MULTICS SYSTEM-PROGRAMMERS * MANUAL

SECTION BD.9.04A PAGE 1

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Identification

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p.5 Insert the following at the bottom of the page (or at the top of p.6, if you prefer):

Since each entry for a condition handler in a particular signals_n segment contains information pertaining to the procedure which caused the entry to be established, the user should be sure to call <u>reversion</u> before returning from a procedure for any condition names he has called <u>condition</u> for in the same procedure. Failure to do this may cause chaos during future attempts to "signal" these condition names.

Each "call" in a user's program that involves a ring crossing will cause information to be added to the <rtn_stk> and thus increment the invocation number. As returns are made this information is removed and the invocation number decremented. It is thus possible that condition handlers will be left in various signals_n segments with invocation numbers greater than the current invocation number (or in some cases with an invocation number equal to the present invocation number but with references to stack frames that are no longer active).

The procedure "signal_search" is invoked by <u>signal</u> to search signals_n segments in other than the current ring. Any signal vector entries that signal_search encounters with an invocation number greater than the invocation number current for the ring in which it is searching will be removed by a special call to <u>reversion\$ring</u> with arguments <u>condname</u> (char(*)) and <u>rnum</u> (char(2)). A message will also be put in the user's error file to indicate the action taken. Note, however, that this correction of user mistakes (reverting condition handlers) only occurs when the mistake is encountered in searching. MULTICS SYSTEM-PROGRAMMERS MANUAL SECTION BD.9.04A PAGE 2

p.11 The description of <u>condition</u>, at the bottom of the page should read:

The calling sequence is

call condition(condname, proc);

with declarations

dcl condname char(*), proc entry;

where

<u>condname</u> is the name of a condition

proc is the procedure which is to be invoked when this condition is signalled (this applies until and unless the procedure is either pushed down by a subsequent call to <u>condition</u> for <u>condname</u> or is popped off by a call to reversion)

p.12 Step 2. should be deleted.

In step 3., the reference for generate_ptr should read "(BY.13.02)"

- p.13 In step b., the reference for link_change\$make_ definition should read "(BY.13.03)"
- p.15 The first paragraph of the description of <u>reversion</u> should be:

The calling sequence is

call reversion (condname);

with declaration

dcl condname char(*);

where <u>condname</u> has the same meaning as in <u>condition</u>.

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- In step 1., the sentence beginning "The argument p.16 procname" should be deleted.
- The following should be inserted before the p.16 discussion of signal:

FIND_CONDITION

It is sometimes useful to be able to examine the contents of a handler list. The find_condition routine is furnished for this purpose; it operates in the protection ring it is invoked from.

The calling sequence is

call find_condition(condname, n, proc, flag);

with declarations

dcl condname char(*), (n, flag) fixed bin (17), proc label;

where

ח

is as in condition condname

- is the number of places down in the list to examine (n=0 indicates the top of the list)
- (returned by find_condition), is the handler Droc indicated in the <u>n</u>th entry in the list or the last entry in the list if there are less than n+1 entries
- is set to zero if proc is indeed the nth entry flag and is set to \underline{m} , where \underline{m} is the number of places down the list the entry is, if proc is the last entry rather than the nth. (If there is no list of handlers for <u>condname</u> in the current ring, <u>flag</u> is set to -1.)

p.16 The declarations for <u>signal</u> should be

dcl condname char(*), rtn_flag fixed bin(17), ptr ptr: