Lecture 14

Last Class: Submodular Functions

These functions can be minimized efficiently. We didn't finish the details about how exactly how to do this, but we started piecing things together by showing that there's a continuous, convex function the **Lovász Extension** for every discrete sub modular function. It turns out that minimizing the Lovász extension (which can be done efficiently using i.e. Ellipsoid) gives a way to minimize the original problem.

Today we're going to do something superficially similar. We're going to map discrete combinatorial optimization problems to continuous optimization problems. And specifically, to something you're all very familiar with: linear programs.

This Class: Linear Programming Relaxations for Combinatorial Problems

Let's jump into an example:

Vertex Cover:

Undirected graph G=(V,E)

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Goal:
Find vertex set C \subseteq V.
min ICI
such that for every edge e = (u, v) in E
either u \in C or v \in C.
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This problem is NP-Hard: One of Karp's 21 Original NP-complete problems.

Let's write this in a form that looks more like the optimization problems we've been looking at:

Find some vector x with length IVI. Each entry in x is going to correspond to a node and will take value 1 if the node is in C, 0 otherwise.

Vertex Cover IP

 $\begin{array}{ll} \min \Sigma_{\{v \text{ in } V\}} x_v & -\min 1^{\Lambda}T x \\ \text{s.t.} \\ \text{for all } v, x_v \in \{0,1\} \\ \text{for all } u, v x_u + x_v >= 1 & -Ax >= b \end{array}$

This is an integer linear program because it involves the $\{0,1\}$ constraint on x. Many hard optimization problems can be written in this way.

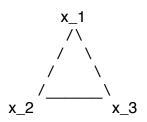
What's a natural relaxation of the vertex cover problem?

Relaxed Vertex Cover LP

 $\begin{array}{ll} \min \sum_{\{v \text{ in } V\}} x_v & -1^T x \\ \text{s.t.} \\ \text{for all } v, \ 0 <= x <= 1 & - \text{ actually we can just drop the } <= \text{ constraint} \\ \text{for all } u, v x_u + x_v >= 1 & \end{array}$

Fact: Any solution to the ILP is feasible for the LP

But: LP doesn't necessarily have an integral solution. opt(Vertex Cover ILP) <= opt(Relaxed Vertex Cover LP)



What are the optimum assignments for this problem? LP opt: 3/2 Vertex cover opt: 2

In many cases a fractional solution can still be helpful.

Procedure:

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1) Solve LP to obtain (possibly non-integral) solution x*
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2) Round x* to integral solution x~
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3) Argue that cost(x~) isn't much greater than cost(x*)

As we'll see soon, the exact rounding procedure that works is problem dependent. For vertex cover it happens to be very simple.

x~_v = 1 if x*_v >= 1/2 x~_v = 0 if x*_v < 1/2

Claim: The rounded $x \sim$ is a valid solution to the vertex cover problem.

Can anyone tell me why this is true? It's a short argument.

If $x^{*}_{u} + x^{*}_{v} \ge 1$, it must be that one of x^{*}_{u} , $x^{*}_{v} \ge 1/2$ so then one of x^{-}_{u} , $x^{-}_{v} = 1$. So we have a vertex incident to edge (u,v)

Claim: x~ gives a 2 approximation to vertex cover

For all v, x~_v <= 2 x*_v so Σ x~_v <= 2 Σ x*_v <= 2*opt(Vertex Cover)

Could we have come up with a more clever rounding scheme that does better than a factor of 2?

I claim that from our triangle example, we certainly couldn't have done better than a factor of 4/3. Can someone tell me why?

- opt(LP) = 3/2

- 3/2 * loss < 2 if loss < 4/3

- but we know that we can't actually do better than 2 with an integer solution -> contradiction

Think about the complete graph with > 3 vertices.

