

Tracking

with focus on the particle filter

Michael Rubinstein
IDC

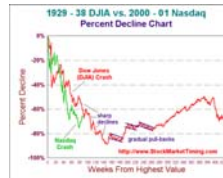
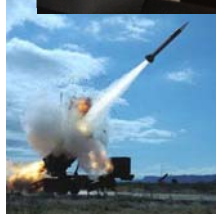
Problem overview

- Input
 - (Noisy) Sensor measurements
- Goal
 - Estimate most probable measurement at time k using measurement up to time k'
 - $k' < k$: **prediction**
 - $k' > k$: **smoothing**
- Many problems require estimation of the state of systems that change over time using noisy measurements on the system

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Applications

- Ballistics
- Robotics
 - Robot localization
- Tracking hands/cars/...
- Econometrics
 - Stock prediction
- Navigation
- Many more...



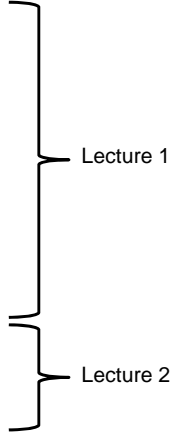
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Challenges

- Measurements
 - Noise
 - Errors
- Detection specific
 - Full/partial occlusions
 - False positives/false negatives
 - Entering/leaving the scene
- Efficiency
- Multiple models and switching dynamics
- Multiple targets,
- ...

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Talk overview

- Background
 - Model setup
 - Markovian-stochastic processes
 - The state-space model
 - Dynamic systems
 - The Bayesian approach
 - Recursive filters
 - Restrictive cases + pros and cons
 - The Kalman filter
 - The Grid-based filter
 - Particle filtering
 - ...
 - Multiple target tracking - BraMBLe
- 

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Stochastic Processes

- Deterministic process
 - Only one possible 'reality'
- Random process
 - Several possible evolutions (starting point might be known)
 - Characterized by probability distributions
- Time series modeling
 - Sequence of random states/variables
 - Measurements available at discrete times

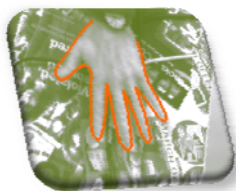
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State space

- **The state vector** contains all available information to describe the investigated system
 - usually multidimensional: $X(k) \in R^{N_x}$
- **The measurement vector** represents observations related to the state vector $Z(k) \in R^{N_z}$
 - Generally (but not necessarily) of lower dimension than the state vector

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State space

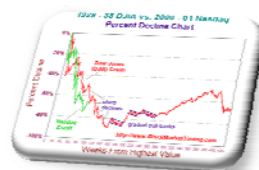


• Tracking:

$$N_x = 3 \quad N_x = 4$$

$$\begin{bmatrix} x \\ y \\ \theta \end{bmatrix}$$

$$\begin{bmatrix} x \\ v_x \\ y \\ v_y \end{bmatrix}$$



Econometrics:

- Monetary flow
- Interest rates
- Inflation
- ...

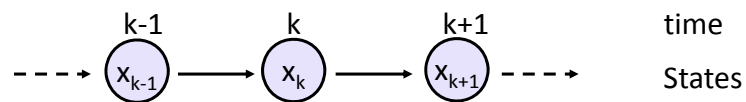
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(First-order) Markov process

- The Markov property – the likelihood of a future state depends on present state only

$$\Pr[X(k+h) = y \mid X(s) = x(s), \forall s \leq k] = \Pr[X(k+h) = y \mid X(k) = x(k)], \forall h > 0$$

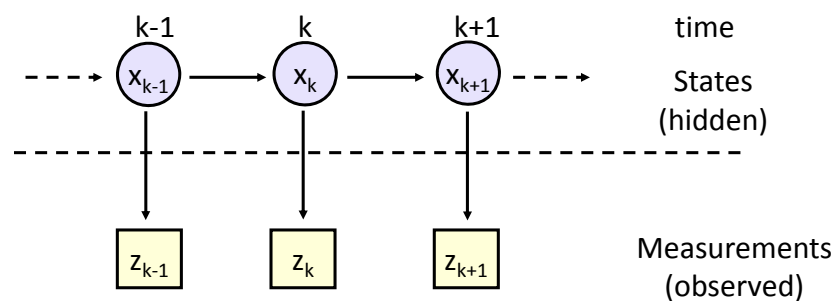
- Markov chain – A stochastic process with Markov property



