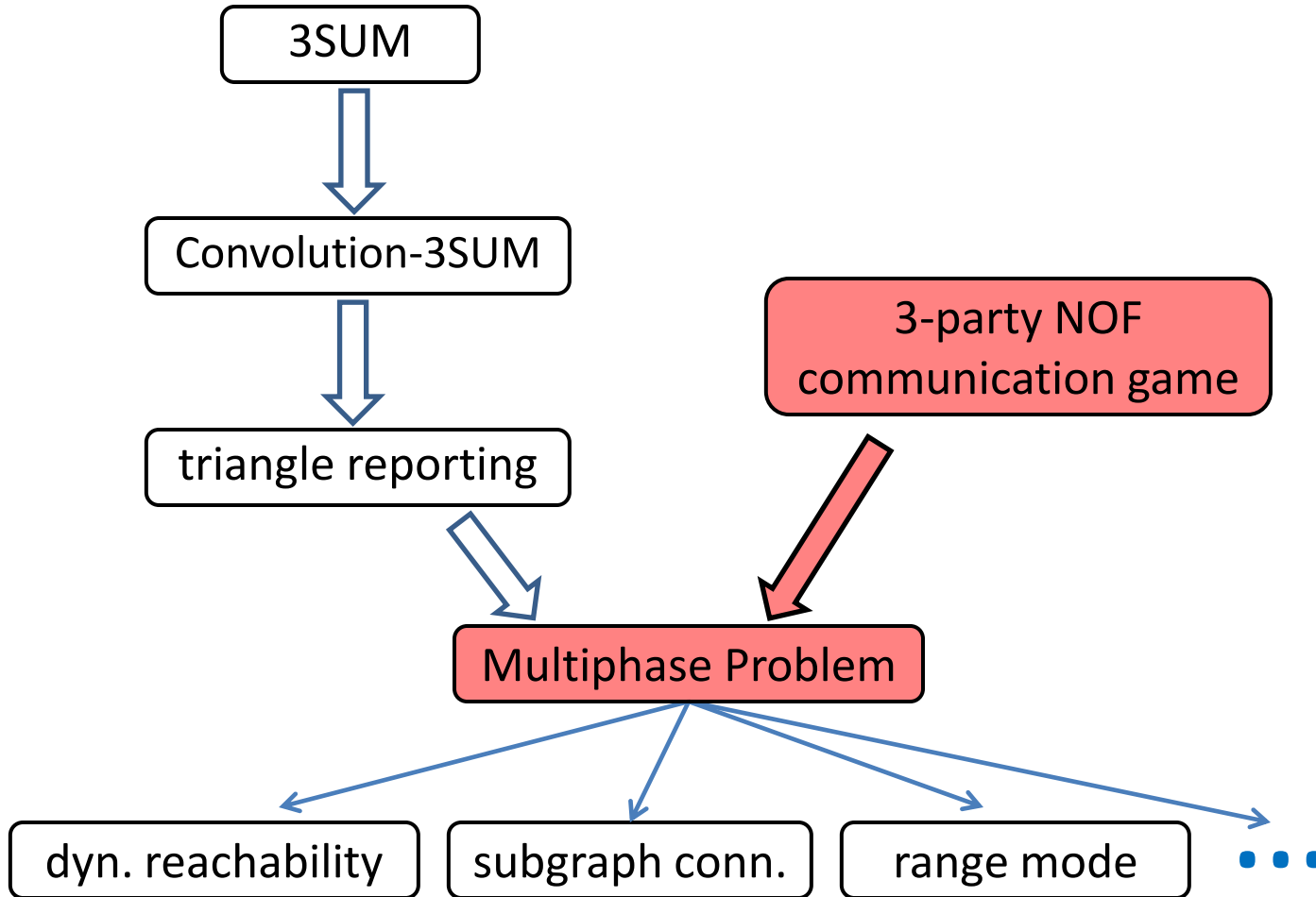
Conjecture $\rightarrow \max\{t_u, t_q\} = \Omega(n^\epsilon)$



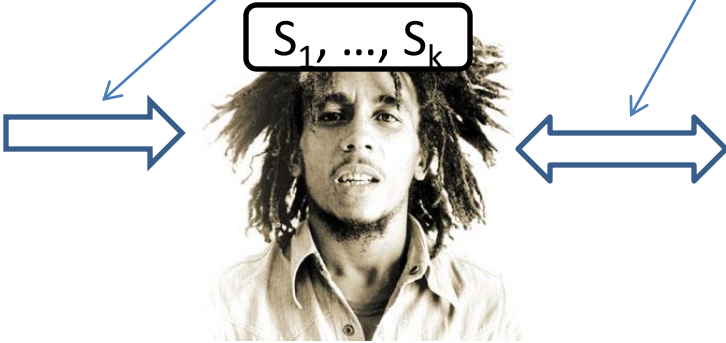
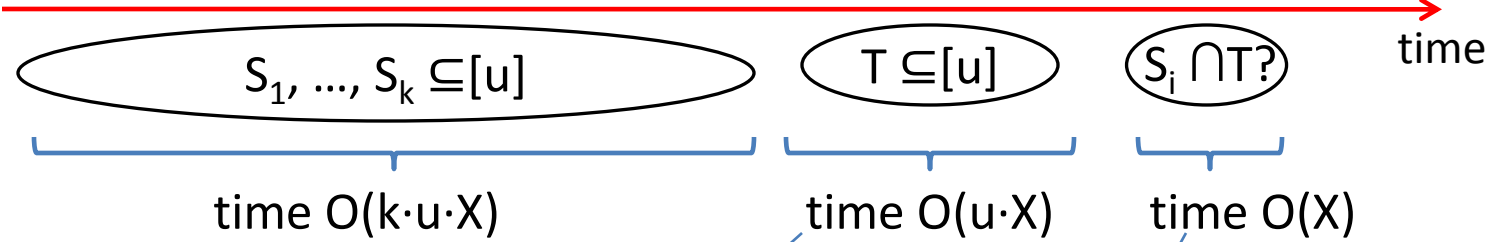
Reduction Roadmap



Reduction Roadmap



3-Party, Number-on-Forehead



The End