

| ASCII Graphics | IBM    | IBM P-11 | Wintert Graphics | Multics / ASCII Card codes | ASCII Card Codes |
|----------------|--------|----------|------------------|----------------------------|------------------|
| [              | 4A (4) | AD       | AD               | 8D                         | 4A (4)           |
| ]              | 5A (!) | BD       | BD               | 9D                         | 5A (!)           |
| !              | 4F (I) | (5A)     | (5A)             | 5A (!)                     | 4F (I)           |
| ^              | 5F (-) | 71       | 71               | 5F (-) ✓                   | 5F (-)           |
|                | 6A     | 6A       | 4F (I)           | 4F (I)                     | 6A               |
| .              | 79     | 79       | 79               | 79 ✓                       | 79               |
| ~              | A1     | A1       | 5F (-)           | A1 ✓                       | A1               |
| /              | E0     | E0       | 4A (4)           | 4A (4)                     | E0               |
| {              | C0     | 8B       | 8B               | C0 ✓                       | C0               |
| }              | D0     | 9B       | 9B               | D0 ✓                       | D0               |

Also some NL problem

ASCII hex

CR 0D

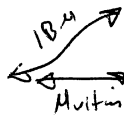
LF 0A

ERCDLC hex

CR 0D

LF 25

NL 15



with missing NL  
attachable to LF

Considerations, in order

1. The graphics which appear to match do not

include

! → !

| → |

↗ → ↖

\ → †

+ 84 others which are  
shown

2. ASCII control codes match as many of the remainder as  
possible

{ → CO

} → DO

~ → A1

' → 79

4. Remaining two ASCII codes are arbitrarily assigned