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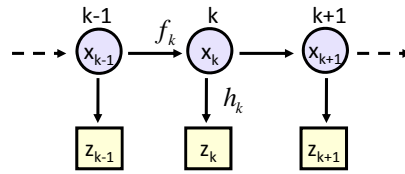
Hidden Markov Model (HMM)

- the state is not directly visible, but output dependent on the state is visible



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Dynamic System



State equation:

$$x_k = f_k(x_{k-1}, v_k)$$

- x_k state vector at time instant k
- f_k state transition function, $f_k : R^{N_x} \times R^{N_v} \rightarrow R^{N_x}$
- v_k i.i.d process noise

Observation equation:

$$z_k = h_k(x_k, w_k)$$

- z_k observations at time instant k
- h_k observation function, $h_k : R^{N_x} \times R^{N_w} \rightarrow R^{N_z}$
- w_k i.i.d measurement noise

Stochastic diffusion

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A simple dynamic system

- $X = [x, y, v_x, v_y]$ (4-dimensional state space)
- Constant velocity motion:

$$f(X, v) = [x + \Delta t \cdot v_x, y + \Delta t \cdot v_y, v_x, v_y] + v$$

$$v \sim N(0, Q) \quad Q = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & q^2 & 0 \\ 0 & 0 & 0 & q^2 \end{pmatrix}$$

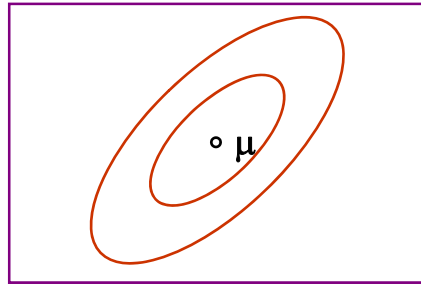
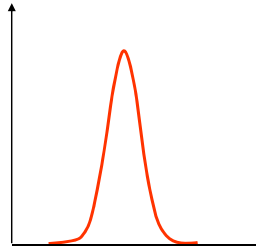
- Only position is observed:

$$z = h(X, w) = [x, y] + w$$

$$w \sim N(0, R) \quad R = \begin{pmatrix} r^2 & 0 \\ 0 & r^2 \end{pmatrix}$$

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Gaussian distribution



Yacov Hel-Or

$$p(x) \sim N(\mu, \Sigma) = \exp \left\{ -\frac{1}{2} (x - \mu)^T \Sigma^{-1} (x - \mu) \right\}$$

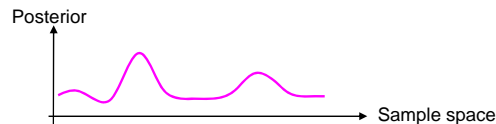
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The Bayesian approach



Thomas Bayes

- Construct the posterior probability density function $p(x_k | z_{1:k})$ of the state based on all available information



- By knowing the posterior many kinds of estimates for x_k can be derived
 - mean (expectation), mode, median, ...
 - Can also give estimation of the accuracy (e.g. covariance)

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Recursive filters

- For many problems, estimate is required each time a new measurement arrives
- **Batch** processing
 - Requires *all* available data
- **Sequential** processing
 - New data is processed upon arrival
 - Need not store the complete dataset
 - Need not reprocess all data for each new measurement
 - Assume no out-of-sequence measurements (solutions for this exist as well...)

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Recursive Bayes filters

- Given:
 - System models in probabilistic forms

$$x_k = f_k(x_{k-1}, v_k) \leftrightarrow p(x_k | x_{k-1})$$

$$z_k = h_k(x_k, w_k) \leftrightarrow p(z_k | x_k)$$

Markovian process

Measurements are
conditionally independent
given the state

(known statistics of v_k, w_k)

- Initial state $p(x_0 | z_0) = p(x_0)$ also known as the **prior**
- Measurements z_1, \dots, z_k

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Recursive Bayes filters

- Prediction step (a-priori)

$$p(x_{k-1} | z_{1:k-1}) \rightarrow p(x_k | z_{1:k-1})$$

- Uses the system model to predict forward
- Deforms/transforms/spreads state pdf due to random noise

- Update step (a-posteriori)

$$p(x_k | z_{1:k-1}) \rightarrow p(x_k | z_{1:k})$$

- Update the prediction in light of new data
- Tightens the state pdf

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General prediction-update framework

