

Monotonicity testing

Ronitt Rubinfeld

6.5240 Sublinear Time Algorithms

(slides on testing monotonicity of functions $f: \{0,1\}^n \rightarrow \{0,1\}$ from Sofya Raskhodnikova)

Alphabetized?



Sortedness of a sequence

- Given: list $y_1 y_2 \dots y_n$
- Question: is the list sorted?
- Clearly requires n steps – must look at each y_i

Sortedness of a sequence

- Given: list $y_1 y_2 \dots y_n$
- Question: can we quickly test if the list close to sorted?

What do we mean by “quick”?

- **query complexity** measured in terms of list size n
- Our goal (if possible):
 - *Very small* compared to n , will go for $c \log n$

What do we mean by “close”?

Definition: a list of size n is ϵ -close to sorted if can delete at most ϵn values to make it sorted. Otherwise, ϵ -far.

(ϵ is given as input, e.g., $\epsilon=1/5$)

Sorted: 1 2 4 5 7 11 14 19 20 21 23 38 39 45

Close: 1 4 2 5 7 11 14 19 20 39 23 21 38 45

1 4 5 7 11 14 19 20 23 38 45

Far: 45 39 23 1 38 4 5 21 20 19 2 7 11 14

1 4 5 7 11 14

Requirements for algorithm:

- Pass sorted lists
- Fail lists that are ε -far.
 - Equivalently: if list likely to pass test, can change at most ε fraction of list to make it sorted

What if list not sorted, but not far?

Probability of success $> \frac{3}{4}$

(can boost it arbitrarily high by repeating several times and outputting “fail” if ever see a “fail”, “pass” otherwise)

- Can test in $O(1/\varepsilon \log n)$ time
(and can't do any better!)

A first try for an algorithm:

Pick *random entry* and test that *entry and its right neighbor* are in the *correct order*

Good input type:

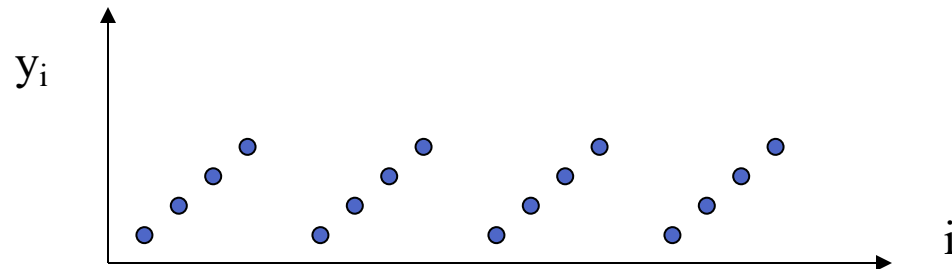
1 2 4 5 7 11 14 19 20 21 23 38 39 45 46 50 57 60 61 80



GOOD:
Always
passes!

First try (cont.):

- Proposed algorithm:
 - Pick random i and test that $y_i \leq y_{i+1}$
- Bad input type:
 - $1, 2, 3, 4, 5, \dots, n/4, 1, 2, \dots, n/4, 1, 2, \dots, n/4, 1, 2, \dots, n/4$
 - Difficult for this algorithm to find “breakpoint”
 - But other tests work well on this input...



A second try for an algorithm:

Pick **lots of random entries** and pass if **all in right order**

Good input type:

1 2 4 5 7 11 14 19 20 21 23 38 39 45 46 50 57 60 61 80

2

19

23

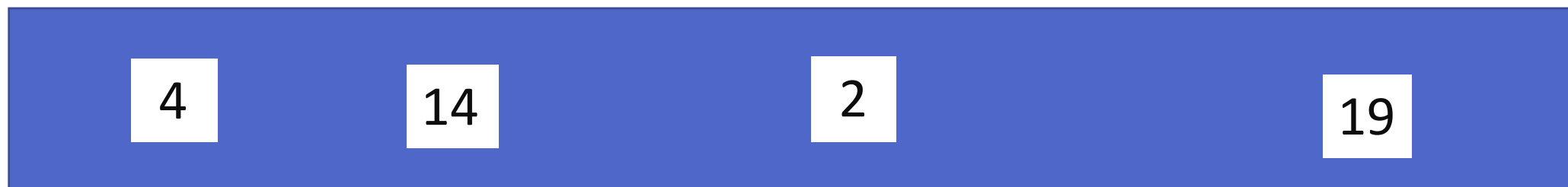
46

A second try:

Pick **lots of random entries** and pass if **all in right order**

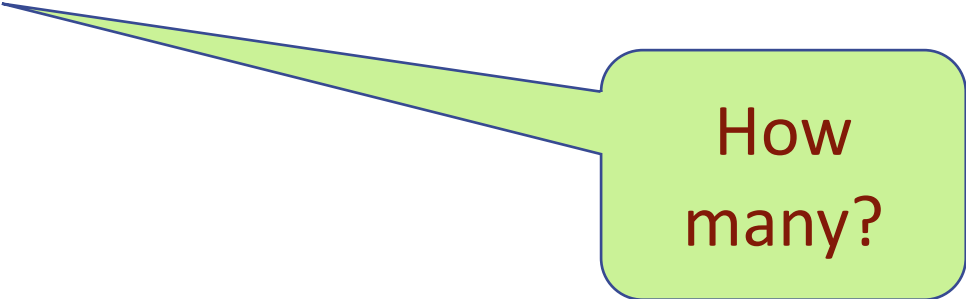
Bad input type:

1 2 4 5 7 11 14 19 20 21 **1 2 4 5 7 11 14 19 20 21**



A second try:

Pick **lots of random entries** and pass if **all in right order**



How many?

Another bad input type:

2 1 5 4 11 7 19 14 21 20 38 23 45 39 50 46 60 57 80 61

1

11

19

14

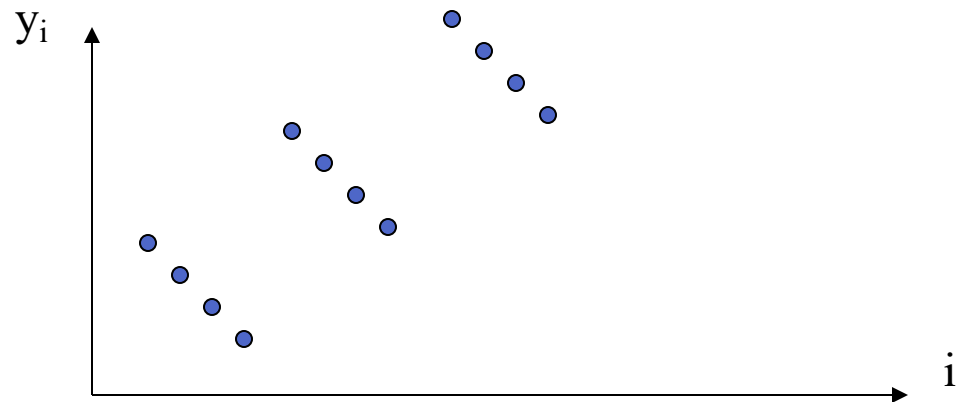
38

50

57

A second attempt:

- Proposed algorithm:
 - Pick random $i < j$ and test that $y_i \leq y_j$
- Bad input type:
 - $n/4$ groups of 4 decreasing elements
4, 3, 2, 1, 8, 7, 6, 5, 12, 11, 10, 9..., $4k, 4k-1, 4k-2, 4k-3, \dots$
 - Largest monotone sequence is $n/4$
 - must pick i, j in same group to see problem
 - need $\Omega(n^{1/2})$ samples. (also $O(n^{1/2})$ is enough)



A minor simplification:

- Assume list is distinct (i.e. $x_i \neq x_j$)

- Claim: this is not really easier

- Why?

