

6.045

Lecture 10: Undecidability, Unrecognizability, and Reductions

Next Thursday (3/19)

Your Midterm: 2:35-3:55pm, 32-144 + 155

No pset this week!

Just an optional (not graded) practice midterm

**Solutions to practice midterm will come out with the
practice midterm. Also all HW solutions.**

When you see the practice midterm...

DON'T PANIC!

Practice midterm will be harder than midterm

Next Thursday (3/19)

Your Midterm: 2:35-3:55pm, 32-144 + 155

No pset this week!

Just an optional (not graded) practice midterm

FAQ: What material is on the midterm?

Everything up to Thursday (Lectures 1-11)

FAQ: Can I bring notes?

Yes, one single-sided sheet of notes, US letter paper

A TM M **recognizes** a language L
if M **accepts** exactly those strings in L

A language L is **recognizable**
(*a.k.a. recursively enumerable*)
if some TM **recognizes** L

A TM M **decides** a language L if M **accepts** all
strings in L and **rejects** all strings not in L

A language L is **decidable** (*a.k.a. recursive*)
if some TM **decides** L

$L(M) :=$ set of strings M accepts

Thm: There are *unrecognizable* languages



Assuming the Church-Turing Thesis,
this means there are problems that
NO computing device will *ever* solve!



The proof will be very NON-CONSTRUCTIVE:

We will prove there is no *onto* function
from the set of all Turing Machines to
the set of all languages over $\{0,1\}$.

(But the proof will work for any *finite* Σ)

Therefore, the function mapping every TM M to its
language $L(M)$, *fails to cover all possible languages*

“There are more problems to solve
than there are programs
to solve them.”

Languages
over $\{0,1\}$

Turing
Machines



$f : A \rightarrow B$ is *not* onto $\Leftrightarrow (\exists b \in B)(\forall a \in A)[f(a) \neq b]$

Let L be any set and 2^L be the power set of L

Theorem: There is *no* onto function from L to 2^L

Proof: Let $f : L \rightarrow 2^L$ be arbitrary

Define $S = \{ x \in L \mid x \notin f(x) \} \in 2^L$

Claim: For all $x \in L$, $f(x) \neq S$

For all $x \in L$, observe that

$x \in S$ if and only if $x \notin f(x)$ [by definition of S]

Therefore $f(x) \neq S$:

the element x is in *exactly one* of those sets!

Therefore f is *not* onto!

What does this mean?

No function from L to 2^L
can “cover” all the elements in 2^L

No matter what the set L is,
the power set 2^L *always* has
strictly larger cardinality than L
(and all subsets of L)

Thm: There are *unrecognizable* languages

Proof: Suppose all languages are recognizable.

Then for all L , there's a TM M that recognizes L .

Thus the function $R: \{\text{Turing Machines}\} \rightarrow \{\text{Languages}\}$
defined by $M \mapsto L(M)$ is an onto function.

$\{\text{Turing Machines}\}$

\subsetneq

$\{0,1\}^*$

\parallel

Set T

$\{\text{Languages over } \{0,1\}\}$

\updownarrow

$\{\text{All possible subsets of } \{0,1\}^*\}$

\parallel

Set of all subsets of T : 2^T

But we showed there is *no* onto function from
 $\{\text{Turing Machines}\} \subseteq T$ to its power set 2^T . **Contradiction!**

Thm: There are *unrecognizable* languages

A Concrete Undecidable Problem: The Acceptance Problem for TMs

$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM that accepts string } w \}$



Given: code of a Turing machine M and
an input w for that Turing machine,
Decide: Does M accept w ?

Theorem [Turing]:

A_{TM} is recognizable but **NOT** decidable

$$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM that accepts string } w \}$$

Thm. A_{TM} is undecidable: (proof by contradiction)

Assume H is a machine that decides A_{TM}

$$H(\langle M, w \rangle) = \begin{cases} \text{Accept} & \text{if } M \text{ accepts } w \\ \text{Reject} & \text{if } M \text{ does not accept } w \end{cases}$$

Define a new TM D with the following spec:


$D(\langle M \rangle)$: Run H on $\langle M, M \rangle$ and output the *opposite* of H

$$D(\langle D \rangle) = \begin{cases} \text{Reject} & \text{if } D \text{ accepts } \langle D \rangle \\ \text{Accept} & \text{if } D \text{ does not accept } \langle D \rangle \end{cases}$$

Set $M=D$?




