

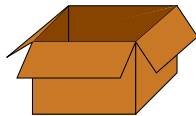
Pareto Optimal Solutions for Smoothed Analysts

Ankur Moitra, IAS

joint work with Ryan O'Donnell, CMU

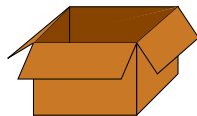
September 26, 2011

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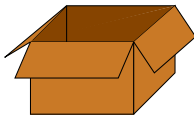
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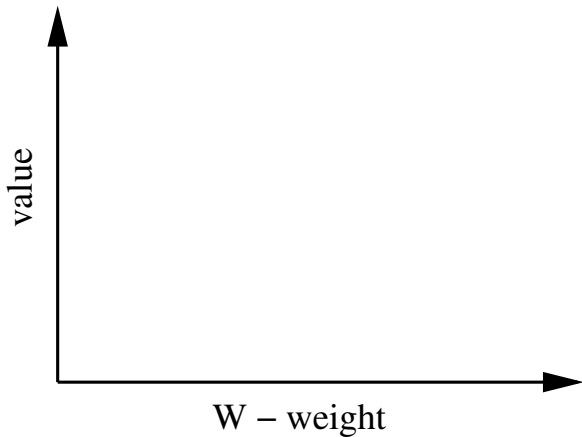


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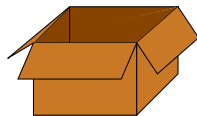
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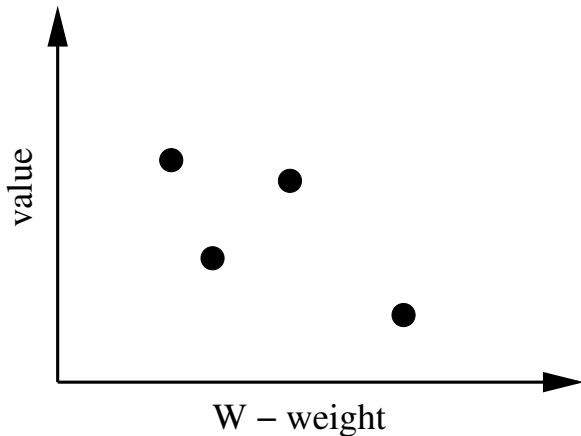
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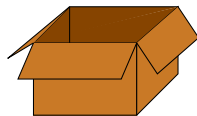
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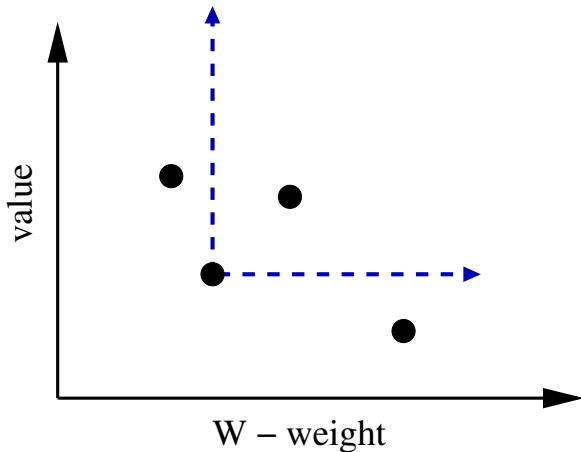
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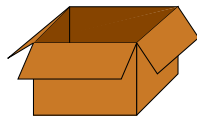
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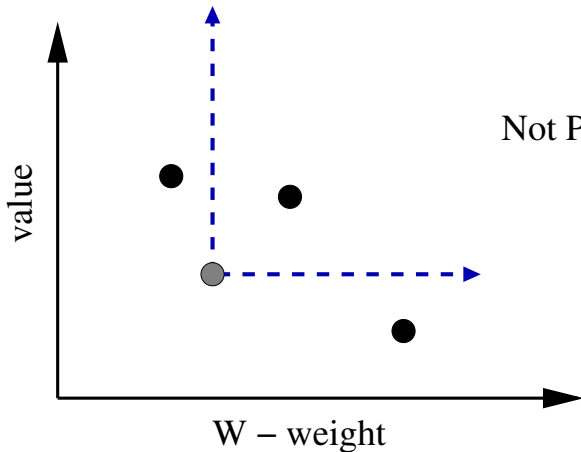
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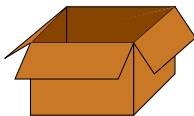


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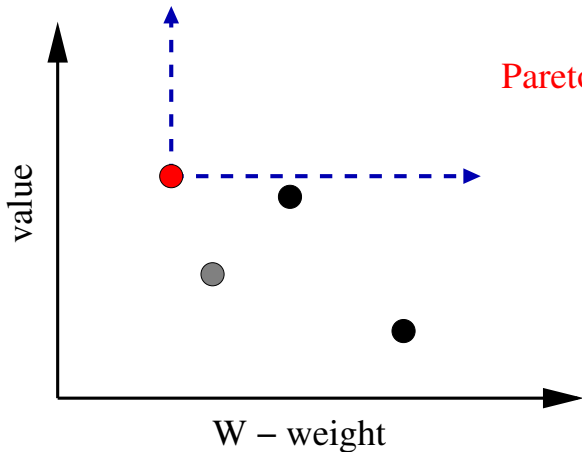


Not Pareto Optimal

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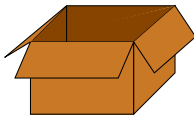


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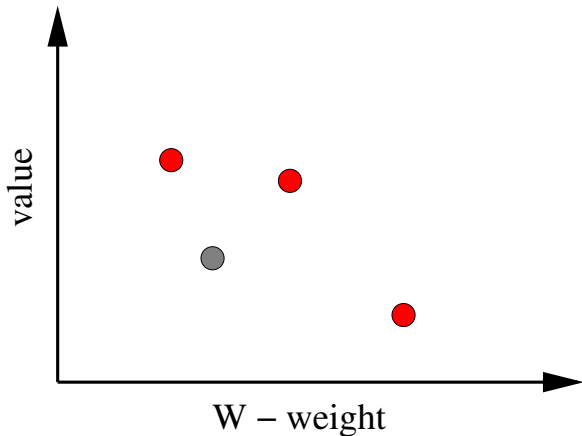


Pareto Optimal!

