

The Untrusted Computer Problem and Camera-Based Authentication

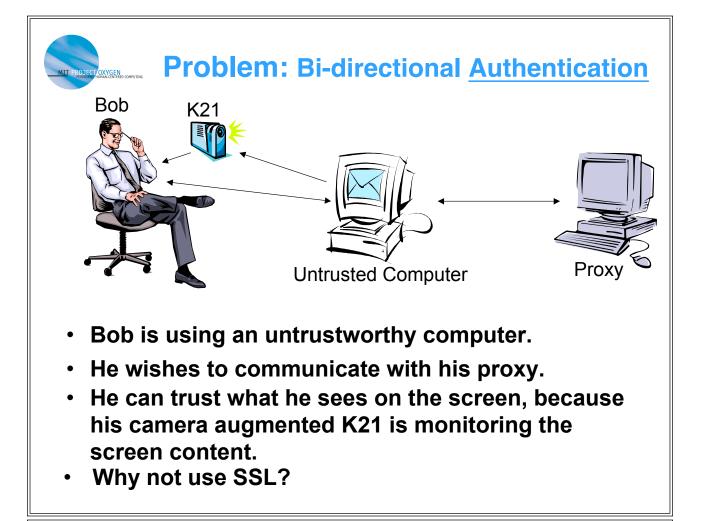
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- 1. Problem
- 2. Camera Augmented K21
- 3. Reducing the problem ...
- 4. Pixel Mapping
- 5. Optical Character Recognition