- Assume $p(x_{k-1} | z_{1:k-1})$ is given at time k-1
- Prediction:

$$p(x_k | z_{1:k-1}) = \int \overset{\text{System model}}{p(x_k | x_{k-1})} \overset{\text{Previous posterior}}{p(x_{k-1} | z_{1:k-1})} dx_{k-1} \quad (1)$$

- Using Chapman-Kolmogorov identity + Markov property

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General prediction-update framework

- Update step

$$p(x_k | z_{1:k}) = p(x_k | z_k, z_{1:k-1})$$

$$p(A|B,C) = \frac{p(B|A,C)p(A|C)}{p(B|C)} = \frac{p(z_k | x_k, z_{1:k-1})p(x_k | z_{1:k-1})}{p(z_k | z_{1:k-1})}$$

$\frac{\text{likelihood} \times \text{prior}}{\text{evidence}}$

$= \frac{\overset{\text{Measurement model}}{p(z_k | x_k)} \overset{\text{Current prior}}{p(x_k | z_{1:k-1})}}{\underset{\text{Normalization constant}}{p(z_k | z_{1:k-1})}}$

(2)

Where $p(z_k | z_{1:k-1}) = \int p(z_k | x_k) p(x_k | z_{1:k-1}) dx_k$

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Generating estimates

- Knowledge of $p(x_k | z_{1:k})$ enables to compute optimal estimate with respect to any criterion. e.g.

- Minimum mean-square error (MMSE)

$$\hat{x}_{k|k}^{MMSE} \equiv E[x_k | z_{1:k}] = \int x_k p(x_k | z_{1:k}) dx_k$$

- Maximum a-posteriori

$$\hat{x}_{k|k}^{MAP} \equiv \arg \max_{x_k} p(x_k | z_k)$$

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General prediction-update framework

- ➔ So (1) and (2) give optimal solution for the recursive estimation problem!
- Unfortunately no... only conceptual solution
 - integrals are intractable...
 - Can only implement the pdf to finite representation!
- However, optimal solution *does* exist for several restrictive cases

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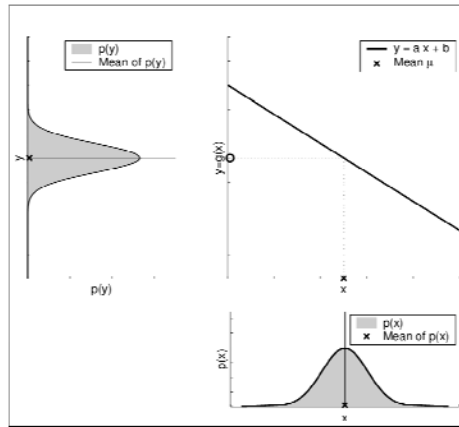
Restrictive case #1

- Posterior at each time step is Gaussian
 - Completely described by mean and covariance
- If $p(x_{k-1} | z_{1:k-1})$ is Gaussian it can be shown that $p(x_k | z_{1:k})$ is also Gaussian provided that:
 - v_k, w_k are Gaussian
 - f_k, h_k are linear

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Restrictive case #1

- Why Linear?



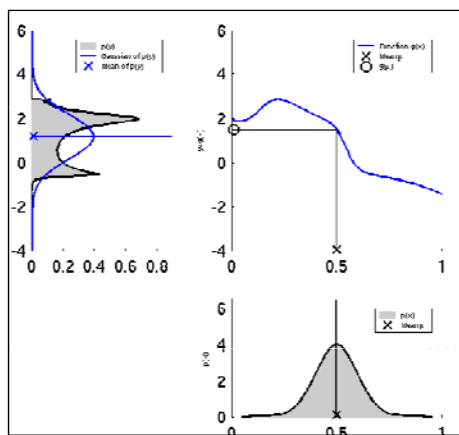
Yacov Hel-Or

$$y = Ax + B \Rightarrow p(y) \sim N(A\mu + B, A\Sigma A^T)$$

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Restrictive case #1

- Why Linear?



