

Opportunistic Perception

Paul Fitzpatrick

machine perception

training data

+

learning

=

perception

machine perception

experience

+

example
detection

=

training data

training data

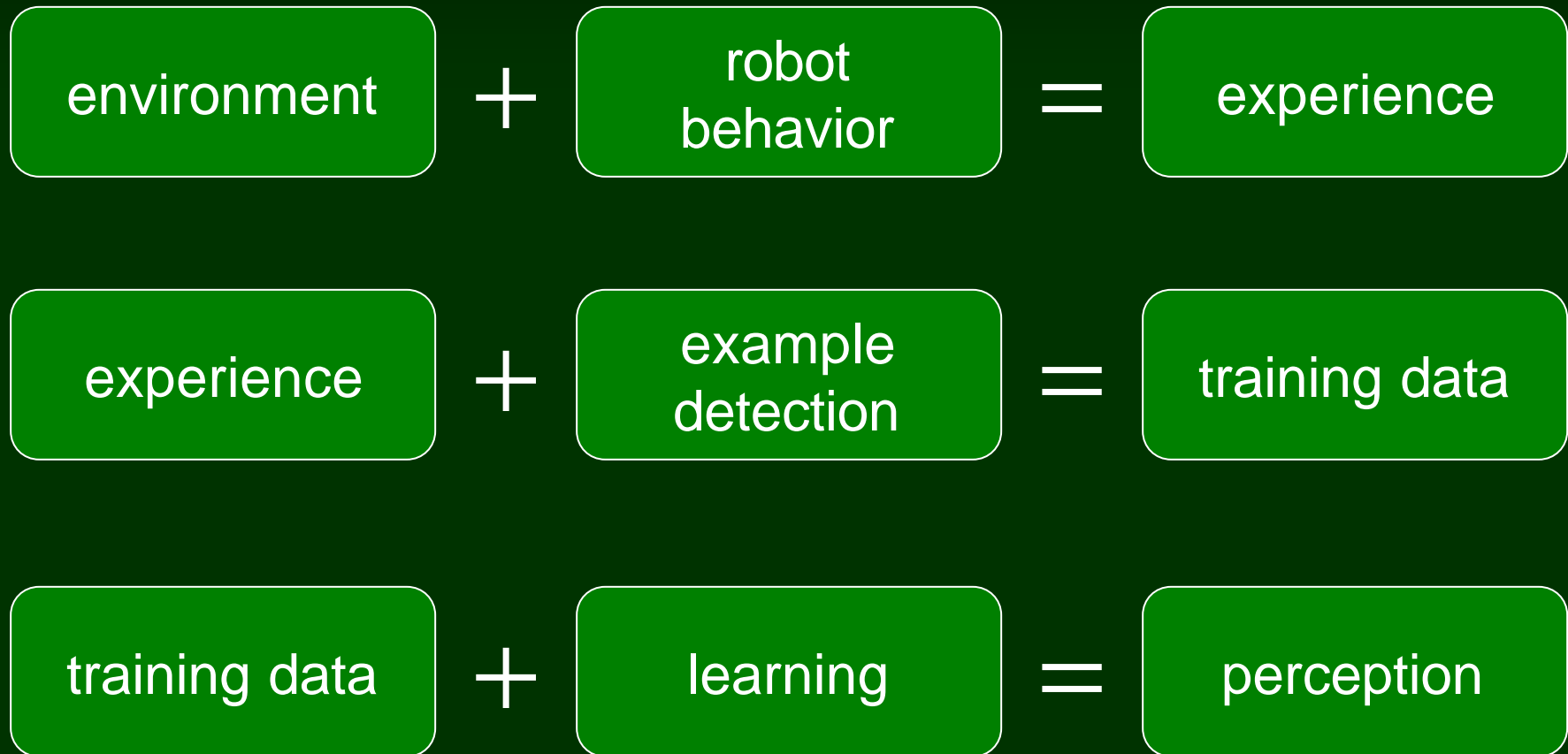
+

learning

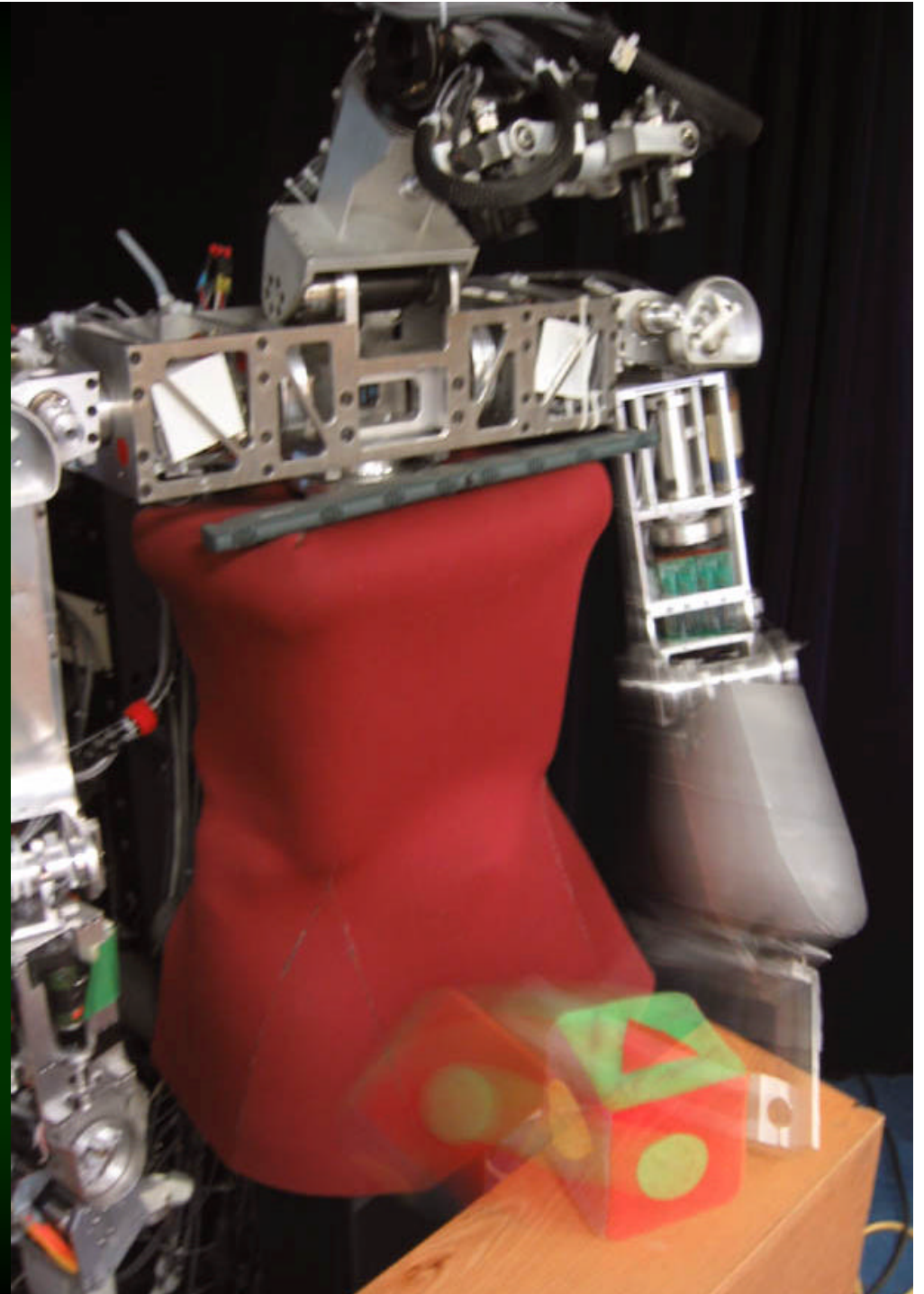
=

perception

machine perception

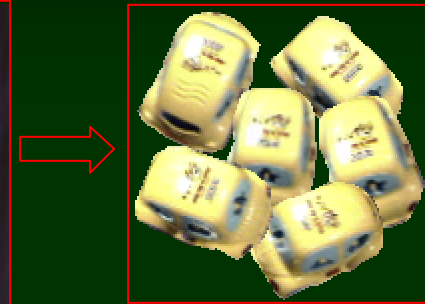


Active Segmentation:
an active vision
approach to
object segmentation

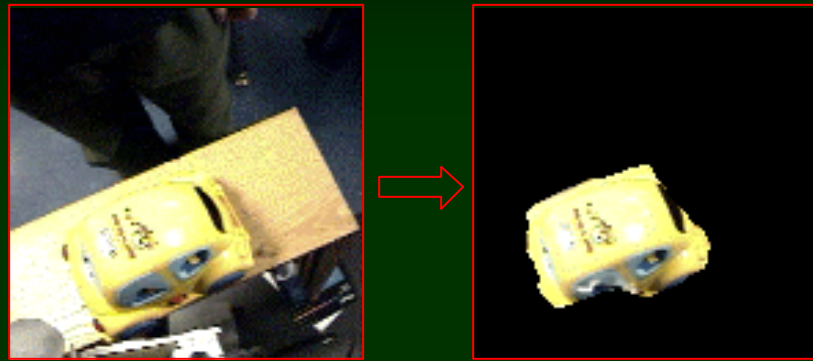


active segmentation

- Object boundaries are not always easy to detect visually
- Solution: Robot sweeps arm through ambiguous area
- Any resulting object motion helps segmentation
- Robot can learn to recognize and segment object without further contact

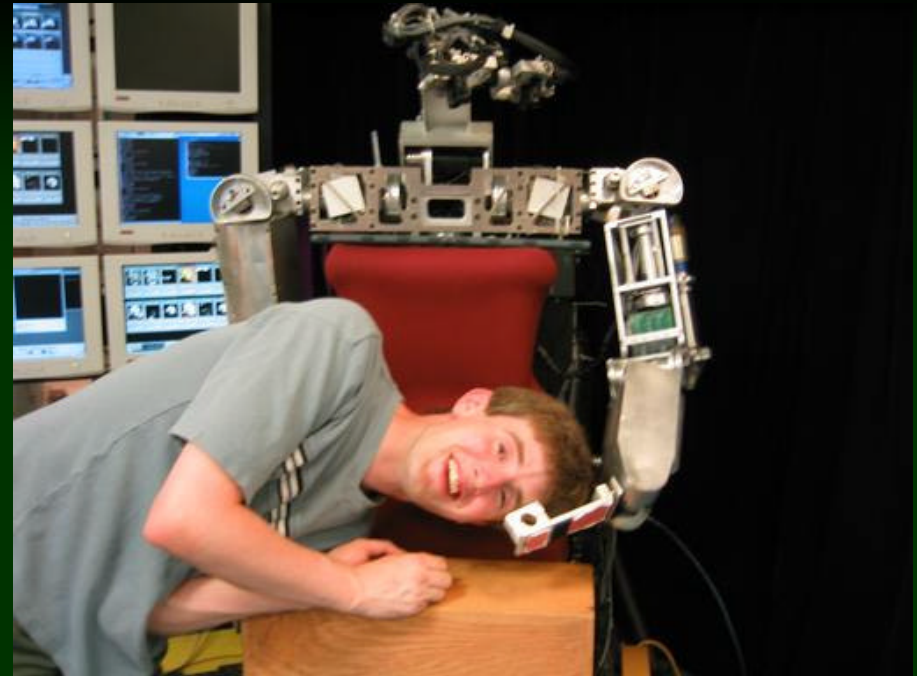


segmentation example



what is it good for?

- Not always practical!
- No good for objects the robot can view but not touch
- No good for very big or very small objects
