TO: MSPM Distribution FROM: Edwin W. Meyer, Jr. SUBJECT: BE.18.00, BE.18.01 DATE: 09/23/68

The attached re-issue of BE.18.00 and the accompanying BE.18.01 replace the Abstracts given in BE.18.00 of 07/02/68 and BE.18.00A of 07/24/68. A new implementation of the merge\_edit command is described, but its usage is fundamentally unchanged.

BE.18.00 describes the use of the Multics merge\_edit command and the format of its input control file. Familiarity with the CTSS MRGEDT command, described in BE.5.02, is assumed.

BE.18.01 is a brief description of the merge\_edit procedures and their calling sequences.

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Published: 09/19/68 (Supersedes: BE.18.00A 07/24/68; BE.18.00 07/02/68)

#### Identification

The merge\_edit Command Edwin W. Meyer, Jr.

#### Purpose

In a manner similar to the CTSS mrgedt command, merge\_edit directs the creation of an IMCV tape on Multics which can be run under GECOS to perform compilations, assemblies, etc., and produce a tape by which these results can be returned to Multics.

#### Description

The merge\_edit command operates in two passes. During pass 1 it scans a control file to produce an internal list structure and other data. An ascii and a binary control segment are produced during pass 2 from the data structure and placed in the current working directory. The tape daemon is signalled to create the IMCV tape, and merge\_edit returns to command level. It does not produce the tape by itself or in the same process.

#### Usage

To execute a merge\_edit, the user types

merge\_edit g\_name runname username -opt1- -opt2-

where the arguments are interpreted as follows:

- g\_name indicates gecos file to use in merge\_edit. Either full segment name or only primary component is acceptable. The second component of the name of the gecos control segment must be ".gecos". g\_name may be a pathname. If not, the segment is assumed to reside in the working directory.
- runname a 1 to 6 character string used to identify the job. This forms the primary component of the names of the two control segments that are produced in the working directory:

<u>runname</u>.control and <u>runname</u>.control.binary

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username a 1 to 12 character string which identifies the user.

opt1, opt2 optional arguments. The following are currently defined:

1. "mac" - means run this job at MAC

2. "mh" - means run this job at Murray Hill

3. "notape" - means tape daemon not to be signalled

The options can appear in any order.

Both "mrgedt" and "mg" are acceptable abbreviations for "merge\_edit".

To notify the tape daemon to execute the control segments produced by a previous merge\_edit, the user types

merge\_edit runname (tape)

where runname is the runname of the previous merge\_edit, and "(tape)" is a literal.

## The Gecos Control File

Although it is generally quite similar to that described in BE.5.02 the gecos control file for the Multics version has several notable global differences:

- a. The file is typed in lower case ascii, and an underscore (\_) in a segment name must not be represented as a dash (-).
- b. The merge\_editor uses actual segment pathnames instead of 6 character filenames. However, since GECOS requires six character file names, the merge\_editor converts the entry names of such pathnames into guaranteed unique filenames. If the pathname is six characters or less no conversion is done.
- c. The compilation control lines bcpl, epl, and tmgl accept a maximum of four options.

There are several new or altered control lines:

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- 1. <u>bcpl</u> (abbrev: bc) and <u>tmgl</u> are used in the same manner as the <u>epl</u> control line to direct bcpl and tmgl compilations.
- <u>comment</u> is not currently implemented.
- 3. deck name\_1 name\_2 ... name\_j

Any number of segments may be decked in one line.

4. fetch name\_1 class\_1 name\_2 class\_2 ... name\_j -classj-

The class tokens may be either "\*" (text, link, symbol, and list segments are returned), or "tl" (text, link, and symbol segments returned). If the final class token on the line is absent the effect is as though it were "tl".

5. insert alpha

alpha.gecos is inserted.

- 6.
- maket1 segname -opts- / text+link segname -opts-

segname has the general format

path>name:p\_name

This specifies that the segment "name" (found in the working directory if the optional component -path>- is absent) is to be loaded as "p\_name" in the pseudo-process. However, if the final component -:p\_name- is absent, the segment is loaded as "name".

The <u>text+link</u> control line handler expects link and symbol segments to be named name<u>link</u> and name<u>symbol</u> respectively.

maket1 \*:name -opts-

directs the creation of a dummy (empty) text and link segment to be loaded as <u>name</u>.

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Use the pseudo-process segment name ("p\_name" if present - otherwise "name") in deck/fetch control lines for <u>text+link</u>-ed or <u>maketl</u>-ed segments.

7. mst -mste\_name-

creates a control card for an mst tape, and if the optional 1 to 12 character -mste\_name- is present, also creates a control card for an mste tape of that name. This line is for the use of the mst generator and editor.

8. No <u>text+link</u>-ed symbol segments will be loaded unless the control line

symbol

is present. In the future this may also apply to <u>libe</u>-ed segments.

9. The control line

undump

has no effect. The undump switch is on by default, and no pseudo-process dump is ever put on the return tape.

### Example

epl fix\_mg\_tlmk eplbsa system\_archive>mg\_tables tl fix\_merge\_edit:merge\_edit slvacc slvprc tl >system\_library>mg\_comp tl mg\_ldlb li mg\_pass1 load \* slvprc slvacc fetch \* deck \* merge edit mg\_comp mg\_ldlb mg\_pass1