Yacov Hel-Or

$$y = g(x) \not\Rightarrow p(y) \sim N()$$

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Restrictive case #1

- Linear system with additive noise

$$\begin{aligned}x_k &= f_k(x_{k-1}, w_k) \\z_k &= h_k(x_k, w_k) \\v_k &\sim N(0, Q_k) \\w_k &\sim N(0, R_k)\end{aligned}$$

- Simple example again

$$\begin{aligned}f(X, v) &= [x + \Delta t \cdot v_x, y + \Delta t \cdot v_y, v_x, v_y]^T + v & z = h(X, w) &= [x, y]^T + w \\ \begin{pmatrix} x_k \\ y_k \\ v_{x,k} \\ v_{y,k} \end{pmatrix} &= \underbrace{\begin{pmatrix} 1 & 0 & \Delta t & 0 \\ 0 & 1 & 0 & \Delta t \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}}_F \begin{pmatrix} x_k \\ y_k \\ v_{x,k-1} \\ v_{y,k-1} \end{pmatrix} + N(0, Q_k) & \begin{pmatrix} x_{obs} \\ y_{obs} \end{pmatrix} &= \underbrace{\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}}_H \begin{pmatrix} x_k \\ y_k \\ v_{x,k} \\ v_{y,k} \end{pmatrix} + N(0, R_k)\end{aligned}$$

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The Kalman filter



Rudolf E. Kalman

$$\begin{aligned}p(x_{k-1} | z_{1:k-1}) &= N(x_{k-1}; \hat{x}_{k-1|k-1}, P_{k-1|k-1}) \\p(x_k | z_{1:k-1}) &= N(x_k; \hat{x}_{k|k-1}, P_{k|k-1}) \\p(x_k | z_{1:k}) &= N(x_k; \hat{x}_{k|k}, P_{k|k})\end{aligned}$$

$$N(x; \mu, \Sigma) = |\det 2\pi\Sigma|^{-1/2} \exp\left(-\frac{1}{2}(x - \mu)^T \Sigma^{-1}(x - \mu)\right)$$

- Substituting into (1) and (2) yields the predict and update equations

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The Kalman filter

Predict:

$$\begin{aligned}\hat{x}_{k/k-1} &= F_k \hat{x}_{k-1/k-1} \\ P_{k/k-1} &= F_k P_{k-1/k-1} F_k^T + Q_k\end{aligned}$$

Update:

$$\begin{aligned}S_k &= H_k P_{k/k-1} H_k^T + R_k \\ K_k &= P_{k/k-1} H_k^T S_k^{-1} \\ \hat{x}_{k/k} &= \hat{x}_{k/k-1} + K_k (z_k - H_k \hat{x}_{k/k-1}) \\ P_{k/k} &= [I - K_k H_k] P_{k/k-1}\end{aligned}$$

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Intuition via 1D example

- Lost at sea
 - Night
 - No idea of location
 - For simplicity – let's assume 1D



* Example and plots by Maybeck, "Stochastic models, estimation and control, volume 1"

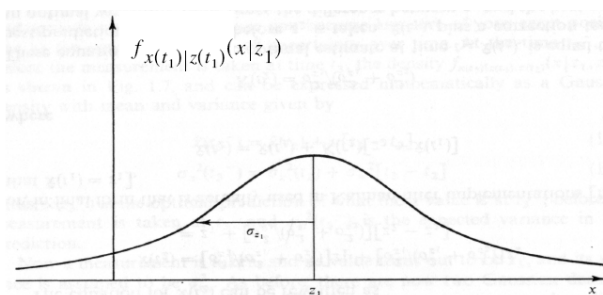
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Example – cont'd

- Time t_1 : Star Sighting
 - Denote $x(t_1)=z_1$
- Uncertainty (inaccuracies, human error, etc)
 - Denote σ_1 (normal)
- Can establish the conditional probability of $x(t_1)$ given measurement z_1

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Example – cont'd



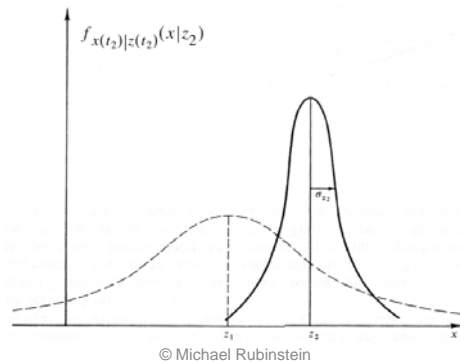
- Probability for any location, based on measurement
- For Gaussian density – 68.3% within $\pm\sigma_1$
- Best estimate of position: Mean/Mode/Median