- But fine for objects the robot is expected to manipulate



Head segmentation
the hard way!



learning about and exploiting affordances



with
Giorgio Metta



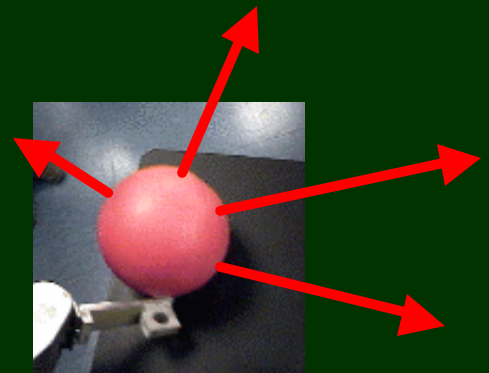
a bottle
it rolls along its side



a toy car
it rolls forward



a toy cube
it doesn't roll easily



a ball
it rolls in
any direction

**Feel the Beat:
using amodal cues
for object perception**

**with
Artur Arsenio**



amodal versus modal cues

mode-specific

color
pitch
temperature
...

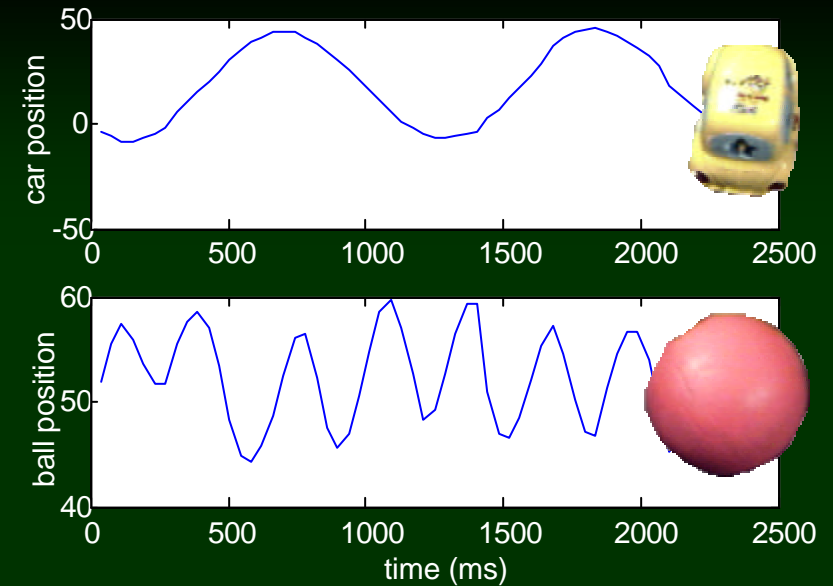
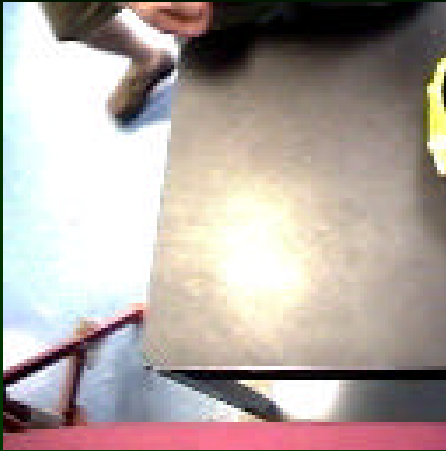
amodal

timing
location
intensity
shape
texture

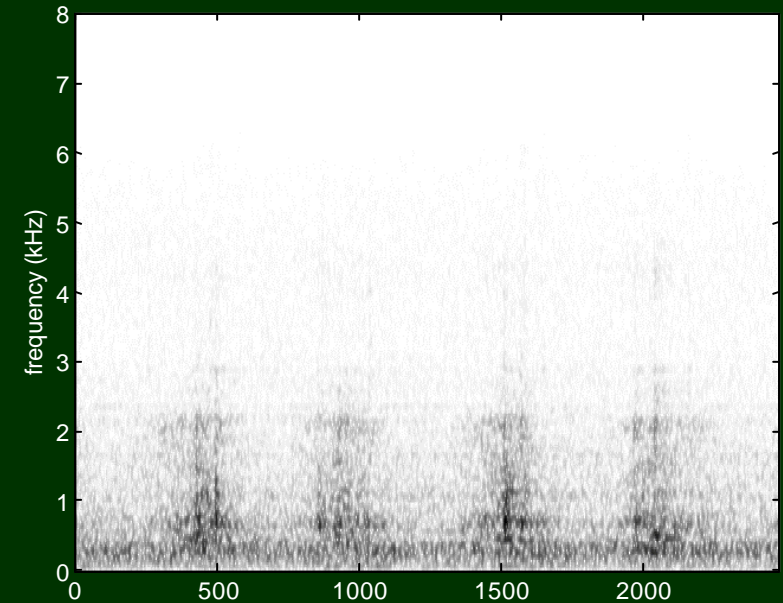
nested amodal

synchronicity
duration
rate
rhythm

matching sound and vision



- One object (the car) making noise
- Another object (the ball) in view
 - **Problem:** which object goes with the sound?
 - **Solution:** Match using amodal cues (period) and intermodal cues (relative phase)



