

# Lecture #17

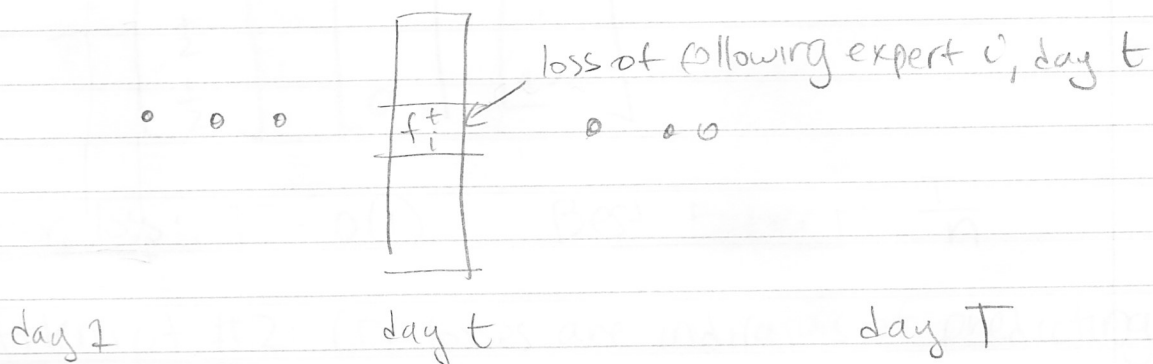
Last Time: Interior Point Methods

(Newton's method, self concordance)

Today: Multiplicative Weights Method

Rediscovered many times, central to learning and algorithm design

Setup:  $n$  experts whose advice you can take



Important: These losses are added ( $\|f^t\|_\infty \leq 1 \forall t$ ), but are otherwise arbitrary

Goal: perform almost as well as best expert in hindsight — i.e. minimize

$$\text{Regret} := \sum_{t=1}^T \langle p^t, f^t \rangle - \min_i \sum_{t=1}^T f_i^t$$

indicator of expert  
chosen on day  $t$  or  
distribution on experts  
sampled from

Applications: Picking stocks, playing strategic games, building algorithms / predictors

Any ideas for how to pick experts?

Attempt #1: Choose best expert so far

But what if the losses are:

$$\begin{bmatrix} 0 \\ \frac{1}{2} \\ \vdots \\ \frac{1}{2} \\ \frac{1}{2} \end{bmatrix} \quad \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \quad \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix} \quad \dots$$

"round robin"

our loss:  $T - o(1)$       Best Expert:  $\frac{T}{n}$

Attempt #2: (If losses are indicators of predicting correctly)  
Weighted Majority

(can show our loss  $\lesssim 2 \times$  Best Expert)

Attempt #3: Multiplicative Weights

Initialize  $w_i^1 = 1 \forall i$  (equal weights)

For  $t = 1$  to  $T$

Follow expert  $i$  with probability  $\frac{w_i^t}{\sum_j w_j^t} := p_i^t$

Update each  $w_i^{t+1} = w_i^t (1 - \epsilon f_i^t)$

Theorem 1: If  $0 < \epsilon \leq \frac{1}{2}$  then MWU satisfies

$$\sum_{t=1}^T \underbrace{\langle p^t, f^t \rangle}_{\text{expected loss in day } t} - \min_i \sum_{t=1}^T f_i^t \leq \frac{\ln n}{\epsilon} + \epsilon T$$

expected loss in day  $t$

If we know  $T$  can set  $\epsilon = \sqrt{\frac{\ln n}{T}}$  to get  
regret at most  $2\sqrt{T \ln n}$  (avg regret  $\xrightarrow{T \rightarrow \infty} 0$ )

Intuition: The weights focus quickly on best experts

Let  $\Phi^t := \sum_{i=1}^n w_i^t$ , will be our potential fcn

Proof Plan: (a) when we incur loss,  $\Phi$  decreases  
(b) If there is a good expert,  
 $\Phi$  cannot be too small

Proof: We have  $\Phi^{t+1} = \sum_i w_i^{t+1} = \sum_i w_i^t (1 - \epsilon f_i^t)$

Now  $w_i^t = p_i^t \Phi^t$ , hence

$$\begin{aligned} \Phi^{t+1} &= \sum_i p_i^t \Phi^t (1 - \epsilon f_i^t) = \Phi^t (1 - \epsilon \langle p^t, f^t \rangle) \\ &\stackrel{(\text{using } 1-x \leq e^{-x})}{\leq} \Phi^t e^{-\epsilon \langle p^t, f^t \rangle} \end{aligned}$$