The Camera Augmented K21

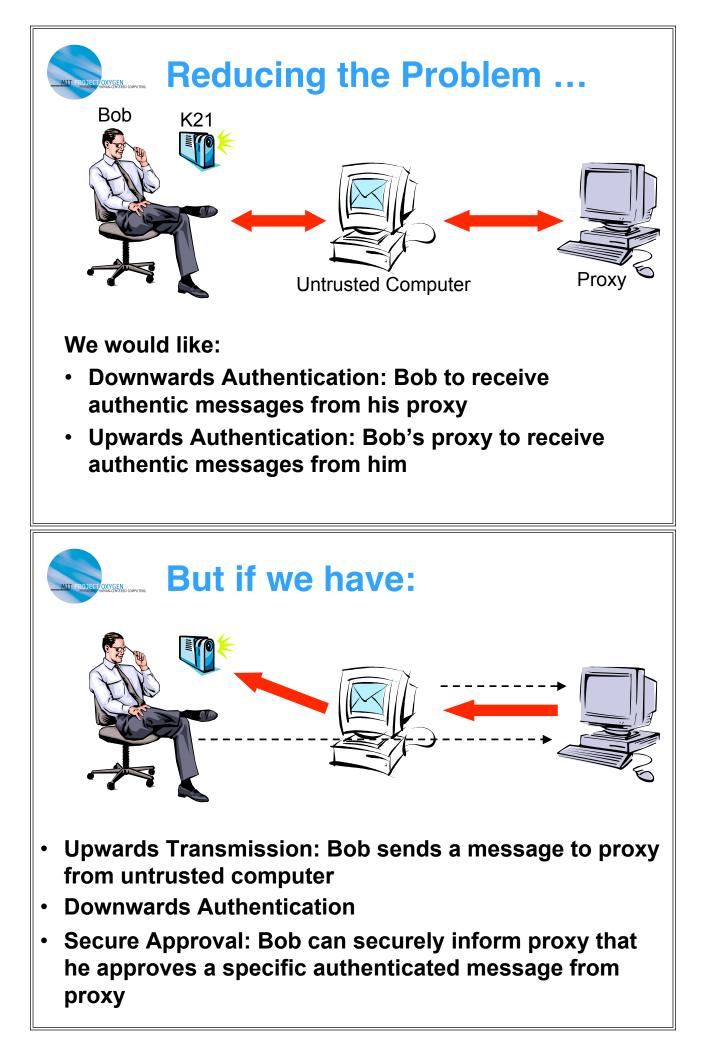
Pixel Mapping Approach

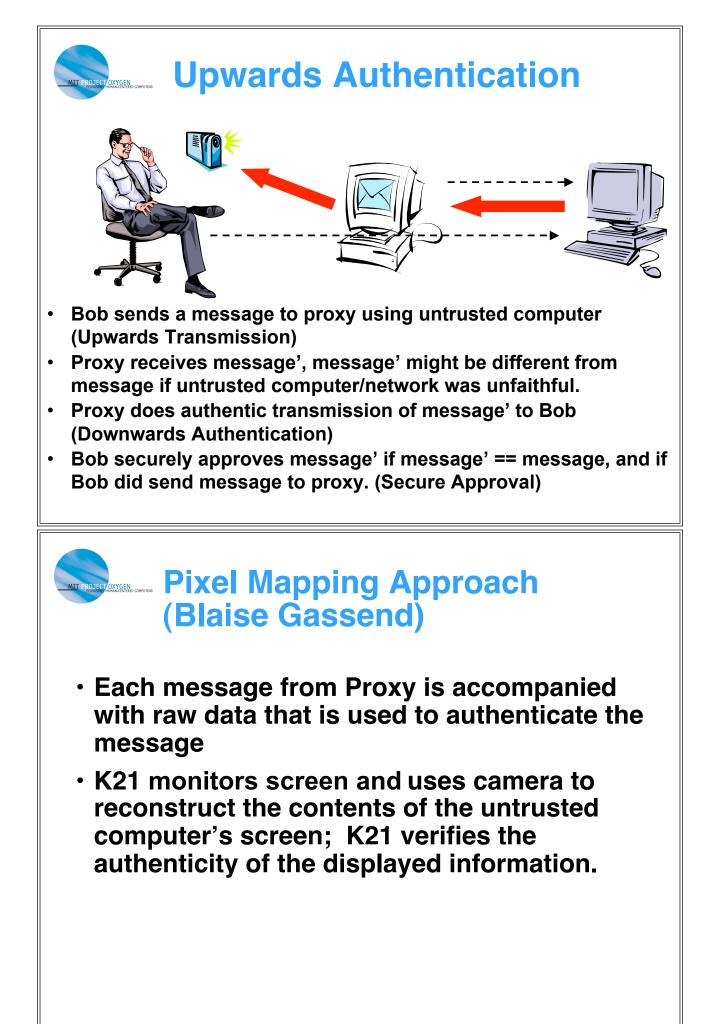
- A digital camera.
- Status indicator lights. (red, green)
- A small numerical LCD display.
- Symmetric keys shared with the proxy.

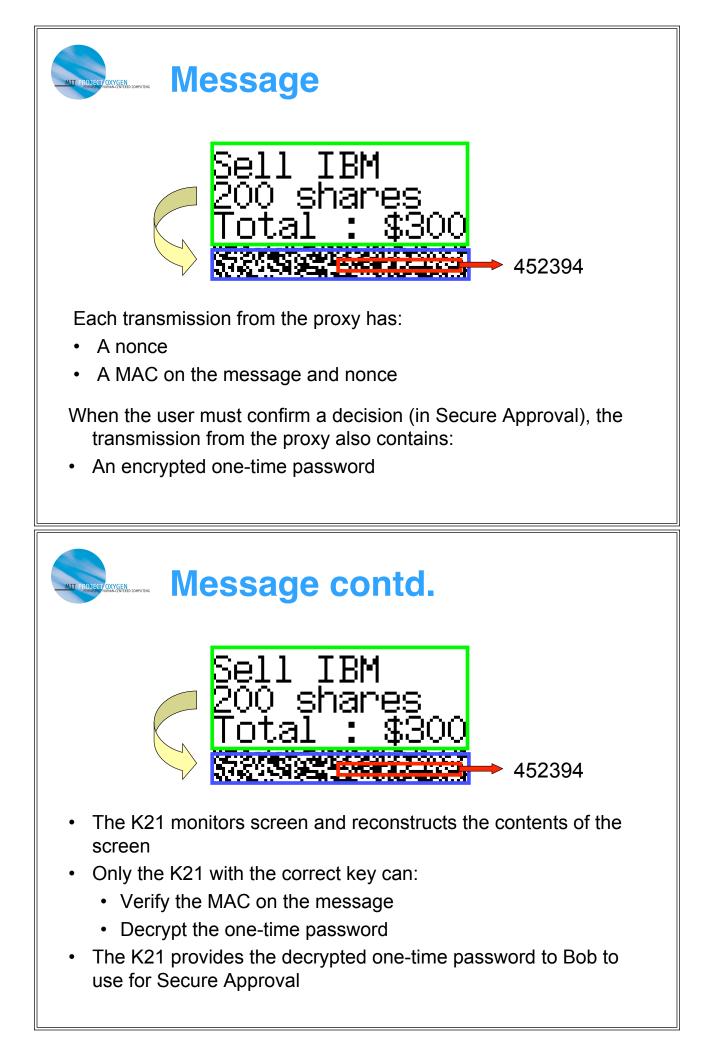
OCR Approach also has

- control buttons
 - 1. capture image
 - 2. send image to proxy
- IR link to untrusted computer