Cross-modal object recognition



Causes sound when changing direction after striking object; quiet when changing direction to strike again

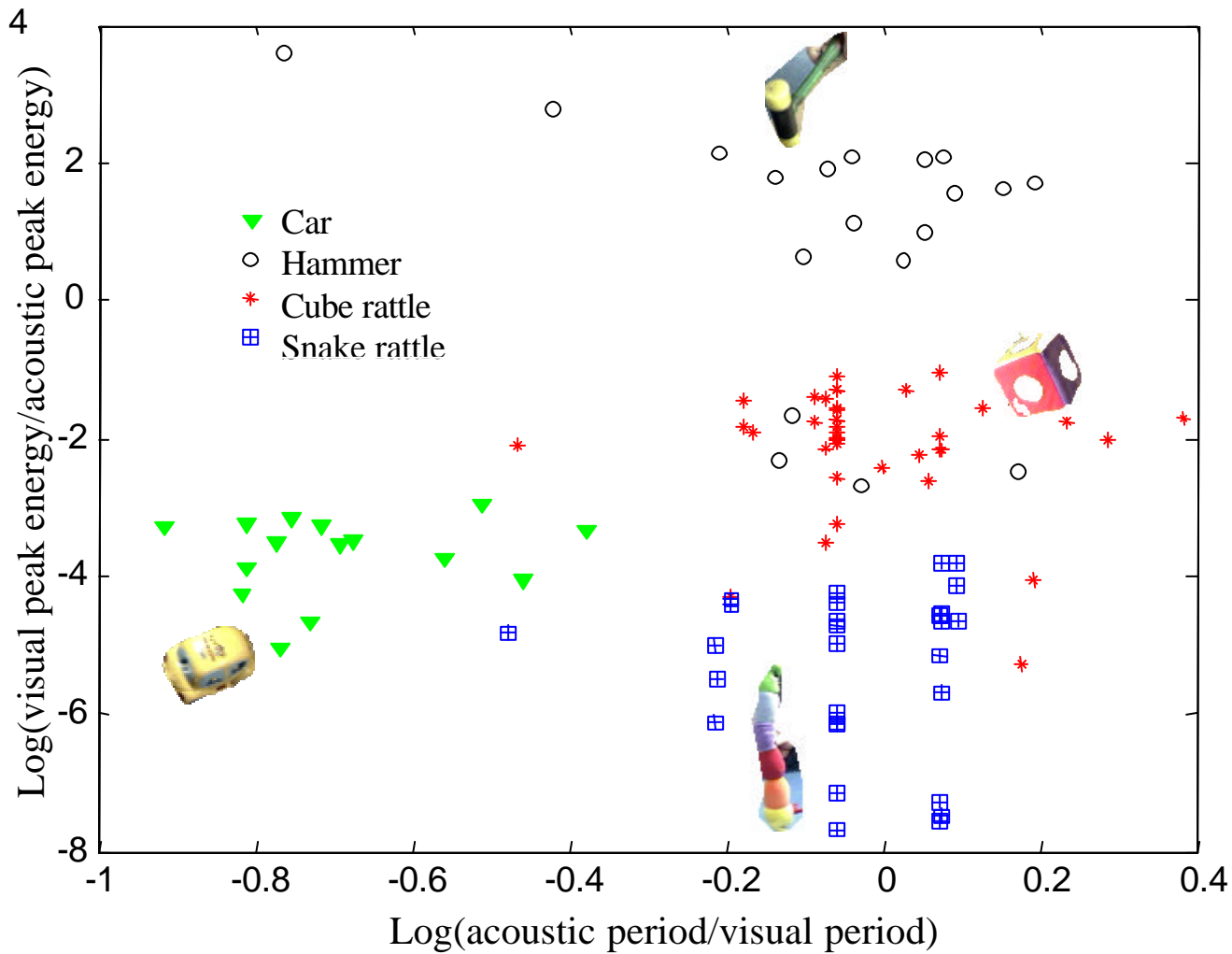


Causes sound while moving rapidly with wheels spinning; quiet when changing direction



Causes sound when changing direction, often quiet during remainder of trajectory (although bells vary)

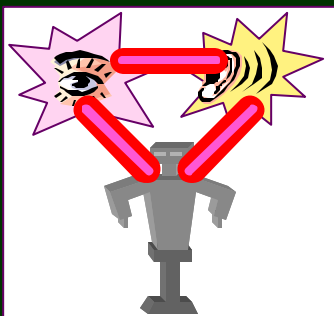
Cross-modal object recognition



Cross-modal
recognition
rate: 82:1%

recognizing the body

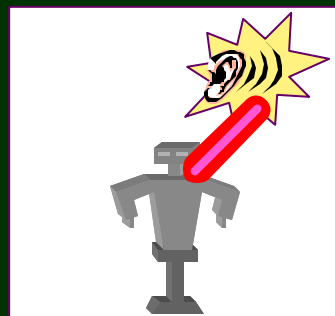
appearance, sound, and action of the arm all bound together



robot is looking towards its arm as human moves it



sound detected and bound to the motion of the arm



robot is looking away from its arm as human moves it



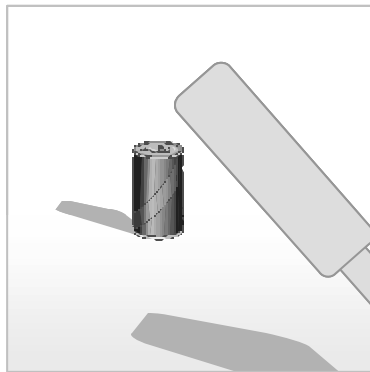
Shadowy Contacts: Time to contact from shadows