Can “virtually” append i to each x_i

$$x_1, x_2, \dots, x_n \rightarrow (x_1, 1), (x_2, 2), \dots, (x_n, n)$$

$$\text{e.g., } 1, 1, 2, 6, 6 \rightarrow (1, 1), (1, 2), (2, 3), (6, 4), (6, 5)$$

Breaks ties without changing order

A test that works

- The test:

Test $O(1/\varepsilon)$ times:

- Pick random i
- Look at value of y_i
- Do **binary search** for y_i
- Does the binary search find y_i at **location i** ? If not, FAIL
- Does the binary search find any **inconsistencies**? If yes, FAIL
- Do we end up at location i ? If not FAIL

Pass if never failed

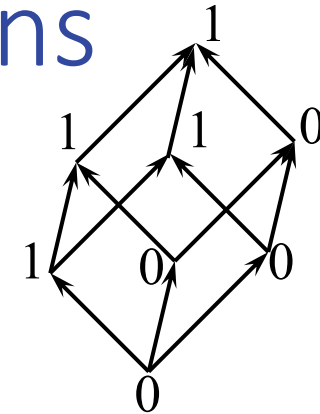
- Running time: $O(\varepsilon^{-1} \log n)$ time
- Why does this work?

Behavior of the test:

- Define index i to be **good** if binary search for y_i successful
- $O(1/\varepsilon \log n)$ time test (restated):
 - pick $O(1/\varepsilon)$ i 's and pass if they are all good
- Correctness:
 - If list is sorted, then all i 's good (uses distinctness) \rightarrow test always passes
 - If list likely to pass test, then at least $(1-\varepsilon)n$ i 's are good.
 - Main observation: **good elements form increasing sequence**
 - Proof: for $i < j$ both good need to show $y_i < y_j$
 - let k = least common ancestor of i, j
 - Search for i went left of k and search for j went right of $k \rightarrow y_i < y_k < y_j$
 - Thus list is ε -close to monotone (delete $< \varepsilon n$ bad elements)

Monotonicity of Functions

[A function $f : \{0,1\}^n \rightarrow \{0,1\}$ is **monotone** if increasing a bit of x does not decrease $f(x)$.

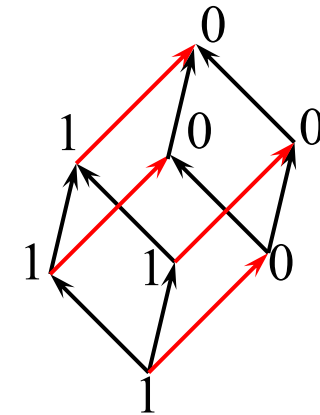


monotone

- Is f monotone or ε -far from monotone

(f has to change on many points to become monotone)?

- Edge $x \rightarrow y$ is **violated** by f if $f(x) > f(y)$.



$\frac{1}{2}$ -far from monotone

Time:

- Today: $O(n/\varepsilon)$, logarithmic in the size of the input, 2^n
- Newer: $\Theta(\sqrt{n}/\varepsilon^2)$ for nonadaptive tests, $\Omega\left(n^{\frac{1}{3}}\right)$

Monotonicity Test

Idea: Show that functions that are **far** from monotone violate **many** edges.

EdgeTest (f, ϵ)

1. Pick $2n/\epsilon$ edges (x, y) uniformly at random from the hypercube.
2. **Reject** if any (x, y) is **violated** (i.e. $f(x) > f(y)$). Otherwise, **accept**.

Analysis

- If f is monotone, EdgeTest always accepts.
- If f is ϵ -far from monotone, will show that $\geq \epsilon/n$ fraction of edges (i.e., $\frac{\epsilon}{n} \cdot 2^{n-1}n = \epsilon 2^{n-1}$ edges) violated by f .
 - Let $V(f)$ denote the **number of edges violated by f** .

Contrapositive: If $V(f) < \epsilon 2^{n-1}$,

f can be made monotone by changing $< \epsilon 2^n$ values.

Repair Lemma

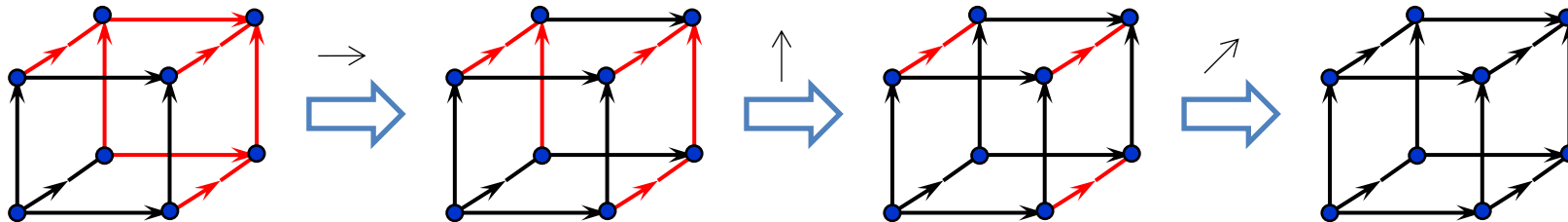
f can be made monotone by changing $\leq 2 \cdot V(f)$ values.

