

Regress data.

1. Tell it like it is / TTY codes
2. Object segments
  - Text
  - Symbol
  - Link
3. System skeleton / abbreviated
4. STr  
flush EPL data types

Upgrade "hardware to avoid" to <sup>include</sup> ~~improve~~ new hardware.

~~Comment~~

# MPM deficiencies

Ref data 2.1 \* 3

"DATA button" is on dataphone  
these are often not labeled

Description of party groups.

Description of quotes

Explain what happens when crash

Explains how to bail out and  
what is & is not lost

① when is disk changed?  
(like, does a QUIT delete  
my whole session?)

② Explain exactly what QUIT  
does. (capping stacks, one-  
line grace, out-of-order  
execution of "start", "hold")

③ What does "new-proc" do?

What is the KST & why is it important?

MPM

index by function

Where is a topic introduced?  
where is the complete info?

~~The "hnu" command is not  
in the manual.~~

multi-segment files mentioned  
in status writeup. what are they

Explain what errors each hcs-  
entry may return and why.

Ex: hcs-\$initiate may  
return "segknown" if seq.  
is already initiated; but  
pointer is still good.

Need section on the process directory  
what's it for  
assigning on drum (\$PPML)  
things not to do with it.

Need section on current parameters  
KST size (What happens if you blow it)  
PPML

MPM

explain what is an  
ioname

DIM

bit count

copy switch

relate switch

Trap attribute

object segment

GIM

DCW

validation level

consistency variable

IOS writeup is incomprehensible

explain "syn" attaches

what are delimiters

" " frames

" " linear & sectional

etc

GIVE EXAMPLES!