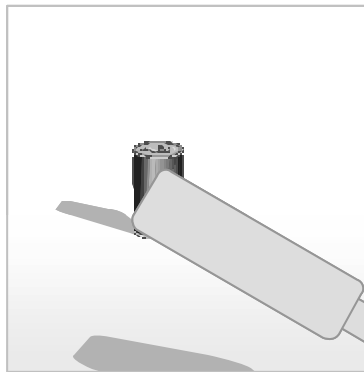
with
Eduardo Torres-Jara



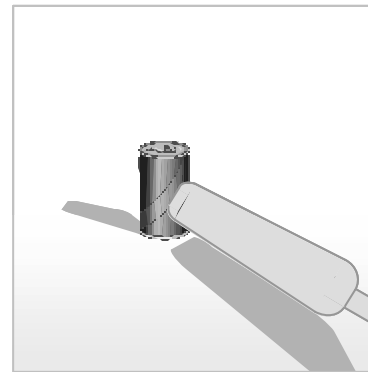
visually-guided touching using shadows



Robot sees target, arm,
and arm's shadow

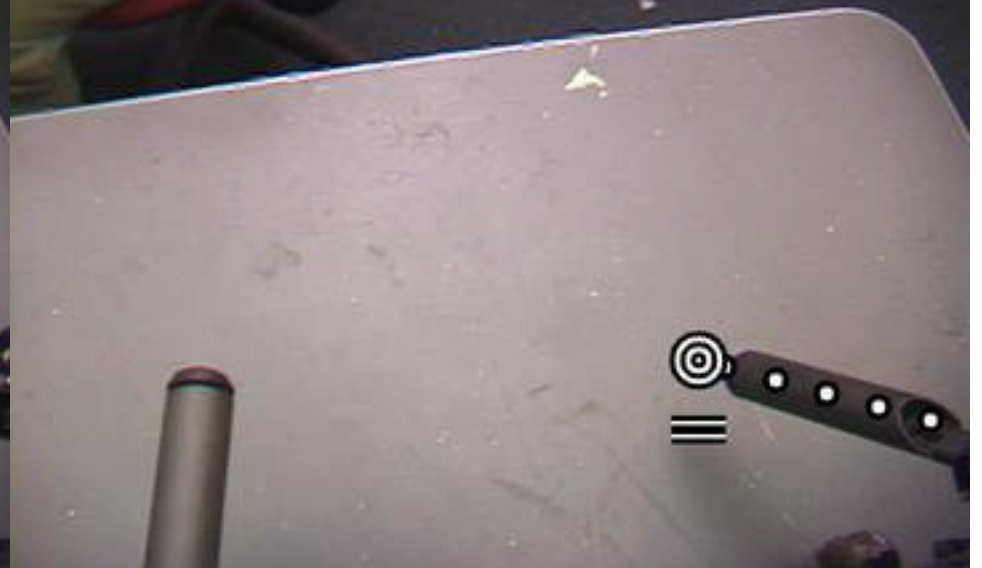
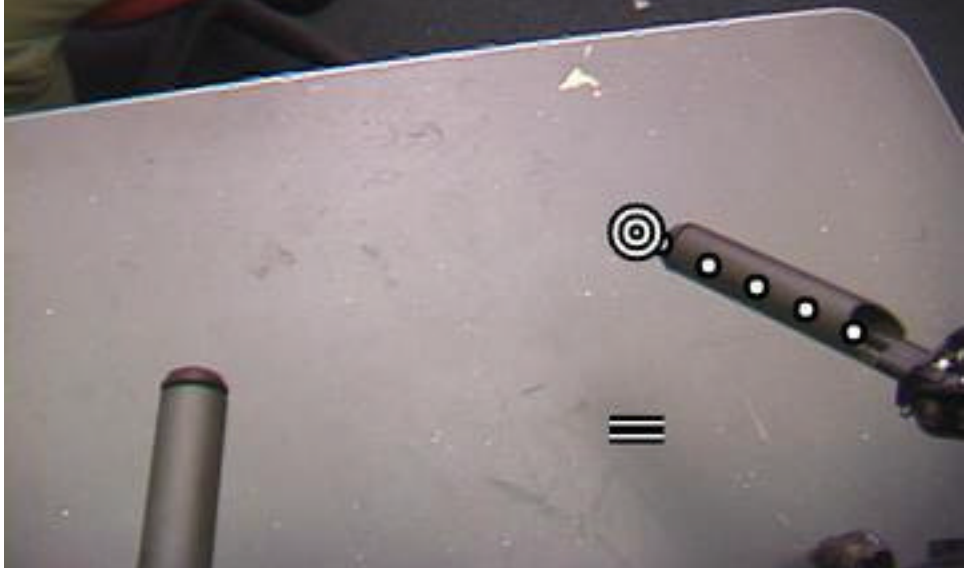
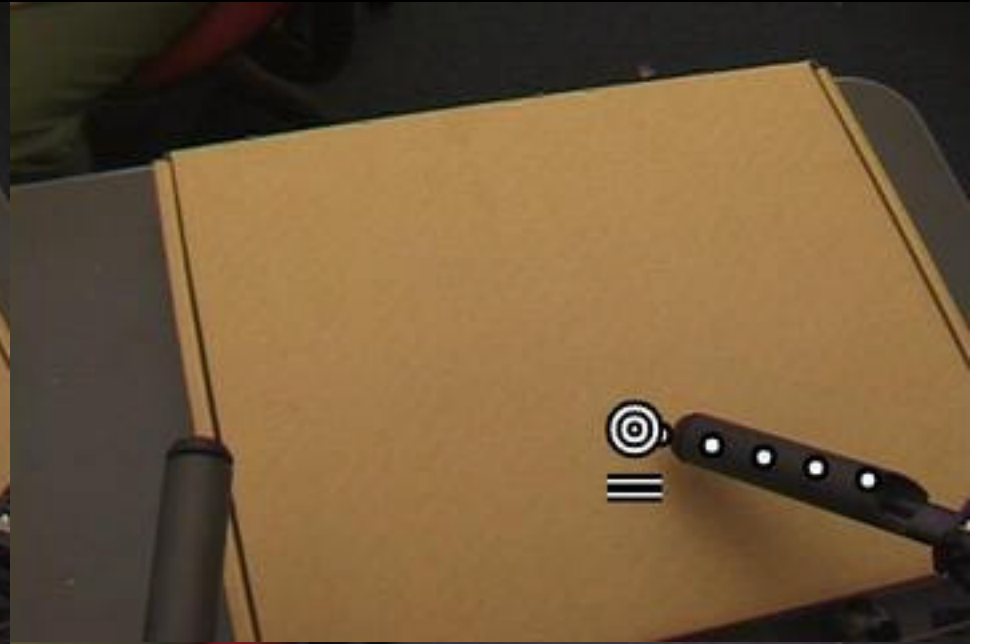
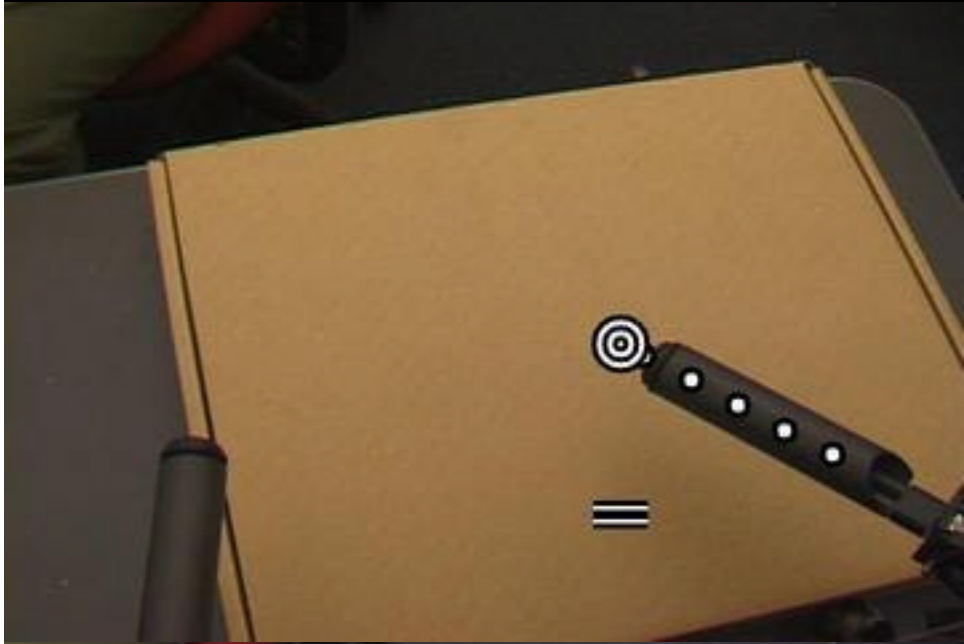


