

Showing and Privacy in a Computer Utility

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IL0 Symposium

4/14/69

Talk will be in two parts

1. Interview (Saltzer)	20 m.	25
2. Outerview (Lobato)	20 m.	25
		<u>50</u>

Interview: Technical aspects of Controlling Information Showing

Outerview: System-wide implications; coupling to social aspects

Two-part structure is to emphasize the need to look at this area from two sides.

Groundrules for this talk (to provide some common structure)

1. Subject is the computer utility: it stores information for many users; it permits remote (interactive) access to stored information.

2. Information showing is a key service of the computer utility. (Our whole discussion centers on how to control this service.)

~~At the risk of speaking negative about things, we will presume that~~

View: there are simple ways of providing "all-or-nothing" showing but they do not provide the necessary gradations of control.

Control introduces complexity.

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Without belabouring why, need merely mention proposals for

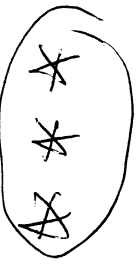
1. National Data Bank
2. On-line medical systems
3. Automated Stock Exchange

to evoke visions of need to control the showing abilities

Let us delve into the technical aspects by dividing the problem arbitrarily into three general areas:

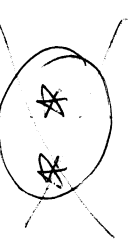
(not sacred)

1. Authentication (identify the user)
2. Protection (keep him under control)
3. Certification (are you sure 1 + 2 work)



We will split off (and not discuss) two equally important areas:

1. Communications Security
2. Equipment radiation



We will concentrate on the ordinary user, at his remote Terminal.

Simplest area is authentication

*
* "Challenge - response"

(e.g., give me your password)

Psychology
Dynamics

1. opportunity to explore

1. psychological interface

2. Dynamic usage;
special considerations

Observations.

1. For purposes of log keeping, and ease of change,
password is per-person

not per-project

or per-information item

Why?

1. You want a record of who logged in and when

2. If you ~~change~~ decide to change a
person's access to a file do you have to
tell everyone ^{about} the new password?

3. Widespread knowledge of a password makes
control harder.

- increased probability of loss exposure

- lower ability to figure out who looked at it

- loss record of who logged in.

~~Mottis has a proposed group scheme -~~

2. Techniques

1. Turn off printer (psychological)

2. Allow user to change his own (Avoids functions
which are not
simple)

2. ~~Should not be user-generated~~

3. One-time password helps keep user constant.
- less vulnerable
 - if user can't log in he knows that password file has locked.

4. ~~User password list decentralized and only from user list.~~

Other proposals:

I D card — (encourages passing it around)

Thumbprint reader —

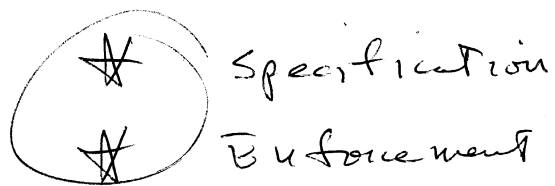
Obscure typing pattern —

they tend to lack the effect of simplicity —

5. Course identification helps localize user.

CTSS can limit the number you may log in from.

(N.B. Flow in Telephone network)



Protection:

2 general points

1. Specific who (be sure to make it open ended (groups) or the whole thing falls of its own weight.

2. Enforce it: List of techniques suggests wide varying nature of the problem. [Four highlights illustrate some]

→ a. Compare user name with access list ~~of~~ on every reference to information. Requires hardware help; very complex when dynamically changing access is taken into account.

→ b. Hardware "protection state variable" in CPU to limit what it can do when user has control.

c. Core and drum access must be cleared when reinitialized

d. Duplicate copies of files (for reliability) must be protected

e. Hardware instructions are all decoded completely. All "undefined" operations cause defined traps.

f. I/O locations must be verified

- g. Local memory in multiple CPUs must be desirable, e.g., when an access control list is changed.
- h. Multiple area, hardware protected supervisor, to minimize extent of potential exposure to an accountant
- i. (Presumably system is self maintaining) Some files to generic system must be equally well protected.
- j. Decentralized command files
- k. Clear all storage before returning to maintenance groups.
- l. Ability to load programs must be controlled
- m. Time delay or restriction to discourage unethical probing.

At this point we begin to shake into system issues -

so let's switch to Corbato'