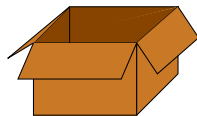
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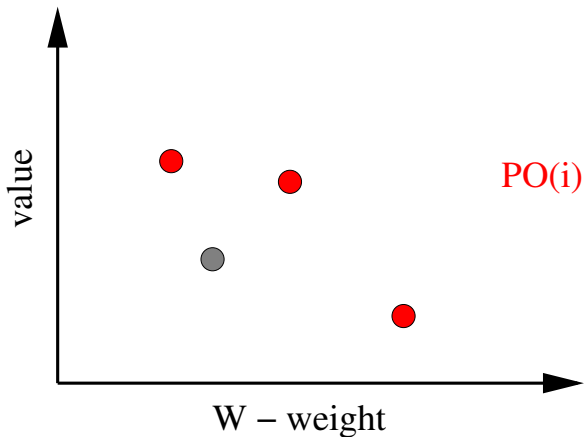
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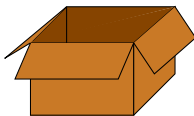
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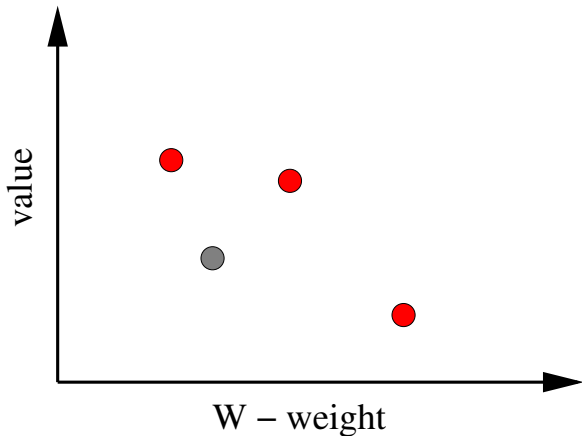
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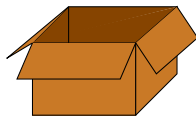
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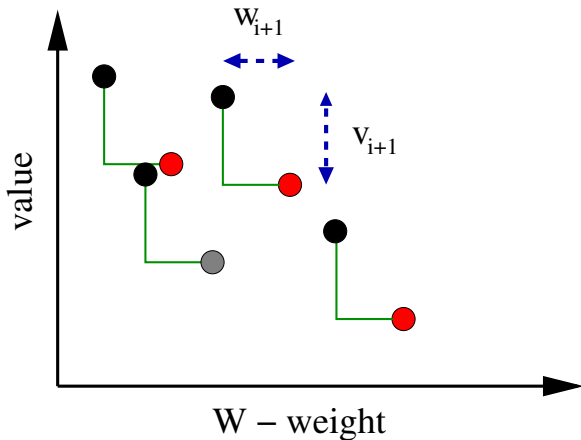
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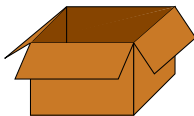
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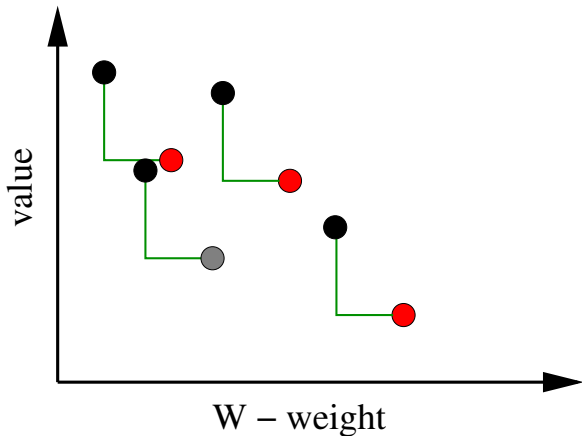
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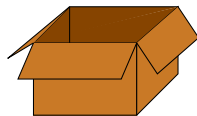
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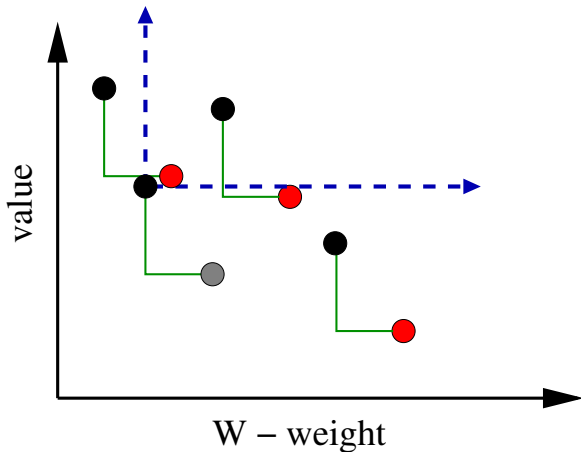
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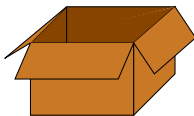
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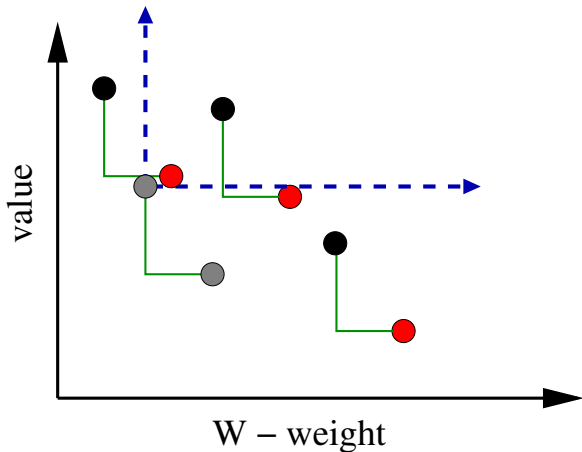
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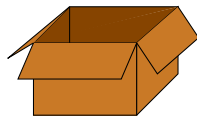
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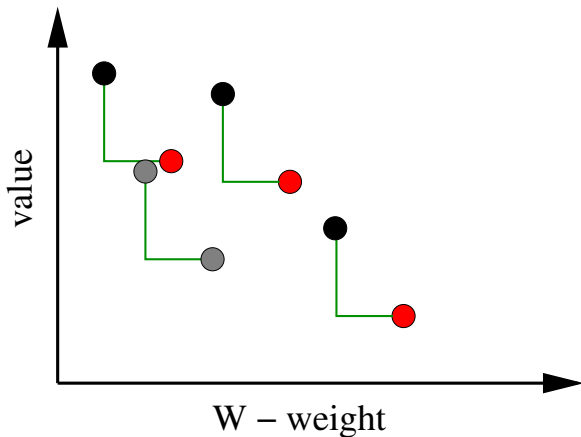
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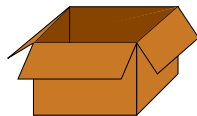
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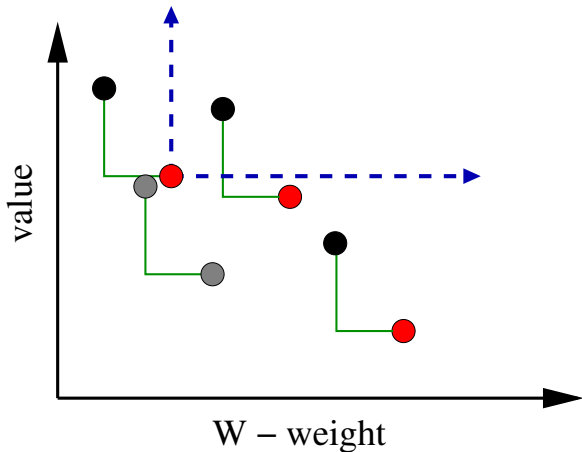
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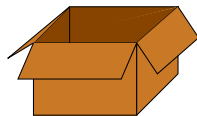
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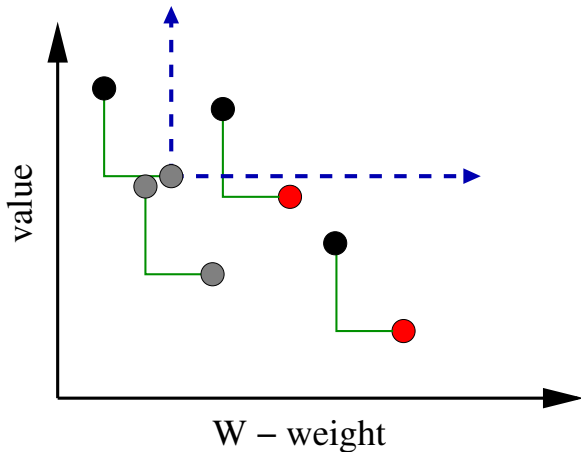
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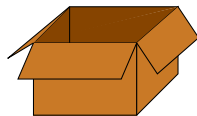
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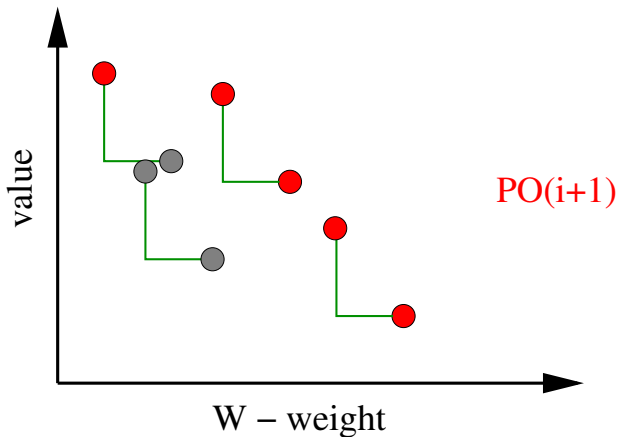
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Bottleneck in many algorithms: enumerate the set of Pareto optimal solutions

