

Published: 07/03/68

Identification

merge\_edit command package  
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(Note that the following is an Abstract, which should be replaced by a full description at a later time.)

The Multics merge\_edit package consists of the following seventeen segments:

- (1) merge\_edit - command procedures; checks argument format, initializes, calls pass 1 and pass 2, and wakes up tape daemon.

```
call merge_edit (arg1,arg2,arg3,arg4,arg5);  
dcl (arg1,arg2,arg3,arg4,arg5)char(*);
```

The Multics Merge-Editor in general follows the conventions of the 6.36 Merge-Editor; see BE.5.02.

The meanings of the arguments are as follows:

1. Normal case

arg1: control file name (the control file is actually named "name.gecos"; the merge\_edit command will append the ".gecos", however)  
arg2: run name ( $\leq 6$  characters)  
arg3: user name ( $\leq 12$  characters)  
arg4,arg5: options - MAC, MH (for specifying that the resultant tape must be run on either the MAC or the Murray Hill machine); NOTAPE (make up control files, do not call Tape daemon to produce a tape). The options are optional.

2. Recovery case

(If the control files were successfully produced in a previous merge\_edit but the tape was not successfully produced, the merge-editor can be used to try producing the tape again. This case is recognized by the presence of only two arguments.)

arg1: run name (same name as used in the previous run.)  
arg2: "tape" (literal)



- (8) `mg_maket1` - handler for "maket1" control lines.

```
call mg_maket1$mkt1_pass1;
call mg_maket1$mkt1_pass2;
```

- (9) `mg_load_libe` - handler for "load", "libe", and "pgsize" control lines; also used to generate pass 1 list structure and put out "load" cards for the "text+link" and "maket1" control lines.

```
call mg_load_libe$load;
call mg_load_libe$libe;
call mg_load_libe$t1_mk;
call mg_load_libe$pgsize;
call mg_load_libe$ldlb
```

- (10) `mg_fetch` - handler for return tape activity-associated control lines: "fetch", "undump", and "notape".

```
call mg_fetch$ftch_pass1;
call mg_fetch$ftch_pass2;
call mg_fetch$undump;
call mg_fetch$notape;
```

- (11) `mg_deck` - handler for dumper activity-associated control lines: "deck", "pure", "core", and "error".

```
call mg_deck$deck_pass1;
call mg_deck$deck_pass2;
call mg_deck$pure;
call mg_deck$core;
call mg_deck$error;
```

- (12) `mg_control_cards` - contains entries to process the "limits", "library", and "simulate" control lines, and to write out the \$ LIMITS, \$ PERM/\$TAPE, and \$ use control cards.

```
call mg_control_cards$limits;
call mg_control_cards$write_limits;
call mg_control_cards$library;
call mg_control_cards$write_library;
call mg_control_cards$simulate;
call mg_control_cards$write_use;
```

- (13) `mg_initld` - contains entries to alter the foundation values for the execution/simulation activity and to write out the initld card.

```
call mg_initld$write_initld;
```

```

call mg_initld$X;
  where X = dspgsz, ntpgsz, lspgsz, dsghnd, nmtbnd,
  lodarg, fltbas, stpgsz, and time. These entries
  are the handlers for the corresponding control
  lines;

```

(14) mg\_util - utility segment for the merge\_edit package.

```

call mg_util$next_token(token, nl_code);
dcl token char(*), nl_code fixed bin(17);
  /*returns the next token from the
  current control line and sets
  nl_code = 1 if token = ctl_char$nl.
  Otherwise nl_code = 0.*/

call mg_util$bad_line;
  /*prints on-line an error message
  and the current control line*/

call mg_util$fstate(pathname, fnd_code);
dcl pathname char(4), fnd_code fixed bin(17);
  /*searches for a non-directory
  entry defined by pathname. If
  it can not be found then
  fnd_code=1. Else fnd_code=0;*/

call mg_util$compil_names(name, compil_list_sw);
dcl name char(*), compil_list_sw fixed bin(17);
  /*used to retrieve segment names
  from the epl and eplbsa lists in
  processing the "load*", "fetch*",
  and "deck*" control lines.*/

call mg_util$gebcd(char_6, bit_36);
dcl char_6 char(6), bit_36 bit(36);
  /*an interface to ascii_gebcd to
  convert char_6 ascii to bit_36
  GE hollerith code*/

```

(15) mg\_list - list processor for the merge\_edit package

```

call mg_list$list_init; /*sets up an empty list segment*/

call mg_list$ X (rpr, retr);
  where X = car, cdr, caar, cadr, cdar, and cddr;
dcl (rpr, retr) fixed bin(17);
  /*examines list structure pointed
  to by rpr and returns retr*/

```

```

call mg_list$cons(capr, cdpr, cnpr);
dc1 (capr,cdpr,cnpr)fixed bin(17);
/*allocates a list cell, places
capr into the car position,
places cdpr into the cdr
position, and returns cnpr, a
relative pointer to the list
cell*/

```

```

call mg_list$add_bits(bits, retr);
call mg_list$add_chars(chars, retr);
dc1 bits bit(*), chars char(*);
/*allocates space for the
supplied string, copies it,
and returns retr to the stored
copy*/

```

```

call mg_list$get_bits(rpr, rbits);
call mg_list$get_chars(rpr,rchars);
dc1 rbits bit(*), rchars char(*);
/*returns the string assumed to
have been stored by add_bits/
add_chars at beginning location
rpr*/

```

(16) mg\_file - creates and handles the tape driver control segments.

```

call mg_file$file_init; /*calls working_segs$init to
create the ascii and binary
control segments in the process
directory*/

```

```

call mg_file$file_finish(target_dir, perm_name);
/*calls working_segs$finish to
move the control segments to
the working directory under the
names <perm_name>.control and
<perm_name>.control.binary.*/

```

```

call mg_file$binary_block(block,count,blk_ptr);
dc1 (block,count)fixed bin(17),blk_ptr ptr;
/*allocates the next available
block of block words in the
binary control segment, places
a 7-9 punch and the wordcount
count in word 0, zeros the rest
of the block, and returns
blk_ptr to word 0 of the block*/

```