Repair Lemma: Proof Idea

Repair Lemma

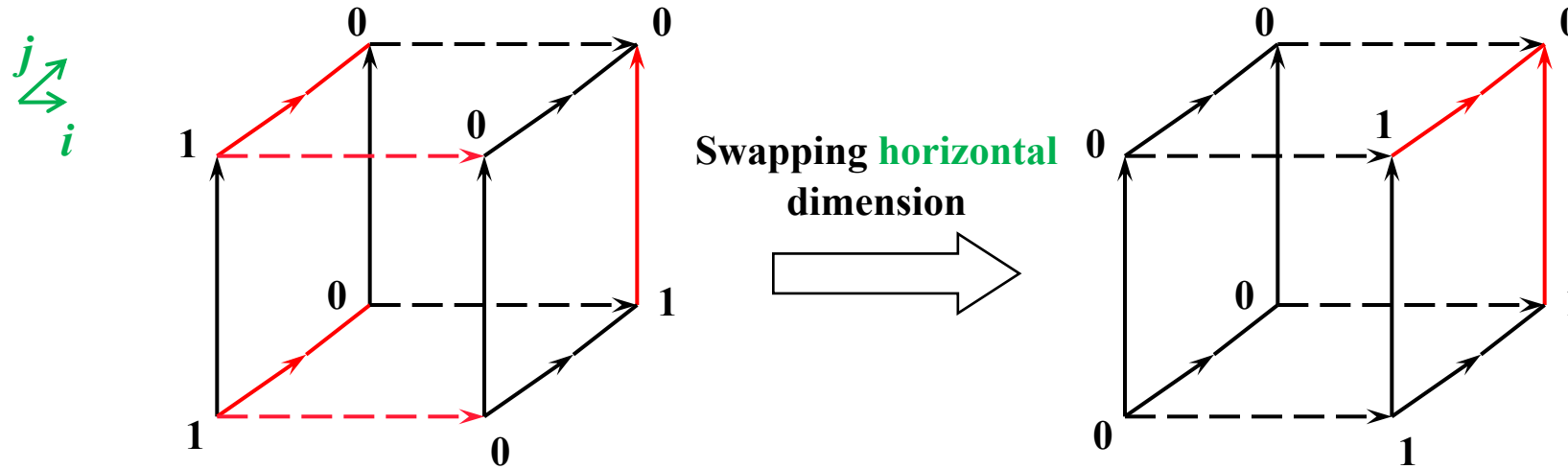
f can be made monotone by changing $\leq 2 \cdot V(f)$ values.

Proof idea: Transform f into a monotone function by repairing edges in one dimension at a time.



Repairing Violated Edges in One Dimension

Swap violated edges $1 \rightarrow 0$ in **one** dimension to $0 \rightarrow 1$.



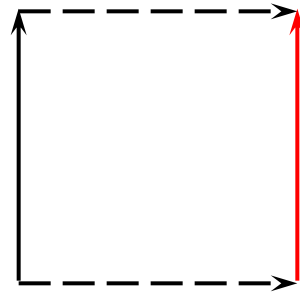
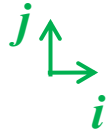
Let $V_j = \#$ of violated edges in dimension j

Claim. Swapping in dimension i does not increase V_j for all dimensions $j \neq i$

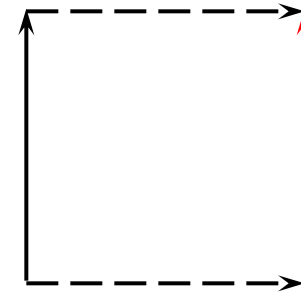
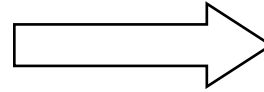
Enough to prove the claim for squares