Robot moves to reduce
visual error between
arm and target

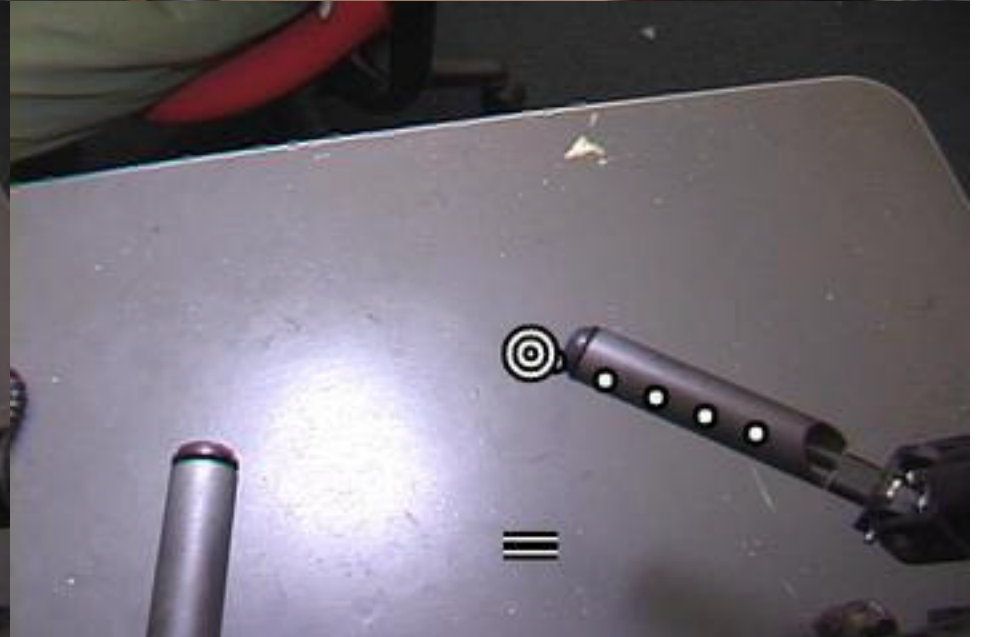
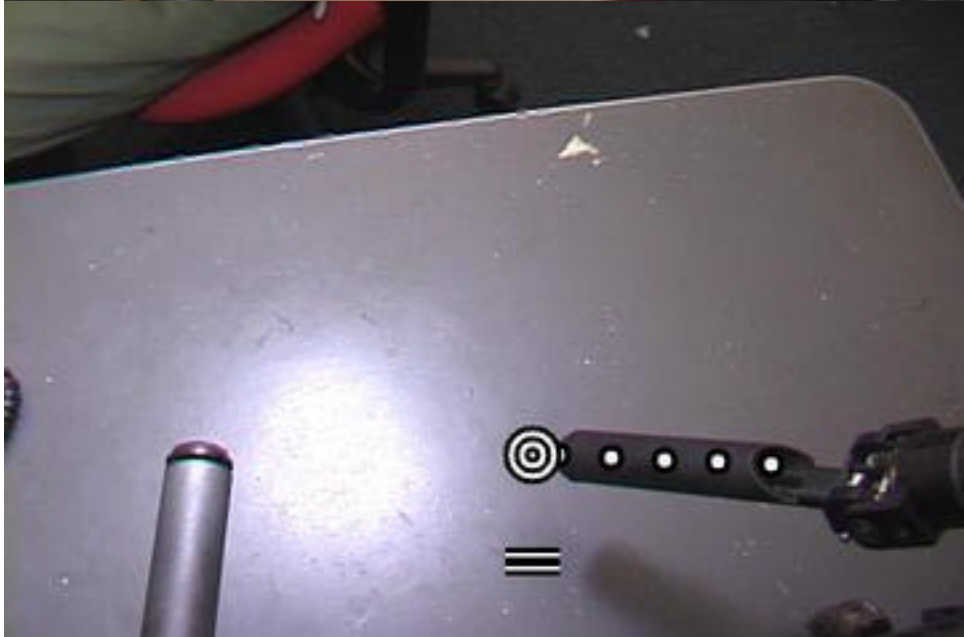
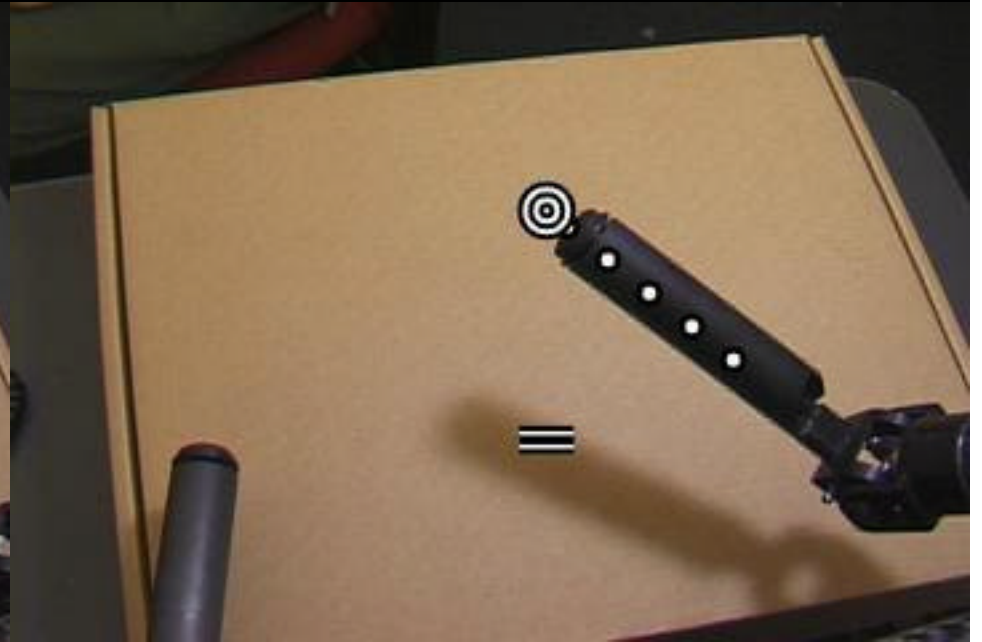