The table of outputs of H on $\langle x, y \rangle$

		y				
		w_1	w_2	w_3	w_4 ...	D
x	M_1	accept	accept	accept	reject	accept
	M_2	reject	accept	reject	reject	reject
	M_3	accept	reject	reject	accept	accept
	M_4	accept	reject	reject	reject	accept
	:					
D		reject	reject	accept	accept	

M_1, M_2, \dots and w_1, w_2, \dots are both ordered lists of all binary strings

The table of outputs of H on $\langle x, y \rangle$

		y					
		w_1	w_2	w_3	w_4	...	D
x	M_1	accept	accept	accept	reject		accept
	M_2	reject	accept	reject	reject		reject
	M_3	accept	reject	reject	accept		accept
	M_4	accept	reject	reject	reject		accept
	:						
D		reject	reject	accept	accept		

D on $\langle x \rangle$ outputs the *opposite* of H on $\langle x, x \rangle$

The behavior of $D(x)$ is a *diagonal* on this table

	w_1	w_2	w_3	w_4 ...	D
M_1	reject	accept	accept	reject	accept
M_2	reject	reject	reject	reject	reject
M_3	accept	reject	accept	accept	accept
M_4	accept	reject	reject	accept	accept
:					
D	reject	reject	accept	accept	?

D on $\langle x \rangle$ outputs the *opposite* of H on $\langle x, x \rangle$

D on $\langle D \rangle$ outputs the *opposite* of D on $\langle D \rangle$



$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM that accepts string } w \}$

Thm. A_{TM} is undecidable. (a constructive proof)

Let U be a machine that recognizes A_{TM}

$$U(\langle M, w \rangle) = \begin{cases} \text{Accept} & \text{if } M \text{ accepts } w \\ \text{Rejects or loops} & \text{otherwise} \end{cases}$$

Define a new TM D_U as follows:

$D_U(\langle M \rangle)$: Run U on $\langle M, M \rangle$ until it halts.
Output the opposite answer

$D_U(\langle D_U \rangle) = \begin{cases} \text{Reject if } D_U \text{ accepts } \langle D_U \rangle \\ \text{(i.e. if } H(D_U, D_U) = \text{Accept}) \\ \\ \text{Accept if } D_U \text{ rejects } \langle D_U \rangle \\ \text{(i.e. if } H(D_U, D_U) = \text{Reject}) \\ \\ \text{Loops if } D_U \text{ loops on } \langle D_U \rangle \\ \text{(i.e. if } H(D_U, D_U) \text{ loops)} \end{cases}$

Note: There is **no** contradiction here!

D_U must run forever on $\langle D_U \rangle$

We have an input $\langle D_U, D_U \rangle$ which is *not* in A_{TM}
 but U infinitely loops on $\langle D_U, D_U \rangle$!

In summary:

Given the code of any **machine U** that *recognizes* A_{TM} (i.e. a **Universal Turing Machine**) we can **effectively** construct an input $\langle D_U, D_U \rangle$, where:

1. $\langle D_U, D_U \rangle \notin A_{\text{TM}}$ (**D_U does not accept D_U**)
2. **U runs forever** on the input $\langle D_U, D_U \rangle$

Therefore **U** cannot *decide* A_{TM}

Given any universal Turing machine, we can efficiently construct an input on which the program hangs!