Proof of The Claim for Squares

Claim. Swapping in dimension i does not increase V_j for all dimensions $j \neq i$



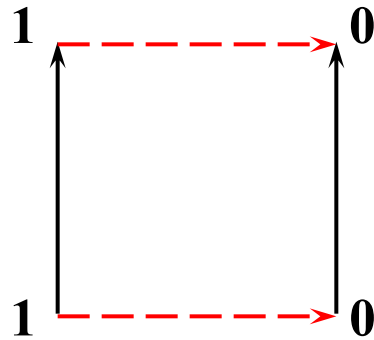
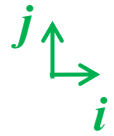
Swapping **horizontal**
dimension



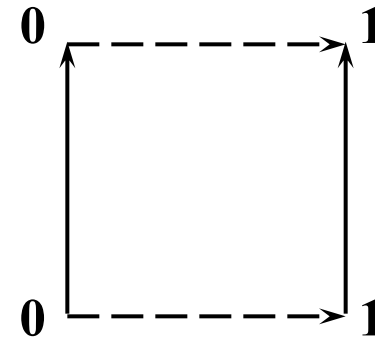
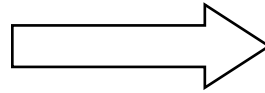
- If no horizontal edges are violated, no action is taken.

Proof of The Claim for Squares

Claim. Swapping in dimension i does not increase V_j for all dimensions $j \neq i$



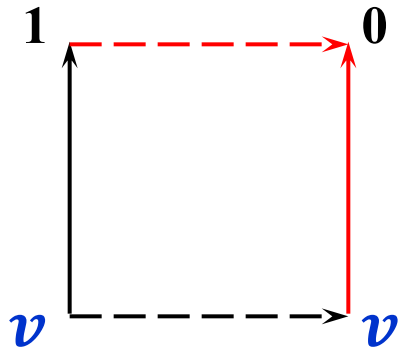
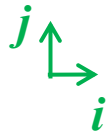
Swapping **horizontal**
dimension



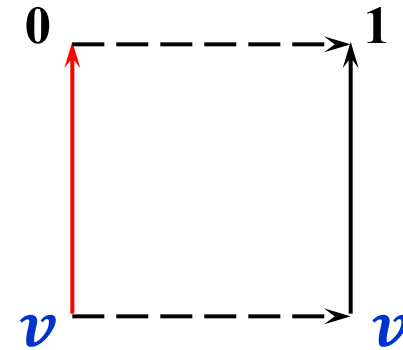
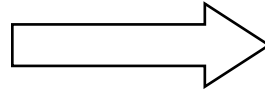
- If both horizontal edges are violated, both are swapped, so the number of vertical violated edges does not change.

Proof of The Claim for Squares

Claim. Swapping in dimension i does not increase V_j for all dimensions $j \neq i$



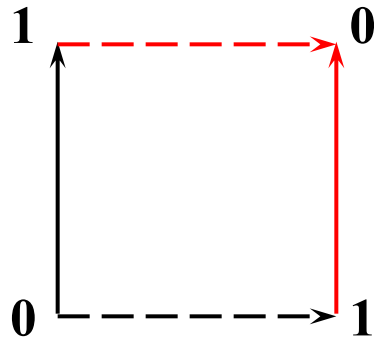
Swapping **horizontal**
dimension



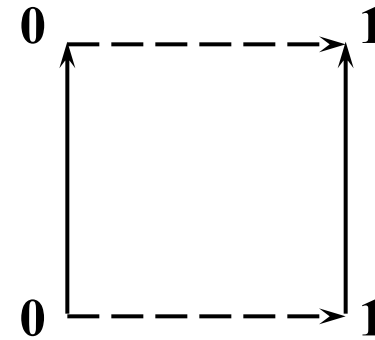
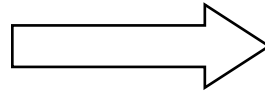
- Suppose one (say, top) horizontal edge is violated.
- If both bottom vertices have the same label, the vertical edges get swapped.