$$\hat{x}(t_1) = z_1 \quad \sigma_x^2(t_1) = \sigma_{z_1}^2$$

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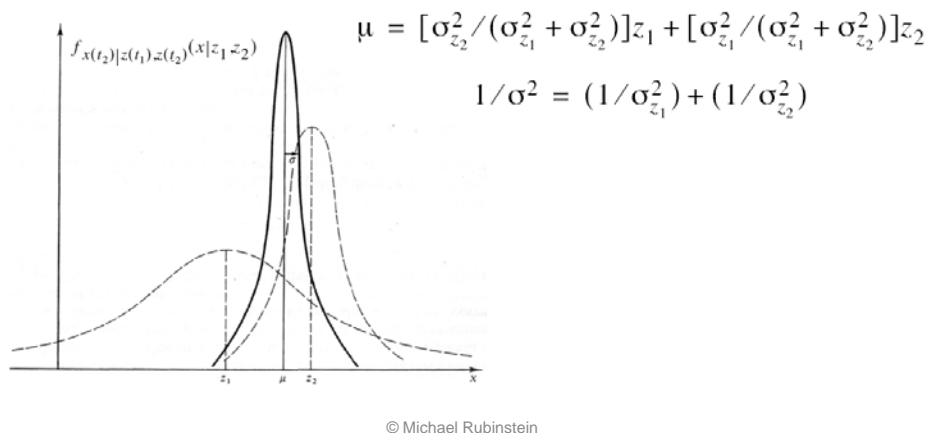
Example – cont'd

- Time $t_2 \cong t_1$: friend (more trained)
 - $x(t_2)=z_2$, $\sigma(t_2)=\sigma_2$
 - Since she has higher skill: $\sigma_2 < \sigma_1$



Example – cont'd

- $f(x(t_2)|z_1, z_2)$ also Gaussian



Example – cont'd

$$\mu = [\sigma_{z_2}^2 / (\sigma_{z_1}^2 + \sigma_{z_2}^2)] z_1 + [\sigma_{z_1}^2 / (\sigma_{z_1}^2 + \sigma_{z_2}^2)] z_2$$

$$1/\sigma^2 = (1/\sigma_{z_1}^2) + (1/\sigma_{z_2}^2)$$

- σ less than both σ_1 and σ_2
- $\sigma_1 = \sigma_2$: average
- $\sigma_1 > \sigma_2$: more weight to z_2
- Rewrite:

$$\begin{aligned}\hat{x}(t_2) &= [\sigma_{z_2}^2 / (\sigma_{z_1}^2 + \sigma_{z_2}^2)] z_1 + [\sigma_{z_1}^2 / (\sigma_{z_1}^2 + \sigma_{z_2}^2)] z_2 \\ &= z_1 + [\sigma_{z_1}^2 / (\sigma_{z_1}^2 + \sigma_{z_2}^2)] [z_2 - z_1]\end{aligned}$$

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Example – cont'd

- The Kalman update rule:

$$\hat{x}(t_2) = \hat{x}(t_1) + K(t_2)[z_2 - \hat{x}(t_1)]$$

$$K(t_2) = \sigma_{z_1}^2 / (\sigma_{z_1}^2 + \sigma_{z_2}^2)$$

Best estimate
Given z_2
(a posteriori)

Best Prediction prior to z_2
(a priori)

Optimal Weighting
(Kalman Gain)

Residual

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The Kalman filter

Predict:

$$\hat{x}_{k|k-1} = F_k \hat{x}_{k-1|k-1}$$

$$P_{k|k-1} = F_k P_{k-1|k-1} F_k^T$$

Update:

$$S_k = H_k P_{k|k-1} H_k^T + R_k$$

$$K_k = P_{k|k-1} H_k^T S_k^{-1}$$

$$\hat{x}_{k|k} = \hat{x}_{k|k-1} + K_k (z_k - H_k \hat{x}_{k|k-1})$$

$$P_{k|k} = [I - K_k H_k] P_{k|k-1}$$

```

1 % --- Time update ("predict")
2
3 % Project the state forward
4 XK1 = AK*s.XK;
5
6 % Project the prediction covariance forward
7 P1 = AK*s.P*AK' + Qk;
8
9 % --- Measurement update ("correct")
10
11 % Calculate the Kalman gain.
12 % K large: more weight goes to the measurement.
13 % K low: more weight goes to the model prediction.
14 K = P1*a.H'*inv(a.H*P1*a.H' + Rk);
15
16 % Update estimate with measurement Zk
17 s.XK = XK1 + K*(ZK-s.H*XK1);
18
19 % Update the error covariance
20 s.P = P1 - K*s.H*P1;

