

## 1 Previous Lecture

We talked about using compressed sensing to recover almost  $k$ -sparse vectors in  $O(k \log(n/k))$  measurements.

## 2 Today: Smoothed Analysis

The worst-case analysis is often too pessimistic, and the average case analysis is sensitive to the distribution.

**Smoothed Analysis:** [1]

$$\max_x \mathbb{E}_\sigma[\text{time}(\text{Alg}(x + \sigma))], \text{ where } \sigma \text{ is a Gaussian Perturbation}$$

We have three approaches to LPs: (1) Simplex, (2) Ellipsoid, (3) Interior Point

**Theorem 1.** (*The simplex method runs in smoothed polynomial time*)

Smoothed analysis has been applied to Mathematical Programming, Numerical Analysis, Learning, Approximation Algorithms, etc.

Today we will cover knapsack, following [2]

Given Values  $v_i \in \text{Values}$ , and weights  $w_i \in \text{Weights}$ , Find:

$$\max \sum x_i v_i \text{ s.t. } \sum x_i w_i \leq W; x_i \in \{0, 1\}$$

Knapsack is NP-Hard, but often easy.

## 3 Namhauser-Ullman Algorithm

Set  $P_0 = \emptyset$

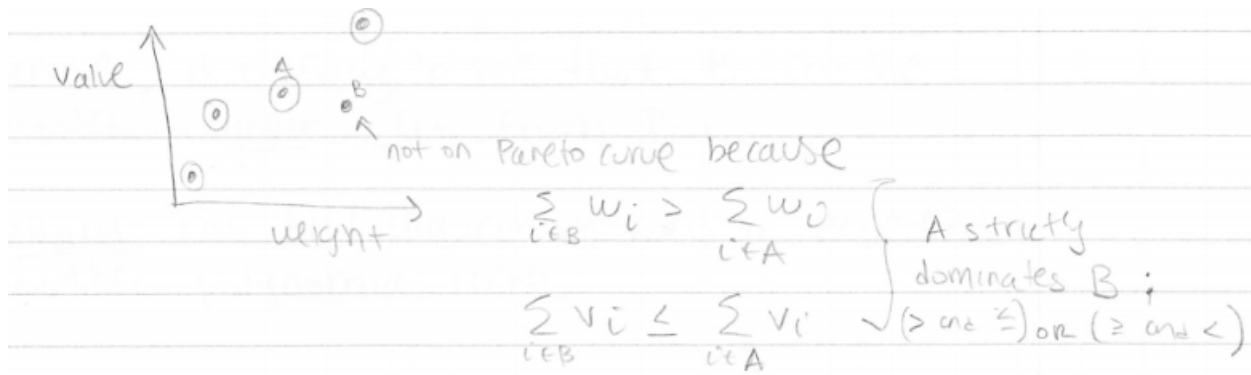
For  $i = 1$  to  $n$ :

---- Let  $T = \{A\}_{A \in P_{i-1}} \cup \{A \cup \{i\}\}_{A \in P_{i-1}}$

---- Remove every set from  $T$  if the set is strictly dominated by any other

Find  $A \in P_n$  with  $\sum_{i \in A} w_i \leq W$ , that maximizes  $\sum_{i \in A} v_i$

This algorithm constructs Pareto Curves, e.g.



**Lemma:** Each  $P_i$  is the Pareto curve for  $2^{[i]}$

**Proof:** By induction  $P_{i-1}$  is the Pareto Curve for  $2^{[i]}$

Consider  $B \subseteq [i]$  with  $i \in B$ . Then if  $B \setminus \{i\} \notin P_{i-1}$ , B cannot be on  $P_i$  because:

If  $A \subseteq [i-1]$  and A strictly dominates  $B \setminus \{i\}$ , then  $A \cup \{i\}$  strictly dominates B.

Thus all feasible candidates for  $P_i$  are considered, and

$P_i$  is the Pareto curve for  $2^{[i]}$

**Corollary:** Namhauser-Ullman Algorithm returns the optimal solution

**Proof:**  $P_n$  is the pareto curve for  $2^{[n]}$

When is the NU-Algorithm efficient?

**Worst Case:**  $|P_n| \geq C^n$

**Theorem:** (informal)[2] The expected size of each Pareto Curve  $P_i$  is polynomial in the smoothed analysis model.

Moreover, it is easy to see that  $P_i$  can be computed in linear time from  $P_{i-1}$

**Corollary:** The NU-Algorithm runs in expected smoothed polynomial time.

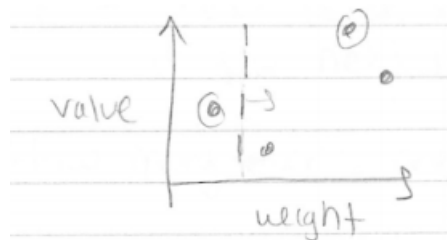
Now let's define the relevant smoothed model:

- Let  $Z_i$  be independent r.v.s whose pdf is bounded by  $\theta$ , supported in  $[0,1]$
- Let  $v_i = v'_i + z_i$ ,  $v_i \in [0, 1]$ , and  $v'_i$  is the worst case.
- Let  $w_i$  be worst case; arbitrary but distinct.