Optimal non-integer solutions = n/2 (put 1/2 on every vertex) Optimal integer solution = n-1 (need to include all but one node in the cover)

We can find examples where opt(IP)/opt(LP) = 2(n-1)/n -> 2

For these examples, we certainly won't be able to lose less than a factor of two when rounding or we'll get a solution better than optimal.

This limitation is called the **integrality gap = sup opt(Integer Program)/opt(Linear Program)**

So even before you come up with a good rounding scheme, you can use the integrality gap to get a good sense of how tight your relaxation is. In theory, you could imagine a rounding scheme that bounds the distance of the rounded solution from the optimal integer solution, instead of from the optimal LP solution. However, virtually all known rounding schemes are analyzed like ours.

It turns out that a 2 factor approximation is basically the best you can do for vertex cover.

- some complicated techniques get 2 - O(1/sqrt(logIVI))

- it can be show that beating 1.3606 is NP-hard [Dinur, Safra 2005]

- unique games conjecture implies 2- ϵ is hard for any fixed ϵ [Khot, Regev 2008]

In general LP relaxation techniques are very powerful. However we lucked out with vertex cover in that it has a very simple deterministic rounding scheme.

Randomized Rounding Set Cover:

Vertex Cover is actually a special case of this

Given: Some set of elements $\{1,2,...,n\}$ and a collection of subsets S_1, S_2, ..., S_m i.e. $\{\{1,2,3\}, \{2,4\}, \{3,4\}, \{4,5\}, \{5\}\}$

Want to select the smallest number of subsets that covers every elements {1,2,... n}

Again we're going to have an x_i for each S_i

Integer Program:

 $\begin{array}{l} \mbox{min } \Sigma_{i=1:m} \ x_i \\ \mbox{for all } j \mbox{ in } \{1, \ldots \ n\} \ \Sigma_{\{i: \ j \ in \ S_i\}} \ x_i >= 1 \\ \mbox{for all } i \ in \ \{1, \ \ldots \ m\} \ x_i \in \{0, 1\} \end{array}$

Relaxation:

 $\begin{array}{l} \min \ \Sigma_{i=1:m} \ x_i \\ \text{for all } j \ in \ \{1, \ldots \ n\} \quad \Sigma_{\{i: \ j \ in \ S_i\}} \ x_i >= 1 \\ \text{for all } i \ in \ \{1, \ldots \ m\} \quad 0 <= x_i <= 1 \end{array}$

Naively, deterministic Rounding does not work for this problem: **subsets =**

{1,2,3 }
{ 2,3,4}
{1, 3,4}
{1,2, 4}

opt puts each x_i at $1/3 \rightarrow everything set to 0$

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You could lower your threshold, but taking this to the extreme: 
{1,2, ... n-1} 
{2,3, ... n} ...
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You can get all of the weights down to 1/n. And you only need to select 2 subsets! In fact, when ever set $x\sim_i$ has a low weight, it must be that its elements are covered in other sets.

Attempt 1:

Set x~_i = 1 with probability x*_i

This does *something*:

 $E[\Sigma_{S_i: j in S_i} x^{-i}] = \Sigma_{\{S_i: j in S_i\}} E[x^{-i}] >= 1$ So, the expected number of sets covering element j is 1.

But we want to get every set covered with good probability. So let's set things to 1 with higher probability.

Attempt 2:

Set x~_i= 1 with probability alpha x*_i

What's the probability element j is not covered? let $Y_j = \Sigma_{\{i: j \text{ in } S_i\}} x \sim_i E[Y_j] >= alpha$

Prob j not covered = Pr[Y_j < 1] = Pr[Y_j < 1/E[Y_i] * E[Y_i]] <= exp((1-1/E[Y_i])^2 E[Y_i]/2)

delta = $(1-1/E[Y_i])$

Which is <= 1/n^2 as long as E[Y_i] > c log n

Choose alpha = O(log n)

Union bounding over $\{1, \ldots, n\}$ our rounded solution is a valid vertex cover with probability 1/n

What's our approximation factor?