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 - generalizes long line of results on **random** instances

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Pareto curves capture tradeoffs among competing objectives

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Caveat: Smoothed Analysis is not a complete explanation

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... each w_j^i is a random variable on $[-1, +1]$ – density is bounded by ϕ

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- [Dughmi, Roughgarden, FOCS 2010] any FPTAS can be transformed to a truthful in expectation FPTAS

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[Bentley et al, JACM 1978]: 2^n points sampled from a d -dimensional Gaussian,

$$E[|PO|] = \Theta(n^{d-1})$$

square factor difference necessary for $d = 2$

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Randomness is your friend!

Our Approach

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"Define" bad events using as little randomness as possible

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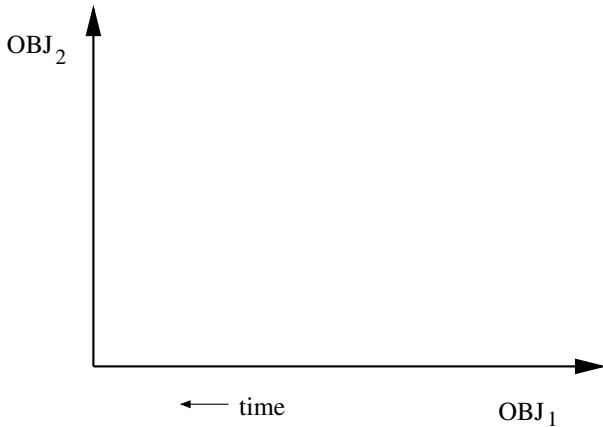
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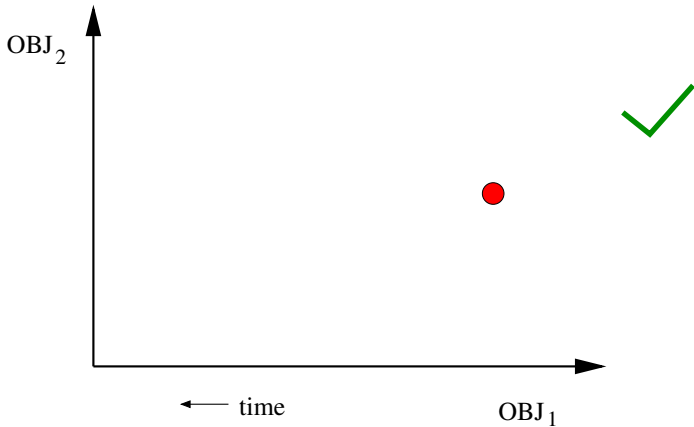
Events become convoluted (to say the least!)