**Note how generic this argument is:
it does not depend on Turing machines!**

A Concrete Unrecognizable Problem: The “Non-Acceptance Problem” for TMs

$$A_{\text{TM}} = \{ \langle M, w \rangle \mid M \text{ encodes a TM over some } \Sigma, \\ w \text{ encodes a string over } \Sigma \\ \text{and } M \text{ accepts } w \}$$

We choose a decoding of pairs, TMs, and strings so that *every* binary string decodes to *some* TM M and string w

If $z \in \{0,1\}^*$ doesn't decode to $\langle M, w \rangle$ in the usual way, then we *define* that z decodes to a TM D and ε where D is a “dummy” TM that accepts nothing.

Then, $\neg A_{\text{TM}} = \{ z \mid z \text{ decodes to } M \text{ and } w \\ \text{such that } M \text{ does not accept } w \}$

A Concrete Unrecognizable Problem: The “Non-Acceptance Problem” for TMs

A TM M *recognizes* a language L
if M **accepts** exactly those strings in L
(*but could run forever on other strings*)

A TM M *decides* a language L if M **accepts** all
strings in L and **rejects** all strings not in L

Theorem: L is decidable

$\Leftrightarrow L$ and $\neg L$ are **recognizable**

Recall: Given $L \subseteq \Sigma^*$, define $\neg L := \Sigma^* \setminus L$

Theorem: L is **decidable**

$\Leftrightarrow L$ and $\neg L$ are **recognizable**

(\Leftarrow) Given: a TM M_1 that recognizes L and
a TM M_2 that recognizes $\neg L$,
we want to build a new machine M that *decides* L

How? Any ideas?

Hint: M_1 always accepts x , when x is in L

M_2 always accepts x , when x isn't in L

Theorem: A_{TM} is recognizable but **NOT** decidable

Corollary: $\neg A_{TM}$ is not recognizable!

Proof: Suppose $\neg A_{TM}$ is recognizable.
Then $\neg A_{TM}$ and A_{TM} are both recognizable...
But that would mean they're both decidable!
Contradiction!

The Halting Problem [Turing]

$\text{HALT}_{\text{TM}} = \{ (M, w) \mid M \text{ is a TM that } \textit{halts} \text{ on string } w \}$

Theorem: HALT_{TM} is undecidable

Proof: Assume (for a contradiction)

there is a TM **H** that decides HALT_{TM}

Idea: Use H to construct a TM M' that *decides* A_{TM}

$M'(M, w)$: Run **H**(M, w)

If **H** rejects then *reject*

If **H** accepts, run M on w until it halts:

If M accepts, then *accept*

If M rejects, then *reject*

Claim: If H exists, then M' decides $A_{\text{TM}} \Rightarrow$ H does not exist!

$\langle M, w \rangle$



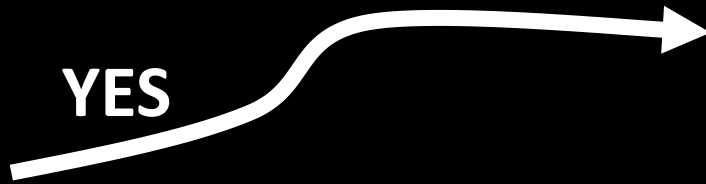
$\langle M, w \rangle$



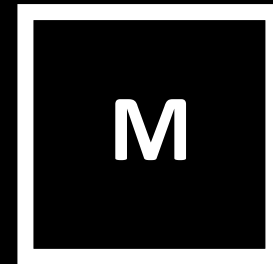
H



YES



w



M



NO



Output reject

Output answer

M' decides A_{TM}

Public Health Announcement



R. Ryan Williams

@rrwilliams



6.045 health reminder: wash your hands for the time it takes to prove that the Halting problem is undecidable.

10:55 AM · Mar 10, 2020 · [Twitter for Android](#)



R. Ryan Williams @rrwilliams · 8m

Replying to [@rrwilliams](#)



"Suppose Turing machine H can decide, given any string (M,w) , whether TM M halts on w . Define a TM D which, on input (M) , runs H on (M,M) and halts iff H rejects. So D on (D) halts iff H on (D,D) rejects iff D on (D) does not halt. D cannot both halt and not halt. Contradiction!"

The previous proof is one example of a
MUCH more general phenomenon.