Our Goal is to build up a family of events that will let us bound the size of the Pareto Curve ( $P_O$ )

**Step 1:** A definition of Pareto Optimal, via sweeping

Consider sweeping from low to high weight.



**Observation:** A point X is Pareto Optimal iff when it arrives, it has strictly largest value.

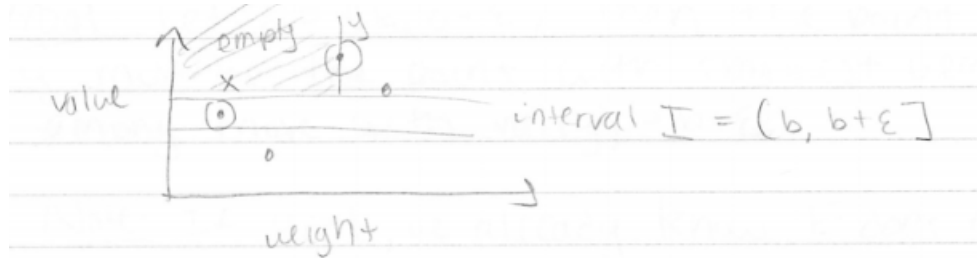
**Aside:** If  $2^n$  points had been Gaussian values (average case unstructured rather than smoothed) we immediately have:

$$\mathbb{E}[|PO|] = \sum_{i=1}^{2^n} 1/i \approx n \ln(2)$$

**Step 2:** Find an event to blame when  $x \in PO$

Divide  $[0, 2n]$  into intervals of width  $\epsilon$

Now if  $x \in PO$ , we can continue to sweep and find the next point  $y \in PO$



Let  $i$  be a coordinate s.t.  $x_i \neq y_i$ . To keep things simple, suppose  $x_i = 1, y_i = 0$  (other case is basically the same)

Now we are ready to define the family of events,  $E$ , specified by interval  $I$  and index  $i$ , and a bit  $a$ .

$E \triangleq$  There is an  $x \in PO$  with  $x \in I$ , and if  $y$  is the next point on  $PO$ ,  $x_i = a, y_i = \bar{a}$

How many events are there?  $(2n/\epsilon)(n)(2) = 4n^2/\epsilon$

**Claim:** If no two points land in the same interval,

$$|PO| \leq \sum_E \mathbb{1}_E + 1$$

The 1 represents the last point on  $PO$  with no  $y$ .

**Step 3:** Bound the probability of each event.

Lets consider the  $x_i = 1, y_i = 0$  case, and do some backwards reasoning:

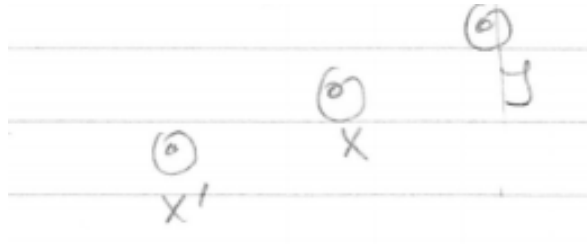
**Lemma:** If  $v_1, v_2, \dots, v_{i+1}, \dots, v_n$  are fixed, there is a unique  $x$  that can cause  $E$

**Proof:** Let  $I = (b, b + \epsilon)$ . Then the point  $y$  must be the point with smallest weight among those with  $val(y) > b + \epsilon$ .

**Note:** if  $y_i = 1$ , we already know  $E$  does not occur.

Now  $x$  is the point among those with  $x_i = 0, weight(x) < weight(y)$  that has largest value.

Why? For any other point  $x'$  we have:



Furthermore, if  $x' \in I$ , then  $val(x) > b + \epsilon$  (no two points in the same interval), but all other points  $y'$  with  $val(y') > b + \epsilon$  and  $y'_i = 1$  are right of  $y$ .

Thus the next PO point after  $x'$  cannot have the  $i^{th}$  coordinate equal to zero, so  $E$  does not happen.

To finish,  $v_i$  is still random, so there is at most an  $\emptyset\epsilon$  change  $x$  lands in  $i$ . Thus:

**Lemma:**  $Pr[E] \leq \epsilon\emptyset$

Putting it all together we have: ( $\epsilon \rightarrow 0$ , so no two in same interval a.s.)

$$\mathbb{E}[|PO|] \leq 4n^2\emptyset + 1$$

The exciting takeaway is that the explanatory power of theory is not necessarily limited to the worst case or average case. When faced with a hard problem, explore it in weaker models.

## References

- [1] Spielman, D. and Teng, S. 2004. Smoothed Analysis of Algorithms. *Journal of the ACM*. 79:385–463.
- [2] Beier, R. and Vöcking, B. 2004. An Experimental Study of Random Knapsack Problems. *Springer Berlin Heidelberg*. pp. 616-627.