We give an **algorithm** to define these events

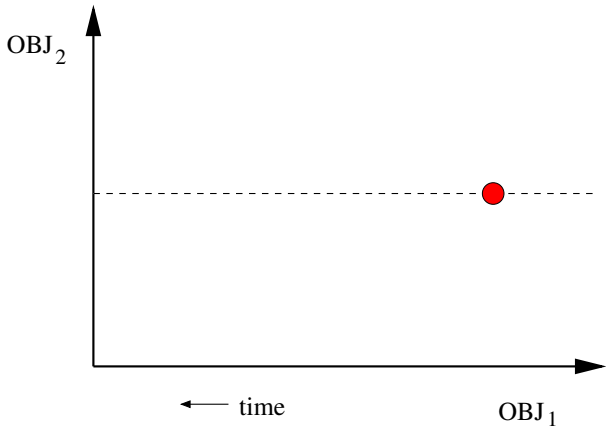
An Alternative Condition



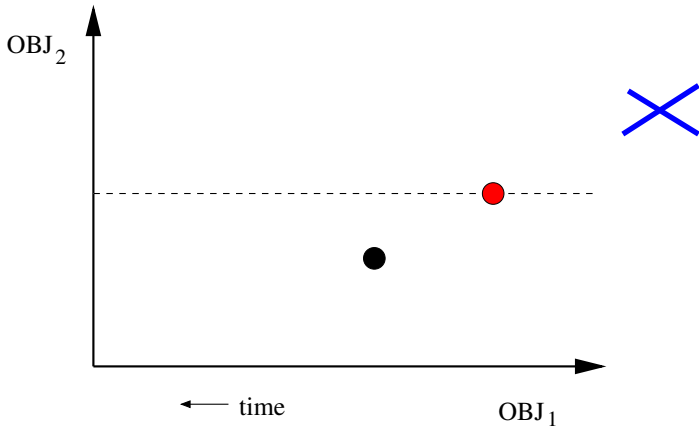
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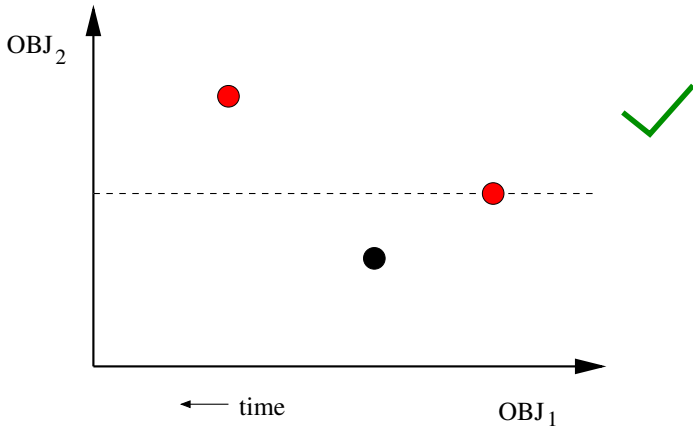
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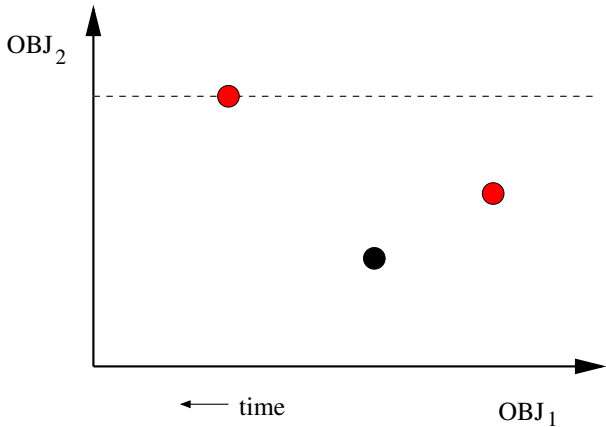
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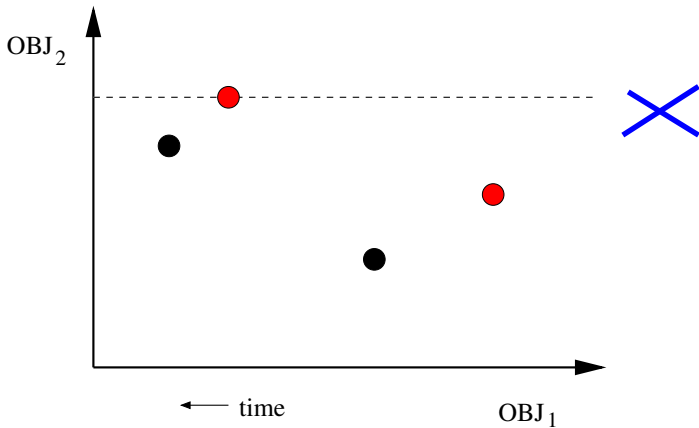
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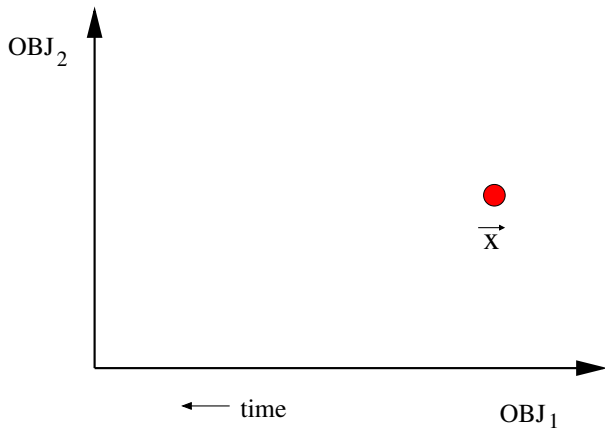
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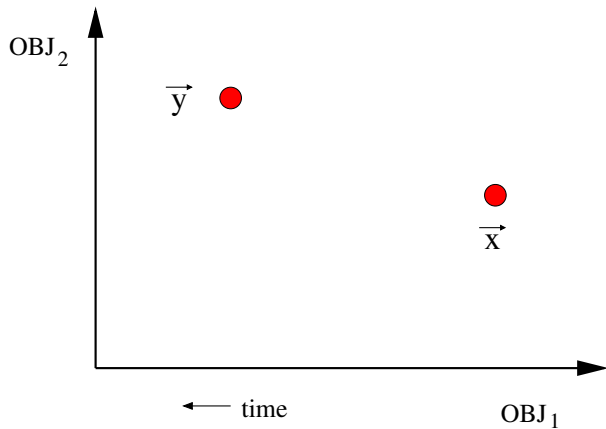
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The key is in the definition

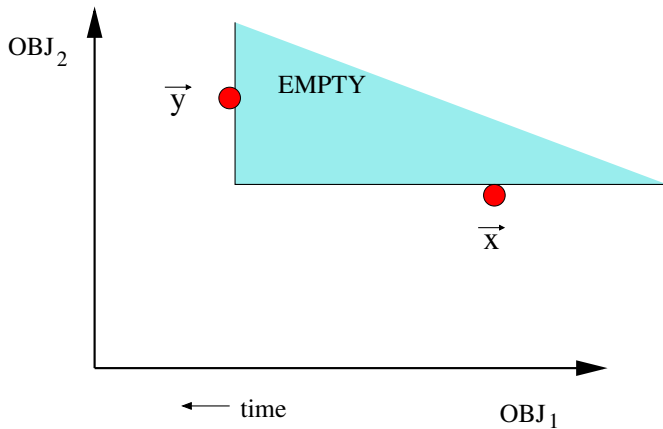
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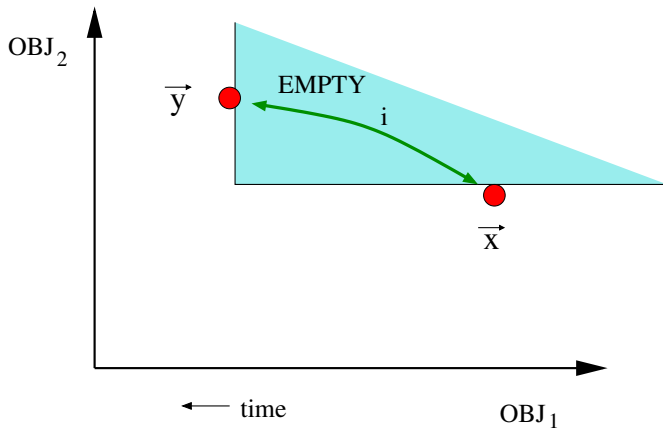
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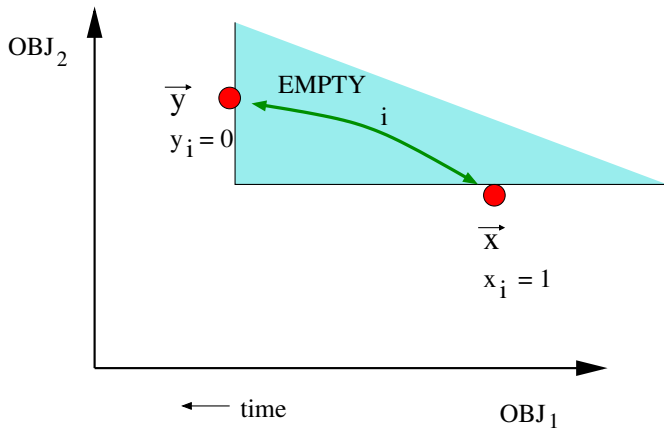
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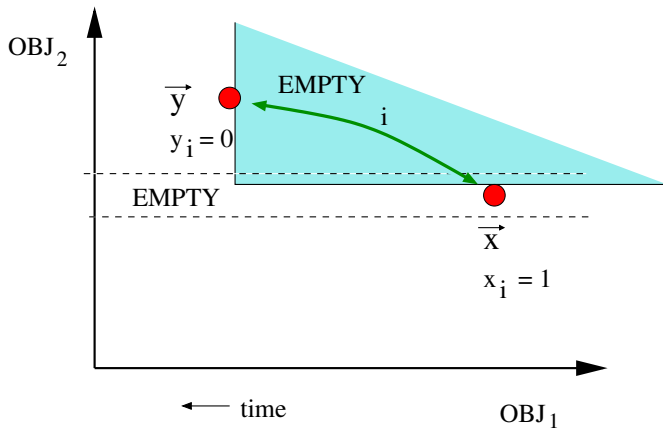
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Claim

