

**TO: MSPM Distribution**  
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**The attached revision of BL.11 reflects the actual implementation  
of the Traffic Controller Initializer.**

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### Identification

Traffic Controller Initializer  
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### Purpose

This section provides the specification of the Traffic Controller Initializer which is called by the Initializer Control Program (see Section BL.5.01). The basic goal of this initializer is to initialize the data bases associated with the Process Exchange and the Process Creation modules and to initialize the hardware processors of the system. This section assumes a thorough knowledge of the Process Exchange, the process creation machinery, and the Multics Initializer.

### Introduction

At the time the Traffic Controller Initializer is invoked, the system is in the following state:

1. All hardware processors, except the one on which the Initializer is executing, are in a disconnected state. That is, they are executing the DIS (Delay until Interrupt Signal) instruction.
2. The Multics Initializer, as far as the Process Exchange is concerned, is not yet a process.
3. The block and wakeup entries to the Process Exchange are disabled. That is, the two data switches block\_enable and wakeup\_enable, which reside in segment tc\_data are off.
4. The drain switch (see Section BJ.6) in the Processor data segment being used by the Initializer is on. This switch effectively disables timer-runout interrupts.
5. The Active Process Table is not initialized.
6. The Process Creation data bases have not been initialized. These data bases are the template segments used in creating and loading processes.
7. The File System Device Monitor process has not yet been created.
8. The Basic File system has been initialized.

The goal of the Traffic Controller initializer is to negate the first seven statements above. Before discussing the overall strategy of the Traffic Controller initializer, some of the problems involved in the tasks outlined above are presented.

First, there are two reasons why block and wakeup are disabled at this time.

1. During file system initialization, both entries are called. Since, from the vantage point of the Process Exchange, the initializer is not yet a process, these calls must be diverted. This is accomplished by disabling the entries.
2. The second reason for disabling the entries is that the File System Device Monitor process has not yet been created. In order for paging to work without this process, block must be disabled and an alternate procedure must be executed every time block is called (see Section BL.5.04).

#### Description

The calling sequence for the Traffic Controller initializer is simply:

```
call tc_init,
```

The steps taken by tc\_init are as follows:

1. The Active Process Table (APT) is initialized. That is, the entries are cleared and a thread is built linking all the entries into the "empty list".
2. Several subroutines are called to initialize various data bases. They are:
  - a) apt\_hash\$init (see BJ.7.02)
  - b) buiTd\_template\_dseg (see BL.11.04)
  - c) build\_template\_pds (see BL.11.05)
  - d) build\_template\_pdf (see BL.11.06)
  - e) get\_proc\_id\$init (see BJ.7.03)

The names of these subroutines imply their functions.

3. The initializer process is made to resemble a process from the vantage point of the Traffic Controller. That is, an APT entry is allocated for this process and initialized (by calling the internal procedure alloc\_apt\_entry). The process is defined to be running on the BootToad processor.

Other items initialized in this entry are the process\_id (obtained from pds\$processid), the process segment table entry pointer (obtained from pds\$pstep), and the segment descriptor word (SDW) for this process descriptor segment (obtained from the current descriptor segment).

4. An idle process is created and initialized for each distinct processor in the system. The following paragraph describes how these idle processes are created and initialized. Note that the idle process for the Bootload processor is handled in a slightly different manner than the others.

The descriptor segments and process data segments for idle processes are created by calling the system initialization procedure create\_hardcore\_proc. While a processor data segment need not be created for the Bootload processor, one must be created for each of the other processors and its SDW stored into the descriptor segment of the appropriate idle process. File system subroutine make\_seg is called to create the processor data segment and create\_hardcore\_proc stores the SDW. APT entries are allocated for each idle process and initialized; these APT entries indicate that they will only run on the processors with which they are associated. While the Bootload idle process is initialized to be in the blocked state, the other idle processes are initialized to the running state.

After this step the APT indicates that each processor is executing. On the bootload processor, the APT indicates that the initializer process is executing while each other processor appears to be executing its own idle process. In reality only the bootload processor is running at this point.

5. The drain switch (prds\$drain\_switch) is set to zero. This enables timer-runout interrupts to be effective.
6. The File System Device Monitor (FSDM) process is created as are the idle processes by calling create\_hardcore\_proc. Once this process has been created and initialized, Traffic Controller subroutine block can be enabled. (The FSDM process itself sets the data item tc\_data\$block\_enable to "1"b at the appropriate time.) After initializing the APT entry of the FSDM process, the initializer process sets tc\_data\$wakeup\_enable to "1"b and calls wakeup for the FSDM. As a result, the FSDM process is positioned at the head of the ready list.

In order to give control of the Bootload processor to the FSDM process, the initializer sends itself a timer-runout interrupt (by calling `master_mode_ut$set_cell`, see BK.5.04). When the initializer regains control of the processor, it tests the status of `tc_data$block_enable`. If this data item is still zero (an indication that the FSDM process is not yet finished), the initializer interrupts itself again. It remains in this interrupting and testing loop until the data item becomes equal to "1"b.

7. Finally, the other processors in the system are initialized. This is done by a call to `init_processor` (see BL.11.03) for each processor. This procedure interrupts the appropriate processor with the initialize interrupt which has the effect of loading the descriptor segment base register of the processor with the `sdw` of the descriptor segment of the appropriate idle process and transferring to an initialize entry in `init_processor`.

At this point, `tc_init` returns to its caller.