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CTSS BULLETIN #22

Load Commands

The LOAD, LOADGO, VLOAD, and NLOAD commands have been modified so that the lowest entry point in each subprogram is placed in an even location. The length of the loader has not been changed.

NLOAD will print a common assignment error message if any library subroutine is loaded which uses erasable.

LOAD, VLOAD, and NLOAD call CHNCOM at the completion of successful loading.

The NEED comment has been fixed so that the names of all missing routines are printed.