```

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Kalman gain

$$\begin{aligned}
 S_k &= H_k P_{k|k-1} H_k^T + R_k \\
 K_k &= P_{k|k-1} H_k^T S_k^{-1} \\
 \hat{x}_{k|k} &= \hat{x}_{k|k-1} + K_k (z_k - H_k \hat{x}_{k|k-1}) \\
 P_{k|k} &= [I - K_k H_k] P_{k|k-1}
 \end{aligned}$$

- Small measurement error:

$$\lim_{R_k \rightarrow 0} K_k = H_k^{-1} \Rightarrow \lim_{R_k \rightarrow 0} \hat{x}_{k|k} = H_k^{-1} z_k$$

- Small prediction error:

$$\lim_{P_k \rightarrow 0} K_k = 0 \Rightarrow \lim_{P_k \rightarrow 0} \hat{x}_{k|k} = \hat{x}_{k|k-1}$$

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The Kalman filter

- Pros
 - Optimal closed-form solution to the tracking problem (under the assumptions)
 - No algorithm can do better in a linear-Gaussian environment!
 - All 'logical' estimations collapse to a unique solution
 - Simple to implement
 - Fast to execute
- Cons
 - If either the system or measurement model is non-linear → the posterior will be non-Gaussian

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Restrictive case #2

- The state space (domain) is discrete and finite
- Assume the state space at time $k-1$ consists of states $x_{k-1}^i, i = 1..N_s$
- Let $\Pr(x_{k-1} = x_{k-1}^i | z_{1:k-1}) = w_{k-1|k-1}^i$ be the conditional probability of the state at time $k-1$, given measurements up to $k-1$

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The Grid-based filter

- The posterior pdf at k-1 can be expressed as sum of delta functions

$$p(x_{k-1} | z_{1:k-1}) = \sum_{i=1}^{N_s} w_{k-1|i}^i \delta(x_{k-1} - x_{k-1}^i)$$

- Again, substitution into (1) and (2) yields the predict and update equations

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The Grid-based filter

- Prediction

$$p(x_k | z_{1:k-1}) = \int p(x_k | x_{k-1}) p(x_{k-1} | z_{1:k-1}) dx_{k-1} \quad (1)$$

$$p(x_k | z_{1:k-1}) = \sum_{i=1}^{N_s} \sum_{j=1}^{N_s} p(x_k^i | x_{k-1}^j) w_{k-1|j}^j \delta(x_{k-1} - x_{k-1}^j)$$

$$= \sum_{i=1}^{N_s} w_{k|k-1}^i \delta(x_{k-1} - x_{k-1}^i)$$

$$w_{k|k-1}^i = \sum_{j=1}^{N_s} w_{k-1|j}^j p(x_k^i | x_{k-1}^j)$$

- New prior is also weighted sum of delta functions
- New prior weights are reweighting of old posterior weights using state transition probabilities

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The Grid-based filter

- Update

$$p(x_k | z_{1:k}) = \frac{p(z_k | x_k) p(x_k | z_{1:k-1})}{p(z_k | z_{1:k-1})} \quad (2)$$

$$p(x_k | z_{1:k}) = \sum_{i=1}^{N_s} w_{k|k}^i \delta(x_{k-1} - x_{k-1}^i)$$

$$w_{k|k}^i = \frac{w_{k|k-1}^i p(z_k | x_k^i)}{\sum_{j=1}^{N_s} w_{k|k-1}^j p(z_k | x_k^j)}$$

- Posterior weights are reweighting of prior weights using likelihoods (+ normalization)

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The Grid-based filter

- Pros:

- $p(x_k | x_{k-1}), p(z_k | x_k)$ assumed known, but no constraint on their (discrete) shapes
- Easy extension to varying number of states
- Optimal solution for the discrete-finite environment!

- Cons:

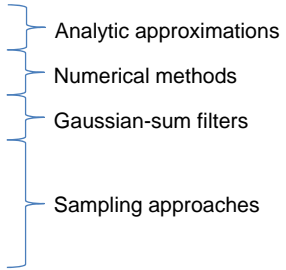
- Curse of dimensionality
 - Inefficient if the state space is large
- Statically considers *all* possible hypotheses

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Suboptimal solutions

- In many cases these assumptions do not hold
 - Practical environments are nonlinear, non-Gaussian, continuous

➔ Approximations are necessary...