Proof of The Claim for Squares

Claim. Swapping in dimension i does not increase V_j for all dimensions $j \neq i$ ✓



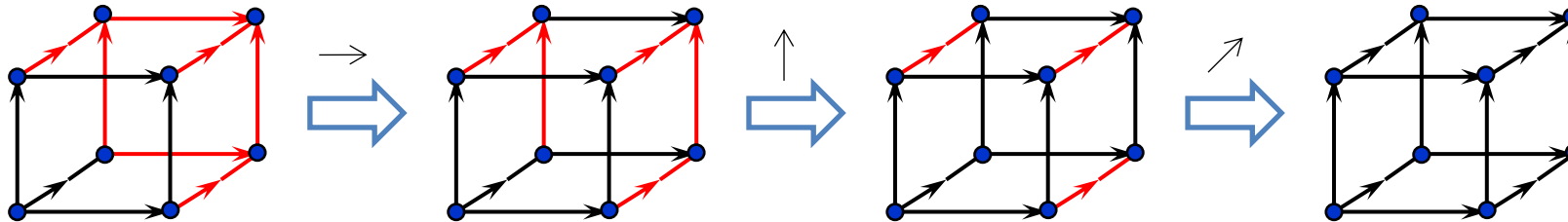
Swapping **horizontal**
dimension



- Suppose one (say, top) horizontal edge is violated.
- If both bottom vertices have the same label, the vertical edges get swapped.
- Otherwise, the bottom vertices are labeled $0 \rightarrow 1$, and the vertical violation is repaired.

Proof of The Claim for Squares

Claim. Swapping in dimension i does not increase V_j for all dimensions $j \neq i$ ✓



After we perform swaps in all dimensions:

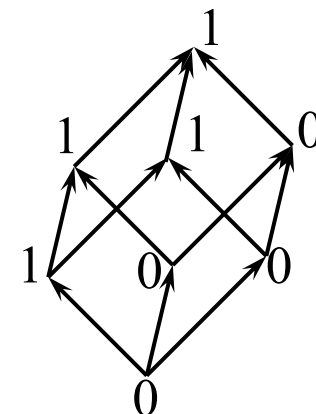
- f becomes monotone
- # of values changed:
 $2 \cdot V_1 + 2 \cdot (\# \text{ violated edges in dim 2 after swapping dim 1})$
 $+ 2 \cdot (\# \text{ violated edges in dim 3 after swapping dim 1 and 2})$
 $+ \dots \leq 2 \cdot V_1 + 2 \cdot V_2 + \dots + 2 \cdot V_n = 2 \cdot V(f)$

Repair Lemma ✓

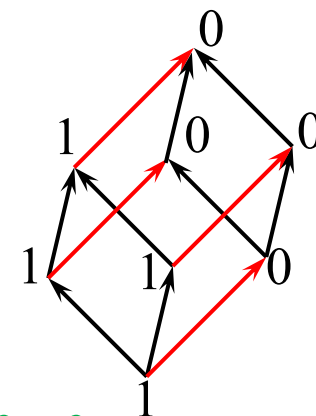
f can be made monotone by changing $\leq 2 \cdot V(f)$ values.

- Can improve the bound by a factor of 2.

Testing if a Functions $f : \{0,1\}^n \rightarrow \{0,1\}$ is monotone



monotone



$\frac{1}{2}$ -far from monotone

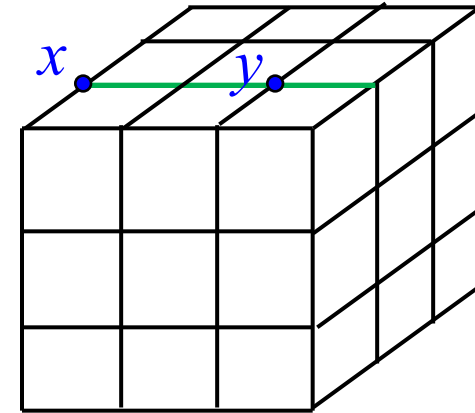
Monotone or
 ϵ -far from monotone?



$O(n/\epsilon)$ time
(logarithmic in the size
of the input)

Testing Properties of High-Dimensional Functions

In polylogarithmic time, we can test a large class of properties of functions $f: \{1, \dots, n\}^d \rightarrow \mathbb{R}$, including:



- Lipschitz property
- Bounded-derivative properties
- Unateness