Can often prove a language L is undecidable
by proving: “If L is decidable, then so is A_{TM} ”

We reduce A_{TM} to the language L :

$$A_{TM} \leq L$$

Intuition: L is “at least as hard as” A_{TM}

Given the ability to solve problem L ,
we can solve A_{TM}

Example

Theorem [Turing]: HALT_{TM} is undecidable

Proof: Assume some TM H decides HALT_{TM}
We'll make an M' that decides A_{TM}

$M'(M, w)$: Run H on $\langle M, w \rangle$

If H rejects then *reject*

If H accepts, run M on w until it halts:

If M accepts, then *accept*

If M rejects, then *reject*

This is called a **TURING REDUCTION**:

Using a TM for deciding HALT_{TM} we could decide T_{TM}

Reducing One Problem to Another

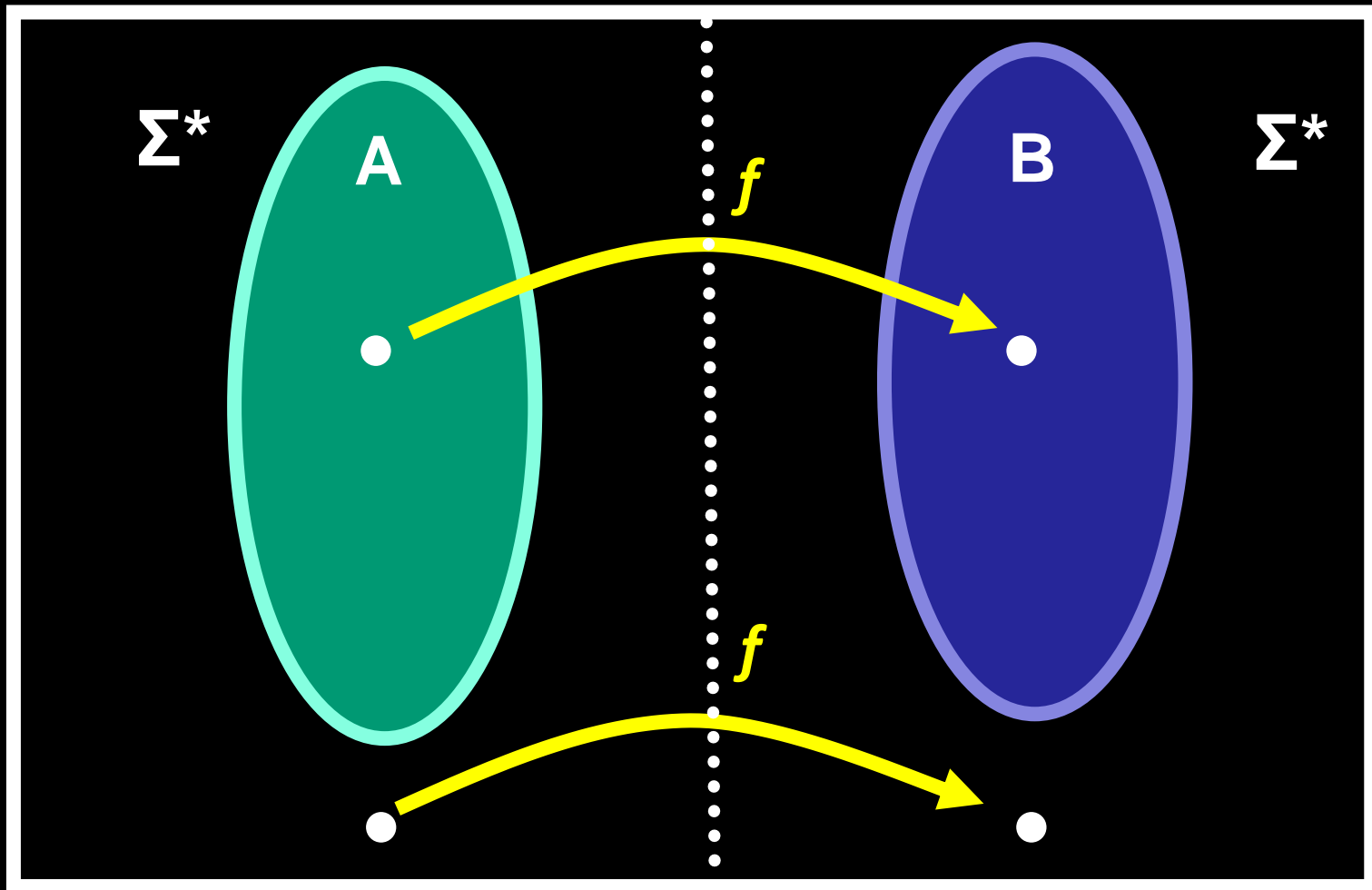
$f: \Sigma^* \rightarrow \Sigma^*$ is a **computable function** if there is a Turing machine M that halts with just $f(w)$ written on its tape, for every input w