Robot moves to reduce
visual error between
arm's shadow and target

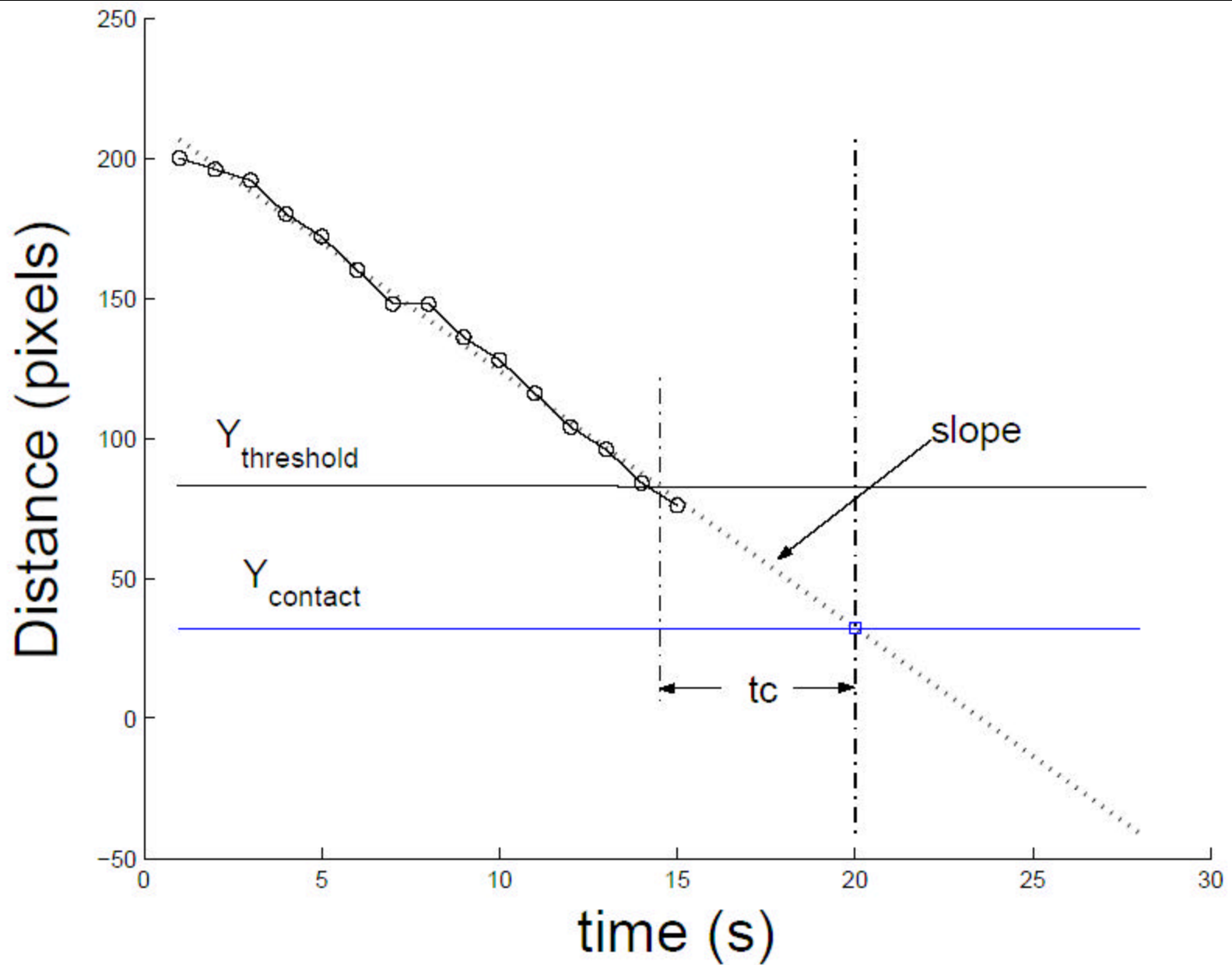
shadow cast by weak ambient light



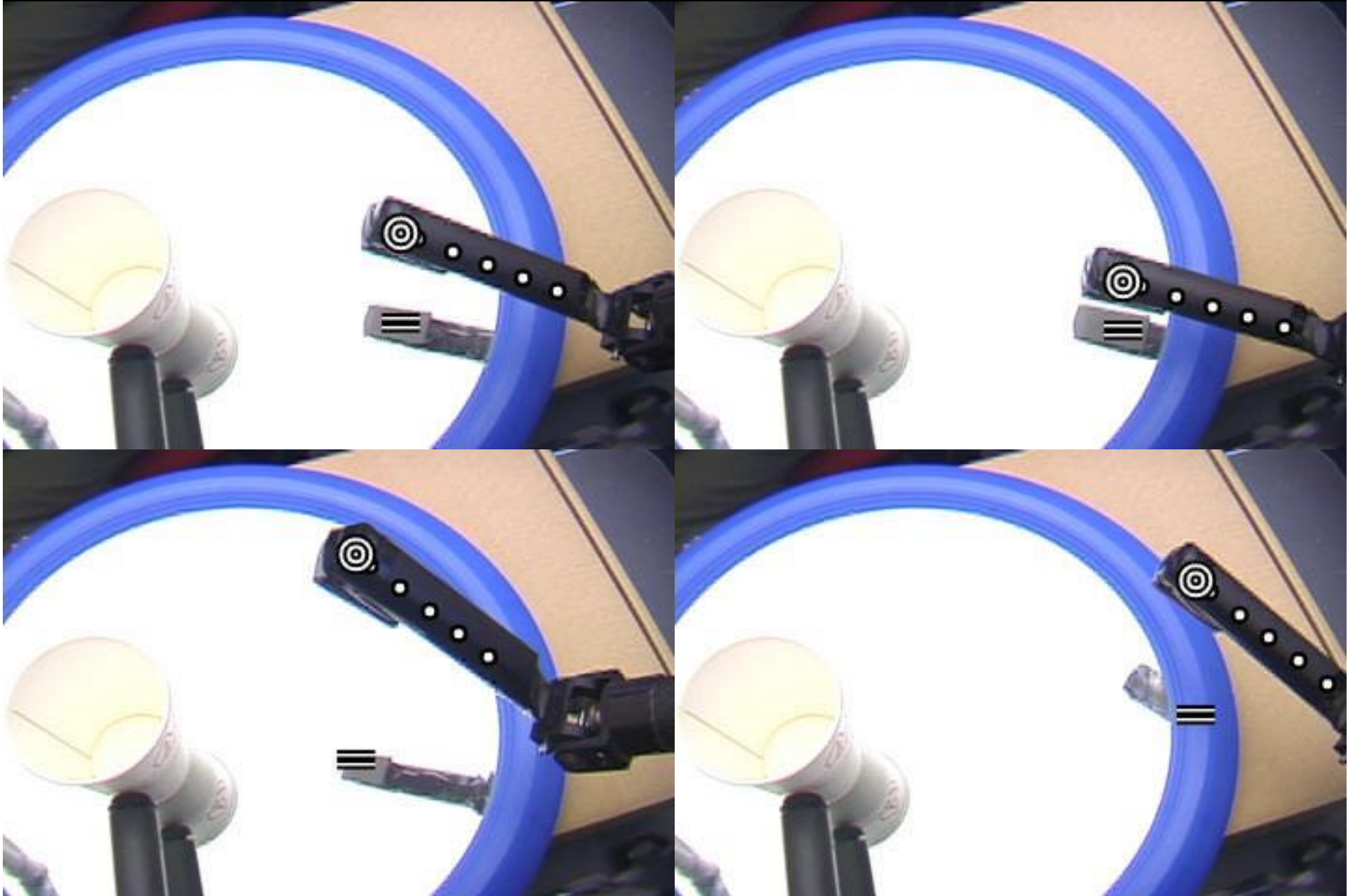
shadow cast by strong directional light



time to contact estimation



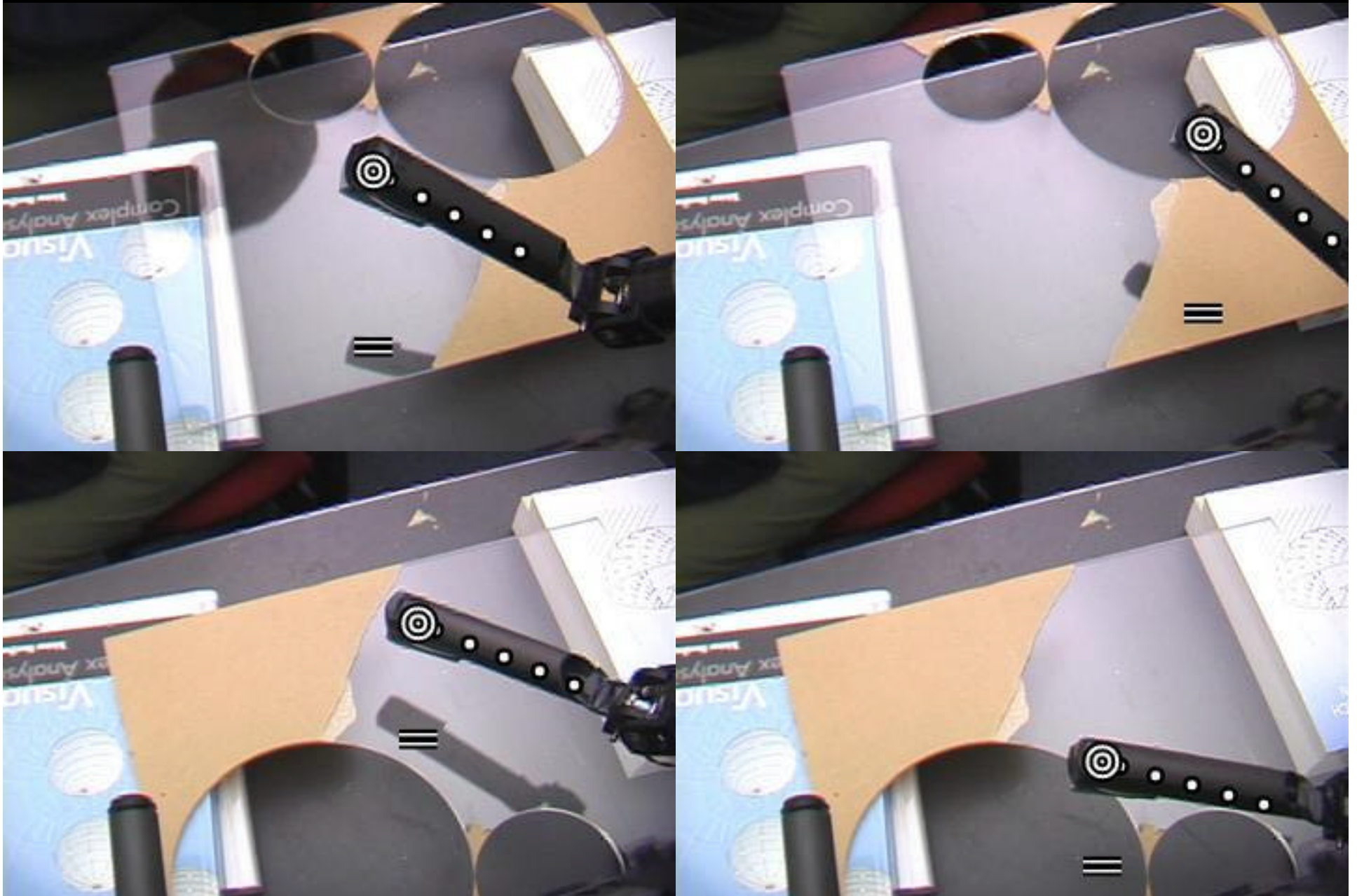
reflection of arm in mirror



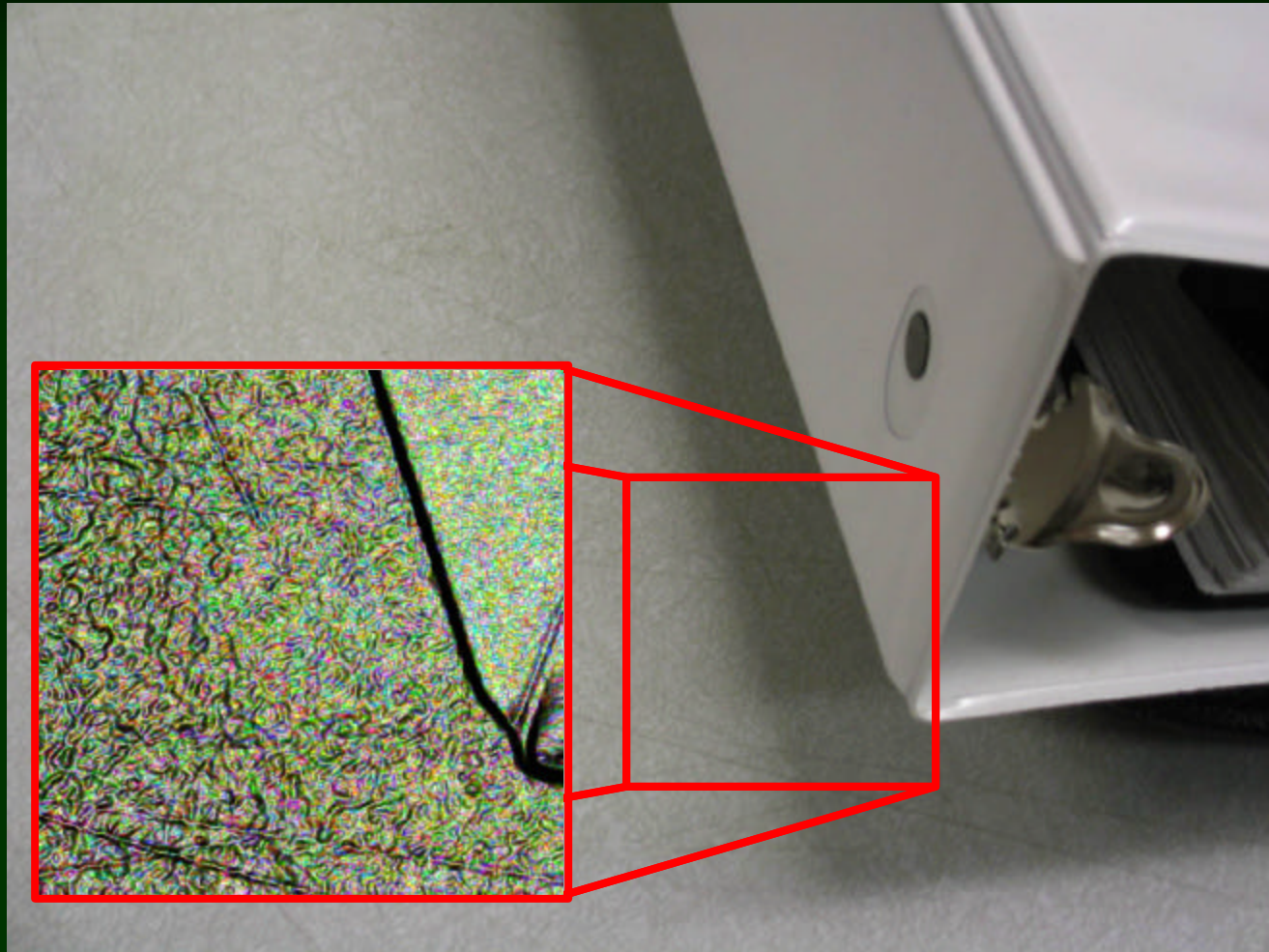
reflection of arm in water



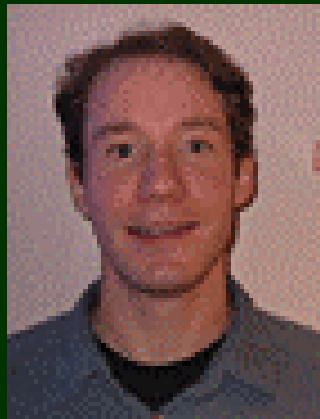
reflection of arm on acrylic



detecting object shadows