$E[\Sigma x \sim] = alpha * \Sigma x^*]$

 $cost(x\sim) \le O(log n) cost(x^*) \le O(log n)^* opt$

Get O(log n) approximation in expectation.

By Markov's inequality, with probability 1/2 you'll be $\leq 2^{\circ}O(\log n)^{\circ}$ opt, so we can just repeatedly retry and take the minimum solution to get an $O(\log n)$ approximation with high probability.

-NPhorel Metric Uncapacitated Facility Location - 1.488 [Li 2011] * D of clients * F of facilities * Metric distance function: d: (FUD) × (FUD) $\rightarrow R_+$ (define dig \triangleq d(ij)) * Facility cost $f: F \rightarrow R_+$ (define $f_i \triangleq f(i)$) Output: SSF that minimizes I fit t Died minies dig Primal) P Dual) D Min Z fiyi + Z dij xij ief jeD Max Jen «j st. J Bij & f, VieF s.t. xij ≤ y; Hie F, jeD ×By aj-Bij ≤ dij VieF, jeD ∑ xij ≥1 Vj∈D xaj xj, Bij >0 Xij, Yi >0 Q: How to derive the dual program of (P)? Interpretation of the dued vors: For each client j ED; xj The amount client j is willing to contribute For each (facility, client): Bij The omount client j is willing to contribute to i Primal-Dual Method: (key insight: any feasible dual sol, is a lower bound for primod) - Feasible integer primal solution for P - Feasible solution for D

- Proof for $cost(primal integer sol) \leq \lambda \cdot cost(dual solution)$

* Proposed by Dantzing, Ford and Fulkerson (56) as a means of solving LP * Later used in designing approx alg for NP-hord problems.

* General fromework

Remerk) The cost of dual,
$$\sum_{j \in D} a_j$$
 consists of
- Connection cost
- facility opening cost in primal

However, a client may have paid towards openning several facilities, although it eventually connects to only one.

= O If we open every temporarily opend facility, cost(primal) >>> Cest(dual) O(n) v.s. $\Omega(n^2)$. Thus a cleanup phase is helded.

Phase 2)

Ft: the set of temp openced facilities.
 * (i,i') are conflicting if Jj s.t. Bij, Bij >0.
 Pickersk a maximal indep. set of Ft (in the order in which) they were added to Ft
 For client j.

o Otro

. .

Claim 1) No client j contributes to two diff open facilities. Pf. By construction of I.

Claim Q) If fi is open, let Si be the set of clients directly. connected to i, Then

$$f_i + \sum_{j \in S_i} d_{ij} = \sum_{j \in S_i} \alpha_j$$

Pf. Any client, with Bij>0 is directly connected to i.

 $= b \quad f_i = \sum_{j \in D} B_{ij} = \sum_{j \in S_i} B_{ij}$ (At the time the constraint) gets tight

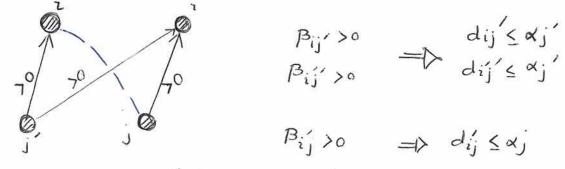
Note that we may have Bij = 0 for clients who joine the facility later.

For clients directly connected to i, the dual constraint

is tight.

=1>
$$f_i = \sum_{j \in S_i} B_{ij} = \sum_{j \in S_i} (a_j - d_{ij})$$

Claim 3) Let client j be indirectly connected to i. Then, dij < 3aj



Facility i opens before i' (by construction.)

 $\Rightarrow \alpha_j \geqslant \alpha'_j$ (increase at some nate and α_j 'stops before α_j)

$$dij \leq dij + dij' + dij' \leq \alpha_j + \alpha_j' + \alpha_j' \leq 3\alpha_j$$

= Cost(sol) $\leq 3 \sum \alpha_j \leq 3 \text{ OPT}(D)$

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