A language A is **mapping reducible** to language B , written as $A \leq_m B$, if there is a computable $f: \Sigma^* \rightarrow \Sigma^*$ such that for every $w \in \Sigma^*$,

$$w \in A \iff f(w) \in B$$

f is called a **mapping reduction** (or **many-one reduction**) from A to B

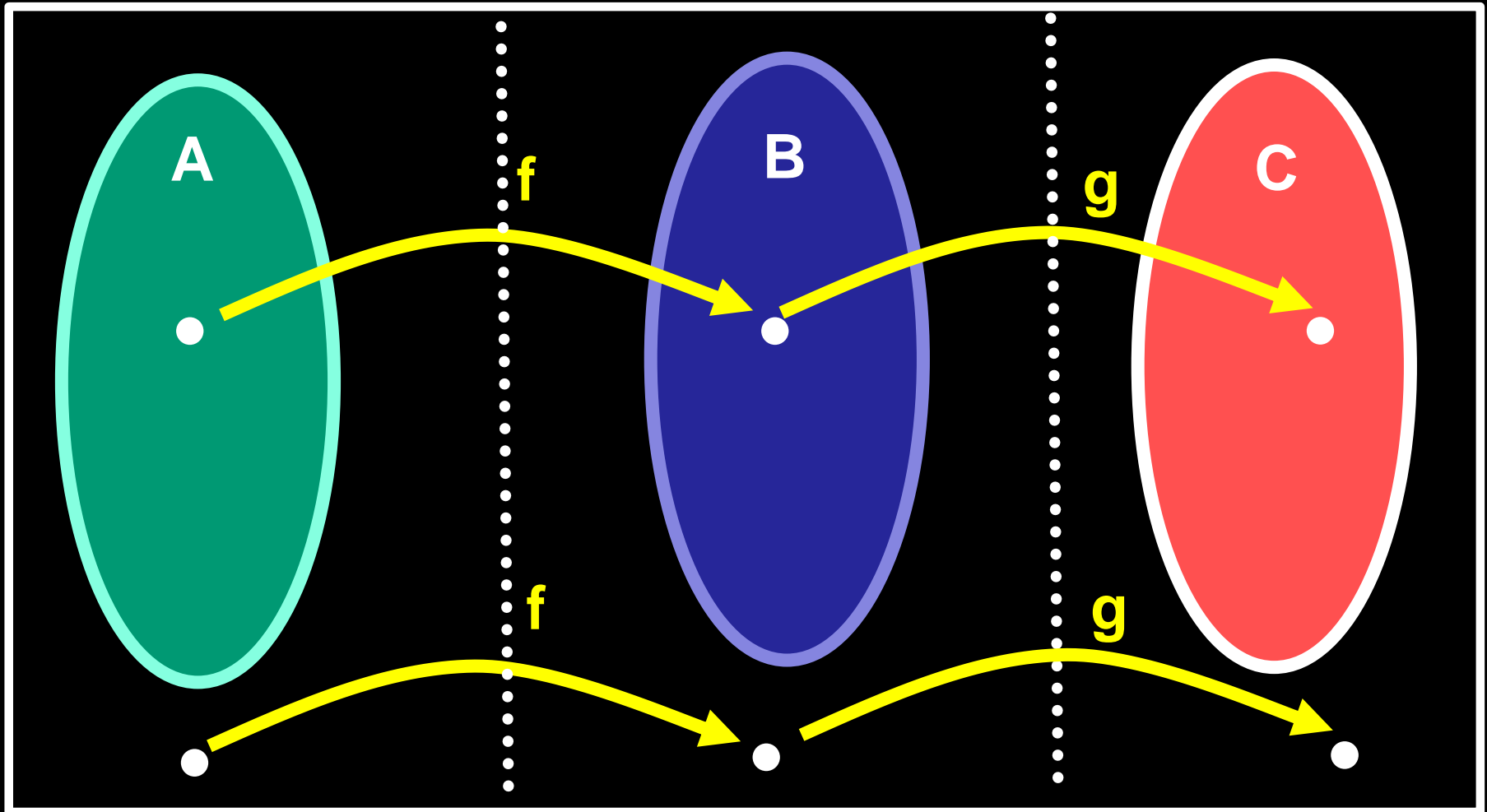
Let $f : \Sigma^* \rightarrow \Sigma^*$ be a **computable function**
such that for all $w \in \Sigma^*$, $w \in A \Leftrightarrow f(w) \in B$