$$Pr[E] \leq \epsilon \phi$$

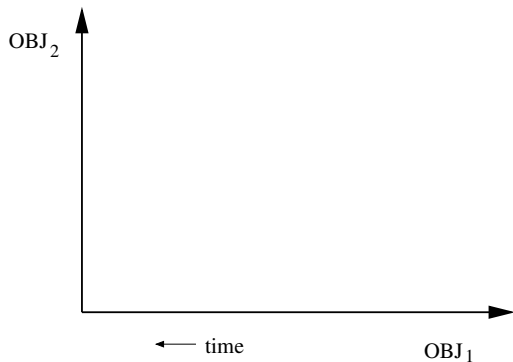
Analysis

OBJ₁: arbitrary

OBJ₂: [??, ?? , ...????] \vec{x}

E

Z



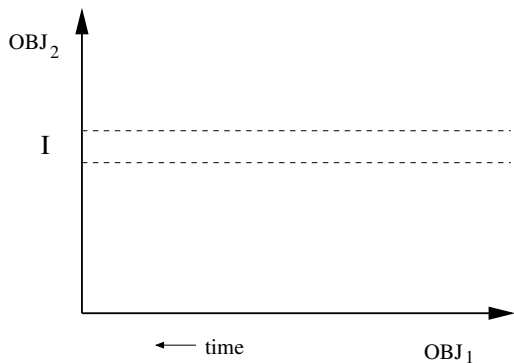
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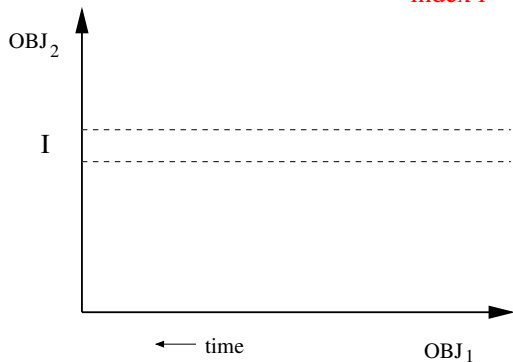
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index i

E

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Analysis

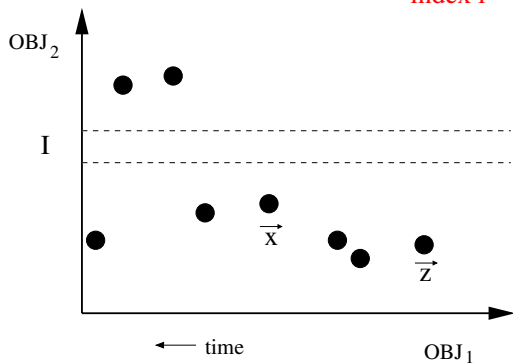
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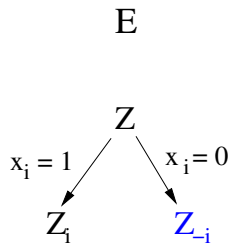
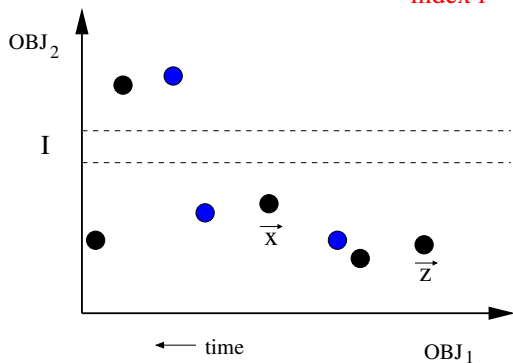
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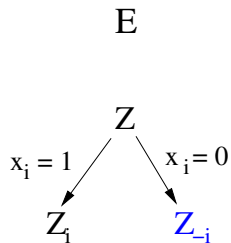
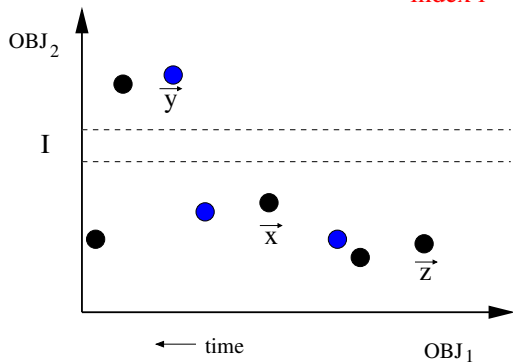
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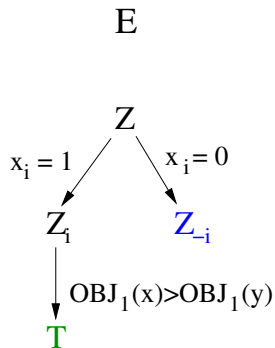
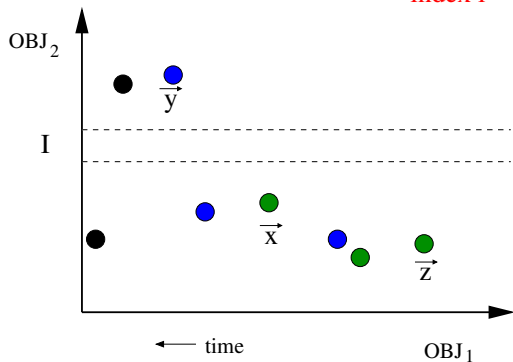
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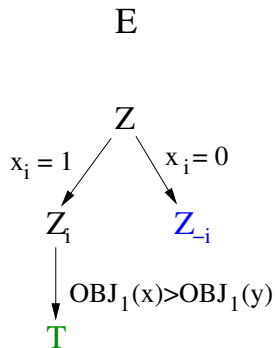
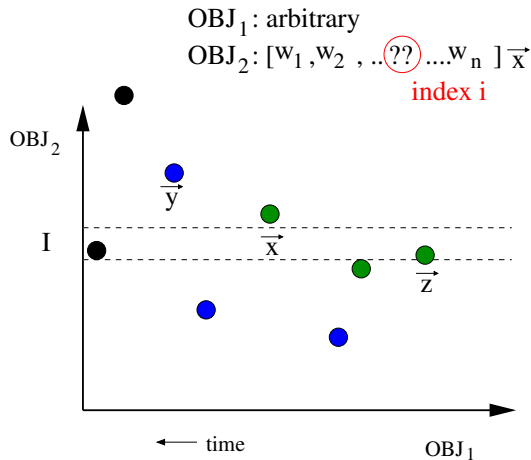
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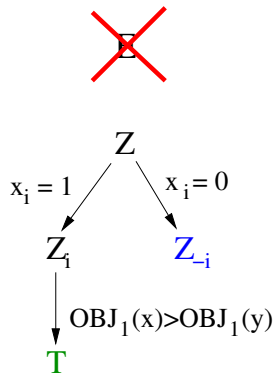
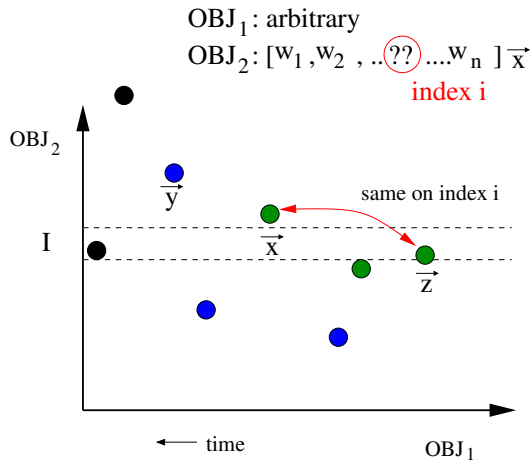
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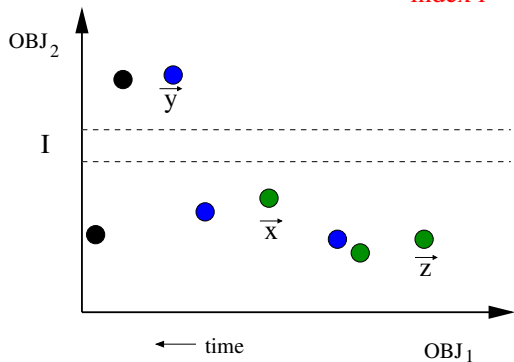