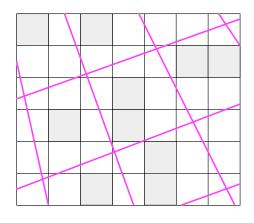




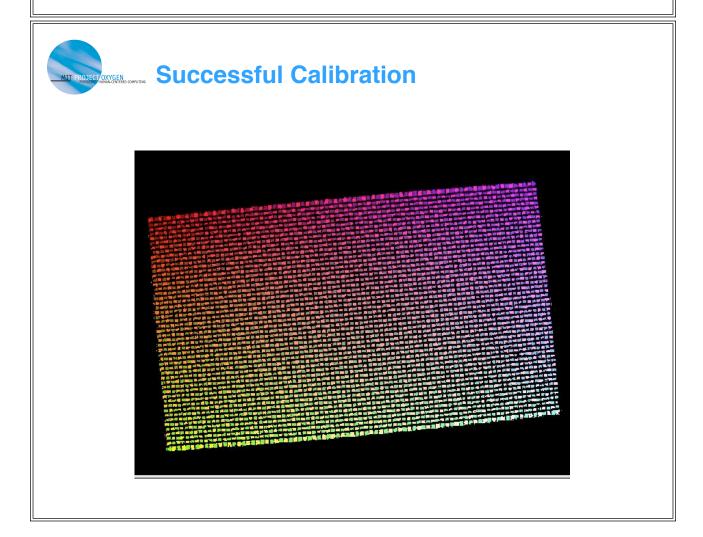


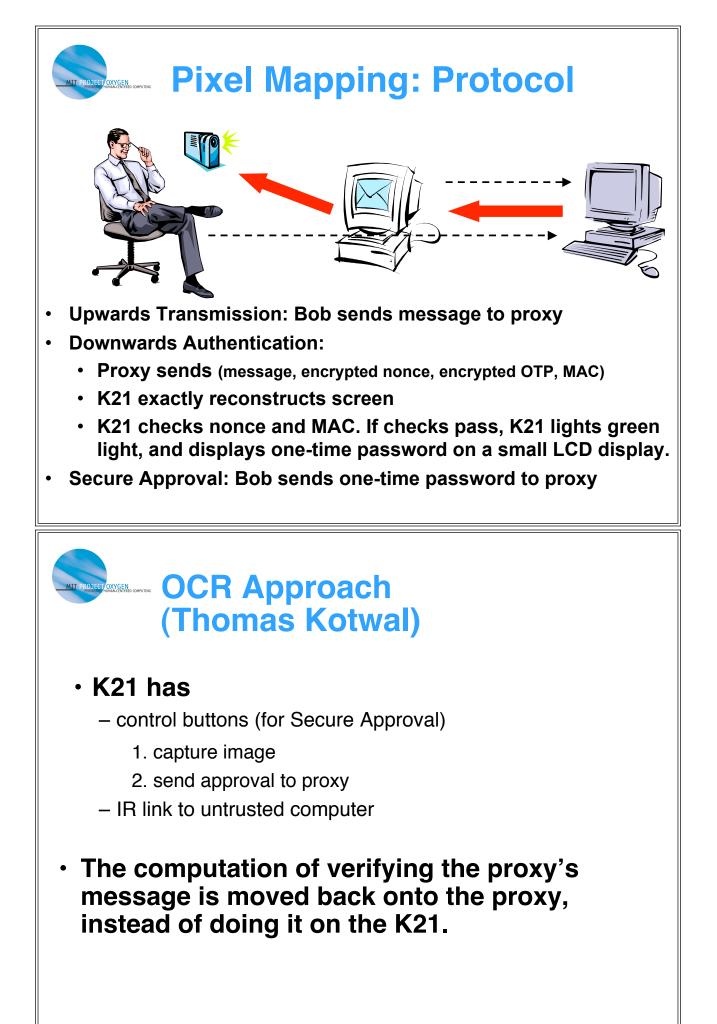
The Pixel Mapping Idea

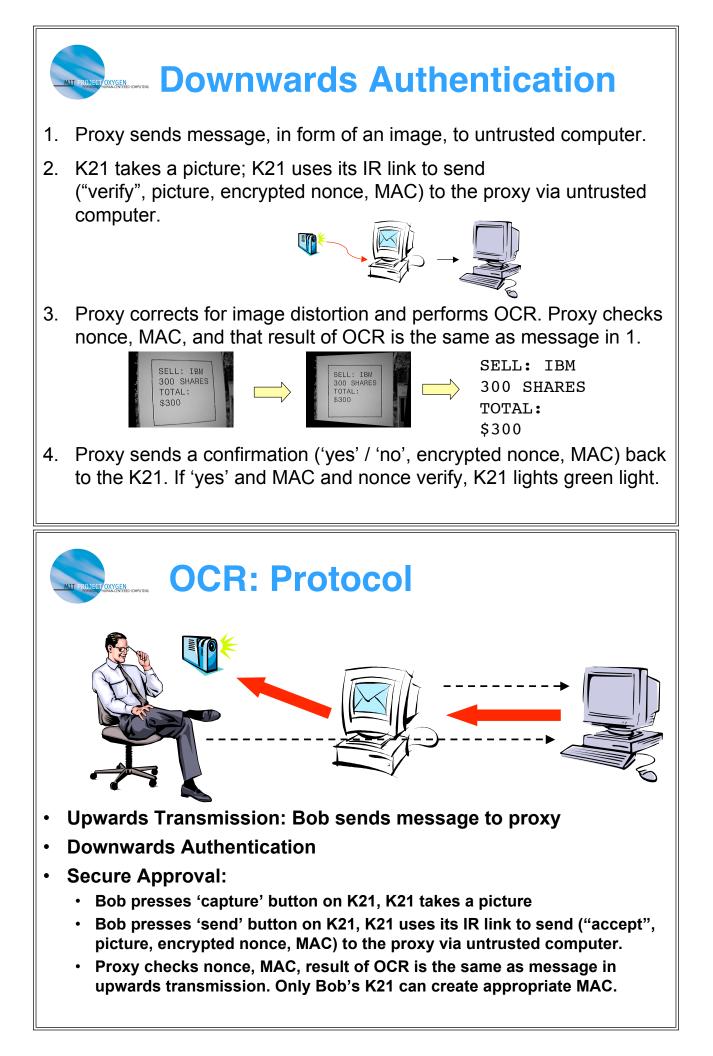
- Screen content is displayed in black and white.
- Each screen pixel is seen by at least one significant camera pixel.
- Screen pixels must be large compared to camera pixels.

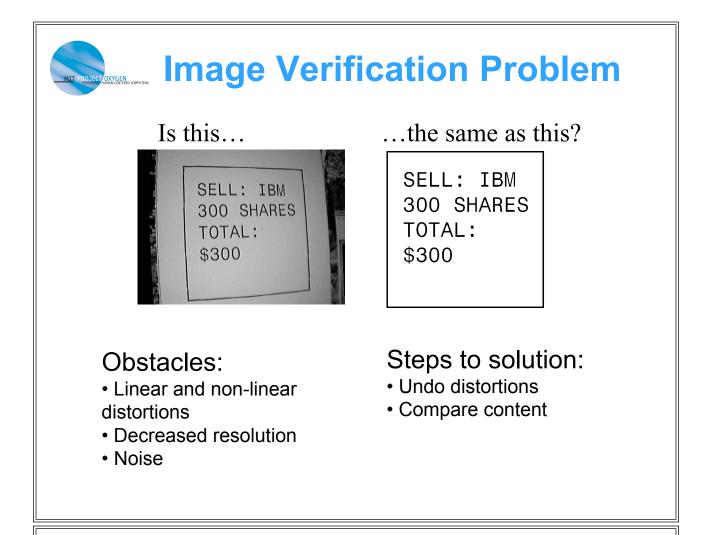


- Camera pixel
- Screen pixel
- Significant camera pixel









Step 1: Undo Image Distortion

a) Undo lens distortion

- Model as radially symmetric quadratic distortion
- Non-linear transformation

b) Undo linear distortions

- Corrects for affine (scaling, rotation, translation) and perspective distortion (picture at nonperpendicular angle relative to screen)
- Requires four known points in distorted image
- c) Undo other non-linear distortions
 - Corrects for curvature of screen, etc.
 - May not be necessary



Step 2: Compare Content

Assume content is text only

Perform OCR on processed image

-Advantage: proxy knows what the text should say

-To save computation time compare each character with what it should be, not every possible character

-Constrain font to facilitate OCR routine