Say: “A is mapping reducible to B”

Write: $A \leq_m B$

Theorem: If $A \leq_m B$ and $B \leq_m C$, then $A \leq_m C$



$$w \in A \Leftrightarrow f(w) \in B \Leftrightarrow g(f(w)) \in C$$

Some (Simple) Examples

$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ encodes a DFA over some } \Sigma, \text{ and } D \text{ accepts } w \in \Sigma^* \}$

$A_{\text{NFA}} = \{ \langle N, w \rangle \mid N \text{ encodes an NFA, } N \text{ accepts } w \}$

Theorem: For every regular language L' , $L' \leq_m A_{\text{DFA}}$

For every regular L' , there's a DFA D for L' .

So here's a mapping reduction f from L' to A_{DFA} :

$$f(w) := \text{Output } \langle D, w \rangle$$

Then, $w \in L' \Leftrightarrow D \text{ accepts } w \Leftrightarrow f(w) = \langle D, w \rangle \in A_{\text{DFA}}$

So f is a mapping reduction from L' to A_{DFA}

Some (Simple) Examples

$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ encodes a DFA over some } \Sigma, \text{ and } D \text{ accepts } w \in \Sigma^* \}$

$A_{\text{NFA}} = \{ \langle N, w \rangle \mid N \text{ encodes an NFA, } N \text{ accepts } w \}$

Theorem: $A_{\text{DFA}} \leq_m A_{\text{NFA}}$

Every DFA can be trivially written as an NFA.

So here's a reduction f from A_{DFA} to A_{NFA} :

$f(\langle D, w \rangle) :=$ Write down NFA N equivalent to D
Output $\langle N, w \rangle$

Theorem: $A_{\text{NFA}} \leq_m A_{\text{DFA}}$

$f(\langle N, w \rangle) :=$ Use subset construction to convert NFA N into an equivalent DFA D . Output $\langle D, w \rangle$

Theorem: If $A \leq_m B$ and B is decidable,
then A is decidable

“If A is as hard as B , and B is decidable, then A is decidable”

Proof: Let M decide B .

Let f be a mapping reduction from A to B

We build a machine M' deciding A as follows:

$M'(w)$:

1. Compute $f(w)$
2. Run M on $f(w)$, output its answer

Then: $w \in A \Leftrightarrow f(w) \in B$ [since f reduces A to B]
 $\Leftrightarrow M$ accepts $f(w)$ [since M decides B]
 $\Leftrightarrow M'$ accepts w [by def of M']

Theorem: If $A \leq_m B$ and B is recognizable, then A is recognizable

Proof: Let M recognize B .

Let f be a mapping reduction from A to B

To *recognize* A , we build a machine M'

$M'(w)$:

1. Compute $f(w)$
2. Run M on $f(w)$, output its answer if you ever receive one