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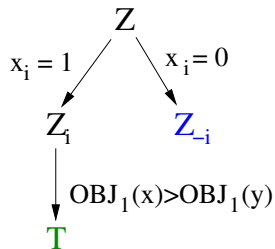
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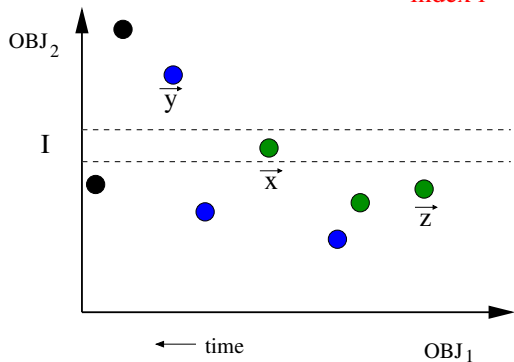


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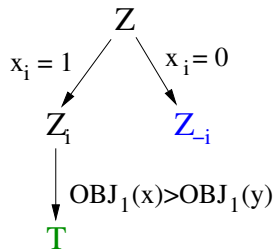
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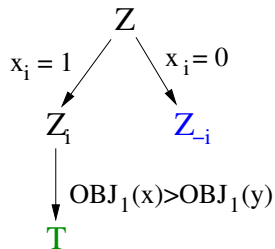
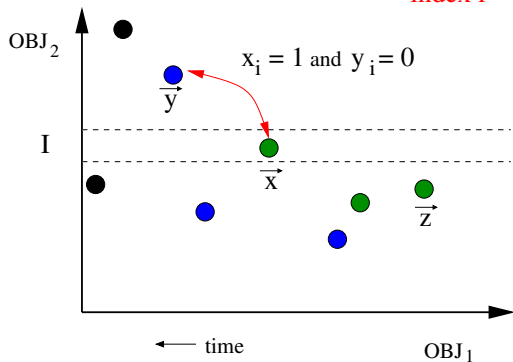


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Implicitly defined a **Transcription Algorithm**:

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Blame event E : interval I , index i , x_i and y_i

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Transcription Algorithm

- *Input: values of r.v.s (and Pareto optimal x)*
- *Output: interval I , index i , x_i and y_i*

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- *Find y*

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- *Find y*
- *Then find x*

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Reverse Algorithm: Find x (without looking at w_i)

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Does x fall into the interval I ?

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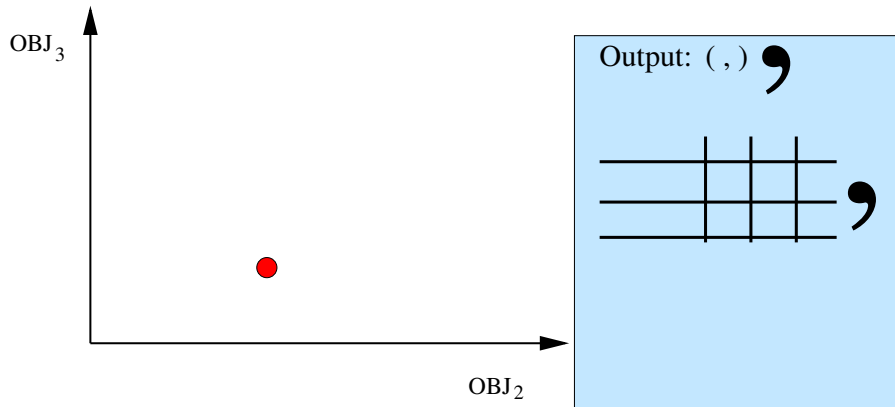
Hence each output is unlikely

Transcription for $d = 3$

OBJ₁ : adversarial

OBJ₂, OBJ₃ : linear

Z

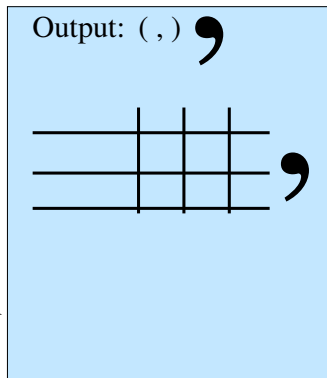
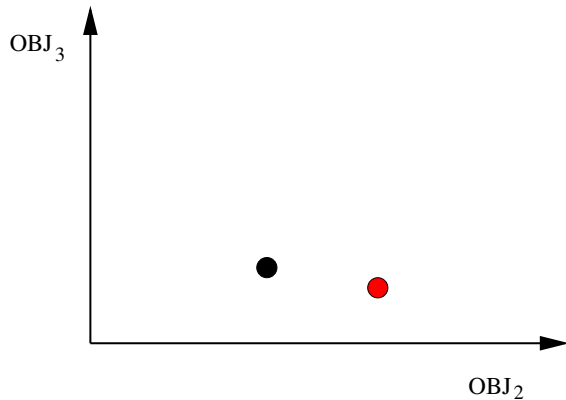


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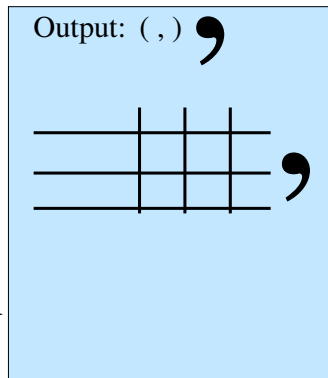
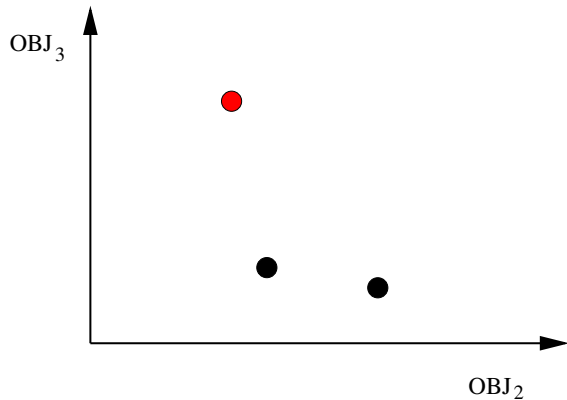


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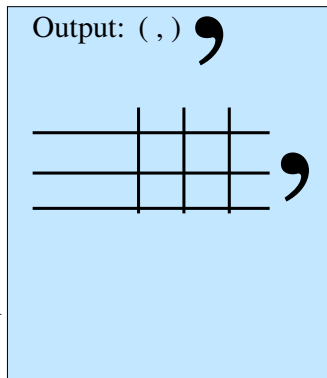
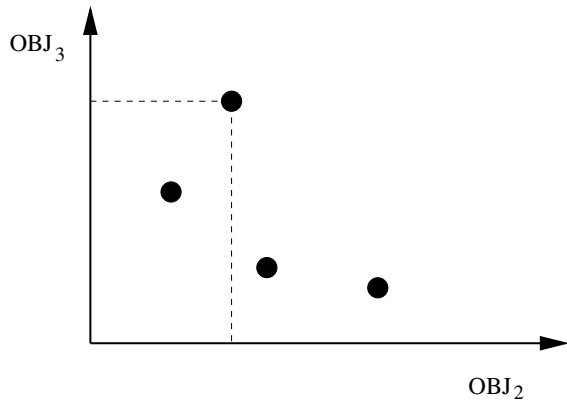