Platform Shoe: shoes as a platform for vision



with
Charlie Kemp



view from a shoe



detecting when the foot is planted



- darker image
- motion blur
- large time derivative



- lighter image
- motion blur
- large time derivative



- average image
- no motion blur
- small time derivative

the features

Image
brightness

$$I_0 = \frac{1}{N} \sum_{x,y} I(x, y), \quad N = \sum_{x,y} 1$$

Temporal
derivative

$$\Delta I_t = \frac{1}{I_0 N} \sum_{x,y} |I(x, y, t) - I(x, y, t - 1)|$$

Spatial
derivative

$$\Delta I_x = \frac{1}{I_0 N} \sum_{x,y} |I(x, y, t) - I(x - 1, y, t)|$$

Combined
& Filtered

$$s = \alpha \Delta I_t - \beta \Delta I_x - \gamma I_0$$

gait analysis

spatial derivative

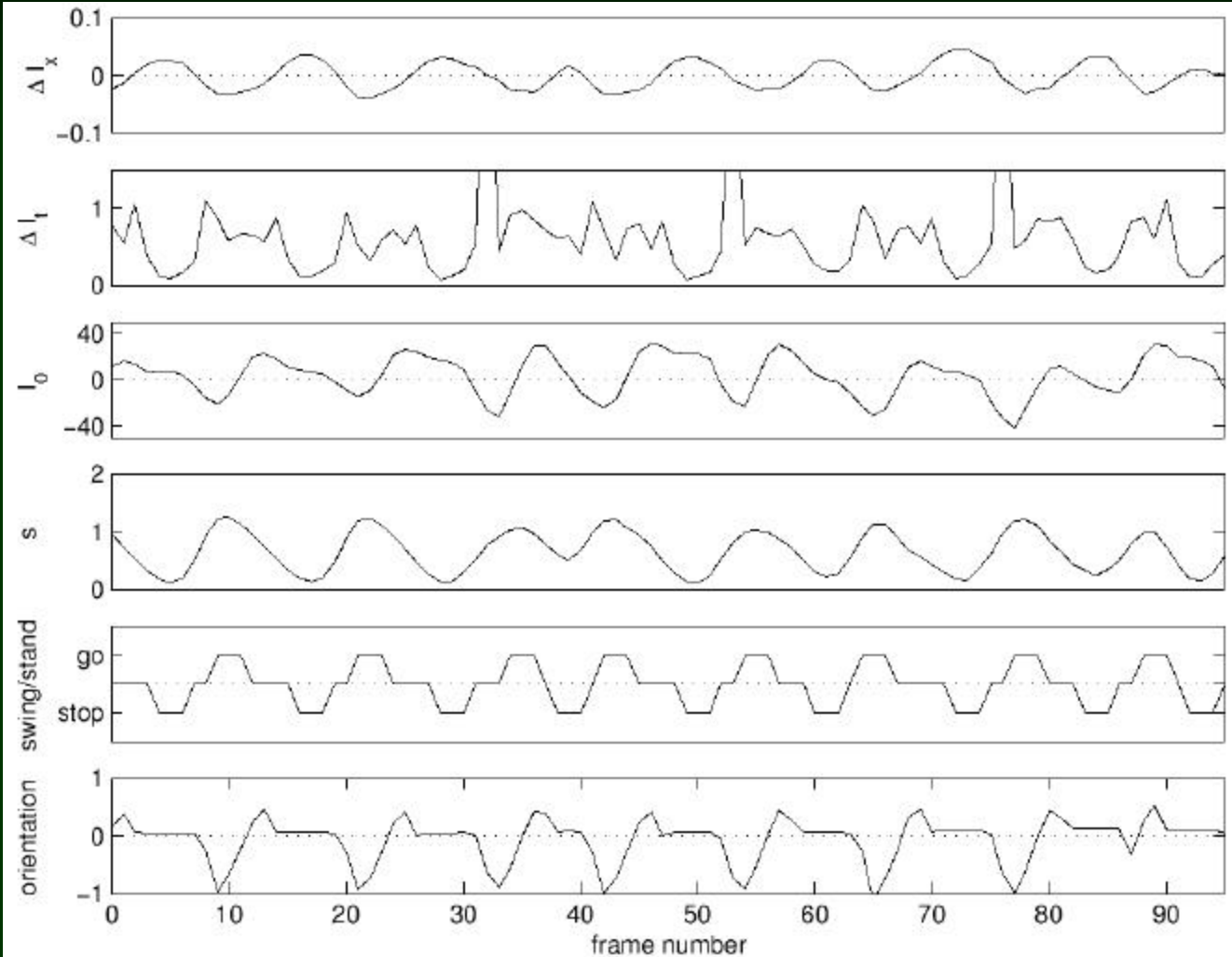
temporal derivative

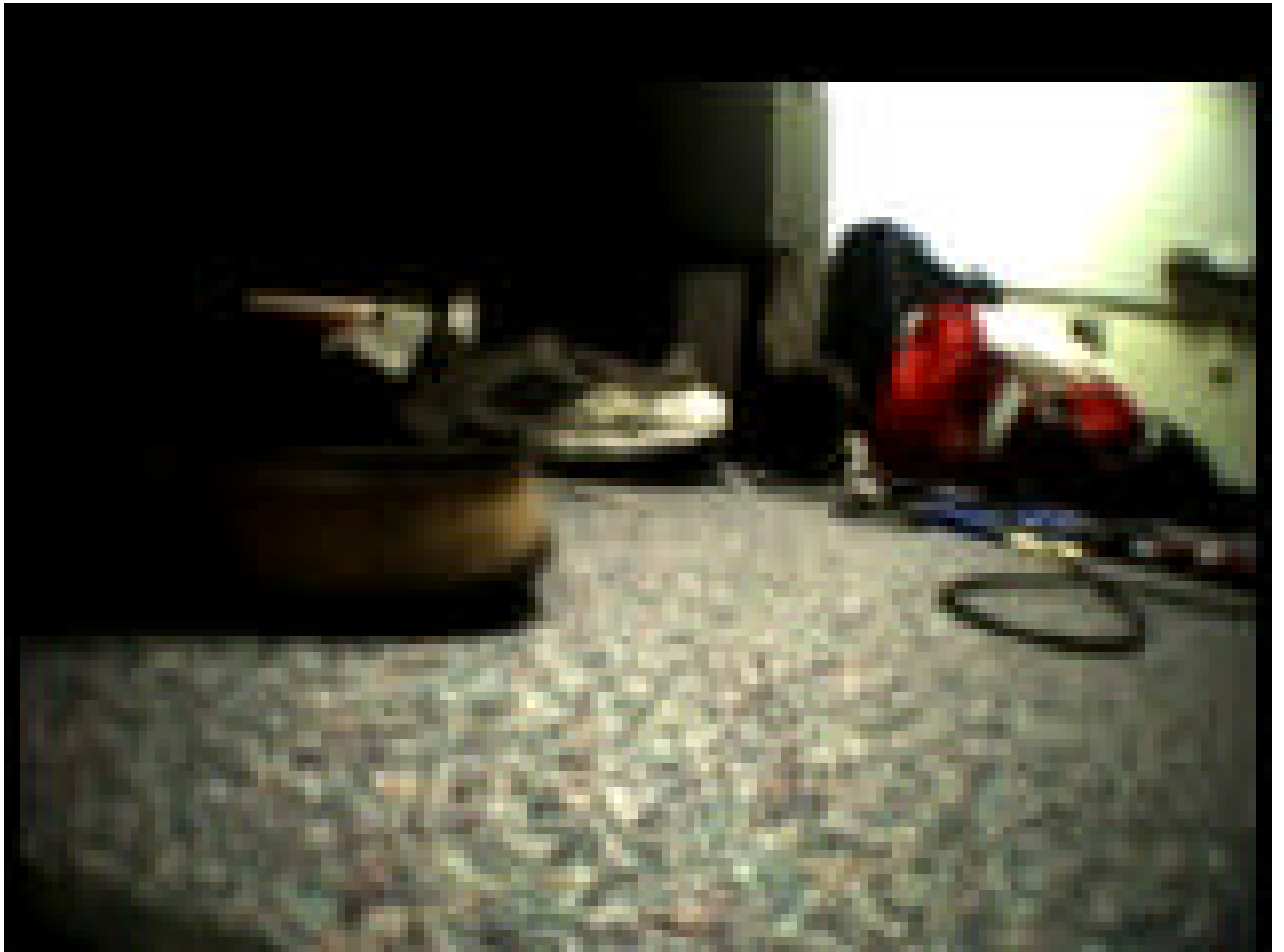
image brightness

combined & filtered

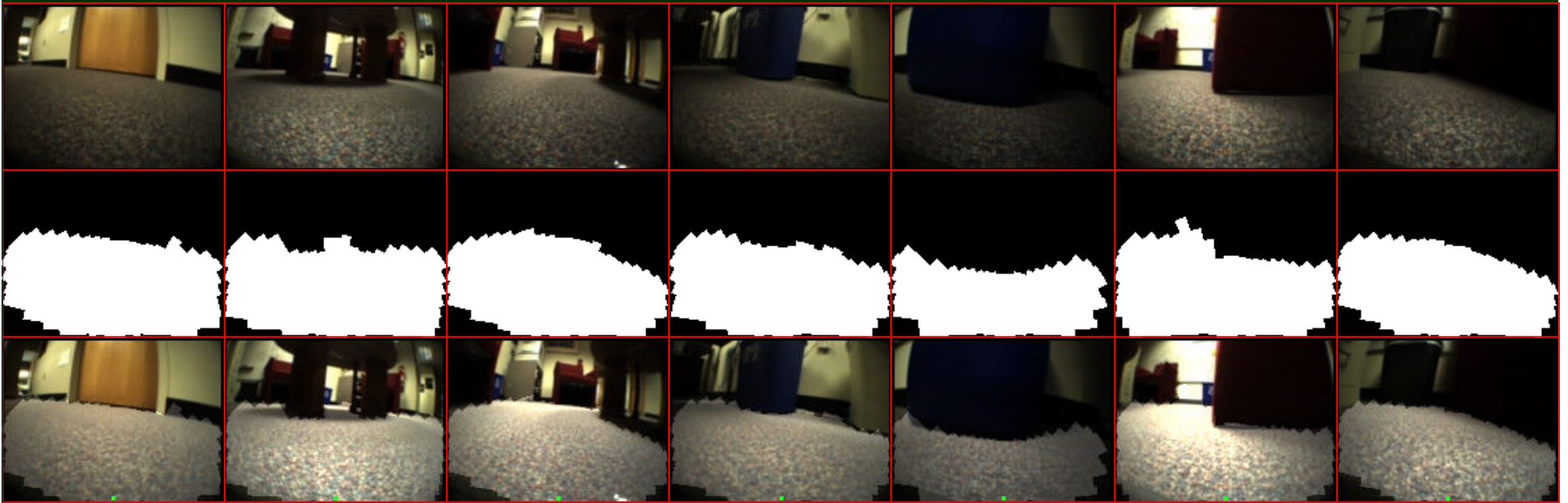
swing/planted
detection

orientation





ground segmentation



extract stable views for recognition