Thus we have  $\Phi^{T+1} \leq \underbrace{\Phi^1}_n e^{-\epsilon \sum_{t=1}^T \langle p^t, f^t \rangle}$

This is step (a)

Now for step (b),

$$\Phi^{T+1} \geq w_c^{T+1} = \prod_{t=1}^T (1 - \epsilon f_c^t) \quad \forall c$$

Using  $1-x \geq e^{-x-x^2}$  we have

$$\Phi^{T+1} \geq \prod_{t=1}^T e^{-\epsilon f_c^t - \epsilon^2 (f_c^t)^2} = e^{-\epsilon \sum_{t=1}^T f_c^t - \epsilon^2 \sum_{t=1}^T (f_c^t)^2}$$

Now putting it all together

$$\ln(n e^{-\epsilon \sum_{t=1}^T \langle p^t, f^t \rangle}) \geq \ln\left(e^{-\epsilon \sum_{t=1}^T f_c^t - \epsilon^2 \sum_{t=1}^T (f_c^t)^2}\right)$$

$$\Rightarrow \ln n + \underbrace{\epsilon^2 \sum_{t=1}^T (f_c^t)^2}_{\leq T} \geq \epsilon \sum_{t=1}^T \langle p^t, f^t \rangle - \epsilon \sum_{t=1}^T f_c^t$$

$$\Rightarrow \frac{\ln n}{\epsilon} + \epsilon T \geq \text{regret}$$

what assumptions about  $f^t$ 's did we need?  
Stochastic? Adversarial?

In fact the adversary can even know our  $p^t$ 's and our strategy (as long as he doesn't see our coin flips)

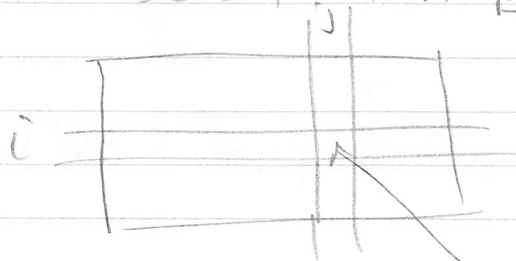
what if the losses satisfy  $\|f^t\|_w \leq \rho$  instead?

We can set  $w_i^{t+1} = w_i^t (1 - \frac{\epsilon}{\rho} f_i^t)$ , to get

$$\text{regret} \leq \frac{\rho^2 \ln n}{\epsilon} + \epsilon T$$

Now let's apply what we've learned to zero sum games.

Let  $A$  be an  $m \times n$  payoff matrix



assume:  $\max_{i,j} |A_{i,j}| \leq 1$

$A_{i,j}$  = "amt Alice wins, Bob loses if they play  $i$  and  $j$ "

Suppose Alice and Bob play MWU to get randomized strategies:

$(p^1, q^1), (p^2, q^2), \dots, (p^T, q^T)$

Alice's expected regret

$$(1) \quad - \sum_{t=1}^T \langle p^t, A q^t \rangle + \max_i \sum_{t=1}^T (A q^t)_i \leq \frac{\ln n}{\epsilon} + \epsilon T$$

Similarly for Bob we have:

Bob's expected regret

$$(2) \sum_{t=1}^T \langle p^t, A q^t \rangle - \min_j \sum_{t=1}^T ((p^t)^T A)_j \leq \frac{\ln n}{\epsilon} + \epsilon T$$

Then (1) + (2) yields

$$\max_i \sum_{t=1}^T (A q^t)_i - \min_j \sum_{t=1}^T ((p^t)^T A)_j \leq \frac{2 \ln n}{\epsilon} + 2\epsilon T$$

(setting  $\epsilon = \sqrt{\frac{\ln n}{T}}$ )  $\leq 4 \sqrt{\frac{\ln n}{T}} := \delta$

Now let  $\bar{p} = \frac{1}{T} \sum_{t=1}^T p^t$ ,  $\bar{q} = \frac{1}{T} \sum_{t=1}^T q^t$  then

$$\max_i (A \bar{q})_i - \min_j (\bar{p}^T A)_j \leq \delta$$

Bob plays first,  
then Alice

Alice plays first,  
then Bob

Thus we have

$$\min_j (\bar{p}^T A)_j \leq \bar{p}^T A \bar{q} \leq \max_i (A \bar{q})_i$$

where the l.b. and u.b. are off by at most  $\delta$ ,

Thus the strategies  $(\bar{p}, \bar{q})$  are approximately in equilibrium, and no player can do better by more than  $\delta$  by changing their strategy