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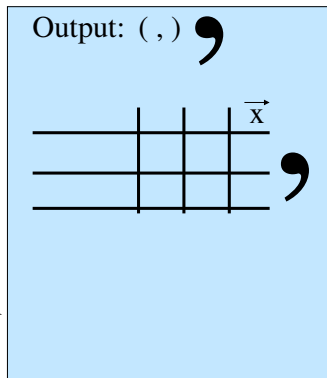
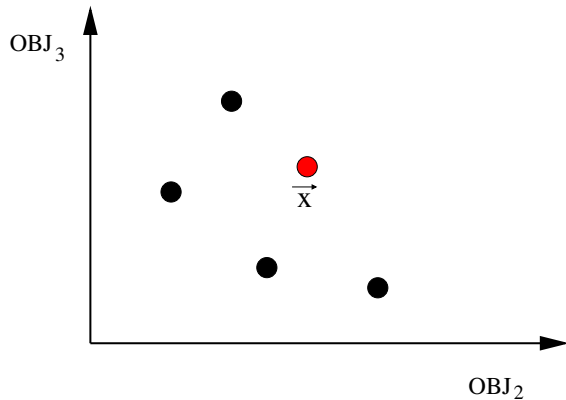


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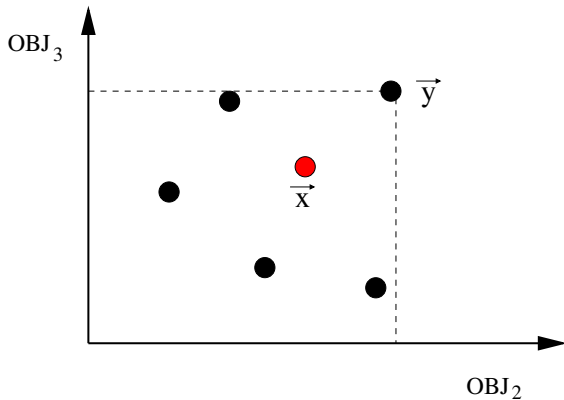
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Output: (,)

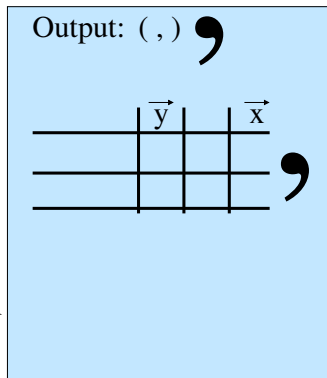
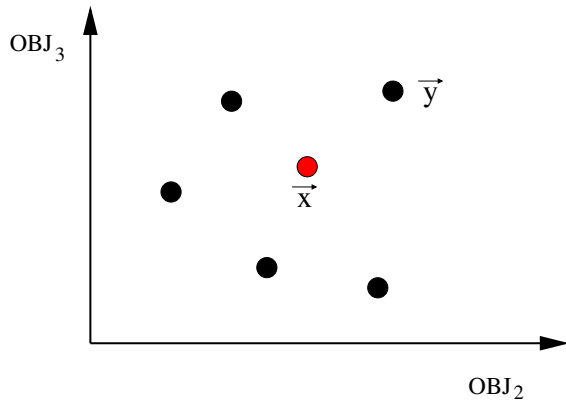
	\vec{y}	\vec{x}

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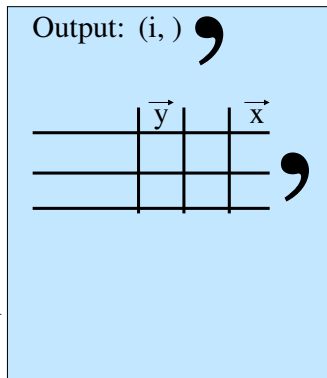
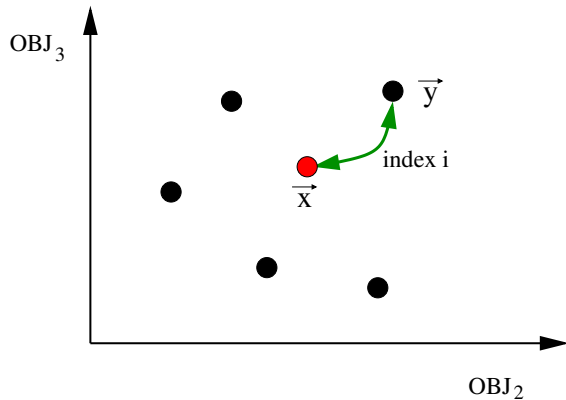


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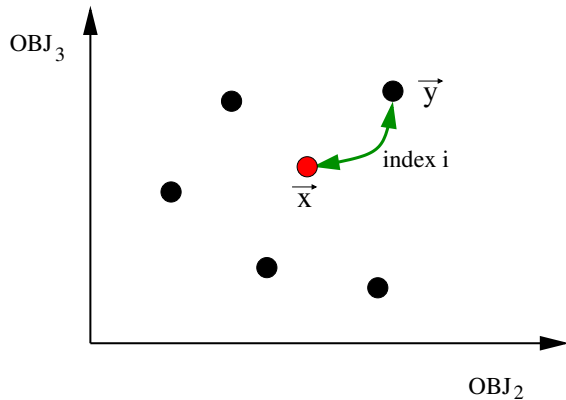


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Output: (i,)