- Extended Kalman filter (EKF)
 - Approximate grid-based methods
 - Multiple-model estimators
 - Unscented Kalman filter (UKF)
 - Particle filters (PF)
 - ...
- 

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The extended Kalman filter

- The idea: local linearization of the dynamic system might be sufficient description of the nonlinearity
- The model: nonlinear system with additive noise

$$\begin{aligned}
 x_k &= f_k(x_{k-1}) + v_k \\
 z_k &= H_k(x_k) + w_k \\
 v_k &\sim N(0, Q_k) \\
 w_k &\sim N(0, R_k)
 \end{aligned}$$

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The extended Kalman filter

- f, h are approximated using a first-order Taylor series expansion (eval at state estimations)

Predict:

$$\hat{x}_{k/k-1} = f_k(\hat{x}_{k-1/k-1})$$

$$P_{k/k-1} = \hat{F}_k P_{k-1/k-1} \hat{F}_k^T + Q_k$$

Update:

$$S_k = \hat{H}_k P_{k/k-1} \hat{H}_k^T + R_k$$

$$K_k = P_{k/k-1} \hat{H}_k^T S_k^{-1}$$

$$\hat{x}_{k/k} = \hat{x}_{k/k-1} + K_k (z_k - h_k(\hat{x}_{k/k-1}))$$

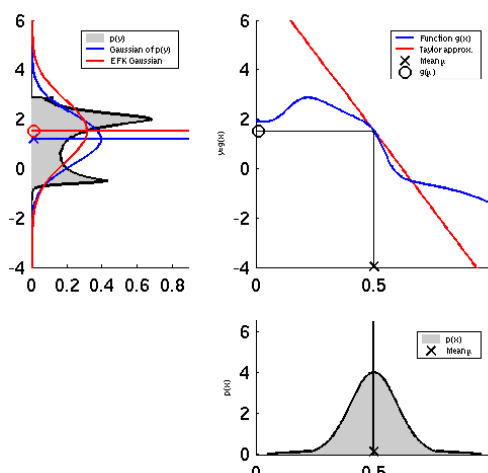
$$P_{k/k} = [I - K_k \hat{H}_k] P_{k/k-1}$$

$$\hat{F}_k[i, j] = \left. \frac{\partial f_k[i]}{\partial x_k[j]} \right|_{x_k = \hat{x}_{k-1/k-1}}$$

$$\hat{H}_k[i, j] = \left. \frac{\partial h_k[i]}{\partial x_k[j]} \right|_{x_k = \hat{x}_{k/k-1}}$$

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The extended Kalman filter



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The extended Kalman filter

- Pros
 - Good approximation when models are near-linear
 - Efficient to calculate(de facto method for navigation systems and GPS)
- Cons
 - Only approximation (optimality not proven)
 - Still a single Gaussian approximations
 - Nonlinearity \rightarrow non-Gaussianity (e.g. bimodal)
 - If we have multimodal hypothesis, and choose incorrectly – can be difficult to recover
 - Inapplicable when f, h discontinuous

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Particle filtering

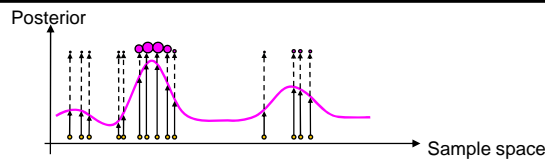
- Family of techniques
 - Condensation algorithms (MacCormick&Blake, '99)
 - Bootstrap filtering (Gordon et al., '93)
 - Particle filtering (Carpenter et al., '99)
 - Interacting particle approximations (Moral '98)
 - Survival of the fittest (Kanazawa et al., '95)
 - Sequential Monte Carlo methods (SMC, SMCM)
 - SIS, SIR, ASIR, RPF,
- Statistics introduced in 1950s. Incorporated in vision in Last decade

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Particle filtering

- Many variations, one general concept:

Represent the posterior pdf by a set of randomly chosen weighted samples (particles)



- Randomly Chosen = Monte Carlo (MC)
- As the number of samples become very large – the characterization becomes an equivalent representation of the true pdf

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Particle filtering

- Compared to previous methods
 - Can represent any arbitrary distribution
 - multimodal support
 - Keep track of many hypotheses as there are particles
 - **Approximate representation of complex model rather than exact representation of simplified model**
- The basic building-block: *Importance Sampling*

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