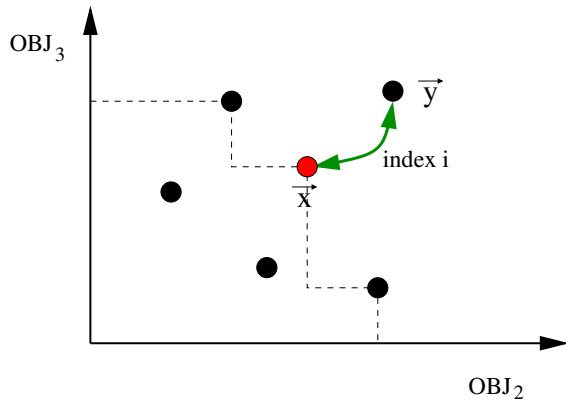
	\bar{y}	\bar{x}
index i	0	1

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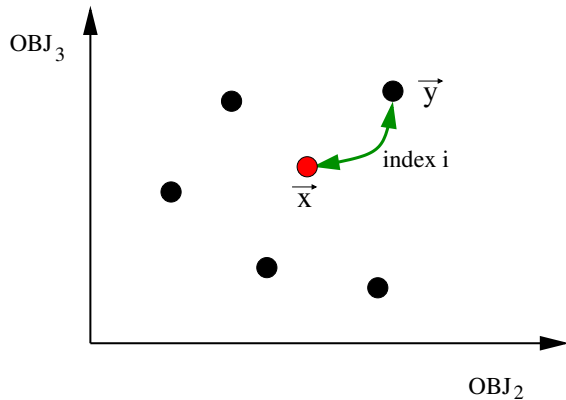
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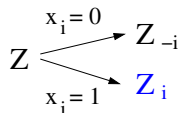
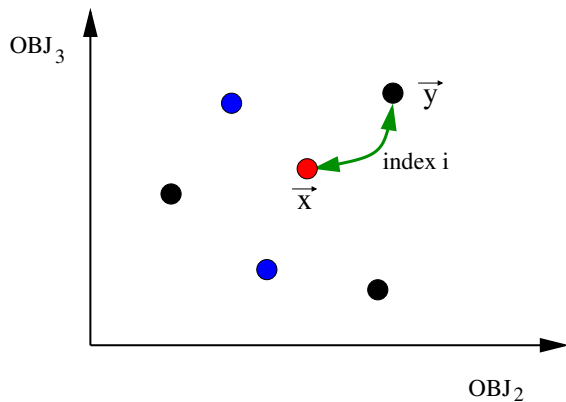
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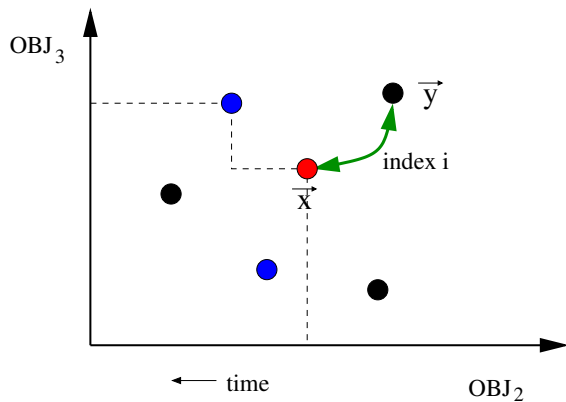
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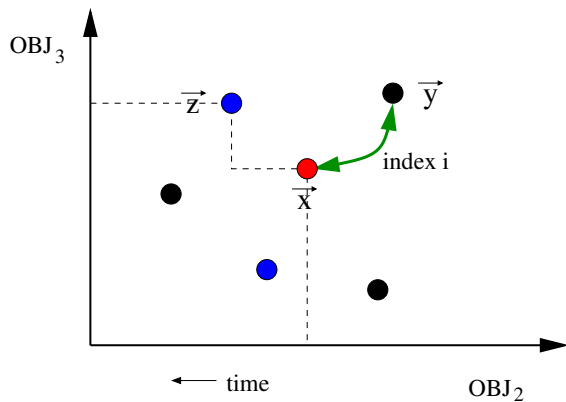
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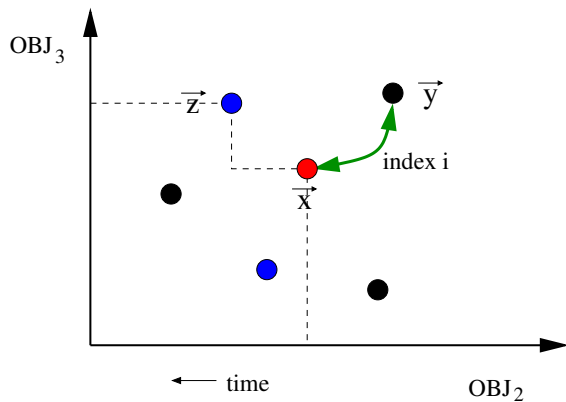
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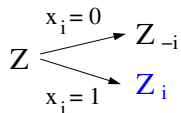
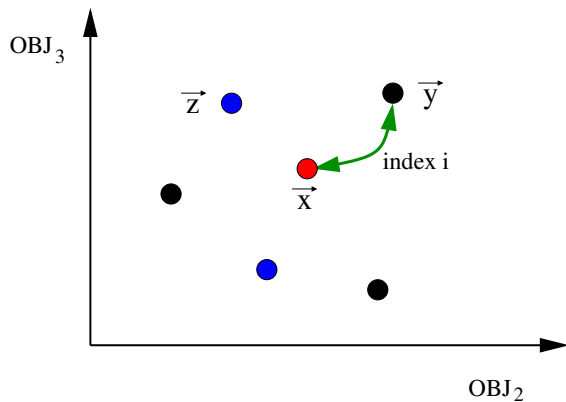
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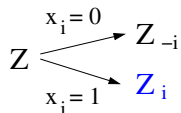
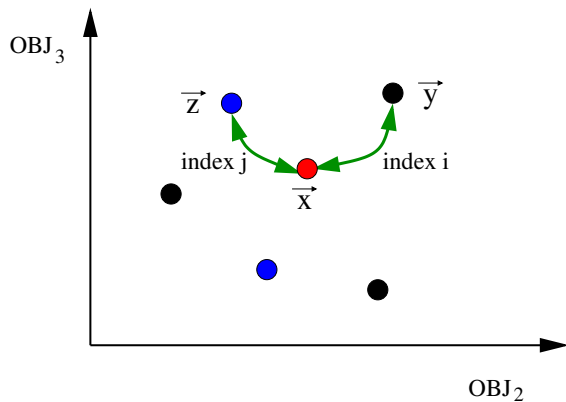
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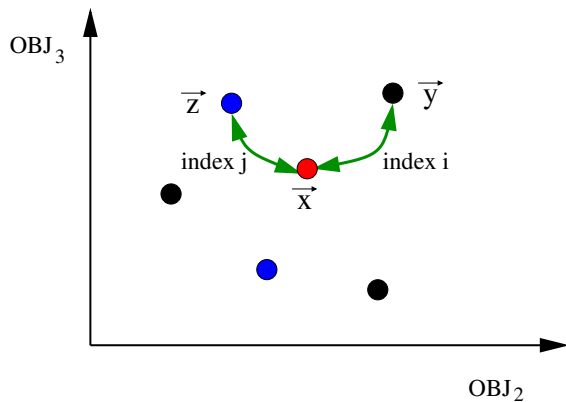
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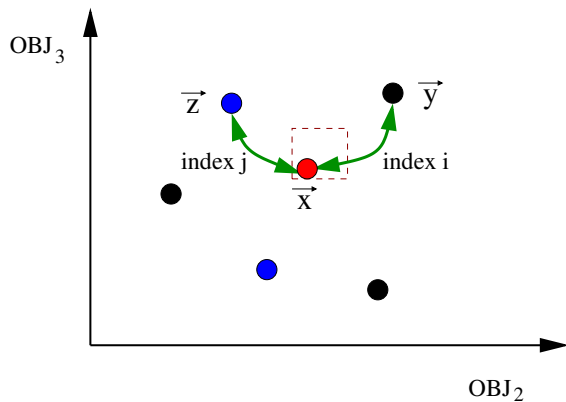
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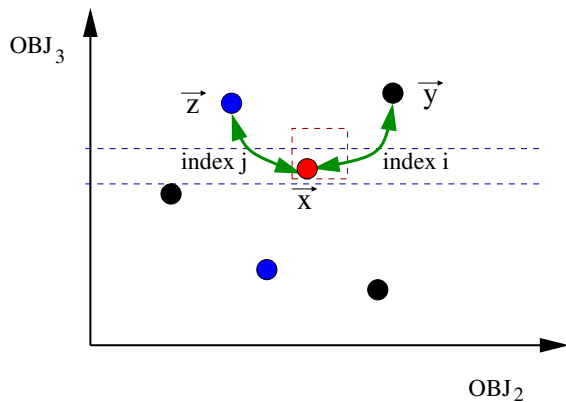
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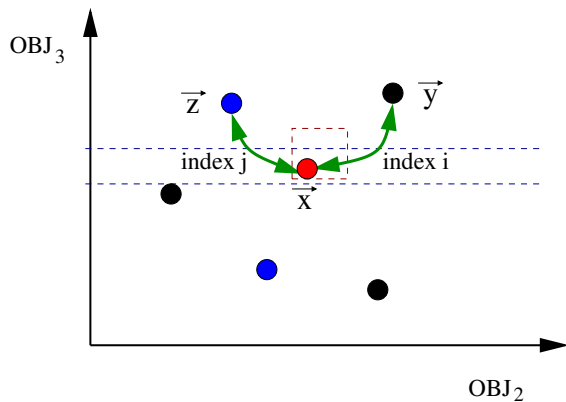
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Thanks!